

(#+\$) multiple-hit combo: # - 1st hit, \$ - 2nd hit, etc.

#-way: will fire in # directions

homing: follows the enemy

[#]: 1 hit for # damage

Level 1 magic:

Tidu - Thunder Bolt (14-24)

Est - Thunder Ball (35)

Foh - Thunder Break (12-24) (5-way, homing)

Level 2 magic:

Tidu-Tidu - (34-36)

Tidu-Est - (47)

Tidu-Foh - (27-37) (3-way)

Est-Tidu - (58)

Est-Est - (72)

Est-Foh - (51) (3-way)

Foh-Tidu - (45) (5-way, homing)

Foh-Est - (58) (5-way, homing)

Foh-Foh - (37) (8-way)

Level 3 magic:

Tidu-Tidu-Tidu - (57-60)

Tidu-Tidu-Est - (63-66)

Tidu-Tidu-Foh - (40-52) (3-way)

Tidu-Est-Tidu - (61)

Tidu-Est-Est - (65-80)

Tidu-Foh-Tidu - (37-52) (4-way)

Tidu-Foh-Foh - (27-45) (5-way)

Est-Tidu-Tidu - (73)

Est-Tidu-Est - (80)

Est-Est-Tidu - (87)

Est-Est-Est - (73)

Est-Est-Foh - (79) (3-way)

Est-Foh-Est - (72) (5-way)

Est-Foh-Foh - (58) (7-way)

Foh-Tidu-Tidu - (46-60) (6-way, homing)

Foh-Tidu-Foh - (35-52) (7-way, homing)

Foh-Est-Est - (46-80) (6-way, homing)

Foh-Est-Foh - (37-66) (7-way, homing)

Foh-Foh-Tidu - (33-52) (9-way, homing)

Foh-Foh-Est - (43-58) (9-way, homing)

Foh-Foh-Foh - (22-45) (10-way, homing)

Special Magic Attack: Thunder Wall [102]

Close-Range Attacks:

Square - Quick attack

- Hit this rapidly to form a combo

Triangle - Strong attack

- Can knock down the enemy in a single hit

Circle - Sidestep attack

- dodges the opponent, then attacks

Square - (12)

Squarex2 - (12+15)

Squarex3 - (12+15+15)

Squarex4 - (12+15+15+17)

Square + Triangle - (12+20)

Squarex2 + Triangle - (12+15+33)

Squarex3 + Triangle - (12+15+15+22)

Triangle - (22)

Circle - (22)

Charge Dash - (10)

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