

Final Fantasy VII Ancient Forest Guide

by Viper

Updated to v1.0 on May 30, 2001

```
=====
[ F I N A L | F A N T A S Y | V I I ]
[ A N C I E N T | F O R E S T | G U I D E ]
<<<by Viper (Viper70783@aol.com)>>>
```

Version 1.0

```
=====
[ T A B L E | O F | C O N T E N T S ]
=====
```

```
[ 1 ] Contact Info
[ 2 ] Introduction
[ 3 ] Items in the Ancient Forest
[ 4 ] Area One
[ 5 ] Area Two
[ 6 ] Area Three
[ 7 ] Area Four
[ 8 ] Disclaimer and Other Legal Crap
```

```
=====
[ 1 ] == [ C O N T A C T | I N F O ]
=====
```

E-mail: Viper70783@aol.com
ICQ: 98977273
MSN Messenger: Viper0783@hotmail.com (Please don't e-mail this address)
AIM: Viper7679
Online Alias: Viper (Can ya guess?)

E-mail I would like to receive:
-Comments/Suggestions about this FAQ
-Questions about this FAQ

E-Mail I would not like to receive:
-Unintelligent hate mail (Example: "ur faq sux and ur mama iz fat and ugly")
-SPAM (Advertisements and otherwise useless e-mails). This includes links to pornographic or "get rich quick" sites.
-E-mails from people with poor grammar

```
=====
[ 2 ] == [ I N T R O D U C T I O N ]
=====
```

The Ancient Forest is a side-quest. To get to this mysterious, elusive forest, one must either possess a Green, Black, or Blue chocobo, or have previously defeated the Ultimate Weapon (defeated it completely, that is; you fight it several times). There are twenty other guides on each of those subjects, so don't ask me.

```
=====
```

=====
There are several strange items that you can get while inside the Ancient Forest that will aid in you getting past certain obstacles. They are listed below:

=====
[I N S E C T S]

You can put them in what I call "Bridge Flowers." When you put an insect inside of the flower, its top closes to form a bridge. If you wait too long, the insect will be digested by the bridge flower. You can also put an insect in front of a hollow tree to lure out a frog.

=====
[F R O G S]

If you put a frog into a bridge flower, you get the same effect as putting an insect into one, except the frog can't be digested. Instead, they will pop out. If you are on top of the flower when the frog pops out, you will be catapulted to places previously inaccessible.

=====
[B R I D G E | F L O W E R]

The aptly titled Bridge Flower does just what its name implies: it creates a bridge. If an insect is placed inside of one, the top closes to form a "bridge" or a "stepping stone." However, after 30 seconds or so, it will swallow the insect. If a frog is placed in it, it will pop out since it can't be swallowed. If you are standing on the bridge flower while the frog pops out, it will launch you higher into the canopy.

=====
[M A N | E A T I N G | P L A N T]

Be careful around these!! If you get too close, it will bite you and you will lose HP, but it can't kill you (Your HP won't go any lower than 1, regardless of how many times you step in it)

=====
[B E E H I V E]

Well, at least I think *looks* like a beehive. If you put one of these inside of a man-eating plant, it will close its jaws, allowing you to pass unharmed.

=====
[H O L L O W | T R E E]

Place an insect in the front of this to lure out a frog.

=====

If Cloud jumps and grabs on to one of these, he will be sprung to a new place.

=====
[4] == [A R E A | O N E]
=====

First, move all of the insects you seenear the bridge flowers. Place an insect in the first one, grab another (you can only hold one at a time), go on the first flower, place the second, grab the last, and place that one in the final bridge flower. To get the item from the man-eating plant, go next to it, not on it, and hit the Circle button. If that didn't work, tap Left and Circle until you get it. Move on to the next area.

=====
[5] == [A R E A | T W O]
=====

Pick the insect up and then jump to the high ledge. Put the insect inside of the bridge flower. If a frog eats the insect, put that in the flower to reach the opposite side. Once your across, pick the frog up and put it in the left bridge flower. Stand on the flower until the frog pops out. You will be hurled to a beehive. Put it in the man-eating plant using the above "Left and Circle" tactic. Be warned, though, if you screw up you'll lose the beehive. You can now pick up the materia. Pick up the frog again and put it in the right bridge flower. Wait on it till it pops out and leave the area.

=====
[6] == [A R E A | T H R E E]
=====

Put the insects in the flowers so Cloud can reach the purple elastic plant. He will be launched to the forest canopy. Go all the way to the right to reach the summon materia. Go all the way to the left and climb down the branch to reach the item that you couldn't get in AREA 2. You'll have to do the frog trick to get back to AREA 3. Go pack to the canopy and all the way to the right to the broken limb. You can climb down to another part of AREA 3. Put the insect in the bridge flower to reach the beehive, and put the beehive in the man-eating plant. Use the second insect to reach the area to the left again. Use an insect in front of the hollow tree to lure out a frog. Forget about the frog for a moment. Take the other insect and put it in the pitcher flower to the right, then grab the frog and go back to the rightmost area of AREA 3. Put the frog in the bridge flower to the right to be sent to a cave (which I will simply title AREA 4).

=====
[7] == [A R E A | F O U R]
=====

Don't worry. This is a simple cave. No puzzles, no tricks, no super-hard bosses (or any bosses at all). Just two easy-to-get items. Isn't that great? Exit the cave to leave the forest.

=====
[8] == [D I S C L A I M E R | A N D | O T H E R | L E G A L | C R A P]
=====

This completely unofficial guide is copyright (c) by me, myself, and I. It may not be sold for profit. Only one copy per household. If it is reproduced, it must be reproduced in

whole, with nothing missing, including this disclaimer. You may not change this guide in any way, including (but not limited to) grammatical errors. If you wish to link to this guide, please contact me (Viper70783@aol.com). You must have my permission in order to link to this guide. You may not take credit for this guide. This guide must remain in text

format (.txt), unless I myself come out with another version (such as an HTML version). This guide may not be converted to another format, unless I have given you permission.

Final Fantasy VII copyright (c) Squaresoft

=====
[E N D | D O C U M E N T]

END DOCUMENT

This document is copyright Viper and hosted by VGM with permission.