

Breath of Fire III Balio & Sunder FAQ

by DragonGod LOrd

Updated to v4.0 on Jan 21, 2004

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|      BREATH OF FIRE III      |
|      Balio & Sunder F.A.Q.   |
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|Hello everyone, This is another Guide/FAQ of the Breath of Fire 3 and i don`t live in an
|english speaking country,so please forgive my writing errors. Im going to explain about
|the Archmage and the Berserker this time! Its going to be very detailed and with a lot of
|strategies!

|My name is Agustin, I am 15 years old and i live in Argentina, my nick is
|"Zhadron DragonGod Lord" or just "Dragon Lord" and i love all 4 BoF`s.

|My email for all type of things about this game and the other 3 is
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|This FAQ can be freely used as long as my name and email appear in the credit files. It
|cannot
|be moddified, selled or used for comercial uses.

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|v.4.0 20/01/04

|Fixed some strategies errors. Doubled tactics are now cleaned

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|v.3.5 19/01/04

|After 2 Years i decided to reorganize this FAQ. It has new Information and a new Design

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|v.3.0 13/11/02

|Im finishing this, i discovered almost everything about it

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|v.2.5 22/07/02

|About using GameShark with the first battle:

| -The Difference

| -What i think

| -Advantages

| v.2.0 21/07/02

| What a real FAQ needs, QUESTIONS!

| v.1.5 20/07/02

| New Tactics and ways of killing Balio and Sunder.

| v.1.0 19/07/02

| I write a lot of tactics to beat Balio and Sunder

| 1) Content: Title

| Credits

| Version

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|1.1)Main Questions|

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|Q: Who are Balio and Sunder?

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|A: Balio and Sunder are brothers and they belong to an organisation which is lead by Mikba.

|

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|Q: Why do we have to fight with them?

|

|A: Remember that you killed Amalgam (Great Ghost of McNeils)? Well, Mr.McNeil is part of that

|

|organisation (the "capital" is in Sin City) and he asked for help. So they getting a type of

|

|Revenge on you for making them some trouble.

|

-*

|Q: Are they Invincible in the first time you face them?

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|A: That is not confirmed! No one was able to kill both and survive to tell the tale.

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|1.2) Using Game Shark & Tips|

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| -Fighting with lv 99 using GameShark with Balio and Sunder WONT WORK If you use that &%\$#\$

|

|cheat you wont be able to kill them. I tried a lot of times and i even couldn't killed Balio

|

|alone in about 8hs.

|

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| -I think that using GameShark is a stupid thing, cheats are made only for losers(of course i

|

|don't mean those that can ,for example, make your head big or your nose giant)

|

|

|

| -To raise Ryu, Teepo and Rei cast Jolt on the Volts this will give you (if i`m right) 56 XP.

|

| There is a chance of stealing a Thunder Ring (only when they are increased by thunder

|

|magic/items but only Rei can Pilfer and his faster than Teepo. I was only able to do that one

|

|time. 8=(

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|2.1) Balio & Sunder|

|First Time |

|They are invinsible (see below for more info) |

|Second Time |

|+Ryu LV 12-14 |

| |

|Strategy:Def Formation |

|1)Transform yourself into Whelp Dragon |

|2)Attack Nina |

|3)Just Defend they should ran away |

| |

|+Ryu LV 14-16 |

| |

|Strategy: Attack Formation. |

|1)First attack Nina (i know it looks crazy but DO IT) and she will get
|awake and attack Sunder, then she ran away. |

|2)Second cast Influence on Balio and Sunder is going to attack him. |

|3)Last use Accesion and turn in the Whelp Dragon and use Dragon Breath |

|After 5 rounds they should ran away! |

| |

|+Ryu 16-18 |

|Strategy: Def Formation |

|1)Attack Nina |

|2)Defend or cast Protect |

|3)Heal when needed |

|2.2) Stallion (Balio + Sunder)|

|Having Momo (Ver. I) |

|+Ryu(Lv15-20), Garr(Lv 14), Momo(Lv 14-17) |

| |

|Strategy: Attack Formation (Garr in Front) |

| |

|1)Have Ryu become a Flame-Defender dragon |

|2)Momo cast protect. |

|3)Have Garr attack or use Pirokynesis |

| |

|NOTE:You may want to save Ryu's AP for the Dragon Forms, so dont cast Shield |

| |

|After Stallion does his classic Utmost-Attack,be sure to heal.(have Vitamin for safe) |

|Having Momo (Ver. II) |

|+Ryu(Lv 17-22), Garr(Lv14) , Momo(Lv 16-19) |

| |

|Strategy:Defense Formation |

|
|1)Have Ryu cast 2 Shields and the turn into the Flame-Defender Dragon |
|2)Momo should cast Speed(if she is in Lv 19) on Ryu and herself and Heal when terminal. |
|3)Have Garr attack or use Pirokynesis. It would be wise to use Vitamin with him since |
|he has a high amount of HP (99 HP) and he can heal 100Hp per Vitamin. So this means |
|Garr should heal himself and Momo should heal Ryu and Herself. |

|
|After Stallion does his classic Utmost-Attack,be sure to heal.(have Vitamin for safe) |

|Having Nina (Ver. I) |

|+Ryu(Lv15-22), Garr(Lv 14), Nina(Lv 14-19) |

|
|Strategy: Defense Formation |

|
|1)Have Ryu cast 2 Shields, 1 Protect (on Nina) and turn into the Flame-Defender Dragon |
|2)Nina should cast Iceblast and be the healer. Having Nina, you must heal with herbs |
|practically each turn so, heal herself when damage with herbs or use Vitamins for our |
|guys. |
|3)Have Garr attack or use Pirokynesis |

|Having Nina (Ver. II) |

|+Ryu(Lv15-22), Garr(Lv 14), Nina(Lv 14-19) |

|
|Strategy: Defence Formation |

|
|1) Have Ryu cast Shield 3 times and then transform him into a Flame-Defender Dragon and |
|use the Flame Claw skill. |
|2)Nina should defend until she must heal. She may also able to try a debuffer (Weaken, |
|Blunt or Slow) for a change but still is to risky. I managed to debuff Speed and Def. |
|3)Have Garr attack or use Pirokynesis. It would be wise to use Vitamin with him since |
|he has a high amount of HP (99 HP) and he can heal 100Hp per Vitamin. So this means |
|Garr should heal himself and Nina should heal Ryu and Herself. |

|2.3) Special Try|

|Ryu lv 30, Teepo Lv 30, Rei Lv 32|

|Items: |

|99 Healing Herbs, 20 Ammonias, 99 Vitamin, 10 Vitamins |

|NOTE: There are two ways of wasting the AP of Teepo |

| (either you attack the two guys or only use IceBlast) |

| When you run out of HP let Ryu use Charge and Teepo |

|First Turn |

|Strategy: Attack Formation (Rei in Front) |

|Have Ryu cast Influence on Balio.Teepo should do Typhoon or Inferno or Blizzard if he |
|has it (Myollnir is better but you should be around lv 40 [i think]. Iceblast is |
|another good possibility).Rei must use Speed, this will give you an extra turn (one on |
|each should be enough,here in the EX turn just heal you with Herbs) |

|Second Turn |

|1)Rei Speed |

|2)Ryu Shield |

|3)Teepo Strong Magic against all or Iceblast |

|Third Turn |

|1)Rei now should be able to attack Balio If you have MagicBall use it (would be hitting|
|about 100 HP-150HP). |
|2)Ryu, now well, is up to you u can cast a Shield or a Barrier (if you choose Barrier i|
|suggest to cast it on you first) |
|3)Teepo : Iceblast or Inferno |

|Fourth Turn |

|1)Rei idem 3rd Turn |
|2)Ryu Shield or Barrier on another char |
|3)Teepo : Iceblast or Inferno |
| |
|If u repeat the sequence you should be hitting about 300-500 HP per Turn and Balio |
|alone around 10 HP with his Lightning Skill and 20 with his Kick. |
| |

|X Turn |

|The X turn is the moment when the MP dissapears. It is near the 112th turn on level 40 |
|and at this time its practically game over, so we must improvise. |
|1)Rei should use Unmotivate or Normal Attack (50 HP - 75HP) |
|2)Ryu Charge (300HP) |
|3)Teepo Jump (0-300HP) |

|NOTE:It is impossible to kill Balio and Sunder cuz they dont have a designed life. I |
|mean, they are not ebemys just pics, and u can kill only monsters! |
| |
|Someone told me this: After you won this battle, Capcom is going to be very smart and |
|places some scenes where Balio & Sunder KICK ASSES! They perform the UtmostAttack |
|togheter, which deals around 3000 HP+ Damage! |

Thats all!
See ya!

|Zhadron DragonGod Lord|
