

# Final Fantasy IX Chocobo Guide JP/NA

by Crono229

Updated to v1.7 on Nov 30, 2000

Final Fantasy IX - Chocobo Guide (Japanese and English)

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Version 1.7

Note: This file is best viewed in NJStar (www.njstar.com) , a Japanese word processor, as it contains some Japanese characters. However, it can be viewed just fine in most word processors and web browsers, all Japanese text will appear as garbage. Since I do not know Kanji, some of them have been replaced with <kanji> All kanji in this file was provided by Jesse (Tenoh@aol.com) Thanks Jesse!

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--Overview-----

This guide provides the locations on the world map depicted by the Chocographs (チヨコグラフ) There's also tips on playing the digging game and info on evolving your Chocobo.

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--Update History-----

11/21/2000- Version 1.7

Made changes throughout the guide to match the English version of the game. It still looks best in NJStar, but can be viewed in most word processors and web browsers, just ignore the Japanese characters which will appear as garbage. Also made various corrections, the most important being the location of the Reef upgrade, which is in the 4th treasure, not the second. This now serves as a guide to both the Japanese and English versions. There's still a few more changes to make but those of you playing the English version should have no trouble at all using the guide to get a Golden Chocobo. I'm looking for feedback from people on anything that might make this guide more useful, I've seen a few people on the message boards saying that the guide didn't really help them.

7/24/2000- Version 1.0

Everything you could want to know about Chocobos!

(Well almost) All graph locations, and step by step instructions on getting a gold chocobo and finding the Chocobo Sky Garden. I also added a section on the locations of the places involved in Chocobo raising. Finally, more kanjis added thanks again to Jesse. I won't be updating this file anymore until the U.S.

release unless a major error is found or an important piece of information was accidentally left out. I will still take e-mail.

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--(0.) General Progression of Chocobo Raising--  
Thanks to Porko for this info

This section does not go into details. See the rest of the guide for locations of places and chocographs. Please note that the numbers I refer to the graphs by are the position they are in on the list of graphs, not the order you find them in.

1) Start out by playing the digging game in the Chocobo forest until you get the forth Chocograph, or the moogle tells you there's no more graphs to be found (your choice) When you acquire the forth graph, find the treasure and get the Reef upgrade.

2) Once you have the Reef upgrade, go to the Chocobo Lagoon. Play the digging game there until you get Chocograph #12 or the moogle tells you there's no more graphs to be found(your choice. Find the treasure at the area in the 12th graph to get the Mountain upgrade.

3) Go back to the forest and play the game some more. With the Mountain upgrade, you can climb onto the rocky ledges in the area. Play until you get the 14th graph. Then get the treasure for this graph to get the Sea upgrade.

4) Play the digging game at the Chocobo Lagoon until you get all 6 of the Chocograph Pieces / チョコボグラフのかけら Once you have all 6, you will receive Chocograph #20. Find the treasure for this graph to receive the Sky Upgrade.

5) Once you have the Sky Upgrade, travel to Chocobo Paradise. Talk to all the chocobos. As far as I know, this is all there is to do here. This allows you to find the Chocobo Sky Garden.

7) Find the Chocobo Sky Garden. Congratulations! You have a gold chocobo and can access all the places to play the digging game! See any other FAQ for all the neat things you can do now that you have accomplished this. (-\_-)

--(1.) Playing the Digging Game-----

This guide assumes you already have a Chocobo and know where the Chocobo Forest is and that you know how to play the digging game. If you don't, any of the FAQs on gamefaqs.com should be able to help you. With that said...

--Tips:-----

Note: These are the techniques that I have found work for me. If you have some info that you'd like to share or think that something I say here is wrong, please let me know. You will get credit.

General tips:

-If you have an analog controller, use the left stick to move, it makes you run w/o holding the X button

-PRACTICE! Leveling up your Chocobo makes digging a LOT easier. Play the game as much as you can stand ^\_^

-Try to move in straight lines, combing the floor systematically. Walk about

2 lengths of the chocobo's body, and peck. If you come up empty (Kweh / クエ)  
Keep moving and repeat the pattern until you get クエツ!?

-Once you've gotten very close to something (クエツ!!?) Keep pecking in that area, taking small steps and changes in direction. If you don't hit the item the first couple of tries, come at the general area of the (クエツ!!?) from another angle and try again.

-After getting an item, it seems that the whole board is reset. Forget about where you already looked, it's almost certain that there is an item somewhere you already looked. (Can anyone confirm this?)

-Once you get 4 items, Mene (メネ) will give you an extra 10 seconds on the clock. There might be other ways to get more time. I am not sure if you get 10 more seconds after getting 4 more items.

-Once you get 8 items, the game will end and you get bonus points.

Thanks to Ng New Yam for this info

The following info on Bonus Points comes from Hibiki637@aol.com. Thanks!

The amount of bonus points you get depends on how much time is left on the clock. These ranges are approximates only.

0-4 seconds left = 50pts  
5-8 seconds left = 70pts  
9-15 seconds left = 92 points  
16-22 seconds left = 150points

-If you're in the game long enough (longer than 1:00 you get to start with) a male voice comes in on the song and sings a very quick line in what I think may be Spanish. No this doesn't help you at all, but it is kind of neat (^\_-)

Tips for Chocobo Lagoon, before Sea Upgrade

-This area is very small, and the game only costs 30 gil, but you only get 30 seconds. It's a great place to build up your Chocobo's level.

-Start each game by quickly turning around, taking a step, and pecking. If only get the (クエ) (not even close) message, there's nothing in that entryway. But if you get クエツ!? (getting close) or クエツ!!?(very close), you can save valuable time by checking here right away.

Tips for Chocobo Forest, after the Mountain Upgrade

-You can now climb on the two ledges in the area. Just walk near them and an ! will appear over your Choco's head. Press the square button to climb up.

-In my experience, the item rarely comes up on the ledges, but occasionally it does.

Every once in a while, if you happen to be near one, just head on up, and give a quick peck. if you get (クエ) (not even close), head back down right away.

Tips for Chocobo Lagoon, after Sea Upgrade

-The board is now bigger and you get 1:00 instead of :30. Use the same strategies as before.

Tips for Chocobo Sky Garden

-There are 2 areas here. To move between them, find the areas that look like ramps, an "!" will appear, press the square button. In my experience, the items are on the platform you start on more than 2/3 of the time.

-There's more to this place than meets the eye...

--Items you can find:-----

Note: "Dig Number" refers to the number that appears when you hit it and that you must reduce to 0 by pressing the button.

Name: Choco Graph / チョコグラフ

Desc: This is your main objective in the whole Chocobo raising process.

Dig Number: (Forest - ~50-60) (Lagoon - 80)

Point value: (Forest - 10) (Lagoon - 20)

Name: Choco Graph Piece / チョコグラフのかけら

Desc: Tells you where the black shadow for the Chocobo Sky Garden may be. These can be viewed from the items menu under rare items (the rightmost option, だいじなもの)

Dig Number: (Forest - Not yet found) (Lagoon - ?)

Point value: (Forest - Not yet found) (Lagoon - ?)

Thanks to Etoh21 for this info

Name: デッドペツパ

Translation: Dead Pepper

Desc: Using one while riding your Chocobo (the second option when you press the Triangle button) will cause it to do things like break cracks in walls or fly up high (when flying)

Dig Number: ???

Point value: ???

Name: <kanji><kanji> (This is the item that the "Special" enemies ask for, icon is a black gem)

Translation:

Dig Number: ???

Point value: (Forest - 1) (Lagoon - ?)

Name: <kanji><kanji> チン

Translation:

Dig Number: ???

Point value: (Forest - 1) (Lagoon - ?)

Name: やまびこ<kanji>

Translation:

Dig Number: ???

Point value: (Forest - 1) (Lagoon - ?)

Name: 200 ギル

Translation: 200 Gil

Dig Number: (Forest - 25) (Lagoon - ?)

Point value: (Forest - 2) (Lagoon - ?)

More to come...

--Items you can buy from Mene (メネ)-----

Note that these items cost Points (ポイント) NOT Gil [ギル]

Name: ローブオブロード

Translation: Robe of Lords  
Description: The best armor for magic users  
Cost: 10,000

Thanks to Etoh21 for this info

Name: まもりの<kanji><kanji>  
Translation:  
Description:  
Cost: 85,000

Name: ウイングエッジ  
Translation: Wing Edge  
Description:  
Cost: 3500

Name: ヴィルトガンスのカード  
Translation: Virutogansu (?) Card  
Description:  
Cost: 1800

Name: エーテル  
Translation: Ether  
Description: Restores 50 MP  
Cost: 450

Name: <kanji><kanji>  
Translation:  
Description: "Special" enemies ask for it, icon is a black gem  
Cost: 250

Name: フェニックスの<kanji>  
Translation: Phoenix Down (?)  
Description: Revives one party member  
Cost: 150

Name: ギサールの野菜  
Translation:  
Description: The item used to call Chocobos on the world map  
Cost: 10

--(2.) Chocographs (チョコグラフ)-----

I have provided the Chocographs in the order they are listed in the Chocograph menu.

1.) Streamside / 川のほとり

Location: Not far from the Chocobo Forest and the bridge that go over the river on the Mist Continent. This one's easy to find.  
Items acquired: I don't recall, I found it before writing this. It was just a bunch of curing items, nothing spectacular.

2.) Between mountains / 山のはざま

Location: Mountains in southwest Mist continent, just like the clue says  
Items acquired: Potion x 5; Hi-Potion x 5; Tent x 2; Cotton Robe x 2;

3.) Uncultivated land / みかいの地

Location: South of Alexandria / アレクサンドリア, at the bottom of the hill, along the river.  
Items acquired: Antidote x 10; Jade Armlet x 1; Wing Edge x 3; Cargo Ship Card

x 1;

4.) Healing shore / やすらぎの浜

Location: Northwest beach on Mist Continent.

Items acquired: Reef Upgrade

5.) Abandoned beach / かれた砂浜

Location: Southern-central part of the Outer Continent, south of Qu's Marsh / <<kanji>の <kanji>, it's around the shore.

Items acquired: Phoenix Pinion x 9; Phoenix Down x 5; Peridot x 12; Diamond Gloves x 1;

6.) Cold Field / いてつく大地

Location: Lost Continent, just east of the beach at the south.

Items acquired: Echo Screen x 5; Hi-Potion x 7; Tent x 3;

Theater Ship Card x 1;

7.) Forgotton lagoon / 忘れられた浅瀬

Requires: Reef

Location: Northern part of the Forgotton Continent. To get there, get your Choco at the south beach of the Lost continent, then walk on the shallow water, which is also where the treasure is, in the water.

Items acquired: Gysahl Greens x 8; Ether x 5; Hi-Potion x 7; Dragon's Claws x 1;

8.) Faraway lagoon / 遠くの浅瀬

Requires: Reef

Location: Forgotton continent, to the right of the long thin piece that sticks out, there's a bulge. The treasure is in between those rocks depicted in the Chocograph, in the water.

Items acquired: Potion x 37; Magic Tag x 6; Shield Armor x 1; Gaia Gear x 1;

9.) Abandoned Lagoon / 枯れ果てゆく浅瀬

Location: Outer continent, find the beach just south-east of th Black Mage Village, go west. When you see the view in the Chocograph, the treasure is in the area that far away in the picture.

Items acquired: Soft x 6; Ether x 4; Feather boots x 1; N-Kai Armlet x 1;

10.) Bird's-eye lagoon / ふかんの浅瀬

Requires: Reef

Location: Western part of the Mist continent, just off the U-shaped beach, shouldn't be too hard to find.

Items acquired: Potion x 8; Phoenix Down x 4; Ether x 3; Magician Robe x 1;

11.) Small beach / 小さな浜辺

Requires: Reef

Location: Mist continent, south shore, dead center. There's a small island off the coast. As usual, it's in the water.

Items acquired: Remedy x 4; Elixer x 2; Rising Sun x 8; Oak Staff x 1;

12.) Dawn Lagoon / 夜?けの浅瀬

Requires: Reef

Location: Mist continent, south east shore. A small island off the coast.

Items acquired: Mountain Upgrade

13.) Forbidden forest / 閉ざされた森

Requires: Mountain Upgrade

Location: Mist continent, at the very top of the mountains, a little to the south west of the center of the continent, you should see the forest within the mountain crater, pretty easy to spot.

Items acquired: Ether x 7; Elixer x 2; Wing Edge x 10; High Mage Staff x 1;

#### 14.) Green Plains / 碧の高原

Requires: Mountain Upgrade

Location: Mist continent, north-east beach (you can see it in the picture on the graph) It's on the plateau above the beach.

Items acquired: Sea Upgrade

For #'s 15 & 16, you MUST have an airship or a golden chocobo to reach them.

#### 15.) Dusk Plains / 夕ぐれの高原

Requires: Mountain Upgrade

Location: Southern shore of the western continent, just above the largest of the

islands off the coast. It's in the center of the area pictured in the graph, the low ledge.

Items acquired: フェニックスの<kanji> x 12; <kanji><kanji> x 14;

カイザーナックル (Kaiser Knuckle) x 1; てつきよじんのカード x 1;

#### 16.) Forgotton Plains / 忘れられた高原

Requires: Mountain Upgrade

Location: On the western continent, where that "hook" part on the west coast begins, on the plateau, parallel to the top grass strip.

Items acquired: <kanji><kanji> x 17; Ether x 5; オパール (Opal) x 14;

デモンズメール (Demon's Mail) x 1;

#### 17.) Sea at Dusk / 夕ぐれの海原

Requires: Sea Upgrade

Location: Western Continent, the east shore. The area is parallel to the tip of the long thin part on the other side of the continent (You want to be on the EAST side of it though. I just mention that part because it's very visible and to give you an idea of where it is north/south) The treasure is somewhere in that water, it's a bit of pain, good luck (^\_^)

Items acquired: Phoenix Down x 15; 日のローブ (Sun(?) Robe) x 1;

ダイヤモンド (Diamond) x 1; マサムネのカード (Masamune Card) x 1;

#### 18.) Ocean / 海

Requires: Sea Upgrade

Location: This is probably THE hardest one to find On the western side of the western continent, find the long, thin island that has long stretches of beach on both sides. Just west of that island, you'll find the treasure, \*somewhere\* in the water.

Items acquired: <kanji><kanji> x 27; <kanji>のローブ x 1; <kanji>の<kanji> x 1;

アレクサンダーのカード (Alexander Card) x 1;

#### 19.) Cold Lagoon / 冷たい 入り江

Requires: Sea Upgrade

Location: Northern continent, at the top part, there's a "C" shaped land mass. It's in the top part of the picture in the graph, past the "C" shape, in the water.

Items acquired: ペリドット x 11; オパール (Opal) x 9; サファイア (Sapphire) x 15;

トパーズ (Topaz) x 19;

#### 20.) Mist ocean / 霧の 辺臈

Requires: Sea Upgrade

Location: At the north eastern part of the Mist Continent, you see the small islands in the graph, it's dead center of the area pictured.

Items acquired: Sky Upgrade

#### 21.) 外側の島

Requires:Sky Upgrade

Location: Off the north east coast of the Outer continent you'll see the island in the graph. You'll find the treasure on the part of the island that's at the bottom in the picture, to the left.

Items acquired: アメジスト (Amethyst) x 21; ガーネット (Garnet) x 16;

<kanji><kanji>の<kanji> x 1; ラグナロク (Lagoon Rock) x 1;

## 22.) 外側の島2

Requires:Sky Upgrade

Hint translation:

Location: Off the northern coast of the Outer continent, just east of the big island there. the treasure is on the island shown in the pic (very tiny) at the edge of the forest.

Items acquired: サファイア (Sapphire) x 11; サークレット X 1;

ふやう<kanji> の かけら x 1; ヒルダガルデ3<kanji> のカード x 1;

## 23.) せいらいの島

Requires:Sky Upgrade

Hint translation:

Location: Just west of the outer continent you'll see the island in the graph. The treasure is on the west side of the mountain, near the base.

Items acquired:Potion x 23; <kanji><kanji>チン x 15;

<kanji><kanji>の<kanji><kanji> x 1; ダークマタのカード  
(Dark Matter Card) x 1;

## 24.) 忘れられた島

Requires:Sky Upgrade

Hint translation:

Location: The island where treasure #7 was, but this time it's on the island, not the water around it. It's in the plateau west of the forest, near the edge facing the water.

Items acquired: リボン (Ribbon) x 1; <kanji><kanji>の<kanji><kanji> x 1;

アメジスト (Amethyst) x 13; アークのカード (Arc Card) x 1;

## --(3.) Evolving your Chocobo-----

Certain treasures will transport your Chocobo to the "Chocobo Dream World". Here it will acquire one of the upgrades, which allow it more freedom in moving around the map. Please note that these upgrades are cumulative, meaning that once you acquire a new one, you keep the abilities from previous ones as well.

The upgrades:

Reef Upgrade: Chocobo becomes Light Blue. Allows your Chocobo to walk in shallow water. (This is the lighter colored water) You can only enter and exit shallow water from a beach. Acquired from the fourth treasure

Mountain Upgrade: Chocobo becomes Red. Allows your Chocobo to walk over mountains and other high terrain. Note that even with this ability, you can't go from shallow water to land unless you use the beach. Acquired from the 12th treasure

Sea Upgrade: Chocobo becomes Dark Blue. Allows your Chocobo to walk on Deep Water. You still can not go in or out of the water except at beaches. Acquired from the 14th treasure

Sky Upgrade: Chocobo becomes Gold. Your Chocobo can now fly. To do so, you have to be in any forest on the map and press the Circle button. The



controls while flying are similar to the Airship. You can only land in a forest  
To do so, press the X button while over a forest. Acquired from the 20th  
treasure

--(4.) Locations of Key Places-----

Chocobo Lagoon- Southwestern part of the map. You'll see an island with a  
cave in it. To reach it, you have to get on the island north of it with Chocobo  
tracks on it. Use your Chocobo with the Reef upgrade to walk along the  
shallows to the cave entrance. It's a long, roundabout walk, but don't worry,  
you can get there.

Chocobo Paradise- There's an island at the very corner of the map (any  
corner, you can't see it on the mini-map but it's there) Find the crack in the  
mountain and use a Dead Pepper while standing in front of it. This will allow  
you to enter.

Chocobo Sky Garden- This one's tricky. It appears as a small, round shadow  
in one of several set locations. The easiest of these to find is dead center  
of the map. Simply go there with your flying chocobo, if you don't see the  
shadow, save and reset. Check again. Repeat until you find it. When you do  
find it, fly under the shadow and use a Dead Pepper. Once you enter it, it's  
location will be visible on the world map (press select) from then on.

--(5.) Un-answered Questions-----

--(6.) Credits-----

Thanks to everyone here for info they provided. If you're on here and you'd  
like me to add you e-mail, let me know.

Porker -

Provided the basis for Section 0: General Progression of Chocobo Raising  
The location of the Chocobo Lagoon and the trick for finding it.

Etoh21-

Pronunciation and info on ローブオブロード ("Robe of Lords")  
Info on チョコボグラフのかけら

Fanatic Crisis-

Provided me with the location of the Chocobo Lagoon.

Ng Yew Nam-

Provided info on scoring in the digging game.

Jesse (Tenoh@aol.com)-

Provided many, many Kanjis throughout the file.

Shreekant Date-

Translation of ンカイの<kanji><kanji> (N-Kai Armlet)

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