

Resident Evil Items Guide

by punishment 01

Updated to v1.0 on Mar 26, 2003

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F O R P L A Y S T A T I O N
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Version 1.0

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WELCOME...
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This FAQ is written for people who are finding it tough to find various items through Resident Evil. Hopefully, this guide will solve many of your problems when you're trying to find items, making the time completed lesser, and so you can have more gaming pleasure. I've completed Resident Evil plenty of times, so if you have a question, or some tips you would like in this FAQ, please email me!

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This walkthrough can ONLY be found at:

- <http://www.gamefaqs.com>
- http://www.geocities.com/punishments_site <<<MY WEBSITE>>>
- <https://www.neoseeker.com>
- <http://faqs.ign.com>

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ITEMS GUIDE...

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RED HERB

Found at: Various places

Use it to: Boost the effect of a blue or green herb.

GREEN HERB

Found at: Various places

Use it to: Restore some health

BLUE HERB

Found at: Various places

Use it to: Cure poison status.

INK RIBBON

Found at: Various places, many save rooms.

Use it to: Save your progress on a typewriter.

HANDGUN BULLETS

Found at: Various places

Use it to: Reload your Beretta.

SHOTGUN SHELLS

Found at: Various places

Use it to: Reload your Shotgun

MAGNUM ROUNDS

Found at: Various places

Use it to: Reload your Magnum

GRENADA ROUNDS

Found at: Various places

Use it to: Reload your Grenade Gun

ACID ROUNDS

Found at: Various places

Use it to: Reload your Grenade Gun

FLAME ROUNDS

Found at: Various places

Use it to: Reload your Grenade Gun

FIRST-AID SPRAY

Found at: Various places

Use it to: Restore health fully.

SERUM

Found at: On the shelf in the Drug Room (Where you first meet Rebecca)

Use it to: Cure snake/spider bites.

MOON CREST

Found at: The Attic, where you face the Yawn (Snake).

Use it to: Open door to residence area. (1 of 4 crests needed).

STAR CREST

Found at: Behind final painting in the Art Room.

Use it to: Open door to residence area. (2 of 4 crests needed).

SUN CREST

Found at: Inside case in Armour Room.

Use it to: Open door to residence area. (3 of 4 crests needed).

WIND CREST

Found at: Behind tiger statue.

Use it to: Open door to residence area. (4 of 4 crests needed).

BLUE JEWEL

Found at: Push the statue on the balcony over looking the Dinning Room. Then return to the Dinning Room, and you'll see this jewel.

Use it to: Reveal Wind Crest on tiger statue.

RED JEWEL

Found at: Inside Moose Head at the Trophy Room.

Use it to: Reveal the Magnum on the tiger statue.

CHEMICAL

Found at: In Save Room under the 1F right stairs.

Use it to: Poison plant in the greenhouse.

LIGHTER

Found at: Bedroom near Trophy Room.

Use it to: Light candles and fire places.

MO DISK

Found at: 3 MO DISKS are hidden through the game.

Use it to: Get the best ending.

SHEET MUSIC

Found at: Behind a bookcase in the piano room.

Use it to: Play the piano, and open a secret passage while doing so.

RED BOOK

Found at: Room 001 of the residence.

Use it to: Replace V-Jolt book in Room 003.

DOOM BOOK 1

Found at: In the Study

Use it to: Conceals Eagle Medal.

DOOM BOOK 2

Found at: Item passage in courtyard.

Use it to: Conceals Wolf Medal.

EAGLE MEDAL

Found at: Inside DOOM BOOK 1.

Use it to: Activate secret elevator below fountain.

WOLF MEDAL

Found at: Inside DOOM BOOK 2.

Use it to: Activate secret elevator below fountain.

BATTERY

Found at: In the large closet.

Use it to: Power elevator in courtyard.

WOODEN EMBLEM

Found at: Above Dinning Room fire place.

Use it to: Replace GOLDEN EMBLEM.

GOLDEN EMBLEM

Found at: Wedged into the statue in the secret passage of the piano room.

Use it to: Replace WOODEN EMBLEM.

ROOM 002 KEY

Found at: Giant beehive in residence.

Use it to: Unlock Room 002.

ROOM 003 KEY

Found at: In Arms Storage in the Residence basement.

Use it to: Unlock Room 003.

ARMOUR KEY

Found at: Fountain in Greenhouse

Use it to: Unlock various doors with the carved armour symbol.

SWORD KEY

Found at: On the bed in mansion save room.

Use it to: Unlock various doors with the carved sword symbol.

SHIELD KEY

Found at: Grandfather clock in Dinning Room.

Use it to: Unlock various doors with the carved shield symbol.

HELMET KEY

Found at: Fireplace of Plant42 room.

Use it to: Unlock various doors with the carved helmet symbol.

SPECIAL KEY

Found at: After finishing the game.

Use it to: Unlock costume room.

CONTROL ROOM KEY

Found at: Bathtub in Room 001.

Use it to: Open Control Room in water tank room, below the residence.

LAB KEY

Found at: Compartment in conference room.

Use it to: Unlock lab door.

SMALL KEY

Found at: Various places.

Use it to: Unlock simple locks with Chris.

HEX CRANK

Found at: On the ground in the room where Enrico is shot.

Use it to: Open passages in underground area.

SQUARE CRANK

Found at: Top of shelf in store room.

Use it to: Drain water from the dam, near the residence.

SLIDES

Found at: Floor in the small lab.

Use it to: Used on slide machine.

FLARE

Found at: Crate near heliport door.

Use it to: Signal Brad to pick you up in the helicopter.

