

Dino Crisis 2 Memo FAQ

by Cybiolink8000

Updated on Sep 6, 2003

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 Please don't upload this Memo FAQ to any website or publish it
 anywhere without my permission unless I send it in to you or
 certain sites.

Questions and/or Comments

 If you have any questions or comments regarding this Memo FAQ,
 you can e-mail me for further clarification or Permission to use it.

SPOILERS NOTICE

Seeing how this is a compilation of Memos from the game, there will
 be spoilers if you read on, so THIS is your warning. Do NOT read
 on and ruin something for yourself then blame me or my Memo FAQ.
 Thank You.

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1) MEMOS

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Support File

This file contains a few pointers which may help you in the beginning of your mission especially when you become lost or stuck.

TRAT Headquarters

Extinction Points

When you kill your enemy you will earn points called "Extinction Points". On this mission you will buy ammo, weapons, health recoveries, and other items using these "Extinction Points". It is important for a smooth and successful mission that Extinction Points be earned efficiently. However, Extinction Points won't do you any good unless you use them. We recommend equipping yourselves with the most powerful weapon whenever possible.

Combo

When you kill an enemy, points earned will be displayed on the screen. If you succeed in killing additional enemies while the points are being displayed your credit increase rate will go up. This is called a combo. This is an important technique you should learn to use.

Combat Technique

By pressing the R1 button you can move about in a firing stance. You can even change from target to target by pressing the L1 button while holding down the R1 button.

Equipment

The following items will be shared by everyone on the team. Health recovery items, key items, Extinction Points, Main Sub Weapons with an exception of a few.

During a mission, you may come across instances where you cannot carry any more health recovery items. In these situation you should use the unnecessary recovery items which will make space, allowing you to carry another item.

Doctor's Papers, Time shift

Again the day has come... Jan. 14th. This is the day when the 3rd Energy accident occurred and we were sent to this time. This is the 10th time this day has come. And everytime I feel the same, despair... The medical supplies from the Med. room has all been used up in the very first year. Since then we've been collecting wild plants to make medicine without knowing it's effect. Nevertheless, they were used in healing the wounds of the soldiers. And all we could do was to wait for the rescue.

Why haven't they come to rescue us? I've thought about the question for the past ten years and I have come to a conclusion. The Time shift or fold is caused by the "Overdrive" of the 3rd Energy. But our current technology level wasn't high enough to recover the "accident". Years of technology research still would not be enough.

A time error of 10 or 20 years is insignificant to a time slip of 65 million years. But that error, that time difference could mean everything for us. We should have never laid our hands on a toy so dangerous.

Incineration of Plants

From recent reports it appears that in parts of the jungle near the facility there has been a sudden outbreak of poisonous plants called "pp-34". From the body approximately 80 cm in diameter, they continue to spout poisonous spores. One of our members who inhaled the spores is in an unconscious state.

For those of you who are on the medicine plant sample collecting team, temporarily stop the sample collecting and set up a team to rid of the poisonous plants. Use Flame Launchers for this emergency operation. When doing so, remember to keep your distance from the target.

Management of Keyplates

This is a notification that now all facility keys will be managed in this control room. The colors of the lock terminal corresponds to the colors of the key. Matching the colors of the keys and the terminals will release the security lock. Due to security reasons, only one key can be removed at a time. Also, the keys' electronic information is reprogrammed each week. For this reason always return the key to the Key Control System after use.

Researchers Records

The recovery of the Timegate seems impossible with the limited instrumentations we have in this world. Today was supposed to have been the last hopeful experiment. However, the lack of instruments stopped us from conducting this experiment. One week ago, the Transport team led by Lieutenant Wolf was supposed to bring us the instruments for the experiment. They never arrived. Something must have happened in the Military Facility. We still haven't been able to establish communication with them. If we still intend to pursue with the experiment we need to go to the Missile Silo on the other side of the suspension bridge. But the bridge was destroyed in a recent combat. The only other way to the other side is through the deadly poison zone. It is too dangerous to even go near the area.

Researcher's Notebook

March 25th

Lately many of our guys have reported missing belongings. Especially smaller items such as hand mirrors and watches. Just the other day, my silver rocket followed the same fate. There are rumors that it's the handy work of a tiny dinosaur. It's got a real jivy name like "Compy" or something.

April 3rd

Today I heard an interesting story. Crows and other birds have a peculiar behavior of collecting shiny things. It appears as though these Compys may have similar behaviors. Come to think of it all of the missing items were all shiny things. They seem to have a lot of similarities with the birds. It could be that they are their ancestors. We haven't been able to capture any of them since they are so quick on their feet. But if we use their behavior to our advantage, then maybe...

April 6th

We used the cage used for laboratory animals and we were finally able to capture one of them. We use Allen's bracelet as a bait and cornered him in. The key to capturing is to block all possible escape routes. If there is even a small escape route they will not enter the cage.

Our plan is to use this cage to get rid of them as fast as we can. The Raptors who eat them for snacks have started to roam around this area. Compys... what a nuisance.

There is (are) still two more weeks until the general research staff can move into Edward City. Until then we have to do our best to protect this facility from the dinosaurs.

Report on Identified Body

Another dead body of a youth was carried in. As expected he was not a resident of Edward City. If this is really true then the only possible conclusion is that he and the others must have time. Could such a thing be possible? These past months youths about the age of 17 or 18 have shown up before us an attack.

Communication with these youths have not been successful, but rather impossible.

Today we plan to remove one of the bodies out of the preservation liquid and conduct an autopsy will be recorded to Colonel Mason who is dispatched at the 3rd Energy Facility.

Soldier's Papers

It looks like this is the end for us. After surviving all this time... and to be killed by humans. Who are they? Those people with the full-face helmets and the rider suits. Somehow I

managed to escape. But I seem to have dropped the key for this facility. How foolish of me. I can only think of one place where it might be. I must have dropped it somewhere near the spring in the jungle.

That spring has rather a fast current considering its small size. I must go there quickly or else it may drift away somewhere. The disk I was to deliver (to deliver to) Colonel Maison has been stolen by them helmets. I believe the the (that the) data was about some kind of autopsy.

Manager's Diary, Mechanics

June 2nd, 10:30PM

Tomorrow afternoon two mechanics are coming to this facility from Edward City. It is time for the annual maintenance check of the 3rd Energy Reactor. This will be the 9th time.

The instant something happens to the underwater reactor, that is when all life-lines will be cut off to us. Again, all we can do is to pray that nothing will happen. As weird as it may sound, sometimes I feel that it'll do us all a favor if that reactor just blew up on us.

June 3rd, 4:00PM

The mechanics who went to the underwater 3rd Energy Reactor still have not returned. They probably became their lunch. (Got eaten by Dinosaurs) This is a problem. One of the mechanics, Bob, has the key to the entrance of Edward City. To go from this facility to the city, it is critical that we get back the key. I guess there is no real choice but to get in the diving suit and go down myself. I just hope I don't become their dinner.

Elevator Security Code

The security code for the elevator to the underwater 3rd Energy Reactor has been changed. The new code # is XXXX.

[XXXX = A four digit code that changes each time]
[Example: '4521']

Mechanic's Note

To Bob,
I heard that you were placed in charge of this area. As a present for your new position, here is a memo which may come in handy. It's about restarting the power.

When you try to initialize the power restarting program, it often stops right? Well it's due to the malfunctioning of the three control terminals. Here are some tips to operate it.

When you initialize the program, it quickly overloads and the

lamp turns red, right? Well, when that happens all you need to do is just give it some electric shock with some kind of tool. It should wake the sucker up. Anyway good luck. See ya.

Mike

Preventative Maintenance

As always, we'll conduct the preventative maintenance by assigning labor tasks. Bob will be in charge of the 3rd Energy Reactor itself. Alec will be in charge of checking the Water Circulation System.

As in previous years for the safety of the mechanics, during maintenance work make sure to close the shutters for the cooling aqueducts. Alec will unplug the plug which allows control of the shutter and keep it until Bob is done checking the reactor. The other day there was an explosion in the water circulation chamber. This explosion caused a crack in one of the concrete columns. One more explosion would have probably destroyed it. Remember to repair that as well.

Shop Owner's Papers

I underestimated the idea of trying to protect human territory. The plan to clean out the dinosaurs intruding into the city failed. The humans in this world are about to be extinct. We should have never laid our hands on 3rd Energy. The military folks still don't get it even after all this. Their plan is to fire the 3rd Energy Missile in this area of the jungle and wipe the whole area out.

They plan to take the 3rd Energy disk to the Missile silo in the Jungle and input the data in the warhead. The missile is scheduled to strike this area at noon tomorrow. It's either the missile first or us first... who knows?

Superintendent's Will

I knew it would all come to this. There's no way humans and dinosaur (dinosaurs) could ever coexist. But if we sacrifice our lives now, we would leave a chance for the existance of the human race. The irony is that this whole facility which we are trapped in was built to sustain a suitable environment for the dinosaurs.

I am the superintendent of the facility and I'm the only one left. I don't belong here. There is no future for this world. The children hurt by the dinosaurs have been put inside life-support chambers. I trust that the people of the "past" will take care of them. The life-support chambers are almighty. It should be able to heal any wound, no matter how critical they may be. Also the life-support chambers will feed knowledge and teach them about this world. However, the chambers were originally designed for the growth of dinosaurs. Thus the knowledge fed will be limited to the knowledge of coexisting with the dinosaurs. The tradegy is that the children will eventually lose their speaking ability. But instead they will have been imputed the instincts tp protect the dinosaurs.

Today I have recorded my message for the man who will definitely come here. With this I have nothing to regret.

Noah's Ark Plan

Year 2009

It all began in Bolzinia, a small republic in the southern sea. The first "Overdrive" was the beginning of everything.

During transportation something went wrong and it resulted in a crack in the spacetime which skewed history after the Cretaceous Era.

To investigate the skewed biological history after the Cretaceous, an extensive experiment was conducted in a global scale.

The result... devastating.

The "Spacetime skew" would take its effect on all living organisms. The Earth's history would change dramatically and the change would wipe the human race from ever existing. That was the conclusion of the experiment. The plan was to transport the living organisms of the Cretaceous through the Timegate to a world with similar environments, far into the future. After the crisis had passed, the organisms would then be returned to their original time. We called this the Noah's Ark Plan.

This was the only plan that would leave any chance for the existence of the human race. We hope that this plan is successful and we shall declare execution of this plan.

WAPP Central Council

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Velociraptor

Meaning:

Swift Seizer

Length:

4.8 meters

Height:

1.8 meters

Observation Records

We originally thought of dinosaurs were just "slow and dumb reptiles". We soon realized this wasn't true at all. The Velociraptor proved us all wrong.

The claws on each foot is(are) sharp as a blade, providing for a powerful slash making them a killing machine. The long hard

tail is used as a balance when running in(at) high speeds. However, it is also used as a weapon. Their tail whip is so powerful that it can shatter bones.

Combat Notes

When and if you encounter them, never show your back to them. The moment you start running away you become a prey to them (you become prey to them). No soldier has come back alive running away from them. The basic rule in this world is to fight. The raptors are the most prosperous carnivorous dinosaurs in this world. There live different flocks in various areas. Their behavior and endurance are not all similar but they all have one thing in common. Speed. They are fast. It is best not to use heavy weapons.

Also on very rare occasions, there have been encounters of blue raptors reported. Their attack and toughness are said to be "Ultra-Raptor" level.

Go hunt them down if you dare to claim yourself as a "real" hunter.

Tyrannosaurus Rex

Meaning:

Tyrant Lizard King

Length:

14.5 meters

Height:

4.8 meters

Observation Records

As the name states it well, they are the largest land carnivores of this Cretaceous world. They act upon their hunter instinct and are always on the hunt for prey in order to sustain energy for their gigantic bodies. What is so special about them is their implacability. Once they set eyes on their prey, they have a habit of pursuing it. A soldier once reported that he saw one swimming trying to follow its prey. Not to mention their savageness. After making a toy of their prey, they will finish it off with a lethal bite.

Combat Notes

No reports have come in with regards to killing a T. Rex. Every soldier who tried to kill it has died. There is hardly any combat data. If we were forced to give an indirect conclusion, it would be safe to say that T. Rex has no real weakness. Rumor has it that there was one person who escaped from the implacable T. Rex chase. She was not a soldier but simply Intelligence Personnel. Supposedly, good-looking and about 20 years old.

(This is talking about Regina from in the first Dino Crisis)

Allosaurus

Meaning:

Odd Lizard

Length:

8.5 meters

Height:

3.0 meters

Observation Record

Anyone who encounters this dinosaur will first feel threatened. Although they're over 8 meters in height, they can easily jump over obstructions which are 2 meters high. They will not let a prey escape from them. Their prey is not limited to herbivores. They also feed on small carnivores. You should look out for the Allosaurus in areas where raptors are present. There have been sightings of the Allosaurus hunting in groups. We figured there are quite a number of them.

Combat Notes

They always position themselves to face their enemy. This is probably because they have a real hard armor on their head. Shooting their head will not really hurt them.

A smart way of killing it is to go around to their side and shooting them in the side of their stomach. However, their quick feet makes it difficult to move to their side. If this technique is difficult, you'll have to rely on a weapon with fire power.

Compsognathus

Meaning:

Pretty Jaws

Length:

1.2 meters

Height:

0.5 meters

Observation Records

Commonly known as Compy. Their diet contains of mainly insects. They are tiny dinosaurs. They are typically no threat to humans. They move in packs and their social life involves around their pack. It's when they started nesting in our research facility, is when they became a nuisance

Their eyes appears to be similar to that of the birds

We speculate that when they detect small shiny metallic things, it is their behavior to take it back to their nest. This behavior frequently (frequently) caused problems inside our facility.

Combat Notes

No real notes has (have) been taken since they do not directly inflict harm to humans. However, we are thinking of way to stop them from stealing small belongings from the soldiers.

Pteranodon

Meaning:

Winged and Toothless

Length:

3.0 meters

Height:

6.0 meters

Observation Records

They mostly feed on fish. These flying reptiles are typically found near lakesides. They hover and glide over the water searching for fish, then with tremendous speed they dive to snatch their prey. Although their diet consists of mainly fish, they also feed on small mammals and even on mammals like us humans. Lately, the Pteranodons have started to attack humans near the facility, trying to fight for their territory.

Combat Notes

When they are circulating above you, it is very hard to shoot them. Although they seem to be flying slowly, in fact they are flying fairly fast. Before they attack their prey, they'll come and surround you. That's when you should shoot them down. One thing you have to remember is that their skin of armor is thicker than it appears and if you are too busy trying to shoot one down, the others will attack you off guard. To lessen the chance of this happening it is important to choose an appropriate weapon.

Mosasaurus

Meaning:

River of Mosa Lizard

Length:

6.0 meters

Height:

0.8 meters

Observation Record

Their main diet seems to be the ammonities which live in the bottom of the waters. During breeding season many Mosasaurus gather near the facility in search of food.

The jaws which are strong enough to crush even the hardest shells are without a doubt, a threat to us humans. Even the hardest diver suit will not stand up to a mosasaurus' bite.

Despite their large size, they are able to swim quickly. Their mobility is extraordinary.

Combat Notes

The first thing to do is stopping them. Shooting NEEDLES is one way. But the most effective way is to blast them with the SHOCKWAVE and knock them out.

SHOCKWAVING them is especially useful when there are multiple enemies.

They like to hide in small places. So you should be cautious near walls where there are holes and openings.

Plesiosaurus

Meaning:

Near Lizard

Length:

17.0 meters

Height:

3.0 meters

Observation Record

Our life-line, the 3rd Energy Reactor is located in the lake, underwater. Half of the mechanics who go under for preventative maintenance never come back. They probably become bait for that giant thing.

They are carnivorous reptiles. With their long neck they surface the head to breathe. It's been reported that they have been seen attacking the Pteranadons from the water with their long agile necks.

When attacked by them, aim for their head. They'll try to pull their prey into the water using their long necks. When you are attacked, the best thing you can do is to fire back at them.

When you encounter them in the water, unfortunately the only thing that will really hurt them is explosive artillery. You also have to be careful of the strong water current they produce when they swim. It may be wise to avoid fighting them in the water.

Inostrancevia

Length:

3.7 meters

Height:

1.2 metres

Observation Records

The cave route which leads to the city, passes through a volcano. Two years ago, the volcano suddenly started acting up. From about that same time the four-legged creature began appearing. They seem to favor hot and dark places. We believed that these four-legged creatures were herbivores due to the scarcity of living organisms in their habitat. But when one of our (one of our) was attacked by one of them, we learned that they were actually omnivores. Although they are slow, we have to find ways to counter them.

Combat Record

We still have yet to find a way to fight them. It's their ultra-hard armor which they wear that makes them so tough. No regular firearm will hurt them. Their jaws are also very strong. Strong enough to even crush a helmet. The only effective way we know so far is, when they attack they stand on their hind legs. This is when you should shoot their stomach. It seems to be their weakpoint.

Currently a prototype weapon is in the late stages of development. This mine like weapon(mine-like) when complete should flip them on their backs. But we don't know for sure if it will really work.

Triceratops

Meaning:

Three Horned Face

Length:

8.5 meters

Height:

3.0 meters

Observation Record

They are herbivores and they can be found in the outskirts of the city in the fields. They protect the herd's eggs in herds. They are social dinosaurs.

They are very gentle in nature and they will not become vicious unless forced to. Such as stepping on their eggs.

A half a year ago their attack on the city was unstoppable. A section of the city was completely destroyed. They seem to remember who harmed them. Ever since then, some of our soldiers had to pay their lives for it.

Combat Notes

If you dare fight them you have already lost the fight. An angry Triceratops is unstoppable. The only thing that will stop it is an even more angry Triceratops.

All we can do against them is to use heavy firearms and aim for their nose and get as far away as possible. Since they have priority for their social lives, they will not come after you if you leave their territory. All you can do is run.

Oviraptor

Meaning:

Egg Robber

Length:

2.5 meters

know your spelling and grammar?

A) Yes I do, however I just wrote what I saw. It's bad spelling/grammar on Capcom's part. The game was originally made with the Japanese language, then simply translated to English for the non-Japanese releases, but not translated perfectly.

Q) Where are these Memos found in the game?

A) They're scattered around throughout the whole game and provide details about how and why the time shift happened and the dinosaurs of the time.

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