## Suikoden II Endings Guide

by Ruk Chan

SUIKODEN 2 ENDINGS GUIDE v. 2.3

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INTRODUCTION

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WARNING1: Contains spoilers!

WARNING2: I know my work and I know how I think. If I see this guide under somebody's name on somebody else's page, prepare to get sued cause this baby is under copyright law! I don't care if you live in Timbuktu or Tawi Tawi... my clan is very big. I will find you!

[v. 1.0 February 7, 2000]

I played this game twice, and I've also seen my sister Jov's games so we were able to extract explanations for how the endings turned out the way they did, and how they were connected to each other.

[v. 2.0 February 7, 2000] A few minor additions/corrections are made, courtesy of a letter sender who also was able to see a different angle on some of the endings. Thanks to ShinaCat (shinanat@yahoo.com)!

[v. 2.1 February 8, 2000] Thanks to Shuriken\_Zero (SatsuNoHadouRyu@aol.com) for pointing out my typo error. I previously mistakenly wrote that Jillia and Pilika are in Kyaro, but I actually meant that they were in Harmonia (remember Jowy and Jillia's parting words?). Oh, and be sure to check out Shuriken Zero's Richmond FAQ. It's a great reading material!

[v. 2.2 February 10, 2000] New ending sequence as described by K. O'Donnell (thedragoon@hotmail.com), more on the squirrels and other forest-lovers.

[v. 2.3 January 08, 2001] Just a few minor revisions, almost a year after the last revision ^^;; Bear with me. Just need to answer all those "life-threatening" questions I get in the email.

This guide contains the description of the endings, how to get those endings, and the explanations why a certain event affects the ending. I'm not about to write you guys a script because you might kill me if I spoil the entire scenes for you.

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THE ENDINGS

I. YOU AGREE TO LEAD THE NEW COUNTRY

WHAT HAPPENS - As soon as you enter the Gathering Hall, the people plead that you create a single unified country. You agree to be the leader of this new country. After this, 5 scenes will be shown:

(1) A meeting at Jowston Hill ensues, with Hero sitting at the head of the meeting.

(2) Hero has a meeting Shu, Apple, and Klaus at Anabelle's conference room in Muse. Klaus will then get out of the room and talk to Jess on the next room.

(3) Ridley is shown to be commanding the Kobold army.

(4) Teresa and Shin are talking to the people of Greenhill City.

(5) A lonely Hero waits outside Muse, just like when he, Nanami, and Pilika waited for Jowy at the entrance of the city.

After these scenes, what happened to the rest of the 108 stars will be narrated. Nanami's narration will say that she died defending Hero and Jowy, and the Hero's narration will say that he continues to lead the state.

After the credits, you will be shown a portrait of Jowy waiting at the place where he and the Hero, at the beginning of the game, promised to meet. He sits beside the rock marked X. This portrait will give you a clue how to get the real ending. It means, you haven't finished your business with Jowy (he escaped during your invasion of L'Renouille, remember?).

HOW TO GET THIS ENDING - You enter the Gathering Hall in the castle after the final battle at L'Renouille and when they ask if you would like to lead the new country you answer that you will do it.

II. YOU LEAD THE NEW COUNTRY...NOT BY CHOICE

WHAT HAPPENS - The time has come to lead a new country, you don't want to. Flik and Viktor

meets you and tells you that you are powerful and have so much ahead of you but will not stop you from leaving the castle. They will ask you to remember that you will always have a home in your castle. You go to where Jowy is (if you saw Ending #1,

you would have an idea where he is), and you fight. You beat Jowy or you defend the

entire time. Nevertheless, Jowy is already weak, he asks you to take the Black Sword Rune so that the two runes may reunite. You take it. Jowy dies. After this, 5 scenes will be shown (same as with the 5 scenes that will be shown in Ending #1). After the scenes, what happened to the rest of the 108 stars will be narrated. Nanami's and Hero's narration will be the same as with Ending #1.

After the credits, you will be shown a GRAYSCALE portrait of Nanami, Hero and Jowy standing under a tree, looking over the horizon. It was once Hero's dream, but it will never come true now because Nanami and Jowy have both passed away.

HOW TO GET THIS ENDING - This ending will happen if:

(1) Leknaat did not appear before your battle at Rockaxe. This only means that you have not completed all the stars right after the final battle at Muse.

(2) When Gorudo finds Hero and Jowy, he will attempt to have them killed, but Nanami gets in the way. You will be given a choice and you choose to say "Look out!" or "....." (In my second game, though, the elipses wasn't one of the choices).

(3) You can either enter the Gathering Hall and decline their offer of leadership or don't go to the Gathering Hall and go straight to where Jowy is. See Ending #1 for clues to where he is. If you remember where you first started your game, then I salute your brilliant memory! If you don't, then have Viki teleport you to Kyaro and walk all the way up North to a mountain and look for him there.

(4) You and your warfreak nature beats up Jowy when you should be defending.

(5) Jowy is too persistent in making you take his Rune no matter how you don't want to take it. If he still wants you to take the Rune after N times of declining, that means you have no choice but to get this ending.

## III. YOU TRAVEL THE WORLD WITH JOWY AND NANAMI BY YOUR SIDE

WHAT HAPPENS - You go to where Jowy is (the portrait in ending #1 will give you a clue). He wants you to fight him but you decline. He attacks you, but you choose to defend. Jowy then says he is dying, and that you have to take the Black Sword Rune from him so that your runes may reunite. You decline. After declining over and over again, the runes glow and heal Jowy. He joins you and you head back to Kyaro. Along the way Shu will meet you and tell you that Nanami is still alive. You go back to Kyaro, meet Nanami and pray by Genkaku's grave.

You and Nanami accompany Jowy to his former home. He takes one last look and leaves.

The three of you take all your things inside your backpacks and leave Kyaro. You try to see how Pilika and Jillia are doing in Harmonia. Pilika and Jillia are in front of their new home, with Pilika watering a plant and Jillia watching her. Jowy leaves without letting his presence be known by the two people. Pilika, however, senses Jowy and runs to the gate.

Later, You and Nanami cross a bridge and Jowy runs to try to catch up.

After the scenes, what happened to the rest of the 108 stars will be narrated. Nanami's narration will state that after reuniting in Kyaro, the three go on a journey. Hero's narration will say that the smiles of Nanami and Jowy are his greatest treasures.

...However, the final portrait of the Hero, Nanami and Jowy standing under a tree will be in FULL COLOR. The dream of a peaceful life with the three friends still together has been fulfilled.

HOW TO GET THIS ENDING - You will only get this ending if:

(1) Leknaat appeared before taking Rockaxe. For this to happen, you must have gotten all 108 stars as soon as you finish your attack on Muse. After attacking Muse, check Luc's tablet to see if all the names of the stars are filled up, and no name must be greyed. If it isn't complete yet, make sure you complete it before you go meet Shu or else you will get this ending.

(2) When you go to Rockaxe and meet Jowy, don't give him answers that indicate that you want to fight him. This might have an effect on the time limit given for you to react when Gorudo lets his arrows fly. I was given enough time to choose whereas my sister had to have a split-second reaction.

You must choose to shout "Nanami!" and , if you were only given a splitsecond to react (just like my sister), you MUST HAVE PRESSED X before the computer moves on to the next dialogue box. You would know that you have beaten the computer if Hero comes forward and pulled out his weapon (same as what he did when he showed Wakaba how strong he is). ShinaCat (shinanat@yahoo.com) also suggested that you can choose either as long as you beat the comps from moving to the next dialogue box. Still, the indication if you are successful in saving Nanami is when you see the Hero pull out his weapon. (3) After the final battle, go to where Jowy is (see Ending #1's final portrait for clues to where he is). If you remember where you first started your game, then I salute your brilliant memory! If you don't, then have Viki teleport you to Kyaro and walk all the way up North to a mountain and look for him there. (4) When Jowy challenges you to a duel, be a best friend and just defend all the time. This small thing marked the difference between my games and my sister's games.

(5) Whatever Jowy begs you to do, don't take the Black Sword Rune away from him!

ANALYSIS

These are the questions that came up when my sister Jov and I compared our games. How is one game different from the other? How does one wrong choice lead to a tragic ending?

1. WHAT IS LEKNAAT'S SIGNIFICANCE?

Remember Suikoden 1 when Leknaat resurrected Gremio? Her presence indicates that the 108 stars (which is your goal, in the first place) have come to gather in one unified voice (even though Kiba eventuall dies -- and it's no one's fault but Konami's).

She sort of like blesses you.

2. WHAT'S THE DIFFERENCE IF YOU BEAT THE COMPS WHEN YOU'RE ASKED TO CHOOSE BETWEEN

"LOOK OUT!", "NANAMI!" AND "....."? In the Happy Ending, Shu explains that the reason why Nanami chose to keep her survival a secret was because when the arrows flew, Hero tried to shield her with his body and that wasn't appropriate for a leader to do. Shielding Nanami is essential to her survival. Even though she still gets hit, your attempt was there. If Hero didn't have quick reaction then he does nothing, and there would be no reason for Nanami to hide herself...that would be enough reason for Konami to just let you watch her die. 3. WHY DOES JOWY DIE WHEN YOU TAKE THE BLACK SWORD RUNE? 'Cause d-uh? Hero has the Bright Shield Rune, and isn't that enough for a player to get the idea that he's supposed to heal a dying friend? Taking the Black Sword Rune also means accepting the Rune holder's death. (You should play Suikoden 1 and meet Ted to see a more thorough demonstration of this fact.) \_\_\_\_\_ THE 108 STARS - EPILOGUE \_\_\_\_\_ In between the narration of what happened to each star after the unified country was born, there are scenes that show what they are doing (note that some scenes may not appear if there are certain characters that you didn't get): (1) Annallee, Pico, Albert do their singing, and the siblings Rina, Eilie, and Bolgan perform their acts in front of a crowd in your castle. (2) Ridley is shown standing in front of his people. He then goes to the back of the people gathered before him and finds wingers--that exasperates him. Gadget is surrounded by people (Jeanne, Barbara, Adlai etc). He then makes (3) himself grow big, with mechanical arms and legs that stretch really far. (4) Viktor and Flik are at the mercenary Fortress entrance talking about something when Tengaar comes in, dragging poor henpecked Hix behind him. Viktor and Flik laugh and go in the Fortress. Tengaar drags Flik again as she follows the two warriors. Meanwhile, Nina gets into the picture and is trying to search for Flik. (5) K. O'Donnell told me that there is supposedly another mini-scene, but that he hasn't tried it yet. In it, you have to have completed the 5 squirrels, and gotten Ayda, Feather, Kinnison, Sigfried. There is a scene that shows

these characters which kind of explains why Ayda returns to the forest.

Some of the narrations may vary depending on what subquests you did within your game. In my first game, when I didn't finish the cooking contest, Hai Yo's ending said that he is still being hunted by the Black Dragon. In my second ending, when I finished the cooking contest, his ending said that he is laying flowers on Shun Min's grave.

Choosing between Kasumi and Valeria, and doing the Elza subquest can also affect some characters' endings. The same is true when choosing among Feather, Sigfried, and Abizboah.

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