

Metal Gear Solid VR Training FAQ

by Viktorius

Updated to v1.1 on May 21, 2002

This walkthrough was originally written for Metal Gear Solid on the PSX, but the walkthrough is still applicable to the PC version of the game.

```

_____
|_ \ / | |_____| | | | / \ | | | / |_____| | | | / \ |
|_____| \
|_ \ / | |_____| | | | / / |_____| |_____| | | | | | | | | | |
|_____| / |
| | \ \ / / | | |_____| | | | / |_____| \ | | | \ \ | | |_____| / |_____| \ |
| /
| | \ / | | | |_____| | | / / \ \ | |_____| \ \ | | |_____| / / \ \ |
| \ \
| | \ \ / | | |_____| | | / / \ \ | |_____| \ \ | | |_____| / / \ \ |
\ \ | | \ \
| |

```

|_____| S O L I D | \ \

Metal Gear Solid
FAQ/VR Training
PlayStation
Author: Viktor Nilsson (Viktorius)
Nilsson_viktor@hotmail.com
Finish: Monday, May 20th
Version: 1.1

| T A B L E O F C O N T E N T S |

- 1.0 Introduction
- 2.0 VR Training mode walkthrough
 - 2.1 LEVEL 1
 - 2.2 LEVEL 2
 - 2.3 LEVEL 3
 - 2.4 LEVEL 4
 - 2.5 LEVEL 5
 - 2.6 LEVEL 6
 - 2.7 LEVEL 7
 - 2.8 LEVEL 8
 - 2.9 LEVEL 9
 - 2.10 LEVEL 10
- 3.0 VR Time Attack mode Walkthrough (Fastes Times)
 - 3.1 LEVEL 1
 - 3.2 LEVEL 2
 - 3.3 LEVEL 3
 - 3.4 LEVEL 4
 - 3.5 LEVEL 5
 - 3.6 LEVEL 6
 - 3.7 LEVEL 7
 - 3.8 LEVEL 8
 - 3.9 LEVEL 9

- 3.10 LEVEL 10
- 4.0 VR Gun shooting mode walkthrough
 - 4.1 LEVEL 1
 - 4.2 LEVEL 2
 - 4.3 LEVEL 3
 - 4.4 LEVEL 4
 - 4.5 LEVEL 5
 - 4.6 LEVEL 6
 - 4.7 LEVEL 7
 - 4.8 LEVEL 8
 - 4.9 LEVEL 9
 - 4.10 LEVEL 10
- 5.0 Controls
- 6.0 FAQ
- 7.0 E-mailing me
- 8.0 Version History
- 9.0 Legal Stuff

| _____ 1.0__I_N_T_R_O_D_U_C_T_I_O_N_____ |

First: This walkthrough is to help you finish the VR training or get the fastest times on Time Attack mode. Second: I know this game is 4 years old but it is still a great game and many people still buy it. That's why I wrote this Walkthrough. Hope this Walkthrough is going to help you.

| _____ 2.0 VR TRAINING MODE WALKTHROUGH _____ |

2.1 LEVEL 1

TG G	Tactic: Directly when you start, run to the guard
	Throw the guard over. Then just run to the Goal.
S	

--

2.2 LEVEL 2

G	Tactic: Run to 1 and knock the wall. The guard
TG	is going to look there. Run the upper way to
1	goal.
S TG	

2.3 LEVEL 3

G	Tactic 1: Just crawl in the holes and get to
---	--

the
 | |_____|.| | | | Goal.
 | || | _| |
 |TG |.| . | Tactic 2: Immediately run to the guard when he
 has
 | |_____|.| | | | his back to you and throw him over. Then go to
 1
 | | .| 1|_| | and wait until the Guard has his back to you
 and
 |____S____|____TG_| throw him over to. The run to the goal.

2.4 LEVEL 4

| _____ | Tactic: Go up, run far to the right, run down
 | | _____ | | to 1 and turn, goal!

		_____ TG					
	_				_		
	S			G 1			
	_____		_____				
_____ TG _____							

2.5 LEVEL 5

_____ | G | _____ Tactic: Crawl on the floor all the time
 and
 _____ |TG TG|_____ go in between the sleeping guard and
 _| | | | | | | | | | continue to crawl to the goal. The
 Lighter
 | | | _| | | | | | | | | | Floor make noise when you step on it,
 that's
 |_ SG _ SG _| why you have to crawl.
 |_ | _| _|
 |_ | _____ |
 |_S_|

2.6 LEVEL 6

_____ Tactic: Go to 1, turn left, down to 2 and
 stay
 |G ____ | close to the wall where the camera is
 sitting.
 | | | | _____ You do not need to push against the wall,
 just
 | | _| | | | | close to it. Then go to the Goal.
	_	C				
		_				1
	C _					

		_____	S			

2.7 LEVEL 7

| . | 1 | _ | | Target Time: 16 seconds
| _ S _ | _ TG _ |

3.4 LEVEL 4

_____ 1 _____ TG | Tactic: Hurry to 1, stay close to the walls
| | | | | | while getting there. A guard will see you at
| | _ _ | | _ _ | | 1 if you are to slow. When you got there,
hurry
| | | _____ TG | | | getting down to the Goal.
| | _ | | | | _ | |
| _ S | | _ | G _ 1 |
| | _____ | | _____ | | Target Time: 10 seconds
| _____ TG _____ |

3.5 LEVEL 5

_____ | G | _____ Tactic: Run up to 1 and walk around a
little
_ _ | TG TG | _ _ till the guard will go check there. Then
go
_ | | | | | | _ around the wall/block to the right/left
| | _ | | _ | | (depends on which way the guard take).
Then
| _ TG _ | just hurry and run to the goal.
| _ | _ | _ |
| _ 1 _ | Target Time: 9 seconds
| _ S _ |

3.6 LEVEL 6

_____ Tactic: No good tactic here, please e-mail
| G _ _ | me if you know a method to get the best
time.
| | | C | _____
	_	
C	_	C
	_	_
C _		

	C	_ _

3.7 LEVEL 7

_____ G _____ |
TG | _ | | _ | TG Tactic: when the guards are looking away, start
| _ | running. Learn how long they look the other way.
| | _ | | When they start looking there you are, start
crawl.
| _ _ | Immediately when the guards are looking the other
TG | _ | | _ | TG way, get up and run. Replay, and goal! Not the

fastes

```
|         _          | way but fast!  
|         |_ |      |  
|         _          | Target Time: 13 seconds  
TG|_ |           |_ |TG  
|_____S_____ |
```

3.8 LEVEL 8

```
|_____ |G| Tactic: Go to 1 and knock. Run to 2  
|_| | |_| | |_| | |_| | and wait till the guard over look the  
|_ TG _ TG _ TG _ | other way. Then start running again. Do  
|1|_| |_| |_| |_| | the same thing with the last guard and  
|_S _2_ | run to the goal. This isn't the fastest.  
|_| |_| |_| |_| |  
|_____ | Target Time: 11 seconds
```

3.9 LEVEL 9

```
| |TG_G_TG| |  
| | |_| | |  
|_|_|_|_| Tactic: No good tactic here. Please e-mail me if you  
|_|_|_|_| know any good tactic.  
| | | |  
| | | | Target Time: ???  
|_| | | | |
|TG | |  
| | | |  
| | | |  
| | |_|  
| | |_|  
| | | |  
| | | |  
|_| | |  
|_| | |  
| | | |  
| | | |  
| | | |  
| | |_|  
| | |_|  
|_|_|_|_|  
| | | |  
| | |_|  
| | |_|  
|_|_|_|_|S_|
```

3.10 LEVEL 10

```
|_____ G _____ | Tactic: No good tactic, e-mail me if know any.  
| | |_|---|_| | |  
| | TG | | |  
|_|_|_|_|  
|| C |_| Target Time: ???  
|_|_|_|_|  
|_|_|_|_|
```

```

| _ | |TG| |
|| | | |
||_| | |
|__| | |
|____| | |
|_____| | |

```

VR Time Attack Mode Complete!
Award: Gun shooting Mode

4.0_V_R_G_U_N_S_H_O_O_T_I_N_G_M_O_D_E_W_A_L_K_T_H_R_U_G_H

4.1 LEVEL 1

```

| |TG __G_|
goal.

```

Tactic: go to 1 and shoot the guard. Run to

```

| | | |
| | | |
|_| | |
|_| | |
|_|1 | |
|_S_| | |

```

4.2 LEVEL 2

```

| | | |G|
| | | | |
the
| |_|TG|_| |
| _TG TG_| |
| |_|TG|_| |
| |_| | |
|_S_1_| |

```

Tactic: stand on 1 and wait for the guard, when he comes, shoot him. Another guard will hear the guard fall and go check what it was. Shoot him then. Another guard will come too, kill him and kill the last one.

4.3 LEVEL 3

```

| TG__ | |G| | |
|2|_|.| | |
| .... .| |_|
|TG |.| . |
| |_|.| 3| |
| 1 |.| |_|TG
on
|__S_| |
Run

```

Tactic 1: Just crawl in the holes and kill the guards from behind.

Tactic 2: Knock on the wall at 1 and kill the guard that comes (can be hard sometimes). Then go to 2 and aim on the guard. Go to 3 and knock on the wall and wait for the guard and kill him. Run to goal.

4.4 LEVEL 4

```

|TG_3_TG _____|
| | | | |
| | |_| | |
however

```

Tactic: go to 1 and shoot the guard over you, go to 2 and kill the guard, run to 3 and kill the 3rd guard and kill the other 2 guards


```

| | |   ___TG| | |   you want. Run to goal.
|1|_| |   | |_| |
|  _S|  _ |G__ |
| |___| |___| |
|_2_____TG___|

```

4.5 LEVEL 5

```

      ___| G |___
    _| _ |___|___
  _| | |TG TG| | |___
 | TG|_| | |TG | |
 | _ |   _ 2 | _ |
 |___ | | 1 | ___|
 |   |   ___|
 |___S_|

```

Tactic: go to 1 and shoot the guards,
go to 2 and kill one of the guards and
then kill the last guard somewhere.
Run to goal.

4.6 LEVEL 6

```

_____
and
|G ___TG|
the
| | | |_____
kill
| | _| | |
|C|_| C 2 |
|TG |_|3 1 |
|   C TG| | |
|_____ | | |
|   | C|___|S|
|_____|

```

Tactic: count to 1 when you have started
go to 1, kill the guard. Go to 2 and kill
guard there. Knock on the wall at 3 and
the guard that will come. Go to goal while
avoiding the cameras.

4.7 LEVEL 7

```

_____
|  _  G  _ |
| |_|    |_| |
|          | |
|          | |
| |_|    |_| |
|          | |
|          | |
| |_|    |_| |
|_____S_____|

```

Tactic: Just shoot like a crazy-man to kill
all the guards cause there isn't any real
tactic I know of.

4.8 LEVEL 8

```

_____
|  _  _  _  _  |G|
|___| |___| |___| |___| |
|  _TG  _TG  _TG  _  |

```

Tactic: No tactic, please e-mail me if
you know any.

```

| | | | |
|_S_____
| | | | |
|_____

```

4.9 LEVEL 9

```

| | _G | |
| | | | |
|_TG   TG|
|_| 2|_|

```

Tactic: Go to 1 and shoot the guards from there.
 Now go to 2 and knock on the wall. Then kill the guard and the other guard will hear his body falling, kill him then.

```

|_ | | |
|_ | | |

```

NOTE: If there is any error(s) with this map/tactic please e-mail me and inform.

```

| | | |
| TGx4_|
| | | | |
| | | |
| | | |
|_ | | |
|_ | | |
| | 1| |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
|_|_|_|S_|

```

4.10 LEVEL 10

```

| | | | | | |
| | 2|_|---|_| |
| | | | |
| | TG | | |
|_| | | |
|| C | | |
||_ | | |
|_| | | |
| 1 | | TG|
|| | | |
||_| | | |
|_| | | |
|_|_|_|_|

```

Tactic: No tactic, e-mail me if you know any.

VR Weapon Mode Complete!
 Award: Survival Mode

Survival mode: As same as gun shooting mode except you have 8 minutes To finish ALL the levels. And don't stress. And try not to waste to much bullets. Pick up bullets if a guard drop any. If you manage to do it, you'll get a demo that shows how to get the best times on weapon mode. That's why I didn't write how to get the best times on

weapon mode.

| 5.0_C_O_N_T_R_O_L_S |

```
 / L \ _____ / R \   L1. Equip/Unequip Item
| /\                (/ \) | L2. Select Item
| < >   ==   ==   ( ) (O) | R1. Equip/Unequip Weapon
| \ /          ==      (X) | R2. Select Weapon
|   ** _____ **   | (/ \). First person view
|   ****/          \**** | ( ). (unarmed) Throw over/Strangle
|   **/            \**   | (armed) Shoot
|   |              |     | (O). Hit/Kick
| \_/             \_/   | (X). Crunch/Crawl
                        D-pad. Move
                        Left Stick. Move
                        Right Stick. Nothing
                        Start. Pause
                        Select. Codec open/close (not in VR)
```

| 6.0_F_A_Q |

E-mail me if you have any questions.

| 7.0_E-M_A_I_L_I_N_G_M_E |

If you are going to e-mail me, write "Metal gear Solid VR" or "MGS VR"

Or something like that in the subject if you know something like a tactic or something like that. If you don't write that in the subject it may get deleted by mistake. You can also e-mail me if there is a typo error or grammar error that need to get fixed. And remember that every tactic (or a typo that needs to be fixed or something else) that I will submit on this walkthrough will give you credit.

| 8.0_V_E_R_S_I_O_N_H_I_S_T_O_R_Y |

Version 1.0. Complete the 20th of may 2002.

Version 1.1 Updated some small things like added the "Legal stuff". Forgot it before and fixed a small typo. 21th of may 2002.

| 9.0_L_E_G_A_L_S_T_U_F_F |

this document Copyright 1998 Viktor Nilsson

This document is copyright Viktorius and hosted by VGM with permission.