

I. INTRODUCTION

.....
Offical FAQ Word Count: 7,015 words

ATTENION WEBMASTERS

FROM THIS POINT FORWARD, I WILL NOT BE ACCEPTING ANY MORE E-MAILS FROM ANYONE WHO WANTS TO PUT THIS, OR ANY OTHER OF MY FAQS ON THEIR SITES. I'M SICK AND TIRED OF PEOPLE ASKING ME IF THEY CAN PUT MY FAQ ON THEIR SITE. I'M NOT TRYING TO BE MEAN OR ANYTHING, BUT IT'S JUST THAT I KEEP ON RECEIVING E-MAILS FROM WEBMASTERS WHO WANT TO PUT MY FAQ ON THEIR SITE. ANY MORE E-MAILS THAT I GET FROM NOW ON THAT ARE ASKING ME IF THEY CAN USE MY FAQ ON THEIR SITE, WILL BE DELETED AND IGNORED. THE ONLY SITES THAT CAN HAVE ANY OF MY FAQS ARE THE ONES SPECIFIED IN THE LEGAL STUFF SECTION OF THIS FAQ.

HOWEVER, IF YOU DO PUT THIS OR ANY OF MY FAQS ON YOUR SITE WITHOUT MY PERMISSION, LEGAL ACTION WILL BE TAKEN IMMEDIATLY. I'D LIKE TO THANK YOU FOR READING THIS, AND I WOULD LIKE TO SAY THAT IF YOU WANT TO PUT THIS OR ANY OF MY FAQS ON YOUR SITE, THE ANSWER IS NO AND WILL ALWAYS BE NO! SORRY IF I'M BEING RUDE, BUT I'M SICK OF PEOPLE JUST TAKING MY FAQS WITHOUT MY CONSENT. THANK YOU.

I just got this game for Christmas, and let me tell you, this game plays better than any other basketball game on the PlayStation, and is equal to NBA 2K for the Dreamcast. Even though it may not look as good, it plays as good as NBA 2K looks. Trust me.

Also, playing against Michael Jordan is a dream come true, as is playing with other legends such as Dr. J, Larry Bird, George " Iceman" Girvin, Wilt Chamberlin, and Magic Johnson.

Oh yeah, and the soundtrack kicks total ass.

Here's a review from IGN that shows that NBA Live 2000 can DEFINETLY compete with NBA 2K:

December 6, 1999

NBA Live 2000 is the latest in the very popular and highly successful basketball series from EA Sports. Once again it proves to be the best in its field, but it still needs a lot of fine-tuning in order for it to gain the same legendary status as EA's NHL and NFL games.

GAMEPLAY

As we've all come to expect from EA Sports games, this game has it all. Live 2000 is loaded with gameplay features that will undoubtedly make any die-hard basketball fan wobbly in the knees. The normal stuff like the exhibition mode, season mode, and playoffs are all here. Plus, extras like a 1-on-1 mode, 3 Point Shootout, Practice mode, and NBA Legends mode are also present.

The 1-on-1 mode is the newest addition to the NBA Live series. It enables you to pit NBA stars in a 1-on-1 match-up on an outdoor court. Players can use any of their favorite current NBA stars, plus past all-stars from the '50s, '60s, '70s, '80s, and '90s. This enables players to

setup match-ups like Dr. J versus Michael Jordan or Larry Bird versus Magic Johnson. The gameplay in this mode is pretty basic and isn't too deep, but it is fun to play around in and is a blast to mess around with against other human opponents.

There is also an Arcade mode. In this mode, the action is 5-on-5 but takes an NBA Jam style approach. There are no rules, you can knock down players, go out of bounds and perform some out-of-this world dunks. While it's fun to mess around in the arcade, 1-on-1, Legends, and 3 Point Shootout modes, the most significant play mode is undeniably the season mode with the simulation setting. This puts the player in a real NBA season with all the rules and the most realistic gameplay available. It's the closest that most of us can get to playing in the NBA.

For the most part, EA Sports has successfully created a complete NBA basketball simulation. As usual, you have complete control over the players and they respond instantly to your button presses. The game player has total control over what the on-court character does. Everything from the fade-aways, dunks, spin moves, crossovers, steals, and hand-checks are completely in your control. The computer's artificial intelligence is the best that you'll see in any PlayStation hoops game. On the All-star and Superstar difficulty settings, the CPU will respond in a fairly realistic manner. However, there still are plenty of instances where the CPU will pass up easy drives or easy shots.

Another problem is that the difficulty isn't really handled that well. The computer does get a little better on the higher settings, but most of the difficulty changes only affect the human player. Instead of it getting harder to stop the CPU opponent as the difficulty increases, it instead seems to just get harder to make shots. While playing on the Superstar difficulty setting, there wasn't a single game played in simulation mode over a total of about 20 games that the computer had a field goal percentage over 40%. Most games saw the computer shoot well under 30% from the floor. The games still proved to be challenging because the computer was very good at getting offensive rebounds.

This brings up another grievance. The computer-controlled teammates seemed to have a weaker AI than the opponents that were controlled by the CPU. On most rebounds, the CPU teammates would jump up and towards the rim, only to have the rebound go over their heads and right into the hands of the opponent. Even with the gameplay set to crash the boards, it was fairly common for the CPU opponent to dominate the offensive boards.

GRAPHICS

Live 2000 is among the elite when it comes to basketball games on the PlayStation. The game starts out with an excellent FMV introduction that's by far the best I've seen for any sports videogame. It features a brilliant collection of dunks, exciting plays and some fine NBA cheerleaders all spliced together in an exciting intro.

The gameplay graphics are also top-notch, yet far from perfect. The player motion is generally really smooth and the game features some of the best-animated basketball players you'll find on the PS. For instance, when watching the action on the court, you'll notice little things like players turning their heads to look toward the man that they're supposed to be covering.

There are also numerous signature moves for the NBA stars, plus little extras like knuckle touches and extra free throw animations. In some cases, the players will look a lot like their real-life counterparts, but for the most part, they only slightly resemble them. Players vary in height and size, but they still don't really represent the real NBA players as accurately as they should. For instance, Shaq doesn't quite stand out as much in Live 2000 because of his size like he does in the NBA.

The game's biggest problem in the graphics department is its horrible framerate. The framerate is really choppy during the game and it worsens when one of the auto-replays begins. While this is a problem that needs to be remedied, it actually doesn't hinder the gameplay at all.

SOUND

The play-by-play is handled by Don Poier (Vancouver Grizzlies), with color commentary by two-time NBA All-Star Reggie Theus. In general, the color commentary that is provided lacks emotion and seems pretty dry, but the play-by-play is much more enthusiastic. It's still nothing special and it won't impress anyone.

All the in-game sounds are there, with excellent noises for the ball bouncing, shoes squeaking, and balls slamming off the rim or backboard. The crowd cheers and noises are good and help add to the game's enjoyment. Lastly, the music that's included with Live 2000 is the best you'll find in any console basketball videogame.

NBA Live 2000 is undeniably the best basketball game currently on the PlayStation. It's jam-packed with all the features that any die-hard hoops fan would want in a basketball game. And with all of the Legends, it's bound to attract fans of previous generations. Personally, I grew up with players like Larry Bird, Magic Johnson and Dr. J, so playing around with the '80s team was especially pleasurable.

Whilst the game is loaded with features and does so many things right, I found a lot of flaws in it. The AI of your teammates could use a lot of improvement and so many things need to be done to the game to make it more realistic. All of this brings me to my dilemma: Live 2000 is the best basketball game on the system, it's better than the previous games in the series, and last year's version was given a 9.0. Conversely, the game has a lot of flaws and doesn't deserve any sort of legendary status. So, how should it be rated?

Should I go with strictly how I think the game should be and rate it on that solely? Or should I rate it solely on how it compares to other games in its genre? After a lot of thought, I decided to take both things into consideration when giving it the 8.8. It's better than Live '99 and Shootout '97 even though each of those received 9.0s. However, neither of the games deserves to be rated that high, nor does Live 2000. It's a very good game and the best on the system, but I think that things can be better. In fact, they can be much better.

PlayStation basketball fans that have been pleased with the Live series will buy this game and will most likely be pleased with the game and their purchase. I personally expect a LOT from my sports games, more so than any other genre. EA Sports has managed to meet my expectations with its NHL series and Madden NFL series. Live doesn't reach my lofty expectations. Though, it's still a solid and enjoyable gaming experience and I recommend it for any PlayStation owner looking to buy an NBA basketball game.

--David Zdyrko

.....

II. LEGAL STUFF

.....

This FAQ can only appear on the following sites:

- GameFAQS <www.gamefaqs.com <http://www.gamefaqs.com>>
- Cheat Code Central <www.cheatcc.com <http://www.cheatcc.com>>
- GameSages <www.gamesages.com <http://www.gamesages.com>>
- Vgstrategies.com(<http://vgstrategies.about.com>).

If anyone finds it on any other site, please inform me ASAP.

E-Mail Address: thebeefycow@hotmail.com

Copyright:

© Copyright 1999-2000 Brett "Nemesis" Franklin. It may not be stolen, altered, or used for any type of profit. It may be reproduced electronically, and printed for PRIVATE, PERSONAL use. It may not be placed on a CD, printed in a magazine or any type of publication. If you would like to contribute to this FAQ (you will be credited,) please e-mail me, as well as any questions, comments, or corrections, to the address above.

.....

III. UPDATES/REVISION HISTORY

.....

Version 0.2 (12/26/99)

First version. Just got the game, so I should be adding more things in the future.

Version 0.4 (12/27/99)

Tiny update. Just corrected how to unlock Michael Jordan. Also, there IS a create-a-player mode. Here's how to get to it. At the opening screen (the one that shows all of the modes) press Circle, and then you should see an icon that says PLAYERS. Just click on it. Thanks to SaiyanPride1@aol.com for this. Added even more Secrets. Also added MJ's stats. Added a TON of codes, so check 'em out.

Version 0.6 (12/28/99)

Added two new sections: 50 Greatest Players and Improvements to Live '01.

Version 0.8 (12/29/99)

Re-added the review that was so strangley absent from the last version. Also added some new questions, added another NEW Section: READER TIPS. This is where, you, the readers, can send in any tips or strategies you have to me, where I will share them with fellow NBA Live-er's (Me thinks that Live-er's isn't a real word. Hmmm...)

Version 1.0 (12/30/99)

Added Cliff Hagen in the 50 Greatest Players Section. Also added another Suggestion for Making Live '01 better.

Version 1.2 (01/04/00)

Added some more reader tips, and some more improvements for Live '01, and updated the FAQ Section.

Version 1.4 (01/07/00)

Added an answer to a question in the FAQ Section regarding how to view standings in season mode, and I just wanted to say something:

** I HAVE RECIEVED NUMEROUS E-MAILS TELLING ME THAT THERE IS A CREATE A PLAYER MODE IN LIVE 2000. APPARENTLY THESE PEOPLE DO NOT READ THE FAQ, BECAUSE SINCE 12/27/99, I'VE TOLD EVERYONE THAT THERE IS A CREATE A PLAYER MODE, AND HOW TO GET TO IT. YET, PEOPLE STILL E-MAIL ME TO THIS VERY DAY TELLING ME HOW WRONG I AM, AND THAT THERE IS A CREATE A PLAYER MODE. I KNOW THIS, AND IT'S LISTED IN THREE PARTS OF THIS FAQ: VERSION UPDATE FOR 12/27/99, SECRETS SECTION, AND THE FAQ SECTION. IF SOME OF YOU WOULD JUST TAKE THE TIME TO READ THIS FAQ, YOU WOULD HAVE KNOWN THAT I KNEW ABOUT THE C.A.P MODE. I DON'T WANT TO SOUND UNGRATEFUL FOR THE HELP AND ALL, BUT I'VE GOTTEN MORE THAN 50 E-MAILS TELLING ME THAT THERE IS THIS MODE IN LIVE 2000, AND FRANKLY, I'M SICK OF IT. SO FOR NOW ON, IF I RECIEVE ANY MAIL TELLING ME ABOUT THE C.A.P MODE, THEY WILL BE DELETED. THANK YOU FOR UNDERSTANDING, AND FOR READING THIS. ;)

Version 1.6 (01/09/00)

Added the controls for the N64 version of Live 2000. This FAQ is now for BOTH versions(PSX and N64) of NBA Live 2000, so it can be accessible to more people.

Version 1.8 (01/20/00)

Added some more reader tips, and another suggestion for making Live 2000 better next year.

Version 1.9 (01/28/00)

Added some simple ASCII art at the top of this FAQ, added some more Greatest Players and which team they retired on. Also, I added some more reader tips, and some more general tips. BTW, this will most likely be the LAST update for this FAQ.

.....

IV. CONTROLS

.....

NOTE These controls came straight from the game manual.

PSX VERSION

DEFENSE

START-----Selects Pause menu
SELECT-----No use

L1-----Direct switch/walk
L2-----Switch player

R1-----Turbo
R2-----Face up

TRIANGLE-----Jump
CIRCLE-----Hand check
SQUARE-----Steal
X-----Switch Player

OFFENSE

START-----Selects Pause Menu
SELECT-----No use

L1-----Direct shoot
L2-----Direct pass/walk

R1-----Turbo
R2-----Stutter Step/Fakes

TRIANGLE-----Back down
CIRCLE-----Shoot
SQUARE-----Crossover
X-----Pass

N64 VERSION

EVERYTHING

Z-----Quick menu

Start-----Pause menu, go to the next screen

A-----Selects whatever is highlighted

B-----Goes back to previous screen
D pad/Joystick--Used to highlight things

DEFENSE

Start-----Pause menu

Z-----N/A

A-----Switch players

B-----Jump

C-Down-----Weak steal

C-Right-----Strong steal

C-Left+C-Right--Strongest steal

C-Up-----Double team

C-Left-----Speed burst

OFFENSE

Start-----Pause menu

Z-----N/A

A-----Pass ball

B-----Shoot ball

C-Left-----Turbo

C-Down-----Spin move/Post up

C-Up-----Call for a pick

C-Right-----Crossover/Dribble between legs

***** i. SPECIAL MOVES *****

SPIN MOVE-----Triangle while holding down Turbo.

COOLER, MORE POWERFUL DUNKS-----Dunking while holding down Turbo.

MORE AIR ON DUNKS-----Get a running start (hold Turbo), then press
Circle when you're on the freethrow line.

.....

V. GAME OPTIONS

.....

Here are the various game options:

EXHIBITION: Just a fast game between any two teams. This is where it is usually good to hone in on your skills. During Exhibition I usually try to accomplish difficult feats such as having 15 steals a game on the hardest level, triple doubles, over 15 assists, beating a team by ten points, and making an amazing 15 three pointers in the game.

MICHAEL JORDAN IN 1-0N-1: Even though it says just Michael Jordan, you can pick anybody you want to play against. In this mode it lets you prove yourself on a street court against the NBA's best, past and present. However in order to play as Michael Jordan you must beat him first. In order to beat your opposition you must win by at least 2 points. Every point inside the perimeter counts as 1, while the shots behind the arc count as 2. This mode is incredibly fun and also lets you tune on your b-ball skills.

SEASON: Lets you compete in a full regular season consisting of up to 82 games. During this you can choose the amount of teams in the league, season length, playoff length, schedule type, stat tracking, trade deadlines, and trade restrictions. For an extra challenge attempt to play the full season of the 82 games and all 29 teams.

NBA LEGENDS: Lets you play as one of the fabulous teams in the last 50 years, in a single exhibition game. In this mode up to 8 players can play. This mode is very similar to the Shick Rookie Game which is not included in Live 2000.

NBA DRAFT: Complete a draft and save your new/updated rosters to a memory card. This mode is a very interesting way to start a new season or playoffs because it adds some variety to your every day game. This means that you will most likely win and have a fun time doing it.

PRACTICE: This mode is exactly what it says; it lets you practice. This is probably the best place to perfect your shooting skills. The only bad thing about it is that you can only practice with one person, unlike NBA 2K.

PLAYOFFS: This mode allows you to skip over the season all together and head for the gold early on. During the mode you can select playoff length, and whether or not full stat tracking is on or off. You can also either disable trading if that's what you prefer.

3 POINT SHOOTOUT: This mode allows to compete against either 2 or up to 8 human or computer opponents. During this mode you and your opponents take turn to see who can drill the most 3's in 60 seconds. During this there are 5 balls at each rack. The regular ones are worth one point each, while the last ABA ball is worth 2 points.

.....

VI. TIPS

.....

Here are some helpful tips:

-When you release the ball, the ball should always be released at the top of the jump. If it is not you will not have great success and will lose some of your scoring opportunities.

-Always remember in the Michael Jordan 1-on-1 to clear out the ball. I've had so many times when the points were unaccounted for because of my forgetfulness.

-Whenever you go for a dunk or a lay-up sometimes it might be better to hold L1. This gives you different dunks and lay-ups and can lead for a more exciting time. Some of the dunks vary from a regular dunk, to a 360 dunk, and to the whirlwind dunk. Many of the dunks are spectacular and the trash-talking makes it even funnier.

-During the Exhibition, if your going for the goal of 15 steals, it might be better to turn off the fouls and just start intentionally fouling them. This could lead to some fabulous fast breaks, and stunning dunks.

-While playing in a game always remember to pass. There is no I in team work. The AI is much improved from previous incarnations of the series. This time it is much harder to drive to the hole. Pass it around the perimeter and give it to the big man or hit the open 3.

-Use your teammates to your advantage. Use the smalls guys to steal and the big guys to hit the big dunks. Try to use the quickness of the small guys to run down the court and the advantage of the big guy to block the shots.

-During the fastbreaks it might be helpful to pull off the big alley-opp. This is astonishing how they created this effect. To throw the lob hit L2 and X at the same time.

-Since Michael Jordan is such a threat in 1-on-1 mode on the superstar difficulty level, here are some extra tactics to use while playing against him:

- One thing you can do is to use the intentional foul to your advantage, in other words, foul like a mother.

- Another thing to do that's funny is to foul while there going for the dunk. Sometimes they'll hit the asphalt so hard there head bangs or they hit the pole and scream in profanity.

- During the rookie level you'll find that he is very easy to shake and will fall for just about any fake.

So it's pretty easy to shoot wide open.

- Also, use the face up move (R2) and it might make it easier to guard him.

- While he is shooting try to predict the shot. I must at least get 10-20 swats a game. All you do is to wait until you see him go up and try to plan it at the same time. You can also hit it while it's in mid-air.

- Also, use the stutter step. This can provide the first step and lead to an easy dunk. It may also lead to a saying " Ah, you broke my ankles."

- When your opponent shoots, while the ball is in the air, run into him. Be sure not to shove him, just hit him. 9 out of 10 times the shot will miss. I have no idea why it does that but it works, try it. Also, if you are playing against a big forward like Shaq, use the hook shot because it can't be blocked(r2+triangle).

-From: "Matt Clark" <magnificentmatt@hotmail.com>

- First I would like to make it known that I am the greatest NBA Live 2000 player on the face of the earth. Second I wanted to make a correction: select calls for a pick on offense you have to stand there for a second to give a team mate a change to set up, then just go around and drive to the well or shoot a jumpshot. Select on defense call for the double team. Great for playing against Houston or Jordan. Takes Houston completely out of the game if your playing a friend.

The elusive "rebound dunk" we all have seen the computer catch the offensive board off the glass and ram it back down the hole. And as we cringe in pain we think to our selves "how the hell do I do that??" Well my friends cringe no more. It's best to go to practice and try this out. It's hard as hell to get in a game and you probably will never get it on the CPU since the box out so well. But do a little hook shot which will probably miss then hold down L2 then hit triangle(jump)+circle(shoot) at the same time, twice, fast. Then watch the fireworks!!

P.S. It's hard to tap circle+triangle 2 times fast so if you have trouble just hold L2 and keep mashing the hell out of them, fast as soon as the ball hits the rim. -From: "Mclennan, Ketema" <Ketema_Mclennan@bscc.bls.com>

- Hey brett

Sorry I gave you that bad info on the rebound dunk, it had beed a while since I had done it and I forgot the right way, but anyway this is how it's done:

REBOUND DUNK:

When you miss a shot get between a defender and the basket. HOLD DOWN L2 + R1 and then hit Triangle(jump) + Circle(shoot)TWICE. You must tap jump and shoot at the same time twice while holding R1+L2. If you have trouble just mash the hell out of jump and shoot while holding R1+L2 and the guy will do it. Try to perfect this move in practice mode before trying it in a game.

Corrections: select calls for a pick on offense and a double team on defense. -From: "Mclennan, Ketema" <Ketema_Mclennan@bscc.bls.com>

.....

VII. TOP 5 PLAYERS

.....

These are my picks for the top 5 players in NBA Live 2000:

5) ANTONIO McDYESS

Overall Rating--79
Jump Shooting---83
3 Point FGs-----52
Dunking-----97

Antonio McDyess, in my opinion the best power forward to play the game right now. He has a nice turn around and very great dunking abilities. The only thing that keeps him from being recognized is that he plays for the Nuggets in Denver, my hometown.

4) JASON WILLIAMS

Overall Rating--76
Jump Shooting---84
3 Point FGs-----80
Dunking-----60

Jason Williams, probably the best and most exciting point guard in the league. He throws the nicest passes and does some of the most miraculous moves. Have you seen that NIKE commercial?

3) LARRY BIRD

Overall Rating--83
Jump Shooting---98
3 Point FGs-----97
Dunking-----72

Larry Bird, the best all time forward to ever grace the court. He has the beautiful inside and outside shots which make him a big threat. He also has a reputation of doing nice moves which led to the 3 titles in the Boston Legacy.

2) VINCE CARTER

Overall Rating--81
Jump Shooting---88
3 Point FGs-----72
Dunking-----99

Vince Carter, the most exciting forward to ever play the game. He has beautiful dunks and flies above the rim to soaring heights. He also has a

nice shot and is good under pressure in big time situations. My vote for NBA MVP this year. Bye, Bye Mr. Duncan.

1) MICHAEL JORDAN

overall-----88
inside scoring-95
jump shooting--99
3 point-----77
free throw-----84
dunking-----99
stealing-----87
blocking-----74
Def Awareness--97
Quickness-----95
Off Awareness--98
Off Rebound----67
Def rebound----70
Jumping-----99
Strength-----85
Passing-----86
Speed-----96
Dribbling-----94

Michael Jordan, the best guard to ever play the game. He is probably the most household name in all of America. He has a well known reputation of being above the rim. People don't know that he also has intimidating defense and a pretty shot. He also passes...sometimes. And now he has a follower--named Kobe Bryant.

.....

VIII. TOP 5 TEAMS

.....

And now, here are MY top picks for the top 5 teams in NBA Live 2000:

5) THE 90'S ALL-STAR TEAM:

This is one of the best teams of all times. The only reason this team is good is because of Michael Jordan and the soon to be Hall of Famers, Vince Carter and Jason Williams. Enough said.

4) THE 80'S ALL-STAR TEAM:

This is probably the best All-Star team. It has the greats like Larry Bird, Dr. J, Magic Johnson, and George Girvin. Also, they had the complete package: they had the big man, the pure shooter, the passer, the dunker, and the greatest fingerroller of all-time, George Girvin.

3) THE DENVER NUGGETS

One team not well known, but very well known to me. Their losing streaks in the past few years, and now the major comebacks of today. Right now I

think they are among the top contenders to the Finals and the World Champions. With the strong leadership of McDyess, VanExel, and Ron Mercer they have a really good chance.

2) THE SACRAMENTO KINGS

The main reason they are in here is because of their highlights and unselfishness that keeps them going. The presence of passer Jason Williams and the rebounder Chris Webber make them outstanding. They are probably the best duo next to Jordan and Pippen, and Malone and Stockton. The unique passing always keeps me at the edge of my seat waiting to see what happens next and to soon see that on a card next year. They are possible contenders for the championship.

1) THE TORONTO RAPTORS

The only reason they made the list was because of Vince Carter. Then his cousin Tracy McGrady. These two are THE dunking duo and can probably win the slam dunk contest every year. Vince Carter jumps so high for lobs and spectacular dunks. Tracy dosen't dunk as much, but when he does he creates a breathtaking image. Another reason is because of the long distance shooting of Doug Christy and Dee Brown. It's pretty funny to see Mugusy Bouges run next to Shaq. Let's all laugh.

.....

IX. SECRETS

.....

There IS a create-a-player mode. Here's how to get to it:

At the opening screen (the one that shows all of the modes) press Circle, and then you should see an icon that sats PLAYERS. Just click on it. Thanks to SaiyanPridel@aol.com for this.

Here are the secrets that I've unlocked so far:

ISIAIAH THOMAS: Get 15 steals in one game with one person on the Superstar difficulty setting.

MICHAEL JORDAN: Beat Michael Jordan in One-on-One mode on Superstar difficulty setting with default rules on. He should then be in the Legends mode, playable.

RICHARD GUIREN: Get over 20 points in the Three Point Shootout on any difficulty setting.

LEGEND PLAYERS

At the "Game Setup" screen, press Circle to display the quick menu. Highlight the player icon, press Right and press X to select the "Create Player" icon. Enter one of the following first and last names and press X to accept the entries at the "Create Player" screen. If you entered

the code correctly, a message will appear. Press Start to return to the "Game Setup" screen. Press Circle to display the quick menu. Highlight the star icon and press X to display the Unlock Legends screen. Highlight a Legend player that has been unlocked and press X to add him to the free agents pool. The Legend player may then be signed to any empty slot on a team.

PLAYER	*ERA*	*FIRST NAME*	*LAST NAME*
Andrew Philip	50's	Whiz	Kid
Bill Sharman	50's	Charity	Stripe
Bob Cousy	50's	B-Balls	Cooz
Bob Pettit	50's	Crash	Boards
Carlo Braun	50's	Hard	Wood
Cliff Hagen	50's	Hook	Shoot
Dolph Schayes	50's	Set	Shot
George Yardly	50's	Yard	Bird
Harry Gallatin	50's	Iron	Horse
Larry Costello	50's	Cross	Over
Paul Arizin	50's	Pitchin'	Philli
Richard Guerin	50's	Play	Maker
Bill Russell	60's	All	Defensive
Elgin Baylor	60's	Offensive	Force
Hal Greer	60's	Jump	Shot
Jerry Lucas	60's	Lucas	Layup
Jerry West	60's	The Mr.	Clutch
Lenny Wilkins	60's	Player	Coach
Oscar Robertson	60's	Bucks	Big O
Sam Jones	60's	Bank	Shot
Tommy Heinsohn	60's	Flat	Shot
Walt Bellamy	60's	No	Comment
Willis Reed	60's	Soft	Touch
Wilt Chamberlin	60's	Big	Goliath
Bill Walton	70's	Shot	Blocker
Billy Cunningham	70's	Leaping	Kangaroo
Bob Lanier	70's	Big	Foot
Dave Bing	70's	The	Duke
Dave Cowens	70's	Red	Head
Earl Monroe	70's	Magic	Pearl
John Havlicek	70's	John	Hondo
Nate Archibald	70's	Big	Tiny
Pete Maravich	70's	Passing	Pistol
Rick Barry	70's	Foul	Shot
Walt Frazier	70's	Cool	Clyde
Wes Unsled	70's	Glass	Cleaner
Charles Barkely	80's	Mound of	Rebound
Dominique Wilkins	80's	High	Light
Earvin Johnson	80's	Magical	Guard
George Gervin	80's	Chilled	Iceman
Hakeem Olajuwon	80's	The Dream	Machine
Isiah Thomas	80's	Bad Boy	Zeke
James Worthy	80's	Big	Game
Julius Erving	80's	Doctor's	In
Kevin McHale	80's	Sixth	Man
Larry Bird	80's	Celtic's	Pride
Michael Jordan	80's	Come Fly	With Me
Moses Malone	80's	Free	Throws
Robert Parish	80's	Celtic	Chief
David Robinson	90's	Spurs	Admiral
Gary Payton	90's	Human	Glove

Grant Hill	90's	Class	Act
John Stockton	90's	Jazz	Man
Karl Malone	90's	Mailman	Delivers
Mitch Richmond	90's	Live	Coverman
Patrick Ewing	90's	Player	President
Reggie Miller	90's	Outside	Threat
Shaquille O'Neal	90's	Little	Warrior
Shawn Kemp	90's	Power	Dunker
Scottie Pippen	90's	Complete	Game

.....

X. FAQ

.....

Q: Can you play as Michael Jordan?

A: Yes, you can. Just beat him and he's yours to play as.

Q: What's so different in this years version from last years version?

A: Well, better graphics, refined b-ball engine, updated rosters, a new One-on-One mode where you can play against anyone, even the great MJ, players trash talk in One-on-One mode, and the inclusion of the NBA Legends players; the 50 greatest players of all-time.

Q: Is it better than NBA 2K?

A: Well, yes and no. Graphically, hell no. But gameplay wise, it is better than NBA 2K in most areas. It also has a ton more options than NBA 2K.

Q: How many different hidden players are there to open?

A: So far, I've opened only three, but I assume there's got to be more hidden somewhere.

Q: Are there any women's teams from the WNBA?

A: Not in this year's version, but there should be in next year's version.

Q: Will there ever be a slam dunk contest in Live?

A: Probably, but I wouldn't be suprised if it did make it on the PlayStation2 version.

Q: How come there's no create-a-player mode?

A: There is. Look in the Secrets Section for info on how to find it.

Q: How often do you update your guide? -From: PRK3307@aol.com

A: I usually update my guide(s) daily, but I usually slow down the updates when the FAQ is finished, or when I stop getting e-mail about it.

Q: How to create player in live 2000 for playstation and how to see standings during season mode? -From GeoffS333@aol.com

A: Look in the Secrets Section about the create a player mode, and look at the second question down for this answer.

Q: Is MJ on the 90's team, or is beating him the only way to play with him?

A: MJ is on the 80's because that's when he started playing in the NBA, and you have to beat him anyways to get him.

Q: Have you figured out how to view the season standings? I can't find them for the life of me. From: <Benjili2@aol.com>

A: Go to the Stats Central menu icon and then push right. The Standings icon should then appear. -From: Marvin Tan <tanmarvin@yahoo.com>

.....
XI. 50 GREATEST PLAYERS
.....

By request, here are the 50 greatest players (Legends) and the teams that they retired with.

NOTE- I've put all of the players and what team they retired with that I know of, so there are some players that I don't which team they retired with. If anyone knows the teams of players I don't know of, please tell me, and I'll give you credit, and post them. Thanks!

PLAYER	*TEAM RETIRED WITH*
Andrew Philip	Boston Celtics
Bill Sharman	Boston Celtics
Bob Cousy	Boston Celtics
Bob Pettit	St. Louis Hawks
Carlo Braun	???
Cliff Hagen	Atlanta Hawks
Dolph Schayes	Syracuse Nats
George Yardly	Detroit Pistons/Syracuse Nats
Harry Gallatin	Detroit Pistons
Larry Costello	???
Paul Arizin	Philedelphia 76ers
Richard Guerin	Atlanta Hawks
Bill Russell	Boston Celtics
Elgin Baylor	Los Angles Lakers
Hal Greer	Philedelphia 76ers
Jerry Lucas	New York Knicks
Jerry West	Los Angles Lakers
Lenny Wilkins	Atlanta Hawks
Oscar Robertson	Mil. Bucks
Sam Jones	Boston Celtics
Tommy Heinsohn	Boston Celtic
Walt Bellamy	New Orleans Jazz
Willis Reed	New York Knicks
Wilt Chamberlin	Los Angles Lakers
Bill Walton	Boston Celtics
Billy Cunningham	Philedelphia 76ers
Bob Lanier	Detroit Pistons
Dave Bing	Boston Celtics
Dave Cowens	Boston Celtics
Earl Monroe	New York Knicks
John Havlicek	Boston Celtics
Nate Archibald	New York Knicks
Pete Maravich	Utah Jazz

Rick Barry	Los Angles Lakers
Walt Frazier	New York Knicks
Wes Unsled	Washington Bullets
Charles Barkely	Houston Rockets
Dominique Wilkins	Orlando Magic
Earvin Johnson	Los Angles Lakers
George Gervin	San Antonio Spurs
Hakeem Olajuwon	N/A
Isiah Thomas	Detroit Pistons
James Worthy	Los Angles Lakers
Julius Erving	Philedelphia 76ers
Kevin McHale	Boston Celtics
Larry Bird	Boston Celtics
Michael Jordan	Chicago Bulls
Moses Malone	Philedelphia 76ers
Robert Parish	Chicago Bulls
David Robinson	N/A
Gary Payton	N/A
Grant Hill	N/A
John Stockton	N/A
Karl Malone	N/A
Mitch Richmond	N/A
Patrick Ewing	N/A
Reggie Miller	N/A
Shaquille O'Neal	N/A
Shawn Kemp	N/A
Scottie Pippen	N/A

*N/A- Not yet retired

.....

XII. IMPROVEMENTS TO LIVE '01

.....

This is a new section where you, the readers can view your options of Live 2000, and can send in your thoughts on how Live '01 can be improved upon. So send in your improvements and thoughts to me, and I'll post 'em!

From: "Matt Clark" <magnificentmatt@hotmail.com>

I have also been thinking of how they could make NBA Live '01 the greatest game ever. Add a dunk contest, full team practice like you suggested, 2 on 2, 3 on 3, more outside courts, make each individual arena exactly like its real life one, add a rookie draft in franchise mode possibly with the real college players included, a true franchise mode where you can be fired and you work in a salary cap and the team can be relocated, refs on the court, WNBA of course, more custom moves like crossovers and stuff like that, have the legends again but make them harder to unlock, include Kareem Abdul Jabaar in the all 80's team, the Shick Rookie Game, historic teams like they have in Madden, and finally my greatest idea; have each teams real announcer do the commentary for home games. That would be awesome to have Miami's announcer do Miami home games, it would make the game a more realistic

experience. Of course these ideas probably won't happen but it would be cool if they did.

From: Ansel McPherson <booker_m@yahoo.com>

I am the one who gave you the tip. I have a suggestion for the 01. I would like to see more realism. Teams that lose alot would have smaller crowds, with near empty arenas. The allstar game would be complete with all star weekend.

From: Josh <miguel.nathanson@worldnet.att.net>

To have the announcers before the game, saying their predictions, for the game, at the beginning of the game. And having real advertisements on the side where players sit ready to substitute.

From: "Mclennan, Ketema" <Ketema_Mclennan@bscc.bls.com>

An improvement I would like to see would be to allow players to dive out of bounds to save runaway rebounds or blocked shots like you could on the old Genesis game 95 live etc. I would also like to see a full exhibition game outside with complete teams in street clothes.

From: "Mclennan, Ketema" <Ketema_Mclennan@bscc.bls.com>

Improvements:

What the hell is up with those weak blocks??? When you slap rubber you should go into Garnett mode and spike that garbage like a volleyball!!

You should also be able to dive out of bounds and save loose balls like Rodman!! The defense shouldn't be so damn fast!! I hate it when you blow past a defender then Sabonis or some other slow guy runs you down and stops the break. Oh, and when you get fouled on a shot the ball should go toward the rim more often than it does.

.....

XIII. READER TIPS

.....

Here are some tips from readers out there. If you have any tips for NBA Live 2000, send them to me!

From: booker_m@yahoo.com

First, I selected a player who was good overall. This player also has a good height matchup, speed matchup, and as defensively capable as Michael Jordan. The man is my favorite NBA Player Scottie Pippen. Without actually using these other players I could suggest Grant Hill(He is a taller younger quicker Scottie Pippen type player), You could use a guy like Sprewell, or Houston.(they are a good height Matchup and speed matchup, and Houston's jumper is good.

Next, if you take Scottie Pippen here is what you can do:

He has a good jump shot rating so you can generally hit the ball possession shot. It really doesn't matter if MJ gets the ball first anyway.

When you get the ball, try to post up MJ. Scottie Pippen is an inch taller, but He has a sight weight advantage due to his position as a small forward/(he takes on large guys) MJ will fight back with his leverage put continue to post him up and back him into the key. The you can use the spin off move and usually get off a good shot or a dunk. If you have winner's outs you will get the ball back. If this is the case, try a head fake when he checks you the ball. He will sometimes bite on the fake and you have open lane. Take occasional 2 pt aka 3 point shots. Scottie has a good chance of making them after you score a few times and stop MJ a few times.

On defense, you can play him close and foul him if he tries to dunk. MJ will not shoot easily over Scottie due to the obvious reasons.

A side note: MJ has a good(really good) chance of hitting his shots if you play that lacksadaisical defense. Guard him close. He will hit many jumpers if he is allowed free air. He may blow past you a few times, but if you foul him it may not hurt you too much.

Thanx

From: "Matt Clark" <magnificentmatt@hotmail.com>

When your opponent shoots, while the ball is in the air, run into him. Be sure not to shove him, just hit him. 9 out of 10 times the shot will miss. I have no idea why it does that but it works, try it. Also, if you are playing against a big forward like Shaq, use the hook shot because it can't be blocked(r2+triangle).

From: <Benjili2@aol.com>

-Easiest way to beat Jordan is to use Mitch Richmond...Just shoot twos. Better to use him than Bird because he's quicker on D.

-you don't have to hold turbo for a spin move, just tap Triangle instead of holding it

-on defense control the point guard all of the time and move him to double team on every pass. you get a ton of steals this way and the computer has trouble getting a good shot. be sure to leave the double early so your man isn't wide open for the shot. AI point guards can all shoot, even Derek Fisher and Avery Johnson who never score in the real game.

-The Knicks and Blazers are probably the best teams overall. Houston and Smith hit almost all their threes if they're open. The Lakers, Spurs, Kings, and Heat are also good but have weak benches. Unless you're playing with fatigue turned off you need a team with at least a couple of scorers on the bench. It is often hard to find scoring when your stars are on the bench.

From: Matt Tennihan <shawn_hbk@mail.com>

Here's another option to try for beating MJ on Superstar difficulty (hey, it worked for me)

Pick a small, superquick player - I used Iverson (76ers if your looking for him)

I hear some of you out there complaining that Iverson can't match up with Jordan on D, but he has a distinct advantage on offense, his quickness.

Use R2 to face up to MJ on defense and try to keep him to the outside. If he works his way into the paint, you may as well just foul him (O), because his height becomes a big advantage inside. MJ will make many of his shots, but hopefully you will be able to score even more frequently using these tips:

1) When you get the check, wait for MJ to step up to you to defend you closely. Immediately (timing is important) use turbo (R1) to burst by him wide to one side. Most of the time, you will get by him and have an easy dunk. MJ IS VULNERABLE TO THIS QUICK MOVE WHEN HE IS CLOSING IN ON YOU SO PRACTICE TIMING

2) When you get the check, quickly tap the shot button to make a shot fake. A few times during the game, MJ will fall for the fake and immediately leap to attempt to block the shot. When he does this, drive quickly to the hole for the open dunk.

3) If you are having trouble getting by MJ, try backing up beyond the halfcourt line and driving toward him using turbo. Do a move when you get near him (tap R2 or square, or triangle, etc.) Often you will be too quick for Michael to keep up and be able to make an easy lay up or dunk.

KEEP TRYING AND BE PATIENT

TOP TEAMS & PLAYERS

PLAYERS

1: JORDAN is almost automatic from inside the arc. His speed combined with defense are unmatched and he will bust the wide open three.

2: PIPPEN 90's is almost as good as Jordan from within the arc and is better on D overall and outside the arc.

3: CHAMBERLAIN is unstoppable down low and gets all the boards.

4: BIRD is deadly and can score from anywhere on the court. He's taller than most small forwards and can shoot right over them. He also dribbles very well and has great D.

5: GARNETT is WILT but with more speed a better jumper and more dribbling skills. Definitely the best regular player on the game.

TEAMS: 90's, 80's, Spurs, Lakers, Portland in that order.

From: "Mclennan, Ketema" <Ketema_Mclennan@bscc.bls.com>

REBOUND DUNK:

When you miss a shot get between a defender and the basket. HOLD DOWN L2 + R1 and then hit Triangle(jump) + Circle(shoot)TWICE. You must tap jump and shoot at the same time twice while holding R1+L2. If you have trouble just mash the hell out of jump and shoot while holding R1+L2 and the guy will do it. Try to perfect this move in practice mode before trying it in a game.

Corrections: select calls for a pick on offense and a double team on defense.

-From: "Mclennan, Ketema" <Ketema_Mclennan@bscc.bls.com>

.....
XIV. CREDITS
.....

Andy Johnson <bballplayer51385@aol.com -For some of the tips and secrets.

NBA Live 2000 game manual- For the info on the controls, and some of the game modes.

CJayC <www.gamefaqs.com <<http://www.gamefaqs.com>>- For creating the best web site on earth.

SaiyanPride1@aol.com- For the Create-a-player info.

Andy Tao" <bullz74@hotmail.com>- For Michael Jordan's stats.

Cheat Codes Central <www.cheatcc.com>- For most of the codes.

NBA.com <www.nba.com>- For some of the retired player info.

"Matt Clark" <magnificentmatt@hotmail.com>- For giving me the idea for the Improvements Section. Thanks!

booker_m@yahoo.com- For the tip on how to beat MJ. Thanks!

hurt4u@mis.net- For telling me that Cliff Hagen retired with the Hawks. Thanks!

"Donald Strother" <ddstrother@msn.com> - For telling me who Bob Lanier and Tommy Hiensohn retired with. Thanks!

"Paul & Jeannie Otto" <paul.otto3@gte.net>- For giving me the controls for the N64 version of the game. Thanks!

"mike paparazzi" <paparazzi_019@hotmail.com>- For letting me know some of the 50 Greatest players, and what team they retired on. Thanks!

.....

XIII. CONTACT INFO

.....

Shameless Self-Promotion: Other FAQs by me:

PLAYSTATION:

- Ape Escape
- Brave Fencer Musashi
- Crash Team Racing
- Gran Turismo 2
- Medal Of Honor
- NBA Live 2000
- Need for Speed: High Stakes
- Tony Hawk's Pro Skater
- R4: Ridge Racer Type 4
- Rollcage

NINTENDO 64:

- NBA Live 2000
- Mario Party 2

DREAMCAST:

- Carrier
- Crazy Taxi
- Hydro Thunder
- MDK 2
- Sega GT: Homologation Special
- Sega Rally 2
- Sega Swirl
- Resident Evil Code: Veronica (Coming soon!!!)

.....

E-Mail Address: thebeefycow@hotmail.com

E-MAIL RULES:

Types I WILL accept:

- Small questions that are NOT answered in the FAQ
- Comments
- Helpful tips
- Codes that I missed
- Any types of contributions that can be HELPFUL to others
- Corrections for this FAQ

Types I will NOT accept:

- Hate mail
- Small contributions that will NOT help anyone
- Chain letters
- Any mail that is in ALL CAPS
- Any mail that demands an answer
- Mail asking me to send you this FAQ
- Unconstructive criticism
- Any questions that are already answered in this FAQ
- Any mail asking if you can use this FAQ on your website. Read the Legal Stuff section for all the details. NO MEANS NO!

~End of Document~