The Misadventures of Tron Bonne Puzzle Guide

by Estil

6. Round 67. Round 7

Updated to v2.0 on Sep 6, 2002

______ THE MISADVENTURES OF TRON BONNE FOR SONY PLAYSTATION ______ ______ Author: Estil Rumage GameFAQs Handle: Estil Email: estilrumage@hotmail.com Version 2.0 Use Microsoft WordPad with Times New Roman (Western) 10 font for best readability. Copyright 2002 ______ CONTENTS I. Introduction A. Purpose of FAQ B. Version Changes C. Hosts D. Credits II. Puzzle Guide A. Rules 1. Containers 2. Other Basic Rules 3. Advanced Rules 4. Puzzle Map 5. Your Servbot B. Servbot Hints 1. MISSION 2 2. MISSION 6 C. MISSION 2--First Container Level SOLUTIONS 1. Round 1 2. Round 2 3. Round 3 4. Round 4 5. Round 5 6. Round 6 7. Round 7 8. Round 8 9. Round 9 D. MISSION 6--Second Container Level SOLUTIONS 1. Round 1 2. Round 2 3. Round 3 4. Round 4 5. Round 5

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INTRODUCTION

PURPOSE OF FAQ

Greetings! This is my third FAQ and once more is based on the Misadventures of Tron Bonne! In my previous FAQs, I went over all the neat Servbot Tricks and I even did a transcript of this game! This time, I'm going to go a little bit into how to win in the puzzle levels of the game.

One of the most frequently asked questions regarding this game is how to solve the puzzle levels (Missions 2 & 6). The very best place to go for the puzzle solutions is Prima's Offical MOTB Strategy Guide because they have solutions for all the puzzles (with Bonus Container solutions, of course) with pictures and maps. But if you'd rather not spend \$10-\$15 for Prima's MOTB Guide on Ebay, you can get the second best source for free; this FAQ! Although this FAQ does not include maps of the puzzles (and because I suck royally at formatting text on these FAQs, it probably never will), I will do my very best to describe every step you need to take to get all five containers in each level!

Of course, it's more fun to try to figure the puzzles out yourself. But in case you can't, this FAQ will help you! If you can figure out all these puzzles without cheating (especially the later Mission 6 ones), you should be able to get into Harvard--SERIOUSLY. Yes, some of these puzzles can be THAT hard. If you just want some help for these puzzles but don't want the whole solution given away, then please check out the Servbot Hints section to see what your Servbot would say if his Brains rating was at 4 (lower ratings are also included). That way you won't have to do this yourself and you can bring a Servbot with a lower Brains rating so it can be improved upon.

VERSION CHANGES

2.0 (8/15/2002) --Added a Hosts section to accomidate two brand new hosts of this FAQ. Added a Puzzle Map section along with some proofreading.

1.0 (6/28/2002) -- Very first writing of this FAQ!

HOSTS

These are the websites that are authorized to host my FAQ. If your website is not on this list, then you do NOT have my permission to host my FAQ. If you'd like to request permission, then please have the owner of the website

request it via email. No form emails, please.

- GameFAQs (www.gamefaqs.com)
- 2. MegaMan Legends Network (mmlo.megaman-network.com)
- 3. NeoSeeker (www.neoseeker.com)

CREDITS

- 1. GameFAQs--For hosting this FAQ
- 2. Capcom--For making this wonderful game (and I hope Legends 3 or MOTB 2 will soon follow)
- 3. Prima's Offical MOTB Strategy Guide--For giving me some of the puzzle solutions (without which I could never have finished all the puzzle levels and thus could not get their solutions) that I couldn't get on my own. Of course, all the solutions in this guide will be entirely in my own words because one, it'd be plagarism if I took them straight out of Prima's Guide, and two, they describe it using pictures, which I cannot do here.

If you see ANY errors in my FAQ (missing or incorrect content especially, but spelling or grammatical errors ought to be brought to my attention too), PLEASE email me at: estilrumage@hotmail.com and if you correctly spot and fix my error, you too will be credited in this section. Be sure to say in your subject line that you are writing to me for that purpose ("Correction for your FAQ" or "You made a mistake in your FAQ" for example). If you only say "hey" or "hello" or whatever in your subject line, or if you have no subject line at all, then I will probably think it's junk mail (since I get LOTS of junk mail with that subject line) and won't even open it. And of course, absoultely no spam (junk mail) or hate mail, please.

PUZZLE GUIDE

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RULES

CONTAINERS

Each level consists of a grid-like layout with different kinds of Containers. These Containers come in four flavors:

GREEN CONTAINERS:

There are four of these in each level and you must get all four into your ship to clear the level. Each Green Container can be picked up and carried up to 10 steps per Lift.

PINK CONTAINERS:

There is one of these in each level and is an optional bonus Container that you can load into your ship for even more zenny! Like the Green Containers, they too can only be carried up to 10 steps per Lift. It is not required to

get the Pink Container, but remember that it is ALWAYS possible to get all five containers. If you are going for the Pink Container, be sure to leave at least one Green Container, because if you get that last Green Container, you will end the level and you won't be able to get the Pink Container.

STEEL CONTAINERS:

These Containers are very heavy and cannot be carried around. However, you can pick it up and move it aside onto any of the four squares closest to the Gustaff Tank; you just can't carry it.

WOODEN CONTAINERS:

These Containers are very light and can be carried any number of steps!

OTHER BASIC RULES

LIFTS:

Each Lift represents one pick-up of a Container. Each level only allows you a certain number of Lifts. In Mission 2, the Lift number is always 8 (which means you have enough Lifts for the five target Containers and three others), but in Mission 6, it can be anywhere from 5-10 depending on the level. You can pick up the same Container more than once if you need to, but each time you pick it up costs a Lift.

JUMP:

The Gustaff Tank can jump over Containers to get to other places on the level. Just remember that you CANNOT jump if you are carrying a Container.

BRIDGES:

You can use Steel and Wooden Containers as bridges by placing them into the water. You will then be able to go across and get to the other side. Just remember that once you place a Container into the water, it cannot be taken back out.

ADVANCED RULES

CONVEYOR BELTS:

Starting with Mission 2, Round 4, Conveyor Belts will appear on some of the levels. The bad news is that if you step on one, you will be carried to the other end and you will not be able to control the Gustaff Tank while on the belt. The good news is that if you are carrying a Green/Pink Container, you will not use up any of the 10 steps while on the belt.

FORKLIFT:

Starting with Mission 6, Round 1, your Servbot can get the Green/Pink Containers for you using the Forklift. That way, you won't have to use any Lifts carrying the Green/Pink Containers to the Goal. However, you must make a clear path for your Servbot or else he won't be able to get the Green/Pink Containers. It is a clear path if your Gustaff Tank can get from the Goal to the Container without jumping. When you are ready to load a Green/Pink Container with the Forklift, Beacon Bomb it and if the path is clear, the Servbot will gladly load it for you (you can make him load the container faster by pressing the X or SQUARE button if you want). Don't forget that the Gustaff Tank counts as an obstacle as well, so make sure YOU'RE out of the way, too; jump on one of the other Containers to Beacon Bomb the Green/Pink Container if you need to. You can also Beacon Bomb a Green/Pink Container while carrying another Container if you need to.

Finally, remember that once your Servbot gets on the Forklift, he cannot get back off so be sure you have him grab any additional goodies BEFORE you load him onto the Forklift.

CRANE:

Starting with Mission 6, Round 4, your Servbot can use Cranes. Beacon Bomb the Crane to get the Servbot on, and you can pick up any Container that is exactly two squares north, south, east, or west of the Crane and drop it in any of those four spaces. Remember that once a Container is in the water, it cannot be picked back up and you cannot put another Container on top of a Container in the water. When you are finished using the Crane, you can get the Servbot off the Crane and have him go to another one if needed. In Mission 6, Round 7 (only level that uses both a Forklift and Crane), your Servbot can switch over from Forklift to Crane and vice versa, but once on the Forklift, he can ONLY be on the Forklift or Crane.

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PUZZLE MAP

There is also a map of each of the Puzzle Levels located on the bottom right corner of the screen. This will tell you what the different colored and lettered squares on the map mean.

Red Circle--Gustaff Tank

Square with Yellow G--Ship

Green Square--Green Container

Green Square with Red B--Pink Container

Blue Square--Steel Container

Yellow Square--Wooden Container

Square with White N--Unmoveable Obstacles

Gray Squares--Buildings

Black Square with Blue Arrow--Conveyor Belt (arrow is which way the Conveyor Belt is moving)

Square with Yellow F--Forklift

Square with White L--Crane

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YOUR SERVBOT

A Servbot will always come with you on each of the puzzle levels to help you! How? First, he will operate the Forklifts and/or Cranes in any level that has them. Second, you can have him go inside houses to steal Lunchboxes, Juice, and perhaps a few other things. Third, you can have him go into the water and retrieve a Shell or Fishie for you! Fourth, you can Beacon Bomb any of the Containers and he will briefly describe the Containers (what he says for each one is discussed in my Game Script FAQ). Finally, you can get hints from him for each of the levels. The higher that Servbot's Brains rating is, the better the hints he'll give you and the more confidently he'll give them (these are discussed in the Servbot Hints section).

SERVBOT HINTS

This section has Hints ONLY for those who just want some help with the Puzzle Levels, but not entire solutions. If you want the entire solution, please see the Solutions Sections of this FAQ.

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MISSION 2

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ROUND 1 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...You don't need to worry about the steel containers. Just move the wooden ones somewhere and you'll have a clear path. All you need to do then is carry the containers to the ship. Good luck!
- 3: What!? You're asking me for help? Ummm...You can probably make it if you move the wooden and steel containers out of the way...I think.
- 2: What!? You're asking me for help? Ummm...Maybe...It'd be a good idea to put some containers in the sea?
- 1: What!? You're asking me for help? Ummm...Ummm...I don't know!

ROUND 2 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron. Let's see...Put the first steel container into the sea. Put the next one in as well. If you do, you should be able to get the crab container as well as all the beef ones. Good luck!
- 3: What!? You're asking me for help? Ummm...I think you should bring over one of the beef containers first. Also, you should be careful about the order you pick the other containers up in.
- 2: What!? You're asking me for help? Ummm...Maybe...You should carry over one of the beef containers to the ship first?
- 1: What!? You're asking me for help? Ummm...Ummm...I have no idea!

ROUND 3 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron. Let's see...You're going to have to move the first steel container aside. Then, you should put the next one into the sea. You're going to have to move 2 steel and 1 wooden container out of the way. It's probably best if you put the wooden container in the sea.
- 3: What!? You're asking me for help? Ummm...Let's see...If you don't move the first steel container, you won't be able to get through...I think you're going to have to move 2 steel and 1 wooden container out of the way.
- 2: What!? You're asking me for help? Ummm...I think...You probably won't be able to get any containers unless you move that steel one first...
- 1: What!? You're asking me for help? Ummm...Ummm...I can't think of anything!

ROUND 4 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...First, put one of the steel containers in the sea, and use the wooden containers to connect to it, making a road over the gap. Then, you can use both routes to the ship to bring the containers over!
- 3: What!? You're asking me for help? Ummm...Maybe if you put a steel container in the sea and move on top of it...You can use the 2 wooden containers as well.
- 2: What!? You're asking me for help? Ummm...Maybe...If you jumped around the containers and put a steel one into the sea?
- 1: What!? You're asking me for help? Ummm...Ummm...Hmmm...Maybe if you...Ummm...Oh, I give up!

ROUND 5 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...The most important thing is to figure out which container to put into the sea first. Remember--you don't necessarily have to move all the wooden containers! You should think carefully about which wooden container to put into the sea.
- 3: What!? You're asking me for help? Ummm...I think it's a good idea to put the 2 wooden containers in the sea. You should try to place them to make the shortest route possible to the ship.

- 2: What!? You're asking me for help? Ummm...I guess...It's just like the last time--you have to figure out where to put the wooden containers!...I think.
- 1: What!? You're asking me for help? Ummm...Ummm...What are we trying to do again?

ROUND 6 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...You should take the closest flour container and load it up. Then, jump over to the other side. You'll have to put both a steel and a wooden container in the sea, but remember you can pick a container up more than once. Good luck!
- 3: What!? You're asking me for help? Ummm...You should probably take the closest flour container and load it up. You won't be able to get them all without putting a steel and a wooden container in the sea.
- 2: What!? You're asking me for help? Ummm...I think...You should start by putting the closest flour container onto the ship.
- 1: What!? You're asking me for help? Ummm...Ummm...It sure looks hard with all these containers stacked up...Good luck, Miss Tron!

ROUND 7 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...You should take the wooden container and put it into the sea. And you don't have to use the conveyor belt to carry each container...Plus, I think you'll be able to get by with just putting some containers in the sea and moving on top of them.
- 3: What!? You're asking me for help? Ummm...It seems to me the wooden containers are the key to this problem, aren't they?
- 2: What!? You're asking me for help? Ummm...Maybe...If you took a container and stood on the conveyor belt, you could save time.
- 1: What!? You're asking me for help? Ummm...I'm no good at figuring out puzzles like this...

ROUND 8 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...You can get one of the TV containers by moving that steel container. Then, you need to make a bridge by putting one of the steel containers in the sea. If you use the conveyor belt wisely, you'll easily be able to get all the containers.
- 3: What!? You're asking me for help? Ummm...You can get the first TV container by moving one of the steel containers. But...I think you'll have to put a steel container in the sea and make a bridge if you want to get them all.
- 2: What!? You're asking me for help? Ummm...I guess...It looks to me like you can get to the first TV container by moving one of the steel containers...
- 1: What!? You're asking me for help? Ummm...Ummm...Boy, there sure are a lot of containers in the way, aren't there?

ROUND 9 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...You should just pick up the first TV container, since there's nothing in the way...Then figure out how to move the steel containers. One option is to put a wooden container into the sea...But I think you're better off trying to use the conveyor belt.
- 3: What!? You're asking me for help? Ummm...You can probably just pick up the first TV container, since there's nothing in the way...Then, all you need to think about is where to move the steel containers!
- 2: What!? You're asking me for help? Ummm...I guess...You can probably just pick up the first TV container, since there's nothing in the way...
- 1: What!? You're asking me for help? Ummm...Ummm...Do you really think we'll be able to get all the containers?

MISSION 6

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ROUND 1 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...If you put the steel container in the sea, you can get to the first 2 containers. It looks like you'll have to move 4 steel containers and 1 wooden container. Good luck, Miss Tron!
- 3: What!? You're asking me for help? Ummm...If you put the steel container in the sea, you can get to the first 2 containers. Be careful not to block the path with the Gustaff Tank!
- 2: What!? You're asking me for help? Ummm...I guess...If you're not careful, the Tank might get in the way and I won't be able to get the containers!
- 1: What!? You're asking me for help? Ummm...Ummm...There're a lot of containers in the way, aren't there?

ROUND 2 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...I can get the first two if you shoot a beacon bomb while holding one of the steel containers up...After that, you need to figure out where to place the wooden containers. There's two of them, so you need to figure out the best place for them!
- 3: What!? You're asking me for help? Ummm...I think we can do it if you shoot a beacon bomb while you're holding one of the containers up! Then, if you just figure out where to put the wooden container...
- 2: What!? You're asking me for help? Ummm...I guess...Maybe you should try shooting a beacon bomb while you're holding a container up?
- 1: What!? You're asking me for help? Ummm...Ummm...I wonder where we should begin...?

ROUND 3 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...You have to think about how to make a path to the far side. There's an apple container over there, which means...You'll have to put one of the steel containers in the sea to make a path to it. I think you'll only need to move the wooden container once to get them all.
- 3: What!? You're asking me for help? Ummm...You have to think about how to make a path to the far side. You'll have to move 4 steel containers and the single wooden container, I think.
- 2: What!? You're asking me for help? Ummm...I guess...Maybe where to put the wooden container is the most important thing to think about?
- 1: What!? You're asking me for help? Ummm...Ummm...I wonder why they need so many steel containers...?

ROUND 4 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...You should load the first pearl container, and then use the crane to move the others out of the way. If we put them in the sea, we can make a bridge, making it easier to get the other containers. Then, we can use the crane to bring the pearl containers over there closer to the ship.
- 3: What!? You're asking me for help? Ummm...We should use the crane to get rid of the steel containers in the way and move the pearl containers closer to the ship.
- 2: What!? You're asking me for help? Ummm...I guess...I think we should use the crane to get rid of the steel containers in the way!
- 1: What!? You're asking me for help? Ummm...Ummm...Too bad we can't move them all with the crane...

ROUND 5 SERVBOT HINTS:

4: Leave it to me, Miss Tron! Let's see...I think you should just put the wooden container in the sea and use it to move over. It's probably best to

use the crane as much as possible to move containers. You should think about which containers to put into the sea to make it easier to get the rest

- 3: What!? You're asking me for help? Ummm...I think you should just put the wooden container in the sea and use it to move over. It's probably best to use the crane as much as possible to move containers.
- 2: What!? You're asking me for help? Ummm...I guess...I think you should just put the wooden container in the sea and use it to move over.
- 1: What!? You're asking me for help? Ummm... Everything's so mixed up, I don't know where to begin!

ROUND 6 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...You should put those 2 wooden containers in the sea and use them to move over. If you're not careful where you put them, though, we won't be able to get the pearl container next to the crane. There are 2 more wooden containers over there...You'll need them to get the pearl container that's between the crane and the conveyor belt.
- 3: What!? You're asking me for help? Ummm...You should put those 2 wooden containers in the sea and use them to move over. Figuring out where to put them's the trick, though.
- 2: What!? You're asking me for help? Ummm...I guess...It's probably a good idea to put that wooden container in the sea and use it to move over...
- 1: What!? You're asking me for help? Ummm...Ummm...It looks like you can easily get the bonus container!

ROUND 7 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...You need to figure out where to put the wooden container. If you don't place it just right, you'll get stuck. You also need to think about how to use the crane to make a path over the sea.
- 3: What!? You're asking me for help? Ummm...It's important to think about where to put the wooden container, otherwise you'll get stuck.
- 2: What!? You're asking me for help? Ummm...I guess...Where you put the wooden container is the most important...I think.
- 1: What!? You're asking me for help? Ummm...Ummm...I wonder which we should use--the crane or the forklift?

ROUND 8 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...You should just carry over the first container, and then use the crane. I think you'll have to put 4 wooden containers and 1 steel one in the sea.
- 3: What!? You're asking me for help? Ummm...Maybe you should just carry over the first container...And then use the crane to move the other containers.
- 2: What!? You're asking me for help? Ummm...I guess...I think maybe you should just carry over the first container.
- 1: What!? You're asking me for help? Ummm...Ummm...There're a lot of wooden containers—that should make things easy...Maybe?

ROUND 9 SERVBOT HINTS:

- 4: Leave it to me, Miss Tron! Let's see...You should put a container in the sea and go to the other side. Then, use the crane to move as many containers as you can. There's a crane you don't need to use--you need to figure out which one. Using the conveyor belt will help you as well. Good luck!
- 3: What!? You're asking me for help? Ummm...I think you should put a container in the sea and go to the other side. Then, use the crane to move as many containers as you can.
- 2: What!? You're asking me for help? Ummm...I guess...It doesn't look like

you can get to the other side without putting a container in the sea...

1: What!? You're asking me for help? Ummm...Ummm...There're a lot of containers...And a lot of cranes...Where do we start?

MISSION 2--FIRST CONTAINER LEVEL SOLUTIONS

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ROUND 1

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LIFT 1:

Go to the easternmost Green Container and pick it up from the south. Carry it down 4 steps to the Goal.

LIFT 2:

Go to the Green Container to the right of the Steel Container and pick the Green Container up from the north. Carry it right 2 steps and down 6 steps to the Goal.

LIFT 3:

Go to the only Wooden Container and pick it up from the east. Carry it right 1 step, down 5 steps, and left 1 step. Drop it west into the water.

LIFT 4:

Go to the westernmost Green Container and pick it up from the east. Carry it right 3 steps, and down 3 steps to the Goal.

LIFT 5:

Go to the Pink Container and pick it up from the south. Carry it down 1 step, right 6 steps, and down 3 steps to the Goal.

LIFT 6:

Go to the last remaining Green Container and pick it up from the east. Carry it right 2 steps, and down 8 steps to the Goal.

LIFT 7-8:

Not needed; don't get used to having Lifts to spare, though.

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ROUND 2

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LIFT 1:

Go to the easternmost Green Container and pick it up from the south. Carry it up 1 step, right 2 steps, and down 2 steps to the Goal.

LIFT 2:

Go to the square between the easternmost Steel Container and the Green Container. Pick up the Steel Container from the west and drop it south into the water.

LIFT 3:

Go to the Green Container beside the two remaining Steel Containers and pick it up from the east . Carry it down 1 step, right 3 steps, and down 2 steps.

LIFT 4:

Go to the southernmost Steel Container and pick it up from the east. Place it south into the water.

LIFT 5:

Go to the southernmost Green Container and pick it up from the north. Carry it up 1 step, right 5 steps, and down 2 steps to the Goal.

LIFT 6:

Go to the Pink Container and pick it up from the south. Carry it up 3 steps, right 5 steps, and down 2 steps to the Goal.

LIFT 7:

Go to the last remaining Steel Container and pick it up from the west. Place it north or west; it doesn't matter which one.

LIFT 8:

Go to the last remaining Green Container and pick it up from the south. Carry it down 3 steps, right 5 steps, and down 2 steps to the Goal.

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ROUND 3

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LIFT 1:

Go to the southernmost Green Container and pick it up from the south. Carry it down 5 steps to the Goal.

LIFT 2:

Go to the Steel Container in front of the row of 3 Steel Containers. Pick it up from the south and place it east.

LIFT 3:

Go to the Green Container between two Steel Containers and pick it up from the east. Carry it right 1 step, and down 7 steps to the Goal.

LIFT 4:

Go to the group of three Steel Containers lined up in a horizontal row. Pick up the one in the middle from the south and place it west.

LIFT 5:

Go to the only Wooden Container and pick it up from the south. Carry it down 1step, right 1 step, down 3 steps, and left 1 step. Drop it into the water to make a bridge to the Pink Container.

LIFT 6:

Go to the Pink Container and pick it up from the west. Carry it down 2 steps, right 4 steps, and down 4 steps to the Goal.

LIFT 7:

Go to the square between the last two Green Containers. Pick either one up and carry it down 2 steps, right 1 step, and down 7 steps to the Goal.

LIFT 8:

Go to the last Green Container and carry it to the Goal exactly like the last one.

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ROUND 4

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LIFT 1

Go to the row of two Steel Containers and go on the square south of the Steel Container on the left. Pick it up from the south and place it east into the water.

LIFT 2:

Go to the easternmost Green Container and pick it up from the west. Carry it down 2 steps, right 2 steps, and down 1 step to the Goal.

LIFT 3:

Go to the northernmost Wooden Container and pick it up from the east. Carry it right 2 steps, down 2 steps, right 2 steps, down 3 steps, and left 2 steps. Place it west into the water.

LIFT 4:

Go to the square between the last remaining Wooden Container and the Green Container. Pick up the Wooden Container from the south and place it east into the water.

LIFT 5:

Go up 1 square and pick up the Green Container from the south. Carry it down 1 step, right 5 steps, and up 2 steps to the Goal.

LIFT 6:

Go to the southernmost Green Container and pick it up from the north. Carry it right 5 steps and up 2 steps to the Goal.

LIFT 7:

Go to the Pink Container and pick it up from the north. Carry it up 1 step, right 5 steps, and up 2 steps to the Goal.

LIFT 8:

Go to the last remaining Green Container and pick it up from the north. Carry it right 3 steps, down 2 steps, right 2 steps, and down 1 step to the Goal.

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ROUND 5

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LIFT 1:

Go to the easternmost Wooden Container. Pick it up from the west and carry it down $1\ \text{step.}$ Place it west into the water.

LIFT 2:

Go to the westernmost Wooden Container and stand in the square east of it. DON'T pick up the Wooden Container yet. Instead, pick up the Steel Container from the south and drop it south into the water.

LIFT 3:

Now pick up the Wooden Container from the east. Carry it down 1 step, right 1 step, down 1 step, and right 1 step. Place it east into the water.

LIFT 4

Go to the Pink Container and pick it up from the north. Carry it left 3 steps, and down 4 steps to the Goal.

LIFT 5:

Go to the easternmost Green Container and pick it up from the west. Carry it left 1 step, down 1 step, left 3 steps, and down 4 steps to the Goal.

LIFT 6:

Go to the westernmost Green Container and pick it up from the north. Carry it right 2 steps, down 1 step, right 1 step, down 2 steps, right 1 step, and down 3 steps to the Goal.

LIFT 7:

Go to the northernmost Green Container and pick it up from the south. Carry it down 3 steps, right 1 step, down 2 steps, right 1 step, and down 3 steps to the Goal.

LIFT 8:

Go to the last remaining Green Container and pick it up from the west. Carry it left 1 step, down 2 steps, right 1 step, down 2 steps, right 1 step, and down 3 steps to the Goal.

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ROUND 6

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LIFT 1:

Pick up the Green Container directly to the right of the Goal and load it.

LIFT 2:

Go to the square behind the Green Container in the center. Pick it up from the north and place it north. No, this is NOT a typo.

LIFT 3:

Go down 1 step to the Wooden Container and pick it up from the north. Carry it down 1 step and place it east into the water.

LIFT 4:

Go to the Steel Container east of the Wooden Container just placed into the water and pick it up from the west. Place it south into the water.

LIFT 5:

Go to the Pink Container and pick it up from the west. Carry it down 1 step and left 1 step to the Goal.

LIFT 6:

Go to the easternmost Green Container and pick it up from the south. Carry it left 1 step, down 2 steps and left 1 step to the Goal.

LIFT 7:

Go to the northernmost Green Container and pick it up from the south. Carry it down 2 steps, right 1 step, down 2 steps, and left 1 step to the Goal.

LIFT 8:

Go to the last remaining Green Container and pick it up from the north. Carry it right 3 steps, down 3 steps, right 1 step, down 2 steps, and left 1 step to the Goal.

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ROUND 7

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LIFT 1:

Go to the westernmost Green Container and pick it up from the north. Carry it up 1 step, left 4 steps, and up 1 step to the Goal.

LIFT 2

Go to the easternmost Green Container and pick it up from the west. Carry it up 1 step, left 2 steps, up 2 steps, left 4 steps, and up 1 step to the Goal.

LIFT 3:

Go to the only Wooden Container and pick it up from the south. Carry it down 1 step, left 2 steps, and up 1 step. Place it north into the water.

LIFT 4:

Go to the Steel Container to the right of the Pink Container. Pick it up from the south and place it south.

LIFT 5:

Go to the Pink Container and pick it up from the east. Carry it right 1 step, left 2 steps, up 2 steps, left 4 steps, and up 1 step to the Goal.

LIFT 6:

Go to the Steel Container directly behind the building. Pick it up from the south and place it west into the water.

LIFT 7:

Go to the last 2 Green Containers and pick the one up on the left from the south. Carry it down 1 step, left 2 steps, down 1 step, left 4 steps, and up 1 step to the Goal.

LIFT 8:

Go to the last remaining Green Container and pick it up from the west. Carry it down 2 steps, left 2 steps, down 1 step, left 4 steps, and up 1 step to the Goal.

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ROUND 8

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LIFT 1:

Go to the square between the pair of Steel Containers directly south of the Goal. Pick up the Steel Container on the right from the west. Place it north in the water.

LIFT 2:

Go right 2 steps to the Green Container and pick it up from the west. Carry it left 2 steps, up 1 step, and left 1 step to the Goal.

LIFT 3:

Go to the square between the Steel Container and Green Container and in front of the Pink Container. Pick up the Steel Container from the east and place it south.

LIFT 4:

Go to the Green Container in front of the conveyor belt and pick it up from the west. Carry it left 2 steps, up 3 steps, left 3 steps, up 1 step, and left 1 step to the Goal.

LIFT 5:

Go to the Pink Container and pick it up from the south. Carry it left 2 steps, up 3 steps, left 3 steps, up 1 step, and left 1 step to the Goal.

LIFT 6:

Go to the square between the pair of Steel Containers directly north of the

Goal. Pick up the Steel Container on the right from the west. Place it south in the water.

LIFT 7:

Go to the northernmost Green Container and pick it up from the west. Carry it left 2 steps, down 2 steps, and left 1 step to the Goal.

LIFT 8:

Go to the last Green Container and pick it up from the north. Carry it up 1 step, up 1 step, left 5 steps, down 2 steps, and left 1 step to the Goal.

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ROUND 9

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LIFT 1:

Go to the westernmost Green Container and pick it up from the north. Carry it up 3 steps and left 3 steps to the Goal.

LIFT 2:

Step on the southernmost Conveyor Belt and let it carry you to the Steel Container. Pick it up from the east and the Conveyor Belt will carry you left 1 step. Place the Steel Container south between the Steel Container and the Green Container.

LIFT 3:

Go to the square between the Green Container and the Wooden Container. Pick up the Green Container from the east. Carry it up 1 step, left 2 steps, up 2 steps, and left 3 steps to the Goal.

LIFT 4:

Go the the southernmost Wooden Container and pick it up for the north. Place it north in front of the other Wooden Container.

LIFT 5:

Go to the northernmost Green Container and pick it up from the south. Carry it left 1 step, down 1 step, down 1 step, left 2 steps, up 1 step, and left 3 steps to the Goal.

LIFT 6:

Go to the Steel Container behind the Pink Container by stepping on the Conveyor Belt to the right of the Steel Container. Pick it up from the east and the Conveyor Belt will carry you left 1 step. Place it north onto the northernmost Conveyor Belt.

LIFT 7:

Go to the Pink Container and pick it up from the north. Carry it down 1 step, right 1 step, down 1 step, left 2 steps, up 2 steps, and left 3 steps to the Goal.

LIFT 8:

Go to the last Green Container and pick it up from the east. Carry it down 1 step, right 1 step, down 1 step, left 2 steps, up 2 steps, and left 3 steps to the Goal.

MISSION 6 SECOND CONTAINER SOLUTIONS

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ROUND 1

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LIFT 1:

Go to the Steel Container between the building and the column of 3 Steel Containers. Pick it up from the south and place it south in the water.

LIFT 2:

Go to the Steel Container to the right of the Steel Container just placed into the water. Pick it up from the west and place it south into the water.

LIFT 3:

Go to the square behind the easternmost Green Container. Pick up the Steel Container from the south and place it south into the water.

LIFT 4:

Go to the only Wooden Container and pick it up from the east. Place it south into the water.

LIFT 5:

Go to the Steel Container to the left of the Wooden Container just placed into the water. Pick it up from the east and place it east into the water.

FORKLIFT:

Beacon Bomb the Green and Pink Containers so your Servbot can load them.

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ROUND 2

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LIFT 1:

Go to the southernmost Steel Container and pick it up from the north. Place it west into the water.

LIFT 2.

Go to the Steel Container behind the Pink Container. Pick it up from the north and place it north.

LIFT 3:

Go to the square between the Green Container and the Steel Container directly north of the Goal. Pick up the Steel Container from the north but DON'T set it down yet.

FORKLIFT:

While holding the Steel Container, Beacon Bomb the nearest Green Container so your Servbot can load it. Then, place the Steel Container back down where it was.

LIFT 4:

Go to the right of that same Steel Container. Pick it up from the east and place it east.

FORKLIFT:

Beacon Bomb the Green Container north of the Goal beside the Wooden Container so your Servbot can load it.

LIFT 5:

Go to the northernmost Wooden Container and pick it up from the west. Carry it right 1 step and place it north in the water.

LIFT 6:

Go to the southernmost Wooden Container and pick it up from the east. Carry it up 4 steps, right 3 steps, up 9 steps, right 1 step, and up 1 step. Place it east into the water.

LIFT 7:

Go to the Steel Container in front of the Wooden Container just placed into the water. Pick it up from the north and place it north into the water.

FORKLIFT:

Beacon Bomb the rest of the Green and Pink Containers so your Servbot can load them.

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ROUND 3

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LIFT 1:

Go to the Steel Container directly behind the building. Pick it up from the north and place it west into the water.

LIFT 2:

Go to the Steel Container to the left of the northernmost Green Container. Pick the Steel Container up from the west and place it west into the water.

LIFT 3:

Go to the Steel Container on the right wall of the building. Pick it up from the north and place it west.

LIFT 4:

Go to the square between the Steel Container and the Green Container. Pick up the Steel Container form the north and place it west.

LIFT 5:

Go to the only Wooden Container and pick it up from the east. DON'T set it down yet.

FORKLIFT:

While holding the Wooden Container, stand in the empty space between the pair of Steel Containers directly north of the Goal and Beacon Bomb the southernmost Green Container so your Servbot can load it. Move to the square in front of the northernmost Green Container and Beacon Bomb the Green Container against the right wall of the building so your Servbot can load it. Stand in the now empty square against the right wall of the building and Beacon Bomb the northernmost Green Container so your Servbot can load it. Now place the Wooden Container behind the last Green Container into the water. Beacon Bomb the Pink Container and the last Green Container so your Servbot can load them.

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ROUND 4

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LIFT 1:

Go to the southernmost Green Container and pick it up from the south. Carry it down 2 steps and right 1 step to the Goal.

CRANE

Using the south Crane, pick up the Steel Container west and place it north

into the water.

LIFT 2:

Go to the easternmost Green Container and pick it up from the west. Carry it down 2 steps, left 2 steps, down 1 step, left 1 step, down 2 steps, and right 1 step to the Goal.

CRANE:

Using the north Crane, pick up the Steel Container south and place it east into the water. Pick up the Green Container north and place it south.

LIFT 3:

Go to the Green Container just placed by the Crane and pick it up from the south. Carry it down 2 steps, left 2 steps, down 1 step, left 1 step, down 3 steps, and right 1 step to the Goal.

LIFT 4:

Go to the Steel Container in front of the Pink Container. Pick up the Steel Container from the south and place it east.

LIFT 5:

Go to the Pink Container and pick it up from the south. Carry it down 2 steps, left 1 step, down 3 steps, and right 1 step to the Goal.

LIFT 6:

Go to the last Green Container and pick it up from the south. Carry it down 3 steps, left 1 step, down 3 steps, and right 1 step to the Goal.

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ROUND 5

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LIFT 1:

Go to the Wooden Container in front of the Goal and pick it up from the north. Place it north in the water.

CRANE:

Using the south Crane, pick up the Steel Container west and place it east into the water.

LIFT 2:

Go to the Wooden Container to the right of the Steel Container just placed into the water and pick up the Wooden Container from the west. Place it north into the water.

LIFT 3:

Go to the southernmost Green Container and pick it up from the north. Carry it up 2 steps, left 3 steps, and down 5 steps to the Goal.

LIFT 4:

Go to the westernmost Green Container and pick it up from the south. Carry it right 4 steps and down 6 steps to the Goal.

CRANE:

Using the east Crane, pick up the Green Container north and place it south.

LIFT 5:

Go to the Green Container just placed by the Crane and pick it up from the west. Carry it left 1 step and down 6 steps to the Goal.

CRANE:

Using the east Crane, pick up the Steel Container east and place it south.

LIFT 6:

Go to the Steel Container just placed by the Crane and pick it up from the west. Place it north into the water.

LIFT 7:

Go to the Pink Container and pick it up from the south. Carry it down 3 steps, left 1 step, and down 5 steps.

LIFT 8:

Go to the last Green Container and pick it up from the south. Carry it down 4 steps, left 1 step, and down 5 steps.

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ROUND 6

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LIFT 1:

Load the Pink Container in front of the Goal.

LIFT 2:

Go the Wooden Container on the right side and pick it up from the east. Carry it up 2 steps and place it north into the water.

LIFT 3:

Go to the other Wooden Container and pick it up from the east. Carry it right 1 step and up 3 steps and place it north into the water in front of the Green Container.

LIFT 4:

Go to the southernmost Green Container and pick it up from the south. Carry it down 3 steps to the Goal.

LIFT 5:

Go to the southernmost Steel Container and pick it up from the east. Place it east into the water.

CRANE:

Using the south Crane, pick up the Steel Container from the west and place it south into the water.

LIFT 6:

Go to the Green Container in front of the south Crane and pick it up from the south. Carry it down 1 step, left 1 step, and down 4 steps to the Goal.

LIFT 7:

Go to the Wooden Container behind the south Crane and pick it up from the west. Carry it left 1 step and up 3 steps and place it east into the water.

CRANE:

Using the north Crane, pick up the Green Container from the south and place it west on the Conveyor Belt. Pick up the Wooden Container from the north and pliace it south.

LIFT 8:

Go to the Wooden Container that was just placed by the Crane and pick it up from the west. Place it north into the water.

LIFT 9:

Go to the Green Container that was carried by the Conveyor Belt and pick it up from the south. Carry it down 2 steps, right 2 steps, and down 4 steps to the Goal.

LIFT 10:

Go to the last Green Container and pick it up from the south. Carry it left 1 step, down 3 steps, right 2 steps, and down 4 steps to the Goal.

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ROUND 7

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LIFT 1:

Go to the only Wooden Container and pick it up from the north. Carry it left 2 steps and place it north beside the building.

CRANE:

Using the Crane, pick up the Wooden Container from the south and place it west into the water.

LIFT 2:

Go to the northernmost Steel Container and pick it up from the south. Place it south next to the Crane.

LIFT 3:

Go to that same Steel Container and pick it up from the west. Place it west into the water.

LIFT 4:

Go to the westernmost Green Container and pick it up from the north. Carry it up 1 step, right 2 steps and up 2 steps and place it east beside the Pink Container.

FORKLIFT:

Beacon Bomb the southernmost Green Container so your Servbot can load it.

LIFT 5:

Go to the Steel Container in front of the Green Container and pick it up from the east. Place it south.

FORKLIFT:

Beacon Bomb the Green Container that was behind the Steel Container so the Servbot can load it.

LIFT 6:

Go to the Steel Container on the right side of the crane and pick it up from the east. DON'T set it back down.

FORKLIFT:

While holding the Steel Container, Beacon Bomb the rest of the Green and Pink Containers so your Servbot can load them.

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ROUND 8

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LIFT 1:

Go to the Green Container in front of the west Crane and pick it up from the east. Carry it down 2 steps to the Goal.

CRANE:

Using the east Crane, pick up the Wooden Container north and place it west into the water. Using the west Crane, pick up the Wooden Container north and place it east into the water.

LIFT 2:

Go to the Steel Container between the Wooden Container and the Green Container and pick it up from the south. Place it west into the water.

LIFT 3:

Go to the Wooden Container to the right of the Pink Container and pick it up from the south. Carry it down 1 step and place it south into the water.

LIFT 4:

Go to the Pink Container and pick it up from the east. Carry it down 3 steps, left 2 steps, and down 2 steps to the Goal.

LIFT 5:

Go to the Wooden Container east of the northernmost Green Container and pick it up from the south. Carry it right 2 steps, down 3 steps, left 2 steps, and down 2 steps, and place it east into the water.

CRANE:

Using the east crane, pick up the Wooden Container south and place it north.

LIFT 6:

Go to the Wooden Container just placed by the Crane and pick it up from the west. Carry it down 2 steps, left 2 steps, down 2 steps, and right 1 step and place it east into the water.

LIFT 7:

Go to the northernmost Green Container and pick it up from the east. Carry it down 1 step, right 2 steps, down 3 steps, left 2 steps, and down 2 steps to the Goal.

LIFT 8:

Go to the easternmost Green Container and pick it up from the west. Carry it down 1 step, left 1 step, down 2 steps, left 2 steps, and down 2 steps to the Goal.

LIFT 9:

Go to the last Green Container and pick it up from the west. Carry it 3 steps to the Goal.

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ROUND 9

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LIFT 1:

Go to the southernmost Steel Container and pick it up from the north. Place it west into the water.

CRANE

Using the southwest Crane, pick up the Steel Container east and place it north into the water.

LIFT 2:

Go to the westernmost Green Container and pick it up from the west. Carry it left 2 steps, down 1 step, right 2 steps, down 1 step, right 2 steps, and

CRANE: Using the northeast Crane, pick up the Steel Container north and place it east. Pick up the Steel Container west and place it south into the water. Using the southeast Crane, pick up the Steel Container north and place it west.
LIFT 3: Go to the Green Container in front of the northeast Crane and pick it up from the south. Carry it down 2 steps, right 1 step, down 2 steps, and left 3 steps to the Goal.
LIFT 4: Go to the easternmost Steel Container just moved by the Crane and pick it up from the north. Place it west into the water.
LIFT 5: Go to the Green Container behind the northeast Crane and pick it up from the north. Carry it right 2 steps, down 2 steps, down 2 steps, and left 3 steps to the Goal.
LIFT 6: Go to the Pink Container and pick it up from the east. Carry it right 3 steps, down 2 steps, down 2 steps, and left 3 steps to the Goal.
LIFT 7: Go to the last Green Container and pick it up from the south. Carry it right 1 step, down 3 steps, right 1 step, down 2 steps, and left 3 steps to the Goal.
END OF FAQ

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down 2 steps to the Goal.