Monster Rancher 2 FAQ

by intensive08

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only be posted in the internet, printed, or edited with the permission of the author. This document may only be printed with permission for personal use only. Do not steal it or sell it. "You don't have to steal, just ask." - B.O.F. III Table of Contents: _____ 1 - Introduction 2 - Monster Breeds I - Basic Monsters List II - Rare Monsters List 3 - CD / Disc Stones 4 - Frequently Asked Monsters: Rare Monsters 5 - Item List I - Food List II - Medicine / Drugs III - Inventory Items IV - Combining Items and Seasonings 6 - Time Schedule 7 - Hints & tips 8 - Game Shark Codes 9 - Frequently Asked Questions (FAQ) 10 - Credits 11 - Contact Info _____ 1 - Introduction _____ When you start a new game, Colt will come and ask you questions to register. She will ask you several questions so answer carefully because this questions affects the game. After registering, it's time to breed monsters! _____ 2 - Monster Breeds _____ Want to collect monster breeds? There are 38 pure-breeds of monsters; some will be available at the start of the game and some can be acquired by using special items and combining. 2 . I - Basic Monsters List These monsters are available at the start of the game. - Ape - Hare - Mocchi - Plant - Arrow Head - Hopper - Monol - Suezo - Color Pandora - Jell - Naga - Tiger - Gabo - Kato - Pixie - Zuum _ _ _ _ _ _ _ _ _ _ _ _ _

2 . II - Rare Monsters List

These monsters can be acquired by using special items as a seasoning such as fire feather, taurus horns, etc when combining. Most special items can be acquired by participating or winning special tournaments and visiting expeditions.

- Bajarl	- Durahan	- Joker	- Undine
- Baku	- Gali	- Metalner	- Worm
- Beaclon	- Ghost	- Mew	- Wracky
- Centaur	- Golem	- Mock	- Zilla
- Dragon	- Henger	- Niton	
- Ducken	- Jill	- Phoenix	

3 - CD / Disc Stones

After registering and acquiring the services of Colt, you can now get your monsters! There are two ways of getting your monster, by Slate or Disc Stones. Slates makes the use of previous saved game files from the first Monster Rancher game. If you're a new trainer, you have no other choice but to get your monsters by using Disc Stones. Disc Stones are used to collect data from other CD's as a source to create your monster. You can use PS CD's, PS2 CD's, PC CD's, SEGA Cd's, Music CD's, DVD's, and any other types of discs as long as the CD's are clean or else it may not work and may damage your platform.

I haven't tried other types of CD's becuase I don't have much time yet so the only list of monsters you can see here is from PS CD's. If you have a list of monsters that you can get in other types of CD's or an information to replace the ????'s, please e-mail me (if you want) and I will give you credit (See Contact Info section). Thanks a bunch!

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KEY:
MONSTER (Type/Mix)
 - CD = Normal Version
  - CD (J) = Japanese Version
APE (Ape x2)
  - Wargames: Defcon 1
BOSSY (Ape/Gali)
  - Street Fighter Alpha 3
COLORPANDORA (ColorPandora x2)
  - Nuclear Strike
  - Resident Evil 2, Disc 2
DAINA (Pixie/Dragon)
  - Super Robot Wars Complete Box, Disc 1 (J)
DICE (????/????)
  - Devil Dice
DUCKEN (Ducken x2)
  - Final Fantasy 7, Disc 2
  - Guardian Crusade
  - Metal Gear Solid, Disc 2
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- Resident Evil 2, Disc 1
GAIA (Henger/Golem)
  - Logend of Kain: Soul Reaver
GELATINE (Mocchi/Jell)
  - Street Fighter Alpha 2
GIBBERER (Ape/Hare)
  - Bushido Blade
 - Legend of Legaia
  - Megaman X4
  - Omega Boost
  - Suikoden 1
GRANITY (Pixie/Golem)
  - Wild Arms
KATO (Kato x2)
  - Megaman 8 Anniversary Collector's Edition
KITTEN (Pixie/Kato)
  - Lunar: Silver Star Story Complete, Disc 2
KNIGHT MOCCHI (Mocchi/Durahan)
 - Blood Omen: LOK
  - Final Fantasy 7, Disc 1
  - King's Field II
  - Resident Evil: Director's Cut
LEPUS (Pixie/Hare)
  - Vigilante 8
LILIM (Pixie/Joker)
  - Tomb Raider 1
LIQUID CUBE (Color Pandora/Jell)
 - Kartia
MANNA (Mocchi/Pixie)
  - Super Puzzle Fighter Turbo II
MELON SUEZO (Suezo/Zuum)
  - G-Police, Disc 2
  - Saga Frontier
  - Star Ocean: The Second Story, Disc 2 (J)
  - Xenogears, Disc 2 (J)
METAL GLAY (Wracky/Metalner)
  - Bloody Roar
MOCCHI (Mocchi x2)
 - Monster Rancher 2
NYANKORO (Mocchi/Kato)
  - Tales of Destiny
  - Tomb Raider II
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EVIL HARE (Hare/Monol)

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PINK HOPPER (Hopper/Mocchi)
  - Pocket Fighter
PINK KATO (Kato/Mocchi)
 - Final Fantasy 7, Disc 3
  - Jade Cocoon
  - One
PINK MASK (Galie/Pixie)
  - Tactics Ogre
PIXIE (Pixie x2)
  - Marvel Vs. Capcom (J)
REAPER (Centaur/Joker)
 - Ehrgeiz
  - Gran Turismo
  - Namco Museum Vol 4
RIPPER (Naga/Pixie)
  - Tobal No. 1
SCALED HARE (Hare/Zuum)
  - Einhander
SCALED JELL (Jell/Zuum)
  - Tobal No. 2 (J)
SKIPPER (Hopper/Tiger)
 - Final Fantasy Tactics
  - Tenchu (J)
SNOW HOPPER (Hopper/Jill)
  - Lunar: Silver Star Story Complete, Disc 1
STINGER (Naga/Zuum
  - Armored Core
  - Bust-A-Groove
  - Street Fighter EX + Alpha
SUEKI SUEZO (Suezo/????)
 - Monster Rancher 1
TRIDENT (Naga/Golem)
 - Super Robot Wars F (J)
TROPICAL APE (Ape/Plant)
 - Breath of Fire III
??? (Mint Pixie/Tiger)
 - Age of Empires Age of King (PC Game)
??? (Granity Pixie/Golem)
 - Hoyle Solitaire & Mahjong Tiles (Pc Game)
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4 - Frequently Asked Monsters: Rare Monsters

Collect the best breed of monsters, the rare monsters. Here is the list of the strong rare monsters including on how to get them. KEY: MONSTER Requirements Description of event BAJARL Requirements: - Ranked 8th or higher - Have at least 17000 G - Upgraded house/stable about 5 times Event: Ater talking to the worker, he should give a "magic pot". Use this as a seasoning when combining monsters to get Bajarl. BAKU Requirements: - Good amount of money and large enough stable Event: If you have a good amount of money, you will be asked if you want to upgrade your stable at the 4th week of May. Say yes and when the stable is large enough, you can now breed this kind of monster. BEACLON Requirements: - Have a 4 year old worm - Class C or lower - Loyalty of 80 or more - Must be "very well" Bonus Requirement: - Give your worm a 30 cup of jellies or more. Event: If requirements are met, your worm will spin into a cocoon. After a week, Beaclon will appear. CENTAUR Requirements: - Class B monster or higher - Ranked 4th or higher - Go to Mandy Desert errantry - Find the "Spear" Event: After finding the spear at the Mandy Desert Errantry, use the spear as the seasoning when combining monsters. This should result to a Centaur. DRAGON Requirements: - Participated in the IMa VR FIMBA meet - Class B monster - First stable upgrade - Ranked 6th or higher Event: Your monster will might get invited at an invitational tournament during the 2nd week of August if your monster is Class B. Beat the Dragon and you'll

receive the "Dragon Tusk". Use this as a seasoning when combining and voila,

you now have a Dragon.

DUCKEN

Requirements:

- Got the "Strong Glue" from the Torles mountain
- Got 5 diamond stars from the jelly cups
- Find the "Quack Doll" in the fun cup

Event:

After getting the glue from the mountain, you can now find the 5th diamond in the jelly cups. Then get the fun cup and find the Quack Doll. Use it as a seasoning to get Ducken.

DURAHAN

Requirements:

- Class A Monster
- Got the "Old Sheath" in Parepare Expedition

- Talked to the woman

- Win the Double Edged Sword at the Special Invitational tournament Event:

Have a Class A monster and go to Parepare Expedition. Find the Old Sheat then go to the shop and talk to the woman. She should tell you a story. After that, you will be invited to a special tournament. Win it and you will receive the sword as your prize. Use it as a seasoning to get Durahan.

GALI

Requirements:

- Compete in the IMa-Fimba Meet

Event:

Compete in to the IMa-FIMBA Meet. You dont have to be champ. After that, you can now breed this monster.

GHOST

Requirements:

- Make a funeral when your monster died

- Altar was upgraded twice

Event:

Upgrade your altar twice and give a funeral for your monster if it died. During the 3rd week of March, Colt will find a stick while cleaning the altar. You can now breed Ghost! Use the stick as a seasoning when combining two monsters.

GOLEM

Requirements:

- Good amount of money and large enough stable

Event:

If you have a good amount of money, you will be asked if you want to upgrade your stable at the 4th week of May. Say yes and when the stable is large enough, you can now breed this kind of monster.

HENGER

Requirements:

- Compete in the IMa-Fimba Meet Event:

Compete in to the IMa-FIMBA Meet. You dont have to be champ. After that, you can now breed this monster.

JILL

Requirements:

- Class B monster or higher
- Ranked 6th or higher
- Succeed in the 4 errantries

- Go to the Torles Mountain Epedition and find the big footstep - Get the "Big Boots" by defeating "Big Hand" Event: Be sure to succeed in the four errantries when you go to the Torles Mountain to fight the "Big Hand". Defeat him and you will get the "Big Boots". Use this as a seasoning. JOKER Requirements: - Got the "Mask" Event: Find the "Mask" at the Kawrea Expedition. Just use it as a seasoning to get Joker. METALNER Requirements: - Make sure you answered "Yes" in the "Do you believe in aliens" at the beginning of the game - Ranked 8th or higher - Class B monster - Past the year 1010 Event: During September past the year 1010, you will encounter 3 UFO sightings. At the third sighting, you will receive a crystal. You can now breed Metalners from discs. MEW Requirements: - Compete in the IMa-Fimba Meet Event: Compete in to the IMa-FIMBA Meet. You dont have to be champ. After that, you can now breed this monster. MOCK Requirements: - Received "Mystery Seeds" after several years in the game - You should say "Yes" to water it Event: Colt's Aunt will give you the "Mystery Seeds" after several years in the game. It will die. Say yes to water it and will Mock appear! NITON Requirements: - Dug up the hot spring Event: After you dug uo the spring. You can now be able to breed Nitons by using discs. PHOENIX Requirements: - Visited Kawrea Expedition twice - Got the "Fire Feather" Event: During the first time you visit the Kawrea Volcano, an eruption will occur and free the Phoenix. Visit the Kawrea Expedition again and find the Fire Feather. Use it as a seasoning to get Phoenix! UNDINE Requirements:

- Class B Hopper ot higher

- Ranked 4th or higher - Should be totally rested and unstressed when winter comes Event: When requirements are met, your Hopper should start to dig a Hot Spring. It will eventually acquire an "Undine slate" when your Hopper is digging. Use it to breed an Undine. WORM Requirements: - Compete in the IMa-Fimba Meet Event: Compete in to the IMa-FIMBA Meet. You dont have to be champ. After that, you can now breed this monster. WRACKY Requirements: - Past the year 1005 - Win one or all of the Big Four Tournaments - Ranked 7th or higher - 90 fame or more Event: A fan of yours will eventually send you a werid-looking doll. After a week, it will disappear and the next time your monster died, after a funeral, Wracky will appear! 7. TT.T.A Requirements: - Dug the hot spring - First stable upgrade - Ranked 6th or higher - Class B or higher Event: Go to the Torble Sea Errantry, succeed and you will fight the Zilla King. Defeat him and you will receive the "Zilla beard". Use it as a seasoning. 5 - Item List _____ There are four different types of items in this game such as food, medicine, inventory items, and combining items. Each type has a different purpose in the game. 5 . I - Food List These are the list of well, foods. Foods make your monster full (duh!), some foods reduces fatigue or stress, some increses your monster's lifespan, some makes monster sad and so on. Foods can do good things or bad things to your monster depending on what the food does and what your monster is. So here goes the food list for the game! APPLE CAKE - monsters like this very much. CANDY - makes your digimon fat. - reduces stress and fatigue. GOLD PEACH

- increases lifespan. GRIEVER - makes monster sad. - increase fatigue. HALF CAKE - monsters like this very much. IRRITATOR (UNIQUE FLOWER) - contains poison but truth is unknown. - makes monsters angry and increases fatigue and stress. MAGIC BANANA - increases or decreases monster's feelings towards it's trainer. - increases or decreases lifespan. MANGO - reduces fatigue and wins the heart of your monster. MINT LEAF - reduces or vanishes stress. NUT OIL - this oil helps remove fatigue. POWDER - decreases your monster's weight. SHAVED ICE - reduces stress and fatigue. SILVER PEACH - increases lifespan. SMOKED SNAKE - monsters dont like this very much. - disciplines monsters and make them behave. SOUR JELLY - can make monster more good. STAR PRUNE - tasty fruit can increase fame. SWEET JELLY - can make monster more evil. SWEET POTATO - reduces stress and fatigue. _ _ _ _ _ _ _ _ _ _ 5 . II - Medicine / Drugs _ _ _ _ _ _ _ _ _ _ _ _ _ _ These drugs helps your monster but it is also harmful at the same time. Most of these drugs will increase your monster's parameters temporarily or permanently but it also decreases your monsters lifespan. Whatever it is, here goes the list. KASSEITAN - using this drug before a tournament will increase certain stats. - also decreases lifespan. LAROX - raises a part of your monster's parameters. - also decreases lifespan. MONSEITAN - raises a part of your monster's parameters. - also decreases lifespan. NAGEEL - using this drug before a tournament will increase certain stats. - also decreases lifespan. PARADOXINE - makes your monster's parameters better for a month. - also decreases lifespan.

TEROMEAMN - using this drug before a tournament will increase certain stats. - also decreases lifespan. TRORON IMPORTED MEDICINE - this will stimulate a monster and help to make it more disciplined. TRORON - makes your monster's parameters better for a month. - also decreases lifespan. 5 . III - Inventory Items Inventory items are items that do not need to feed for your monster in order to be useful. Just having them in your inventory will mostly help your monster. DINO'S TAIL (TAIL OF MONSTER) - serves as a good luck charm. - having this in inventory will decrease fatigue and stress. FIRE STONE - having this in inventory will decrease fatigue and stress. GEMINI'S POT (BEAUTIFUL POT) - it is said that a monster will feel great after it drinks from this. - having this in inventory will decrease fatigue and stress. HEEL BADGE - having this makes the monster's character worse. HERO BADGE - having this makes the monster's character better. LUMP OF ICE - helps a monster regain stamina, but it only works during summer. - having this in inventory will decrease fatigue and stress. SCULPTURE - a monster will become enchanted by the beautiful smile of the goddess. - having this in inventory will decrease fatigue and stress. 5 . IV - Combining Items and Seasonings These items are used in order to get stronger and rarer monsters. Bring these items to the shrine and use it as a seasoning when combining monsters to get it's specific results. CRAB'S CLAW - increases Skill and Defense when combining DISC CHIPS - gives higher abilities (Golem Chips increases Power etc) OLD SHEATH - decreases defense TAURUS HORN - increases the chance of getting Centaurs when combining 5TH DIAMOND - use this as a seasoning when combining to produce Ducken BIG BOOTS - use this as a seasoning when combining to produce Jill CRYSTAL - use this as a seasoning when combining to produce Metalner DRAGON TUSK

use this as a seasoning when combining to produce Dragon
FIRE FEATHER
use this as a seasoning when combining to produce Phoenix
MAGIC POT
use this as a seasoning when combining to produce Bajural
MASK
use this as a seasoning when combining to produce Joker
SPEAR
use this as a seasoning when combining to produce Centaur
STICK
use this as a seasoning when combining to produce Ghost
UNDINE SLATE
use this as a seasoning when combining to produce Undine
ZILLA BEARD
use this as a seasoning when combining to produce Zilla

6 - Time Schedule

The following is the list of special tournaments that will give you a combining item as a prize. Winning these tournaments and going to expeditions is very important. It will give you an item that will unlock a certain rare monster. Now, it's time to check the schedule!

KEY:

Month/Week | "Tournament" or "Expedition" | - Tournament Info | - Prize

	MAJOR 4 TOURNAMENTS
Feb 2nd	"Greatest-4" - MAJOR 4
May 2nd	"M-1 Grand Prix" - MAJOR 4
Aug 2nd	"Winner's Cup" - MAJOR 4
Nov 2nd	"World Monster Cup" - MAJOR 4

		ОТ	ΗE	R D	ΑT	ΕS	Al	N D	Т О	URN	AME	L N T S		I
 	Feb 1st		"То	rles 1		tain	Expe	edit	ion"					
I		I	-	Find	the	Str	ong (Glue	for	Ducker	n, Big	g Boots	for .	Jill.
Ī	Feb 4th		"Gr	ade A	Inv	itat	ional	l Cuj	p "					

	- Double Edge Sword
 Apr 4th 	 "Legend Cup" - Unlocked after winning the Major 4 tournaments.
 May 4th 	 "House/Stable Upgrade" – Allow you to raise more breeds or hold more items.
Jun 1st 	"Kawrea Volcano Expedition" - Find the Mask for Joker. - Find Fire Feather for Phoenix.
 Jun 2nd 	"Elder's Cup" - Have to be 6 years old or more S-E class monster. - Win the Silver Peach.
 Jul 4th 	 "Elimination Class S-D" - Win to go to IMa-FIMBA Meet.
 Aug 2nd 	 "Grade B Invitational Cup" - Dragon Tusk
 Aug 4th 	<pre> "IMa-FIMBA Meet Class S-D" - Held once every 4th year past the year 1000. </pre>
 Oct 1st 	 "Parepare Expedition" - Find the Old Sheath to unlock an event for Durahan.

7 - Hints & Tips

This section includes some information that can be helpful to most of the people who plays this game.

Saving

Remember to save often! Save before going to tournaments, errantries, expeditions, combining monsters, or using items. You wouldn't know what's going to happen so remember to save often just in case something bad happened, you can always reset your game.

Sueki Suezo

Get Sueki Suezo by using the Monster Rancher 1 disc as the disc stone when creating a new monster. Why? Sueki Suezo can be a good help especially if you need more money. Sueki Suezo has an excellent stats except for speed but he only lives for 1 WEEK so raise a Sueki Suezo when there's a tournament.

Increase Lifespan

Since stress, tiredness and fatigue decreases your monster's lefespan, don't let your monster to be tired or stressed or fatigued. Be sure you read what Colt says every week if your monster is tired or not. If your monster is tired, be sure to let it sleep. If you really need to train for a tournament, use items that decreases your monster's stress, tiredness, or fatigue such as Nut Oil (See Item List section). This should increase your monster's lifespan indirectly.

8 - Game Shark Codes

If you're looking for some "big" codes, feel free to use this codes for your Game Shark.

KEY:

Code Title	Game Shark Code				
Max Health	80097A20 03E7				
Max Power	80097A22 03E7				
Max Intelligence	80097A2A 03E7				
Max Skill	80097A26 03E7				
Max Speed	80097A28 03E7				
Max Defense	80097A24 03E7				
Max Fame	80097A38 0064				

9 - Frequently Asked Questions (FAQ)

If you're stuck at something and you have a question, feel free to see and read this section. It will really help you. Since there are so many questions here, you may need to use the Reference guide to browse your question faster.

Reference:

CD's Q # 29 - 31
Clay Dolls Q # 27 - 28
Errantries Q # 11 - 12
Expeditions Q # 17 - 21
Fame Q # 24
Gold & Silver Peaches Q # 15 - 17
Items Q # 23
Lifespan Q # 12 - 15
Loyalty Q $\#$ 26
Misc Q # 32 - 34
Mock Q # 22
Money Q # 4 - 6
Monsters Q # 10 - 11
Rank Q # 25
Retiring monster Q $\#$ 2 - 3
Upgrading Q # 7 - 9
What does it mean when it says Q $\#$ 1 - 2

Questions:

1. Whenever I try to get a monster from CD's, the girl from the shrine keeps saying "This rare monster..." or "Only an authorizied IMa trainer can raise this monster". What do I do?

To unlock a certain monster from a certain CD, first you have to unlock it in the game. For example, if you want to get a Durahan from a CD, you to have it first in the game by either a slate or by getting it's combining item.

2. Why do Colt keep on saying "It is getting old you should consider retirement"?

That means that your monster is getting weak and is going to die soon. You will notice that if you train your monster after she said that, the stats of your monster won't go up that much anymore. However, there are 3 things to do to your monster:

- Sell it at the market
- Keep him in the ranch until it *dies*
- Freeze him for combining or for 2 player battle

3. Where is the "retirement" option?

There is no retirement option.

4. I need more money! What will I do?

You can only have Gold for fighting tournaments. I suggest to you that you should fight tournaments often to get some Gold. Try getting a Sueki Suezo.

5. How do I get a Sueki Suezo?

Get Sueki Suezo by using the Monster Rancher 1 disc as the disc stone. Sueki Suezo has an excellent stats except for speed and it only lives for one week so use him for tournaments only to acquire more Gold. That's right, more Gold.

6. What will happen if I run out of money?

Game Over.

7. How do I upgrade?

With a high enough Gold and Rank, you will be asked in May 4th (week) if you want to upgrade. Say "Yes".

8. Why do I need to upgrade my house?

You will be able to hold more items if you upgrade your house.

9. Why do I need to upgrade my stable?

Upgrading you stable will allow you to breed bigger or stronger monsters like Golems.

10. What is the best monster?

I have no idea. But for me, the best is having a Durahan because a Durahan is very strong and it has a very long life. Not bad.

11. How do I get new techniques for my monster?

Fight in errantries. Always go there if it says "It seems there is some chance to aquire a new technique here".

12. Does the errantry reduces my monster's life span?

Since tiredness or stress or fatigue reduces your monster's lifespan, going to errantries really makes your monster tired so that means it DOES reduces your monster's lifespan.

13. How long does a monster live?

It depends on the type of monster. For example, a Plant monster usually lives longer than Nagas or a Durahan type of monster usually lives longer than Dragons.

14. What are some examples of long living monsters?

- Wracky
- Durahan
- Mew
- Baku
- Plant
- Mock

There's a lot more. You have to discover them for yourselves. Again, lifespan of your monsters depends on how you take care of them.

15. How do I increase my monster's lifespan?

Prevent you monster from getting tired, stressed, or having fatigue because these things cause your monster to live shorter. Also, give them an item that increases your monster's lifespan such as Gold/Silver peaches.

16. How do I get a Silver Peach?

You must have a 6 year old or more any class monster. At the 2nd week of June, your monster will get invited at a tournament called Elder's Cup. Win it and you will receive a Silver Peach as your reward.

17. How do I get a Gold Peach?

Go to the Parepare expedition.

18. What is an expedition?

Expeditions allow you to get rare items by exploring in different areas. Most rare items that is used to get rare monsters can be found here.

19. Where can I find the old sheath?

Find it behind the pumpkin near the area where you found the Gold peach in Parepare expedition.

20. Where can I find the strong glue?

Find it in the Torles mountian expedition. It appears randomly at the tree closest to the base camp.

21. Is there a requirement to join expeditions? And how do I go to (expedition name here)?

Yes. First, you need to have at least 300 life points and a fame of more than 50. You must be in the ranch during the 1st week of February, June, or October. To go to Parepare or Kawrea expedition, you should have a Class C monster; as for the Torles expedition, your monster should be Class B.

22. I want to get mock, but the tree never dies. When does it die?

I think it dies bout 10 years.

23. What's the use of (item here)?

Check the Item List section.

24. How can I raise my fame?

Fight and WIN in tournaments. Losing may bring your fame down.

25. How can I raise my rank?

Fight a lot in tournaments.

26. How am I going to increase the loyalty of my monster above 50?

Don't spoil them but be sure that they will stay happy. If they did something wrong like cheating on a training, scold them and it should make their loyalty higher. Also, you can give them some clay dolls.

27. What's the clay dolls for?

It boosts your monster's loyalty when you give it to them.

28. How do I get the "Clay Dolls"?

If your mosnter is happy, he might give you clay dolls.

29. I want to get this (monster name). What Cd should I use? Check the CD / Disc Stones section.

30. The monster I'm looking for is not in the CD / Disc Stones section. Why?

That means I don't have that monster yet or I still don't know what CD to use to get that certain monster.

31. Your CD list is wrong.

If you found out that some information in the CD / Disc Stones section is incorrect, please e-mail me and give me the specific information (See Contact Info section). I will appreciate your kindness and I will give you credit.

32. What does the letter on a monsters card mean?

It shows on how rare they are.

33. Does being "good" or being "evil" affect my monster?

You will either have: - Heel Badge

- Hero Badge

If you fight in a certain tournament, you might get a Heel or Hero Badge depending if your monster is good or bad. You will get a Hero Badge if your monster is good and Heel Badge for being bad. Hero Badge makes your monster's character better while the other makes it worse. Also, if your monster is evil, it may often disobey you and cheat in trinings.

34. This guide has some missing information.

If you know something that isn't written on this guide (eg. more CD's), please e-mail me at knives_francis@hotmail.com (Contact Info). Again, I will thank you and I will give you credit for helping me on this guide. If you have more questions, feel free to e-mail me.

10 - Credits
Tecmo for making this game.
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