

# Thousand Arms Forging/Dating FAQ

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## Thousand Arms Forging and Dating Mini-FAQ

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### Email Policy:

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If you are going to email me about this game, please put Thousand Arms as the subject. Just Thousand Arms. Also please realize that I am not hiding cheats or any other information, i.e. everything I know about Thousand Arms is in this guide.

If you see any mistakes, or have anything that you want to add please email me! I will, of course, give you full credit for your addition, and be eternally grateful to you.

### Notes

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The most recent version of this FAQ can be found at:  
<http://www.gamefaqs.com/>

This FAQ looks best in Courier New at about 9 points.

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FORGING

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Here is a list of which skills and attacks you get with each girl at each intimacy level. Under special attacks, I have listed which weapon gets which attack.

Also realize that you can forge a weapon anytime the girl gains a level to increase the WEAPON LEVEL, which will then go up to the level that it's user is. Which means that there are 2 times when you want to forge a weapon, when you have successfully raised a girls' intimacy level with you, and when the person whose weapon is being forged has gained a level.

There are 10 levels of intimacy, and 10 levels of charisma. You can raise intimacy to 10 from the moment you meet the girl, BUT you can't forge with them until you have the same (or higher) level of charisma. So if they have 5 intimacy, and you have 4 charisma, you can only forge a level 4 weapon. Or if they have 4 intimacy and you have 5 charisma, a level 4 weapon. But when they are both 5, a level 5 weapon. So, you can get intimacy up as far as possible as soon as you want, but that actually works against you as you will be skipping a lot of spells and abilities.

Note: You can't forge a new skill or spell into a weapon until the girl's intimacy and your own Charisma are both higher.

Note: You can date more girls than just those who will join your party! These are the town girls, whenever you are in their town, and have "activated" them, you can date them and forge with them! Town girls have an \* by their name. To find out how to activate them check the Dating section.

WARNING: You only gain the spells AT THAT EXACT level! You don't gain all the previous level spells as well! So don't raise Intimacy if you haven't already forged! (if you need to lower intimacy you can go on bad dates, fail at their mini-games, or give them Adult Novels or Umbrellas!)

Special Abilities:

| Girl    | Intimacy Level | Skill             | Special Attack         |
|---------|----------------|-------------------|------------------------|
| ~~~~~   | ~~~~~          | ~~~~~             | ~~~~~                  |
| Sodina  | 1              | Heal              | Sodina: Dancing Knives |
| (LIGHT) | 2              | Wind & Barrier    | ---                    |
|         | 3              | Geo               | ---                    |
|         | 4              | Light & Heal+     | ---                    |
|         | 5              | Barrier+ & Cure   | ---                    |
|         | 6              | Light+            | ---                    |
|         | 7              | Cure All          | ---                    |
|         | 8              | ---               | ---                    |
|         | 9              | Spark             | ---                    |
|         | 10             | ---               | Wyna: Earth Crusher    |
| Wyna    | 1              | Fire & Sleep      | ---                    |
| (FIRE)  | 2              | Cure & Might Guts | ---                    |
|         | 3              | ---               | Muza: Storm Binder     |
|         | 4              | Flame & Heal      | ---                    |
|         | 5              | ---               | Wyna: Rock Geyser      |
|         | 6              | ---               | Muza: Dynamic Cyclone  |

|         |    |                 |                        |
|---------|----|-----------------|------------------------|
|         | 7  | Fire+           | ---                    |
|         | 8  | ---             | ---                    |
|         | 9  | ---             | Muza: Tornado Voice    |
|         | 10 | Flame+          | ---                    |
| Kyleen  | 1  | Wind+           | ---                    |
| (WIND)  | 2  | Fumble          | Kyleen: Hypnos         |
|         | 3  | Heal+, Evade    | ---                    |
|         | 4  | Speed           | ---                    |
|         | 5  | Cure+           | ---                    |
|         | 6  | Speed+          | ---                    |
|         | 7  | Heal All        | ---                    |
|         | 8  | ---             | ---                    |
|         | 9  | Mad Gate        | ---                    |
|         | 10 | Ice Storm       | ---                    |
| Nelsha  | 1  | Quake           | ---                    |
| (EARTH) | 2  | Weaken          | ---                    |
|         | 3  | Any Might       | ---                    |
|         | 4  | ---             | Kyleen: Fascination    |
|         | 5  | Magical         | ---                    |
|         | 6  | ---             | Wyna: Head Buster      |
|         | 7  | ---             | Soushi: Rekka-Zan      |
|         | 8  | Summon Anything | Kyleen: Raging Damashi |
|         | 9  | Quake+          | ---                    |
|         | 10 | Sacrifice       | ---                    |
| Kyoka*  | 1  | ---             | Soushi: Musourin Seiba |
| (WATER) | 2  | Silence         | ---                    |
|         | 3  | Rain+           | ---                    |
|         | 4  | ---             | ---                    |
|         | 5  | Cure All        | ---                    |
|         | 6  | Silence+        | ---                    |
|         | 7  | ---             | Sodina: Lastment       |
|         | 8  | Storm           | ---                    |
|         | 9  | ---             | ---                    |
|         | 10 | Revive+         | ---                    |
| Palma*  | 1  | ---             | ---                    |
| (WATER) | 2  | Rain            | ---                    |
|         | 3  | ---             | Sodina: Aura Sword     |
|         | 4  | Fear            | ---                    |
|         | 5  | ---             | ---                    |
|         | 6  | Rain+           | ---                    |
|         | 7  | Dyna            | ---                    |
|         | 8  | ---             | ---                    |
|         | 9  | Storm           | ---                    |
|         | 10 | Wall+           | ---                    |
| Marion* | 1  | Sleep           | ---                    |
| (WIND)  | 2  | Confuse         | ---                    |
|         | 3  | ---             | ---                    |
|         | 4  | Acid Mist       | ---                    |
|         | 5  | ---             | ---                    |
|         | 6  | Sleep+          | ---                    |
|         | 7  | ---             | Wyna: Gaia Storm       |
|         | 8  | Haste           | ---                    |
|         | 9  | ---             | ---                    |
|         | 10 | ---             | Kyleen: Surprise Smash |

|          |    |              |                       |
|----------|----|--------------|-----------------------|
| Metalia* | 1  | Typhoon      | ---                   |
| (WIND)   | 2  | Slow         | ---                   |
|          | 3  | Paralyze     | ---                   |
|          | 4  | ---          | ---                   |
|          | 5  | ---          | ---                   |
|          | 6  | Wall         | ---                   |
|          | 7  | Revive       | ---                   |
|          | 8  | ---          | ---                   |
|          | 9  | ---          | Soushi: Fudo Rasanjin |
|          | 10 | Stop         | Sodina: Soul Cure     |
| <br>     |    |              |                       |
| Mil*     | 1  | ---          | ---                   |
| (EARTH)  | 2  | Guard Guts   | ---                   |
|          | 3  | ---          | ---                   |
|          | 4  | Defense Down | ---                   |
|          | 5  | Geo+         | ---                   |
|          | 6  | ---          | ---                   |
|          | 7  | Kilphy       | ---                   |
|          | 8  | ---          | ---                   |
|          | 9  | ---          | ---                   |
|          | 10 | Haste        | ---                   |

=====  
Vintage/Rusty Weapons:  
=====

Throughout the game you'll find lots of Rusty Weapons, Rags, etc. These can be "fortified" at any Sacred Altar that you have found. Simply go to the Altar, and press X at it. Then select the weapon you wish to fortify and leave it there for a long time. When you come back it will be greatly changed (assuming that you gave it enough time). The weapons start out their fortifying experience as pitch black, but as time progresses, they will lose that and begin to look like normal weapons. You can see them floating above the Sacred Altar. This should help you to know when they are ready to come down.

The best time to do these are AS SOON AS YOU FIND THEM! Once you get any rusty weapon take it to the closest Sacred Altar and stick it in. It takes a bit of time, but be patient, they will get done eventually.

Meis' ... Rusty Sword -> Sodine Knight  
Kyleen's ... Blunt Sword -> Gale Epee  
Soushi's ... Rusty Katana -> Misame-No-Ouzuka  
Muza's ... Rusty Axe -> Great Axe  
Sodina's ... Rusty Knife -> A. Heart  
Wyna's ... Rusty Stick -> Gaia Maul

However, Vintage Weapons are not that powerful. In fact, after a certain point, your regular weapons are better. So why get them? If you get them quick enough, they could add to the game, otherwise, don't worry about them.

=====  
DATING  
=====

There are two types of girls that you can date: Party Girls (girls who join your party and fight with you), and Town Girls (girls who you can only date when you are in their town). Of the town girls only Marion will become

available automatically, the others you have to find on your own.

| Party Girls:   | Town Girls:                         |         |
|----------------|-------------------------------------|---------|
| yyyyyyyyyyyyyy | yyyyyyyyyyyyyy                      |         |
| Sodina (Light) | Marion, Mounthand                   | (Wind)  |
| Wyna (Fire)    | Palma, Langoud                      | (Water) |
| Kyleen (Wind)  | Kyoka, Boyzby--after you get Soushi | (Water) |
| Nelsha (Earth) | Mil, Kant                           | (Earth) |
|                | Metalia, Myscatonia                 | (Wind)  |

You go on Dates to increase Intimacy with a girl, which determines how powerful a weapon you can forge. However, Intimacy shouldn't be raised past your own Charisma Level because you simply can't do anything with it. To raise your Charisma, gain some levels.

To get to a Date, talk to a Goddess Statue and choose which girl you wish to date. Then choose which option you want. In addition to actual Dating, you have 2 more options with girls, give her a Present, or play her Mini Game. Both of these options will be dealt with in that girl's section below. Once you have selected Date you have to take the girl to a Tavern in the town you are in. It will ask "Date Here?" and you select "Yes".

Each date costs you a different amount of MP. A first date will cost 5, while the second date will be 11. Remember it isn't a successful date until you get Kissed! :) (although your intimacy CAN be raised without a kiss!)

Don't forget about Presents just because Dating is so much fun! If you have a good gift in your inventory, by all means, give it to a girl!

So what does Mood do? It effects the MP cost of dating and forging! The better the mood (that is, the more filled in the Heart), the cheaper things are! Mood cycles naturally, like the Moon.

Note: You can give the same gift to a girl as many times as you want! (that is, if you have more than 1 of them...) She doesn't seem to mind that you already gave her that item!

Caution: Before raising an intimacy level, make sure you have forged your weapon on the current intimacy level! Once you go up in intimacy level, you can only go back by having a really bad date. Heh. Another really good way to lower Intimacy is to bomb on the Mini-Game, however, it will take 3, 4, even 5 attempts to get it lowered, and the MP costs for dates get really high so... And finally you can also give the girls the Adult Novel, or an Umbrella. Gifts guaranteed to piss her off!

Note: Sometimes a question is so odd, that either answer you pick is just as good (in that you get the same reaction from her with both answers), and other questions have answers that really piss the girl off.

Note: Also note that each girl has a Best Dating Spot that allows you to ask questions about them. The last question of all the options gets you a kiss. I have now listed all of these spots just above their dating questions.

=====  
NELSHA STYLUS=====  
=====

Mini-Game: Hit Damashi

This one is really simple. You have a Crosshairs that you can move, when you see a Damashi, move the Crosshairs to the Damashi, and press X to fire. Also you have to keep the Damashi from hitting Nelsha, who has a Vitality bar at the bottom of the screen. As the game gets going there will be a LOT of Damashi on the screen at the same time!

Presents: Big Teddy Bear -- Nelsha so happy! Nelsha love you, Meis! \*KISS!\*  
Toy Horse -- Thank you very much, Meis!  
Frog Story -- Wow! Nelsha really wanted this!

Best Gifts: Sewing Kit, Teddy Bear, Bear Costume  
Wants: a Big Teddy Bear

Best Dating Spot: 2nd Floor of Ancient Library in Myscatonia

=====  
SODINA DAWNFRIED-----  
=====

Mini-Game: Cooking Attack

This game is a Simon Says type game. Follow Sodina around as she moves from food to food. The controls are the TRIANGLE, CIRCLE, SQUARE and X buttons, and they correspond to their directions. You have to follow 10 different combinations, and any that you miss are subtracted from your final score.

Present: Pink Ribbon -- This is really wonderful. Thank you.  
Fancy Ribbon -- Thank you so much!  
Comic Book -- Thank you so much!  
Glass Bell -- You are so kind!! I love you, Meis! \*KISS!\*Gold Bell -- I'll treasure this! \*KISS!\*Coral Brooch -- Thank you so much!  
Music Box -- I love this music! Thank you! \*KISS\*

Best Gifts: Music Box, Gold Bell, Potted Plant  
Wants: Says she wants an Amulet or Brooch. She also really likes Bells.

Best Dating Spot: By the Airship landing pad in Boyzby

=====  
KYLEEN NELPHE-----  
=====

Mini-Game: BJ King

Kyleen wants to play Blackjack with you, so if you're familiar with that game, that's all this is. The first thing you do is decide how much to bet. At first you only get the choice of 1 or 10, but if you win you get the option to Continue, which bets your winnings as well as your normal bet. You and Kyleen will both be given 2 cards to start with. The Player number is your total. You want to get 21 without going over. If you need another card, select "HIT"; if you like the hand as it is, select "STAND"; if you want another card AND double your bet, selected the "DDOWN" (doubledown) command; if you don't think you can win at all, select "SURRENDUR" to forfeit the match and get half your

bet back. If you get a 21 (BLACKJACK) in the first 2 cards (which must be a 10, J, Q, K AND an Ace) you receive 2.5 times your bet back as winnings. You also win if you have a higher total than the dealer but still don't exceed 21. If Kyleen has an Ace in her first 2 cards you can buy insurance, if she gets Blackjack you get your insurance back, if not you lose the money. If you both have Blackjack you can select Even Money to get 2 times your bet back.

Got all that? Also there are only 5 sets that you get to win money, so you have to win quickly! I would start with a bet of 10 and "continue" until you get as much as you can get! Also realize that since an Ace is both valued at 1 and 11 you can continue to hit if you have say an Ace and a 9 (value 20), and you get another 9, your value will be 19. Use the Doubledown feature if you are going to hit and feel confident that you will win.

Presents: Pearl Necklace -- I always wanted this!  
Silver Choker -- This is so wonderful...thank you. \*KISS\*  
Cute Earrings -- Wow! Thanks!  
Lapis Earrings -- Thanks.  
Fine Bag -- Thank you.

Best Gifts: Money Tree, Fanny Pack, Yellow Purse  
Wants: expensive jewelry and cosmetics.

Best Dating Spot: Fountain by Mansion in Sharan

=====  
WYNA GRAPPLE=====

Mini-Game: Hammer Strikes  
The idea here is strikingly similar to Whack-A-Mole. When the Damashi appears behind one of the 8 squares, you press the correct button to whack him. The left squares use the D-pad, while the right squares use the standard buttons. Careful, Wyna will appear occasionally, DO NOT WHACK HER! Later doors will open at the same time, 2, 3, even ALL AT ONCE! So be careful, but above all, be quick! You will be graded on a percentage of those that you managed to whack (like 45/50).

Presents: Dumbbell Set -- This is cool. I'm going to use it everyday! \*KISS\*  
Sweatband -- You know what I like! \*KISS\*  
Vermillion Fan -- Dude, this sucks!

Best Gifts: Dumbbell set, Sweatband, Leopard Bag

Best Dating Spot: Banquet Hall in the Control Tower in the Langoud

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Town Girls:  
?????????????  
=====  
KYOKA=====

How to Date -- to get Kyoka ready to date, go back to Boyzby after getting Soushi in your party. You'll find her in the Roberre Tavern (the area east of the hotel area), talk to her (see below) and she'll become dateable. You may be asking yourself where you can Forge with her since Jyabil's place was destroyed, well the house just east of Jyabil's is now a Forge!

Pre-Date: -----  
| Have you seen Kanouha? |  
| | |  
| A. No, I haven't... | |  
| B. Yeah, he never changes. (best) | |  
|-----|

Mini-Game: Shell Joint  
Just like memory! During the first two matches all you have to do is quickly find the card indicated at the top. But then the rules change. You will be given a short period of time to look at the cards, then when the top card is indicated, the cards are all covered, and you have a limited amount of time to find the right card. Harder than it sounds.

Presents: Best Gifts: Tea Set, Bamboo Hairpin, Simple Purse  
Wants: purses, combs, and hairpins

Best Place to Date: Amigo Tavern in Boyzby

=====  
PALMA-----  
=====

How to Date -- You can find Palma in the Langoud. She's the Priestess on the far right (which is technically the TOP). Talk to her and she'll ask if you want to talk for awhile. She does ask to join you, but she is still only a town girl! She is only there AFTER the Elemental Cannon has been fired.

Pre-Date: -----  
| Would you mind talking with me for awhile?: | | |
| | | |  
| A. Sure. (best) | | |  
| B. Sorry, I'm kind of busy right now. | | |  
| | | |  
| Why are you fighting the Dark Acolytes?: | | |  
| | | |  
| A. To return peace to this world. (best) | | |  
| B. It's a cool way to meet girls. | | |  
| | | |  
| Peace is a very noble goal. Aren't you afraid?: | | |  
| | | |  
| A. Not at all. You yourself fight as a crew member of the Langoud. | | |  
| (best) | | |  
| B. I'll do anything for a girl. | | |  
| | | |  
| Um, do you like cleaning?: | | |  
| | | |  
| A. Yes, absolutely! (best) | | |



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| B. Nah, it's too bothersome.
|
| How many times do you bathe in a day?:
|
| A. Once a day.
| B. Probably 3 times a day. (best)
|
| What does love mean to you?:
|
| A. To appreciate all living things. (best)
| B. To appreciate all the girls in the world.
|
| Tell me more about your dream:
|
| A. To make the world a happy place. (best)
| B. To have fun with girls.
|
| I'd like to fight by your side:
|
| A. I can't take you, you're a girl.
| B. It would be my pleasure, Palma.
|-----

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Mini-Game: Sweeper Blues

In this game you have to sweep up all the Dust (it's the gray stuff), without ever doubling back on your previous trail. That is, you can never turn around! You are being timed, so work fast!

Here are some maps to help you out. Just go from number 1 to the highest number. X is an obstacle that you have to go around.

These are the mazes that I got on 2 different occasions, and may not reflect any of the mazes that you have to do.

```

Warehouse 1:  | 13 14 15 16 25|      | 11 12 13 14 23|
               | 12 5 4 17 24|      | 10 9 4 15 22|
               | 11 6 3 18 23|      | 7 8 XX 16 21|
               | 10 7 2 19 22|      | 6 3 2 17 20|
               | 9 8 1 20 21|       | 5 4 1 18 19|
               גג גג גג גג גג      גג גג גג גג גג

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Warehouse 2:  | 9 10 23 22 21|      | 21 22 23 10 9|
               | 8 11 12 XX 20|      | 20 XX 12 11 8|
               | 7 XX 13 14 19|      | 19 14 13 XX 7|
               | 6 3 2 15 18|       | 18 15 2 3 6|
               | 5 4 1 16 17|       | 17 16 1 4 5|
               גג גג גג גג גג      גג גג גג גג גג

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Warehouse 3:  | XX 12 13 14 XX|      | 11 12 13 14 XX|
               | 10 11 XX 15 22|      | 10 9 XX 15 22|
               | 9 4 3 16 21|       | 7 8 XX 16 21|
               | 8 5 2 17 20|       | 6 3 2 17 20|
               | 7 6 1 18 19|       | 5 4 1 18 19|
               גג גג גג גג גג      גג גג גג גג גג

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Warehouse 4:  | 7 8 11 12 13|
               | 6 9 10 15 14|
               | 5 XX 17 16 XX|
               | 4 XX 18 19 XX|

```

| 3 2 1 20 21|

γγ γγ γγ γγ γγ

|              |                |                |
|--------------|----------------|----------------|
| Warehouse 5: | 9 10 11 12 13  | 13 14 15 16 17 |
|              | 8 XX 16 15 14  | 12 XX XX XX 18 |
|              | 7 6 17 18 XX   | 11 XX XX 20 19 |
|              | 4 5 XX 19 XX   | 10 7 6 5 4     |
|              | 3 2 1 20 XX    | 9 8 1 2 3      |
|              | γγ γγ γγ γγ γγ | γγ γγ γγ γγ γγ |

Presents: Bath Salts -- Oh, Meis! I love it! Thank you. \*KISS\*

Best Gifts: Toiletry Kit, Wash Cloth Set, Silk Kerchief

Wants: a bath set

Best Place to Date: Control Tower Observation Decks on Langoud (1 or 2)

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MARION=====

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How to Date -- After the Langoud has been fixed by Marion (she has to TELL you that it was fixed, don't assume!) you can date Marion. Go talk to her in her lab, then check with the Goddess Statue to date her.

Mini-Game: Super Rock Paper Scissors

Surely you know how to play Rock Paper Scissors. Well they changed it a little. The object of the game is to win 3 matches before the robot does. Each match consists of 2 rounds. The first round is the standard Rock Paper Scissors, where you get to choose one of the 3, and the robot chooses one of the three. If you win (Rock beats Scissors, Paper beats Rock, Scissors beats Paper) you win the round. In the second round, if you won, you have to guess which way the robot will turn. Press any direction on the D-Pad. If you lost the first round you turn, and the robot tried to guess which way you will turn. Oh and you're being timed too, so make it snappy! You have to win both rounds to get the match point.

Note: There is a pattern that depends on which person won last. It rotates clockwise and counterclockwise for the different parts of the game.

Controls:

|                            |                        |
|----------------------------|------------------------|
| Turn Up                    | [^] - Scissors         |
| ^                          |                        |
| Turn Left < + > Turn Right | [_] - Rock [o] - Paper |
| v                          |                        |
| Turn Down                  |                        |

Presents: Tool Kit -- This is cool! This will definitely improve my work!

\*KISS!\*

Experiment Kit -- No way! I really wanted this!

Best Gifts: Frog Story, Frog Costume, Toy Frog, Tool Kit, Pet Frog

Wants: the Experiment and Tool Kits

Best Place to Date: Mounthand Core Control Room

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METALIA-----

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How to Date -- anytime after you've done the Myscatonia area, come back and  
Metalia will be dateable!

Mini-Game: Palace of Knowledge

Metalia will ask you game related trivia, such as what certain  
objects do, or what someone looks like. I haven't listed the  
full question, just enough so that you know what it is.

|                                      |                             |
|--------------------------------------|-----------------------------|
| Sodina's Earrings                    | -- Green                    |
| Spark Bottle                         | -- Attacks with Sparks      |
| Kyoka's Full Name                    | -- Kyoka Mahoroba           |
| Fire Bottle                          | -- Attacks with Flames      |
| Town Jyabil lived                    | -- Boyzby                   |
| Wyna's Mini-Game                     | -- Hammer Strikes           |
| Mirror of Souls                      | -- Mist Valley              |
| Nelsha's People                      | -- Ordean                   |
| Sodina wears around neck             | -- Bell                     |
| Dungeon in Tradguld                  | -- Mist Valley              |
| Sodina's Name                        | -- Sodina Dawnfried         |
| Meis' Grandfather                    | -- Peis Triumph             |
| Kyoka's Goal                         | -- Find Soushi a wife       |
| Damashi Reside                       | -- Zozotto                  |
| Where can't you Warp                 | -- Mounthand, Sharan        |
| Wyna's Hair                          | -- Blond                    |
| Elemental Beast in Lucent Cave       | -- Aquoon                   |
| What does Wyna want to be            | -- Captain of Langoud       |
| What animal is in the Zozotto Smithy | -- Black Cat                |
| First Sacred Altar                   | -- Lucent Cave              |
| Seagulls, harbor, lighthouse         | -- Hatoba                   |
| G. Potion                            | -- Recovers HP              |
| Mountain in Wano                     | --                          |
| Kyleen's Hair                        | -- Green                    |
| Jyabil's Full Name                   | -- Jyabil Dawnfried         |
| Mounthand stop has a port            | -- Tokio Pt.                |
| Elemental Beast in Rikyu             | -- Fiednod                  |
| Sodina wants to be the wife of       | -- Spirit Blacksmith        |
| Kyleen went with family              | -- Hatoba                   |
| What town does Marion live in        | -- Mounthand                |
| Marion's goal                        | -- Help People w/Inventions |
| What did Wyna train for as a child   | -- Priestess                |
| Elemental Beast on Star Plateau      | -- Odnis Organ              |
| Marine Fortress City                 | -- Langoud                  |
| What does Kyleen want most           | -- Honesty                  |
| Antidote                             | -- Recovers from Poison     |
| Mist, harbor, and Clocktower         | -- Burutto                  |
| Wyna's Father's first name           | -- Great                    |
| Jyabil took Sodina as child to       | -- Lucent Cave              |
| Floating City                        | -- Sharan                   |
| Elixir                               | -- Recovers EP              |
| Where doesn't Mounthand stop         | -- Burutto Pt.              |

|                                     |                              |
|-------------------------------------|------------------------------|
| Potion                              | -- Recover HP, Damages Ghost |
| Nelsha's Mini Game who attacks her  | -- Damashi                   |
| Hi Antidote NOT have                | -- Silence                   |
| Book of Delay                       | -- Slows a monster           |
| Wyna's full name                    | -- Wyna Grapple              |
| Jyabil's and Metalia's Master       | -- Evan Gail                 |
| Muza's full name                    | -- Muza Grifford             |
| Sodina's Ribbons                    | -- Pink                      |
| Elemental Beast in Library          | -- Golda                     |
| In Zozotto what costs 120           | -- Rabens Umbrella           |
| Kyoka's favorite person             | -- Soushi                    |
| Soushi's master                     | -- Kanouha                   |
| Songs on record player in Mounthand | -- 4 songs                   |
| Color of Wyna's eyepatch            | -- Red                       |
| Wind Bottle                         | -- attacks with wind         |
| Who protects sixth sacred altar     | -- Guardian of Light         |
| What is Marion working on           | -- Transformable Robot       |
| Where did Meis find the Mineral     | -- Ruins                     |
| Who founded the Triumph family      | -- Brauner                   |
| Antidote EX                         | -- Recover from Silence      |
| Kyleen's full name                  | -- Kyleen Nelphe             |
| Most important to Sodina            | --                           |
| Elemental Beast in Rockbit          | -- Flareniel                 |
| Elemental Beast on Death Crimson    | -- Raou                      |
| Nelsha's full name                  | -- Nelsha Stylus             |
| Who did Nelsha like                 | -- Berchersa                 |
| Ancient Library located             | -- Myscatonia                |
| What type of store is HATTOYA       | -- Hotel                     |
| Wyna has a hard time with           | -- Muza's conversations      |

Presents: Gold Hairpin -- Thank you very much.  
 Gold Earrings -- This is nice. Thank you so much.

Best Gifts: Pearl Necklace, Diamond Ring  
 Wants: some Jewelry

Best Place to Date: Main Hall of Myscatonia

=====  
 MIL WIND=====-----  
 =====

How to Date -- when you go back to Kant and everyone is back, you'll find Mil standing by a tree. This happens right after the Langoud crashes near Weino Pt. Talk to her several times (she says "Hmm...") and she'll eventually get a little snippy. Ask her what's wrong and she says that she is trying to solve how heavy the planet it. Tell her that someone already figured that out and she'll want a new research topic. Just then she recognizes you, and asks if you recognize her. She is "The Girl from Kant I liked". She will scribble some things in her notes. Ask her what she's doing and she'll explain her note taking system. Tell her you were young back then. (check the Pre Date below for all the questions and answers) Once that's done she becomes dateable! A good place to date her is by this tree.

Pre-Date: -----  
 | I've something to think about right now: |  
 | |

| A. I'm sorry. I didn't mean to bother you. |

| B. So, what are you worried about? (best) |

| |

| I was thinking of a way to measure the mass of this planet: |

| |

| A. Oh that. That was solved a long time ago. (best) |

| B. What a waste of time. |

| |

| Do you remember me?: |

| |

| The girl from Kant whom I liked |

| |

| It's been a long time... he wasn't just being a playboy after all: |

| |

| A. What are you doing? (best) |

| B. Chasing after girls!? I never did that. |

| |

| ... talked to 5 other girls after me: |

| |

| A. Wh, what are you saying? It's all a misunderstanding! |

| B. I was so young back then... (best) |

| |

| It's a method to measure the distance between this planet and the |

| moon: |

| |

| A. Do you have an idea on how to measure the distance? (best) |

| B. Can you spend some time with me? |

| |

| Do you have any ideas?: |

| |

| A. Let's climb a mountain and see how close we get. |

| B. If I knew, I'd tell you. (best) |

| |

| Note -- Meis is being honest for a change. |

| |

| A. Anyway, I'll help you! (best) |

| B. Come on, forget about it. |

| |

| I'd love to have your help on my research: |

| |

| A. Research, huh...? Can I consider this a date? (best) |

| B. I don't think I'm smart enough. |

| |

| Are you working too hard for this?: |

| |

| A. No! Really! (best) |

| B. To tell you the truth... |

|-----|

Mini-Game: Brain Teasers

This game is the addition of shapes. For example, you put two triangles together to make a square. You are shown 2 things to add together, then you pick out what they would look like combined. Then you have to subtract two shapes, and then you have to pick out what the second shape would look like being given the final product and the first shape. You are being timed so try to keep going quickly!

Presents: Math Book -- ?

Best Gifts: Math Book, Experiment Kit, Physics Book

Best Place to Date: The Big Tree

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Final Words...  
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Shameless Self Promotion:

=====  
I am Dan Simpson (dsimpson.faqs@gmail.com) and have also written FAQs for:

NES: Disney Adventures in the Magic Kingdom  
Final Fantasy -- Magic FAQ  
The Legend of Zelda

SNES: Aerobiz  
Aerobiz Supersonic  
Utopia: Creation of a Nation

Genesis: StarFlight

PSX: Thousand Arms -- Walkthrough  
-- Forging/Dating FAQ

PS2: Madden NFL 2001

XBOX: Star Wars: KotOR II: The Sith Lords -- FAQ/Walkthrough  
-- Influence Guide

PC: AD&D Rules FAQ, 2nd and 3rd Editions  
Baldur's Gate & Tales of the Sword Coast -- FAQ/Walkthrough  
NPC List  
Creature List  
Baldur's Gate II & Throne of Bhaal -- FAQ/Walkthrough  
-- Items List  
-- Class FAQ  
-- Creature List  
Civilization III (incomplete)  
Colonization -- the Single Colony Strategy Guide  
-- the Cheat Guide  
Drakan: Order of the Flame  
Dungeon Hack  
Icewind Dale & Heart of Winter -- FAQ/Walkthrough  
Items List  
Kresselack's Tomb Map (JPG)  
Burial Isle Map (JPG)  
Shattered Hand Map (JPG)  
Icewind Dale II -- Items List  
Master of Magic (revision)  
Messiah  
Pharaoh (currently being edited by Red Phoenix)  
Planescape: Torment -- FAQ/Walkthrough  
Items Listing  
Rollercoaster Tycoon  
Sid Meier's Alpha Centauri  
The Sims  
Ultima 4: Quest of the Avatar  
Ultima 7: The Black Gate  
Ultima 7 Part 2: Serpent Isle  
Ultima Underworld -- Keyboard Commands  
Ultima Underworld II -- Keyboard Commands  
-- Spell List

All of my FAQs can be found at:

<http://www.gamefaqs.com/features/recognition/2203.html>

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Version History:

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Original Version 1.0 (May 2, 2000: 45k)

Version 1.01 January 22, 2005 46k

Changed my email address and updated the format.

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Stinger:

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"What is your personality type?"

"My lusty personality can't be described by any one type!"

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