

WCW Nitro FAQ/Move List

by Beautiful Affair

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This walkthrough was originally written for WCW Nitro on the PSX, but the walkthrough is still applicable to the N64 version of the game.

WCW Nitro
For the PlayStation
FAQ/Move List

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1. Guide Opening

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Opening things.

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1.01 - Version History

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Version 1.2 - 01 January 2006 - Updated the layout and copyright notice for this new year.

Version 1.1 - 26 October 2004 - The newly reformatted version of this FAQ.

Version 1.0 - 21 August 2004 - The first version of this FAQ.

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1.02 - Introduction
=====

WCW Nitro is the first WCW game to hit the PlayStation (I think) back in 1997, and it sucks. Well, you'd be asking "Why the hell would you write for a game you dislike, Ryan? Wouldn't you have a better time writing for a game you do like?" Well true, I would have a better time writing for a game I like, but I'm writing this guide for two reasons, really. One - I am doing lots of wrestling FAQs and need to bulk my recognition up by doing as many as I can be bothered with. Two - as EdTheMoogles once said, it's fun to write for a game you hate at least once - so give it a try.

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2. Game Overview
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The basics of WCW Nitro.

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2.01 - Match Types
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1P TOURNAMENT: With one player, you can fight through 10 other WCW Wrestlers to make it to the top to claim the WCW Championship in a string of singles matches.

1P EXHIBITION: Have one player fight the computer in a one-off match. Does well as a warm up.

2P VS: You and one of your friends can compete against each other to see who is better!

1P EXHIBITION TAG TEAM: You can pick two wrestlers to team up and fight two other wrestlers in a Tag Team match! You can tag your partner with R2, and two wrestlers (one from each team) can be in the ring at once. The match is decided by one fall.

2P VS TAG TEAM: You and a friend compete against each other using your two best wrestlers in a tag team. Whose team is better? Well, this mode allows you to find out.

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2.02 - Basics
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The Options Screen

Match Length

Select how long you want your match to be. You can have one of the following time limits:

- 3:00
- 5:00
- 10:00
- Unlimited

Ringout Time

How long do you want a countout to last? After the time limit chosen is up, the wrestler outside the ring will lose by countout.

- 20 Seconds
- 40 Seconds
- 60 Seconds
- Unlimited

Difficulty

Obviously, how tough you want the matches to be.

- Easy
- Normal
- Hard

Surprise Attack

With this enabled, another superstar can sometimes ambush you in the ring while you are fighting. You can toggle it from Yes (default) or No.

Ring

Where do you want the match to be held? Regular Nitro, PPV, or have the computer decide for you?

- Random
- Nitro
- NWO
- Slamboree
- Souled Out
- WCW
- Fall Brawl
- American Bash
- Halloween Havoc

The other options are for configuration. You should be able to understand what it all means. ;)

The Wrestling Screen

+-----+
| ===== 10 ===== | You have the wrestlers' names, to
| NASH STING | represent which grapplers are competing.

| | The bars above their names display their
| | health meter. They get worn out as it
| | decreases, and when it is low, it will
| | flash. The number in the middle is the
+-----+ match timer.

How to Win Matches

There are four ways a match is ended to decide a winner. These are what determine the winner of a match:

TIME-OUT: If the timer fully depletes, the wrestler with most health left wins.

COUNT OUT: If a wrestler stays outside the ring for too long and the count out reaches the specified number of seconds, they lose by DQ.

PIN FALL: If your opponent is worn down enough and lying down, press Circle to pin them. A count of 3 is executed by the referee, and if it gets to three, the wrestler who is pinning wins the match.

SUBMISSION: If a wrestler applies a hold that is so painful and causes the opponent to tap out, they win the match.

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2.03 - FAQs
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Q: Could you send me the move list for the PC version of this game?

A: The PS version sucks so bad I don't think anything could persuade me to get the PC version of this game, even if I could find it, I probably won't write for it anyways, sorry.

Q: What's the best thing about this game?

A: Next question.

Q: Hi, I'm from CheatCC...

A: Go away.

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3. Move List
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The moves of each wrestler in WCW Nitro.

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3.01 - Everyone's Moves
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Note, these controls when your wrestler is facing to the RIGHT.

FACING OPPONENT

-
- D-Pad - Away (Left), Towards (Right)
- [] - Punch
- X - Kick
- /\ - Chop
- Left, [] - Hip Toss
- [], X - Power Bomb
- Up, [] - Head Flip
- Down, X - Drop Kick
- Down, [], /\ - Back Breaker
- /\, O - Pile Driver
- /\, [] - Basic Suplex
- Left, /\ - Vertical Suplex
- Up, /\, /\ - Body Slam
- Down, /\ - Ab Stretch
- Left, X, O - Throw Out of Ring
- Left, [], X - Frankensteiner (smaller wrestlers)
- Up, [], /\ - Head Scissors (smaller wrestlers)
- Up, /\, O - Overhead Slam (larger wrestlers)
- Right, /\, /\ - Foot Choke (larger wrestlers)

OPPONENT ON GROUND

-
- O - Pin
- [] - Elbow Drop
- X - Knee Drop
- Down, X - Stomp
- /\ - Leg Drop
- Up, O - Lift to feet
- Left, O - Drag

OPPONENT AT TURNBUCKLE

-
- [] - Elbow
- /\ - Chop
- X - Knee
- Down, X - Splash
- Right, [], [] repeatedly - Ten Punch

FROM TOP OF TURNBUCKLE

-
- [] - Flying Elbow Drop
- X - Flying Knee Drop
- /\ - Flying Leg Drop
- Down, X - Flying Drop Kick

OPPONENT RUNNING TOWARDS YOU

-
- [] - Clothesline
- /\ - Spin Kick

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3.02 - Signature Moves

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["HOLLYWOOD" HOGAN] -----

Up, [], [], X - "Hollywood" Leg Drop (when opponent is down & health is

flashing)

/\, /\, /\ - Big Boot (when opponent is running towards you)
X, O, O - Knee Bashes

[RIC FLAIR] -----

Down, [], /\, [] - Figure Four Leg Lock (when opponent is down & health is
flashing)

[], [], [] - Nature Boy Chop (when opponent is running towards you)

[], X, [] - Cheap Shot

[STING] -----

Down, [], X, [] - Scorpion Death Lock (when opponent is down & health is
flashing)

X, O, X - Stinger Splash

/\, /\, O - Reverse DDT

[LEX LUGER] -----

Up, /\, [], /\ - Torture Rack (opponent's health is flashing)

/\, /\, /\ - Diving Clothesline (when opponent is running towards you)

X, X, O - Atomic Drop

[ALEX WRIGHT] -----

Up, [], /\, [] - German Suplex (opponent's health is flashing)

/\, /\, [] - Side Pancake

Right, X, O - Reverse Arm Flip

["MACHO MAN" RANDY SAVAGE] -----

Up, /\, O, /\ - Flying Elbow Drop (when opponent is down & health is flashing)

/\, [], [] - Atomic Head Butt

[], X, X, - Face Smash

[DEAN MALENKO] -----

Left, /\, [], [] - Texas Cloverleaf (when opponent is down & health is
flashing)

/\, [], [] - Snap Suplex

Down, /\, O - Back Pancake

[EDDY GUERRERO] -----

Up, /\, O, O - Frog Splash (when opponent is down & health is flashing)

/\, [], /\ - Spinning Head Scissors

Left, X, [] - Torso Flip

[CHRIS BENOIT] -----

Up, [], /\, /\ - Flying Head Butt (when opponent is down & health is flashing)

[], [], [] - Double Arm Clothesline (when opponent is running towards you)
[], /\, [] - German Suplex

[THE GIANT] -----

Up, X, O, O - Choke Slam (opponent's health is flashing)
Up, /\, [] - Choke List
[], /\, /\ - One Hand Pancake

[KEVIN NASH] -----

Up, [], X, [] - Super Power Bomb (opponent's health is flashing)
Up, /\, [] - Choke Lift
[], [], /\ - Side Suplex

[SCOTT HALL] -----

Up, X, O, X - Outsider's Edge (opponent's health is flashing)
Left, /\, O - Snap Ab Suplex
X, [], [] - Head Butt

[BOOKER T] -----

Down, [], [], /\ - Big Back Hits (opponent's health is flashing)
\, O, /\ - Harlem Flip
Up, /\, [] - Scissor Kick

[STEVIE RAY] -----

Down, [], [], /\ - Big Back Hits (opponent's health is flashing)
\, O, /\ - Harlem Flip
Up, /\, [] - Scissor Kick

[DIAMOND DALLAS PAGE] -----

Up, X, X, O - Diamond Cutter (opponent's health is flashing)
\, O, O - Spinning Back Splash
[], [], X - Reverse Side Suplex

[SYXX] -----

Left, /\, /\, /\ - Buzz Killer (opponent's health is flashing)
X, O, X - Power Slam
Up, X, [] - Back Suplex

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4. Secrets
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Body Changing Modes

Enter the following codes at the Options screen to activate the cheats they are

entitled as.

Swelling Heads

L1, L1, L1, L1, L1, L1, L1, L2, Select

Big Heads

R1, R1, R1, R1, R1, R1, R1, R2, Select

Big Heads, Hands and Feet

R2, R2, R2, R2, R2, R2, R2, R1, Select

Secret Ending

Complete the game using one of the game programmers and you get a special ending FMV movie.

Unlock All Extra Rings

At the Options screen, press L1, L2, R1, R2, L1, L2, R1, R2, Select. A strange sound should tell you that you have enabled the Extra Rings.

Unlock Bonus Wrestlers

At the character selection screen press: R1, R1, R1, R1, L1, L1, L1, L1, R2, R2, R2, R2, L2, L2, L2, L2 and Select. You will hear an odd sound and you can then play as all of the Bonus Wrestlers. They are:

Eric Bischoff

Mean Gene

Jericho

Disco Inferno

Bobby The Brain

Miss Elizabeth

Sonny Onoo

Ultimo Dragon

Steve McMichael

Rey Mysterio Jr

Jimmy Hart

Steven Regal

Jacquelyn

Madusa

Kimberly

Konnan

Hulkster

Pee Wee

Stinger

Greyling

Schiavone

Savage

Whitey

Buzz

Ivan
T Rex
Frankensteiner
Bones
Santa Claws
Annie Mae
Dweebie
Ecto
Virtual Andy
Cobra
R1000
Jaumbo
John
FUSH
Flyboy
Tony the Rod
Eddie the Wire
Donn
Uncle Monkey
Dudeman
Mike
Steve
Brian
Superfan

Use Up and Down on the D-Pad to move between sets.

YMCA Dance

Select the Disco ring and while wrestling, hold L2 to make both wrestlers dance.

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5. Guide Closing

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The ending to my WCW Nitro guide.

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5.01 - Credits

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Steve "Psycho Penguin" McFadden

For being a great friend, fellow wrestling lover, and fellow hater of this game. Shabba!

Jeff "CJayC" Veasey, the IGN staff, and other sites whom have posted this FAQ

For hosting all my work and allowing me to become a much more recognised author.

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5.02 - Legal Disclaimer

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This FAQ is copyright (c)2004-2006 and exclusive property of Ryan Harrison.
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5.03 - Contacting Me
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If you wish to get in touch with me regarding my work, whether you have any questions, comments or suggestions for this or any other of my FAQs, my E-Mail address is [rharrisonfaqs\(at\)gmail.com](mailto:rharrisonfaqs@gmail.com). Please make sure that your questions have been answered within the file before you send them, because I do not have time to look and reply to E-Mails that already have the solutions posted up, and you will likely not get a reply. If the file is complete and has a version number FINAL then you should definitely re-check before you send an E-Mail to me, otherwise then I'd be glad to help you out.

If you do send something helpful to me, then I will include in a future update of the file and I will give credit to you for whatever you have submitted. Please have a sensible E-Mail topic like "FAQ Question" so that I do not mistake it for something else and delete it. Thanks for reading and take care.

<http://www.gamefaqs.com/features/recognition/22792.html>

This file is dedicated to the memory of the late Chris MacDonald, who died on May 17, 2004. Rest in Peace.

<http://www.gamefaqs.com/features/recognition/85.html>

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