

# Spyro the Dragon FAQ/Walkthrough

by kenlunatic2003

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Spyro the dragon FAQ walkthrough  
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version-Final

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Note-If you need to find something in this FAQ just press ctrl F and you will have a screen pop up. Type in a key word that you would like to find such as the name of the level and select match only. You should find that key word. But if its in the wrong section just keep moving up and down the page and typing it in and you will eventually find it. If you do not have any success using this method what so ever then email me and I will surely help you and try my hardest to answer your question if it is very confusing. Thanks....

<<<1.0>>> -INTRO-

Hey! everyone. This game is pretty straight forward and easy. The reason I chose this game for FAQ writing is because there are many parts in the game where you may seem like your stuck. This is the reason I am writing this. In case you need help. If you have any questions about the game email me at any time at kenlunatic2003@yahoo.com.

<<<2.0>>>- -VERSION HISTORY-

I have started the FAQ Nad have just found a few cheats  
Finished basic controls  
Started Walkthrough  
Finished walkthrough  
Decided to add in the dragon names for a little more fun  
Finished going through all the levels and finding the dragon names  
Spell check!!!  
Spell check again before I sent it in  
Sent it to my 4 regular sites  
FINISHED!

<<<3.0>>>- -STORY-

The dragons have blabbed to much about Gnorc and now Gnorc wants them to pay the ultimate price by freezing all of them and taking their treasure. Of

course they freeze every dragon in the land except spyro! So now it is up to you to get through 6 different lands infested with enemies and to find treasure and eggs. This game should keep you busy!

#### <<<4.0>>> -CONTROLS-

The controls are pretty straight forward in this game:

Jump-tap the X button

Charge- Hold the square button

Fire- Hold the O button

Glide- Jump, then at the peak of your jump hold the X button to glide.

Roll left-L1

Roll right-R1

Camera views-L2 and R2 buttons

Start-pause the game

Select-Look at your inventory

Triangle-Fall in the middle of flight/ Look at your surroundings

#### BASICS:

Sparx- The dragon fly that acts as your health meter on your many adventures.

Yellow-3 hits left

Blue-2 hits left

Green-1 hit left

Nothing-gone

Dragons- Dragons are found throughout the many various world of this game. They are frozen in green crystal and when you break them free they might give you some advice or thank you. If you would like to know a brief description of the dragons of the different worlds and what their personalities are, go to the dragon FAQ section.

Animals- There is also many various animals that give you health for sparx.

Butterflies- Butterflies come from the animals that you torch or headbutt and they help turn sparx into the next color up. If he is yellow you do not get any extra health or an additional life.

#### <<<5.0>>> -TREASURE-

Red jewel-1

Green jewel-2

Blue jewel-5

Yellow jewel-10

Purple jewel-25

The red, green, blue, and yellow are found mostly on every level. The purple is found on the later worlds like the peacekeepers and magic makers and so on. These are usually taken from a chest or treasure boxes. They can also be found in hard to reach places.

#### TREASURE BOXES-

Attack to use-any

These look like any normal treasure boxes. Usually contains just one jewel.

#### METAL BOXES-

Attack to use-charge

These are just like the treasure chests. They are found on all the levels.

They can't be flamed so use your charge attack. Pretty normal.

#### LOCKED BOXES-

Attack to use-can't

These chests can only be opened when you have found the hidden key in the level the chest is in. These keys can be pretty well hidden so take your time to look throughout the level to find them.

CHAINED BOXES-

Attack-can't

These chests can only be opened a special way. You can shoot them with cannons or hit them with rockets. I will tell you how to open these in my walkthrough part of the FAQ.

GEM BOXES-

Attack to use-any

These boxes almost look like little statues with the color gem on top. Use either the charge attack ( flame works better) and a gem will pop out. Jump up and grab the gem when its in mid air to get it and burst open the box!

OTHER NON TYPE TREASURE CHESTS TREASURE

POT-

Attack to use-fire

These things are found in only one level. Use your flame to light it and a gem will pop out. There are some in cliff town.

LIGHT POSTS-

Attack to use-charge

These are found in Ice cavern. They are sitting on top of posts and you have to ram the posts and the gem will fall down. Pretty kool huh?

FIRECRACKER BOX-

Attack to use-Fire

These look like little kits with all sorts of fire crackers in them. Light them on fire and get as far away from it as you can, because they can cause you to lose some health. Usually found in the later levels.

SPIN BOX-

Attack to use-fire

These boxes have little rotating wheels on the top of them. Hit this things with fire three times to reveal a gem.

LIFE BOX-

These things just give you lives. They come are very handy when you are low on them.

<<<6.0>>> -WALKTHROUGH-

ARTSISAN HOMELAND-

Jewels-100

Dragons-4

Dragon eggs-0

Walkthrough

When you start off head straight and get the first dragon. This dude is Nestor. Once you get this dragon go back the way you came from and take a right down the hill and get the next dragon, Nevlin. Get the jewels on the little platform and encounter your first enemy. Hit him three times to kill him and get the max of 4 jewels from him. Continue along and kill the 2 guys in front of the portal and grab the jewels around the perimeter of the wall and on the stepping stones.

There will be a tunnel next to the big stepping stones. Go down it and get the

third dragon, Tomas. Take the whirlwind to the top of the tower and collect all the jewels using the gliding technique from the top of the building and go back to where the stepping stones are. Take out the two guys on top of the hill and gather all the jewels. Then to the right wall to find a narrow passage and your fourth dragon.

Once you have done that go back to the hill and glide to the platform and get the treasure. Then go into the tunnel on the left and make for some more jewels. Through the tunnel you will find the balloonist. You don't want to go to him yet, you haven't completed the whole level.

Go back to the beginning of the level and get ready for your first world.

#### STONE HILL:

Dragons-4

Jewels-200

Dragon eggs-1

#### Walkthrough-

Collect all the jewels on the outside perimeter while killing the stupid horned pigs. Then if you look there will be a well where you started off. Jump in the well to find the first dragon of this world.

There is also a locked chest down here, come back for it when you get the key. From the well take the first passage to the right and take out the pig and gather the treasure. Then when you get back outside you will find the second dragon, Astor. Now before you go back, jump up on the wall behind the home portal. If you look down there is a beach here. Jump down and gather the treasure and the key.

Go back to the well and get the treasure from the locked chest and take the other tunnel straight ahead from the well. When you get back outside kill all the guys on the outer perimeter and gather all the treasure. Then go inside the castle and take the whirlwind up to find your third dragon. After this glide to the grass across the way and collect all the treasure you can find. There is a dragon egg thief up here. Take him out and get his egg. Then go back to the well section and take the left tunnel. This is just a room with a dragon in it and the rest of the treasure in the level. Once you have completed everything head back home.

#### DARK HOLLOW:

Jewels-100

Dragons-3

Dragon eggs-none

#### Walkthrough-

This portal is at the end of the hedge maze. Pretty simple to find. When you first start off you will find a new enemy. This dude has a shield. Just charge him and he will be dead. They can't get hurt by fire so remember that. Take care of the three guys on the outer perimeter and go up the steps to get onto the platform in the middle with the locked chest. Glide to the left first. This is a huge guy. DON'T CHARGE HIM! Take care of this guy with the flame. Once he is down for the count take care of the 2 shielded enemies and get the first dragon of this world.

Once you get him jump down and go to the steps and take a right down some more steps and find another new enemy. This guy patrols the hallways and has a shield. The only way you can take care of them is if you get them with fire when their back is turned the other way. Take this dude out and continue on. Get down on the next platform and meet another one of these dork chefs. Take him out and enter the cave. Gather all the treasure and get the key on the platform across the way. Then hop up to the tall platform to get your second dragon.

Head all the way back out to the beginning of the path and take the only way left to go. That would be straight (from the middle platform with the locked

chest).

Get the treasure from the locked chest if you haven't already got it and go straight. When you get here prepare to face three shielded enemies and a big one. Once you take care of them kill any frogs you need for health and go up the steps. When you get to the top of the stairs take a right and get the lone jewel and glide down to get another lone jewel on a platform. Then go back up the stairs and take a left. When you get to the 2 shielded enemies they run behind the big one. Take care of the big one and take care of the smaller ones. Turn around and glide down to the platform on the right. Once you get the treasure here, jump back down and go back up the steps and jump into the pit with the big dude in it. Take him out and get the last dragon. Gather the rest of the treasure and go back home.

TOASTY:

Jewels-100

Dragons-1

Dragon eggs-none

Walkthrough-

When you first start off grab the jewels behind you and head forward. Here you will meet a wizard and a dog. When you try to burn the dog, it wakes up and tries to belly flop you. So when you light it on fire run out of the way quickly, because it only jumps a certain distance. Then when its running back burn it to a crisp. Jump up onto the middle platform and grab the jewel and glide over to the platform on the left. Kill the wizard and 2 dogs and continue on. When you continue on there is a couple more dogs and a wizard. Take them out and go into the next room. There are a lot of dogs in here. Take them out one by one and you will be fine. Take out all the enemies in this room and gather all the treasure and press on. Before you go up the step where the lone wizard is, look to the left and you will see an opening. Go through here and grab the treasure. There will be a dog on this ledge. Just hit him with your fire and quickly go back and turn the corner. When he is retreating fry him. Kill the next dog and the lone wizard. Gather all the treasure and go back from where you came from. Kill the last wizard and get the dragon.

TOASTY:

This guy is a synch. Just kill his dog guards with the usual flaming technique and torch them when they run back to go to sleep. There are 3 stages. The first time he has 1 dog the second, 2 and the third time he has three. The dogs are the hard part. After each time you take out a dog use the flame attack to torch toasty. Then you have beet him. At the end grab the last 2 treasure chests and head back to the artisan world.

TOWN SQUARE:

Jewels-200

Dragons-4

Dragon eggs-1

Walkthrough-

When you first start off grab all the jewels that are surrounding you then go up the steps. Collect the first dragon and glide across to the next platform. When you get here you will meet the bull. Just charge them and watch them stand on their horns. HAHA! Anyways if you want to get rid of them for sure just give them a flame when they are on their horns. Once you have taken care of them gather all the jewels and continue on. When you go up the steps you will find a new type of treasure box. Flame it and a jewel will pop out. Jump up and grab it and you get the jewel. Once you have done that glide down to another platform. Get the life and jump and glide across the next gap to get the second dragon of this world.

Once you get this dragon head straight and take care of the bull dude and the

bull guy. Once you are done gathering the treasure go up the steps and jump up on the platform on the left as soon as you get to the top of the steps. When you are on this platform jump and glide along the right wall and on to the grassy area. Jump up and chase the thief and flame him when he is in flaming range. Collect all the jewels and keep heading straight. Go through the tunnel and look to the right, there are some jewels here. Take them and proceed on. When you get to the edge glide across and collect more jewels. Glide across again to the section across the way with the bull on it and get the third dragon. Once you get this dragon jump down and take care of all the bad guys and get all the remaining jewels and the final dragon and get out of this world.

#### SUNNY FLIGHT:

Jewels-300

#### Walkthrough-

This is the first bonus flying level in the game. To get here, go to the waterfall in the artisan world and step on all of the platforms that are in the water. The portal will open and you can enter the world. There are 5 things you must do in this level. Collect all the chest, arches, barrels, airplanes and also do them all in once.

So when you first start off, fly down and in a cave you will see a gold chest. Go in there and hit the first 3 chests. Then you will come to a circled open area. Get all the chest in here and go back where you came from. When you get out of the cave go left and you will find the first green arc. Go through this one and keep following the path until you reach the last one. On the way to the last 2, you should have saw the guys flying around in the airplanes. Take out all these guys with your fire. This part is the most time consuming so try to do your best. When you blow all these guys away, you should see the first train coming down the tracks. Take out this one and just keep following the tracks until you blow the rest of the barrels up. You should have plenty of time to get the barrels if you followed my route. After this go down to the balloonist and head to the peacekeepers land.

#### PEACEMAKERS WORLD:

Jewels-200

Dragons-3

Dragon eggs-1

#### Walkthrough-

When you first start the world off go straight and encounter the first dragon of this world. Then you will meet an new enemy. Take care of him and encounter 2 more. Take care of the guy in the blue hat first because he controls the cannons. Once you take out these guys gather the jewels and use the cannon. This is simple, just run up against the side of it and the cannon will move. Aim the cannon at the 2 guys that are playing cannon tag in the distance. take them both out and continue. Use the cannon to the left if you like to blow up the guys near the tents and continue on. THESE GUYS WILL MOON YOU IF THEY GET INTO THE TENT!

Go to where there are more guys and kill off the rest of them. There is another cannon and some more guys. Take care of the guy in the blue first and then the rest of them. Look to the left and you will see the second dragon of this world. After you get this dragon you can see the next balloonist. Go over there and gather all the treasure and go back to the cannon near the edge of the water.

First, there are 2 chained boxes across the way that cant be opened with anything, You must explode them to open them. Aim the cannon at both of them and collect the treasure that they have. Then, You will see a huge stone with a target on it. Shoot it with the cannon to reveal a new path. Once you reveal

this new path, why not take it? Jump up to the new platform and go to the right one first. take out the dude and gather the treasure and go to the other side. Jump up to the platform with the three green jewels then jump back down and you should see the green dragon off in the distance. Go to him and find an egg thief. Get the egg, treasure, dragon, and the key then go back to the platform that had the three jewels on it.

There is a stone arc that is to the left of this platform. You can climb up this arc. Climb it and look to the left. There is a doorway. Glide down to the doorway and follow it to get the remaining treasure of the home world. Now head to the dry canyon. Jump down to the beach from the doorway and go along the far left wall the dry canyon is along this wall.

DRY CANYON:

Jewels-400

Dragons-4

Dragon eggs-1

Walkthrough-

This level can be tricky if you don't know where you are going and if you don't take these exact direction. Anyways, when you start off grab the treasure from the whirly box and continue. there is a new enemy up ahead. he has a shield and he throws rocks. If a rock is coming at you just use your roll technique to dodge them. Gather the treasure as you are going along and kill the dude with the shields. When you get to the 3 green statue boxes you will see the first dragon along the right wall. Once you get the dragon jump up the steps on the other side of the purple river. take out the guy that's up here and glide across to the platform on the other side.

You will come to a hallway with some treasure and one big huge enemy. Just hit him with some fire and he is down for the count. Up ahead there a three rock throwing enemies, take them out swiftly and continue on. When you get back outside you will meet a vulture. These things are easy to take out just shoot some fire at them. Once you get rid of both of the vultures take out the big guy. You can see a room up ahead with a dragon in it. Go in that room and collect the treasure and free the dragon.

When you head out of the room take a right and get rid of the vultures and the big and small guy. Gather all the jewels and go the other way. when you go around the corner there will be 2 vultures and a big dude. Take care of them and go around then next corner and get the treasure. Head up the steps to the top of the castle and get the treasure up here. Glide across to the platforms with the extra life box and red and green jewels. Jump down and go back up the steps to the top of the castle. Glide across to the other side and blow up the rocket box to reveal some treasure. Don't get to close to these because they cost you some damage. Get the metal boxes and turn around. Blow up the other rocket box and glide to the platform that is off in the distance. Get all the treasure that's here and remember that the locked treasure box is here. Glide back down and head to the top of the castle and then go to the platform across the way again and jump down where the metal boxes were.

When you jump down there will be a vulture to the left. Take it out and grab the purple jewels then go across the bridge with the green jewels on it. There are 2 guys on the other side. Take care of them and there is a platform with a spinny box on it. Break this box and then go back to the top where the bridge is connected and go back across the bridge and take a left. here you will find a vulture a dude with a shield and the third dragon. Get the third dragon, then hop down to the other section and kill the rest of the enemies that you left at the beginning. After they are finished, go back to where the third dragon was and go to the edge of the platform. You can see a tunnel that you can glide to off in the distance. Glide there and go through the tunnel. there is a guy in the room ahead. Take care of him and head outside again. Grab the three red jewels and then jump and glide along the left wall. You will end up at the 4th and final dragon and the key.

Jump down from this platform because you have a few more jewels and a dragon egg to get. When you jump down go around the castle to find a few more chests, a couple of guys and the egg thief. Chase this dude around and nail him when he's within range. When you get the egg, go back to where the locked treasure chest was, get the rest of the treasure and head home.

#### CLIFF TOWN:

Jewels-400

Dragons-3

Dragon eggs-1

#### Walkthrough-

When you first start off you will right away meet a new guy. Just charge him to get rid of him. Turn around and grab the chest then head outside. Head left and right to get some jewels that are stashed up against the building then cross the bridge. When you get on the other die of the bridge you meet a new fat type of enemy. Take her and her worker out and use the flame move on her pot to reveal a jewel. This method works on all of the pots so make sure whenever you find one to light it for some treasure. Gather the rest of the treasure and press on. Head around the corner and kill another fat lady and take out the 2 guys that are on the bridge and continue. Go to the left and get the first dragon.

After you get this dragon, go through the maze of houses and get the treasure and kill all the enemies. While doing this you should find the egg thief. Take care of him and get the egg and get the rest of the treasure you can find. There is some treasure in between the bigger houses. After that go to the steps and start climbing to the top. Keep scaling this castle taking out the fat lady's and gathering all the treasure as you go. When you get to the top you will find 2 fat ladys together and a dragon behind them. Take them both out and get the second dragon. Before you take the dragons advice, go back and go to where you would return home and gather the treasure. Then glide across to the other side of the river.

When you are here, take out the vultures and get the jewels as you go along. When you go around in a full circle you will find the last dragon and the highest peak in cliff town. Glide across to a house where you see 2 treasure chests on top of it across the river. Get these and get the other ones if you didn't already get them on top of the other house. After you get these go to the blue whirlwind and it will take you back to the top where the second dragon was. If you look closely, there is a house with something red sticking out of it. Glide down to this house, and light the rocket on fire. It will blow up a chained box that you passed to the top where the second dragon was. Grab the jewels that came out of this box, head back to the highest point in cliff town. When you get back, you can see where you first started off, there are many jewels on top of the buildings. Get the rest of the jewels that you can find and head back to where you found the second dragon to exit the world.

#### ICE CAVERN-

Jewels-400

Dragons-5

Dragon eggs-0

#### Walkthrough-

This level is found in a tunnel near the balloonist. When you first start off go straight and get the treasure. Then go left and go around the building you came out of for some hidden treasure. Once you get this you will meet yet another big dude. Take care of him with fire and continue on. Get the treasure while your moving along and meet a snowball throwing enemy. Just use your roll to dodge the snowball, them kick their butt down to Chinatown. Anyways, go forward and you will meet another big oaf. Take care of him and get the first dragon.

Proceed on down the tunnel. There is a yellow jewel in the window of this tunnel, so don't forget. Then you will come to a section just like the last one you were in. A snowball throwing guy pops out and hucks a snowball at you. Dodge it and take care of him. There is another big guy in the corner, burn him to dust and gather the rest of the treasure. Once you are finished here, go into the next room. Jump up and grab the treasure and hop from platform to platform to get the rest of the treasure. When you get to the last platform. You can see that you can jump across, get the treasure that's here, and remember that the locked chest is here. Then head back and get the second dragon.

After this dragon talks to you, take a left. Grab the jewels along the edge then hop down the stairs. This yellow guy isn't the same as the other big dudes in this level. Head butt him off the ledge before he can make his fist. After you dispose of him the next big dude is a normal one. Just flame him to his misery. After you take care of that guy and snowball throwing dude comes into play. Just dodge his snowball and give him the flame to the butt. Collect the remaining jewels and continue. The next room is just filled with treasure a dragon and one big purple dude. Take care of the big guy and get the treasure and the third dragon.

After you get the third dragon, save if you need to and go into the next room. There is another purple guy that needs barbecuing. Take care of him and find a snowball throwing enemy with snowshoes. What the? Anyways he throws a snowball at you and runs around the structure. When he comes around the other side surprise him, then continue gathering the treasure. Head up the bridge and you will find another snowball guy. Flame him and get the 4th dragon to your right. After you get this dragon, don't go into the tunnel next to it. There are some pillars with jewels on them. Hop on these one by one until you get to a new area.

When you get to this area grab the treasure chest and charge ahead to knock the yellow guy of the edge. Go over to the other side and encounter another type of snowballer. Get rid of him and hit the next yellow guy twice to knock him over the edge. When you come to the next area you will be approached by another snowballer, Take him out and take out the purple dude too. There are jewels on top of the light post here too. Grab all the treasure and advance. There will be another snowballer take care of him and advance. Here you will find your last dragon.

After you get this dragon go through the doorway to the left and you will be in the room that the other tunnel was going. Take out the 2 purple guys and get the rest of the treasure in the room and from outside on the ledge. After this go all the way back to the fork where you found the second dragon. This is where we decided to take a left instead of going straight. Go straight now, Hit the 2 light posts and glide to the platform in the distance at the right. Get the treasure and the key and go to the locked box that we found at the beginning of the level. You should have everything, now that you have opened the chest. Go back to where the home portal was to finish the level and go back to the peacekeepers.

DOCTOR SHEMP:

Jewels-300

Dragons-1

Dragon eggs-0

Walkthrough-

When you first start off get the 2 metal chests and continue. You will find a fat lady with one of her guards charge the guard and burn the fat lady. These aint no regular guards though. They just keep running and running hoping they might hit you. So make sure to roll out of their way charge them when they get close. Anyways, keep moving and you will find a little platform to the left and another fat lady and guard. When the guard comes jump up on the platform and he will run right of the cliff. Take care of the fat lady and continue.

When you continue there will be yet another duo. Take care of them, then when you reach the narrow passage charge through it because a charging dude will come right down it. Take care of him and when you turn the corner you will be ambushed again. Take care of this guy and the fat lady. Then you will see three charging dudes and a fat lady up ahead. You cant burn the charging dudes so your gunna have to charge all three of them after they are down for the count burn the fat lady and continue.

Don't take the first whirlwind just yet. Go past it and go around the castle. There is another fat lady here but you can take her out easily. After you get her prize take the whirlwind to the top of the tower. From the top of this tower there is a platform in the distance to your left. Glide there to find a purple jewels worth 25 jewels. Then glide down to another platform where you see some green and yellow jewels and the key. Get the key and take the first whirlwind to a new section.

Before you get the first and only dragon look to the left and you will see 2 metal boxes glide there, get the treasure and glide across to kill the fat lady. Now go back to the whirlwind and go get the dragon. After you get the dragon its time to take on the doctor.

#### DOCTOR SHEMP:

This guy can only be burned and it has to be from the back. So when you see your chance nail him. The first time he charges at you. Get out of his way and run around him and burn his butt. He drops a jewel and runs across the bridge. The second time he'll jump in a 360 to use his slam move. Get him when he's half way around to burn his butt. Then he drops a jewel and runs across the bridge. The third time just jump his staff and burn him in the butt to defeat him. Gather the treasure near the home portal and if you look off the edge you will see the locked treasure chest. Get the jewels and leave the level. The locked chest should have been the last of the jewels but if you don't have all 300 just go back through the level and you will surely find them.

#### NIGHT FLIGHT:

Jewels-300

#### Walkthrough-

This flying level is much easier than sunny. All you have to do is follow the path of rings chests arches and then lights. The lights are pretty tricky but you should have no problem. When you have got your 300 gems return to the peacekeepers and then go to the balloonist if you are finished with this world.

#### MAGIC CRAFTERS WORLD:

Jewels-300

Dragons-3

Dragon eggs-2

#### Walkthrough-

When you first start off go through the tunnel and jump over both sets of the blue stuff. Then you will meet an egg thief. Take this guy out with a flame to the butt and get the egg. Then go into the room and find a new type of enemy. These guys cant be flamed so use your charge attack. Once this dude is gone gather the treasure surrounding the dragon, then when your done grab the first dragon of the magic crafters world.

Kill the 4 goons that are in your way to go outside. Cross the bridge and charge at the wizard to the left. If you don't get to these guys quickly enough they will levitate themselves so they cant be reached. Turn around and go over to the other wizard to the right of the bridge. You cant go this way because the wizard make a huge rock wall in front of you. Gather all the treasure and take he path you were taking before. Charge at the wizard and the goon before they can levitate. Continue up the path and take out another pair of goons that are here. When you keep going you will find the second egg

thief. all he does is run around in circles so cut him off with your flame. Once you get the egg, take out the guy that's on the platform in the middle of the blue stuff. Once he's done for jump down on the wall the wizard is keeping there and get the treasure. Jump down and take care of the wizard and go up the hill. Get the two metal boxes that are near the ramp with the arrows and go up the ramp. Here you will find the second dragon and learn how to use the speed ramp if you listen to him.

Charge down the speed ramp and go for the wizard and take out the goons along with it. The head down the stairs and into the cave type room and take out the goon guarding the room. Go in here and get all the treasure and the final dragon. Go outside and take out yet another goon and continue on. You will see a wizard making the wall come out of another wall. Glide across to him and take him out. There will be a new enemy to your right. Time your roll right and dodge his lightning attack. Keep advancing up the hill and there will be another lightning dude. Take care of him and get the purple jewel from the statue. Then you will see a lone treasure chest on a platform, glide over there and get the chest. You will see another platform if you look straight. Glide over there and get the key for the locked chest.

Go back to the speed ramp, and on the way you should notice that there is a chained box where the wizard was making the wall come out. Head back to the speed ramp and charge through the cave and outside and hit the box for some jewels. Once you get the purple jewel in the chained box, there is another way. When you come out of the cave go right down the hill. Take out the goon near the water and grab all the treasure and continue. When you get to the platform in the middle of the water, you have to time it just right. Jump on it grab the jewels and take out the wizard that is making this mess. Go behind the portal and you will find 2 lightning dudes. Take them out and gather the rest of the treasure.

Now for the locked treasure chest. Go back to where the speed ramp was. Head to the top, and go on the ledge. Jump and glide along the right wall and you will land on a platform and you will be in a room with the chest and a life box. Get the chest and that should be the last of the treasure you have gotten in this level.

ALPINE RIDGE:

Jewels-500

Dragons-4

Dragon eggs-1

Walkthrough-This is found on a platform to the left at the beginning of the world.

At the beginning you will see a goon and 1 massive beast. Of course the goon controls the beast. Gather the treasure and when the beast attacks you just let loose a flame attack and it will be down for the count. Continue on and take out the goon on the platform. Once you take this dude out there will be another massive beast. Take care of it and go passed the wizards trap and take him out. When you take the wizard out a goon comes riding in on a massive beast. Take care of the beast then the goon with your charge attack. Gather the rest of the treasure in this area and go to the changing stairs. You should have plenty of time to go up them without them making you fall. Once you get to the top take out the wizard and the 2 goons and gather the treasure. Go ahead and find the first dragon of this level.

Look to the left, there are some little stone steps that can get you on top of the archway. Go on top and glide down to where the blue wizard and the other wizard are fighting. The blue wizard is strong so watch out. Take care of the both and head into the blue wizard arena. This part is very hard if you are not quick. Just avoid the attacks and flame all 3 of the blue guys and gather all the treasure in the area. The steps that are moving have to be timed just right if you don't want to fall to your misery. Hop up all the stairs and when you get to the top all the wizards will run around like crazy people and they

have no where to go but burned by a flame. Get the treasure and glide down to the platform with the massive beast on it.

Take out the massive beast with the flame attack and gather all the jewels that are on this platform. There will be a wizard that is blocking the way with a wall. Start gliding toward the tunnel even if the wall is still up because it is bound to come down when you get close to it. Take out the wizard and continue. Glide down to the next platform with the goon on it and take him out, gather all the treasure and you will be in another situation just like the last one. Start gliding even when he is levitated and you should be just fine. Once you are on the other side take care of the wizard and gather all the treasure and the 2nd dragon.

Save if you need to then go up the ramp. Take out the goon and then you will see another goon in the distance. When you get to him you notice that there are 2 massive beasts in the pit. Take care of the goon, then jump down on one of the steps in the pit. You can take out one of the beats from the safety of the steps and another you have to go into the pit. Once they are finished off gather any treasure you can find and go back and go up the next ramp. When you go up the ramp you will see a wizard but nothing is happening. Then a huge beast will pop out of the ground and charge you. Take care of it and the wizard and go into the cave on the left. Take out the 2 massive beasts here and gather all the treasure in the room and then head back out. Go up the step and you will see a goon riding a beast. Take care of both of them and gather all the treasure and continue forward. Go up the steps and get the 3rd dragon. Grab the treasure on the ledge. If you look straight ahead in the distance. You will see 3 pillars with boxes on top and an opening to the right of them. Glide to that opening and get the last dragon. There is also an egg thief here. Flame him and walk around the boardwalk outside and gather the crapload of treasure that is on it. Once you are done collecting your fortune, go to the pillars with the rocket boxes on them. Get all the boxes and that's the last of the treasure. Exit the level and go back the magic crafters.

#### HIGH CAVES

Jewels-500

Dragons-3

Dragon eggs-2

Walkthrough-This portal is where the speed ramp is at the top.

When you first start off look to the left and you will see some huge wizard fighting a tornado wizard. Take the two wizard and the tornado dude out and then continue. Run up the hill and find another pair fighting. Take them both out and start going up the hill. A blue guy will drop down, take care of him and you will see a tornado coming your way. Keep advancing up the slope dodging the tornadoes. When you get to the top get the first dragon of this world.

The only way to the next section is to jump on the platform that are moving with the wizards on them. Time your jumps very carefully and take out each wizard. Then glide to the doorway and gather all the treasure and jump down on the checkered ledge. Take a right and go to the end where the metal boxes are and glide across for the second dragon.

Head straight and go over the bridge and into the room with the rocket boxes. Get all the treasure here and look across the way from the bridge to the right. There are 2 more rooms. One with an egg thief and treasure, and another filled with a lot of treasure. Go to the room on the left first and gather all the treasure. Then glide across to the other platform and get all the treasure and the little thief that stole the egg. Then try to glide back to the bridge, and if you can't some fairies will save you and bring you to the speed ramp. Remember the checkered walkway. Go back there and you will see that there is a tunnel if you go to the end of the checkered walkway. Glide

there and gather all the treasure and the last dragon. The home portal is also here.

The rest of the level now consists of getting the last egg and finding all the jewels. Instead of heading back to the checkered walkway. Go out the other end of this tunnel. If you look to the left you will see that there is another opening. Glide to it and gather all the treasure in it and go back to the opening. If you look left again you will notice there is another section. Glide over there get all the treasure and get that pesky thief. This is probably the hardest thief so far up to this point. He runs around that blue stuff. Try to glide over the blue stuff and nail him with your fire. Once you have the egg, jump off the cliff and the fairies will save you and bring you to the speed ramp.

You could have used the speed ramp for all the sections we just did, but I though it might have been easier if we did it step by step. Anyway go down the speed ramp and take a quick left and go into the cave. Just focus on taking out all the spiders first not the treasure. Take out all the spider and remember not to let go of the charge button. The go back and collect all the treasure. Now at the beginning of the cave there was some steps near the first spider. Now you cant kill the spiders up here yet but you can kill the wizards that are blocking your way. Take out the first wizard in the first room and run through the opening. There is another spider in the next room, take out the wizard that is holding the door shut and meet the fire fairy as I like to call her.

This fairy allows you to have really powerful fire and it lasts for about 15 seconds. Take out all the spiders that you were running away from to get the last of the treasure. Head to the portal where we found the third dragon and exit this level back to home world. WELL DONE!

#### WIZARDS PEAK

Jewels-500

Dragons-

Dragon eggs-3

Walkthrough-This level is found at the top of the hill after the wizard that tries to make the wall push yo into the blue stuff.

When you start off look to the left and you will see a small path that reveals some treasure. Keep following this path until you come to a whirlind that will float you to the top of another small path. Take this path and at the end glide across to another. Gather all the treasure here and when you get to the end look down and you will see a couple of chests. Jump down and keep following the path. Glide across to the checkered platform and you will be right in front of a wizard take him out with fire and get the rest of the treeasure and hop down and take care of the 2 green dudes.

Now, go back to where you started off and take that little path again. When you get to the whirlwind go up it and you will be on the top one. Go all the way to the end of this and look to the left. You can just barely make out the checkered floor. Take this hard to reach wizard out and drop down and make your way back to the beginning. Take out all the enemies for the treasure you would of got if I didn't know this secret and then go back to the room where you just took out the last wizard. Go straight ahead and get the first dragon of this world.

There will be a pretty big speed ramp with some wizards down below. When you take one wizard out, keep running or you will be zapped. there is another speed ramp on the other side so you don't have to run past the wizards to get back to the other one. Take ther rest of them out using both speed ramps gather all the treasure and find another speed ramp. This is the same set up as the 2 speed ramps before. Take out each wizard one at a time and keep continuing this really long level. You will see the second dragon up ahead, and you will aslo see a chained box on the ledge near the blue stuff. Go back

to the speed ramp and plow into it to get the purple jewel and rescue the 2nd dragon.

Now go back all the way to the first dragon at the top of the speed ramp. Go down the first one then take a left and go down the second one and go straight jump through the opening and glide to the platform beyond to get alot of treasure and find an egg thief behind the wall.

Now you can go up the ledge and take out the big enemies on your way up and gather all the jewels. At one point you will find the last egg thief. He is running around the batch of the blue stuuf. Glide across it and use your flame attack when you are in mid air to take him out and get the egg. Keep adavancing up the mountain and grab all the jewels and take out all the enemies on your way.

Now go back to the speed ramps and go down the first one then the second one then take a hard right making sure not to fall in the blue stuff. Go through the tunnel ahead and launch off the ramp to get the rest of the treasure in this world. Head to the exit and finish this level! I hate this level took me forever to get all the treasure!

BLOWHARD:

Jewels-400

Dragons-1

Dragon eggs-0

Walkthrough-This level is found near the balloonist.

Start off by gathering the treasure around you. Then go take out the lonely green dude. There will be a couple more up ahead. Take them out gather the treasure and continue. Hop up to the platform and take another pair of green dudes out. Jump down and find yet another pair of green dudes again. Gather all the treasure and hop up on the platform where the tornado dude is, actually he is the boss!. This guy will send a bolt of lightning directly under his cloud of lightning. Get out of his way and then when he lowers take him out with a fire attack. When he is done for the count, for now, he will open the big brown door and you will meet a pair of very annoying wizards at their best. Jump down and gather the treasure on the little walkway and hop back up to where you started. Time your jumps perfectly and take out both of the wizards. You shouldn't have to glide on this part. You should just be able to use a normal jump. If you glide you are going to end up going to far and landing in the blue stuff. Once you get past this part go into the room with the only dragon of this level in it.

Once you get this dragon save and go into the next room with another pair of annoying wizards. This room is slightly easier because the platforms stop at the platform you are standing on, all you have to do is hop on them. Take out the first wizard then hop on the second moving platform when it stops for you. When you get back outside take a left, gather all the treasure then head back the other way. Follow the path and you will meet another pain in the butt lightning/tornado dude, THE BOSS. Remember, take this guy out when he is on the ground formimg his cloud or else fried dragon is on the menu for spyro. After you hit him with some fire he runs away. Just follow him. Glide to the other side and continue up the path gathering all the treasure you can grab. You will meet him for the final showdown at the end. Hit him with fire and when you collect his jewels you should have 398 there is a chest at the end portal, get it, and you will have 400! CONGRATS! You know whats funny about this level? I didnt know this guy was the boss until I reached the end portal and there was no boss! HAHA so I finally figured it out.

CRYSTAL FLIGHT:

Jewels-300

Walkthrough-This is found in the beginning of he cave near the speed ramp.

This flying level is even easier than the last. First start off by going through all the rings, then the arches. Dont go for the chests just yet. Follow the line of airplanes all the way around and if you did it well enough the last airplane will be crushed at the beginning of the chests again. Now just gather the rest of the chests and BAM you just beat crystal flight! Now head tot he balloonist to go to the next world!

#### BEAST MAKERS:

Jewels-300

Dragons-2

Dragon eggs-0

#### Walkthrough-

This level is kinda creepy and cool! Anyways start off the level by grabbing all the treasure. Then head straight and you will see a guy that likes to play with electricity. Take out this guy before he can use his magic stick on you and gather his booty. There will be another electric dude here. Take him out before he turns you into fried spyro and continue on. This is where the terrace vllage is and a dragon. Remember where this is for when we come back. Grab the treasure behind the portal then glide across to the brown ground with the warthog on it. As soon as you land this mass of a pig will come charging straight at you, flame him and take him down. Glide across to the next platfrom and this is where the misty bog portal and another angry hog. Take this dude out and remember where this portal is. Glide to the right where the second dragon is. There will be a little platform next to him. Jump in the hole and there will be some jewels and the wild flight portal. Remember where this is for when we beet the boss of his world.

Anyways, after you collect this dragon head into the room ahead. But before you head into the room you should notice that there are some jewels around the edge. Head around the edge and get ready for a scare. I dont want to ruin it for you so I am not going to tell you what massive thing that will come charging around the corner. Dum warthog....oops sorry. Anyways when you flame this dude head into the room with all the chests in it and gather all the treasure and glide back to the platform with the misty bog portal on it. Glide across to the next platform across the way. There will be a big tree right in front of you after you take down the warthog. Take the right of the tree first and get the yellow jewel. Then go back and take a left and gather the treasure and find the tree tops portal. Once again remember where this is so we can come back after we beet the misty bog.

Head across the bridge and gather the treasure around the electrified platforms. Then you will find more playful electric guys that liked spyro fried on their menu. Jump and glide at the end of the electricty so you have a little more time to charge these electric dudes. There are 3 of them. Just time your jumps right and take the bafoons out. Once you get past these guys collect all the treasure and head into the temple. When you get to the edge you will see a tree trunk with a key and some treasure on it. Glide down here and collect the booty. Now, glide over to the other stumps with the treasure on it and then jump back to safety and head to the locked chest that was right before you hopped up on the electrical platforms. After you get this, this should be the last of the gems of this world. If you didn't find all of them, go back to the hole where the wild flight was. You might not have collected all the gems that were in there. Anyways, after this easy homeworld, remember terrace village. Go there!

#### TERRACE VILLAGE:

Jewels-400

Dragons-2

Dragon eggs-0

#### Walkthrough-

When you start off this level there will be a chicken and one big dude that is pursuing to be an electrician when hes is fried by spyro..... Make sure you take this dude out before he raises his magic stick and take him outn with a flame to the electric butt. Anyways when you take care of this due hop up the stairs and take out the next huge electric guy and continue on. Dont go straight just yet instead take a left and you will see an electric cannon dude. Take him out with a charge before he cane get a shot off at you and then move up a litle further and an electrician will have his back turned toward you. Take him out with fire and then go to the edge with the metal boxes and go around the ledge. Take out the big guy and the cannon dude both with a flame and a charge before they can take a shot off at you and sparx and continue.

When you turn the corner you will see another cannon guy and big electrician. When you head towards the cannon guy he runs behind the big guy. Take out the big guy and mak sure to charge right after that or else you will be fried by a cannon. After you dispose of this duo hop up the staairs to the left while gathering the treasure and get the first dragon of this world.

Once you listen to the dragons advice hop go straight and take a left. There will be a cannon guy and a big guy. Take them both out and you will see 2 chained boxes. Take out another big electric guy and the guys on the platform making them turn blue and You will see a rocket where the first dragon was, light that on fire and watch it break one of the boxes. Now go dwon the path with more electricity maiking sure to take out all the enemies and you will make it to your second dragon. It looks like he is posing?

Anyways take a right and go down the path to reaveal a few cannon enemies and some treasure. Now go back up to where you found the posing dragon and go up the steps. This first part os the easiet compared the next one up ahead.

Anyways take the elctrician guy out thats making the ground elctricute you then take out the big guy. Then across the way you will see two cannon guys in a line and the guy thats making the platfrom blue at the end. Time your jump and charge through both of the guys and the electrician. Once you are done with this hard part, glide down to the next platform and take out another duo of a electrician and a big guy, then take the whirlwind up to a higher section. This wil lead you on yop of a platform where you can see an electrician using his magic stick in the distance. As soon as he lights the floor start gliding because if yo wait until it stops you will end up gliding right on top of the electricity. Snyways flame him and then look in the room to see the exit portal and alot of treasure. You arent done yet. Go back to the whirlwind and go back on top of the platform. Glide to the right where you see some jewels on the edge. Then take the steps up to find some more treasure.

Now from the ledge are on right now. Glide back as if you were going to glide back to the first dragon we found. Then you will see a rooftop that you can reach. Remember the chained boxes we left behind? There will be some jewels on this platform. Then glide across to the next and there will be more. Glide again and there will see some jewels and a rocket. Light the rocket and see the box explode. Then from this platform there will be another across a little with another rocket and some more treasure. Light the rocket and gather the treasure. Get the treasure from the chained box that is on the higher platform first or else you will have to go all the way back and go back to the rooftops again. Once you get this treasure grab the other jewels from the other chained box.

I know you guys arent going to like this but here is more. You still havent go all the jewels if you were following this walkthrough step by step. Go back to where the first dragon was and you will see a couple of cannon guys on top of a ramp. Go up the ramp and take them out. there will be another romm with another cannon guy in it, Take him out and then go outside. Remember this place? ake out the remaining enemies and gather the jewels that are in the corners near the ramp you just came down and VOILA! You have all 400 jewels pretty neat Huh? Anyways head back to the home portal and get ready to go to misty bog!

MISTY BOG:

Jewels-500

Dragons-4

Dragon eggs-0

Walkthrough-You remember where this level is!

When you first start off turn around and take out the dude with the knife behind the wall. and get the 2 blue jewels next to the wall. Glide across the swamp to the stairs and test your reflexes. These are trees that come to life and try to eat you. When they shake that means they are ready to have dinner. So when you see a huge mouth come charging at you quickly use your flame and take care of them before they take care of you. Once they all 4 are taken care of in the same way.. glide across to the next pair of steps. Grab the treasure and meet the dangerous... frog? Anyways stay as far away from them as you can and flame them. Or you can charge at them and flame them before they can open their big mouths. Anyways go behind the red wall here and gather the treasure and the extra life. Come face to face with more trees and then get the first dragon. He tell you about the frogs.

Then glide down to the platform where the hog is chasing the knife guy. Take them both out and gather the treasure, then glide over to the small stump and hop back up to where the first dragon was. Glide from here to the bridge and charge in a straight line taking out all the guys with the shields and getting their treasure. Then if you look to the left you will see a guy next to a chicken trap. Take him out and glide to the next stump then the next. Then glide over to where the three frogs are. Take out the one in the middle then the one on the left then right. It is okay if you get hit once here, I tried it a million times trying not to get squashed and it didnt work. I even tyred to stay on the steps where I thought I was away from harm.

Anyways once they are all done for head into the cave. This part is really hard. Grab the treasure and turn the corner you will see an army of frogs and shielded enemies. The shielded enemies wont attack unless you get right next to them. So get just in distance to flame each frog. Easier said then done. This may take a couple times but you will do it. Take out the shielded guys and then get the second dragon.

After you get this dragon head outside and climb the spiral mountain until you reach the top. Glide down to the familiar area. This is where you found the first dragon. Once you are at the first dragon spot glide across to the bridge and this time follow it until the end. Jump up on the stumps while collecting the treasure and jump into the big one. Their will be some treasure behind you and a couple of trees and 2 shielded enemies. Take this semi army out and continue on. Here you will find the third dragon.

Keep going and you will meet some more frogs and a hog. Take them all out and gather the gems. Advance and you will find a shielded enemy. Take care of him and advance finding another hog charging directly at you. There is more treasure than there is enemies so dont worry. Then Go up a little ways and you will see a hog. Move up and the hog will charge directly at you plowing through one of the shielded enemies. Thanks! but no thanks. Take the hog out and move a little more again and another hog will come charging in. Take him out and the last shielded enemy and run around and gather all the treasure. Get the forth dragon.

You still dont have all the jewels yet. There is a little stump, not a tree stump on the edge of the platform with the forth dragon on it. Jump on it and you will see there are some huge steps near the entrance you came in. Glide over to them. You might want to use the wall before them. Anyways, jump up the stairs and collect all the treasure on this platfrom. And if you look into the swamp area you will see a few tree stumps. Glide to the first on and hop up the rest then you will see a bridge. Jump up on the bridge and you will find an army of shielded enemies, in a straight line though. Charge through them all and gather the treasure. Then hop up the steps and find alot more

treasure. This should be the last of the treasure. Jump down and you will be at the beginning of the level. Run through the whole level again and go to the home portal to finish this really long level to type!

TREE TOPS:

Jewels-500

Dragons-3

Dragon eggs-0

Walkthrough-You remember where this is, near the big tree.

When you first start off you will see a thief, but he isn't holding an egg, he is holding something else. He runs away before you can get to him. Then you will see a new enemy. Charge this dude before he has a chance to throw his banana at you. The big guy can be taken down with fire. Climb up some more and you will be in a tunnel with 2 windows on the left. Take out both of the big dudes and take the window to the right. There will be a bridge and a little guy at the end. Flame him and go ahead around the corner and grab the key. Take out the 2 guys after they key and advance. There will be 2 little guys up ahead. Take them out and you will be in a ruin type area with a couple of little dudes. Take them out and gather all the treasure and go to the edge of the cliff. You can see a dragon in the distance. Glide there and get the dragon and gather all the treasure and move on.

Don't go down the speed ramp. Go to the right edge and you can see that there is a platform that can be accessed by gliding. Glide there and you will find the second dragon. There is also another speed ramp here but we will save it for the end. There is a bridge type walkway to the left of this platform glide down to it and then walk up it and find a whirlwind. Jump in the wind and you will be back at the beginning of the level.

Now go the way that we would of took if we didn't go through the window and you will find a big guy and a couple of little guys at the end of the platform. Then when you start gliding down to the next platform you will notice a red thief. There will be a big guy here. Take him out and hop down to find some treasure and the locked box. If we didn't take my way first it would have been awhile before you got this. Anyways gather all the treasure and voila! look where we are again.

Head down the supercharge ramp and launch off of it to the place across from you. Hop down the steps and gather the 2 blue jewels from the statue type things and carry on. Hop up some more stairs and you will find another duo of little and big dude. Take them out with the flame to the butt and continue. Go down the charge ramp and fly across to the platform across the way. Gather all the treasure....this is where the home portal is also so remember that. Jump into the whirlwind and it will bring you back to the ramp you just launched off. Guess what guys....glide down to the bridge again and take the whirlwind and you will be at the beginning of the level....sorry.

Go back through the window and glide to the platform where we found the first dragon. Take the speed ramp and glide to the next section which has 2 little guys and 1 big one. Gather all the treasure and the extra life and look off the platform and you will see a charge ramp that you can glide to. Glide to it and charge down it and glide to the next section. There is a chained box here so remember. Take out the big guy at the edge of the platform and glide to the platform where you see the gold whirlwind. This will be the home portal again...you might as well leave because that's all the info I got. This level is impossible....

Red thief-the only other thing I know is how to get the red thief. Go where you found the first dragon and charge down the ramp and go to the ruined area go slightly right to the ramp across the way and charge down that and jump and glide towards the platform with the home portal and you will see there is an area on top of the home portal area. Get the thief up here for the 25 jewels and the rest of the treasure then head home.....sorry for this guys but every

other FAQ out there couldnt help me out either...no one knows how to do it..sorry

#### METALHEAD:

Jewels-500

Dragons-1

Dragon eggs-0

Walkthrough- This level is probably the easiet of the world. It is at the end of the beast makers homeworld near the balloonist. Start off and things will shoot jewels at you..I dont know where they come from exactly. Anyways kill the little bannana dude with armor by charging him. Hop up the stairs and take out all the enemies on this upper platform and gather all the treasure. Hurry up and run across the bridge real quick because guys will roll at you and try to knock you off. Gather all the treasure in this area and go up the stairs in the middle to get the rest of the treasure. Then take the stairs to the right. Follow this path while taking care of the enemies and gathering all the treasure. Go down the ramp and find the dragon and he will give you some advice on how to beet metalhead.

#### MEATLHEAD:

This dude is smaller than whats in his name. Get behind one of his power source poles and wait for him to attack you. He will end up taking out his own supply. All the enemies he throws give you jewels so thats a plus. Once you make him take out all his sources in the first room he runs away to a much more bigger area. Use the same strategy here gathering all the treasure while making him kill him self all by himself..... sounds wierd doesnt it? Anyways once he is done for gather the fortune he drops and go down the tunnel. You will see a whirlwind and the home portal. Gather all the treasure around the portal and jump into the whirlwind.

You will be on a ledge..gather all the treasure and hop through the opening, gather all the treasure here and jump down. Now at the doorway thats leads into this section you can see some steps...go up these steps and follow the path and it will lead you to some treasure and the locked box..I saved the best for last. Go all the way back to the beginning of the level across the bridge and to where the first big guy was. Look at the grate thats broken...glide through there and gather the treasure on both sides and go up the steps and into the center to get the key. Now glide down to the right side of the river and take the whirlwind.This will bring you to a couple of rooftops where you can find the rest of the treasure. Now go back to where the chest was get the treasure and head for the bonus level!!!

#### WILD FLIGHT:

This is found near the misty bog in the hole remeber?

This is probably the hardest flight stage in the game. First dive down and get the chest and try to get the guy in the boat you dont have to though. Then go through the tunnel and get the next 2 chests and take a right when you get out of the tunnel.There are 2 chests against the wall get them and you will see another to the left. Get this one and there will be another tunnel with the final 2. Theres 60 jewels right there. Then go the opposite way the planes are going so you dont have to chase them, take out all 8. Now if you dont have at least 15 seconds left after taking out all the planes start over. Go back through the tunnel and take out the boat guy. Now each time you start this level the guys are in different spots. Si I dont know exactly where your guys are so I'll write a basic startegy for it instead of telling you where each thing is. Take out all the boatsmen first. When you get to the big open space where you started the level again go through the rest of the arches to get the bonus 300 jewels and head to the dream weavers world by going to the balloonist near metalhead.

#### DREAM WEAVERS HOMEWORLD:

Jewels-300

Dragons-3

Dragon eggs-0

Walkthrough-When you start this level off you will see 2 huge guys and they will magically turn small...dont ask me. Anyways take the one to the right out with flame and the one to the left with a charge. Glide to the platform to the right and take out the dude here and gather the treasure. Go into the tunnel and flame the dude thats just standing there. Advance outside and you will see some wierdo running around. Flame him and a clock will pop up on him. There is a spinny thing in the blue stuff against the wall. When the timer starts this thing comes down. Then when he pops back up the spinny thing pops back up. All there is, is an extra life and blue jewel. Get the dragon and save if you need to.

Go to the platform with the gold whirlwind and you will watch yourself take three of them to get to the next platform across the way. Take out the guys that are here and this is where the dark passage portal is. Keep going and take out some more guys that keep being transformed by that dude in the middle platform. Anyways take a right before those 2 carzy guys that are jumping and singing something, and gather all the treasure around the blue stuff and near the lofty castle portal. Remember where this is for future reference. Grab the second dragon of this homeworld after you have collected all the treasure. From here it looks like you can see the balloonist. Go past the crazy dudes and take out some enemies here and take a right..gather all the treasure and hop up the stairs and find the jacques portal. Remember this. Take a left and gather some more treasure and find the balloonist. Again, remember where he is incase I forget to mention it because I am caught up in the game. From the ballonist go back and glide down to the next platfrom. Take out the guys here and gather all the treasure and take the whirlwind. You will end up in the middle platform where the guy with the magic gun is turning all the enemies big and small. Take this guy out and use it against the 2 guys that are blocking the way up the stairs..remember them?. Dont glide to them just yet. Glide down to where the third and final dragon is.

After this, glide down to the next platform and take care of these guys here and gather all the treasure. Then you will be back where you found the first dragon. Go back through the whirlwinds and then head for the 2 guys you took out with the magic gun. They were guarding alot of treasure. Gather all the treasure on the side of the building and then glide to the next platform. Hit both of the time clock guys and they will raise 2 platforms so that you can go up to the higher platform. Get the treasure here and glide across and get the rocket box. Glide again to the next platform and gather the rest of the treasure and find icy flight. Remeber where this is in case I forget. Head to the haunted towers which is right were the first dragon was.

#### HAUNTED TOWERS:

Jewels-500

Dragons-3

Dragon eggs-0

Walkthrough- This level is pretty straightfoward, there are only a few hard parts here and there but not like the other hard levels we have faced in the past.

Start by firing through the door and you will meet 2 new enemies. You cant take out the huge guys unless you have the fire fairy. Take out the guy with the grenade, he throws them at you so watch your back. After you have taken care of the threat go across the bridge and take out another latern dude. When you get into the next room you will notice that you cant go left because the guy blocks your way and you cant go right because this guys just is annoying

and moves when ever you try to get by him. Anyways go straight since thats the only way you can go. Take out the latern dude and find the fire fairy. Go back to the next room and take out the guy that is blocking the metal door. Fire through the door and gather all the treasure in this section. You might also want to go back to the guy at the beginning that you missed. Then go back to the fire fairy and get the powered up fire. Go to the dude on the left and gather all the treasure and go to the whirlwind and you will be on a new platform. Now you should still have your fire fairy power, if not go back and get it. Hurry up and get back to the platform you just came from and take out the 2 huge armored guys and take out a couple of grenade throwing guys. There will be alot of more big armored guys if you notice. Anyways go across the bridge and get the first dragon and he teaches you about the fairy....TO LATE!! we already know.

Anyways it would be pretty hard to take down the big armored guys here because it take to much time to go back to the last fairy. Keep going straight and take out all of three grenade guys and continue. You will see a little section and another fairy! Gather all the treasure and when you are ready go get the fire power. The best strategy here is to get the fire power and go back to where we found the first dragon and take out the big guys here and blow open the chained treasure box. Then go back and get the power again and take out the big guy that is guarding the metal door and go through the metal door once you have taken care of him.

Once you get through the door take out the electric blue guy and take the whirlwind to some steps. Climb the steps and you will find a charge ramp. Go down it and bust through the first metal door then the second on the left and you will find a whole room filled with doors.

Left hand side first door-

In the first door on the left their will be a fairy and a grenade guy take out this dude and get the fire power and take care of the rest of the doors with the fire power.

2nd door left hand side-

Inside this room there is whole lot of treasure and it guarded by a big guy. Take him out with the fairy fire and get all the treasure.

Middle opening-

This opening has the second dragon in it.

Right side first door-

I would save this door untill lastbut it is up to you. Get the fire and go through the door and take out the huge guy with it. Go up the steps and glide across to get the next dude with the fire power. You should run out of fire power by now but you dont need to go back. Get the 2 grenade guys here and go into the opening....seems a little fishy??? Take out the grenade dude and you will find that you are surrounded by a huge group of big guys. Get the fairy fire from the fairy in the corner and take out all the guys. You will find the home portal here.

2nd door right hand side-

There is just a bunch of treasure here and a chained box. Use the charge ramp from the beginning of the part to get it...

Wait we are forgetting a dragon..Remember the ramp you came up to get to the whirlwind which brought you to the steps with the charge ramp? Take the charge ramp and charge to the area we were just at getting the chained box...Jump down but remember to hold the charge button and go up the ramp and glide and hug the left wall and you will land on a platform with a buch of mushrooms. Take some out if you need some health and take the whirlwind to the platform

above. This is where you will find the last dragon and the trickiest part of this level.

Follow the hallway and you will notice that there is a lot of big tin guys that are lying down on the stairs. Gather all the treasure first and then hurry up the stairs. When you get to the top platform use the charge technique to go quicker or else you will meet one of the guys that just moves in your way when you try to get by him. Then you will have to start all over. Take out the little blue dude and go into the next room. This fairy will give you a flame that lasts the rest of the time you decide to stay in this level. Take out the rest of the enemies and make sure to bust open the chained box that was near the last dragon we just encountered and drop down in the hatch in the room with the tricky steps. Gather the rest of the treasure if you still haven't and exit this level. Then head to dark passage.

DARK PASSAGE-

Jewels-500

Dragons-5

Walkthrough-This level actually comes before haunted towers I just mixed up the levels because it was the order I did it in. So you don't have to do these levels in any particular order. Anyways this level is to the left from where you start off the dream weavers world.

When you start off get the 2 treasure chests to the left. This level is just weird from here on in. Go a little further and you will find this big red thing that will come to life and eat you, robbing you of some health. Hit the little guy with the lantern to make these guys small and take them out. There is also another type of these guys only he is bigger and shoots projectiles when he is small. Make sure it is light or this guy will be about 50 times the size as you and take him out with a charge and continue forward. Keep going and you will find a couple of dogs. Take these things out just like the frogs in the beast makers world. After this continue into the next room to find another light effected guy. Take him out when he is small and jump into the whirlwind. When you get to the top you will find your first dragon of this level.

When you advance you will find an archer, jump his arrow and take him out with the flame. You will probably need the mushrooms in the next area unless you are really good with these types of enemies. Advance and you will come to another freaky room. You will notice that the light changes the big red guys in to little puppies. Hit the guy with the light or if you can't get to him just burn the big version instead, either way works. Jump up into the next section and you will find a couple more enemies. Take them out and continue on. When you keep going you will find the second dragon of this world.

In the next section just time the light and darkness and take out the 2 dogs when they are small. Continue and you will find another room with a couple dogs and a big penguin. Time all of these or use the guy with the light and take them all out. Once you feel that you are ready continue forward. You will come to a gap and an archer. Glide over the gap and take out the archer in mid air with your flame. Continue and you will find another room which you have to glide to and another big black and white guy. Time your glide and charge this dude. There is another huge red dog around the corner and you will come to another gap with 2 archers across the way. If you look down you will see a path. Don't take it yet. Glide across and take out both archers and go up the bridge to the home portal to find the third dragon. Now go back to the gap once you are finished collecting the treasure and jump down to reveal a new hallway.

When you advance down the hallway a little you will come to a fork. You can

either go right and take the whirlwind or bear left and take a different way. Take a left and we will come back later. Take out the 2 little dogs and the archer and then the 2 little turtles. You will come to what look like a dead end with alot of mushrooms and treasure. Gather the treasure and mushrooms if you need them, and if you look off the cliff you will see another path with a few little dogs on it. Glide down and get a few green jewels and take out the dogs while you are advancing down the path. When you turn the corner you will find 2 large penguins. Run right down the middle and take out the dude with the light so these big guys can turn small. Once you take care of them and gather all the treasure head into the whirlwind.

You will find yourslef in what I like to call....a very bad situation. There are archers and dogs and little penguins. My advice is to attack this whichever way you feel best because I just really dogged it out and got some mushrooms when I needed them most. Once you finished this easy part???

Continue... Gather all the treasure and go through the door that the 2 little dogs were guarding to find the forth dragon.

There is a little penguin up ahead. Take him out and turn the corner to find yourself in another tight spot. Glide across and take out the 2 little penguins quickly and get the treasure chests. Climb the steps and you will see an archer. Take him out and continue. Across the way you can see a platform with 3 little dogs on it. Glide over there and kick their butts and gather the treasure. Glide across to another platform to find the final dragon.

If you look into the distance you can see another doorway with some jewels on it. Glide there and you will find yourself once again in a room filled with enemies and alot of treasure. Take out the dog and the archer to the right and then another duo to the left while gathering the huge amounts of treasure. Go to the end of the room to find another couple of duos only this time the archers are paired with little penguins. Take both these duos out and go into the whirlwind... Remember the chained box at the beginning of the level? There is a rocket here. Light the rocket and watch it do some crazy stuff and hit the box. Glide over and gather the rest of the treasure for this world. Head to the home portal. Then head for lofty castle.

#### LOFTY CASTLE:

Jewels-400

Dragons-3

Dragon eggs-0

Walkthrough-This level is near where we found the 2nd dragon in the dream weavers homeworld.

When you start off gather all the treasure around you and glide across to the other side an take out this wierd bird. And you will also have to worry about not just rescueing dragons but rescuing fairies in this world too...How wonderful...? Anyways glide back to where you started from and take the whirlwind to find some dude holding on to a balloon with a shield. Just flame the balloon and he will fall to his misery. You will see that you can glide across to a new area but we will wait for that. Glide over to the next blue platform and take out 2 more birds and get some more treasure. You will see yet another blue platform. Glide there and then glide to the next one where you will see a couple of cages and some archers. Take out the archers gather all the treasure and flame through the cages to rescue 2 fairies.

Now that you have that part out of the way you will notice that the fairies are standing around what looks like a whirlwind platform,which it is. There are 3 fairies to make a whirlwind. So go back and glide down to the platform that has the river and the locked treasure box. Gather all the treasure and rescue that fairy. Follow that fairy and you will see 3 archers take them out and rescure the next fairy. Look to the left and there is another fairy that needs to be rescued. Rescue it and go to where they are making their magic and hop into the whirlwind. This is where you will find the first dragon of the level.

Gather all the treasure and go over the bridge to find 2 archers. Take them out and glide across to the next platform. To the left you can see another platform with alot of birds on it. Glide over there and take out all the birds. Then take out the archer at the end and you will come to a castle. Take a left and go up the steps to get a life and some treasure. Go back and you will see an opening with a whirlwind right there. Dont go in it yet. Go around it, and find one that isnt working. Keep going to gather all the treasure and then go back to the whirlwind. The fairies that you need to activate this whirlwind are hanging in mid air. You need to free them while you are flying while taking care of the big balloon guys too. Once you have done this watch the fairies make their magic and hop into the whirlwind. You will find the second dragon here and a key and he will tell you to use the supercharge. We will come back for this ramp later. Go back to the beginning of the platform that had all those birds and hop up to the next platform and take out the archer and you will notice that there is a balloon guy here but you cant get him. Glide to where you see the 3rd dragon and get it. Then you will see a fairy cage and 2 whirlwinds. Take the left whirlwind to get on a platform with a couple jewels, then glide across to where you can see a fairy cage a get it and take out the balloon guy and glide back to the platform. Then take the right one to get the last fairy and hop into the whirlwind. This will take you to a new section. Take out the archers as you gather the treasure then you will be back at the beginning of the level only from a different view. Glide down to the platform where you see the balloon guys. Take out all the enemies you see on this platform and get the fairy. Take the whirlwind and get the next fairy and some treasure and if you look you will see a grassy platform where the last fairy is. They will make a whirlwind that will bring you to the return portal. But we still have 75 more jewels to get.

Remember the supercharge ramp????? Go back there. Charge down it and go right and you will see a grassy area with mushrooms hopping around. This is really hard to get to so dont expect to get there the first time. Gather all the treasure and go to the locked treasure box which is where the waterfall is near the first dragon of the level.

Head out of this level and head to jacques.

JACQUES:

Jewels-500

Dragons-2

This level is right before the balloonist.

Walkthrough- Start off by taking the guy out on the left with a charge and the yellow thing out with fire. Hit the little crazy guy with fire and hurry up and jump on the platform and glide across because you dont have much time. Jump up and go right and take out the yellow guys as you go along. Keep going down the path taking out the enemies and flaming the watch guys when you need to and you will go into a tunnel and find the first dragon.

This is where the boss is. I thought it would be easier if we came this way first because it is....lets say the easier part. Now go back to the fork that was at the beginning of the level and of corse go the other way. Take out a couple guys here and hit the watch guy so you can advance to the next area. Take out the 2 guys on the post and you will notice that you cant go on the big spinny thing yet. Glide across to the little stone with a few jewels on it, then glide to the next platform with 2 watch guys. This is where it gets a little annoying. Try and get both of them at the same time and 1 platform spinny thing will pop up then another one on top of that. When you get on top of both dont go the obvious way. Turn around and you will see a little cave with a couple jewels and the locked chest key. Now do it over again and go the obvious way with all the enemies.

Now look where you are!! But we still have work to do before we go head to head with the boss. Go down the path we took first and you will notice that

there is a random watch guy at the end and no spinny thing...but there is. Remember the big one that we couldnt get on?? Take this little watch guy out and you should have plenty of time to get to it because it stays down an extra few seconds. Once you are on it and it levitates fly to the dragon and get the toughest dragon of this level and most likely the whole dream weavers world. Now there is many different ways you can go here. Take the left first and save the little guy for later. Take the whirlwind and it will throw you directly at the enemy. Take him out with fire and you will be wondering how you get the rest of them. You have to go back to the whirlwind and land on the platform where you just took out that guy. You will have to do this for everyone one of these guys, but if you want all the treasure and 120% completion of the game you should do it.

Now hit the little guy with fire and you will see a platform come out of the wall. Jump on it then quickly glide to the whirlwind because you dont have that much time. This will drop you off at some more treasure and if you look across you will see even more treasure. Jump up on the stump and glide over there to get 15 jewels worth, then take the whirlwind back. Jump up on the stump again and glide back to where the little dude is. Now you can go to the boss! Im glad that parts over!!

JACQUES:

This guy is so easy!! Just run up to him and he will run away. But remember when he is on a pink box he wont run away until you flame him so remember that. Once you get to the end of the platforms he just explodes and gives you 4 purple jewels. Then take the whirlwind to find another 3 purple jewels and exit the level.

ICY FLIGHT:

Jewels-300

Walkthrough-This level is where those 2 guys were guarding and you had to shoot them with the ray gun..

This is a really hard flying level. Start off by lighting all the lighthouses and turn around and collect all the chests and the ones in the circular area as well. Then go to the train tracks and follow them and you will come in contact with all 4 trains. When you hit the last train you should be in a area with 5 helicopter guys, if your not, start over. Take out all these guys and go back through the tunnel you came from and find the last 3 helicopter guys. This is easier said than done..but I did it, so you should have no problem. Also dont get mad, this level was very hard to describe and I tried the best I could. Lets head to gnasty gnorc..The end of my FAQ is coming....sigh. You need 6000 jewels if you want to get past this balloonist,which you should have. Actually if you want to comaper with what I have now,I have 1053 jewels. Pretty strange huh?

GNORC GNEXUS:

Jewels-200

Dragons-2

Walkthrough-Well what can I say..this level took me all of 5 seconds. Just grab everything and go into the gnorc cove.

GNORC COVE:

Jewels-400

Dragons-2

Walkthrough- How many of you have learned to trust me over this FAQ. People who say yes trust me now. You dont need my help on this level!!! All I can say is that there are three different enemies. The guy that roles barrels and

tries to squish you. The guy with the barrel in his hands and he tries to squish you and the guy with the wrench that sits on top of barrels. Also, if you are having trouble getting the chained boxes open, you can headbutt the metal barrels so they go flying into the chained boxes. And sometimes the guys with the wrenches stand on barrels. Just flame the barrels if they are TNT or headbutt them if they are metal. And the key to the locked box is at the end of the level. One more thing. You can also headbutt the metal barrels into enemies..hehehe. Thats all just remember to get all the treasure and both easy finding dragons.

TWILIGHT HARBOR:

Jewels-400

Dragons-2

Walkthrough-

Once again people you must trust me. This level is straightforward and the only thing that is hard are the dumb commandos. There is only 1 straight path through the whole level and if you think the enemies are going to be any easier than the last you are in for a big surprise! There are rapid fire gun guys regular gun guys and huge grenade guys. All of them are very annoying. Jump over their bullets and make sure to flame them if you have any advantage or when they are reloading.

The only secret that I know in this level is when you get to the other side of the bridge hit the lever so it goes up. Then you will see a charge ramp. Charge down and jump and you will be in another room with 2 guys and alot of treasure. And if you loom out you will see even more treasure on top of a platform and you will see the chained box. Go back to the ramp but lower the bridge and charge down and follow that path and hot the chained box to get the jewels that are inside. Thats all To the final boos we go!

GNASTY GNORC:

Jewels:500

Dragons-0

Walkthrough-the last level! Look around and you will see a green thief laughing at you and he has a key. Chase him down while running by the tempting treasure. Get the key then gather all the treasure.

The guy in the middle if you havent already noticed is the Gnorcsters and he is trying to freeze you in green crystal. After you get the key go to the big golden dor and open it to find another thief. This guy if you gom long enough will take you outside on a slim walkway so watch where your walking. Take this guy out and do like last time gather all the treasure. Lower the gnorcs platform and he will run away. Keep chasing him and gather all the treasure until you come back to the beginning again. This was just to get the treasure, now the fighting starts. Chase him until he gets to the little platform at the end. Flame his little legs and he will drop a purple jewel. Once you flame him he will retreat into a new hallway with a buch of platforms. Get ready because once you glide to the first one all of them will start retracting into the wall making it harder to adavance. If you dont do it fast enough you will fall into the burning lava. When you get to the Gnorc, dodge his green attach and flame him and he will let loose alot of jewels...congrats You beat the game. After the credits get the last dragon and he will tell you whats behind the door that is closed.

GNASTYS LOOT:

Jewels-2000

MY advice is just have fun with this level and take out those annoying little thieves. This level is really fun so just do it however you like. Light all the rockets and go from roof to roof gathering all the treasure and taking out the

thiefs on airplanes. You will be setting on rockets like it isnt illegal anymore. Once you are done and you have done absolutely everything in the game you should have 120% completed.YAY!!!!

<<<7.0>>>

-DRAGON FAQ-

This section just describes each worlds dragons and their personalities. This also lists the names of all the dragons in each level.

ARTSIANS-This family of dragons write songs create sculptures and make painting and are the least violent and most peaceful of all the dragons. they live in the vast valleys and the lush hills, which they spend their time playing and enjoying themselves.

PEACE KEEPERS- These dragons are the opposite of their brothers the artisans. They are big and strong and enforce order throughout the world. These dragons stick up for their kind and will face enemies face to face because of their huge size.

MAGIC CRAFTERS-The more intelligent dragons of the 5 families. They are very shy and can be found in the high caves of their world or hiding away from civilization.

BEAST MAKERS-These dragons bring forth new creatures of the dragon world. They live by themselves in swamps thinking of new ideas for their new creations. Where they live they can find natural clay which helps them make their strong new dragons. Who ever created Spyro is the coolest!

DREAM WEAVERS-These dragons go through the dreams of other dragons making sure no one is being disturbed by the herendousity of nightmares. These dragons can be called on for help when someone is having a bad dream.

A:

DRAGON NAMES:

ARTISANS HOMEWORLD-4

- Nestor
- Delbin
- Tomas
- Argus

STONE HILL-4

- Astor
- Carvin
- Lindar
- Gildas

DARK HOLLOW-3

- Alban
- Darius
- Oswin

DARK SQUARE-4

- Nils
- Devlin
- Alvar

-Thor

TOASTY-1

-Nevin

PEACEKEEPERS HOMEWORLD-3

-Titan

-Gunnar

-Magnus

DRY CANYON-4

-Conan

-Ivor

-Boris

-Maximos

CLIFF TOWN-3

-Halvor

-Enzo

-Marco

ICE CAVERN-5

-Ulrik

-Todor

-Andor

-Acher

-Ragnar

DOCTOR SHEMP-1

-Trondo

MAGIC CRAFTERS HOMEWORLD-3

-Cosmos

-Zantor

-Boldar

ALPINE RIDGE:-4

-Zane

-Eldrid

-Zander

-Kelvin

WIZARDS PEAK-3

-Jarvis

-Hexas

-Lucas

HIGH CAVES-3

-Ajax

-Cedric

-Cyrus

BLOWHARD-1

-Altair

BEAST MAKERS HOMEWORLD-2

-Bruno

-Cleetus

MISTY BOG-4

-Rosco  
-Zeke  
-Bubba  
-Damon

TERRACE VILLAGE-2

-Claude  
-Cypris

TREE TOPS-3

-Isaak  
-Lyle  
-Jed

METALHEAD-1

-Sadiki

DREAM WEAVERS HOMEWORLD-2

-Zikomo  
-Mazi

DARK PASSAGE-5

-Kasiya  
-Azizi  
-Bakari  
-Apari  
-Obasi

LOFTY CASTLE-3

-Mudada  
-Useni  
-Baruti

HAUNTED TOWERS-3

-Kasiya  
-Lutalo  
-Copano

JACQUES-2

-Unica  
-Revalo

GNORC COVE-2

-Lateef  
-Tomas

TWILIGHT HARBOR-2

-Cleetus  
-Cosmos

GNORC GNEXUS-1

-Magnus

I didn't include these names in the regular walkthrough part of this FAQ because I thought it may be a good sub section and that if I included the names and used them as landmarks that you might get confused and there wouldn't be a reason for the walkthrough if it got you even more confused so I made it a simple to read subsection. I just went through all the levels and replayed the dragon to find out their names. If I am missing anything at all please email me so I can fix it before other people get confused or don't get the dragon

FAQ.

<<<8.0>>> -CHEATS-

-CRASH BANDICOOT DEMO-

Press L1 + Triangle when "Press Start" appears at the opening screen.

-GET 99 LIVES-

During gameplay, put this code in to get 99 lives: Square, Square, Square, Square, Square, Square, Square, Circle, Up, Circle, Left, Circle, Right, Circle.

-ANY LEVEL-

During game go to pause and go to the inventory screen. Now press Square, Square, Circle, Left, Right, Left, Right, Circle, Up, Right, Down. When you go to a ballonist you'll have access to all worlds.

<<<9.0>>> -OUTRO-

Good bye everyone. I had an awesome time writing this FAQ and I hoped I helped everyone beat this great platformer game. I will most definitely have more FAQs in the future so keep an eye out for me

Other FAQs:

Simpsons road rage-PS2

Ratchet and Clank-PS2

Turok evolution-PS2

<<<10.0>>> -LEGAL INFO-

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<<<11.0>>> -ACKNOWLEDGEMENTS-

Insomniac-for making this awesome game

Handbook-for giving me some of the official dragon descriptions

YOU-for reading!

Me-for writing!

Other sites this can be found-

ign.com

neoseeker.com

gamesover.com

vgstrategies.about.com

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