

Metal Gear Solid Music FAQ

by imperator

Updated to v1.0 on Jun 16, 2005

This walkthrough was originally written for Metal Gear Solid on the PSX, but the walkthrough is still applicable to the PC version of the game.

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T A C T I C A L E S P I O N A G E A C T I O N

----- Music FAQ -----

version 1.00

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[ Finished in ] June 15, 2005
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Metal Gear Solid

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- Game Release Date:           September 3rd, 1998
- Developed/Published by:      Konami
- Console:                     Sony Playstation

- Director / Producer         Hideo Kojima
- Executive Producer          Motoyuki Yoshioka
- Character/Mechanical Design  Yoji Shinkawa
- Music (Main Theme)          TAPPY
- Music (Ending Theme)        Rika Muranaka
- Military Advisor             Motosada Mori
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:: HOW TO NAVIGATE THE FAQ ::

You have to highlight the code section, copy it, enter your browser's "Find" function, paste it there, and Find - If not working, then click the Find button again.

Or simply highlight the code section and follow:
CTRL+C, CTRL+F, CTRL+V e ENTER

NOTE: If you are a mac user, then, you should use:
[Command] + C, [Command] + F, [Command] + V e ENTER

VERSION HISTORY

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- Version 1.0 (06/15/2005) - Added "Where to Hear" information
- Version 0.9 (06/06/2005) - Added "About Music in Metal Gear Solid" section
- Version 0.8 (06/05/2005) - First version of this guide.

ABOUT MUSIC IN 'METAL GEAR SOLID'

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Metal Gear Solid features has a really good sound work for a 1998 game, has a nice eletronic ambient music that walks the gamer through the emotions that he's supposed to feel, wether it's urgency or calmness or any other.

The cutscenes have a more elaborated music, with chorus and orchestra-like songs. And at the ending, the relaxing "The Best Is Yet to Come", a vocalized song performed by Rika Muranaka, and that fits totally the game's atmosphere.

That's it, pals. Enjoy now the details of this great soundwork.

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MAIN THEME

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Song Title: "Metal Gear Solid Main Theme"
Composed and performed by TAPPY
Time Length: 5:25

How you can get: - Buying The Original Soundtrack Album

== INFORMATION ==

This song is a mixed beat really catchy and unique.

(more info will be added later)

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ENDING THEME

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Song Title: "The Best Is Yet to Come"
Written / Produced by Rika Muranaka

Additional choral arrangement by David Downes

Words translated by Blathnaid ni Chufaigh

Recorded at Beech park studio Irland

Engineered by Philip Beglly

Lead vocal Aoife ní Fhearraigh
(Appears courtesy of Gael-Linn Records)

Chorus Iarlaith Carter, Stephen Mailey,
Limar Noone, Meav nt Mhaqlchatha,
John McNamara, Cathal Clinch,
Rachel Talbot, Sinead Fay,
Sylvia O'Brieniarlaith, Carter,
Lwan Cowley

Musicans Deelan Masterson (Low Pipe Bouzouki)
James Blennerhassett (Double Bass)
John Fitzpatrick (Fiddle)
Noel Bridgeman (Percussion)
Rika Muranaka (Keyboards)

"THE BEST IS YET TO COME" re-mix version
Re-mixed by DJ. Temple Bar
Recorded at Beech Park Studio. Irelan
Engineered by Philip Begley

When you hear: - At the credits screen, after beating the game

How you can get: - Buying The Original Soundtrack Album

== INFORMATION ==

This song is written and recorded in Gaelic (language), and you can read below the original lyrics plus the Official English Translation

==== LYRICS (Original Lyrics in Gaelic) ====

An cuimhin leat an gra
Cra croi an ghra
Nil anois ach ceol na h-oiche
Taim siorai i ngra
Leannain le smal
Leannain le smal

Lig leis agus beidh leat
Lig leis agus beidh gra

Cuimhne leat an t-am
Nuair a bhi tu sasta

An cuimhne leat an t-am
Nuair a bhi tu ag gaire

Ta an saol iontach
ma chreideann tu ann

Tug aghaidh ar an saoi
is sonas siorai inar measc
Ceard a tharla do na
laethanta sin
Ceard a tharla do na
h-oicheanta sin

An cuimhin leat an t-am
Nuair a bhi tu faoi bhron
An cuimhin leat an t-am
Go siorai sileadh na ndeaor

An ormsa na orainne a bhi
an locht
Ag mothu cailite s'ar fan
Cen fath an t-achrann is
sileadh na ndeor
Ta ailleacht sa saol
Ma chuardaionn tu e
Ta gliondar sa saol
Cuardaimis e

==== LYRICS (Translated to English) ====

Do you remember the time when little things made you happy
Do you remember the time when simple things made you smile
Life can be wonderful if you let it be
Life can be simple if you try

What happened to those days?
What happened to those nights?
Do you remember the time when little things made you so sad
Do you remember the time when simple things made you cry

Is it just me, or is it just us
Feeling lost in this world?
Why do we have to hurt each other?
Why do we have to shed tears?
Life can be beautiful if you try
Life can be joyful if we try
Tell me I am not alone
Tell me we are not alone in this world fighting against the wind
Do you remember the time when simple things made you happy
Do you remember the time when simple things made you laugh

You know life can be simple
You know life is simple
Because the best thing in life is yet to come
Because the best is yet to come

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ORIGINAL SOUNDTRACK ALBUM

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Album Name: Metal Gear Solid Original Game Soundtrack
Release Date: September 23rd, 1998

The album contains one disc - Here are the songs:

Track 01 - Metal Gear Solid Main Theme
Track 02 - Introduction
Track 03 - Discovery
Track 04 - Cavern
Track 05 - Intruder 1
Track 06 - Encounter
Track 07 - Intruder 2
Track 08 - Warhead Storage
Track 09 - Intruder 3
Track 10 - Mantis' Hymn
Track 11 - Hind D
Track 12 - Duel
Track 13 - Enclosure
Track 14 - Blast Furnace
Track 15 - Colosseo
Track 16 - Rex's Lair
Track 17 - Escape
Track 18 - End Title / The Best is Yet to Come
Track 19 - VR Training
Track 20 - Metal Gear Solid Main Theme (1997 E3 Edit)
Track 21 - Metal Gear Solid Control Mix - Mixed by Quadra

:: WHERE TO HEAR INFORMATION ::

Here you see where in the game each song plays:

Song Title: Metal Gear Solid Main Theme
Where It Plays: At the Opening Scene

Song Title: Introduction
Where It Plays: At the Game Start Screen

Song Title: Discovery
Where It Plays: ??????????

Song Title: Intruder 1
Where It Plays: When you get into the alert mode

Song Title: Encounter

Where It Plays: When you get into the alert mode

Song Title: Intruder 2
Where It Plays: At the Tank Hangar

Song Title: Warhead Storage
Where It Plays: In the Nuclear Warhead Storage Building

Song Title: Intruder 3
Where It Plays: In the Nuclear Warhead Storage Building Floor B2

Song Title: Mantis' Hymn
Where It Plays: When you face Psycho Mantis

Song Title: Hind D
Where It Plays: At the 'Hind D' boss fight

Song Title: Duel
Where It Plays: In most scenes that include a boss

Song Title: Enclosure
Where It Plays: When Meryl gets shot by Sniper Wolf and Snake can't help

Song Title: Blast Furnace
Where It Plays: At the blast furnace

Song Title: Colosseo
Where It Plays: At the commander's room

Song Title: Rex's Lair
Where It Plays: At the underground base where Metal Gear Rex is housed

Song Title: Escape
Where It Plays: At the escape route, at the very end of the game

Song Title: The Best is Yet to Come
Where It Plays: At the credits screen

Song Title: VR Training
Where It Plays: During the missions in VR Training

CONTRIBUTIONS AND CORRECTIONS ARE ALWAYS WELCOME IN THIS GUIDE.

Credits to: - magnum502
 - Boodockisback | they helped me to know |
 - spamhair | where each song plays |

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SPECIAL THANKS

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I would like specially to thank:

[YOU!!!]

Dear reader, you're the reason for this FAQ to exist

[Myself]

If it wasn't me you would not be reading this useful guide =D

[Junker HQ - <http://junkerhq.net/>]

Got some info from his site.

[Wikipedia - <http://www.wikipedia.org>]

The online free Encyclopedia.

[Hideo Kojima]

and his team, for giving us this blessed series

CONTACT

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How to contact Imperator - It's not that hard, you should try:

1 - E-mail:

luis [dot] imperator [at] gmail [dot] com

2 - Reading other FAQs written by me:

<http://www.gamefaqs.com/features/recognition/50561.html>

COPYRIGHT INFO

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For any questions, comments and donations, please email-me:

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