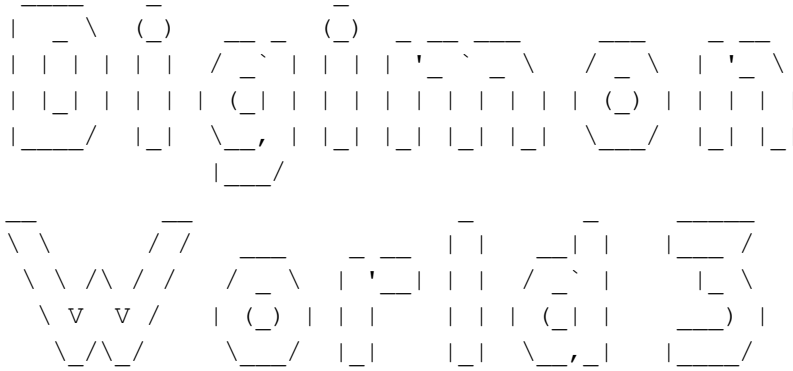


Digimon World 3 Monmon FAQ

by Med_Jai

Updated to vFinal on Jan 23, 2007



Monmon Guide

Version Final (06/19/2005)

By: Med Jai

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Version History
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This will be the final version of this guide.

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= 0. Intro =
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This is a character FAQ for Monmon from Digimon World 3 also know as Digimon World 2003. Here you will find out how to get Monmon, its natural digivolutions, other digivolutions it can learn, and more. Monmon is a green monkey like Digimon and carries a sling shot on its back. It uses a sling shot when in battle.

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1. HOW TO GET MONMON
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There are two ways to get Monmon. One way is when starting a new game pick Pack B: Powerful Pack. It has Monmon, Agumon, and Renamon in it. The other way is by talking with DRI Agent Yang in Mobius Desert.

To find DRI Agent Yang in Mobius Desert go north then go west. Go north and then go west again. Then go left and then go up. In this new area DRI Agent Yang will be in front of some cactus.

To get the mission make sure your rookie Digimon's combined level is 60 to 90. If it's not high enough or over the limit then you won't be asked to find Monmon DDNA. If the combined level is over the limit try taking out one or two of the Digimon.

Armormon can be found at Duelist Island in Asuka Server. When you first arrive at Duelist Island go up, then left, and then down a dark brown colored ramp. Armormon is at the very end of that dock. Armormon is weak against lightning type attacks. If your Digimon does not have such an attack then try to get the bolt power item from Vademon in Asuka Mobius Desert.

After defeating Armormon go back to DRI Agent Yang and he will add Monmon to your team. Go to Piximon or to Dr. Kadomatsu to pick up Monmon.

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2.
NATURAL DIGIVOLUTION
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The following below are about Monmon and its natural digivolutions.

+++++
2.1 Monmon
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Game Description: Has various guns. Expert marksman.

Techs learned:

Swing Swing
MP Cost: 20
Type: Physical Attack
Tech Description: Aim for weak point with slingshot.

Starting Stats:

HP: 140	Fire: 100
MP: 80	Water: 60
Strength: 40	Ice: 115
Defense: 42	Wind: 80
Spirit: 26	Thunder: 80
Wisdom: 37	Machine: 130
Speed: 55	Dark: 115
Charisma: 1	

+++++
2.2 Hookmon
+++++

Description: Good at hitting enemy weak points.

At level 5 Monmon will learn the Hookmon digivolution.
It takes about 145 exp. to get to level 5.

Tech Name	-Level Learned -	Level Loaded -	Tech Description	- Mp Cost -
Wing Buster	- 5 -	- 15 -	Huge damage vs. Bird	- 18
	-	-	Digimon	-
Bug Buster	- 10 -	- 30 -	Huge damage vs.	- 24

	-		-		-	Insectoid Digimon	-	
Big Shot	-	20	-	99	-	Big damage if it hits	-	20
Fish Buster	-	40	-	75	-	Huge damage vs.	-	30
	-		-		-	Marine Digimon	-	
Captain Cannon	-	60	-		-	Shoot the arm cannon	-	38

All techniques are physical attacks.

+++++
2.3 Armormon
+++++

Description: Digimon with fire arms.

At level 20 Monmon will learn the Armormon digivolution.
It takes about 5740 exp. to get to level 20.

Tech Name	-Level Learned	-	Level Loaded	-	Tech Description	- Mp Cost	-	
Bug Buster	-	5	-	15	-	Huge damage vs.	-	24
	-		-		-	Insectoid Digimon	-	
Big Shot	-	20	-	35	-	Big damage if it hits	-	20
	-		-		-		-	
Fish Buster	-	25	-	50	-	Huge damage vs.	-	30
	-		-		-	Marine Digimon	-	
Dino Buster	-	45	-	80	-	Huge damage vs.	-	40
	-		-		-	Dinosaur Digimon	-	
Dramon Buster	-	60	-	90	-	Huge damage vs.	-	48
	-		-		-	Dragon Digimon	-	
Justice Strike	-	70	-		-	Shoot all firearms	-	78

All techniques are physical attacks.

+++++
2.4 Cannondramon
+++++

Description: Ultimate shooter Dinosaur Digimon.

At level 40 Monmon will learn the Cannondramon digivolution.
 It takes about 41527 exp. to get to level 40.

Tech Name	-Level Learned -	Level Loaded	-	Tech Description	- Mp Cost -
Fish Buster	15	-	35	- Huge damage vs. Marine Digimon	- 30
Dino Buster	25	-	50	- Huge damage vs. Dinosaur Digimon	- 40
Dramon Buster	40	-	75	- Huge damage vs. Dragon Digimon	- 48
Pinpoint Shot	60	-	90	- Huge damage if it hits	- 54
Devil Buster	80	-	99	- Huge damage vs. Evil Digimon	- 56
Dynamo Cannon	85	-	-	- Huge damage against Machines	- 136

All techniques are physical attacks.

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 3. OTHER DIGIVOLUTIONS
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IMPORTANT:

Whenever there is a tolerance requirement for any digivolution it means the rookie's real tolerance level. To see the real level remove all weapons, armor, and accessories. It is okay to be over the level needed.

 # Champion Forms #
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Digimon Name	-	How to Get	-
Angemon	-	Armormon Level 40 Wind Tolerance 120	-
Devimon	-	SkullGreymon Level 20 Spirit 300	-
Dinohumon	-	MetalGreymon Level 20 Strength 250	-
ExVeemon	-	Hookmon Level 20	-
Greymon	-	Cannondramon Level 10	-

Grizzmon	-	Growlmon Level 20 Defense 460
Growlmon	-	Kyukimon Level 20 Speed 320
Kabuterimon	-	Stingmon Level 50
Kyubimon	-	Angewomon Level 10 Spirit 200
Stingmon	-	MetalGreymon Level 30 Lightning 200

Ultimate Forms #
#####

Digimon Name	-	How to Get	-
Angewomon	-	MagnaAngemon Level 30 Water 110	
Digitamamon	-	Armormon Level 30 Strength 160	
GrapLeomon	-	Grizzmon Level 50	
Kyukimon	-	Dinohumon Level 50	
MagnaAngemon	-	Angemon Level 50	
MetalGreymon	-	Greymon Level 40	
MetalMamemon	-	Armormon Level 20 Machine 180	
Myotismon	-	Devimon Level 50	
Paildramon	-	ExVeemon and Stingmon at level 5 each	
SkullGreymon	-	Greymon Level 50 Dark 300	
Taomon	-	Kyubimon Level 40	
WarGrowlmon	-	Growlmon Level 50	

Mega Forms #
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Digimon Name	-	How to Get	-
Beelzemon	-	MaloMyotismon and Gallantmon at level 40 each	
BlackWarGreymon-		SkullGreymon Level 99	

Diaboromon	-	GranKuwagamon and BlackWarGreymon at level 99 each
Gallantmon	-	WarGrowlmon Level 99
GranKuwagamon	-	I-Dramon and Kabuterimon at level 40 each
GuardiAngemon	-	Kyukimon level 99
I-Dramon	-	Paildramon Level 50
I-Dramon FM	-	I-Dramon Level 99
I-Dramon PM	-	I-Dramon FM and Omnimon at level 40 each
MaloMyotismon	-	Myotismon Level 99
Marsmon	-	GrapLeomon Level 99
MegaGargomon	-	MetalGarurumon Level 99
MetalGarurumon-		MetalMamemon Level 40 Machine 240
Omnimon	-	WarGreymon and MetalGarurumon at level 40 each
Phoenixmon	-	Rosemon Level 99
Rosemon	-	Angewomon Level 40
Sakuyamon	-	Taomon Level 99
Seraphimon	-	MagnaAngemon Level 99
WarGreymon	-	MetalGreymon Level 99

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 4. WEAPONS and ARMOR
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The following below are all the weapons, armor, and accessories that Monmon can wear. Also listed are the stat effects.

+++++
 4.1 Monmon Exclusive Armor
 +++++

Sniper Goggle

How to get: From auction for 6,000 bits. The auction takes place after you've defeated the chief of Qing Long City. You can buy it at AM Heavy Armory for 15,000 bits.

Stat Effects: +23 Defense
 +50 Charisma

Sniper Suit

How to get: Defeat BlackSeraphimon at the AM Catacombs. Can be bought from the AM Heavy Armory for 38,000 bits.

Stat Effects: +28 Defense
+55 Charisma

Sniper Cannon

How to get: From auction for 4,000 bits. Auction takes place after Asuka City is free. Can be bought from the AM Heavy Armory for 60,000 bits.

Stat Effects: +144 Strength
+55 Charisma

Sniper Shield

How to get: From auction for 1,600 bits. Auction takes place during the search for a way in to the Admin Center. Can be bought from the AM Heavy Armory for 22,000 bits.

Stat Effects: +29 Defense
+45 Charisma

When all pieces are worn by Monmon the strength and speed stat get a boost of 10 and charisma gets boosted by 20.

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4.2 Hand Weapons/Armor
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Angel Bow

Stat Effects: +220 Strength
+52 Charisma

Beam Shield

Stat Effects: +28 Defense
+42 Charisma
+8 Fire

Berdys

Stat Effects: +240 Strength
+70 Charisma
-8 Speed

Buckler

Stat Effects: +7 Defense
+10 Charisma

Cluster Cannon

Stat Effects: +150 Strength
+54 Charisma

Crossbow

Stat Effects: +160 Strength
+40 Charisma

Dagger

Stat Effects: +10 Strength
+15 Charisma

Halberd

Stat Effects: +184 Strength
+50 Charisma
-4 Speed

Handgun

Stat Effects: +100 Strength
+30 Charisma

High Security

Stat Effects: +35 Defense
+45 Charisma

Gaea Halberd

Stat Effects: +420 Strength
+104 Charisma
-14 Speed

Garuru Cannon

Stat Effects: +464 Strength
+104 Charisma

Guard Barrier

Stat Effects: +22 Defense
+28 Charisma

Laser Cannon

Stat Effects: +160 Strength
+56 Charisma

Lightning Bow

Stat Effects: +352 Strength
+90 Charisma
+16 Speed

Long Bow

Stat Effects: +52 Strength
+20 Charisma

Machinegun

Stat Effects: +247 Strength
+35 Charisma

Naginata

Stat Effects: +224 Strength
+58 Charisma
-6 Speed

Omega Halberd

Stat Effects: +448 Strength
+108 Charisma
-16 Speed

Positron Cannon

Stat Effects: +520 Strength
+108 Charisma

Psycho Blaster

Stat Effects: +140 Strength
+50 Charisma
-5 Spirit

Raven Bow
Stat Effects: +292 Strength
+72 Charisma

Rusty Rifle
Stat Effects: +20 Strength
+30 Charisma

Ryuuzanmaru
Stat Effects: +380 Strength
+100 Charisma
-12 Speed

Seraphic Bow
Stat Effects: +408 Strength
+100 Charisma

Shishioumaru
Stat Effects: +20 Strength
+22 Charisma

Shotgun
Stat Effects: +120 Strength
+39 Charisma

Shuriken
Stat Effects: +96 Strength
+38 Charisma

Soul Chopper
Stat Effects: +280 Strength
+96 Charisma
-10 Speed

Suijin Cannon
Stat Effects: +170 Strength
+58 Charisma

Tin Shield
Stat Effects: +10 Defense
+15 Charisma

++++
4.3 Head Coverings/Armor
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Bandanna
Stat Effects: +4 Defense
+10 Charisma

Basball Cap
Stat Effects: +10 Defense
+20 Charisma

Beret

Stat Effects: +24 Defense
+46 Charisma
+10 Wisdom

D-Tama Helmet

Stat Effects: +29 Defense
+45 Charisma

Cat Ears

Stat Effects: +8 Defense
+15 Charisma

Hide Helmet

Stat Effects: +6 Defense
+15 Charisma

Kung Fu Cap

Stat Effects: +19 Defense
+34 Charisma
+8 Speed

Night Vision

Stat Effects: +24 Defense
+40 Charisma
+10 Dark

Red Cap

Stat Effects: +27 Defense
+50 Charisma
+8 Spirit

Ribbon

Stat Effects: +5 Defense
+10 Charisma

Royal Crown

Stat Effects: +29 Defense
+46 Charisma

School Cap

Stat Effects: +13 Defense
+24 Charisma
+7 Wisdom

Shaman Mask

Stat Effects: +20 Defense
+36 Charisma

Sun Visor

Stat Effects: +7 Defense
+16 Charisma

Tin Helmet

Stat Effects: +9 Defense
+20 Charisma

Wing Helmet

Stat Effects: +19 Defense
+36 Charisma
+10 Wind

Wool Cap

Stat Effects: +16 Defense
+28 Charisma
+10 Ice

++++
4.4 Body Armor
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Beam Armor

Stat Effects: +34 Defense
+42 Charisma
+10 Fire

Body Armor

Stat Effects: +30 Defense
+44 Charisma
+10 Machine

Dark Cloak

Stat Effects: +21 Defense
+37 Charisma
+10 Dark

Digitama Mail

Stat Effects: +20 Defense
+24 Charisma

Down Jacket

Stat Effects: +25 Defense
+39 Charisma
+10 Ice

Gym Suit

Stat Effects: +10 Defense
+19 Charisma

King's Mantle

Stat Effects: +40 Defense
+55 Charisma

Leather Coat

Stat Effects: +5 Defense
+15 Charisma

Leather Mail

Stat Effects: +8 Defense
+10 Charisma

Mirage Robe

Stat Effects: +35 Defense
+50 Charisma

Priest Robe

Stat Effects: +14 Defense
+26 Charisma

+50 Wisdom

Rubber Suit

Stat Effects: +18 Defense
+30 Charisma
+8 Lightning

Tin Mail

Stat Effects: +12 Defense
+15 Charisma

++++
4.5 Accessory
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Multi Crest

Stat Effects: +5 Charisma

Search Crest

Stat Effects: +4 Charisma

Counter Crest

Stat Effects: +3 Charisma

Binder Crest

Stat Effects: +3 Charisma

Recover Crest

Stat Effects: +4 Charisma

Exp Adapter

Stat Effects: +2 Charisma

Hack Sticker

Stat Effects: +2 Charisma

Hack System

Stat Effects: +4 Charisma

Over Clocked

Stat Effects: +3 Charisma

Over Load

Stat Effects: +5 Charisma

Glasses

Stat Effects: +2 Charisma

Fire Power 1

Stat Effects: +3 Charisma

Fire Power 2

Stat Effects: +5 Charisma

Fire Power S

Stat Effects: +7 Charisma

Water Power 1

Stat Effects: +2 Charisma

Water Power 2

Stat Effects: +4 Charisma

Water Power S

Stat Effects: +6 Charisma

Ice Power 1

Stat Effects: +2 Charisma

Ice Power 2

Stat Effects: +4 Charisma

Ice Power S

Stat Effects: +6 Charisma

Wind Power 1

Stat Effects: +2 Charisma

Wind Power 2

Stat Effects: +4 Charisma

Wind Power S

Stat Effects: +6 Charisma

Bolt Power 1

Stat Effects: +3 Charisma

Bolt Power 2

Stat Effects: +5 Charisma

Bolt Power S

State Effects: +7 Charisma

Metal Power 1

Stat Effects: +3 Charisma

Metal Power 2

Stat Effects: +5 Charisma

Metal Power S

Stat Effects: +7 Charisma

Dark Power 1

Stat Effects: +3 Charisma

Dark Power 2

Stat Effects: +5 Charisma

Dark Power S

Stat Effects: +7 Charisma

Power Ring

Stat Effects: +20 Strength
+5 Charisma

Spirit Ring

Stat Effects: +20 Spirit
+4 Charisma

Boost Ring

Stat Effects: +20 Speed
+5 Charisma

Flame Ring

Stat Effects: +20 Fire
+3 Charisma

Guard Ring

Stat Effects: +20 Defense
+4 Charisma

Wisdom Ring

Stat Effects: +20 Wisdom
+4 Charisma

Charisma Ring

Stat Effects: +30 Charisma

Water Ring

Stat Effects: +20 Water
+2 Charisma

Ice Ring

Stat Effects: +20 Ice
+2 Charisma

Thunder Ring

Stat Effects: +20 Thunder
+3 Charisma

Dark Ring

Stat Effects: +20 Dark
+3 Charisma

Revive Ring

Stat Effects: +2 Charisma

Wind Ring

Stat Effects: +20 Wind
+2 Charisma

Machine Ring

Stat Effects: +20 Machine
+3 Charisma

Antidote Ring

Stat Effects: +2 Charisma

Awake Ring

Stat Effects: +2 Charisma

Sober Ring

Stat Effects: +2 Charisma

Prayer Ring

Stat Effects: +3 Charisma

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5. PUNISHMENT

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IMPORTANT:

Once the items are combined they disappear from your inventory. Also once you are done with the item forger that Digimon will disappear except for Metal Etemon. The rookie Digimon must be level 45 or higher.

Also to make the level 4 weapons they must be done in order. So you can't get Eternally until you get Invincible and so on.

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Punishment is a weapon that is only used for Monmon. There are several steps to take in order to get this weapon. First off make sure Monmon is level 45 or higher and that he is one of the 3 rookies that you can have with you.

Check to see if you have the Rusty Rifle item. If not then you need to defeat HiAndromon in Dum Dum Factory in Asuka Server. HiAndromon can be found in the operation room in Dum Dum Factory. Once defeated he will give you the Rusty Rifle item.

Buy the Cluster Cannon from AM Mirage Tower for 15,000 bits and then go to Zhu Que UG Lake. Shurimon is there. Talk to him and he will take the Rusty Rifle and the Cluster Cannon and combine them to make the level 2 weapon called Justice.

Once you have Justice you can go on to get the level 3 weapon Judgment. First you'll need to buy the weapon Laser Cannon. You can buy it at Bai Hu city or Xuan Wu city for 22,000 Bits. Then go to AM Mobius Desert.

Go through the desert like you were going to Mirage Tower and along the way you'll find Sagitarimon. He will then combine the Level 2 Justice and the Laser Cannon to make the Level 3 weapon Judgment.

Now its time to get the level 4 weapon Punishment. Buy the weapon Suijin Cannon from Amaterasu City for 30,000 Bits. Then go to the Kulon Mines, it doesn't matter if its Amaterasu or Asuka server. Take the level 3 Judgment weapon and the Suijin Cannon and talk to MetalEtemon. He will then combine them to give you the level 4 Punishment weapon.

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() 6. Credits ()
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Everybody at the Digimon World 1, 2, & 3 boards.

Bandai for making a wonderful game.

Lonester's Figlet Server
<http://www.schnoggo.com/figlet.html>

Otaku-kun's DW3 Resource Center

<http://otaku-kun.home.att.net/dw3/index.html>

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