

SpecOps: Stealth Patrol FAQ/Walkthrough

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Spec Ops: Stealth Patrol
Walk Through
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My take on this game:

Just this week I was in my favorite game store looking down at the games and saw a \$10 game. I read the title of the game and it was Spec Ops: Stealth Patrol. I bought the game just for the price of the game. When I took the game home and played it I found that it was extremely difficult to master. I am going to try to help you gamers out there.

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1.Standing Mode:

Run Forward: Up directional button
Walk Backwards: Down directional button
Turn Left: Left directional button
Turn Right: Right directional
Sidestep Left: R2 button + Left directional button
Sidestep Right: R2 button + Right directional button

1A Crouching Mode:

Roll Left: R2 button + Left directional button
Roll Right: R2 button + Right directional button

1B Ranger/Game Functions

Fire Weapon: X button
Throw Grenade/Use Explosives: Box button
Use Inventory Item: O button
Toggle Rangers: Triangle button
Toggle Rangers Poster: R2 button + Up or Down directional button
Use Scopes: L1 button
1st Person View: Press and hold L1 button
Reload Weapon: L2 button + Up directional button
Use Inventory: R1 button + directional button
Map Screen: Select button
Pause + Games Options: Start button

1C Left2 (Switch Functions)

Buddy Order "Hold Up": L2 button + X button

Buddy Order "Fire 'em Up": L2 + 0 button

Buddy Order "Move Up": L2 + Triangle button

Buddy Order "Follow Me" L2 + Square button

1D Binoculars

Use Binoculars: 0 button

Increase Magnification: L2

Decrease Magnification: R2

Exit Binoculars: 0 button

2. The Ranger Creed

Recognizing that I volunteered as a Ranger, fully knowing the hazards of my chosen profession, I will always endeavour to uphold the prestige, honor, and high "esprit de corps" of the Rangers.

Acknowledging the fact that a Ranger is a more elite soldier who arrives at the cutting edge of battle land, sea, or air, I accept the fact that as a Ranger my country expects me to move further, faster and fight harder than any other soldier.

Never shall I fail my comrades. I will always keep myself mentally alert, physically strong and morally straight and I will shoulder more than my share of the task whatever it may be. One Hundred-percent and then some.

Gallantly will I show the world that I am a specially selected and well-trained soldier. My courtesy to superior officers, neatness of dress and care of equip shall set the example for others to follow.

Energetically will I meet the enemies of my country. I shall defeat them on the field of battle for I am better trained and will fight with all my might. Surrender is not a Ranger word. I will never leave a fallen comrade to fall into the hands of the enemy and under no circumstances will I ever embarrass my country.

Readily will I display the intestinal fortitude required to fight on to the Ranger objects and complete the mission, though I'll be the lone survivor.

3. Weapons/Scopes/Pickups/Bopby Traps

Weapons

Each weapon type has unique fire rate and damage. Experiment with each to discover the effects on game play. Weapons can be picked up off of enemies by colliding with a dead enemy. If you already have a weapon of that type in your inventory, you will not be able to pick it up. Binocs and the ACOG scope are available with all weapons types.

Rifle (assault)- Compatible with all scopes

M4

AK74

H&K G11

Machine Gun

M249

M60

RPK

Grenade Launcher

M203

Sniper (rifle) - Compatible with all scopes

SSG

BarretM82A1

Shot Gun

1-37

Sub- Machine Gun

H&K MP 5SD

Scopes

4X Sniper Scope

Binos

6X Sniper Scope

AN/PVS-7B

AN/PAS-13

4. Walk Through

Veronye Forest, Sibera

1st Missions objects:

1. Intercept and destroy the reinforcements arriving by truck.
2. Clear the area of any enemy troops
3. To prevent further reinforcement destroy the enemy radio within the tactical ops center
4. Locate and board the helicopter.

As the board starts off you see yourself on a road. Check your map so you can see where you are. When you click onto your map you see that you are on a single road. Follow that road until you get to a split in the road. On your way to the end of the road be careful and alert off the enemy. Always keep an eye at your radar to see if any enemy's are near. At the fork of the road take the left path and kill the soldier to get his ammo box. Go back the way you went. Head north and destroy the light box. Further up the road are some more bad guys kill them. Knock out the next light box. Next to the light box is a health box take it. Kill all the enemy's up ahead. You will soon find another fork in the road. Take the left path, while heading down the path you will meet into some more bad guys kill them and one of them will give you a flak jacket. Turn back and go to the fork of the road and turn left. Up ahead is a patch of bad guys kill them all. Take out the next light box. Next to the light box is a health pack take it. Continue up the road, there are lots more bad guys kill them all. You will come to another fork in the road take the left path. You will see the first truck. Go behind it and you will find a Health pack, 2 Ammo box's, and a Flak jacket. After you take the items destroy the truck with a Satchel Charge. Continue down the road and destroy the light box. Go back to the fork in the road and turn left. Head down the road and you will see another light box destroy it. You will now see the second and third trucks destroy them both. Behind the third truck is an Ammo box and flak jacket. After you reach the end of the road click onto your

map and you will see a red circle-blinking head towards it. As you get close to the circle you see that it is a tent. Destroy the radio inside it. A helicopter soon appears go to it and the mission will be over. Congratulations you have beaten your first board.

Veronye Forest, Sibernia

1st Mission 2 Phase Objects:

1. Eliminate all troops on road.
2. Use key to get the pilot disk
3. Destroy cockpit.
4. Destroy the artillery guns
5. Board helicopter for extraction

As the board starts off you see yourself on a single road. Click onto your map to see where you are. Right next to you is a truck, destroy it. Now head down the road carefully because there is a huge amount of bad guys. Take your time going down the road. When you reach the cockpit use the key its in your inventory. When you use the key you will receive the pilot back up data disk. After you get the disk destroy the cockpit. Now that you have finished that objective it's now time to find the artillery guns. To get to the artillery guns you have to head east. You will know your going the right way because you'll see a light box. When you enter the clearing you will see two artillery gun's destroy them. After you destroy them the helicopter will come for you. Congratulations you have fully beaten the first board.

Pale, Bosnia

2nd missions objects:

1. Seize the forward op
2. Secure Intel and report to socom HQ
3. Raid the Serbia military base
4. Locate and board the helicopter for extraction

When the mission starts off you will see two passes, a left path and a right path. Take the right path. You will pass an abandoned truck keep on the path. You will reach a part of the road were you can go up the side of the road. Click onto your map and you should see a brown dirt mound, that's when you'll know when to go up the mountain. You will see a truck, two garages and a big house. Kill all of the bad guys. Proceed behind the big house and go down the mountain. When you reach the bottom of the mountain you will see an abandoned truck. When you reach the abandoned truck turn right. You will soon see a part of the mountain to the left that has snow covering it. You will be able to climb up it. When you reach the top you will see a broken down building. Go inside it and go to the table and get the item on the table. Now you have to go back the way you came and go to the place where you saw the truck, 2 garages, and the big house. When you get there you will have to secure the area for 5 minutes until the helicopter comes. This may be hard if your life is low so good luck. Congratulations you have beaten the board!

Pale, Bosnia

2nd mission 2 phase objects:

1. Clear the buildings for use as a base of operations
2. Capture the Serbian commander alive
3. Locate and board the helicopter for extraction

As the board starts off you see yourself in a clearing. Check your map to see where you are. Head start ahead into the little town. You will see tire tracks from a truck. Follow them okay. You will soon see a fork in the road. Take the left path. You will run into some bad guys destroy them. You will come across a bridge go over it. You will see a little town to your left with a truck, go to it. The truck will start to move FOLLOW IT. When it stops, move in front of the truck and capture the soldier. Don't kill him; if you do you will loss the mission. After you capture him the helicopter will come for you. Congratulations you have beaten the board!

Pale, Bosnia

2nd mission 3 phase objects:

1. Seize control of the base from the Serbian military
2. Defend the base from counterattack
3. Clear the reinforcements camp
4. Destroy the bridge to cut off enemy
5. Locate and board the helicopter for extraction

As the board starts off you find yourself in a clearing. Click onto your map and you see that you're next to a field. Move around the field to the little town. When you get there you will see a track of a truck follow it. You will soon come to a fork in the road. Take the left path. You will come up to a bridge, kill all the bad guys there. Head north until you reach the military camp. Click onto your map, you will see a blinking red circle go to it. When you reach the tent blow it up. Head back to the bridge and blow it up. Once you blow up the bridge the helicopter will come for you. You will only have about 2 minutes to find the helicopter. The way you find the helicopter is just keep looking at your map to see if it pops up. Move up the road and you should find it. Congratulations you have fully beaten the 2 board.

Rayat, Iraq

3rd mission objectives

1. Attack the Iraqi bases before weapons transfer is complete
2. Avoid contamination by demolished weapons
3. Locate and board the helicopter for extraction

When you start the mission you see yourself in a small area. Check your map to see where you are. Head north until you reach a military camp. When you reach the camp head west until you reach a road. Click onto your map again and you should see a small red circle blinking, go to it and should find some supply's destroy them. You should also see barrels everywhere. When you destroy them green smoke comes out. Don't destroy them, if you destroy to many of them you will die. After you destroy the supply's you will have to find four more. Look at your compass you should be heading southeast. Keep on the road. Eventually you will run into anther supply tent, destroy it. Click onto your map again and you should see the third supply bunker, its located right next to the last supply bunker you destroyed. Continue down the road, you will soon come up to another supply bunker destroy it. Right in front of the bunker you just destroyed is the last bunker take it out. Once you have destroyed all of the bunkers the helicopter will come for you. You are only given 2:40 seconds to get to the helicopter. You have to turn around and go back the way you came to find the helicopter. Congratulations you have beaten the board.

Rayat, Iraq

3rd mission 2 phase objectives

1. Escort and defend the truck's cargo
2. Counter attack Iraqi ambushes
3. Locate and board the helicopter

As the board starts off you see yourself in front of a moving truck. Click onto your map to see where you are. You see one long road, follow the truck and defend it from bad guys on the road. Always stay in front of the truck because there are mines in the road. Take them out. I am telling you it's a very long road. When you reach the end of the road the helicopter will come for you. Congratulations you beat the board.

Rayat, Iraq

3rd mission 3 phase objectives

1. Locate and demolish secret bunker
2. Locate and board the helicopter for extraction

As the board starts off you see yourself in a large empty area with just a long road. Click onto your map to see where you are. Look at your compass and head south on the road. Kill all bad guys up a head on road. When you reach the end of the road, you will see an enemy garages. 4 garages lined side by side. Go in between them and head right. Head to the mountain. When you reach the mountain, run along side it to the right. Keep on doing this you should see the bunker soon. The only problem is that it's on the other side of the mountain. Keep on scaling the mountain to the right until you see an opening to go to the other side of the mountain. You will soon come to where the mountain turns keep on scaling the edge. You should soon run into the bunker. Destroy it and the helicopter will come for you. Congratulations you beat the board.

Kapsan Mountains, N. Korea

4th mission objectives

1. Disable the alarm in the second guard shack by grenade attack.
2. Demolish radar by satchel charge.
3. Demolish the bridge with satchel charge.
4. Locate and board the helicopter for extraction.

As the board starts off you see yourself in the icy mountains in Korea. Check your map to see where you are. You see one long snowy road, take the left side first. Don't fall off the side of the mountain. The way you know your going the right way is that you will see a sign sticking out of the snow. When you get to the sign click into your map, you will see a red circle-blinking head to it. It might take you awhile to get there because of your rangers falling off the mountain. If you fall off the mountain you're going to have to start the mission over. When you reach the building destroy it with grenades. Turn around and head to the fork in the road. Click onto your map and you should see another blinking red circle, head to it. You're going to be met by many bad guys so take your time. When you reach the radar truck, destroy it by a satchel charge. Click onto your map again, you will see another road leaving the compound follow it. You will know your going the right way because you will see a tank blocking the road. Run past the tank because it will be shooting at you. Continue down the road. Click onto your map again and you should see a bridge. Move up to it and destroy it. When you take out the bridge the helicopter will come for you.

Congratulations you beat the board.

Kapsan Mountains, N. Korea
4th mission 2 phase objectives

1. Recon the airbase
2. Clear the area of enemy forces
3. Demolish the migs with satchel charges
4. Locate and board the helicopter for extraction

As the board starts off you see a large area. Click onto your map to see where you are. You see one long road go right. You will know you are going to right way because you will see a gate with guards around it. Head down the road go past the gate. Keep on the road until you see the road end. Click onto your map and you should see another road head to it. When you reach the road head down it. Keep going down the road until you reach the airbase. Click onto your map and you should see a red circle blinking around a mig. Head to it and destroy it. There are three more migs to destroy. On that same runway are the other migs. Destroy them all. After all of the migs are destroyed the helicopter will come for you. Congratulations you beat the board.

Kapsan Mountains, N. Korea
4th mission 3 phase objectives

1. Demolish the scuds with satchel charges
2. Locate and board the helicopter for extraction

As the board starts off you see yourself in front of the bridge you destroyed 2 missions ago. Click onto your map and you should see yourself on a road. Go up the road until you see the road end. Click back onto your map and you should see a huge clearing, proceed through the middle of the area. You should soon run into a military camp, the scuds are located in that base. Find the entrance to the base, when inside the base click onto your map. You should see a blinking red circle, that's the scuds destroy them. There is one more scud in the base destroy it. There is a road leading from the base. You will know you are going the right because you will see a tank blocking the road. Follow the road until you see another military base. Go inside the base and you should find the last 2 remaining scuds. Destroy them both. After all of the scuds are destroyed the helicopter should come for you. Congratulations you have beaten the board.

Kapsan Mountains, N. Korea
4th mission 4 phase objectives

1. Demolish all pipe manifolds while avoiding poison gas
2. Destroy the remaining radar dish at the plant

When the board starts off you see yourself in a clearing. Click onto your map and you should see a little road, go to the end of the road to your right. Click back onto your map and you should see a blinking red circle, go to it. Destroy the pipeline with out destroying the gas tanks. When you destroy the pipeline, head to your top left and you should see another pipeline. Destroy that one to. After you destroy it click onto your map and you should see a road, head to that road. On your way to the last pipeline and radar you will encounter a lot of bad guys. Kill them all. At the end of the road, click onto your map and you should see a red circle blinking that is the last radar unit. Destroy it, on the other side of the plant is another road go to it.

Follow the road until you see the road stop. Head into the area and click onto your map, you should see the last pipeline. Go to it and destroy it. After the pipelines and radar are destroyed the helicopter should come for you. Congratulations you have beaten the board.

Thon an Thal, Vietnam

5th Mission 1st phase objectives

1. Find and destroy all NVA weapons caches
2. Ambush all NVA forces
3. Locate and destroy the helicopter for extraction

As the board starts you see yourself in a forest. Click onto your map and you should see a road on your left and on your right. Take the road on your left and go up it. You should come to a big forest, enter it. Keep to your left and you should run into a trench, go into it and climb the bank now click onto your map. You should see another road go to it. When it comes to an end you should see another road head to your left up the road. Head to your right and you should run into the camp. Click onto your map and you should see a blinking red circle go to it and blow it to pieces. After you destroyed it click back to your map and you should see another circle blinking, go to it and destroy it. Now there is only one more left to destroy. Click back onto your map and you should see a cornfield, go throw it. When you reach the end of the field click onto your map and you should see two roads and a bridge. Go across the bridge and to your left you should see a road go to it and when you reach the end you should see many different road. Take the road heading up, you should soon run into a little forest. On top of that forest there is another road take it. When you reach the end you should see a clearing. Click onto your map and you should see a circle blinking go to it and destroy it. The helicopter should now come for you. The helicopter should be waiting for you at the huge cornfield; your only going to have 3:00 minutes to get to the helicopter. Congratulations you beat the board.

THE REST OF THE FAQ COMING SOON

5. Copyright

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6. Thanks

I would like to thank the following people.

1. GameFaqs for posting my FAQ.
2. My friend Brenden for helping me write this FAQ
3. TAKE 2 Interactive for making this inexpensive game.
4. Me for writing this FAQ.

THE END

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