

Tobal No. 2 (Import) Super Move List

by Ben Cureton

Updated to v0.06 on Jun 6, 1997

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= Tobal 2 - Super Move List - Revision 0.06 :::::::::::::::::::: June 6th, 1997 =

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| This file MUST be viewed in a monospace typeface!!! |
| 1234567890 or it will look like crap! Got that punchy? =) |

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:::::::::::::::::::: INFO ::::::::::::::::::::

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Everything in this movelist has been checked and double checked unless noted otherwise. This list contains all known moves to date, and it is updated very often, so as to bring you the newest stuff. Many thanks go out to all other Tobal 2 resource writers. We all know how much effort goes into creating FAQs and Movelists, and I didn't want to leave them unnoticed... especially seeing as I checked and confirmed my moves against theirs. If you happen to find any new moves, be sure to drop us an E-Mail. Your help will not go unnoticed.

-Ben-

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:::::::::::::::::::: LIST INFO ::::::::::::::::::::

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::Updates::

Revision 0.06 6/06

x Ill Ground Throw found! =)

PULL,G+M	Kick-Flip Toss	
SLIDE,G+M	Hip Toss	(slide to enemies right)
SLIDE,G+M	Shoulder Throw	(slide to enemies left)
:ARMLOCK:		(left)
H	Shoulder Bash	
M	Arm Twist Takedown	
L	Trip	
:HEADLOCK:		(right)
H	Chastisement Punch	
M	Neck Toss	
L	Sweep	
:WAISTLOCK:		(behind)
H	Spine Kick	
M	Pushdown	
L	Sweep	

::Special Attacks-Facing Toward::

Command	Result	Comment
H,H,H	2 High Punches-Roundhouse	
H,H,M	2 High Punches-Gut Punch	
H,H,M~M	2 High Punches-Stun Punch	
H,H,[M]	2 High Punches-Super Chest Punch	
H,H,[M]:L	2 High Punches-Fake Chest Punch-Sweep	RC
H,H,L	2 High Punches-Sweep	RC
H,H,F+L	2 High Punches-Step In Sweep	RC
H,M	High Punch-Side Kick	
H,L	High Punch-Sweep	RC
[M]~M	Lunging Elbow-Backfist	
M,F+L~M	Side Kick-Fake Sweep-Spinning Mid Punch	
M,F+L:M,M	Side Kick-Sweep-Rising Kick-Hop Kick	^
M,F+L:M:M,M,M	Side Kick-Sweep-Rising Kick-3 Hop Kicks	^
L,M,M	Low Kick-Side Kick-Backflip Kick	
= B	Stay Turned Around	BK
L,M:L	Low Kick-Side Kick-Shine Sweep	RC
L,L	Low Kick-Sweep	RC
F+M	Backhand Strike	
F+L	Step In Sweep	
B+H	Turning Backfist	BK
[D_U]+H	Backfist	
B+M	Backflip Kick	
[B_U_D]+L,M	Flare-Jumping Mule Kick	
[B_U_D]+L:L	Double Flare Attack	
F,F+H	Jumping Roundhouse	
F,F+M	Lunge Punch	
B,B+M	Handspring Kick	
= B	Stay Turned Around	BK
G+H,H	2 Roundhouse Kicks	
G+L	Sweep	RC
G+L~M	Fake Sweep-Spinning Mid Munch	
G+L:M,M	Sweep-Rising Kick-Hop Kick	^

G+L:M:M,M,M	Sweep-Rising Kick-3 Hop Kicks	^
F+G+M,M	Double Uppercuts	^
F+G+L:L:M,M	Shin Kick Out-Sweep-Rising Kick-Hop Kick	^
B+G+H,M:M	Big Hook-Mid Hook-Power Punch	
B+G+M~H	Power Fist	!
B+G+M,M	Stun Punch-Uppercut	^
[D,D_U_U]+M	Chin Bash	^

(Note: Although the look the same, there are two different versions of the Chin Bash. One knocks the opponent up a tad higher than the other... but does a tad less damage. On the left, U+M is the higher hitting Chin Bash. Remember to change U/D on the opposing side.)

[D,D_U,U]+H	Side Jumping Roundhouse	
[D,D_U,U]+M	Body Check	
FC,G+H,M,M	Instep Kick-Rising Kick-Hop Kick	^
FC,G+L	Super Sweep	
WS+M,M	Rising Kick-Hop Kick	^
WS+M:M,M,M	Rising Kick-3 Hop Kicks	^
RUN+M	Jumping Mule Kick	
RUN+L,L,M	Slide Kick-Flare-Jumping Mule Kick	

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H,H,H,L,M,M	2 Backfists-High Kick-Low Kick-Side Kick-Handspring Kick	
H,H,H,L,M:L	2 Backfists-High Kick-Low Kick-Side Kick-Shine Sweep	RC
H,H,H,L,L	2 Backfists-High Kick-Low Kick-Sweep	RC
H,H,M	2 Backfists-Gut Punch	
H,H,F+M	2 Backfists-Lunge Punch	
H,H,M~M	2 Backfists-Stun Punch	
H,H,[M]	2 Backfists-Super Chest Punch	
H,H,[M]:L	2 Backfists-Fake Chest Punch-Sweep	RC
M	Jumping Mule Kick	
L,M,M	Low Kick-Side Kick-Handspring Kick	
L,M:L	Low Kick-Side Kick-Sweep	RC

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::GRAPPLING TECHNIQUES::

Command	Result	Comment
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Note: For all throws, after grapple, keep G held down (unless otherwise noted)

:FRONTAL GRAPPLE: (front)

H	High Punch
M	Push Down
L	Shin Kick
= ~H	Uppercut

PUSH,G+M:M	Grab Leg Takedown-Ultimate Tackle
= [G]+H...	Face Punches (*)
= [G]+L...	Stomach Punches (*)
= [G]+M	Rolling Side Toss

(* Note: Face/Stomach Punches may be chained into Stomach/Face Punches)

PULL,G+M	Leg Trip Up	
SLIDE,G+M	Whip Suplex	(slide to enemies right)
SLIDE,G+M	Quick Throw Down	(slide to enemies left)
:ARMLOCK:		(left)
H	Overhead Back Kick	
M	Body Flip	
L	Trip Up	
:HEADLOCK:		(right)
H	Knee	
M	Reverse Trip Takedown	
L	Sweep	
:WAISTLOCK:		(behind)
H	Spine Kick	
M	Neck Push Hip Toss	
L	Sweep	

::Special Attacks-Facing Toward::

Command	Result	Comment
H,H,H,F+H,F+L,M	3 Punches-Knee-Rush Sweep-Flip Over Kick	^
H,H,H,F+H:M	3 Punches-Knee-Flying Kick	^
H,H,H,M	3 Punches-Reverse Elbow	
H,H,H,M:L	3 Punches-Reverse Arm Sweep	
H,H,G+H	2 Punches-Roundhouse	
H,H,M,M	2 Punches-Uppercut-Fan Kick	
H,M,M,M	Punch-Double Side Kick-Palm Strike	
H,M,L	Punch-Side Kick-Sweep	RC
H,M,F+M	Punch-Side Kick-Mule Kick	
H,M:L	Punch-Side Kick-Super Sweep	
M:H	Side Kick-High Kick-Back Kick	
M,M	Double Side Kick	
M,L	Side Kick-Sweep	
L,M,M,F+H,F+L,M	Low Kick-Double Side Kick-Knee-Sweep-Flip Over Kick	^
L,M,M,F+H:M	Low Kick-Double Side Kick-Knee-Flying Kick	^
L,M,L	Low Kick-Side Kick-Sweep	
L,M,H	Low Kick-Side Kick-Roundhouse	
F+H:M	Knee-Flying Kick	^
F+H,F+L,M	Knee-Rush Sweep-Flip Over Kick	^
F+M~G	Turn Around	BK
F+M	Mule Kick (can go into any H string listed above)	
F+G+M	Blazing Kick	
B+H,L	Cartwheel Kick-Sweep	
B+M	Fan Kick	
F,F+M:H:L	Handstand Double Kick-Cartwheel Kick-Super Sweep	
F,F+L,H	Sweep-Cartwheel Kick	
F,F+L~M:L	Reverse Elbow-Arm Sweep	
F,F+L~G,M	Punt Kick	^
F,F+L~G:F+M	Knee Bash-Overhead Bash	
F,F+H	Flying Double Kick	
B,B+H,L	Jumping Roundhouse-Sweep	

B,B+M Flip Over Kick
 G+H,H,H,M Triple Roundhouse-Uppercut
 G+H,H,M Double Roundhouse-Uppercut
 G+H,M,M Roundhouse-Uppercut-Fan Kick
 G+H,M,L Roundhouse-Uppercut-Sweep
 G+H,F+M Roundhouse-Mule Kick
 G+H,B+M Roundhouse-Stun Palm
 G+L Sweep RC
 [D,D_U,U]+M Side Step Roundhouse
 WS+M Rising Super Kick
 RUN+H,M Cartwheel Kick-Sweep
 RUN+M Running Jump Kick
 RUN+L Slide

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H	Overhead Strike	
= H,H,H,F+H,F+L,M	3 Punches-Knee-Rush Sweep-Flip Over Kick	^
= H,H,H,F+H:M	3 Punches-Knee-Flying Kick	^
= H,H,H,M	3 Punches-Reverse Elbow	
= H,H,H,M:L	3 Punches-Reverse Arm Sweep	
= H,H,G+H	2 Punches-Roundhouse	
= H,H,M,M	2 Punches-Uppercut-Fan Kick	
= H,M,M,M	Punch-Double Side Kick-Palm Strike	
= H,M,L	Punch-Side Kick-Sweep	RC
= H,M,F+M	Punch-Side Kick-Mule Kick	
M	Fan Kick	
L	Arm Sweep	

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::GRAPPLING TECHNIQUES::

Command	Result	Comment
Note: For all throws, after grapple, keep G held down (unless otherwise noted)		
:FRONTAL GRAPPLE:		(front)
H	High Punch	
M	Hip Toss	
L	Shin Kick	
= ~H	Uppercut	
PUSH,G+M	Super Knee Powerbomb	
PULL,G+M	Jumping Suplex	
SLIDE,G+M	Whip Suplex	(slide to enemies right)
SLIDE,G+M	Quick Throw Down	(slide to enemies left)
:ARMLOCK:		(left)
H	Overhand Strike	

M Jumping Side Suplex
 L Trip Up

:HEADLOCK: (right)

H Nugget Punch
 M Side Jumping Bulldog
 L Sweep

:WAISTLOCK: (behind)

H Spine Kick
 M Atomic Drop
 L Sweep

::Special Attacks-Facing Toward::

:Special Conventions:

CCA - Chicken Claw Attack
 CHD - Chicken Dance (see special section for moves)

Command	Result	Comment
H,H,H,M	3 Punches-Spinning Heel Kick	
H,H,M,M	2 Punches-Double Axe Kick	
H,H,M,F+M	2 Punches-Front Kick-Headbutt	
= M	Side Punch	
= ~M,M,M...	CHD	
= [U_D]	Wing Flap Attack	
= F	Headbutt	
(Note: Wing Flap Attack-Headbut can be continued indefinitely)		
M,M	Double Axe Kick	
M,F+M	Front Kick-Headbutt	
= M	Side Punch	
= ~M,M,M...	Chicken Dance	
= [U_D]	Wing Flap Attack	
= F	Headbutt	
(Note: Wing Flap Attack-Headbut can be continued indefinitely)		
L:L:L:L...:M	Shin Kick-Infinite Shin Kicks-CCA	
= M	Side Punch	
= ~M,M,M	CHD	
= [U_D]	Wing Flap Attack	
= F	Headbutt	
(Note: Wing Flap Attack-Headbut can be continued indefinitely)		
F+M,M	Gut Punch-Rising Kick	
B+H,H,H,H,H	Blur Punches (x5)	
= M,H,H,H	Gut Punch-Triple High Backfist	
= M,H,M,M	Gut Punch-High Backfist-Mid Punch-Gut Punch	
= M,H,M,L	Gut Punch-High Backfist-Mid Punch-Low Backfist	RC
= M,H,L	Gut Punch-High Backfist-Low Backfist	RC
= M,M	Gut Punch-Rising Kick	
= L:M	Sweep-Headbutt	
= L,F+M	Sweep-Headbutt	
= M	Side Punch	
= ~M,M,M	CHD	
= [U_D]	Wing Flap Attack	
= F	Headbutt	
(Note: Wing Flap Attack-Headbut can be continued indefinitely)		
B+H,H,H,H,L	Quad Blur Punches-Sweep	RC

B+H,H,H,M	Triple Blur Punches-Inverse Roundhouse	
B+M,M, (*special)	Double Uppercuts(*can substitute B+M,M for any B+H,H)	
B+M,M,M,M	Double Uppercuts-Super Uppercut-Hammer	
F,F+H,B	Jump Kick-Turnaround	BK
F,F+H:M	Jump Kick-CCA	
F,F+M,M	Headbutt-Side Punch	
= ~M,M,M...	CHD	
B,B+H	High Backfist	
B,B+M	Reverse Pop Up Kick	^
G+H,H,H	Triple High Backfist	
G+H,M,M	High Backfist-Mid Punch-Super Gut Punch	
G+H,M,L	High Backfist-Mid Punch-Low Backfist	
G+H,L	High Backfist-Low Backfist	
G+L	Sweep	RC
= F+M	Headbutt	
= M	Side Punch	
= ~M,M,M...	CDA	
= [U_D]	Wing Flap Attack	
= F	Headbutt	

(Note: Wing Flap Attack-Headbut can be continued indefinitely)

= :M	Super Headbutt	
F+G+M	Quick Solar Charge	
= H	Super Kick	
= M	Mid Punch	
= B+M	Super Axe Kick	
= L	Super Shin Sweep	
WS~F+M	Power Punch	
WS~F+M~M	CCA	
= ~M,M,M	CHD	
[D,D_U,U]+M	Side Punch	
[D,D_U,U]+M~M	CHD	

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H,M	Reverse Body Check-Overhead Kick	
M	Backflip Kick	
L:L:L:L...:M	Turn Around Low Kick-Infinite Shin Kicks-CCA-Side Punch	
= ~M,M,M	Chicken Dance (see special section for moves)	

::Special Attacks-Chicken Dance (CHD)::

G,M,M	3 Side Punches
G,M,H	2 Side Punches-Super Elbow
G,H	Side Punch-Super Elbow
M,M,M...	Remain Dancing Infinitely

::Special Note-Chicken Claw Attack (CCA)::

You can guide the CCA while in the air. If you land on opponents head, pressing M repeatedly will stomp opponents head.

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HOM

::GRAPPLING TECHNIQUES::

Command	Result	Comment
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Note: For all throws, after grapple, keep G held down (unless otherwise noted)

B+G+M	Special Extention Grab	
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:FRONTAL GRAPPLE:		(front)
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H,H,H...	Face Punches	
M	Suplex Head Drop	
L,L,L...	Thigh Kicks	

PUSH,G+M	Cartwheel Powerbomb	
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PULL,G+M	Spinning Powerbomb	
= :M	Ultimate Tackle	
= [G]+H...	Face Punches (*)	
= [G]+L...	Stomach Punches (*)	
= [G]+M	Super Face Punches	

(* Note: Face/Stomach Punches may be chained into Stomach/Face Punches)

SLIDE,G+M	Hip Toss	(slide to enemies right)
SLIDE,G+M	Shoulder Throw	(slide to enemies left)

:ARMLOCK:		(left)
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M	Ultimate Press-Head Drop	
H	Spinning Elbow	
L	Trip	

:HEADLOCK:		(right)
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M	Reverse Flip Over	
H	Nugget Punch	
L	Trip	

:WAISTLOCK:		(behind)
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M	Spinning Press	
H	Spine Kick	
L	Trip	

::Special Attacks-Facing Toward::

Command	Result	Comment
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[H]	Long High Punch	
= :H:H:H...	Infinite Yoyo Punches	
= :M	Mid Yoyo Punch	
= :M	Mid Yoyo Punch	
[M]	Long Mid Punch	
H,H,H	2 Punches-Roundhouse	
H,H,M,M	2 Punches-Chin Punch-Uppercut	^
H,M,M	Punch-Double Chin Punch	
H,M,L	Punch-Chin Punch-Sweep	
H,L	Punch-Sweep	
L,M	Low Kick-Double Hand Punch	
B+H,M	Split Kick-Jumping Uppercut	
B+H,L	Split Kick-Sweep	

B+M,M	Rising Uppercut-Jumping Uppercut	^
B+M,L	Rising Uppercut-Sweep	
F+M,M,H	Double Mid Kick-High Kick	
F+M,M,B+M	Double Mid Kick-Spring Headbutt	
F+L,L,M	Double Spring Low Kick-Front Kick	
F+L,M	Spring Low Kick-Front Kick	
F,F+H:M	Spin Punch-Super Backhand	
F,F+M,H	Front Kick-Super Overhand Strike	
= M	Spinning Backhand	
= L	Surprise Low Kick	
= ~H,H,H	Super Windup	!
= M	Spinning Backhand	
= L	Surprise Low Kick	
F,F+M,M	Front Kick-Axe Kick Stomp	
F,F+M~G	Crouch Dash	
B,B+M	Backflip	
= M,D+M	Handstand Spinning Kick-Helicopter	(controlable)
= [U_D_B_F],M	Hot Feet-Spring Headbutt	
= L,M	Flare-Super Flare	
= L,L,M	Double Flare-Super Flare	
= L,L,L,M	Triple Flare-Super Flare	
B,B+L	Backflipping Low Spring Kick	
= H	Low Spring Kick	
= M,M,D+M	Split Kick-Handstand Spinning Kick-Helicopter	(controlable)
= [U_D_B_F],M	Hot Feet-Spring Headbutt	
= L,L,L	Low Spring Kick-Mini Low Kicks-Low Spring Kick	
G+H,M,M,M...	Roundhouse-Infinite Spinning Mid Punches	
G+H,L	Roundhouse-Sweep	
G+L	Sweep	
D+G+J	Self Termination	
WS~B+M	Spring Headbutt	
[D,D_U,U]+M	Side Step Hammer	
RUN+L,M	Hot Feet-Spring Headbutt	

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
[H]	Long High Punch	
= :H:H:H...	Inifitite Yoyo Punches	
= :M	Mid Yoyo Punch	
= :M	Mid Yoyo Punch	
[M]	Long Mid Punch	
H,H,H	2 Punches-Roundhouse	
H,H,M,M	2 Punches-Chin Punch-Uppercut	^
H,M,M	Punch-Double Chin Punch	
H,M,L	Punch-Chin Punch-Sweep	
H,L	Punch-Sweep	
L,M	Low Kick-Double Hand Punch	

FEI-PUSU

::GRAPPLING TECHNIQUES::

Command	Result	Comment
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:FRONTAL GRAPPLE: (front)

H,H,H... Face Punches
M Double Spin Toss
L,L,L... Thigh Kicks

PUSH,G+M Leg Pullout Double Spin Toss

PULL,G+M Back Rolling Flip Toss
= :M Ultimate Tackle
= [G]+H... Face Punches (*)
= [G]+L... Stomach Punches (*)
= [G]+M Back Rolling Flip Toss

(* Note: Face/Stomach Punches may be chained into Stomach/Face Punches)

SLIDE,G+M Hip Toss (slide to enemies right)
SLIDE,G+M Shoulder Throw (slide to enemies left)

:ARMLOCK: (left)

M Arm Lever Double Spin Toss
H Reverse Mid Elbow
L Trip

:HEADLOCK: (right)

M Double Spin Toss
H Nugget Punch
L Trip

:WAISTLOCK: (behind)

M Double Spin Toss
H Spine Kick
L Trip

::Special Attacks-Facing Toward::

Command	Result	Comment
H,H,H	Double High Punch-Roundhouse	
= B	Turn Around	BK
H,H,F+M	2 Punches-Overhead Kick	
H,H,B+M	2 Punches-Backflip Kick	
H,M,L	Punch-Spinning Side Kick-Sweep	
= :M:M	Shine Uppercut-Jumping Face Strike	
= :M:L,L	Double Low Sweeps	
= :M,M,M,M	Charged Super Uppercut-Aerial Roundhouse	
= H~H~H:L	Aerial Fury-Super Stomp Kick	
= :M~L:M:L:L	Fake Charge Uppercut-Sweep-Backflip Kick-Double Sweeps	
M,L	Side Kick-Sweep	
= :M:M	Shine Uppercut-Jumping Face Strike	
= :M:L,L	Double Low Sweeps	
= :M,M,M,M	Charged Super Uppercut-Aerial Roundhouse	
= H~H~H:L	Aerial Fury-Super Stomp Kick	
= :M~L:M:L:L	Fake Charge Uppercut-Sweep-Backflip Kick-Double Sweeps	
L,M	Low Kick-Double Hand Strike	
F+H,M,M	Backhand-Cross Punch-Backhand	
F+M	Overhead Kick	
= ~[B]	Turn Around	BK

F+L,L	Double Low Shin Kicks	
F+L,M:M	Low Shin Kick-Rising Uppercut-Jumping Uppercut	^
F+L:M	Low Shin Kick-Shin Roundhouse	
B+H:M:M	Split Kick-Rising Uppercut-Jumping Uppercut	^
B+M:M	Jumping Uppercut-Jumping Face Strike	
B+M:L,L	Jumping Uppercut-Double Sweep	
B+M~M,M,M,M	Charged Super Uppercut-Aerial Roundhouse	
= H~H~H:L	Aerial Fury-Super Stomp Kick	
B+M~M,L:M:L:L	Fake Charge Uppercut-Sweep-Backflip Kick-Double Sweeps	
B+L,L	Double Sweep	
F,F+H	Roundhouse	
= B	Turn Around	BK
F,F+[M]	Mid Backfist	^
F,F+M,M	Double Front Kick	
= M:M	Jumping Uppercut-Jumping Face Strike	
= M:L,L	Jumping Uppercut-Double Sweep	
= M~M,M,M,M	Charged Super Uppercut-Aerial Roundhouse	
= H~H~H:L	Aerial Fury-Super Stomp Kick	
= M~M~L:M:L:L	Fake Charge Uppercut-Sweep-Backflip Kick-Double Sweeps	
F,F+L~M	Double Foot Mule Kick	
F,F+L,M	Low Kick-Double Foot Mule Kick	
F,F+L:M:M	Low Kick-Shine Pop Kick-Double Foot Mule Kick	
B,B+M:L:L	Backflip Kick-Double Low Sweep	
G+H,M	Roundhouse-Jumping Uppercut	
G+L:L:M:L:L	Double Sweep-Backflip-Double Sweep	
FC,G+H	Jumping Spin Side Kick	
FC,L~M	Double Foot Mule Kick	
FC,L,M	Low Kick-Double Foot Mule Kick	
WS+F+L	Forward Roll	
WS+M:M	Rising Side Kick-Twisting Mule Kick	
WS+L~H	Twisting Mule Kick	
B+G+H	Attack Parry	
B+G+M	High/Mid Attack Reversal	
B+G+L	Low Attack Reversal	
RUN+M	Quick Spin Around Kick	
RUN+L:M:L:L	Sweep-Backflip Kick-Double Sweeps	

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H,H,H	Double High Punch-Roundhouse	
= B	Turn Around	BK
H,H,F+M	2 Punches-Overhead Kick	
H,H,B+M	2 Punches-Backflip Kick	
H,M,L	Punch-Spinning Side Kick-Sweep	
= :M:M	Shine Uppercut-Jumping Face Strike	
= :M:L,L	Double Low Sweeps	
= :M,M,M,M	Charged Super Uppercut-Aerial Roundhouse	
= H~H~H:L	Aerial Fury-Super Stomp Kick	
= :M~L:M:L:L	Fake Charge Uppercut-Sweep-Backflip Kick-Double Sweeps	
M	Backflip	
= B	Stay Turned Around	BK
L,M	Low Kick-Double Hand Strike	

MARY-IVONSKAYA

::GRAPPLING TECHNIQUES::

Command	Result	Comment
:FRONTAL GRAPPLE:		(front)
H,H,H...	Face Punches	
M	D.D.T	
L,L,L...	Thigh Kicks	
PUSH,B+G+M	Giant Swing	
PUSH,[G]+M	Ultimate Press	
= Release M	Opponent Drop	
= M	Super Backbreaker	
= X+M	Super Stomach Knee Drop	(X = toward Mary's chest)
= X+M	Jumping Body Press	(X = toward Mary's back)
= X+M	Body Slam	(X = toward Mary's right)
= X+M	Side Head Driver	(X = toward Mary's left)
PULL,G+M	Suplex	
SLIDE,G+M	Hip Toss	(slide to enemies right)
SLIDE,G+M	Shoulder Throw	(slide to enemies left)
:ARMLOCK:		(left)
M	Octopus Hold	
= :M:M ?	Double Octopus Finish (I can only get to the first :M)	
H	Reverse Backhand	
L	Trip	
:HEADLOCK:		(right)
M	Bulldog	
H	Coconut Crush	
L	Trip	
:WAISTLOCK:		(behind)
M	German Suplex	
H	Spine Kick	
L	Trip	
:GROUND:		
F,F+G+M	Ground Grab Manuever	
Face Up		
= At Feet	Scorpion Deathlock	
= At Head	Neck Choke	
= At Left	Neck Choke	
= At Right	Figure-4 Leglock	
Face Down		
= At Feet	Camel Clutch	
= At Head	Indian Deathlock	
= At Left	Chicken Wing	
= At Right	STF	

WS+M,H	Mid Punch-Jumping Roundhouse
WS~F+M	Stun Punch
RUN+H	Running Drop Kick
RUN+M	Head Dive
[D,D_U,U]+M	Side Step Super Punch

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
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 ILL-GOGA

::GRAPPLING TECHNIQUES::

Command	Result	Comment
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:FRONTAL GRAPPLE: (front)

H,H,H...	Face Punches
M	Body Slam
L,L,L...	Thigh Kicks

PUSH,G+M	Headbutt
= :M	Ultimate Tackle
= [G]+H...	Face Punches (*)
= [G]+L...	Stomach Punches (*)
= [G]+M	Side Toss

(* Note: Face/Stomach Punches may be chained into Stomach/Face Punches)

PUSH,B+G+M	Leg Grab Slam Down
= :G+M:G+M	Second Leg Grab Slam Down-??? (damn near impossible)

SLIDE,G+M	Hip Toss	(slide to enemies right)
SLIDE,G+M	Shoulder Throw	(slide to enemies left)

:ARMLOCK: (left)

M	Press Down
H	Drop Down Elbow
L	Trip

:HEADLOCK: (right)

M	Super Press Down
H	Nugget Punch
L	Trip

:WAISTLOCK: (behind)

M	Ultimate Press
H	Spine Kick
L	Trip

:GROUND:

F,F+G+M	Ground Grab Manuever
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Face Up
= At Feet Overhead Swing

Face Down
= At Feet Overhead Swing

::Special Attacks-Facing Toward::

Command	Result	Comment
H,H,H	2 Punchses-Cross Punch	
H,M,L	High Punch-Double Hand Strike-Front Kick	
H,M~H	High Punch-Roundhouse	
H,L,H	High Punch-Shin Kick-Hook Punch	
H,L,L,H	High Punch-Double Shin Kick-Hook Punch	
H,L,L,L,H	High Punch-Triple Shin Kick-Face Boot	
M	Mid Tail Swipe	
L	Shin Stomp	RC
F+H	Face Boot	
F+M	Chest Boot	
F+L,H,M	Arm Swipe-Cross Punch-Uppercut	^
F+L,M,M	Arm Swipe-Rising Backhand-Power Punch	
F+L,L	Arm Swipe-Backhand Swipe	RC
B+H	High Tail Swipe	
B+[H]	Super High Tail Swipe	!
B+M~H	Roundhouse	
B+M,L	Double Hand Strike-Front Kick	
B+[L]	Hit The Deck	
= L	Arm Swipe	
= M,M,M	Triple Scorpion Tail Strikes	
= B+M	Super Launch Uppercut	^
= [F_B]	Crawl [Forward_Backward]	
= Release L	Stand Up	RC
F,F+H	Headbutt-Shin Stomp	
F,F+H:H,L	Double Headbutt-Shin Stomp	
F,F+H:H:H	Triple Headbutt	
F,F+M	Knee	
B,B+M	Launch Uppercut	^
[D,D_U,U]+M	Sidestep Uppercut	^
G+H,H,M	Right Hook-Left Hook-Uppercut	^
G+H,M,M	Right Hook-Rising Backhand-Power Punch	
G+H,L	Right Hook-Sweep	
G+L	Low Tail Sweep	RC
G+L,M,M,M	Low Tail Sweep-Triple Tail Attack	
F+G+M,M	Hammer-Rising Hammer	^
B+G+M	Tail Flip Up	^
B+G+M,M,M	Tail Flip Up-Double Tail Attack	
WS+M	Headbutt	RC
WS+M,F+M	Headbutt-Knee	
WS~F+M	Doublehanded Super Strike	
WS~B+M,M	Double Overhead Down Strike	

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H,H,H	2 Punches-Cross Punch	
H,M,L	High Punch-Double Hand Strike-Front Kick	
H,M~H	High Punch-Roundhouse	
H,L,H	High Punch-Shin Kick-Hook Punch	

H,L,L,H	High Punch-Double Shin Kick-Hook Punch
H,L,L,L,H	High Punch-Triple Shin Kick-Face Boot
M	Mid Tail Swipe
L	Stomp Shin Kick

 GREN-KUTS

::GRAPPLING TECHNIQUES::

Command	Result	Comment
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Note: For all throws, after grapple, keep G held down (unless otherwise noted)

:FRONTAL GRAPPLE: (front)

H,H,H	Punch-Punch-Knee
M	Belly To Belly Suplex
L,L,L...	Low Thigh Kicks

PUSH,G+M	Side Head Drop
= :M	Ultimate Tackle
= [G]+H...	Face Punches (*)
= [G]+L...	Stomach Punches (*)
= [G]+M	Side Toss

(* Note: Face/Stomach Punches may be chained into Stomach/Face Punches)

PULL,G+M	Frontal Headlock Suplex
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SLIDE,G+M	Whip Suplex	(slide to enemies right)
SLIDE,G+M	Quick Throw Down	(slide to enemies left)

:ARMLOCK: (left)

M	German Suplex
H	Mini Stun Punch
L	Trip

:HEADLOCK: (right)

M	Neck Breaker
H	Nugget Punch
L	Trip

:WAISTLOCK: (behind)

M	German Suplex Toss
H	Spine Kick
L	Trip

::Special Attacks, Facing Toward::

:Special Conventions:

FLS - Flamingo Stance (see special section for moves)

Command	Result	Comment
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H,H,H,M 2 Punches-Roundhouse-Spinning Mid Kick
H,H,H,L 2 Punches-Roundhouse-Sweep
H,H,M:L:B+M,M 2 Punches-Gut Punch-Sweep-Double Flipkick
H,H,M:L~M:M,M,M:M 2 Punches-Gut Punch-Jump Kick-2 Gut Punches-2 Crecent Kicks
H,H,M:L~M:M,M:[M] 2 Punches-Gut Punch-Jump Kick-2 Gut Punches-FLS
H,H,M:L~M:M:L:M 2 Punches-Gut Punch-Jump Kick-Gut Punch-Jump Uppercut
H,H,M:L~M:L:M 2 Punches-Gut Punch-Jump Kick-Sweep-Jump Uppercut
H,H,M:L~M:L,M 2 Punches-Gut Punch-Jump Kick-Sweep-Rolling Kick

H,M:H Punch-Gut Punch-Roundhouse (Super String Starter)
(*Note: All attacks below can follow this starter. Take note... pressing :M after the second Roundhouse anywhere in the string is, in effect, like pressing the first M in the above listed starter. Also, after the second Roundhouse, you can use :H,H to start the string over again. With EXCELLENT timing, you can do an infinite Roundhouse chain, i.e. H,M:H,H:H,H:H,H... .)

= H,H Second Roundhouse-Roundhouse Finish
= M,M:M,M 2 Gut Punches-Double Crecent Kick
= M,M:[M] 2 Gut Punches-FLS
= M:B+M,M Gut Punch-Double Flip Kick
= M:L:M Gut Punch-Sweep-Jump Uppercut
= L,M Sweep-Rolling Kick
= L:M Sweep-Jump Uppercut

G+H Roundhouse (Super String Starter)
(*Note: All attacks above can follow this starter. This starter, in effect, acts exactly like the Roundhouse in the first starter (without the two attacks ahead of it). All of the same finishers work with this starter.

H,M:M:L,M Punch-2 Gut Punches-Sweep-Rolling Kick
H,M:M:L:M Punch-2 Gut Punches-Sweep-Jump Uppercut
H,M,L:M Punch-Gut Punch-Sweep-Jump Uppercut
M Mini Uppercut
L:B+M,B Low Kick-Double Flip Kick ^
F+H Twist Roundhouse
F+M Twist Uppercut
= B:M Turn Around-Reverse Spin Mid Kick
F+L:M,M:M,M Spinning Low Kick-2 Gut Punches-2 Crecent Kicks
F+L:M,M:[M] Spinning Low Kick-2 Gut Punches-FLS
F+L:M:L:M Spinning Low Kick-Gut Punch-Spinning Sweep-Jump Uppercut
B+M,M:M,M 2 Gut Punches-2 Crecent Kicks
B+M,M:[M] 2 Gut Punches-FLS
B+M:L:M Gut Punch-Sweep-Jump Uppercut
B+M~F Power Punch
B+L~F Crouch Dash RC
B+L~F+M Super Uppercut
B+L:B+M,M Sweep-Double Flip Kick ^
B+L~M:M,M:M,M Jump Kick-2 Gut Punches-2 Crecent Kicks
B+L~M:M,M:[M] Jump Kick-2 Gut Punches-FLS
B+L~M:M:L:M Jump Kick-Gut Punch-Sweep-Jump Uppercut
B+L~M:L:M Jump Kick-Sweep-Jump Uppercut
B+L~M:L,M Jump Kick-Sweep-Rolling Kick
F,F+H Mini Dash Roundhouse
F,F+M Spinning Side Kick
F,F+L:M Sweep-Jump Uppercut
F,F+L,M Sweep-Rolling Kick
B,B+M,M 2 Crecent Kicks

B,B+M,L:M	Crecent Kick-Sweep-Jump Uppercut	
B,B+M,L,M	Crecent Kick-Sweep-Rolling Kick	
G+L:M	Sweep-Jump Uppercut	
G+L,M	Sweep-Rolling Kick	
B+G+M	Jumping Axe Kick	!
FC+H	Reverse Roundhouse	
FC+L	Step In Sweep	RC
[D,D_U,U]+M,M	Side Step Crecent Kicks	
[D,D_U,U]+[M]	Side Step-FLS	
WS+M	Uppercut	^
= B:M	Turn Around-Reverse Mid Kick	
WS~F+M	Super Uppercut	
WS~B+M,M	Double Flip Kick	^
RUN+M	Spinning Side Kick	
RUN+L	Step In Sweep	

::Special Attacks-Flamingo Stance (FLS)::

(Note: Keep G held down to remain in Flamingo Stance)

H	Flip Over Stomp	
Release G,M	2 Crecent Kicks	
L:B+M,M	Low Kick-Double Flip Kick	^
G	Regular Stance	
[U_D_F_B]	Flamingo Hop	

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H...	(any string starting from "H" listed in main section)	
M	Turn Around Punch	
L	Turn Around Low Kick	

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DOCTOR V

::GRAPPLING TECHNIQUES::

Command	Result	Comment
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Note: For all throws, after grapple, keep G held down (unless otherwise noted)

:FRONTAL GRAPPLE: (front)

H,H,H	Punch-Punch-Knee	
L,L,L...	Low Thigh Kicks	
M:[G]+M	Body Press-Ultimate Tackle	
= [G]+H...	Face Punches (*)	
= [G]+L...	Stomach Punches (*)	
= [G]+M	Rolling Side Toss	

(* Note: Face/Stomach Punches may be chained into Stomach/Face Punches)

PUSH,G+M	Trip Takedown	
PULL,G+M	Move Behind Enemy	

SLIDE,G+M Whip Suplex (slide to enemies right)
 SLIDE,G+M Quick Throw Down (slide to enemies left)

:WAISTLOCK: (behind)

M Hip Toss
 H Spine Kick
 L Trip

::Special Attacks, Facing Toward::

:Special Conventions

WBS - Wacky Boxer Stance (see special section for moves)

Command	Result	Comment
H,H,H,M	2 Punches-Elbow-Spinning Mid Kick	
H,H,M	2 Punches-Mid Kick	
H,H,L	2 Punches-Shin Kick	
H,M,L	Punch-Shin Kick	
F+H,H,M	Double Elbow-Mid Kick	
F+H,H,L	Double Elbow-Low Shin Sweep	
F+M,M	Mid Elbow-Knee	^
F+L,M,H	Shin Sweep-Mid Elbow-Roundhouse	
F+L,M,H~M,M	Shin Sweep-Mid Elbow-Overhead Kick-Back Kick	
B+H	Roundhouse Kick	
B+H~M,M	Overhead Kick-Back Kick	
B+M	Uppercut	^
[B]+L	Turn Around Low Kick	
B+L,M	Low Kick-High Punt Kick	^
F,F+M	Convict Kick	
B,B+H	Charging Ridgehand	!
B,B+H~M	Rear End Attack	
B,B+M,M,L	Uppercut-Gut Punch-Shin Kick	
B,[B]+M	Shining Uppercut	!
B,[B]+M~M	Mini Pop Up Uppercut	^
B,[B]+M~L,L	Fake Pop Up-Low Kick-High Punt Kick	^
G+H~B	Roundhouse-Turn Around	BK
G+L	Spinning Shin Kick	
F+G+M	Elbow Uppercut	^
B+G+H,H	Double Hard Punches	
B+G+H,M,M	Hard Punch-Down Strike-Elbow Uppercut	
B+G+M,M,M	Triple Knee	^
B+G+M:H	Knee-Roundhouse	
B+G+M:M,M	Knee-Overhead Kick-Back Kick	
B+G+M:L	Knee-Shin Kick	
B+G+M,M:H	Double Knee-Roundhouse	
B+G+M,M:L	Double Knee	
[U_D]+H	Side Step Elbow	
G~[G]	WBS	
RUN+M	Flip Over Kick	
RUN+L	Slide	

::Special Attacks-Wacky Boxer Stance (WBS)::

(Note: Keep G held down to remain in Wacky Boxer Stance)

H Jab

M,M,M	Triple Uppercut	^
L	Shin Kick	
F	Lung Forward	
= ~H	Super Punch	!
= ~M	Super Hammer	
= L	Low Sweeping Hand	
B	Lean Back	
=	Hook Punch	
=	Overhead Strike	
=	Shin Kick	
[U_D]	Sideways Dodge	
= M	Side Uppercut	
= L	Low Sweeping Hand	
F,N+M	Stun Punch	

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H	Reverse Elbow	
M	Back Kick	
L,M,H	Shin Sweep-Mid Elbow-Roundhouse	
L,M,H~M,M	Shin Sweep-Mid Elbow-Overhead Kick-Back Kick	

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 CHACO-YUTANI

::GRAPPLING TECHNIQUES::

Command	Result	Comment
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Note: For all throws, after grapple, keep G held down (unless otherwise noted)

:FRONTAL GRAPPLE: (front)

H,H,H...	Face Punches
M	Arm Over Shoulder Toss
L,L,L...	Thigh Kicks

PUSH,G+M	Ultimate Tackle
= [G]+H...	Face Punches (*)
= [G]+L...	Stomach Punches (*)
= [G]+M	Arm Break

(* Note: Face/Stomach Punches may be chained into Stomach/Face Punches)

PULL,G+M	Pull-in, Push-out
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SLIDE,G+M	Hip Toss	(slide to enemies right)
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SLIDE,G+M	Shoulder Throw	(slide to enemies left)
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:ARMLOCK: (left)

M	Arm Break
H	Face Bash
L	Trip

:HEADLOCK: (right)

M Arm Break
H Face Bash
L Trip

:WAISTLOCK: (behind)

M Arm Break
H Spine Kick
L Trip

::Special Attacks-Facing Toward::

Command	Result	Comment
[H]	Step In Punch	(can follow with any H... string)
H,H,H,M	2 Punches-High Palm-Mid Palm	
H,H,M,M	2 Punches-Stun Elbow-Uppercut	
H,H,L	2 Punches-Sweep	RC
H,H,L~M	2 Punches-Super Kick	^
M,M	Front Kick-Mid Kick	
M,H	Front Kick-High Kick	
M:H	Front Kick-Spinning Air Kick	
M~G	Crouch Dash	RC
= H	Quick Grab	
= M	Mid Palm	
= :M	Shine Palm	
= H	Bomb Roundhouse	
= L:H,H	Trip Up-Jumping Double Side Kick	^
= [U_D_B_F]	Move Around Enemy	BK
= M	Mid Elbow	
= B+M:M:F+M	Smash-Palm-Body Check	
= L	Trip Up	RC
= F+G+H,M	High Palm-Mid Palm	
L,L	Double Ali Kicks	RC
L~G,:L~M	Reverse Sweep-Super Kick	
L~G:L:L:L...	Reverse Sweep-Infinite Step In Sweeps...	RC
= ~M	Super Kick (only after odd numbered sweeps i.e. 1-3)	
M~F	Super Uppercut	^
F+M	Uppercut	
F+H,M	High Palm-Mid Palm	
[F_B]+L~M	Overhead Kick	
[F_B]+L~M:M:M...	Infinite Overhead Kicks	(only if blocked)
[F_B]+L,:[F_B]+M	Ali Kick-Tumbling MK	
L~G+[U_D_B_F]	Limbo Stance	
= :M	Shine Palm	
= :H	Shine Guard Break	
B+H	Roundhouse	
B+M,M	Double Hammer	
F,F+H	Jumping Crossover Kick	
F,F+M	Stun Double Palm	
F,F+L	Roll Over Low Sweep	
B,B+H	Jump Spin Roundhouse	BK
B,B+M:M	Front Flip Kick-Overhead Kick	
B,B+M:M:M:M...	Front Flip Kick-Infinite Overhead Kicks	(only if blocked)
B,B+M~L	Overhead Kick	
B,B+M~L:M:M:M...	Overhead Kick-Infinite Overhead Kicks	(only if blocked)
G+H	Roundhouse	
G+L	Sweep	RC
= :L:L:L...	Infinite Step In Sweeps...	RC

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    = ~M          Super Kick (only after odd numbered sweeps i.e. 1-3) ^
G+L~M          Super Kick ^
WS+[M]         Big Boot ^
[D,D_U,U]+H    Side Step-Roundhouse Kick
[D+M~D_U+M~U] Super Uppercut Slice ^!
FC+H           Side Step-Guard Break
FC+H~M:M:F+M  Side Step-Smash-Palm-Body Check
FC+H~G        Spinning Side-Step
    = H         Guard Break
    = M         Body Check
RUN+H          Jumping High Kick
RUN+M          Reverse Body Check (close) Head Dive (far)
RUN+L          Slide Kick
B+G+M          High/Mid Attack Reversal

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::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H	Spinning Roundhouse	
M	Reverse Body Check	
L	Drop Out Kick	

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::GRAPPLING TECHNIQUES::

Command	Result	Comment
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Note: For all throws, after grapple, keep G held down (unless otherwise noted)

:FRONTAL GRAPPLE: (front)

H,H,H...	Face Punches	
M	Spinning Powerbomb	
L,L,L...	Thigh Kicks	
PUSH,G+M	Giant Swing	
PULL,G+M	Spinning Guillotine	
SLIDE,G+M	Hip Toss	(slide to enemies right)
SLIDE,G+M	Shoulder Throw	(slide to enemies left)

:ARMLOCK: (left)

M	Arm Break	
H	Overhand Strike	
L	Trip	

:HEADLOCK: (right)

M	Spinning Hip Throw	
H	Nugget Punch	
L	Trip	

:WAISTLOCK: (behind)

M Spinning Air Press
H Spine Kick
L Trip

::Special Attacks-Facing Toward::

Command	Result	Comment
H,H,H	Double Hammer-Backhand	
M,M,M	3 Front Kicks	
M,M:M,M:M,H	2 Front Kicks-2 Side Kicks-Wide Arm-Dance	
M,M:M,M,M	2 Front Kicks-2 Side Kicks-Hop Side Kick	
L,H	Low Kick-Handstand Kick	
F+H,H,H	Head Clap-Double Overhead Smash	
F+H,M	Head Clap-Front Kick	
F+M,H	Wide Arm-Dance	
F+L,M	Low Kick-Turn Around Kick	BK
F+L,L,L	3 Low Kicks	
F+L,L:M,M,M	2 Low Kicks-3 Front Kicks	
F+L,L:M,M:M,M,M	2 Low Kicks-2 Front Kicks-2 Side Kicks-Hop Side Kick	
F+L,L:M,M:M,M:M,H	2 Low Kicks-2 Front Kicks-2 Side Kicks-Wide Arm-Dance	
B+H	Handstand Kick	
B+M,M,M	2 Side Kicks-Hop Side Kick	
B+M,M:M,M,H	2 Side Kicks-Wide Arm-Dance	
B,B+M	Super Uppercut	^
G+H	Roundhouse	
G+L	Sweep	
[D,D_U,U]+M	Side Step Super Uppercut	^
RUN+L	Head Dive Sweep	

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H,H,H	Double Hammer-Backhand	
M	Mufu Kick	
L,H	Low Kick-Handstand Kick	

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NORK

::GRAPPLING TECHNIQUES::

Command	Result	Comment
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Note: For all throws, after grapple, keep G held down (unless otherwise noted)

:FRONTAL GRAPPLE: (front)

??? Nork can do the throwing motion with D+G+M... ???

::Special Attacks-Facing Toward::

Command	Result	Comment
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H,H	2 Hook Punches	
M	Mid Kick	
L	Stomp Kick	RC
F+M,M,M	Low Clap-2 Hammer Punches	RC
B+H	Super Hook	
[B_U_D]+M	Flame Uppercut	
G+H,H,M	Double Overhand Punches-Spinning Arm Strike	
G+L	Sweep	
WS+M	Double Handed Uppercut	^

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H,H	2 Hook Punches	
M	Mid Kick	
L	Stomp Kick	RC

 UDAN

::GRAPPLING TECHNIQUES::

Command	Result	Comment
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Note: For all throws, after grapple, keep G held down (unless otherwise noted)

:FRONTAL GRAPPLE: (front)

H,H,H...	Face Punches	
M	Arm Whip Suplex	
L,L,L...	Thigh Kicks	
PUSH,G+M	Head Scissors Takedown	
PUSH,B+G+M	Monkey Flip	
PULL,G+M	Frankensteiner	
SLIDE,G+M	Hip Toss	(slide to enemies right)
SLIDE,G+M	Shoulder Throw	(slide to enemies left)

:ARMLOCK: (left)

M	Lay Back Body Press	
H	Overhead Strike	
L	Trip	

:HEADLOCK: (right)

M	Super Bulldog	
H	Nugget Punch	
L	Trip	

:WAISTLOCK: (behind)

M	German Suplex	
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H Spine Kick
L Trip

::Special Attacks-Facing Toward::

Command	Result	Comment
H,H	2 High Punches	
H,M:H,H,M	High Punch-Gut Punch-2 Roundhouses-Front Kick	
= B+M,B+M:L	Backflip Kick-Headrush-Jump Stomp	
= B+M,B+M~M,M,M	Backflip Kick-Jump Kick-Reverse Flip-Backflip	
H,M:H,H,L	High Punch-Gut Punch-2 Roundhouses-Sweep	BK
M	Spinning Mid Kick	
L	Shin Kick	RC
F+H	Spinning Roundhouse	
F+H~H	Super Spinning Roundhouse	
F+M	Mini Spinning Uppercut	
F+L	Jumping Sweep	RC
B+H	Jumping Roundhouse	
[B_D_U]+M,B+M:L	Backflip Kick-Headrush-Jump Stomp	
[B_D_U]+M,B+M~M,M	Backflip Kick-Jump Kick-Reverse Flip-Backflip	
B+L	Spinning Sweep	RC
F,F+M,M	Front Flip Kick-Backflip Kick	
F,F+L,M,M	Kick Out-Reverse Flip-Backflip	
B,B+H	Spinning Roundhouse	
B,B+H~H	Super Spinning Roundhouse	
B,B+M:L	Headrush-Jump Stomp	
B,B+M~M,M,M	Jump Kick-Reverse Flip-Backflip	
G+H,H,M	2 Roundhouses-Gut Punch	
= B+M,B+M:L	Backflip Kick-Headrush-Jump Stomp	
= B+M,B+M~M,M,M	Backflip Kick-Jump Kick-Reverse Flip-Backflip	
G+H,H,M,L	High Punch-Gut Punch-2 Roundhouses-Sweep	BK WS
G+L	Reverse Spin Sweep	RC
[D,D_U,U]+M	Side Cartwheel-Headrush	
[D,D_U,U]+M,M	Side Cartwheel-Jump Stomp	
[D,D_U,U]+M,L,M,M	Side Cartwheel-Kick Out-Reverse Flip-Backflip	
WS+M	Backflip Kick	
WS~F+M,M	Reverse Flip-Backflip	
WS~B+M	Jump Stomp	

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H	Spinning Uppercut	BK
M	Reverse Drop Kick	
L	Jumping Sweep	
WS+M	Backflip	

MARK

::GRAPPLING TECHNIQUES::

Command	Result	Comment
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Note: For all throws, after grapple, keep G held down (unless otherwise noted)

:FRONTAL GRAPPLE: (front)

H,H,H... Face Punches
M Shoulder Throw
L,L,L... Thigh Kicks

PUSH,G+M Monkey Flip
PUSH,B+G+M Shoulder Throw

PULL,G+M Frankensteiner

SLIDE,G+M Hip Toss (slide to enemies right)
SLIDE,G+M Shoulder Throw (slide to enemies left)

:ARMLOCK: (left)

M Side Suplex
H Overhead Strike
L Trip

:HEADLOCK: (right)

M Super Bulldog
H Nugget Punch
L Trip

:WAISTLOCK: (behind)

M German Suplex
H Spine Kick
L Trip

::Special Attacks-Facing Toward::

Command	Result	Comment
H,H,H	High Knee-Spinning High Kick-Round Kick	
H,H,M	High Knee-Spinning High Kick-Pop Kick	
H,M,M,M,M,M,M	High Knee-Axe Kick-2 Flip Kicks-2 Rolling Kicks-Jinga Kick	
H,M,L	High Knee-Axe Kick-Sweep	RC
M,M	Front Kick-Rolling Kick	
L,M,M	Low Kick-Side Mid Kick-Reverse Mule Kick	
L,M,L	Low Kick-Side Mid Kick-Reverse Sweep	RC
L,L,M,M,M	Low Kick-Sweep-2 Backflip Kicks-Reverse Drop Kick	
F+H,H,H...	Infinite Round Kicks	
F+M,M	Twist Kick-Twist Pop Up Kick	
B+H,M,M	Handstand Kick-Front Kick-Rolling Kick	
B+H,L,L,M,M,M	Handtand Kick-2 Sweeps-2 Backflip Kicks-Reverse Drop Kick	
B+M	Jinga Kick	
B+L	Flare	
F,F+H	Helicopter Kicks	
F,F+M,M	Rolling Kick-Jinga Kick	
B,B+H	Super Helicopter Kick	!
B,B+M,M	Back Handspring-Pop Up	
[D_U]+H	Side Step Inside Kick	
[D_U]+M	Side Cartwheel Kick	
G+H,H,H...	Infinite Roundhouses	
G+H,M,L	Roundhouse-Spinning Mid Kick-Super Sweep	^

(Note: you can continue the above string with ...M,L,M,L... indefinitely)

G+L Super Sweep ^
 (Note: you can continue the above sweep with ...M,L,M,L... indefinitely)
 WS+M Backflip Kick Up

::Special Attacks-Facing Away (BK)::

Command	Result	Comment
H,H,H	High Knee-Spinning High Kick-Round Kick	
H,H,M	High Knee-Spinning High Kick-Pop Kick	
H,M,M,M,M,M,M	High Knee-Axe Kick-2 Flip Kicks-2 Rolling Kicks-Jinga Kick	
H,M,L	High Knee-Axe Kick-Sweep	RC
M	Turn Around Side Kick	
L	Turn Around Low Kick	

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 MARK 2

::GRAPPLING TECHNIQUES::

Command	Result	Comment
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Note: For all throws, after grapple, keep G held down (unless otherwise noted)

:FRONTAL GRAPPLE: (front)

H,H,H...	Face Punches	
M	Shoulder Throw	
L,L,L...	Thigh Kicks	
PUSH,G+M	DDT	
PUSH,B+G+M	Shoulder Throw	
PULL,G+M	DDT	
SLIDE,G+M	Hip Toss	(slide to enemies right)
SLIDE,G+M	Shoulder Throw	(slide to enemies left)

:ARMLOCK: (left)

M	Armbreaker	
H	Overhead Strike	
L	Trip	

:HEADLOCK: (right)

M	Twisting Hip Toss	
H	Nugget Punch	
L	Trip	

:WAISTLOCK: (behind)

M	German Suplex	
H	Spine Kick	
L	Trip	

::Special Attacks-Facing Toward::

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[J-Mann on IRC Efnet]
[MNiC on IRC Efnet]

::Special Thanks::

Hubert Sy

Excellent Movelist

(Note: Hubert's movelist was the first list I found on the net... and I want to thank him for all his hard work and effort. Many times I just went down his movelist and confirmed each one of them as I went along. Basically my movelist is just an updated version of his... in a slightly different format, and with new conventions. Thanks alot Hubert!...)

::SquareSoft::

Everyone...

They Rule!!! (GREAT GAME!)

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:~::~: CHECK OUT - Ben Cureton's "THE ULTIMATE TOBAL 2 COMBO SHEET" :~::~:
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