

Creatures FAQ/Walkthrough

by Fake Kat

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This walkthrough was originally written for Creatures on the PSX, but the walkthrough is still applicable to the GBA version of the game.

This is a FAQ for Creatures, a Playstation game, copyrighted to Conspiracy Entertainment Corp. and Creature Labs. It is rated for Everyone.

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Requirements |

A Playstation and a Playstation Memory Card, with 4 blocks of memory.

About the Game |

This game is meant for everyone. In it, you are a care taker of a species. You must make sure they prosper, giving them a positive atmosphere to breed in.

Controls |

Start-This gives you the menu in which you can select different things, such as importing/exporting, or saving your game.

Select-Takes you to the currently selected Norn; tapping it twice will switch to another Norn.

X-Praise, used to praise Norns for behaviors you want them to continue.

Circle-Scold, used to scold Norns for behaviors you don't want them to continue.

Triangle-Pick up items to carry them, or drop/give items.

Square-Uses items. For example-Kicking a ball.

L1-Tell selected Norn to go away.

L2-Brings up the same menu as start.

R1-Tell selected Norn to come to you.

R2-When you're near an object, this button will tell a Norn to come and get that object and use it, for example-Food, eat the food, or Toy, play with the toy.

Story |

You are Scrubby, the dedicated caretaker of the Norns, who were created by the Shee. Your purpose is to help the Norns populate three different worlds: the Tree World of Albia (which is where you start off), the Island World, and the Swamp World. You need to raise your Norns to be happy, healthy, and intelligent, so that they will survive and thrive.

Life-Cycle |

This is for the life-cycle of the Norns, and what you can expect from each one.

Egg-Its the first stage. They don't do anything, and develop slowly. Placing an egg in the incubator will speed up the hatching process. Make sure to raise them quickly in the Island World and Swamp World, because Grendels are always looking to steal unguarded eggs.

Baby-Babies are the Norns you need to watch. Feed them often, make sure they don't play with anything that could hurt them, and always keep them occupied with toys.

Toddler-This is the Norn learning stage. If you want them to learn good manners, make sure you enforce them here.

Teenager-This is the stage that a Norn can develop aggressive manners. They also become interested in other gender Norns. Keep them busy and hope this stage passes without dragging bad manners into the next stage.

Adult-In this stage, Norns breed often, and they are the Norns they will be for the rest of their lives. Of course, even an adult Norn still has a chance of picking up bad habits.

Senoir-Norns tend to stay home more often, and they might do bad things, being forgetful of their lessons. Females tend to not breed as much, and might even stop. Males will continue to breed normally. You must give extra care to senoirs, they get sick easier, and don't heal quickly.

Death-When a Norn's life bar is entirely gone, they are dead. Go to their body and hit select to make it disappear and get the reason for their death.

Important Items |

These are items and things you can get in the game. Its not a complete list, yet. I'm not sure of all their names, so I just based it on what they look like.

Milk Bottles-This is an infinite food source, mostly for babies and toddlers, but good if you run out of food. You get four bottles that can be re-filled constantly at the Home.

Apples-A sweet food, grows in the trees, and tend to be abundant.

Lemons-Another food, grows in trees.

Grapes-Another food, grows in trees.

Carrots-Another food, grows in the ground.

Pie-A treat for Norns, can be found in the home.

Blue Herb-Cures pain and some illnesses, too much may be bad.

Daisy-Cures tiredness, but too much can be bad.

Mushroom-Can make your Norn sick.

Purple Pods-Too much can be bad, cures tiredness.

Teddy Bear-A toy to keep Norns happy, and make sure they're not bored.

Tops-A toy to occupy Norns.

Ball-A toy to occupy Norns. If they are aggressive or bored, this toy is the best thing to use.

Incubator-Used to speed up egg development.

Transport Gate-Used to transport to other worlds. Each world has a quota you need to fill with Norns before being able to go to the next world. You need to send a male and female through the gate, both need to be capable of breeding. The worlds can be switched back and forth via the start menu. Only the current world you're in is active, the others freeze how you left them till you go back to them.

Praising |

What you should praise your Norns for, and why.

Praise a Norn when it eats.

Praising a Norn when it eats ensures that the Norn will eat on its own, seeing that its a good thing. If you see a Norn eat on its own, praise it again so it will continue the behavior, and pass it on to other Norns.

Praise a Norn when it plays with a toy.

Praising a Norn when it plays with a toy ensures that the Norn will not play with food. Food can be hard to come by when the population gets larger, so keep your Norns from playing with it. Also, a bored Norn may get in trouble, by getting abusive and beating up other Norns, or beating up the little animals. The little dodo looking creature is dangerous to Norns; when abused, they mass

attack the Norn who hit them, and can kill your Norn.

Praise a Norn just because its being good.

Praising a Norn while it continues it's learned behavior ensures that it will be less likely to pick up bad habits from bad Norns, or from Grendels.

Scolding |

What you should scold your Norns for, and why.

Scold a Norn when it plays with food.

Scolding a Norn when it plays with food is a way to discontinue the habit. Following this scolding, its best to give that Norn a toy and have them play with it. Praise them if they play with it, do not praise them if you give them the toy and they just put it down.

Scold a Norn if its abusive to another Norn.

A Norn thats abusive with other Norns is bad. It causes life bars to go down. Scold the Norn, and give it a toy. Praise it if it plays with the toy.

Scold a Norn if its abusive to animals.

Some animals are vicious, like the little Dodo/Mouse looking creature. When abused, they will mass attack a Norn, and even possibly kill a Norn. Once again, scold the Norn, and give it a toy to play with. If it plays with the toy, praise it.

Tree World of Albia |

This is the world you begin in. There are four parts to it, the bottom two parts are open to you. Your Norns need to explore the rest before you can. Starting from the Home, the incubator is located to the left. The transport gate is located above, but can't be seen till you get a Norn to explore up there. You need about eight Norns to make it to the next world. Then you need to guide a male and female capable of breeding to access the next world, which is the Island World.

Island World |

More to come.

Swamp World |

More to come.

About the Author and the FAQ |

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This FAQ is meant to help people play the game, Creatures. It may be used anywhere, but it may not be changed at all for any purpose.

Is there anything you want to add? Anything you'd like to see in this FAQ? Then send an e-mail to me at FakeKat@aol.com. ^_^

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