Destrega Rohzen FAQ

by MoonSaultKid

Destrega - PlayStation

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Character FAQ

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Rohzen was also a representative of the Strega 11 years ago when they tried to stop the Relics from coming into use again. Injured and beaten by the Imperial forces, Rohzen disappears. He now returns to gather the surviving Strega and put a stop to Zauber's ambitious plans for world conquest. He is currently traveling through Ipsen in search of other Strega survivors with Celia.

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Key:
Tidu - speed magic (press Square)
        - travels at a high speed
Est - power magic (press Triangle)
        - deals a lot of damage
Foh - span magic (press Circle)
        - covers a wide area
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Magic Type: Lightning
Rohzen commands the power of lightning, attacking his enemies
with electrical pulses. The best way to use his attacks is by
combining speed with power. The Tidu attacks alone won't do it,
because they often move to the side when they're near the enemy.
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Attributes:

Power - strong

Speed - slow

Homing - excellent

Run - medium

Dash - very slow

Jump - high

Spell Description:

First number in parentheses: damage at long range

Second number in parentheses: damage at close range

only one number in parentheses: damage at any range
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(#+$) multiple-hit combo: # - 1st hit, $ - 2nd hit, etc.
 #-way: will fire in # directions
 homing: follows the enemy
 [#]: 1 hit for # damage
Level 1 magic:
Tidu - Thunder Bolt (14-24)
Est - Thunder Ball (35)
Foh - Thunder Break (12-24) (5-way, homing)
Level 2 magic:
Tidu-Tidu - (34-36)
Tidu-Est - (47)
Tidu-Foh - (27-37) (3-way)
Est-Tidu - (58)
Est-Est - (72)
Est-Foh - (51) (3-way)
Foh-Tidu - (45) (5-way, homing)
Foh-Est - (58) (5-way, homing)
Foh-Foh - (37) (8-way)
Level 3 magic:
Tidu-Tidu-Tidu - (57-60)
Tidu-Tidu-Est - (63-66)
Tidu-Tidu-Foh - (40-52) (3-way)
Tidu-Est-Tidu - (61)
Tidu-Est-Est - (65-80)
Tidu-Foh-Tidu - (37-52) (4-way)
Tidu-Foh-Foh - (27-45) (5-way)
Est-Tidu-Tidu - (73)
Est-Tidu-Est - (80)
Est-Est-Tidu - (87)
Est-Est-Est - (73)
Est-Est-Foh - (79) (3-way)
Est-Foh-Est - (72) (5-way)
Est-Foh-Foh - (58) (7-way)
Foh-Tidu-Tidu - (46-60) (6-way, homing)
Foh-Tidu-Foh - (35-52) (7-way, homing)
Foh-Est-Est - (46-80) (6-way, homing)
Foh-Est-Foh - (37-66) (7-way, homing)
Foh-Foh-Tidu - (33-52) (9-way, homing)
Foh-Foh-Est - (43-58) (9-way, homing)
Foh-Foh-Foh - (22-45) (10-way, homing)
Special Magic Attack: Thunder Wall [102]
Close-Range Attacks:
Square - Quick attack
       - Hit this rapidly to form a combo
Triangle - Strong attack
         - Can knock down the enemy in a single hit
Circle - Sidestep attack
       - dodges the opponent, then attacks
Square - (12)
Squarex2 - (12+15)
Squarex3 - (12+15+15)
Squarex4 - (12+15+15+17)
Square + Triangle - (12+20)
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Squarex2 + Triangle - (12+15+33)
Squarex3 + Triangle - (12+15+15+22)
Triangle - (22)
Circle - (22)
Charge Dash - (10)
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