## Final Fantasy VII Best Places for EXP/AP/Gil Guide

by Fantasy Gamer

Updated to v1.3 on Jul 28, 2004

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FINAL FANTASY VII BEST EXP AP GIL V 1.3

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Best Places for EXP, AP & GIL Guide

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"Leveling up? Mastering materia? Building up a fortune? This guide's for you!"

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1.0 - INTRODUCTION

This is my third game guide!

Actually, this is just a micro-FAQ. A list of the best places to level up to say the least. I don't know if you will agree, but I believe the information found in this guide is one of the most demanded info by those new to Final Fantasy VII... (just check the different FF7 message boards).

Sure, guides telling you how to make your characters too powerful makes the games little less challenging, but not all gamers plays the game for challenge. If I may say, many would want to finish the game just for the sake of finishing it. I don't see any thing wrong about that. Well, games are there just to entertain us.

For those level up freaks, leveling up as high as you can is one of the fastest and easiest way to beat most RPG's. With this guide, you'll be leveling up in no time. Level up to your heart's content! If you're happy with that, my efforts for this guide will be compensated already:)

Happy gaming!

FG

Baguio City, Philippines 14 October 2003 08 February 2004 (updated intro)

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2.0 - BEST PLACES FOR EXP, AP & GIL

I did not list all the enemies in the following areas. I included only the best sources of EXP / AP in each place. EXP / AP / GIL received vary depending on the number of enemies appearing at each battle encounter.

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2.1 - DISC 1

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JUNON, PATH

In the path going to the Underwater Reactor, where you saw a platoon of soldier practicing their drill, you will see a red switch at the wall. Press it and an

alarm will sound. This will trigger you to have random enemies in that area.

--> Death Machine

EXP : 900 AP : 80

```
GIL: 1200
 --> Slalom 2x or 3x
         EXP : 1400-2100
         AP : 140- 210
         GIL: 3000-4500
WHAT'S GOOD? This is the first GREAT place to level up.
MIDEEL AREA
 --> Head Hunters x3 or x4
         EXP : 1950-2600
         AP : 240- 320
         GIL: 3000-4000
 --> Crysales x3
         EXP : 2400
         AP : 210
         GIL : 1800
 --> Spirals x2 or x3
         EXP : 1400-2100
         AP : 160- 240
         GIL: 2600-3900
 --> Sea Worm
         EXP : 1300
         AP : 200
         GIL : 5000
WHAT'S GOOD? Spiral + Morph = Guard Sources!
            Best level up place before going to the Northern Cave.
_____
CORAL VALLEY
-----
 --> Bound Fats + Malldancers
         EXP : 1920-2260
         AP : 208-332
         GIL : 2450
WHAT'S GOOD? Enemies are easy, while giving good amount of EXP.
            Bound Fat + Morph = Dazer (Paralyze. Effective vs RUBY)
-----
WUTAI AREA
    Tail Vault/Razor Weed/
--> Edgehead/Thunder Bird/
    Bizarre Bug
         EXP: 1190-1665
         AP : 96-152
         GIL: 1080-1480
```

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the SCIENM Challenge.
=-=-=-=-
2.2 - DISC 2
=-=-=-
-----
SUNKEN GELNIKA
--> Unknown
        EXP : 1500
        AP : 150
        GIL: 5000
--> Unknown 2
        EXP : 3000
        AP : 300
        GIL : 10000
--> Unknown 3
        EXP : 2000
        AP : 200
        GIL: 7500
--> Serpent
        EXP : 1400
        AP : 70
        GIL: 2500
WHAT'S GOOD? S-O-U-R-C-E-S-!
_____
CACTUS ISLAND
-----
If you don't know, you can find this island directly south of Cosmo Canyon.
--> Cactuer
        EXP : 1000
        AP : 100
        GIL : 1000
WHAT'S GOOD? Cactuer + Morph = Tetra Elemental (before disc 3!)
=-=-=-=-
2.3 - DISC 3
=-=-=-=-
-----
NORTHERN CAVE
_____
--> Magic Pots x1 or x2
        EXP: 8000-16000
        AP : 1000- 2000
```

GIL: 8500-17000

WHAT'S GOOD? Bizarre Bugs gives X-Potion when defeated. Essential when doing

--> Master Tonberry

EXP : 6000 AP : 200 GIL : 6800

--> Dark Dragon

EXP : 5000 AP : 350 GIL : 2500

--> Dragon Zombie

EXP : 4000 AP : 300 GIL : 2800

--> Death Dealer 2x

EXP : 3600 AP : 400 GIL : 2400

--> 3 Movers (rare)

EXP : 0 AP : 2400 GIL : 90000

WHAT'S GOOD? Magic Pots 2x + EXP Plus = 32000 EXP! Mover + Apocalypse/Javelin = 7200 AP! Mover + Gil Plus = 180000 GIL! Mover + Morph = Protect Ring

Tonberry + Morph = Ribbon

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3.0 - MISCELLANEOUS

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3.1 - More EXP & GIL

Do you know that there is a special materia that doubles the amount of EXP & GIL you gain from battles? Yap! That's right... EXP & GIL Plus materia!

Go to Gold Saucer's Wonder Square. Change your GP for Items. When choosing the item to get, choose the one with ???????, which costs 2000 GP, you will receive the EXP Plus materia. The one that costs 1000 is the Gil Plus materia.

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3.2 - More AP

If you think that AP was left out, you're wrong!

Most characters will acquire at least 2 weapons with double growth weapons, while others are lucky enough to acquire triple growth weapons. Most of these weapons have unlinked slots, but there are also very few that has linked ones. Besisds weapons, there are also 2 armors that allow for double materia growth. Unfortunately, both armors have unlinked slots. Here's the list of all equips that allow double/triple materia growth:

```
Weapons
_____
Peace Maker
    Location: Kalm Town, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
Magic Comb
    Location: won from Fort Condor battle, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
White M-Phone
    Location: Gongaga, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
Force Stealer
     Location: Given by Rufus, buy at North Corel
     Growth : Double
     Slots : () () ()
Wind Slash
    Location: Cargo Ship, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
Motor Drive
    Location: Costa del Sol Villa
     Growth : Double
     Slots : () () ()
Wizard Staff
     Location: Mt. Corel, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
W Machinegun
     Location: Mt. Corel, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
Black M-Phone
    Location: Cave of the Gi
    Growth : Double
     Slots : () () () ()
Wizer Staff
     Location: won from Gi Nattak
     Growth : Double
     Slots : () () () ()
Platinum Fist
     Location: Tifa's house (given by man in cape), buy at Junon (Disc 2)
     Growth : Double
     Slots : () () () ()
```

Twin Viper

```
Location: Shinra Mansion, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
Rune Blade
    Location: Mt. Nibel, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
Plus Barrette
    Location: Mt. Nibel, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
Powersoul
    Location: Mt. Nibel, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
Drill Arm
     Location: Cid's house, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
Viper Halberd
     Location: Corral Valley, buy at Junon (Disc 2)
     Growth : Double
     Slots : () () ()
Javelin
    Location: Gaea's Cliff
    Growth : Double
     Slots : () = () () = () ()
Buntline
     Location: buy at Junon (Disc 2)
     Growth : Double
     Slots : () () () ()
Rising Sun
    Location: steal from Diamond Weapon
    Growth : Double
    Slots : () = () () = ()
Apocalypse
    Location: Ancient Forest
    Growth : Triple
    Slots :() () ()
Scimitar
    Location: Junon Underwater Reactor
    Growth : Triple
     Slots : () = ()
Armors
_____
Platinum Bangle
    Location: Costa del Sol
```

```
Growth : Double
    Slots : () ()
Rune Armlet
    Location: buy at Bone Village
    Growth : Double
    Slots : () () ()
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 3.3 - The Author
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Real Name: Anthony Lawrence M. Morales
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First Visited GameFAQs.com : ?? June
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Regular @ Board : Final Fantasy VII - General
                 RPG's - Everything Else
                 RPG's - Squaresoft
                 FAQ Contributors - General
                 GameFAQs World Asia (GameFAQs World Asia: Philippines
                                     topic)
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Message Board : http://boards.gamefaqs.com/gfaqs/gentopic.php?board=37842
Contributor Recognition Page
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-+- www.GameFAQs.com :
   http://www.gamefaqs.com/features/recognition/37584.html
   Final Fantasy VII - Solo Character Initial Equipment No materia Challenge
                       Wall Market - Don Corneo Attraction Mechanics
   PLAYSTATION 2
   Final Fantasy X-2 - Angra Mainyu Killing
                       Cactuar Searching
                       Review
   SNES
   Final Fantasy V - Boss
   NES
    Final fantasy III - Job Evaluation
-+- www.Neoseeker.com:
   https://www.neoseeker.com/members/submissions/Fantasy+Gamer/
   PLAYSTATION
    Final Fantasy VII - Solo Character Initial Equipment No Materia Challenge
                       Wall Market - Don Corneo Attraction Mechanics
                       Best Places for EXP, AP & GIL
```

Sources

PLAYSTATION 2

Final Fantasy X-2 - Angra Mainyu Killing
Cactuar Searching
Review

SNES

Final Fantasy V - Boss

NES

Final Fantasy III - Job Evaluation

-+- www.IGN.com

http://www.users.ign.com/about/fantasy gamer x

## 4.0 - LEGAL STUFF

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Please do not take the credit for someone's work. We authors spent lots of sleepless nights just to be able to present guides for you gaming enthusiasts ... we deserve the credit for all our hard work.

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## 5.0 - VERSION HISTORY

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This guide was made after I got tired of topics from beginners like "Where is the best place to level up?". Another reason why I made this guide is for the sake of convenience. It's too cumbersome to browse at a monster FAQ/list just to look for the info about exp, ap or gil. So, I made this little guide to help them. I tried to post it at GameFAQs, but unfortunately it was rejected for 'oversaturation'. I looked at the net for a possible host for this little (but I think, very helpful) guide and I found Neoseeker who gave my guide a chance.

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(Version 0.99)

14 October 2003 - started the Best Places for EXP and AP Guide.

14 October 2003 - finished Version 0.99.

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30 October 2003 - submitted to neoseeker.com
     30 October 2003 - Version 0.99 posted in neoseeker.com
(Version 1.0)
08 February 2004 - started first update.
08 February 2004 - finished.
                 - changed the format a little.
     xx February - submitted to Neoseeker.com
     xx February - posted at Neoseeker.com
(Version 1.1)
23 April 2004 - started second update.
23 April 2004 - finished.
                 - minor corrections were made.
(Version 1.2)
23 May 2004 - started third update.
                 - changed my title/heading design
            2004 - finished.
23 May
(Version 1.3)
27 July
          2004 - started fourth update.
                 - space adjustments where made to make the pararaphs look
                 - added info about double/triple growth equips.
27 July
           2004 - finished.
     28 July
               2004 - submitted to NeoSeeker.
As of 20 June 2004, the following sites are the only ones allowed to use this
guide:
www.GameFAQs.com
www.NeoSeeker.com
www.IGN.com
www.GameSpot.com
==========
6.0 - CREDITS
_____
I would like to express my gratitude to the following who helped me make this
guide in any way:
-+- Squaresoft (now Square-Enix)
    For making one of the best games of all times, and the best RPG for me.
    (fave party: Cloud, Cid and Barret/Yuffie)
-+- www.NeoSeeker.com
    For hosting this guide... (my third guide).
-+- THE ONE READING THIS
    This guide is made for you!
    --> My avid readers
        Thanks for the continuous support!
    --> My e-mailers
       Thanks for the time!
```

```
Special Thanks to:
-+- Fantasy Gamer
   For encoding, editing and testing this guide.
7.0 - PARTING WORDS
I WILL BE GLAD TO HEAR FROM YOU!
Tell me what you think about this quide... comments, suggestions, added info,
corrections, and constructive criticisms are all welcome.
I WILL APPRECIATE IF YOU WILL FIRST TELL ME YOUR GFAQs USER NAME (if you have).
If you think you should be given credit but was not included in the list, mail/
contact me and I'll make the appropriate actions.
Don't hesitate to e-mail me if you have anything in your mind regarding gaming.
I am one of the most hospitable FAQ Contributors here. You're guaranteed to get
a reply as soon as I read your mail :) If after one week you did not receive
any reply, it's either: (1) I did not receive your mail for some reasons, (2) I'm
sick, (3) I'm VERY busy, (4) I'm on a vacation or (5) I'm already dead :(
I will be more than willing to help in any way I can. God bless!
Fantasy Gamer
"Let's mosey!"
______
                THANK YOU FOR READING! HOPE YOU LIKED IT!
______
         Final Fantasy VII - Best Places for EXP, AP & GIL Guide
                     Date Started : 14 October 2003
                     Date Finished: 14 October 2003
                by Anthony Morales (a.k.a Fantasy Gamer)
```

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