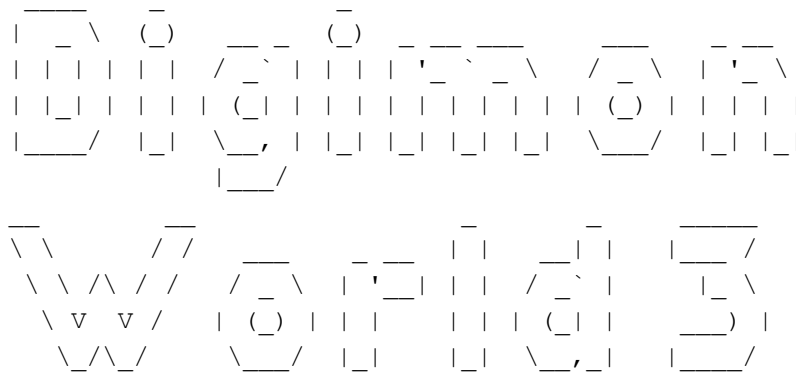


Digimon World 3 Item List/FAQ

by Med_Jai

Updated to vFinal on Jan 23, 2007



Item List

Version Final (09/05/2004)

By: Med Jai

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=A. Version History =

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Final version of the guide.

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= 0. Intro =

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This is a item list/FAQ for the items in Digimon World 3. Here you'll find out where to get certain items, what the items do, and what the item costs if there is any cost. You will find auction items listed as well. When the auctions happen and how much those auctions cost are also listed. Also listed is where to get the auction item if you miss that auction.

Legendary weapons are listed here as well. You'll find out what it takes to make them and the cost. Along with the legendary weapons is the Digimon exclusive armor/weapons. You will find where to get them and the cost. Included in this FAQ is a dropped item list. These are items that you can get from battling certain Digimon and winning. Though it sometimes takes several battles to get the item.

If you don't feel up to battling alot just to get that one item then try using Picking Claw (Growlmon/WarGrowlmon) or Snapping Claw (Gallantmon).

Please note that this guide does not list the items you buy in shops or items that you find in boxes.

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1. DROPPED ITEMS

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* IMPORTANT *

AS means Asuka Server and AM means Amaterasu Server.

If you are fighting another tamer in the game and they have one of the Digimon listed below you can sometimes get that item from that Digimon in battle.

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1.1 POWER ACCESSORIES

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Bolt Power 1
Who/Where to fight: Vademom (AS Mobius Desert)
Description: Add weak thunder to attacks

Bolt Power 2
Who/Where to fight: Pink Raremon (Circuit Board)
Description: Add thunder to attacks

Bolt Power S
Who/Where to fight: Maildramon (AM Kulon Mine/AM Kulon Pit)
Description: Add strong thunder to attacks

Dark Power 1
Who/Where to fight: DemiDevimon (AS Jungle Grave)
Description: Add weak dark to attacks

Dark Power 2
Who/Where to fight: Gargoylomon (AM Protocol Ruins/AM Protocol Forest)
Description: Add dark to attacks

Dark Power S
Who/Where to fight: Ghoulmon (AM Dark Dungeon)
Description: Add strong dark to attacks

Fire Power 1
Who/Where to fight: Tyrannomon (AS Tyranno Valley)
Description: Add weak fire to attacks

Fire Power 2
Who/Where to fight: Flarerizamon (AS Boot Mountain)
Description: Add fire to attacks

Fire Power S
Who/Where to fight: Lynxmon (AM Fire Dungeon)
Description: Add strong fire to attacks

Ice Power 1

Who/Where to fight: Gekomon (AS South Sector)

Description: Add weak ice to attacks

Ice Power 2

Who/Where to fight: Icemon (AS Lake of Ice)

Description: Add ice to attacks

Ice Power S

Who/Where to fight: White Antylamon (AM Ice Dungeon)

Description: Add strong ice to attacks

Metal Power 1

Who/Where to fight: Hagurumon (AS Dum Dum Factory)

Description: Add weak metal to attacks

Metal Power 2

Who/Where to fight: Light Green Minotarumon (Bug Maze)

Description: Add metal to attacks

Metal Power S

Who/Where to fight: Machinedramon (AM Dum Dum Factory)

Description: Add strong metal to attacks

Water Power 1

Who/Where to fight: Seadramon (AS Kicking Forest(fish)
(AS South Swamp/AS Divermon's Lake)

Description: Add weak water to attacks

Water Power 2

Who/Where to fight: Red Ebidramon (AM Kicking Forest(fish)
(AM South Swamp/AM Divermon's Lake)

Description: Add water to attacks

Water Power S

Who/Where to fight: Blue MegaSeadramon (AS Lake of Ice)

Description: Add strong water to attacks

Wind Power 1

Who/Where to fight: Apemon (AS Jungle)

Description: Add weak wind to attacks

Wind Power 2

Who/Where to fight: Deltamon (AM Tyranno Valley)

Description: Add wind to attacks

Wind Power S

Who/Where to fight: Gryphonmon (AM Noise Desert)

Description: Add strong wind to attacks

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1.2 CREST ACCESSORIES
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Binder Crest

Who/Where to fight: Green Numemon (AS Dum Dum Factory)
Description: Enemies escape less often

Counter Crest

Who/Where to fight: Tuskmon (AS Plug Cape/AS West Sector)
Description: Automatically retaliate

Multi Crest

Who/Where to fight: Clockmon (AS Dum Dum Factory)
Description: Allows you to hit 3 times in a row

Recovery Crest

Who/Where to fight: Datamon (Asuka City Sewers)
Green Cherrymon (AM Forest/AM Jungle)
Description: Slowly heal a small portion of HP in battle

Search Crest

Who/Where to fight: Mamemon (AS Dum Dum Factory)
Description: Increase the chance of a critical hit

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1.3 HEALING/REVIVAL ITEMS
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Max Charge

Who/Where to fight: MetalEtemon (AM Badlands)
Description: Heal HP to maximum

Power Charge

Who/Where to fight: Betamon (AS Central Sector/AS Divermon's Lake/AS Plug Cape)
Description: Heal HP by 500

Super Charge

Who/Where to fight: Etemon (AS Badlands)
Description: Heal HP by 2000

Ultra Charge

Who/Where to fight: Brachiomon (AM Ether Jungle)
Description: Heal HP by 5000

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1.4 DAMAGE ITEMS
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Chaos Wave

Who/Where to fight: ShogunGekomon (Zhu Que UG Lake)

Description: Sometimes can confuse an ally

Charm Gas

Who/Where to fight: Lady Devimon (AM North Badlands)

Arukenimon (AM Plug Cape)

Description: Enemy's defense down, strength up

Crimson Cable

Who/Where to fight: Pukumon (Magasta Undersea Base)

Brown Scorpimom

Tylomon

Blue Whamon

Gold MetalSeadramon

Description: Absorb enemy's HP

Cursed Puppet

Who/Where to fight: Red Vademon (AM Mobius Desert)

Description: Lower enemy defense and strength

Spider Web

Who/Where to fight: Dokugumon (AS Protocol Forest/AS Noise Desert)

Description: Hinders Movement

TNT Ball

Who/Where to fight: Triceramon (AS Tyranno Valley/AS Plug Cape)

Description: Fire Damage caused by gunpowder

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1.5 PROXY ACCESSORIES
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HP Proxy

Who/Where to fight: Mammothmon (AS North Badlands)

Description: Decrease damage by a little

HP Mega Proxy

Who/Where to fight: Blue Whamon (AM City Seabed/AM Lake of Ice Seabed)

Description: Reduces Damage taken

MP Proxy

Who/Where to fight: Green Musyamon (Bug Maze)

Description: Use little less MP for tech

MP Mega Proxy

Who/Where to fight: Blue Meramon (AM Fire Dungeon/AM Kulon Mine)

Description: Use less Mp for tech

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1.6 STAT CHIPS/TP CHIPS/TRAINING ACCESSORIES
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Training Book

Who/Where to fight: Brown Numemon (AM Jungle Shrine)

Description: Training is a little easier

Power Brace

Who/Where to fight: Boltmon (AM Kulon Mine/AM Kulon Pit)

Description: Training is much easier

HP Chip

Who/Where to fight: Blue Phantomon (AM Jungle Grave)

Description: Increases Maximum HP

Stat Increase: 1-30

MP Chip

Who/Where to fight: Musyamon (AS Catacomb)

Description: Increases Maximum MP

Stat Increase: 1-30

Power Chip

Who/Where to fight: OGREMON (AS Badlands)

Description: Increase Strength

Stat Increase: 1-10

Armor Chip

Who/Where to fight: Raremon (Asuka Sewers)

Description: Increase Defense

Stat Increase: 1-10

Mind Chip

Who/Where to fight: Mummyon (AM Protocol Ruins)

Description: Increase Spirit

Stat Increase: 1-10

Wisdom Chip

Who/Where to fight: Sukamon (Asuka Sewers)

Cyclonemon (AS Dum Dum Factory)

Description: Increase Wisdom

Stat Increase: 1-10

Boost Chip

Who/Where to fight: Light Blue Numemon (AM Badlands)

Description: Increase Speed

Stat Increase: 1-10

Charisma Chip

Who/Where to fight: King Etemon (AM Badlands)

Description: Increase Charisma

Stat Increase: 1-10

Fire Chip

Who/Where to fight: Airdramon (AS Tyranno Valley)

Description: Increase Fire Tolerance

Stat Increase: 1-10

Water Chip

Who/Where to fight: Coelamon (AS South Swamp/AS Central Sector (Fish)
(AS Tranquil Swamp)

Shellmon (AS Plug Cape/AS South Cape)

Description: Increase Water Tolerance

Stat Increase: 1-10

Ice Chip

Who/Where to fight: Frigimon (AS Snow Mountains/AS Freeze Mountains)

Description: Increase Ice Tolerance

Stat Increase: 1-10

Wind Chip

Who/Where to fight: Antylamon (AM Central Sector)

Description: Increase Wind Tolerance

Stat Increase: 1-10

Thunder Chip

Who/Where to fight: Maildramon (AS Mobeuis Desert)

Description: Increase Lighting Tolerance

Stat Increase: 1-10

Metal Chip

Who/Where to fight: Metal Tyrannomon (AM Tyranno Valley)

Description: Increase Machine Tolerance

Stat Increase: 1-10

Devil Chip

Who/Where to fight: Vilemon (AM Jungle Grave)

Description: Increase Dark Tolerance

Stat Increase: 1-10

TP Chip 1

Who/Where to fight: Orange Cherrymon (AM Jungle Grave)

Description: Increase TP By 1

TP Chip 2

Who/Where to fight: Pink Ebidramon (AM Central Sector(fish))

Description: Increase TP By 2

TP Chip 5

Who/Where to fight: Black Scorpimom (AM Lake of Ice(fish))

Description: Increase TP By 5

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1.7

WEAPONS

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Chain Saw

Who/Where to fight: Green Kuwagamon (AS East Wire Forest)

Description: Weild With Two Hands and Chop

Drill Horn

Who/Where to fight: Blue Drimogemon(AS Kulon Mine/AS Kulon Pit/Circuit Board)

Blue Kurisarimon (Bug Maze)

Description: Reinforced With A Drill Shape

Ghost Fang

Who/Where to fight: Red Phantomon (AS Jungle Grave)

Description: Weapon Made From An Ogre's Fang

Machine Gun

Who/Where to fight: Andromon (AS Dum Dum Factory)

Description: One-Handed Automatic Weapon

Magician's Rod

Who/Where to fight: Gold Airdramon (AS Deserts)

Description: A Magician's Rod

Naginata

Who/Where to fight: Red Goburimon (AS Badlands)

Description: Regular, Two-Handed Weapon

Pulse Guard

Who/Where to fight: Thundermon (AS Dum Dum Factory)

Description: Defense Weapon To Attack

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1.8 MISCELLANEOUS
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Bit Adapter

Who/Where to fight: BlackKingNumemon (AM Sewers)

Description: Gain more BIT in battle

Dance Feather

Who/Where to fight: Blue Numemon (AS Jungle Shrine)

Description: Evade A Little Better

Dance Wing

Who/Where to fight: Valkyrimon (AM Pelche Oasis)

Description: Evade Better

Exp Adapter

Who/Where to fight: Dark Knight (AM Dark Dungeon)

Description: Gain more EXP in battle

Glasses

Who/Where to fight: Pink Flymon (AM Wire Forest)

Description: Aim Gets A Little Better

Goggles

Who/Where to fight: Garbagemon (AM Dum Dum Factory/AM Sewers)

Description: Aim Gets Better

Hack Sticker

Who/Where to fight: Skull Satanmon (AM Catacomb)

Description: Steal A Little Easier

Hack System

Who/Where to fight: Purple Vilemon (AM Dark Dungeon)

Description: Steal Easier

OverClocked

Who/Where to fight: Brown Kokatorimon (AS Deserts)

Description: Little Easier To Increase Blast Gauge

OverLoad

Who/Where to fight: Red Numemon (AS Fire Dungeon)

Description: Easier To Increase Blast Gauge

Runner Sandal

Who/Where to fight: Gesomon (AS City Seabed)

Description: Escape A Little Easier

Runner Shoes

Who/Where to fight: Yellow Tankmon (AM Noise Desert)

Description: Escape Easier

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2. AUCTIONS
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* IMPORTANT *

Before you can go to auctions you need to be able to enter El Dorado. To do that make sure your Rookie Digimon's combined charisma is 150 or higher. There is one more thing that needs to be done before you can go on to the auctions. You also need to get the El Dorado ID from Ponchomon. Make sure your Rookie Digimon's combined charisma is 210 or higher to get the ID. If not then Ponchomon will not give it to you.

If you miss an auction or do not have the bits at the time of the auction you can get that auction item from the AM Heavy Armory Junk Shop. Make sure the people are human again. Go to AM Heavy Armory and to the doors in back before the ladder. Bit of warning though it will cost much more to get them from there.

One other thing about the auctions when the time for the auction has come go straight there.

Divine Barrier
Barrier with divine light.
Time of Auction: After you have defeated the Seiryu Leader
Cost of Auction: 800

Hazard Shield
Legendary shield of the wild.
Time of Auction: When you are looking for Sepikmon's mask.
Cost of Auction: 800

Sniper Shield
Legendary sniping barricade.
Time of Auction: When searching for a way into the Admin. Center
Cost of Auction: 1,600

Dramon Shield
Legendary Dramon power shield
Time of Auction: After finding a way into the Admin Center and left.
Cost of Auction: 1,600

Yin Yang Wand

Diviner's ward from ancient times.

Time of Auction: After you have escaped from Byakko City.

Cost of Auction: 2,700

Hazard Fang

Legendary fang of the wild.

Time of Auction: While you are freeing Askua city from the A.o.A.

Cost of Auction: 2,700

Sniper Cannon

Legendary weapon of sniping.

Time of Auction: Once Asuka city is free from the A.o.A.

Cost of Auction: 4,000

Ronin Blade

Legendary samurai sword.

Time of Auction: After talking to Patamon at Suzaku City and after the earthquake.

Cost of Auction: 4,000

Sniper Goggle

Legendary sniping goggles.

Time of Auction: Defeat the Qing Long Chief

Cost of Auction: 6,000

Divine Crown

Crown with a divine light.

Time of Auction: Once you have gotten the Digi-Egg of Knowledge.

Cost of Auction: 6,000

Brave Helmet

Engraved with crest of courage.

Time of Auction: After you have defeated the Genbu leader.

Cost of Auction: 8,700

Ronin Helmet

Legendary ronin helmet.

Time of Auction: After you have talked to Lisa about the Resistance group.

Cost of Auction: 8,700

Yin Yang Suit

Diviner's suit from ancient times.

Time of Auction: After you have defeated the Xuan Wu Chief

Cost of Auction: 11,500

Ronin Armor

Legendary ronin armor.

Time of Auction: Entering Amaterasu city.

Cost of Auction: 17,500

Wild Suit

Legendary combat suit.

Time of Auction: After you have defeated the Chief Officer.

Cost of Auction: 24,000

Brave Armor

Engraved with crest of courage.

Time of Auction: Visit the Asuka's A.o.A headquarters then leave.

Cost of Auction: 32,000

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3. DIGIMON EXCLUSIVE WEAPONS/ARMOR

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If a digimon wears all of its exclusive weapons and armor there is a stat boost. Twenty charisma is added to all the rookie digimon and some other stats do get a boost of 10. Kotemon's stat boost is 4 instead of ten.

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3.1 AGUMON

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Brave Helmet

Engraved with crest of courage.

How to get: You can get this from auction for 8,700. The auction takes place after you've defeated the Genbu leader. It can also be bought from the AM Heavy Armory for 22,000.

Brave Armor

Engraved with crest of courage.

How to get: You can get this item from auction for 32,000. The auction takes place after you've left the Asuka A.o.A Headquarters. This can also be bought from AM Heavy Armory for 50,000.

Brave Sword

Engraved with crest of courage.

How to get: You can get this from the Dark Knight at Asuka Dark Dungeon. Also this can be bought from AM Heavy Armory for 60,000.

Brave Shield

Engraved with crest of courage.

How to get: This can be bought from AM Heavy Armory for 22,000.

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3.2 GUILMON

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Hazard Helmet

Legendary helmet of the wild.

How to get: Beat Black Imperialdramon at AM Tyranno Valley. You can also buy this from AM Heavy Armory for 22,000.

Hazard Armor

Legendary armor of the wild.

How to get: Beat Black WarGrowlmon at AM Dum Dum Factory. Can also buy this from AM Heavy Armory for 50,000. Hazard Armor can also be found in a chest at the AM Dark Dungeon.

Hazard Fang

Legendary fang of the wild.

How to get: You can get this from Auction for 2,700. The auction takes place while you are freeing Asuka city. Also available at AM Heavy Armory for 60,000.

Hazard Shield

Legendary shield of the wild.

How to get: Available at AM Heavy Armory for 22,000. Can be bought from auction for 800. The auction takes place during the search for Sepikmon's mask.

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3.3 KOTEMON
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Ronin Helmet

Legendary ronin helmet.

How to get: Available at AM Heavy Armory for 22,000. You can also get this from auction for 8,700. The auction takes place after you've talked to Lisa about the Resistance group.

Ronin Armor

Legendary ronin armor.

How to get: Available at AM Heavy Armory for 50,000. Also available at auction for 17,500. The auction takes place while you've entered Amaterasu city.

Ronin Blade

Legendary samurai sword.

How to get: Available at AM Heavy Armory for 60,000. Also available at auction for 4,000. The auction takes place after you've talked to Patamon at Suzaku city and after the earthquake happens.

Ronin Shield

Legendary ronin's shield.

How to get: Available at AM Heavy Armory for 22,000. Go to AM Freeze Mountain and found the top hole that is there. Go down it and find the chest that will have this item in it.

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3.4 KUMAMON
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Wild Helmet

Legendary combat helmet.

How to get: Available at AM Heavy Armory for 22,000. You can also get this by defeating Black MegaGargomon at the AM Protocol Ruins.

Wild Suit

Legendary combat suit.

How to get: Available at AM Heavy Armory for 38,000. You can also get this from auction. The auction takes place after you've beaten the Chief Officer.

Wild Glove

How to get: Available at AM Heavy Armory for 60,000. Go to AM Mountain Inn and look for a hole that is behind the building. Go down it and find the chest that contains this item.

Wild Shield

Legendary combat epaulet.

How to get: Available at AM Heavy Armory for 22,000.

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3.5 MONMON
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Sniper Goggle

Legendary sniping goggles.

How to get: From auction for 6,000. The auction takes place after you've defeated the chief of Qing Long city. You can buy it at AM Heavy Armory for 15,000.

Sniper Suit

Legendary sniping suit.

How to get: Defeat Black Seraphimon at the AM Catacombs. Can be bought from the AM Heavy Armory for 38,000.

Sniper Cannon

How to get: From auction for 4,000. Auction takes place after Asuka City is free. Can be bought from the AM Heavy Armory for 60,000.

Sniper Shield

Legendary sniping barricade.

How to get: From auction for 1,600. Auction takes place during the search for a way in to the Admin Center. Can be bought from the AM Heavy Armory for 22,000.

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3.6 PATAMON
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Divine Crown

Crown with a divine light.

How to get: Available at AM Heavy Armory for 18,000. Also available at auction for 6,000. The auction takes place after you have the Digi-Egg of Knowledge.

Divine Robe

Robe with a divine light.

How to get: Available at AM Heavy Armory for 38,000. Go to Panjyamon's Gym and go down the hole that is nearby. You'll find a chest there that contains this item.

Divine Rod

Rod with a divine light.

How to get: Available at AM Heavy Armory for 60,000. You can also get this by going to the Fire Dungeon (Asuka Server) and defeating the Fire Knight.

Divine Barrier

Barrier with divine light.

How to get: Available at AM Heavy Armory for 22,000. You can also get this from auction for 800. The auction takes place after you have defeated the Seiryu leader.

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3.7 RENAMON
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Yin Yang Hat

Diviner's hat from ancient times.

How to get: Available at AM Heavy Armory for 15,000. You can also get this by going to Asuka Ice Dungeon and defeating the Ice Witch that is there.

Yin Yang Suit

Diviner's suit from ancient times.

How to get: Available at AM Heavy Armory for 38,000. Also available from auction for 11,500. The auction takes place after you have defeated the Xuan Wu Chief.

Yin Yang Wand

Diviner's wand from ancient times.

How to get: Available at AM Heavy Armory for 60,000. Also available from auction for 2,700. The auction takes place after you have gotten away from Byakko City.

Yin Yang Ward

Diviner's ward from ancient times.

How to get: Available at AM Heavy Armory for 22,000. If you go to AM Jungle

Grave there is a hole by the arch there. Go down it and find a chest that contains this item.

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3.8 VEEMON
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Dramon Horn
Legendary horn with Dramon power.
How to get: You can buy this from the AM Heavy Armory for 60,000.

Dramon Armor
Legendary armor with Dramon power.
How to get: This can be bought at the AM Heavy Armory for 50,000.

Dramon Guard
Legendary Dramon power charge.
How to get: You can buy this at AM Heavy Armory for 60,000.
Dramon Guard can also be gotten from the Mech Soldier at Magasta Base.

Dramon Shield
Legendary Dramon power shield.
How to get: You can buy this at AM Heavy Armory for 22,000.
Dramon Shield can also be bought from auction for 1,600. The auction takes after you've found a way into the Admin. Center and have left.

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4. LEGENDARY WEAPONS
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* IMPORTANT *

Once you are done with the Digimon item forger that Digimon will disappear except for Metal Etemon. The rookie Digimon must be level 45 or higher and be with you.

Also in order to get the level 4 weapons they need to be done in order. So to get Eternally you need to have Invincible and so on.

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4.1 INVINCIBLE
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This weapon is only for Agumon, Guilmon, or Veemon.
To start off you need to get Old Claw if you do not have it already. You get

that by defeating MasterTyrannomon. Next you'll need to go to AM Mirage Tower and buy Saber Fang for 15,000 Bits. If this is for Veemon then go to AM Protocol Forest to find Shadramon. Shadramon is behind the statue that is near the steps to the Protocol Ruins.

If it's for Agumon then go to the AM Dum Dum Factory and you'll find Shadramon in the Sewers. For Guilmon Shadramon is at AM Shell Beach. He will make the Level 2 weapon called Vanquish.

After that buy Venom Fang from Bai Hu City or Xuan Wu City for 22,000 Bits. Now its time to find Depthmon. He's small and can be easily over looked. One place to look is the AS Lake of Ice dock (Veemon). If the rookie is Agumon then go to AM Shell Beach and use the dock there and look around. Depthmon may be there.

For Depthmon if the rookie is Guilmon then try looking at Asuka Shell Beach and using the dock there. After you've found him he'll forge the Level 3 weapon Destruction. Now you need to buy Belial Fang from AM City for 30,000 Bits. Now go to the Kulon Mines and talk to Metal Etemon. It doesn't matter if its AM server or Asuka server.

He'll forge the Belial Fang and Destruction into the Level 4 weapon called Invincible.

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4.2                      ETERNALLY
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This weapon is only for Patamon or Renamon.

To start defeat Pharaohmon at the Asuka Protocol Ruins to get the Old Wand if you do not have it already. Next go to AM Mirage Tower and buy Khakkhara for 15,000 Bits. Now if you are getting Eternally for Patamon then head to AM Protocol Ruins and go to where Baronmon was in the Asuka version. You'll find Ponchomon in the AM Protocol Ruins.

Now if Eternally is for Renamon then Ponchomon is at AM Mirage Tower. He will forge the Old Wand and Khakkhara together to make the level 2 weapon Twinkle. Ponchomon is right outside AM Mirage Tower. Go to the right when you get to AM Mirage Tower instead of going up the steps. Now its time to make the level 3 weapon Immaculate.

Buy the Crystal Rod at Bai Hu armory or Xuan Wu armory for 22,000 Bits. Next up is to find Kongoumon. For Renamon you will find Kongoumon at the AM Legendary Gym. For Patamon he is at AM Kulon Mine. To reach Kongoumon at the mine you need to go down the hole at AM Jungle Grave. Its the hole after the house that you want to take.

Kongoumon will then forge the Crystal Rod and Twinkle together to make the level 3 weapon Immaculate. Now its time for the level 4 weapon Eternally. Buy the Millennium from AM City for 30,000 Bits.

Now go to the Kulon Mines (AM or Asuka server) and Metal Etemon will forge the Millennium and Immaculate together to make Eternally.

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4.3 SUPER NOVA
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This weapon is only for Kumamon.

Make sure you have the Rusty Gloves from Datamon (Asuka Control Room). Then from there buy the Kaiser Fist (15,000 Bits) at AM Mirage Tower. Now that you have those two head off to the AM Catacombs and find Nohemon.

Nohemon will take the Rusty Gloves and the Kaiser Fist and forge the level 2 weapon called Zodiac.

Now buy the Tempest Arm (22,000 Bits) at either Bai Hu city or Xuan Wu City. Take the Zodiac and the Tempest Arm to the Asuka Central Park area. Use the dock that is there and you may find Seehomon. When you do find Seehomon he will take the Zodiac and the Tempest Arm and forge the level 3 weapon called Prominence.

Buy the Raijin Fist (30,000 Bits) at Amaterasu City. Take Prominence and Raijin Fist to Metal Etemon (Kulon Mine). Doesn't matter which server you go to. He will then take the Prominence and the Raijin Fist and forge them into the level 4 weapon called Super Nova.

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4.4 PUNISHMENT
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This weapon can only be used for Monmon.

Check to see if you have the Rusty Rifle item. If not then you need to defeat HiAndromon in Dum Dum Factory in Asuka Server. HiAndromon can be found in the operation room in Dum Dum Factory. Once defeated he will give you the Rusty Rifle item.

Buy the Cluster Cannon from AM Mirage Tower for 15,000 bits and then go to Zhu Que UG Lake. Shurimon is there. Talk to him and he will take the Rusty Rifle and the Cluster Cannon and combine them to make the Level 2 weapon called Justice.

Once you have Justice you can go on to get the Level 3 weapon Judgment. First you'll need to buy the weapon Laser Cannon. You can buy it at Bai Hu city or Xuan Wu city for 22,000 Bits. Then go to AM Mobius Desert.

To find Sagitarimon you have to go west and then go west once more. In this area Sagitarimon will be there. He will then combine the Level 2 Justice and the Laser Cannon to make the Level 3 weapon Judgment.

Now its time to get the Level 4 weapon Punishment. Buy the weapon Suijin Cannon from Amaterasu City for 30,000 Bits. Then go to the Kulon Mines, it doesn't matter if its Amaterasu or Asuka server. Take the Level 3 Judgment weapon and the Suijin Cannon and talk to MetalEtemon.

He will then combine them to give you the Level 4 Punishment weapon.

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4.5 MURAMASA
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This weapon is only for Kotemon.

Make sure you have the Rusty Katana item if not then defeat Zambamon at the AS Catacombs to get it. Next buy the Onimaru from AM Mirage Tower for 15,000 Bits. Now its time to find Kabukimon. You can find him in the bottom part of AM Ether Jungle. To reach that part go to Phoenix Bay and travel under the water.

Kabukimon will then take the Rusty Katana and the Onimaru and forge the level 2 weapon called Kotetsu. Now buy the Tenjinmaru (22,000 Bits) at Bai Hu city or Xuan Wu city. Now go to the AM version of Lucky Mouse's hideout. You will find Yashamon there.

Yashamon will then take the Kotetsu and the Tenjinmaru and forge the level 3 weapon called Masamune. Buy the Fuujin Blade (30,000 bits) from Amaterasu City. Go to the Kulon Mines (doesn't matter which sever) and MetalEtemon will then take the Masamune and the Fuujin Blade. He will then forge them into the level 4 weapon called Muramasa.

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Everybody at the Digimon World 1, 2, & 3 boards at gamefaqs.com.

ChaosBeelzemon for reminding me to add an item description.

Lonester's Figlet Server
<http://www.schnoggo.com/figlet.html>

Otaku-kun's DW3 Resource Center
<http://otaku-kun.home.att.net/dw3/index.html>

Beelzemont Zero for pointing out some errors for creating the Muramasa and with where to find Red Ebidramon.