

Destrega Zauber FAQ

by MoonSaultKid

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Destrega - PlayStation

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Character FAQ

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Zauber, who is the Prime Minister of Ipsen, plots to take over the whole Empire. He is responsible for restoring the power of the Relics, which in turn, has been used to crush his political opposition. Now, he turns his attention to the task of hunting down the Strega. Zauber possesses the Master Relic - the key to all Relic power.

Key:

Tidu - speed magic (press Square)
- travels at a high speed
Est - power magic (press Triangle)
- deals a lot of damage
Foh - span magic (press Circle)
- covers a wide area

Magic Type: Dark

Zauber's Master Relic gives him the powers of Black Magic. His attacks are very hard to run from, especially his power attacks, because of their superior homing ability. His quick attacks have some strength to them, as well, so watch out! The only problem is with his Foh magic. It moves slow, is easy to dodge, and doesn't have any power behind it. Use Tidu-Foh instead. It's more effective.

Attributes:

Power - strong
Speed - medium
Homing - great
Run - medium
Dash - fast
Jump - medium

Spell Description:

First number in parentheses: damage at long range
Second number in parentheses: damage at close range
only one number in parentheses: damage at any range
(#+\$) multiple-hit combo: # - 1st hit, \$ - 2nd hit, etc.
#-shot: fires # shots in a row
#-way: will fire in # directions
homing: follows the enemy
[#]: 1 hit for # damage

Level 1 magic:

Tidu - Dark Bolt (15-27)
Est - Dark Missile (47) (homing)
Foh - Thunder Break (13-27) (4-shot, homing)

Level 2 magic:

Tidu-Tidu - (21-41)
Tidu-Est - (40-58)
Tidu-Foh - (16-33) (3-way)
Est-Tidu - (61) (homing)
Est-Est - (46+18+9) (3-shot, homing)
Est-Foh - (53) (3-way, homing)
Foh-Tidu - (20-41) (4-shot, homing)
Foh-Est - (31-58) (4-shot, homing)
Foh-Foh - (16-39) (6-shot, homing)

Level 3 magic:

Tidu-Tidu-Tidu - (36-55)
Tidu-Tidu-Est - (48-65)
Tidu-Tidu-Foh - (31-47) (3-way)
Tidu-Est-Tidu - (55-72)
Tidu-Est-Est - (63-82)
Tidu-Foh-Tidu - (28-47) (3-way)
Tidu-Foh-Foh - (29-40) (3-way, homing)
Est-Tidu-Tidu - (75) (homing)
Est-Tidu-Est - (58+23) (2-shot, homing)
Est-Est-Tidu - (55+21+11) (2-shot, homing)
Est-Est-Est - (68+27+13+6) (4-shot, homing)
Est-Est-Foh - (58+23) (2-shot, 4-way, homing)
Est-Foh-Est - (53+21) (4-way, homing)
Est-Foh-Foh - (60) (4-way, homing)
Foh-Tidu-Tidu - (31-44) (4-way, homing)
Foh-Tidu-Foh - (19-47) (6-way, homing)
Foh-Est-Est - (38-57) (4-way, homing)
Foh-Est-Foh - (34-42) (6-way, homing)
Foh-Foh-Tidu - (19-30) (6-way, homing)
Foh-Foh-Est - (23-38) (6-way, homing)
Foh-Foh-Foh - (16-23) (8-way, homing)

Special Magic Attack: Vortex Bomb (66+42)

Close-Range Attacks:

Square - Quick attack
- Hit this rapidly to form a combo
Triangle - Strong attack
- Can knock down the enemy in a single hit
Circle - Sidestep attack
- dodges the opponent, then attacks

Square - (12)

Squarex2 - (12+14)
Squarex3 - (12+14+14)
Squarex4 - (12+14+14+16)
Square + Triangle - (12+18)
Squarex2 + Triangle - (12+14+18)
Squarex3 + Triangle - (12+14+14+20)
Triangle - (20)
Circle - (22)

Charge Dash - (12)

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