

2. For Reader

If you want to ask me a question, don't forget to put the game's name in the subject field. I had told this in author's note, but I keep receiving some mail without subject. It's not so hard to do that, right?

Oh yeah, never say this in your mail "Sorry to waste your time for reading my mail". You're NOT wasting my time. Trust me. I like reading your mail (except those a**holes that send me flames and hate mail) and helping you (if I can).

One last thing, from now on I will not reply any flames and hate mail. It's only a waste of time.

That's all. I hope you like my faq and can find some useful info.

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01. R E V I S I O N H I S T O R Y
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VERSION 0.2 (28 December 2000)
Minor update.

VERSION 0.1 (31 December 1999)
First release. Contain most of this walkthrough.

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02. I N T R O D U C T I O N
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This walkthrough is for the Recover NOC List mission on Impossible difficulty only. On the Impossible difficulty, you must do some extra objectives to complete the mission. Sometimes there are even extra obstacles, like a guard guarding a door. But the mission and the storyline is same as the Possible difficulty but if you are playing on Possible difficulty don't use this walkthrough because there are things that you cannot do on Possible difficulty. So rather than confusing yourself, just read my Possible walkthrough for the Recover NOC List mission. If the site where you read this walkthrough doesn't have the Possible walkthrough, then go to <http://www.gamefaqs.com/> And if you're looking for any updates also check on that site.

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03. B A S I C M O V E S
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Up	Move up
Down	Move down
Right	Move right
Left	Move left
X	Jump
Square	Punch/Shoot
Circle	Crouch
Triangle	Select weapon
R1	View left
R2	Aim
L1	View right
L2	Change view
Start	Open menu

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04. W A L K T H R O U G H : E M B A S S Y F U N C T I O N
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MISSION BRIEFINGS

We've placed you on the guest list for a society function at the Russian Embassy in Prague, where Candice Parker and Robert Barnes are being kept prisoner. There you will make contact with agents Davies and Harmon, who have already infiltrated the embassy and can provide useful information and equipment. Remember to hide smoke generators in the ventilation ducts to prepare for your escape. You will have to assume the identity of the Ambassador's Aide, as he has access to the restricted areas of the embassy - Dieter Harmon's spicy cocktails should come in handy here.

TEAMS

Ethan Hunt : Currently in Kiev, he will be your pointman in Prague. An official invitation to the Embassy function has been arranged for him.

Jim Phelps : Leader of IMF team. Stationed in a submarine positioned off the coast. Will follow all operations by means of satellite video and be in constant radio contact with the team.

Sarah Davies : Four years living in Prague. Infiltrated native high society. Invaluable for local intelligence.

Dieter Harmon : Schooled in several East European countries. Son of a traveling caviar salesman. Functions as bartender with high access to parties and social events. Valuable information source.

EQUIPMENT

Communicator : Miniaturized communication device that doubles as a database with info about the mission in progress.

9mm Hi Power : Standard street weapon needs no introduction. Imprecise, noisy, hazardous when pointing at you.

Face Maker : The most useful IMF gadget of all. Foam cartridges will reproduce any face with 100% accuracy. Time and temperature can affect the duration of the mask. A lot of laughs at Langley Alumni reunion dinners.

WALKTHROUGH

In order to survive, you must find the protection suit. After you find it, destroy the crates that has an 'X' mark on it. Then find the guard that holding the exit key. Kill him and take the key. Then exit through the door.

MAP

No map available for now.

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06. W A L K T H R O U G H : K G B H Q
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MISSION BRIEFINGS

You'll be entering the section where we think our agents are being kept prisoner. Your disguise won't grant you the authority to free them, so you'll have to use the facemaker again on someone else there. I suggest you find the head of security and impersonate him. Be very careful; this is a security area, and there will be surveillance cameras everywhere. Be sure to shut them off, so you don't trigger an alarm while taking Candice out of there and towards the Computer.

TEAMS

Ethan Hunt : Currently in Kiev, he will be your pointman in Prague. An official invitation to the Embassy function has been arranged for him.

Jim Phelps : Leader of IMF team. Stationed in a submarine positioned off the coast. Will follow all operations by means of satellite video and be in constant radio contact with the team.

Sarah Davies : Four years living in Prague. Infiltrated native high society. Invaluable for local intelligence.

Dieter Harmon : Schooled in several East European countries. Son of a traveling caviar salesman. Functions as bartender with high access to parties and social events. Valuable information source.

Jack Kieper : Organizational expert, specializing in smooth getaways. Impeccable timing. Always counted on to get us home safely.

Robert Barnes : Ultra - reliable high - risk operative. Seemingly intercepted attempting rescue on Candice Parker.
STATUS : Missing in Action.

Candice Parker : Top cryptology expert. Former MIT researcher. Excellent support agent in missions involving computer security.
STATUS : Abducted by enemy.

OBJECTIVES

Talk to Barnes
Find video freezer
Find facemaker
Find dartgun
Sabotage video link
Find exit passcard

* = Starting point
/ = Door
\ = Door
A = Barnes
B = Candice Parker
C = Stock Room
D = Security Head Officer Room
E = Camera Room
F = Double door
1 = The place where you must put the beeper

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07. W A L K T H R O U G H : S E C U R I T Y H A L L W A Y

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MISSION BRIEFINGS

The level you're about to enter is an old-fashioned security hallway. You might have run into one before. The tiles are booby-trapped and there are probably some guards in the area. Candice should be able to short-circuit the system, enabling you to watch your step. At the end there'll be a switch to deactivate the whole system and help Candice through safely.

TEAMS

Ethan Hunt : Currently in Kiev, he will be your pointman in Prague. An official invitation to the Embassy function has been arranged for him.

Jim Phelps : Leader of IMF team. Stationed in a submarine positioned off the coast. Will follow all operations by means of satellite video and be in constant radio contact with the team.

Sarah Davies : Four years living in Prague. Infiltrated native high society. Invaluable for local intelligence.

Dieter Harmon : Schooled in several East European countries. Son of a traveling caviar salesman. Functions as bartender with high access to parties and social events. Valuable information source.

Jack Kieper : Organizational expert, specializing in smooth getaways. Impeccable timing. Always counted on to get us home safely.

Robert Barnes : Ultra - reliable high - risk operative. Seemingly intercepted attempting rescue on Candice Parker.
STATUS : Missing in Action.

Candice Parker : Top cryptology expert. Former MIT researcher. Excellent support agent in missions involving computer security.
STATUS : Abducted by enemy.

OBJECTIVES

Secure passage for Candice
Activate master switch

EQUIPMENT

Communicator : Miniaturized communication device that doubles as a database with info about the mission in progress.

Dart Gun : Used with sleep-inducing darts. Up to 20 rounds can be stored in one clip. Quite powerful and very silent.

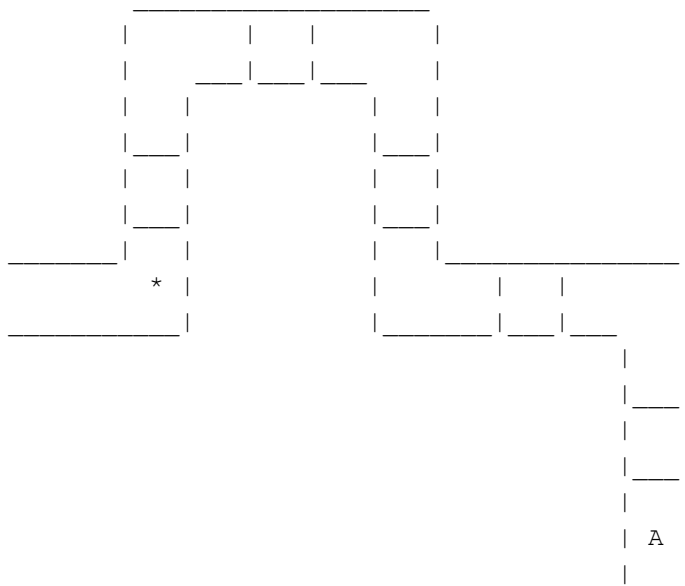
9mm Hi Power : Standard street weapon needs no introduction. Imprecise, noisy, hazardous when pointing at you.

WALKTHROUGH

Your job this time is to reach the end of this hallway, killing all the guards along the way, and press the master switch. But it isn't that easy. The ground are booby trapped. You will see a blue floor. Stand near it, and its color will change. The red floor are the floor with electricity. You must jump only on the

blue floor. There are also a camera gun on top of these floor. And don't forget to kill all the guards, if you don't want they arrested Candice.

MAP



* = Starting point

A = Master switch

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08. W A L K T H R O U G H : S E W A G E C O N T R O L

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MISSION BRIEFINGS

Their computer complex is set in an old underground sewage plant as this was the only place cold enough to conceal the super computer's heat emissions. It will be heavily guarded and very dangerous. Your priority is to clear the way for Candice so she can download the NOC list and feed a virus into the computer's memory.

TEAMS

- Ethan Hunt : Currently in Kiev, he will be your pointman in Prague. An official invitation to the Embassy function has been arranged for him.
- Jim Phelps : Leader of IMF team. Stationed in a submarine positioned off the coast. Will follow all operations by means of satellite video and be in constant radio contact with the team.
- Sarah Davies : Four years living in Prague. Infiltrated native high society. Invaluable for local intelligence.
- Dieter Harmon : Schooled in several East European countries. Son of a traveling caviar salesman. Functions as bartender with high access to parties and social events. Valuable information source.
- Jack Kieper : Organizational expert, specializing in smooth getaways. Impeccable timing. Always counted on to get us home safely.
- Robert Barnes : Ultra - reliable high - risk operative. Seemingly intercepted attempting rescue on Candice Parker.
STATUS : Missing in Action.
- Candice Parker : Top cryptology expert. Former MIT researcher. Excellent support agent in missions involving computer security.
STATUS : Abducted by enemy.

OBJECTIVES

- Find super-computer
- Protect Candice

Moscow. Try to finish this mission for him. Use the Golitsyn facemask. Find the door leading directly back into the embassy.

TEAMS

Ethan Hunt : Currently in Kiev, he will be your pointman in Prague. An official invitation to the Embassy function has been arranged for him.

Jim Phelps : Leader of IMF team. Stationed in a submarine positioned off the coast. Will follow all operations by means of satellite video and be in constant radio contact with the team.

Sarah Davies : Four years living in Prague. Infiltrated native high society. Invaluable for local intelligence.

Dieter Harmon : Schooled in several East European countries. Son of a traveling caviar salesman. Functions as bartender with high access to parties and social events. Valuable information source.

Jack Kieper : Organizational expert, specializing in smooth getaways. Impeccable timing. Always counted on to get us home safely.

Robert Barnes : Ultra - reliable high - risk operative. Seemingly intercepted attempting rescue on Candice Parker.
STATUS : Missing in Action.

Candice Parker : Top cryptology expert. Former MIT researcher. Excellent support agent in missions involving computer security.
STATUS : Abducted by enemy.

OBJECTIVES

Secure passage for Candice
Find the mask of Golitsyn
Take back the NOC-list

EQUIPMENT

Communicator : Miniaturized communication device that doubles as a database with info about the mission in progress.

Dart Gun : Used with sleep-inducing darts. Up to 20 rounds can be stored in one clip. Quite powerful and very silent.

9mm Hi Power : Standard street weapon needs no introduction. Imprecise, noisy, hazardous when pointing at you.

Face Maker : The most useful IMF gadget of all. Foam cartridges will reproduce any face with 100% accuracy. Time and temperature can affect the duration of the mask. A lot of laughs at Langley Alumni reunion dinners.

Video Freezer : Electronic jewel that blocks all flow of multimedia data.

Explosive Gum : Looks like Christmas. Press red to green, stick some where and get away. Five seconds later it will blow your adversary into New Year's. Best not to chew.

WALKTHROUGH

You and Candice must reach the other end. But with the camera gun, it seems impossible for Candice. Here's what you must do. Shoot the camera gun so it can't shoot for a while then run quickly, Candice will follow you. If there are two camera gun, shoot the one in your back first, then shoot the other, run. Get the idea? After you reach the other end, Candice will open the locker room. Enter the locker room, and the door behind you suddenly close. Two guards will arrest Candice. Now open the locker to receive the Golitsyn mask. Next to the locker, there is a circuit box. Shoot it or punch it until it explodes. Four guards will surround you and shoot you. You must kill them. After you kill them, go to the small room. A guard will run. Shoot him with your dart gun. After he's dead, take back the NOC list and then check Candice. Continue to escape.

MAP

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13. ACTION REPLAY CODES

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North American Version

Infinite Health	8008FE04 00FF
Infinite Ammo All Weapons	800454AA 2400
Unlock All Missions	8008FA8C 00FF
	8008FB10 FFFF

European and Australian (PAL) Version

Infinite Health	8008FC0C 0196	8008FC1C 00FF
Infinite Time	8008FD7C 00FF	
Infinite Ammo For Most Main Weapons	801F5812 0014	
Infinite Fire Extinguisher	801F5820 00FF	
Infinite Tazer	801F5832 0064	
Infinite Blue Spray	801F5852 0064	
Infinite Masks	801F5822 0063	

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14. SPECIAL THANKS

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1. GOD for everything
2. My family and my dogs
3. Game FAQs for publishing my faqs
4. Cheat Code Central for allowing me to use their GameShark Codes. Thanks Dave.
5. My computer
6. You for reading my FAQ

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15. LIST OF THE DAMNED

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I remove all the names inside my List of the Damned except the first two. From now on I will focused this Damned List only for those damn plagiarist.

1. Name : VEGA
E-mail : vdirect@bdg.centrin.net.id
Website : <http://www.vegindo.com>
He plagiarized my Dino Crisis walkthrough and sell it in his store.He sold it

for Rp. 12.500,-. Although he has translate my walkthrough into Indonesian language, I can still recognize it. That stupid son of a ***** translate it words-by-words. The book's title is GAME GUIDE Volume 9. All the previous volume of that book is also ripping someone else's faq (especially from GameFAQs) and translate it into Indonesian.

For HS, the animal that I suspect responsible for that, I got few words for you :

F*** YOU BASTARD. HOW DARE YOU PLAGIARIZE MY WALKTHROUGH AND SOLD IT IN YOUR FILTHY STORE. ENJOY THAT MONEY WHILE YOU CAN. BECAUSE SOON I WILL MAKE YOU REGRET FOR BEING BORN INTO THIS WORLD.

For any of the reader that want to do me any favor, please send flames, hate mail, viruses, bomb, nuclear, or anything to his address.

2. Name : Game Station
E-mail : gameguys@bdg.centrin.net.id
Website : <http://www.vegindo.com/gamestation>
Address : Jl. Pungkur 155 Lt. 2, Bandung 40251.

He plagiarized my friend's walkthrough (also from GameFAQs), so I think that this animal is worthy enough to enter my Damned List. They publish it in Game Station, October 1999, 3rd week, volume 21, Rp. 3.500,-

For KSH, Sir Maul, Tik Tan, Ratu Bedak, Blue Beo, and anybody that I forgot to mention, I just want to say this : SCREW YOU ALL!!!! Someday I will visit your office carrying a BIG Shotgun, ready for blowing your f***ing brains out from your f***ing head.

Reader, please send this a**hole some 'nice' stuff.

3. Name : X-Boy a.k.a Pansy-Boy a.k.a X-Gay
E-mail : x-boy@gundam.com

This son of a ***** is the webmaster of that ****ing site (www.vegindo.com). He's the world's dumbest son of a ***** that I have ever met. In their ****ing messageboard, it says that we (faq author) are the same as the plagiarist, cause all we do is just finished the game and then write it down. Ha ha ha ha ha ha, what a good reason. Now you know why I said that he's the world's dumbest son of a *****.

If you said that we just finished the game and then write it down, why don't you do that by yourself, mother****er?!?!?! Why you have to ripp my faqs?!?!

For Pansy-Boy, Miss Maul, and the rest of your ****ing crew :

DIN PAPPA †R EN GRIS KNULLARE, S† KAN KNULLADE DIN MAMMA OCH HON F†DDE DIG!

Dein Vater ist ein Schweineficker, darum hat er deine Mutter gefickt und ich in die Welt gesetzt!

Tu padre es un follador de cerdos, por eso follo a tu madre y hizo possible tu nacimiento!

tu padre es un cerdo, que se cogio a tu mama y naciste tu pendejo

hijo de toda tu puta madre te voy a matar y vas a sentir mi verga en la garganta hasta que te salga por el culo,,solo asi sentiras lo mismo que le hice a tu madre hijo mio bastardo.

jigoku eiku no wa.. omaega saki da. te vas a ir al infierno antes que yo pendejo

Bapaklu tukang ngawinin babi, maka ia kawin sama babi terus tuh babi ngelahirin elu. Dasar anak babi.

My last note for Damned #1, #2, and Damned #3

All of you will surely burn in hell for what you did, so enjoy that blood

money while you can....

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16. I M P O R T A N T N O T E

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Hey, faq-makers, you should read this section. I just receive an e-mail and he told me that he has asking everybody who made a walkthrough (including myself) and I'm the ONLY one that answered. Have you all forgot the manner that your father and mother taught you when you were kids? If someone asking for your help and you can help him, then do so. If you don't want people to send you an e-mail then said so on your faq. Don't let people disappointed. I also have the same experience. I asked someone and he didn't answered me. I don't know if he's a busy man or not, but he didn't answered me. I'm very disappointed. Just because you have made a great faq, and a lot of people e-mail you, it don't make you a great man. What makes you a great man is your attitude.

And for myself, I guarantee that I will answer your questions, even if I can't answer it. And if I haven't answered your mail within a week, please mail me back, because maybe I don't read your faq, or something like that.

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17. A U T H O R ' S N O T E

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For those of you who want to send comments, questions, or information regarding this FAQ, don't hesitate to mail me.

Feel free to e-mail me about any mistakes or additions concerning this FAQ, but don't forget to mention the game's name in the "Subject" field.

If you read this FAQ not on these sites :

- 01) GameFAQs (<http://www.gamefaqs.com/>)
- 02) Console Gamer (<http://www.console-gamer.com/>)
- 03) Absolute Playstation International (<http://www.absolute-playstation.com/>)
- 04) Playstation Network (<http://www.caratworld.com/psnetwork/>)
- 05) Cheat Code Central (<http://www.cheatcc.com/>)
- 06) Video Games Strategies (<http://www.vgstrategies.about.com/>)
- 07) Planet Web (<http://www.planetweb.purespace.de/>)
- 08) Hype.Se (<http://cheats.hype.se/>)
- 09) Game Revolution (<http://www.game-revolution.com/>)
- 10) Game Core (<http://www.videogamecore.com/>)
- 11) Xcheater (<http://www.xcheater.com/>)
- 12) PhatGames (<http://www.phatgames.com/>)
- 13) Spoiler Centre (<http://www.the-spoiler.com/>)
- 14) The Cheat Empire (<http://home.planetinternet.be/twuyts>)
- 15) Cheat Code Central (<http://www.cheatcc.com/>)
- 16) Survival Horror (<http://survivalhorror.com/>)
- 17) Games Blaster (<http://www.gamesblaster.com/>)
- 18) Gaming Addiction (<http://www.games.prohosting.com/>)
- 19) Diablo Page (<http://www2.50megs.com/neo667/diablo.html>)
- 20) Resident Evil Extreme (<http://rextreme.evilmgaming.net>)
- 21) PsxGamer (<http://www.psxgamer.com>)
- 22) SuperCheats (<http://www.supercheats.com>)
- 23) All Anime (<http://www.allanime.com>)
- 24) Adrenaline Vault (<http://www.avault.com/cheats>)
- 25) Blue Crescent's Page (<http://members.xoom.com/bluecrescent/credits.html>)
- 26) RPG Classics (<http://www.rpgclassics.com>)
- 27) Happy Puppy (<http://www.happypuppy.com/>)
- 28) Chi Phan's Page (<http://homepages.go.com/~chphan/Rpgdreamersindex.html>)

- 29) Bob Santos' Page (http://www.geocities.com/charmin_guy_011285)
- 30) Alternative Reality (<http://www.alternative-reality.com>)
- 31) DLH (<http://DLH.Net>)
- 32) Firesoft (<http://www.firesoft.net>)
- 33) Beyond Evil (<http://beyondevil.cjb.net/>)
- 34) Random Page of Crap (<http://www.geocities.com/frozen4lyfe/index.html>)
- 35) Nemesis' Page (http://www.geocities.com/i_am_nemesis_99/)
- 36) Boschamp's Page (<http://www.angelfire.com/games2/boschamp>)
- 37) Lugial2's Page (<http://www.geocities.com/lugial2/index.htm>)
- 38) Our Turf (<http://www.ourturf.com>)
- 39) Randar 83's Page (<http://www.geocities.com/randar84>)
- 40) Total Video Games (<http://www.totalvideogames.com>)
- 41) Cheating.De (<http://www.cheating.de>)
- 42) Cheat City (<http://www.cheatcity.com>)
- 43) Fei Yuki's Page (<http://feiyenkn.homepage.com>)
- 44) Web Spot (<http://silverqueen.cjb.net>)
- 45) Tim's Vault (<http://www.timsvault.com>)
- 46) Andrea Busia's Page (<http://www.ludus.it>)
- 47) Think Evil (<http://www.thinkevil.com>)
- 48) Gaming Planet (<http://www.gamingplanet.com>)
- 49) Games Angel (<http://www.gamesangel.homestead.com>)
- 50) Crosswinds (http://www.crosswinds.net/~hugegameplayer/www_smackdown/index.htm)
- 51) RPG Classics (<http://www.rpgclassics.com>)
- 52) GameCastle
- 53) RPG Legerdemain (rwartow.tripod.com)
- 54) Webcheats (<http://www.webcheats.de>)
- 55) XCheater (<http://www.xcheater.com/>)
- 56) Neoseeker (<https://www.neoseeker.com/>)
- 57) GameThrust (<http://www.gamethrust.com/>)
- 58) PC Game Revieew (<http://www.pcgamereview.com/>)
- 59) DC Guide (<http://www.dcguides.co.uk/>)
- 60) RPG DREAMERS (<http://www.crosswinds.net/~rpgdreamer>)
- 61) RPG-Vortex (<http://www.rpg-vortex.com>)
- 62) CheatPage (<http://www.cheatpage.com/>)
- 63) Wrestling Games (<http://www.wrestling-games.com/>)
- 64) Resident Evil Mania (<http://www.geocities.com/residentevilmania/index.html>)
- 65) GameSpot (<http://www.gamespot.com/>)
- 66) RPG Temple (<http://come.to/sashy>)
- 67) The Horror Is Alive (<http://go.to/TheHorror/>)
- 68) PSXCodez (<http://www.psxcodez.com/>)
- 69) RPGamer (<http://www.RPGamer.com/>)
- 70) RPGClassics (<http://www.rpgclassics.com/>)
- 71) Cheat Store (<http://www.cheatstore.de/>)
- 72) Games Domain (<http://www.gamesdomain.co.uk/>)
- 73) CHEATS CITY (<http://www.online1701.com/>)
- 74) CNET Gamecenter (<http://www.gamecenter.com/Faqs/>)
- 75) WarStoke (<http://www.WarStoke.com/>)
- 76) Mark Anido's Page (<http://www.geocities.com/webzage2/webmaster.html>)
- 77) Joe Chandler's (<http://www.angelfire.com/oh/residentevilishome/walkthru.html>)
- 78) Cheatmaster's Gamecheats (<http://www.angelfire.com/games/cheats48>)
- 79) Paladins of Light Guild (<http://www.pofl.org>)
- 80) Tipsncheats (<http://www.tipsncheats.com>)
- 81) RPG Informer (<http://www.rpginformer.com>)
- 82) The Gamer (<http://www.thegamer.com/>)
- 83) Totally RE (<http://www.totallyre.com/>)
- 84) Game United (<http://www.gameunited.com/>)
- 85) Stoneages RE (<http://angelfire.com/games2/rek>)
- 86) FaQ Headquarters (<http://tngn.staticzone.net/>)
- 87) GamePower (<http://www.gamepower.com/>)
- 88) United Gamers (<http://unitedgamers.staticzone.net/>)

- 89) Fresh Baked Games (<http://www.freshbakedgames.com/>)
- 90) DH Gaming (<http://dhgaming.freesevers.com/>)
- 91) ResidentFear (<http://www.residentfear.cjb.net/>)
- 92) PlayzoneWorld (<http://www.playzoneworld.com/>)
- 93) GamersWeb (<http://www.the-gamersweb.com/>)
- 94) BDGames (<http://www.bdgames.net/>)
- 95) <http://www.nonsologiochi.com>
- 96) Sjel's walktrough page (<http://www.sjel.org/>)

Please tell me where you read it. And if you know someone who has rip-off my work, please tell me his e-mail address and where you read it, we will take care the rest.

Thanks for reading my FAQ and please send in any comments, questions, or informations!

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