Dragon Ball Z: Ultimate Battle 22 (import) FAQ/Move List

by Dragon Scholar Ryu Updated on Sep 2, 2001

* DRAGON BALL Z ULTIMATE BATTLE 22

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I. Translation Notes

There are a couple attack translations I'm not completely sure of: Mystic's Rue, Kyoto Flower Kick, and One Finger Wave.

In addition, Bacchin Press and Bash of Shokkaku are only half translated, as you might have noticed from their names.

Also, just to make it clear that I'm not nuts, when you see Freeza's "Spirit Bomb Wave" (Ki Baku Ha) move, rest assured it is properly translated. "Genki Dama," which was renamed "Spirit Bomb" in the US version of the anime, actually translates to "Health Ball."

II. Basic Controls

COMMON ATTACKS: Square makes a character punch, X makes him kick, and Circle makes him fire a Light Bullet.

SPIRIT CHARGING: Holding Square, X, or Circle down will make a character charge his Spirit Meter.

BACKWARD/FORWARD + SQUARE: This makes a character throw his opponent, if he is close enough to the opponent.

COMMAND TECHNIQUES: Every character has several special techniques that are listed in the next section's move lists.

DASH: Pressing and holding L1 or R1 makes a character dash left or right, respectively.

JUMP: Pressing up on the directional pad will make a character jump.

SKY DANCE ART: Pressing Triangle will make a character fly, or land if he is already flying.

BACK STEP: Tapping Backward twice quickly makes a character do a short dash away from the opponent.

BASIC GUARD: Holding Backward on the directional pad when attacked will make a character do a basic guard.

LIGHT BULLET DISPERSING: Pressing Square + X will make a character do a short attack which will nullify non-unblockable Spirit attacks that are hit with it.

BARRIER: Pressing Down, Down-Backward, Backward + Circle (and holding Circle down) will make a character put up barrier that drains his Spirit Meter, but will nullify any Spirit attack, even if it is normally unblockable.

III. Move Lists

[Jump] means that your character must be jumping when you execute the attack.

[Anywhere] means that the attack can be executed while standing/floating and jumping.

[Hold] means that you must hold the directional pad in the specified direction for at least 2 seconds before proceeding with the rest of the attack.

[Throw] means your character must be in throwing range of your opponent's character when the attack is executed.

[Unblockable] means the attack is unblockable, except for by a barrier.

| SON GOKU / SON GOKUU |

DASH ELBOW (Dasshu Erubo-)

Down, Down-Forward, Forward + Square

TURTLE HERMIT STYLE HEEL DROP (Kamesen Ryuu Kakato Otoshi) Forward, Backward, Forward + X

FOUR VIOLENT DRAGON KICKS (Shi Ryuu Retsu Kyaku)
Backward, Down-Backward, Down, Down-Forward, Forward + X

SUN FIST (Taiyou Ken) Down, Up + Circle

CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle

FIGHTING SPIRIT GUN (Kiai Hou)
Backward [Hold], Forward + Circle

TURTLE DESTRUCTION WAVE (Kame Hame Ha)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle

SUPER TURTLE DESTRUCTION WAVE (Chou Kame Hame Ha)
Down, Down-Backward, Backward, Forward + Circle

| YOUNG SON GOHAN / SHOUNEN SON GOHAN |

JET UPPER (Jetto Appa-)
Down, Down-Forward, Forward + Square

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SKY DANCE KICK (Bu Kuu Kyaku)
[Jump] Forward, Down + X
DASH SLIDER (Dasshu Suraida-)
Backward, Down-Backward, Down + X
FLY HIGH SHOOT (Furai Hai Shu-to)
Down, Down-Forward, Forward + X
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
FIGHTING SPIRIT GUN (Kiai Hou)
Backward [Hold], Forward + Circle
EVIL FLASH (Ma Senkou)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
TURTLE DESTRUCTION WAVE (Kame Hame Ha)
Down, Down-Backward, Backward, Forward + Circle
| SON GOTEN |
_____
GOTEN ATTACK (Goten Atakku)
[Anywhere] Down, Up + Square
SPIN KICK (Kaiten Kikku)
Backward + X
JUMP HIGH KICK (Jyanpu Hai Kikku)
Down-Backward, Up-Forward + X
DASH LEG SWEEP (Dasshu Ashi Barai)
Backward, Down-Backward, Down + X
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
FIGHTING SPIRIT GUN (Kiai Hou)
Backward [Hold], Forward + Circle
TURTLE DESTRUCTION WAVE (Kame Hame Ha)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
SUPER TURTLE DESTRUCTION WAVE (Chou Kame Hame Ha)
Down, Down-Backward, Backward, Forward + Circle
| TRUNKS / TORANKUSU |
_____
DASH ELBOW (Dasshu Erubo-)
[Anywhere] Down, Down-Forward, Forward + Square
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Backward + X
ONE STEP KICK (Wan Suteppu Kikku)
Down, Down-Forward, Forward + X
FLASH KICK ATTACK (Furasshu Kikku Atakku)
Backward [Hold], Forward + X
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
SKY ENERGY BALL (Sukai Enerugi- Bo-ru)
[Jump] Forward, Down + Circle
SPIRIT SUCCESS WAVE (Kikou Ha)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
FIGHTING SPIRIT GUN (Kiai Hou)
Down, Down-Backward, Backward, Forward + Circle
| GOTENKS / GOTENKUSU |
_____
ULTIMATE WILD BOAR ATTAACK (Kyuukyou Inoshishi Ata-kku)
[Jump] Forward, Down + Square
SUPER MIRACLE PUUNCH (Su-pa- Mirakuru Pa-nchi)
Backward [Hold], Forward + Square
AS GOOD AS DEAD KIICK (Shinda Modouzen Ki-kku)
Down, Down-Backward, Backward + X
GREAT KICK SPECIAL (Gure-to Kikku Supesharu)
[Anywhere] Down-Backward, Up-Forward + X
DEATH GOD TRIPLE BULLET OF JUSTICE (Seigi no Shinigame Toripuru Dan)
Down, Down-Forward, Forward + Circle
FINAL TURTLE DESTRUCTION WAVE OF VICTORY (Shouri no Fainaru Kame Hame Ha)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
CONTINUOUS DIE DIE MISSILE!! (Renzoku Shine Shine Misairu!!)
Down, Down-Backward, Backward, Forward + Circle
| TRUNKS |
_____
SUPER SLIDING KICK (Su-pa- Suraidingu Kikku)
Backward, Down-Backward, Down + X
DOWN THE HEEL (Daun Za Hi-ru)
Forward, Down-Forward, Down, Down-Backward, Backward + X
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ROLLING SOBAT (Roringu Sobatto)

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Forward, Backward, Forward + X
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
ENERGY SLASH (Enerugi- Zan)
Backward, Down-Backward, Down + Circle
BURNING ATTACK (Ba-ningu Atakku)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
FINISH BUSTER (Finisshu Basuta-)
Down, Down-Backward, Backward, Forward + Circle
______
| PICCOLO / PIKKORO |
-----
MYSTIC'S RUE (Misutikkusu Ru-)
Backward [Hold], Forward + Square
SKY DANCE KICK (Bu Kuu Kyaku)
[Jump] Forward, Down + X
SONIC KICK (Sonikku Kikku)
Foward, Backward, Forward + X
KNEE UPPER (Ni- Appa-)
Down-Backward, Up-Forward + X
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
MYSTERIOUS LIGHT WAVE (Kai Kou Ha)
Down-Backward, Up-Forward + Circle
EVIL PIERCING LIGHT KILLER GUN (Ma Kan Kou Sappou)
[Unblockable] Backward, Down-Backward, Down, Down-Forward, Forward + Circle
VIOLENT LIGHT BULLET (Gekiretsu Kou Dan)
Down, Down-Backward, Backward, Forward + Circle
______
| KRILLIN / KURIRIN |
-----
FLASH VOID FIST (Sen Kuu Ken)
Down, Down-Forward, Forward + Square
GALE WIND KICK (Retsu Buu Kyaku)
Forward, Backward, Forward + X
FANG STYLE KICK (Ga Ryuu Kyaku)
Backward, Down-Backward, Down + X
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RUSHING KICK (Rashingu Kikku)

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[Jump] Forward, Down + X
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
REVERSE TURTLE DESTRUCTION ATTACK (Gyaku Kame Hame Atakku)
Backward, Down-Backward, Down + Circle
SUN FIST (Taiyou Ken)
Down, Up + Circle
TURTLE DESTRUCTION WAVE (Kame Hame Ha)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
SPIRIT CIRCLE SLASH (Ki En Zan)
[Unblockable] Down, Down-Backward, Backward, Forward + Circle
| TENSHINHAN |
_____
JAW DRAGON FIST (Gaku Ryuu Ken)
Square [Rapidly]
CROSS CHOP (Kurosu Choppu)
Forward, Backward, Forward + Square
DASH KNEE UPPER (Dasshu Ni- Appa-)
Down, Down-Forward, Forward + X
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
MYSTERIOUS LIGHT BEAM (Kai Kousen)
Down-Backward, Up-Forward + Circle
SUN FIST (Taiyou Ken)
Down, Up + Circle
ONE FINGER WAVE (Dodon Pa)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
SPIRIT SUCCESS GUN (Kikou Hou)
Down, Down-Backward, Backward, Forward + Circle
______
| GREAT SAIYAMAN / GURE-TO SAIYAMAN |
   _____
WINNING UPPER (Uiningu Appa-)
Down, Down-Forward, Forward + Square
SUPERHERO PUNCH (Su-pa-hi-ro- Panchi)
Forward, Backward, Forward + Square
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KYOTO FLOWER KICK (Raku Ka Shuu)

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SKY DANCE KICK (Bu Kuu Kyaku)
[Jump] Forward, Down + X
DOUBLE KICK OF JUSTICE (Seigi no Daburu Kikku)
Down, Down-Forward, Forward + X
STRAIGHT ENERGY ATTACK (Sutore-to Enerugi- Atakku)
Down, Down-Forward, Forward + Circle
GREAT SAIYA CANNON (Gure-to Saiya Kyanon)
Backward [Hold], Forward + Circle
TURTLE DESTRUCTION WAVE (Kame Hame Ha)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
SUPER TURTLE DESTRUCTION WAVE (Chou Kame Hame Ha)
Down, Down-Backward, Backward, Forward + Circle
| KAI-O SHIN / KAI OU SHIN |
______
SPIRIT CIRCLE ARRAY (Ki En Jin)
Forward, Backward, Forward + Square
CRAZY RUSH (Kureiji- Rasshu)
Backward [Hold], Forward + Square
FOUR GOD KING KICKS COMBO (Shi Ren Shin Ou Kyaku)
Backward, Down-Backward, Down, Down-Forward, Forward + X
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
MOVEMENT SEAL (Ugoki Fuuji)
Backward [Hold], Forward + Circle
WAVE SHOCK (Ueibu Shokku)
Backward, Down-Backward, Down + Circle
ENERGY THRUST (Enerugi- Surasuto)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
VIOLENT GOD KING GUN (Gekiretsu Shin Ou Hou)
Down, Down-Backward, Backward, Forward + Circle
______
| EVIL WARRIOR VEGETA / KYOU SENSHI BEJI-TA |
DASH ELBOW (Dasshu Erubo-)
Down, Down-Forward, Forward + Square
VEGETA SLEDGEHAMMER (Beji-ta Surejjihanma-)
Forward, Backward, Forward + Square
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[Jump] Forward, Down + X
SLASH ARROW KICK (Surasshu Aro- Kikku)
Down-Backward, Up-Forward + X
EXPLOSION WAVE (Bakuhatsu Ha)
Down, Up + Circle
ASTRO FIRE CANNON (Asutoro Faia- Cannon)
Down, Down-Forward, Forward, Backward + Circle
BIG BANG ATTACK (Biggu Ban Atakku)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
FINAL FLASH (Fainaru Furasshu)
Down, Down-Backward, Backward, Forward + Circle
| ZARBON / ZA-BON |
_____
VIOLET CIRCLE (Baioretto Sa-kuru)
[Anywhere] Down, Up + X
SUPER SLIDING KICK (Su-pa- Suraidingu Kikku)
Backward, Down-Backward, Down + X
COSMO ENERGY FLASH (Kosomo Enaji- Furasshu)
Down, Down-Forward, Forward + Circle
ROSE'S EYE WAVE (Ro-zesu Ai Ueibu)
Backward, Down-Backward, Down + Circle
STARDUST BLITZ (Suta-dasuto Burittsu)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
CRASHER BALL (Kurassha- Bo-ru)
Down, Down-Backward, Backward, Forward + Circle
 .-----
| RECOOM / RIKU-MU |
______
RECOOM DEATH-DRIVER (Riku-mu Desu Doraiba-)
[Throw] Forward, Down-Forward, Down, Down-Backward, Backward + Square
RECOOM RUSH-DOWN (Riku-mu Rasshu Daun)
[Throw] Backward, Down-Backward, Down, Down-Forward, Forward + Square
RECOOM SKY KICK (Riku-mu Sukai Kikku)
Down-Backward, Up-Forward + X
RECOOM KICK (Riku-mu Kikku)
Down, Down-Forward, Forward + X
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SLASH DOWN KICK (Surasshu Daun Kikku)

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RECOOM PRESS KICK (Riku-mu Puresu Kikku)
[Jump] Forward, Down + X
RECOOM FIGHTING BOMBER ATTACK (Riku-mu Faitingu Bonba- Atakku)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
RECOOM ERASER GUN (Riku-mu Ireiza- Gan)
Down, Down-Backward, Backward, Forward + Circle
| CAPTAIN GINEW / GINYU- TAICHOU |
_____
DYNAMITE PUNCH (Dainamaito Panchi)
Down, Down-Backward, Backward, Forward + Square
DASH TACKLE (Dasshu Takkuru)
Backward, Down-Backward, Down, Down-Forward, Forward + Square
BICYCLE KICK (Baishikuru Kikku)
Forward, Backward, Forward + X
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
GROUND ENERGY BULLET (Gurando Enerugi- Dan)
Backward, Down-Backward, Down + Circle
DEATH SMASH (Desu Sumasshu)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
GINEW DYNAMITE ATTACK (Ginyu- Dainamaito Atakku)
Down, Down-Backward, Backward, Forward + Circle
| FREEZA / FURI-ZA |
______
FREEZA CRASH HEAD (Furi-za Kurasshu Heddo)
Forward, Backward, Forward + Square
HELL DOWN ATTACK (Heru Daun Atakku)
[Jump] Forward, Down + Square
FREEZA TAIL ATTACK (Furi-za Teiru Atakku)
Down, Down-Backward, Backward + X
DANGEROUS CANNON (Denjarasu Kyanon)
Down, Down-Forward, Forward + Circle
FIGHTING SPIRIT GUN (Kiai Hou)
Backward [Hold], Forward + Circle
SPIRIT BOMB WAVE (Ki Baku Ha)
Backward, Down-Backward, Down + Circle
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Backward, Down-Backward, Down, Down-Forward, Forward + Circle
FREEZA MEGA-BUSTER (Furi-za Megabasuta-)
Down, Down-Backward, Backward, Forward + Circle
| ANDROID #18 / JINZOUNINGEN 18 DOU |
_____
FLYING HEAD ATTACK (Furaingu Heddo Atakku)
Forward, Backward, Forward + Square
SPINNING SHOOT (Supiningu Shu-to)
Backward, Down-Backward, Down + X
DOUBLE SOBAT (Daburu Sobatto)
Forward, Backward, Forward + X
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
ENERGY SLASH (Enerugi- Zan)
Backward, Down-Backward, Down + Circle
ENERGY BALL (Enerugi- Bo-ru)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
ENERGY WAVE (Enerugi- Ueibu)
Down, Down-Backward, Backward, Forward + Circle
| ANDROID #16 / JINZOUNINGEN 16 DOU |
_____
POWER SHOT (Pawa- Shotto)
Down, Down-Backward, Backward, Forward + Square
TACKLE DESTRUCTION (Takuru Desutorakushon)
Backward, Down-Backward, Down + Square
ROCKET PUNCH (Rokketo Panchi)
Down, Down-Forward, Forward + Square
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
EYEBEAM (Aibi-mu)
Down-Backward, Up-Forward + Circle
HYPER CANNON (Haipa- Kyanon)
Down-Backward, Up-Forward + Circle
MEGA ENERGY BOMB (Mega Enerugi- Bomu)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
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FREEZA DEATH BALL (Furi-za Desu Bo-ru)

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Down, Down-Backward, Backward, Forward + Circle
| CELL / SERU |
_____
HEAD ATTACK (Heddo Atakku)
Forward, Backward, Forward + Square
GROUND SLIDER (Gurando Suraida-)
Forward, Backward, Forward + X
RUSHING ATTACK (Rashingu Atakku)
Down-Backward, Up-Forward + X
CONTINUOUS ENERGY BULLET (Renzoku Enerugi- Dan)
Down, Down-Forward, Forward + Circle
FIGHTING SPIRIT GUN (Kiai Hou)
Backward [Hold], Forward + Circle
ENERGY SHOT (Enerugi- Shotto)
Backward, Forward + Circle
SUPER ENERGY WAVE (Su-pa- Enerugi- Uebu)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
TURTLE DESTRUCTION WAVE (Kame Hame Ha)
Down, Down-Backward, Backward, Forward + Circle
| DARBURA / DA-BURA |
_____
SLASHER SWORD (Surassha- So-do)
Down, Down-Forward, Forward + Square
DOUBLE SWORD ATTACK (Daburu So-do Atakku)
Down, Down-Forward, Forward + X
SALIVA SHOOT (Saraiba Shu-to)
Backward [Hold], Forward + Circle
DEVIL LANCE (Debiru Ransu)
Backward, Forward + Circle
ENERGY SHOOT (Enerugi- Shu-to)
Forward, Down-Forward, Down, Down-Backward, Backward + Circle
SHOOT FLAME (Shu-to Fureimu)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
DEATH FIRE (Desu Faiya-)
Down, Down-Backward, Backward, Forward + Circle
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HELL'S FLASH (Heruzu Furasshu)

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| EVIL BOO / MAJIN BUU |
BACCHIN PRESS (Bacchin Puresu)
[Throw] Backward + Square or Forward + Square
BOO HEADBUTT (Buu Heddobaddo)
Down-Backward, Up-Forward + Square
BOO HEAD THRUST SPECIAL (Buu Zu Tsuki Supesharu)
Forward, Backward, Forward + Square
BOO FLY KICK (Buu Furai Kikku)
[Jump] Forward, Down + X
BOO DROP KICK (Buu Doroppu Kikku)
Backward, Down-Backward, Down + X
SCATTERED ENERGY BULLET (Barabara Enerugi- Dan)
Down, Down-Forward, Forward + Circle
ENERGY SHOT (Enerugi- Shotto)
Backward [Hold], Forward + Circle
SNACK BEAM (Oyatsu Kousen)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
BOO BREATH (Buu Buresu)
Down, Down-Backward, Backward, Forward + Circle
| SUPER BOO / SU-PA- BUU |
_____
BASH OF SHOKKAKU (Shokkaku no Bashi)
Backward, Forward + Square
CRAZY ELBOW (Kureiji- Erubo-)
Down, Down-Forward, Forward + Square
BROKEN ENERGY (Buro-kun Enaji-)
Down, Down-Forward, Forward + Circle
SUPER SNACK BEAM (Su-pa- Oyatsu Kousen)
Backward, Down-Backward, Down, Down-Forward, Forward + Circle
SUPER BOO BREATH (Su-pa- Buu Buresu)
Down, Down-Backward, Backward, Forward + Circle
IV. The Secret Characters
At the title screen, press Up, Triangle, Down, X, Left, L1, Right, and finally
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R1. You will hear a chime, and a short animated movie will play. You'll then notice the title screen has changed to Dragon Ball Z Ultimate Battle 27. Now, Young Son Goku, Turtle Hermit (Kame Sennin), Mister Satan, Super Saiya-jin 3

Son Goku, and Gogeta are all playable in any mode.

For move lists for these secret characters, I would recommend Louis Kwong's Ultimate Battle 22 FAQ, which you can probably find on the same site you found this FAO.

V. Other Information

Questions? Comments? Submissions? E-mail me at DragonScholarRyu@hotmail.com, Subject: DBZ UB 22

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