Final Fantasy IX Ragtime Mouse FAQ

by intensive08   Updated to v2.0 on Jul 26, 2004

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FINAL FANTASY IX

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  [ Final Fantasy IX Ragtime Mouse FAQ ]
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  - For PlayStation
  - 1-2 Players
  - Genre: RPG
  - Designed by Square Enix


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  [ Version 2.0 ]
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  Posted at November 28, 2003 at Neoseeker.com
  Posted at December 12, 2003 at IGN.com
  Posted at January 21, 2004 at CheatHappens.com

  Version 1.0
   - Started the FAQ
   - Submitted the FAQ
  Version 2.0
   - Completed the FAQ by the help of PhoEnix (Dmitriy Pankratyev)!


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  [ Legal Disclaimer ]
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  only be posted in the internet, printed, or edited with the permission of the
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                         "You don't have to steal, just ask." - B.O.F. III



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  1 - Introduction
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     First of all, since there are already some FAQS made for all the
  side-quests in this game, I only made and focus on one side-quest as a the
  main focus of this FAQ. Side-quests are not that important in order to beat
  the game but, beating each side-quests makes the game more fun. I've chosen to
  write a FAQ about Ragtime Mouse to provide more information about it. Ragtime
  Mouse is just a side-quest of the Final Fantasy IX game. Again, you don't have
  to complete this side-quest just to finish the game but, if you want to
  complete the Ragtime Mouse side-quest, feel free to use this FAQ.



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  2 - Known Location
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     Ragtime Mouse appears randomly at any forests in the world map.



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  3 - Ragtime Mouse Questions and Answers
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     The following includes the Ragtime Mouse's questions, including the correct
  answer itself. He will ask you the following questions randomly so don't
  expect that the Ragtime Mouse will ask you the questions in order. Question 16
  is always the last.

     When you walk in the forests, you may encounter Ragtime Mouse. He will quiz
  you about Final Fantasy IX, so if you think the answer is correct, hit the
  True target, and if it is incorrect, hit the False target. If you answer a
  question incorrectly, the question disappears and will not be asked again.
  However, if you cause an invalid response by performing one of the three
  actions outlined below, the question will be cancelled and asked again the
  next time you encounter Ragtime Mouse. Remember, too, that if you don't answer
  the question within 20 seconds, it will be counted as an incorrect answer.

  KEY:
  Scenario
   - Questions                                                  - Answers

  Start of game before leaving Mist continent.
   - The 15th Lindblum War started in 1600.                      - False
   - Chocobo Forest is located between Lindblum and South Gate.  - True
   - The Theathre Ship Prima Vista was built in Artania Shipyards. - False
   - "I want to be your canary" was written by Lord Afon.        - False

  To Outer Continent before getting Blue Narciss.
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   - Lindblum Castle is larger than Alexandria Castle.            - True
   - Some Mus are friendly and don't attack.                      - True
   - Fossil Roo is a tunnel that connects Treno and Alexandria.   - False
   - Theathre Ship Prima Vista uses Mist as its source of energy. - True
   - Burkmea cable cars have been running for eaight years.       - True
   - Lindblum's air cabs operate around the clock.                - True

After getting Blue Narciss.
   - Only one desert exists in the entire world.                  - False
   - Conde Petie is a village of Goblins.                         - False
   - Prima Vista means love at first sight.                       - False
   - Treno's cafe, Card Carta, is members only.                   - True
   - Bobo bird is a bird that brings you fortune.                 - False

After answering the questions above.
   - You can defeat Ragtime Mouse.                                - True

Tip:
   - Ragtime mouse will ONLY appear after you either save or enter a building or
city. This resets your chances of encountering him. He will nearly always
appear first time after saving, though for some reason, if you hang around in
one forest too long I think the chances are lowered even if you save.


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 4 - Rewards
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   These are the list of rewards if you answered his questions correctly. The
reward depends on the number of question you have answered correctly. If you
answered the question incorrectly, you will be attacked by the Ragtime Mouse
but he wont cost any damage.

KEY:
   Question No  -  Reward

   Question  1  -  1,000 Gil
   Question  2  -  1,000 Gil
   Question  3  -  1,000 Gil
   Question  4  -  2,000 Gil
   Question  5  -  2,000 Gil
   Question  6  -  3,000 Gil
   Question  7  -  3,000 Gil
   Question  8  -  4,000 Gil
   Question  9  -  4,000 Gil
   Question 10  -  5,000 Gil
   Question 11  -  5,000 Gil
   Question 12  -  6,000 Gil
   Question 13  -  6,000 Gil
   Question 14  -  7,000 Gil
   Question 15  -  7,000 Gil
   Question 16  - 10,000 Gil

When you have answered all 16 questions, you will have the chance to meet
Ragtime Mouse again, and during that encounter you will be told the percentage
of correct answers you have made. Ragtime Mouse will then give his personal
comment about the score and leave. If your score is over 80% (more than 13
correct answers), you will get a Protect Ring as a reward. If you get a perfect
100%, Ragtime Mouse will self-destruct and you will get experience points as
well as Gil, along with the Protect Ring.
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 5 - Frequently Asked Questions (FAQ)
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1. I'm looking for him in the forest. Why can't I find the Ragtime Mouse?

   The Ragtime Mouse appears randomly in all the forests so don't expect to
 see always.

2. Where are the other guides for other side-quests?

   This FAQ is only made for 1 side-quest which is about the Ragtime Mouse.
 Ragtime Mouse is the only one and main focus of this FAQ.

3. Tips and Hints?

   All I know is that the Ragtime Mouse appears randomly in any forests. If
 you know in any way on how to make them appear more often, please e-mail me, I
 will update this FAQ ASAP and I will really appreciate it and give you credit.
 Also, if you know some other helpful information on the Ragtime Mouse that is
 not shown on this FAQ, please e-mail me.

4. How come the answers are wrong?

   Actions that cause invalid answers:
     1. Targeting Ragtime Mouse with any type of action.
     2. Doing a group attack, meaning you attack both the circle and the cross.
     3. If you didn't answer the question within 20 seconds.
     4. Escaping from the battle.

6. What happens if you answered the questions incorrectly?

   He wont ask the question again.


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 6 - Credits
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 - Squaresoft for making such a great game.
 - My parents for buying me the game.
 - Neoseeker.com for posting this on their site.
 - IGN.com for posting this on their site.

 - PhoEnix (Dmitriy Pankratyev) for filling all the ????'s up! Also for giving
    me useful informations that I didn't know! Thanks a lot! Big help!

 - Klyssi Roberts for a tip.

 - Everybody else, thank you!


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 7 - Contact Info
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If you wish to contact me, feel free to e-mail me at
 - knives_cha0s@hotmail.com
By the way, 0 is zero.
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