

-added version history
-started bosses (not finished)
-added intro
-added copywrite and credits
-corrected mistakes

1.01 -20 april 2002 file size 20.6kb
-corrected mistakes

2.credits

credits are awarded to
-www.gamefaqs.com for inspireing me to write an faq
-primas official strategy guide for bosses
-me for writing this god damn massive thing
-cris galleger for soulcage tip
-luke potticary for spotting mistakes
-treon's faq: for help

2.copy right

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you may not edit or in any way change it to sell it to make a profit
i will take legal action

3. controls

field controls

d-pad move character

left analoge stick move character

talk

\ / Talking is is quite important in final fantasy 9 because you can
/\ gain important information and sometimes prizes.

talk

square

tetra master
see my tetra master section of the guide

circle

cancel
cancel command
cancel menu

triangle menu

\ /	chracater	item	useable items highlited white, arrange
/ __ \	1		auto manual key-items
		abilities	
		equip	<equip
wepons,headgear,veast,armlet,add-on	character		
	2	status	<look at your characters phisical
status			
		order	<order your characters
	character		
	3	card	<look at your tetra master card
collection			
		config	<options
	character		
	4	gil 0000000	
		time 00:00	
		location	

world map controls

\ / board transport
/\ board chocobo

square

summon mogle
summon mogle to save game and use tent

circle
cancel

/\ menu
/_\
go inside airship while riding

4.game basics

Abillities

~~~~~  
Abillities can be in battle out of battle or suport abillities. to equip a support ability you just click on menu click on abillities then on equip and if you have equip wepons then you can select witch abillity to learn

in battle there are three types of abbility blk magic,wht magic and blu magic you don't have to equip anything for these to work. blk and wht magic are fairly similar because you equip them in the same way. blk magic is a very stong attacking skill whereas wht magic is a very strong healer.

blu magic is just like enemy skill on ff7 where in battle you take down monsters hp 75% and over you use quinas eat command and if the monster vanishes it worked, if it said no can eat till weaker take down more if it says something like  
no taste good the monster hasent got any abillities.

#### A T E (Active Time Event)

~~~~~  
final fantasy 9 is the first to have this system, ATEs give important information and sometimes just show things. you can gain items from them ATE's happen when the party have split up in a big city like lindublum. to view active time events, you will see thease three words flashing at the bottem of the screen in blue ACTIVE TIME EVENT, if theres more than one to view press the SELECT button on your controller then pick the one you want to watch. ocassionly the word ACTIVE TIME EVENT flashes in grey which means you have to watch it thease are usually important.

leveling up

~~~~~  
o deer leveling up this is very annoying it is where you go in -to random battles and you win and you get exp, it can be very boaring but make sure your a good level before you got to an important battle

#### game over

~~~~~  
sometimes when a battle is to hard and all the party members get ko'd or petrified or put in stop status you get game over, where you can quit or start again by loding.

5.chocobos

~~~~~  
chocobos where have i seen those before oh yeh ff6,7,8 crikey . so the controls are the same as in ff7,8.

there are differnt types abillities for them like reef or mountain or air abillities are very useful a choco bo with air abillity if like an airship. thease are the different abillities:

reef : with this you can walk on the shallower parts of the sea you can tell the shallower parts because the are a lighter blue than the rest.  
sea : with this you can ride over the dark sea.  
mountain: with this you can ride over mountains and any other abillity you obtain workes aswell.  
air : this abillity gives you the power to fly, try to find the chocobos air garden by flying.  
have a look at my hot and cold section of the guide

#### 6.characters

##### a) Zidane trible

A thief that fell in love at first sight with the princess, garnet a 16 year old young lady who on a mission tho kidnap her wanted to be captured.

b) vivi ornitier

vivi tags along with the gang to try and find out who he really is.

c) adelbert steiner

rusty as zidane nicknames him is intent on following garnet

d) garnet til alexandros 17th

she follows zidane throughout the game

e)amarant coral

this red headed bounty hunter is stubborn and thinks he's brilliant.

f)freya creasent

freya met zidane in lindublum but she still longs to meet up with her long lost love.

g)Quina Quen

this weird creature follows zidane around in search of yummys.

h)eiko carol

she is on a quest to win zidanes heart even though shes only 6 years old.

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7.bosses stats and weaknesses  
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#####  
i) disk 1 #  
#####

-----  
Masked man | prima vista hp:188 mp:223 lv:1

weakness:man eater steal:potion,wrist,mage masher

exp: ap: gil: eat:-  
0 0 0

-----  
king leo| alexandria hp:188 mp:223 lv:1

weakness:man eater steal:-

exp: ap: gil: eat:-  
0 0 0

-----  
steinier| prima vista hp:162 mp:770 lv:1

weakness:man eater steal:-

exp: ap: gil: eat:-  
0 0 0

-----  
prison cage with garnet|evil forest hp:513 mp:1,083 lv:2

weakness:fire steal:-

exp: ap: gil: eat:-  
0 0 0

-----  
prison cage with vivi|evil forest hp:533 mp:1,186 lv:2

weakness:fire steal:broadsword,leather wrist

exp: ap: gil: eat:-  
0 3 436

-----  
plant brain |evil forest hp:916 mp:1,431 lv:7

weakness:fire steal:eyedrops,iron helm

exp: ap: gil: eat:-  
0 5 468

-----  
black waltz #1 |ice cavern hp:229 mp:9,999 lv:2

weakness:fire,ice steal:remedy,silk shirt

exp: ap: gil: eat:-  
0 5 399

++++  
<these two bosses come together  
sealion |ice cavern hp:472 mp:9,999 lv:3

```

weakness:fire      steal:ether,mythril dagger

exp:  ap:  gil:  eat:-
0     5    399

-----
black waltz #2 |dali      hp:1,030 mp:3,017 lv:2

weakness:wind      steal:steapled hat,leather plate

exp:  ap:  gil:  eat:-
0     5    441

-----
black waltz #3 |cargo ship  hp:1,128 mp:2,080 lv:7

weakness:man eater,bird killer,wind steal:steeped hat
linen curaiss,silver gloves

exp:  ap:  gil:  eat:-
0     0    0

-----
gizamaluke      |gizarmalukes grotto hp:3,175mp:502lv:16

weakness:bird killer,thunder,wind steal:elixer,magnus hat

exp:  ap:  gil:  eat:-
0     5    800

-----
beatrrix (1st)  |bermincia      hp:3,630 mp:3,467 lv:14

weakness:man eater steal:pheonix down,chain plate,
mythril sword

exp:  ap:  gil:  eat:-
0     0    0

-----
#####
ii)disk 2      #
#####
-----
black waltz #3 |cargo ship  hp:1,128 mp:344 lv:7

weakness:man eater,bird killer,wind steal: steapled hat,
lightning staff,flame staff

exp:  ap:  gil:  eat:-
0     0    864

-----
ralvurahva      |gargan roo      hp:2,296 mp:3,649 lv:13

weakness: ice      steal:bone wrist,mythril fork

exp:  ap:  gil:  eat:-
0     0    0

-----
antlion          |hp:3,938      mp:3,950 lv:16

weakness:ice      steal:annoyntment,mythril vest,gold helm

exp:  ap:  gil:  eat:-
0     5    1,616

-----
beatrrix (2nd)  | hp:4,736 mp:3,964 lv17

weakness:man eater steal:phoenix down,thunder gloves,
ice brand<essentual

exp:  ap:  gil:  eat:-
0     0    0

-----
thorn |          hp:2,984 mp:9,999 lv:16

weakness: man eater steal:mythril armour,
mythril armllet

exp:  ap:  gil:  eat:-
0     0    0

+++++
zorn |          hp:4,896 mp:9,999 lv:16

weakness:man eater steal:partisan, stardust rod

exp:  ap:  gil:  eat:-
0     0    0

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beatrrix (3rd) final |hp:5,709 mp:4,203 lv:19

weakness:man eater steal:pheonix down,ice brand,
survival vest

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