WWF Attitude FAQ/Move List

by JChamberlin

This walkthrough was originally written for WWF Attitude on the PSX, but the walkthrough is still applicable to the DC version of the game.

 $\backslash \ \backslash \ \rangle \ / \ \rangle \ / \ \rangle \ /$ $\land \land \land / / \land \land / /$ \ \ / \ / ___/ \ \/ /\ \/ / $\land / \land /$ ___ / /_ / /_ _ _ / / /_ / /_/ // /_/ / / ___ / __ / __ / __ / __ / __ / __ / __ / __ / __ / __ / __ / __ / __ / __ / __ / __ / __ / __ WWF Attitude System: Sony PlayStation Author: Jim Chamberlin (red phoenix 10hotmail.com) Version: FINAL (01/20/05) ______ << Disclaimer >> This document was made for personal use only. No part of this document may be copied or used in any form of media withthout the express written consent of Jim Chamberlin. Unauthorized use of any information herein is a direct violation of Copyright Law, and legal action will be taken. This document is Copyright 7 2001 Jim Chamberlin. All Rights Reserved. ______ Version - 0.1 - 2.9 Made and updated the quide as often as possible. 3.0 All kinds of changes. This FAQ hasn't really been worked on in quite a while, to be honest. It's mainly received an update here and an update there, but nothing major, really. Overall, most sections have had an overhaul in one shape or another. 3.1 A few changes. 3.2 A few changes. 3.3 A few minor changes. 3.4 A minor change.

Disclaimer: If you would like to use any of my information, whether it a height or a weight of a wrestler, I want you to give me credit, dammit! Don't put it in your guide and claim that you knew it. Chances are, you didn't know it. I have spent a long time of my short life thus far learning, understanding, and remembering how things work in the wrestling business. I also have a rather extensive knowledge about individual wrestlers. I also have a Zip disk full of all my stuff in case I forget something.

This was one of the more heavily edited sections in this FAQ. Most of the information doesn't really fit into what is happening currently. There have been a few releases of WWF games since Attitude, so I'd suggest checking them out. WWF Wrestlemania 2000 was released for the Nintendo 64, and WWF SmackDown! was released for the Sony PlayStation. I wrote a GameShark Code FAQ for WWF Wrestlemania 2000, and a complete FAQ for WWF SmackDown!

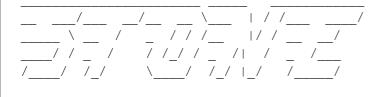
There have been releases of other games not related to wrestling that I've worked on and played. Most of those are the ones that have been keeping me quite busy for the time being.

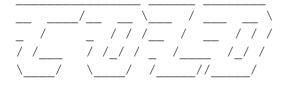
SigZag and GWD TE are two programs that will always be favorites of mine. I learned about them from Dan Simpson. SigZag is responsible for the ASCII art at the beginning of this guide. GWD Text Editor is responsible for being the program that I used to write this guide. GWD Text Editor can be found at http://www.gwdsoft.com.

For those of you that haven't noticed yet, the Create- A- Wrestler section has took up residence elsewhere. I decided to put it in a different FAQ, actually, the CAW section is its very own guide. You can find it at both http://www.gamefaqs.com and http://www.gamewinners.com

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Real Name: Steve Williams (born Steve Anderson)
Other Identities: "The Ringmaster"; "Stunning" Steve Austin; "Stone Cold"
Steve Austin; Steve Williams; "Superstar" Steve Austin
Other Wrestling Organizations: USWA; WCW; WWF; ECW; WCCW
Height: 6'2"
Weight: 252
Birthdate: 12/18/64
Pro Debut: December 1989

Moves

WHILE FACING OPPONENT Drop Toe Hold- R, D, [] or L, D, [] Samoan Drop- R, D, O or L, D, O Sidewalk Slam- R, U, [] or L, U, []

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Shoulderbreaker- R, L, O or L, R, O
Body Slam- R, R, /\ or L, L, /\
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Snap Mare- R, D, /\ or L, D, /\
DDT- U, D, /\setminus or D, U, /\setminus
Tie- Up- O
Punch- /\
Kick- []
Pose (The Bottom Line) - ([]+ 0)
(FINISHER) Stone Cold Stunner- U, D, U, O or D, U, D, O
TIE- UP
Top Wristlock- O
Arm Wrench- /\
Hammerlock- []
Piledriver- R, L, /\setminus or L, R, /\setminus
Samoan Drop- R, O or L, O
Neckbreaker- R, [] or L, []
Inverted Atomic Drop- R, /\ or L, /\
Whip-R, R, X or L, L, X
To Behind Tie- Up- U, U, X or D, D, X
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- []
Running Clothesline- O
(TRADEMARK) Vertical Body Press- O
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
Charging Avalanche (opponent in turnbuckle) - //
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
OPPONENT IS ON THE GROUND
Stepover Facelock (at his head)- R, U, /\ or L, U, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Mount Punches (at his side) - R, D, O or L, D, O
Stomp (at his side) - []
Elbow Drop (at his side) - /\
Pin (at his side) - O
ON THE TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Driving Elbow (opponent is on the ground) - (/+ 0)
Elbow Drop (opponent is on the ground) - /
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
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Sleeper- R, /\ or L, /\
Roll Up Pin- R, [] or L, []
Reverse DDT- R, O or L, O
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick in Corner- []
Chest Chops- / 
Climb Turnbuckle and Pummel- U, / \backslash
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Haymaker- /\
DIZZY KICK
Mafia Kick- []
WHIPPED OPPONENT
Powerslam- O
Back Body Drop- /\
Back Body Drop- []
/ / /
       /_____/ ____ /____ __/ ____ /____ / ____ / ____ / ____ /
                                                       __ /_/ /
       Real Name: Jean- Paul Levesque
Other Identities: HHH; Terra Ryzin'; Jean- Paul LeVesque
Other Wrestling Organizations: WWF; WCW; Indies
Height: 6'4"
Weight: 246
Birthdate: 7/27/??
Pro Debut: 1992
_Moves_
WHILE FACING YOUR OPPONENT
Running Knee- R, D, /\ or L, D, /\
Hip Toss- R, R, [] or L, L, []
Body Slam- R, R, /\ or L, L, /\
Vertical Suplex- R, R, O or L, L, O
Tie- Up- O
Front Back Breaker- R, D, O or L, D, O
Overhead Belly- to- Belly Suplex- R, L, [] or L, R, []
Sidewalk Slam- U, D, [] or D, U, []
Punch- /\
Kick- []
Pose (Are You Ready) - ([] + O)
(TRADEMARK) Knee To Face- R, D, [] or L, D, []
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(FINISHER) Pedigree- U, D, D, O or D, U, U, O

TIE- UP Sitdown Powerbomb- R, L, D, O or L, R, D, O Northern Lights Suplex- R, O or L, O Hammerlock- [] Arm Wrench- /\ Top Wristlock- O Whip-R, R, X or L, L, X Inverted Atomic Drop- R, /\ or L, /\ Back Breaker- R, [] or L, [] To Behind Tie- Up- U, U, X or D, D, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Tackle with Punches- O Running Clothesline- /\ Running Clothesline- [] Fist Drop (opponent is on the ground) - O Fist Drop (opponent is on the ground) - /\ Fist Drop (opponent is on the ground) - [] Charging Avalanche (opponent in turnbuckle) - /\ Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O OPPONENT IS ON THE GROUND Reverse Chinlock (at his head) - R, L, /\ or L, R, /\ Blatant Choke (at his head) - U, D, $/\setminus$ or D, U, $/\setminus$ Rear Chinlock (at his head) - /\ Stomp (at his head) - [] Pick Up By Head (at his head) - O Fist to Groin (at his feet) - R, D, [] or L, D, [] Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - /\ Stomp (at his side) - [] Elbow Drop (at his side) - /ON TOP ROPE Shoulder Tackle (opponent is standing) - ([] + X) Axe Handle Smash (opponent is standing) - /\ Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Knee Drop (opponent is on the ground) - (/+ 0)Elbow Drop (opponent is on the ground) - /Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O BEHIND OPPONENT IN TIE- UP POSITION German Suplex- R, O or L, O Sleeper- R, /\ or L, /\ Low Blow- R, [] or L, [] Belly- to- Back Suplex- /\ Full Nelson- [] Put opponent on your shoulders- O Atomic Whip- R, R, X or L, L, X OPPONENT IN TURNBUCKLE Boot Choke- U, U, [] or D, D, []

Kick in Corner- [] Chest Chops- /\ Climb Turnbuckle and Pummel- U, /\ Superplex- 0 Whip-R, R, X or L, L, X DIZZY PUNCH Tornado Punch- /\ DIZZY KICK Drop Kick- [] WHIPPED OPPONENT Tilt- A- Whirl Slam- O Back Body Drop- /\ Back Body Drop- [] _____)____ |____ \ _____|___/| |____// ____ I___/___ ___ /| |___ _____|__/ / _____ /_/ |_|/___/ / ____ /_/ / _ ___ |_ /_/ / ___/ /_/ |_|/ / Real Name: Monte "Kipp" Sopp Other Identities: "Bad Ass" Billy Gunn; Mr. Ass; Billy Gunn; Kip Winchester; RockaBilly Other Wrestling Organizations: WWF; IWF Height: 6'4" Weight: 268 Birthdate: 11/11/?? Pro Debut: 1992 WHILE FACING YOUR OPPONENT Drop Toe- Hold- R, U, [] or L, U, [] Gorilla Press- Slam- R, L, R, /\ or L, R, L, /\ Sidewalk Slam- R, D, [] or L, D, [] Running Knee Hit- R, U, $/\setminus$ or L, U, $/\setminus$ Front Backbreaker- U, D, O or D, U, O Body Slam- R, R, $/\setminus$ or L, L, [] Hip Toss- R, R, [] or L, L, [] Vertical Supex- R, R, O or L, L, O Tie- Up- O Punch- /\ Kick- [] Pose (Kick It Or Kiss It) - ([]+ 0) (FINISHER) Fame Asser- R, L, D, /\ or L, R, D, /\ TIE- UP Bulldog- R, O or L, O Hanging Power Slam- U, D, O or D, U, O Hanging Vertical Suplex- U, D, [] or D, U, [] Neckbreaker- R, [] or L, [] Inverted Atomic Drop- R, /\ or L, /\ Whip-R, R, X or L, L, X Arm Wrench- R, R, /\ or L, L, /\ Hammerlock- R, R, [] or L, L, []

Top Wristlock- R, R, O or L, L, O

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To Behind Tie- Up- U, U, X or D, D, X
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- []
Running Clothesline- O
Charging Avalanche (opponent in turnbuckle)- /
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Flipover Neck Whip (at his head) - U, D, /\setminus or D, U, /\setminus
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Stepover Toe Hold (at his feet) - U, D, [] or D, U, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - / 
Knee Drop (at his side) - U, D, O or D, U, O
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Reverse DDT- R, O or L, O
Roll Up Pin-R, [] or L, []
Sleeper- R, /\ or L, /\
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Overhead Press- U, U, /\ or D, D, /\
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, / 
Superplex- 0
Whip-R, R, X or L, L, X
(TRADEMARK) Ass Kisser- U, U, [] or D, D, []
DIZZY PUNCH
Big Windup- /\
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DIZZY KICK

Drop Kick- []

WHIPPED OPPONENT Powerslam- O Back Body Drop- /\ Back Body Drop- []

Real Name: Brian James Armstrong
Other Identities: "Road Dogg" Jesse James; The Roadie; Brian Armstrong;
Jesse James Armstrong; Jesse James; The Dark Secret
Other Wrestling Organizations: WWF; WCW; USWA; SMW
Height: 6'2"
Weight: 236
Birthdate: 5/20/??
Pro Debut: 1992

WHILE FACING YOUR OPPONENT DDT- R, L, O or L, R, O Vertical Suplex- R, R, O or L, L, O Spinal Tap- U, D, /\ or D, U, /\ Sidewalk Slam- R, D, [] or L, D, [] Neckbreaker- R, L, /\ or L, R, /\ Tie- Up- O Body Slam- R, R, /\ or L, L, /\ Hip Toss- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Doggie Style)- ([]+ O) Drop Toe- Hold- R, L, [] or L, R, []

TIE- UP Neck Breaker- R, [] or L, [] Vertical Suplex- R, /\ or L, /\ Piledriver- U, D, O or D, U, O Side Backbreaker- R, O or L, O Whip- R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X

OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O

YOU'RE RUNNING Running Clothesline- /\ Drop Kick- [] Flying Head Scissors- O Charging Avalanche (opponent in turnbuckle)- /\

Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground) - /\ Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O OPPONENT IS ON THE GROUND Neck Whip (at his head) - U, D, /Stomp (at his head) - [] Pick Up By Head (at his head) - O Rear Chinlock (at his head) - /Texas Cloverleaf (at his feet) - R, L, R, [] or L, R, L, [] Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - /Stomp (at his side) - [] Elbow Drop (at his side) - /(TRADEMARK) Crazylegs Knee Drop (at his side) - R, L, O or L, R, O ON TOP ROPE Drop Kick (opponent is standing) - ([] + X) Axe Handle Smash (opponent is standing) - // Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Elbow Drop (opponent is on the ground) - /Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O BEHIND OPPONENT IN TIE- UP POSITION Russian Leg- Sweep- R, /\ or L, /\ Roll Up Pin-R, [] or L, [] Belly- to- Back Suplex- /\ Full Nelson- [] Put opponent on your shoulders- O Atomic Whip- R, R, X or L, L, X (FINISHER) Stretch Armstrong- R, L, [] or L, R, [] OPPONENT IN TURNBUCKLE Swinging Bulldog- U, D, [] or D, U, [] Kick In Corner- [] Chest Chops- /\ Climb Turnbuckle and Pummel- U, /\ Superplex- 0 Whip-R, R, X or L, L, X DIZZY PUNCH Road Dogg's 3 Punch Combo- /\ DIZZY KICK Drop Kick- [] WHIPPED OPPONENT Back Body Drop- /\ Back Body Drop- [] Back Body Drop- O _____ ___ |____/ |///

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Real Name: Sean Waltman
Other Identities: 1-2-3 Kid; X- Pac; Lightning Kid; Syxx; The Cannonball
Kid; The Kid; The Kamikaze Kid
Other Wrestling Organizations: WWF; WCW; GWF; Japan; Indies
Height: 6'0"
Weight: 212
Birthdate: 7/13/72
Pro Debut: 1990
WHILE FACING YOUR OPPONENT
Leg Drag- R, D, [] or L, D, []
Hurricanranna- R, U, /\ or L, U, /\
Vertical Suplex- R, R, O or L, L, O
Body Slam- R, R, /\setminus or L, L, /\setminus
Hip Toss- R, R, [] or L, L, []
Enziguri- R, U, [] or L, U, []
Running Knee Lift- R, D, /\ or L, D, /\
Pose (Degenerate) - ([] + 0)
Tie- Up- O
Punch- /\
Kick- []
(FINISHER) X- Factor- U, D, O or D, U, O
TIE- UP
Bulldog- R, O or L, O
Leg Stretch- R, [] or L, []
Three- Knee Combo- R, /\ or L, /\
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- up- U, U, X or D, D, X
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Quick Leg- Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - O
Charging Avalanche (opponent in turnbuckle) - //
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Cross Body- Block- []
Running Clothesline- /\
Running Clothesline- 0
OPPONENT IS ON THE GROUND
Front Facelock (at his head)- U, D, /\ or D, U, /\
Pickup By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Fist- to- Groin (at his feet)- U, D, [] or D, U, []
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Stomp (at his feet) - []

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Knee to Inside Leg (at his feet) - / 
Stomp (at his side) - []
Elbow Drop (at his side) - /\
ON TOP ROPE
Hurricanranna (opponent is standing) - (O+ X)
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Shooting Star Press (opponent is on the ground) - (/\+ [])
Elbow Drop (opponent is on the ground)- / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
German Suplex- R, O or L, O
Sleeper- R, /\ or L, /\
Victory Roll- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip-R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Spinkick Combo- R, L, /\ or L, R, /\
Kick in Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /
Whip-R, R, X or L, L, X
(TRADEMARK) Bronco Buster- U, D, /\ or D, U, /\
DIZZY PUNCH
Grab Head & Punch- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
Spinning Heel Kick- []
Back Body Drop- /\
Back Body Drop- O
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Real Name: Michael Francis Foley Other Identities: Mick Foley; Mankind; Cactus Jack; Dude Love; Jack Foley; Cactus Jack Manson; Super Kodiak Other Wrestling Organizations: WWF; WCW; ECW; WCCW; NWA; Independent; South U.S.; Europe; IWA Height: 6'2" Weight: 287 Birthdate: 5/14/65 or 6/7/?? Pro Debut:6/24/83

WHILE FACING YOUR OPPONENT DDT-R, D, O or L, D, O Double- Underhook Suplex- U, D, /\ or D, U, /\ Vertical Suplex- R, R, O or L, L, O Leg Drag- R, U, [] or L, U, [] Neckbreaker- R, D, /\ or L, D, /\ Tie- Up- O Knee to Face- R, D, [] or L, D, [] Hip Toss- R, R, [] or L, L, [] Body Slam- R, R, /\ or L, L, /\ Pose (One Word) - ([]+ O) Punch- /\ Kick- [] (TRADEMARK) Double- Arm DDT- R, L, D, /\ or L, R, D, /\ (FINISHER) Mandible Claw- R, L, D, O or L, R, D, O TIE- UP DDT-R, $/\setminus$ or L, $/\setminus$ Backbreaker- R, [] or L, [] Bulldog- R, O or L, O Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O Piledriver- R, U, $/\setminus$ or L, U, $/\setminus$ To Behind Tie- Up- U, U, X or D, D, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Tackle with punches- O Running Clothesline- /\ Running Clothesline- [] Fist Drop (opponent is on the ground)- /Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the gorund) - O Charging Avalanche (opponent in turnbuckle) - // Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O OPPONENT IS ON THE GROUND Knee- to- Shoulder (at his head)- U, D, /\ Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ (FINISHER) Mandible Claw (at his head)- R, L, D, /\ or L, R, D, /\ Leg Lock (at his feet) - R, D, [] Stomp (at his feet) - [] Knee to Inside Leg)- /Knee to Shoulder (at his side) - U, D, /\ or D, U, /\ Stomp (at his side) - [] Elbow Drop (at his side) - /\ ON TOP ROPE Axe Handle Smash (opponent is standing) - / $\$ Axe Handle Smash (opponent is standing) - []

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Axe Handle Smash (opponent is standing) - O
Splash (opponent is on the ground) - ([] + X)
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHING OPPONENT IN TIE- UP POSITION
Reverse DDT- R, O or L, O
Russian Leg Sweep- R, /\ or L, /\
Roll Up Pin-R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip-R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Tree of Woe- U, U, /\ or D, D, /\
Kick in Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Grab Head & Punch- /\
DIZZY KICK
Mafia Kick- []
WHIPPED OPPONENT
Back Body Drop- /\
Back Body Drop- []
Back Body Drop- O
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_____/__/____ _____ ____ / / / _____/ __ ,< __ /| |_ |/ / __ _/ _ /| | _ __ |_ /| / _ / // | | // | |// | /

Real Name: Glen Jacobs Other Identities: Glen Jacobs; Christmas Creature; Unabom; Isaac Yankem DDS; New Diesel; Doomsday; Kane Other Wrestling Organizations: WWF; USWA; SMW; AAA; Independent; WWC; TN; North- East U.S. Height: 7'0"--- Actually 6'9" Weight: 326 Birthdate: 4/26/67 Pro Debut: 1994 WHILE FACING YOUR OPPONENT

Throat Toss- R, L, R, / or L, R, L, /Spine Buster- U, D, O or D, U, O DDT- R, D, / or L, D, /Choke- R, U, [] or L, U, [] Vertical Suplex- R, R, O or L, L, O Running Knee- Hit- U, D, [] or D, U, []

Frontface DDT- R, L, /\ or L, R, /\ Tie- Up- O Body Slam- R, R, $/\setminus$ or L, L, $/\setminus$ Hip Toss- R, R, [] or L, L, [] Pose (The Machine) - ([]+ O) (FINISHER) Tombstone Piledriver- U, U, D, O or D, D, U, O TIE- UP Chest Breaker- R, [] or L, [] Overhead Belly- to- Belly Suplex- R, O or L, O Side Slam- R, /\ or L, /\ Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X (TRADEMARK) Choke Slam- R, L, /\ or L, R, /\ OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Flying Back Elbow- O Running Clothesline- /\ Running Clothesline- [] Charging Avalanche (opponent in turnbuckle) - // Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground) - /\ Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O OPPONENT IS ON THE GROUND Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - /\ Stomp (at his side) - [] Elbow Drop (at his side) - /\ ON TOP ROPE Shoulder Tackle (opponent is standing) - (/ + 0)Axe Handle Smash (opponent is standing) - // Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Elbow Drop (opponent is on the ground) - /Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O BEHIND OPPONENT IN TIE- UP POSITION Sleeper- R, /\ or L, /\ German Suplex- R, O or L, O Roll Up Pin-R, [] or L, [] Reverse Vertical Suplex- U, D, U, /\ or D, U, D, /\ Belly- to- Back Suplex- /\ Full Nelson- [] Put opponent on your shoulders- O

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Atomic Whip-R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick In Corner- []
Chest Chops- /\
Climp Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Thrust To Throat- /\
DIZZY KICK
Boot To Face- []
WHIPPED OPPONENT
Boot To Face- []
Tilt- A- Whirl Slam- O
Back Body Drop- /\
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/_/ |_| /___/ /_/ |_|
Real Name: Mark Callaway
Other Identities: "Mean" Mark Callous; The Undertaker; Master of Pain;
Punisher; Cain The Undertaker; Punisher Morgan; Texas Red; Punisher Dice
Other Wrestling Organizations: WWF; USWA; NWA; New Japan; WSWA
Height: 6'10"
Weight: 328
Birthdate: 3/24/62
Pro Debut: 1989
WHILE FACING YOUR OPPONENT
Throat Toss- R, L, [] or L, R, []
One Handed Choke Slam- U, D, U, /\ or D, U, D, /\
Front Back Breaker- R, U, O or L, U, O
Short- Arm Clothesline- R, U, /\ or L, U, /\
Knee to Face- R, U, []
Tie- Up- O
Body Slam- R, R, /\ or L, L, /\
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Pose (Rest In Peace) - ([]+ O)
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Punch- /\

Kick- [] (FINISHER) Tombstone Piledriver- U, D, U, O or D, U, D, O TIE- UP Side Slam- R, /\ or L, /\ Chestbreaker- R, [] or L, [] Side Back Breaker- R, O or L, O Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X (TRADEMARK) Choke Slam- U, D, / or D, U, /OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Running Clothesline- O Charging Avalanche (opponent in turnbuckle) - /\ Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground) - /\ Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O OPPONENT IS ON THE GROUND Leg-Lock Chokehold (at his head) - R, L, /\ or L, R, /\ Blantant Choke (at his head) - R, L, R, / or L, R, L, /Pick Up By Head (at his head) - O Stomp (at his head) - [] Reverse Chinlock (at his head) - /\ Leg Lock (at his feet) - U, L, U, [] or D, L, D, [] Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - /\ Elbow Drop On Arm (at his side) - U, D, O or D, U, O Stomp (at his side) - [] Elbow Drop (at his side) - /\ ON TOP ROPE Axe Handle Smash (opponent is standing) - /\ Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Elbow Drop (opponent is on the ground) - /Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O BEHIND OPPONENT IN TIE- UP POSITION Reverse Brainbuster- U, D, O or D, U, O Bulldog- R, O or L, O Sleeper- R, /\ or L, /\ Belly- to- Back Suplex- /\ Full Nelson- [] Put opponent on your shoulders- O Atomic Whip- R, R, X or L, L, X

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OPPONENT IN TURNBUCKLE
Top Rope Arm Wrench- R, L, [] or L, R, []
Big Punch Combo- R, R, [] or L, L, []
Kick in Corner- []
Chest Chops- /\
Climb Turnbuckle to Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Thrust to Throat- / 
DIZZY KICK
Boot to Face- []
WHIPPED OPPONENT
Boot To Face- []
Back Body Drop- /\
Back Body Drop- O
/ /
Real Name: John Hawk or John Hawk Jr.
Other Identities: Bradshaw; John Hawk; Justin "Hawk" Bradshaw; Texas
Hawk; Death
Other Wrestling Organizations: WWF; GWF; CWA; Indies
Height: 6'6"
Weight: 290
Birthdate:
Pro Debut: 9/23/92
_Moves
WHILE FACING YOUR OPPONENT
Seated Crucifix Bomb- R, L, L, /\ or L, R, R, /\
Press Slam- R, D, [] or L, D, []
Front Backbreaker- R, D, /\ or L, D, /\
Single Arm DDT- R, L, /\
Knee- to- Face- R, U, []
Tie- Up- O
Body Slam- R, R, /\ or L, L, /\
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Punch- /\
Kick- []
Pose I'm Taking You Down) - ([]+ O)
(FINISHER) Fallaway Slam- L, D, O or R, D, O
TIE- UP
Piledriver- U, D, U, O or D, U, D, O
Overhead Belly- to- Belly Suplex- R, O or L, O
Shoulder Breaker- R, /\ or L, /\
Backbreaker- R, [] or L, []
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Powerbomb- U, D, [] or D, U, []
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- up- U, U, X or D, D, X
(TRADEMARK) Powerbomb- U, D, [] or D, U, []
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Charging Avalanche (opponent in turnbuckle) - //
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Running Clothesline- /\
Running Clothesline- []
Running Clothesline- O
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Kick- to- Spine (at his head)- R, U, /\ or L, U, /\
Pickup by Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /
Stomp (at his feet) - []
Knee to Inside Leg- / 
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Shoulder Tackle (opponent is standing) - ([] + X)
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Splash (opponent is on the ground) - ([] + X)
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
German Suplex- R, O or L, O
Sleeper- R, /\setminus or L, /\setminus
Roll Up Pin-R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick in Corner- []
Chest Chops- /\
Climb the Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
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DIZZY PUNCH Haymaker- /\ DIZZY KICK Boot To Face- [] WHIPPED OPPONENT Tilt- A- Whirl Slam- O

Tilt- A- Whirl Slam- C Boot To Face- [] Back Body Drop- /\

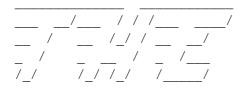
Real Name: Ron Simmons
Other Identities: Faarooq; Ron Simmons; Faarooq Aasad; "The All American"
Ron Simmons; Doom #2
Other Wrestling Organizations: WWF; WCW; NWA; FL; WWF(BW); ECW
Height: 6'2"
Weight: 270
Birthdate: 5/15/64
Pro Debut: October 1986

Moves

WHILE FACING YOUR OPPONENT Running Powerslam- R, U, [] or L, U, [] Gorilla Press Slam- U, D, U, /\ or D, U, D, /\ Shortarm Clothesline- R, D, /\ or L, D, /\ Headlock Takedown- U, D, [] or D, U, [] Tie- Up- O Body Slam- R, R, /\ or L, L, /\ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Working It Out) - ([]+ O) (TRADEMARK) Spine Buster- U, D, O or D, U, O (FINISHER) The Dominator-L, R, D, O or R, L, D, O TIE- UP Piledriver- R, U, R, /\ or L, U, L, /\ Hanging Brainbuster- U, D, /\ or D, U, /\ Sidewalk Slam- R, D, [] or L, D, [] Brainbuster- R, O or L, O Side Slam- R, /\ or L, /\ Chestbreaker- R, [] or L, [] Whip- R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- up- U, U, X or D, D, X

OPPONENT IS RUNNING

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Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- []
Running Clothesline- O
Charging Avalanche (opponent in turnbuckle) - /\
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground)- /\
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Painkiller (at his head) - U, D, /\ or D, U, /\
Pick up by head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Wishbone Legsplitter (at his feet) - R, L, [] or L, R, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - / 
Stomp (at his side) - []
Elbow Drop (at his side) - /\
Pin (at his side) - O
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground)- / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Fallaway Pump Slam- U, D, [] or D, U, []
German Suplex- R, O or L, O
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, / 
Superplex- 0
Whip- R, R, X or L, L, X
DIZZY PUNCH
Haymaker- /\
DIZZY KICK
Boot To Face- []
WHIPPED OPPONENT
Powerslam- O
Boot To Face- []
Back Body Drop- /\
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Real Name: Dwayne Johnson Other Identities: Rocky Maivia; The Rock; Flex Cavana Other Wrestling Organizations: WWF; USWA Height: 6'5" Weight: 275 Birthdate: 5/2/?? Pro Debut: 1995

Moves

WHILE FACING YOUR OPPONENT Layin' The Smack Down- R, L, D, /\ or L, R, D, /\ Snapmare- R, D, $/\setminus$ or L, D, $/\setminus$ Fireman's Carry- R, L, [] or L, R, [] DDT-R, U, O or L, U, O Samoan Drop- R, D, O or L, D, O Neckbreaker- R, L, /\ or L, R, /\ Shortarm Clothesline- U, D, /\ or D, U, /\ Sidewalk Slam- U, D, [] or D, U, [] Tie- Up- O Body Slam- R, R, $/\setminus$ or L, L, $/\setminus$ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Come Get Some) - ([] + O) (FINISHING) Rock Bottom- L, L, D, /\ or R, R, D, /\ TIE- UP Samoan Drop- R, O or L, O DDT- R, /\ or L, /\ Chestbreaker- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X (FINISHING) Rock Bottom- L, L, U, /\ or R, R, U, /\ OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Running Clothesline- 0 Charging Avalanche (opponent in turnbuckle)- /Charging Avalanche (opponent in turnbuckle) - []

Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground) - /Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O (TRADEMARK) People's Elbow (opponent is on the ground) - O OPPONENT IS ON THE GROUND Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ Fist To Groin (at his feet) - R, R, D, [] or L, L, D, [] Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - // Stomp (at his side) - [] Elbow Drop (at his side) - /Pin (at his side) - O (TRADEMARK) People's Elbow (at his side) - U, D, / or D, U, /ON TOP ROPE Axe Handle Smash (opponent is standing) - /\ Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Elbow Drop (opponent is on the ground) - /Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O BEHIND OPPONENT IN TIE- UP POSITION German Suplex- R, O or L, O Sleeper- R, /\ or L, /\ Roll Up Pin-R, [] or L, [] Belly- to- Back Suplex- /\ Full Nelson- [] Put opponent on your shoulders- O Atomic Whip- R, R, X or L, L, X OPPONENT IN TURNBUCKLE Choke with Boot- D, [] Kick In Corner- [] Chest Chops- /\ Climb Turnbuckle and Pummel- U, $/\setminus$ Superplex- 0 Whip-R, R, X or L, L, X DIZZY PUNCH Haymaker- /\ DIZZY KICK Drop Kick- [] WHIPPED OPPONENT Powerslam- O Back Body Drop- /\ Back Body Drop- []

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Real Name: Owen Hart Other Identities: Blue Blazer; Owen Hart; "The Rocket" Owen Hart; "The King of Harts" Owen Hart; "The Slammy Award Winning" Owen Hart Other Wrestling Organizations: WWF; USWA Height: 5'11" Weight: 227 Birthdate: 5/7/65---Died 5/23/99 Pro Debut: 5/30/86

Moves

WHILE FACING YOUR OPPONENT Snapmare- R, D, $/\setminus$ or L, D, $/\setminus$ Front Backbreaker- R, D, O or L, D, O Fireman's Carry- R, L, [] or L, R, [] Crucifix- R, D, [] or L, D, [] Overhead Belly- to- Belly Suplex- R, U, [] or L, U, [] Tie- Up- O Body Slam- R, R, $/\setminus$ or L, L, $/\setminus$ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Look At Me) - ([]+ O) (TRADEMARK) Enziguri- U, D, [] or D, U, [] TIE- UP Northern Lights Suplex- R, O or L, O Side Belly- to- Belly Suplex- R, /\ or L, /\ Backbreaker- R, [] or L, [] Inverted Piledriver- U, D, /\ or D, U, /\ Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- O Spinning Heel Kick- [] Charging Avalanche (opponent in turnbuckle) - // Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground) - /

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Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Stranglehold Gamma (at his head) - U, D, D, /\ or D, U, U, /\
La Magistral (at his head) - R, D, /\ or L, D, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - / 
Headbutt to Groin (at his feet) - R, D, [] or L, D, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet)- / 
(FINISHING) Sharpshooter (at his feet) - R, U, R, [] or L, U, L, []
Mount Punches (at his side) - R, D, O or L, D, O
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Missile Drop Kick (opponent is standing) - (X+ O)
Drop Kick (opponent is standing) - /\
Drop Kick (opponent is standing) - []
Drop Kick (opponent is standing) - O
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Rolling Prawn Hold- R, [] or L, []
Beast Choker- R, /\ or L, /\
Rolling German Suplex- R, O or L, O
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Belly- to- Belly Suplex- U, U, /\ or D, D, /\
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /\setminus
Superplex- 0
Whip R, R, X or L, L, X
DIZZY PUNCH
Side Windup- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
Back Body Drop- /\
Back Body Drop- []
Back Body Drop- O
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Real Name: A.C. Conner
Other Identities: D- Lo Brown
Other Wrestling Organizations: WWF; SMW
Height: 6'3"
Weight: 268
Birthdate: 10/22/??
Pro Debut: Feb. 1994
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Moves

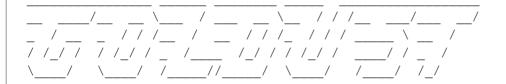
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WHILE FACING YOUR OPPONENT
Running Powerbomb- U, D, U, /\ or D, U, D, /\
Fall Forward Powerbomb- R, L, [] or L, R, []
Snapmare- R, D, / or L, D, /
Fisherman's Suplex- R, D, O or L, D, O
Spine Buster- U, D, O or D, U, O
Shortarm Clothesline- U, D, /\ or D, U, /\
Arm Drag- U, D, [] or D, U, []
Kneebreaker- R, D, [] or L, D, []
Tie- Up- O
Body Slam- R, R, /\ or L, L, /\
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Punch- /\
Kick- []
Pose (You Better Recognize) - ([]+ 0)
(TRADEMARK) Sky High- U, D, [] or D, U, []
TIE- UP
Powerbomb-R, U, [] or L, U, []
Fisherman's Suplex- R, /\ or L, /\
Backbreaker- R, [] or L, []
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
(TRADEMARK) Sky High- /\
YOU'RE RUNNING
Spinning Heal Kick- []
Running Clothesline- /\
Running Clothesline- O
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
Charging Avalanche (opponent in turnbuckle) - //
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
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OPPONENT IS ON THE GROUND

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Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head)- /\
D- Lo Leaf (at his feet) - U, D, [] or D, U, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet)- /\setminus
D- Lo Drop (at his side) - R, R, L, O or L, L, R, O
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Axe Handle Smash (opponent is standing)- / 
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground)- / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
(FINISHING) Lo- Down (opponent is on the ground) - (X+ O)
BEHIND OPPONENT IN TIE- UP POSITION
Fallaway Slam- R, O or L, O
Sleeper- R, /\ or L, /\
Roll Up Pin-R, [] or L, []
Belly- to Back Suplex- //
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip-R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick In Corner- []
Chest Chops- / 
Climb Turnbuckle and Pummel- U, / \backslash
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Big Windup- /\
DIZZY KICK
Back Heel Kick- []
WHIPPED OPPONENT
Back Body Drop- /\
Back Body Drop- []
Back Body Drop- O
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Real Name: Mark Henry Other Identities: Sexual Chocolate; Mark Henry Other Wrestling Organizations: WWF Height: 6'1" Weight: 400 Birthdate: 6/12/?? Pro Debut: Moves WHILE FACING YOUR OPPONENT Fall Forward Powerbomb- R, L, D, $/\setminus$ or L, R, D, $/\setminus$ Bearhug- R, L, [] or L, R, [] Choke- R, U, [] or L, U, [] Press Slam- U, D, [] or D, U, [] Shortarm Clothesline- R, D, /\ or L, D, /\ Spine Buster- R, U, /\ or L, U, /\ Tie- Up- O Body Slam- R, R, /\ or L, L, /\ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Toughguy) - ([]+ O) (TRADEMARK) Gorilla Press Slam- U, D, U, /\ or D, U, D, /\ TIE- UP Hanging Vertical Suplex- R, U, $/\setminus$ or L, U, $/\setminus$ Side Belly- to- Belly Suplex- R, O or L, O Shoulder Breaker- R, /\ or L, /\ Backbreaker- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Running Clothesline- O Charging Avalanche (opponent in turnbuckle) - // Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground) - /\ Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O OPPONENT IS ON THE GROUND Squeeze Head (at his head) - U, D, /Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /Half Crab (at his feet) - U, D, []

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Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - / 
Stomp (at his side) - []
Elbow Drop (at his side) - /\
Pin (at his side) - O
(FINISHING) Death From Above (at his side) - R, L, U, O or L, R, U, O
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground)- / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Full Nelson Slam- R, O
Atomic Drop- R, /\setminus
Roll Up Pin- R, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Belly- to- Belly Suplex- U, U, O
Kick in Corner- []
Chest Chops- / 
Climb Turnbuckle and Pummel- U, /\setminus
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Big Windup- /\
DIZZY KICK
Boot To Face- []
WHIPPED OPPONENT
Press Slam- O
Back Body Drop- /\
Back Body Drop- []
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Real Name: Dustin Runnels Other Identities: Dustin Runnels; Dustin Rhodes; Goldust; The Artist Formerly Known As Goldust (T.A.F.K.A.G) Other Wrestling Organizations: WWF; NWA; WCW; Florida; BWF; Memphis Height: 6'6" Weight: 260 Birthdate: 4/11/66

Pro Debut: 9/13/88 Moves WHILE FACING YOUR OPPONENT Chin Crusher- R, D, /\ or L, D, /\ Leg Scissor Stomp- U, D, [] or D, U, [] Shoulderbreaker- R, D, [] or L, D, [] Front Backbreaker- U, D, O or D, U, O Shortarm Clothesline- U, D, $/\setminus$ or D, U, $/\setminus$ Sidewalk Slam- R, L, [] or L, R, [] Tie- Up- O Body Slam- R, R, / or L, L, /Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (24K Gold) - ([]+ O) TIE- UP Bulldog- R, O or L, O Inverted Atomic Drop- R, /\ or L, /\ Neckbreaker- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Running Clothesline- O Charging Avalanche (opponent in turnbuckle) - // Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground) - /\ Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O OPPONENT IS ON THE GROUND Stump Puller (at his head) - R, D, $/\setminus$ or L, D, $/\setminus$ Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ Headbutt To Groin (at his feet) - R, L, [] or L, R, [] Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - /Stomp (at his side) - [] Elbow Drop (at his side) - /\ ON TOP ROPE Axe Handle Smash (opponent is standing) - /\ Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O

Butt Drop (opponent is on the ground) - ([] + X) Elbow Drop (opponent is on the ground) - /Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O BEHING OPPONENT IN TIE- UP POSITION Bulldog- R, O or L, O Roll Up Pin-R, [] or L, [] Sleeper- R, /\ or L, /\ Belly- to- Back Suplex- /\ Full Nelson- [] Put opponent on your shoulders- O Atomic Whip-R, R, X or L, L, X (FINISHING) Curtain Call- R, U, O or D, U, O OPPONENT IN TURNBUCKLE Kick In Corner- [] Chest Chops- /Climb Turnbuckle and Pummel- U, /\ Superplex- 0 Whip-R, R, X or L, L, X (TRADEMARK) Shattered Dreams- R, L, /\ or L, R, /\ DIZZY PUNCH Hit To Groin- /\ DIZZY KICK Mafia Kick- [] WHIPPED OPPONENT Spine Buster- O Back Body Drop- /\ Back Body Drop- []

Real Name: Chaz Warrington
Other Identities: Chaz; Mosh; The Headbangers (with Thrasher); The
Spiders (with Thrasher); The Flying Nuns (with Thrasher)
Other Wrestling Organizations: WWF
Height:
Weight:
Birthdate:
Pro Debut: 1991

Moves

WHILE FACING YOUR OPPONENT Fall Forward Powerbomb- R, U, L, /\ or L, U, R, /\ Chin Crusher- U, D, /\ or D, U, /\ Seated Gutwrench- R, L, O or L, R, O Single Arm DDT- R, L, /\ or L, R, /\

Headlock Takedown- R, U, [] or L, U, [] Tie- Up- O Body Slam- R, R, $/\setminus$ or L, L, $/\setminus$ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Moshing It Up) - ([] + 0) TIE- UP Powerbomb- R, O or L, O Inverted Atomic Drop- R, /\ or L, /\ DDT- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Running Clothesline- O Charging Avalanche (opponent in turnbuckle) - /\ Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O (TRADEMARK) Running Butt Bump (opponent in turnbuckle) - [] Fist Drop (opponent is on the ground) - /Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O OPPONENT IS ON THE GROUND Toehold Half Crab (at his head) - U, D, U, /\ or D, U, D, /\ Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ Surfboard (at his feet) - U, D, [] or D, U, [] Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - /Spinning Arm Hold (at his side) - R, L, O or L, R, O Stomp (at his side) - [] Elbow Drop (at his side) - /\ ON TOP ROPE Axe Handle Smash (opponent is standing) - /\ Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Elbow Drop (opponent is on the ground) - /Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O (FINISHING) Mosh Pit (opponent is on the ground) - (/\+ []) BEHIND OPPONENT IN TIE- UP POSITION Reverse Brainbuster- L, U, O or R, U, O Reverse Vertical Suplex- R, O or L, O

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Neckbreaker- R, /\ or L, /\
Roll Up Pin- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Turnpost Slam- U, U, /\setminus or D, D, /\setminus
Kick In Corner- []
Chest Chops- / 
Climb Turnbuckle and Pummel- U, /
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
European Uppercut- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
Flapjack- O
Back Body Drop- /\
Back Body Drop- []
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Real Name: Glen Ruth

Other Identities: Thrasher; The Headbangers (with Mosh); The Spiders (with Mosh); The Flying Nuns (with Mosh) Other Wrestling Organizations: WWF Height: Weight: Birthdate: Pro Debut: _Moves_ WHILE FACING YOUR OPPONENT Chin Crusher- R, D, /\ or L, D, /\ Hurricanrana- R, U, /\ or L, U, /\ Samoan Drop- U, D, O or D, U, O Flying Head Scissors- R, U, O or L, U, O Small Package- U, D, [] or D, U, [] Tie- Up- O Body Slam- R, R, /\ or L, L, /\ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Thrashing It Up) - ([] + 0)

_ /____

TIE- UP Floatover Suplex- R, O or L, O Side Slam- R, /\ or L, /\ Neckbreaker- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Flying Head Scissors- O Fist Drop (opponent is on the ground) - /Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O (TRADEMARK) Running Butt Bump (opponent in turnbuckle) - [] OPPONENT IS ON THE GROUND Toehold Half Crab (at his head)- U, D, U, /\ or D, U, D, /\ Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ Half Crab (at his feet) - R, L, [] or L, R, [] Stomp (at his feet) - [] Senton Splash (at his side) - R, L, O or L, R, O Stomp (at his side) - [] Elbow Drop (at his side) - /\ ON TOP ROPE Axe Handle Smash (opponent is standing)- /Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Senton Bomb (opponent is on the ground) - ([] + X) Elbow Drop (opponent is on the ground) - /Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O (FINISHER) Mosh Pit (opponent is on the ground) - (/\+ []) BEHIND OPPONENT IN TIE- UP POSITON Bulldog- R, O or L, O Octopus Hold- R, /\ or L, /\ Rolling Prawn Hold- R, [] or L, [] Belly- to- Back Suplex- /\ Full Nelson- [] Put opponent on your shoulders- O Atomic Whip- R, R, X or L, L, X OPPONENT IN TURNBUCKLE Flying Head Scissors- U, U, /\ or D, D, /\ Kick In Corner- [] Chest Chops- /\ Climb Turnbuckle and Pummel- U, /\

Superplex- 0 Whip- R, R, X or L, L, X DIZZY PUNCH European Uppercut- /\ DIZZY KICK Drop Kick- [] WHIPPED OPPONENT Powerslam- O Back Body Drop- /\ Back Body Drop- [] ____//_/____/___/ | / / _/ __ _ _ // / ,< ___ ___/| / /| | _ /___ /_/ |_| /__ //// ___/___ / / / ____ _ \ __ /_/ / __ /| |__ /|_/ / __ /_/ / __ / / __ /< Real Name: Ken Wayne Shamrock Other Identities: Ken Shamrock; Vince Torelli Other Wrestling Organizations: WWF; Independent; UFC Height: 6'1" Weight: 235 Birthdate: 2/14/65 Pro Debut: 1989 Moves WHILE FACING YOUR OPPONENT Snapmare- R, U, /\ or L, U, /\ Hurricanrana- R, D, O or L, D, O Arm Drag- R, U, [] or L, U, [] Reverse Painkiller- R, D, [] or L, D, [] Tie- Up- O Body Slam- R, R, X or L, L, X Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Get Out Of My Way) - ([]+ 0) (TRADEMARK) High Angle Suplex- R, U, O or L, U, O TIE- UP Three Kick Combo- R, /\ or L, /\ Leg Stretch- R, [] or L, [] Overhead Belly- to- Belly Suplex- R, O or L, O Whip-R, R, X or L, L, X Arm Wrench- /\

Hammerlock- []

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Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- O
Flying Back Elbow- []
Charging Avalanche (opponent in turnbuckle) - //
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground)- / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Shortarm Scissor (at his head) - U, D, /\ or D, U, /\
Stomp (at his head) - []
Pick Up By Head (at his head) - O
Rear Chinlock (at his head) - /\
Elbow Drop To Leg (at his feet) - U, D, [] or D, U, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - / 
(FINISHING) Shamrock Ankle Lock- R, D, L, [] or L, D, R, []
Longbow Backbreaker (at his side) - R, L, D, O or L, R, D, O
Mount Punches (at his side) - R, D, /\ or L, D, /\
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Splash (opponent is on the ground) - ([] + X)
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
German Suplex- R, O or L, O
Beast Choker- R, /\setminus or L, /\setminus
Victory Roll- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Inside Forearm- /\
```

DIZZY KICK Shuffle Side Kick- []

WHIPPED OPPONENT High Leg Clothesline- [] Powerslam- O Back Body Drop- /\

Real Name: Jeff Jarrett Other Identities: Jeff Jarrett; Double J; "Simply Irresistble" Jeff Jarrett Other Wrestling Organizations: WWF; WCW; WCCW; USWA Height: 6'1" Weight: 230 Birthdate: 7/14/67 Pro Debut: April 1986

Moves

WHILE FACING YOUR OPPONENT Shoulder Breaker- R, L, /\ or L, R, /\ Single Arm DDT- U, D, /\ or D, U, /\ Spine Buster- U, D, O or D, U, O Spinning Neck Breaker- R, U, /\ or L, U, /\ Japanese Arm Drag- U, D, [] or D, U, [] Small Package- R, L, [] or L, R, [] Body Slam- R, R, /\ or L, L, /\ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Tie- Up- O Punch- /\ Kick- [] Pose (Don't Make Me Mad) - ([]+ O) TIE- UP Piledriver- U, D, U, O or D, U, D, O Front Suplex- R, O or L, O Shoulder Breaker- R, /\ or L, /\ Inverted Atomic Drop- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X

```
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- []
Running Clothesline- O
Charging Avalanche (opponent in turnbuckle) - /\
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - //
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON GROUND
Stump Puller (at his head) - U, D, U, / or D, U, D, /
Pick Up By Head- O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - //
(FINISHER) Figure Four Leglock- L, R, D, [] or R, L, D, []
Spinning Arm Hold (at his side) - R, L, O or L, R, O(at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Fist Drop (opponent is on the ground) - ([] + X)
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Bridging German Suplex- R, O or L, O
Roll Up Pin-R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
(TRADEMARK) Front Russian Legsweep- R, / or L, /
OPPONENT IN TURNBUCKLE
Powerslam- U, U, /\setminus or D, D, /\setminus
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, / 
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Side Windup- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
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Spinning Heel Kick- [] Back Body Drop- /\ Back Body Drop- O

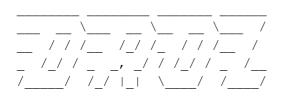
/ | / / __ | / / __ / / ___ |/ / __ /___/ /_/

Real Name: Other Identities: "Lethal Weapon" Steve Blackman Other Wrestling Organizations: WWF Height: 6'2" Weight: 245 Birthdate: Pro Debut:

Moves

WHILE FACING YOUR OPPONENT Reverse Tiger Suplex- R, U, [] or L, U, [] Snapmare- R, L, /\ or L, R, /\ Hurricanrana- R, U, O or L, U, O Spine Buster- U, D, /\ or D, U, /\ Small Package- U, D, [] or D, U, [] Drop Toe Hold- R, D, [] or L, D, [] Body Slam- R, R, /\ or L, L, /\ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Tie- Up- O Punch- /\ Kick- [] Pose (As You Wish) - ([]+ O) (FINISHER) Pump Kick- R, D, O or L, D, O TIE- UP Overhead Belly- to- Belly Suplex- R, U, [] or L, U, [] Three Knee Combo- R, /\ or L, /\ Backbreaker- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O

```
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- []
Tackle with Punches- O
Charging Avalanche (opponent in turnbuckle) - /\
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Scissored Sleeper (at his head) - U, D, / or D, U, /
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Leg Lock (at his feet) - U, D, [] or D, U, []
Spinning Toe Hold (at his feet) - R, D, [] or L, D, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - /\
Longbow Backbreaker (at his side) - R, L, D, O or L, R, D, O
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Missile Dropkick (opponent is standing) - (/+ 0)
Axe Handle Smash (opponent is standing) - //
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Beast Choker- R, /\ or L, /\
Rolling Prawn Hold- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip-R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, / 
Superplex- 0
Whip-R, R, X or L, L, X
(TRADEMARK) Four Kick Combo- U, U, O or D, D, O
DIZZY PUNCH
Crane Wing Punch- /\
DIZZY KICK
Shuffle Side Kick- []
WHIPPED OPPONENT
Powerslam- O
Back Body Drop- /\
Back Body Drop- []
```



Real Name: Darren Drosdov Other Identities: Droz Other Wrestling Organizations: WWF Height: 6'4" Weight: 270 Birthdate: Pro Debut:

Moves

WHILE FACING YOUR OPPONENT Seated Crucifix Bomb- R, L, R, /\ or L, R, L, /\ Fallaway Slam- U, D, O or D, U, O Gorilla Press Slam- R, L, R, O or L, R, L, O Neckbreaker- R, U, /\ or L, U, /\ Body Slam- R, R, $/\setminus$ or L, L, $/\setminus$ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Tie- Up- O Punch- /\ Kick- [] Pose (Working It Out) - ([]+ O) (TRADEMARK) Double Underhook Suplex- L, D, O or R, D, O TIE- UP Powerbomb- R, D, [] or L, D, [] Front Suplex- R, O or L, O Shoulder Breaker- R, /\ or L, /\ Arm Bar- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X (FINISHER) New Jersey Naptime- R, L, /\ or L, R, /\ OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Flying Back Elbow- O Charging Avalanche (opponent in turnbuckle) - /\ Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground)- /Fist Drop (opponent is on the ground) - []

```
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Scissored Arm Bar (at his head)- U, D, /\ or D, U, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Wishbone Legsplitter (at his feet) - R, L, [] or L, R, []
Surfboard (at his feet) - U, D, [] or D, U, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet)- / 
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Axe Handle Smash (opponent is standing)- / 
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Neckbreaker- R, /\ or L, /\
Roll Up Pin- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Charging Shoulder- U, U, [] or D, D, []
Overhead Press- U, U, /\ or D, D, /\
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Three Point Charge- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
Powerslam- O
Back Body Drop- /\
Back Body Drop- []
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Real Name: Sean Morley
Other Identities: Val Venis; Steel
Other Wrestling Organizations: WWF; EMLL
Height: 6'4"
Weight: 240
Birthdate:
Pro Debut:
Moves
WHILE FACING YOUR OPPONENT
Fall Forward Powerbomb- R, L, R, /\ or L, R, L, /\
Sidewalk Slam- U, D, [] or D, U, []
Spine Buster- R, U, /\ or L, U, /\
Fireman's Carry- R, D, [] or L, D, []
Headlock Takedown- R, L, [] or L, R, []
Tie- Up- O
Body Slam- R, R, /\setminus or L, L, /\setminus
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Punch- /\
Kick- []
Pose (Hello Ladies) - ([] + O)
TIE- UP
Hanging Brainbuster- R, D, L, O or L, D, R, O
Powerbomb- R, D, [] or L, D, []
Samoan Drop- R, O or L, O
Backbreaker- R, [] or L, []
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
(TRADEMARK) Porn Plex- R, /\
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- []
Running Clothesline- O
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
Charging Avalanche (opponent in turnbuckle)- /
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
OPPONENT IS ON THE GROUND
Kick to Spine (at his head) - U, D, /\ or D, U, /\
Stomp (at his head) - []
Pick Up By Head (at his head) - O
Rear Chinlock (at his head) - / 
Fist to Groin (at his feet) - U, D, [] or D, U, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - /
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Swivel Mount Punches (at his side) - R, L, R, O or L, R, L, O
Porn Pretzel (at his side) - U, D, O or D, U, O
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Axe Handle Smash (opponent is standing)- / 
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
(FINISHING) Money Shot (opponent is on the ground)- (/\+ [])
BEHIND OPPONENT IN TIE- UP POSITION
Reverse Vertical Suplex- R, O or L, O
Rolling Prawn Hold- R, [] or L, []
Russian Leg Sweep- R, /\ or L, /\
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip-R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick in Corner- []
Chest Chops- / 
Climb Turnbuckle and Pummel- U, /\setminus
Superplex- 0
Whip- R, R, X or L, L, X
DIZZY PUNCH
Tornado Punch- /\
DIZZY KICK
Drop kick- []
WHIPPED OPPONENT
Spine Buster- 0
Back Body Drop- /\
Back Body Drop- []
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                                             _/__ / / /
                             ____/____
                                     Ι____
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```
Real Name: Charles Wright
Other Identities: The Godfather; Papa Shango; Kama Mustafa; Soultaker; Sir
Charles
Other Wrestling Organizations: WWF; USWA; Indies
Height: 6'6"
Weight: 320
Birthdate: 5/16/61
Pro Debut: 9/16/89
Moves
WHILE FACING YOUR OPPONENT
Fall Forward Powerbomb- R, L, R, O or L, R, L, O
Fallaway Slam- R, D, O or L, D, O
Shoulder Breaker- R, U, [] or L, U, []
Spine Buster- U, D, O or D, U, O
Shortarm Clothesline- U, D, /\ ot D, U, /\
Tie- Up- O
Body Slam- R, R, /\ or L, L, /\
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Punch- /\
Kick- []
Pose (Bring It To Me) - ([]+ O)
(FINISHING) Pimp Drop- R, L, D, /\setminus or L, R, D, /\setminus
TIE- UP
Sitdown Powerbomb- R, U, /\ or L, U, /\
Samoan Drop- R, O
Three Knee Combo- R, /\ or L, /\
Chestbreaker- R, [] or L, []
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- []
Running Clothesline- O
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
Splash (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - //
Charging Avalanche (opponent in turnbuckle) - O
OPPONENT IS ON THE GROUND
Camel Clutch (at his head) - R, D, /\setminus or L, D, /\setminus
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head)- /\
Stepover Toe Hold (at his feet) - R, D, [] or L, D, []
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Stomp (at his feet) - []
Knee to Inside Leg (at his feet)- / 
Stomp (at his side) - []
Elbow Drop (at his side) - / 
Pin (at his side) - O
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground)- / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Reverse Powerbomb- R, U, /\ or L, U, /\
German Suplex- R, O or L, O
Atomic Drop- R, /\ or L, /\
Roll Up Pin-R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Choke with Boot- U, []
Kick in Corner- []
Chest Chops- / 
Climb the Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
(TRADEMARK) The Ho Train- R, D, [] or L, D, []
DIZZY KICK
Back Heal Kick- []
DIZZY PUNCH
Grab Head & Punch- /\
WHIPPED OPPONENT
Boot To Face- []
Back Body Drop- /\
Back Body Drop- O
____)_____/___
_____/ ___ / ____ / ____ / ____/
/ / /__
```

```
Other Identities: Big Boss Man; Big Bubba; Ray Traylor; Guardian Angel
Other Wrestling Organizations: WWF; WCW
Height: 6'6"
Weight: 315
Birthdate:
Pro Debut: 1985
Moves
WHILE FACING YOUR OPPONENT
One Handed Chokeslam- R, L, U, /\ or L, R, U, /\
Fall Forward Slam- U, D, O or D, U, O
Bearhug-R, L, / or L, R, /
Choke- U, D, [] or D, U, []
Neckbreaker- U, D, /\ or D, U, /\
Press Slam- R, L, [] or L, R, []
Tie- Up- O
Body Slam- R, R, /\setminus or L, L, /\setminus
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Punch- /\
Kick- []
Pose (Get Through Me First) - ([]+ 0)
TIE- UP
Brainbuster- R, O or L, O
Side Slam- R, /\ or L, /\
Neckbreaker- R, [] or L, []
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
(FINISHER) Sidewalk Slam- R, U, [] or L, U, []
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- O
Flying Clothesline- []
Splash (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - /\
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - /\
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Squeeze Head (at his head)- U, D, /\ or D, U, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Wishbone Legsplitter (at his feet) - R, D, [] or L, D, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - / 
Stomp (at his side) - []
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Elbow Drop (at his side)- /
ON TOP ROPE
Shoulder Tackle (opponent is standing) - (X+ O)
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Sleeping Neckbreaker- R, O or L, O
Sleeper- R, /\ or L, /\
Crossface Chickenwing- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick In Corner- []
Chest Chops- / 
Climb Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
European Uppercut- /\
DIZZY KICK
Mafia Kick- []
WHIPPED OPPONENT
Powerslam- O
Back Body Drop- /\
Back Body Drop- []
(TRADEMARK) Bossman Slam- []
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Real Name: David Heath Other Identities: Gangrel; Vampire Warrior; The Phantom Other Wrestling Organizations: WWF; Indies Height: 6'0" Weight: 240 Birthdate: Pro Debut: 1988

Moves

WHILE FACING YOUR OPPONENT

Snapmare- U, D, /\ or D, U, /\ Side Belly- to- Belly Suplex- R, L, O or L, R, O Crucifix- R, U, [] or L, U, [] Overhead Belly- to- Belly Suplex- R, D, [] or L, D, [] Tie- Up- O Body Slam- R, R, /\ or L, L, /\ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Feed The Need) - ([] + O) (FINISHING) Implant DDT- U, D, [] or D, U, [] TIE- UP Powerbomb- R, R, D, /\ or L, L, D, /\ T- Bone Suplex- R, U, [] or L, U, [] Fisherman's Suplex- R, /\ or L, /\ Chestbreaker- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X (TRADEMARK) Floating Vertical Suplex- R, O or L, O OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Running Clothesline- O Charging Avalanche (opponent in turnbuckle) - /\ Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground)- /Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O OPPONENT IS ON THE GROUND Toehold Half Crab (at his head)- U, D, U, /\ or D, U, D, /\ Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ Elevated Crab (at his feet) - R, L, L, [] or L, R, R, [] Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - /Stomp (at his side) - [] Elbow Drop (at his side) - /\ Pin (at his side) - O ON TOP ROPE Drop Kick (opponent is standing) - (/ + 0)Axe Handle Smash (opponent is standing) - /\ Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Kamikazi Headbutt (opponent is on the ground) - (/ + 0)Elbow Drop (opponent is on the ground) - /

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Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Reverse Vertical Suplex- U, D, [] or D, U, []
Sleeping Neckbreaker- R, O or L, O
Neckbreaker- R, /\ or L, /\
Rolling Prawn Hold- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Tree of Woe- U, U, /\ or D, D, /\
Kick in Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Crane Wing Punch- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
Back Body Drop- /\
Back Body Drop- []
Back Body Drop- O
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```
Real Name: Adam Copeland
Other Identities: Edge; Sexton Hardcastle
Other Wrestling Organizations: WWF; Indies
Height: 6'4"
Weight: 240
Birthdate: 10/30/73
Pro Debut: 1994
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Moves

WHILE FACING YOUR OPPONENT Seated Crucifix Bomb- U, D, U, /\ or D, U, D, /\ Crucifix Powerbomb- R, U, [] or L, U, [] Single Arm DDT- R, U, /\ or L, U, /\ Crucifix- R, D, [] or L, D, [] Drop Toe Hold- U, D, [] or D, U, [] Tie- Up- O Body Slam- R, R, /\ or L, L, /\

Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Watching and Waiting) - ([]+ 0) (FINISHER) Downward Spiral- U, D, [] or D, U, [] TIE- UP Front Suplex- R, O or L, O DDT-R, /\ or L, /\ Neckbreaker- R, [] or L, [] Whip- R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- O Flying Head Scissors- [] Charging Avalanche (opponent in turnbuckle) - /\ Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground) - /\ Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O OPPONENT IS ON THE GROUND Leg Lock Chokehold (at his head) - R, D, /\ or L, D, /\ Pickup By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ Elevated Crab (at his feet) - R, L, D, [] or L, R, D, [] Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - $/\setminus$ Standing Splash (at his side) - R, L, O or L, R, O Stomp (at his side) - [] Elbow Drop (at his side) - /\ ON TOP ROPE Axe Handle Smash (opponent is standing) - /\ Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Elbow Drop (opponent is on the ground) - /Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O BEHIND OPPONENT IN TIE- UP POSITION Atomic Drop- R, /\ or L, /\ Rolling Prawn Hold- R, [] or L, [] Sleeping Neckbreaker- R, O or L, O Belly- to- Back Suplex- /\ Full Nelson- []

Put opponent on your shoulders- O

Atomic Whip-R, R, X or L, L, X (TRADEMARK) Dragon Suplex- R, D, /\ or L, D, /\ OPPONENT IN TURNBUCKLE Kick in Corner- [] Chest Chops- /Climb Turnbuckle and Pummel- U, /\ Superplex- 0 Whip-R, R, X or L, L, X DIZZY PUNCH Grab Head & Punch- /\ DIZZY KICK Drop Kick- [] WHIPPED OPPONENT High Leg Clothesline- [] Back Body Drop- /\ Back Body Drop- O

Real Name: Jason Reso
Other Identities: Christian; "Suicide Blonde" Christian Cage
Other Wrestling Organizations: WWF; Indies
Height: 5'10
Weight: 215
Birthdate:
Pro Debut:

Moves

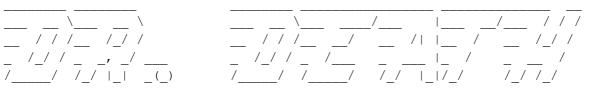
Whip- R, R, X or L, L, X

WHILE FACING YOUR OPPONENT Chin Breaker- R, L, /\ or L, R, /\ Enziguri- U, D, [] or D, U, [] DDT- U, D, $/\setminus$ or D, U, $/\setminus$ Japanese Arm Drag- R, D, [] or L, D, [] Tie- Up- O Body Slam- R, R, /\ or L, L, /\Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Watching and Waiting) - ([]+ 0) (TRADEMARK) Falling Reverse DDT- L, R, [] or R, L, [] (FINISHING) The Impaler- U, D, U, O or D, U, D, O TIE- UP Floatover Suplex- R, O or L, O DDT- R, /\ or L, /\ Backbreaker- R, [] or L, []

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Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Flying Head Scissors- []
Running Clothesline- /\
Running Clothesline- O
Charging Avalanche (opponent in turnbuckle) - //
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - /\
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Toehold Half Crab (at his head) - U, D, D, /\ or D, U, U, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Stomp (at is side) - []
Elbow Drop (at his side) - /\
Pin (at his side) - O
ON TOP ROPE
Drop Kick (opponent is standing) - (X+ O)
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
450 Splash (opponent is on the ground) - (/+ [])
Elbow Drop (opponent is on the ground)- / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
German Suplex- R, O or L, O
Victory Roll- R, [] or L, []
Octopus Hold- R, /\ or L, /\
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Swinging Bulldog- U, U, O or D, D, O
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, / \backslash
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Grab Head & Punch- /\
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DIZZY KICK Front Jump Kick- []

WHIPPED OPPONENT Spinning Heel Kick- [] Back Body Drop- /\ Back Body Drop- 0



Real Name: Steve Williams Other Identities: "Dr. Death" Steve Williams Other Wrestling Organizations: WWF Height: 6'1" Weight: 265 Birthdate: 5/14/?? Pro Debut:

Moves

WHILE FACING YOUR OPPONENT Running Powerslam- R, L, D, O or L, R, D, O Press Slam- R, U, [] or L, U, [] Shortarm Clothesline- R, L, /\ or L, R, /\ Fireman's Carry- U, D, [] or D, U, [] Japanese Arm Drag- R, D, [] or L, D, [] Tie- Up- O Punch- /\ Kick- [] Pose (Getting Warmed Up) - ([] + O) (TRADEMARK) Dr. Bomb- U, D, U, O or D, U, D, O TIE- UP Hanging Vertical Suplex- R, L, /\ or L, R, /\ Piledriver- R, O or L, O Samaon Drop- R, /\ or L, /\ Side Backbreaker- R, [] or L, [] T-Bone Suplex-R, U, [] or L, U, [] Arm Wrench- /\ Hammerlock- [] Top Wristlock- O Whip-R, R, X or L, L, X To Behind Tie- Up- U, U, X or L, L, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- []

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Running Clothesline- O
Charging Avalanche (opponent in turnbuckle) - /\
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Reverse Chinlock (at his head) - R, D, /\ or L, D, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Half Crab (at his feet) - U, D, [] or D, U, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet)- / 
Standing Splash (at his side) - R, L, O or L, R, O
Knee Drop (at his side) - U, D, O or D, U, O
Stomp (at his side) - []
Elbow Drop (at his side) - /\
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
High Angle Back Drop- R, L, /\ or L, R, /\
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick In Corner- []
Chest Chops- / 
Climb Turnbuckle and Pummel- U, / 
Superplex- 0
Whip-R, R, X or L, L, X
(FINISHER) Oklahoma Stampede- U, D, [] or D, U, []
DIZZY PUNCH
Haymaker- /\
DIZZY KICK
Mafia Kick- []
WHIPPED OPPONENT
Sidewalk Slam- O
Back Body Drop- /\
Back Body Drop- []
_____ | ____ /
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Real Name: Al Sarven
Other Identities: Al Snow; Leif Cassidy; Shinobi; Avatar
Other Wrestling Organizations: WWF; ECW
Height: 6'0"
Weight: 234
Birthdate: 5/14/??

Moves

```
WHILE FACING YOUR OPPONENT
Reverse Tiger Suplex- R, L, [] or L, R, []
Leg Scissor Stomp- U, D, /\ or D, U, /\
Frontface DDT- U, D, O or D, U, O
Double Underhook Suplex- R, D, /\setminus or L, D, /\setminus
Arm Drag- U, D, [] or D, U, []
Tie- Up- O
Punch- /\
Kick- []
Pose (That's Why They Say) - ([] + O)
TIE- UP
Piledriver- U, D, U, O or D, U, D, O
Double Underhook Suplex- R, /\ or L, /\
Side Slam- R, [] or L, []
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
(TRADEMARK) Underhook Headbutts- R, O or L, O
(FINISHER) Snow Plow- R, U, /\ or L, U, /\
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
```

Running Clothesline- /\ Running Clothesline- [] Running Clothesline- O Charging Avalanche (opponent in turnbuckle)- /\ Charging Avalanche (opponent in turnbuckle)- [] Charging Avalanche (opponent in turnbuckle)- O Fist Drop (opponent is on the ground)- /\ Fist Drop (opponent is on the ground)- [] Fist Drop (opponent is on the ground)- O

OPPONENT IS ON THE GROUND Crossface Punch (at his head) - U, D, /\ or D, U, /\ Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ STF (at his feet) - U, D, [] or D, U, [] Stomp (at his feet) - []

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Knee to Inside Leg (at his feet)- / 
Stomp (at his side) - []
Elbow Drop (at his side)- /
ON TOP ROPE
Axe Handle Smash (opponent is standing)- / 
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Rolling German Suplex- R, U, [] or L, U, []
Reverse DDT- R, /\ or L, /\
Roll Up Pin- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, / \backslash
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Big Windup- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
High Leg Clothesline- []
Back Body Drop- /\
Back Body Drop- O
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Real Name: Rena Mero Other Identities: Sable Other Wrestling Organizations: WWF Height: Weight: Birthdate: 8/8/?? Pro Debut:

Moves

WHILE FACING YOUR OPPONENT

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Hairgrab Takeover- R, L, [] or L, R, []
Snapmare- R, D, /\ or L, D, /\
Hurricanrana- U, D, O or D, U, O
Flying Head Scissors- R, L, /\ or L, R, /\
Drop Toe Hold- U, D, [] or D, U, []
Tie- Up- O
Body Slam- R, R, /\ or L, L, /\
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Punch- /\
Kick- []
Pose (Hello) - ([] + O)
TIE- UP
Bulldog- R, O or L, O
Three Knee Combo- R, /\ or L, /\
Leg Stretch- R, [] or L, []
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
(FINISHER) Sablebomb- U, D, [] or D, U, []
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- O
Cross Body Block- []
Charging Avalanche (opponent in turnbuckle) - /\
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground)- / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Leglock Chokehold (at his head)-R, L, /\ or L, R, /\
Stomp (at his head) - []
Pick Up By Head (at his head) - O
Rear Chinlock (at his head) - /\
Leg Grapevine (at his feet) - R, L, [] or L, R, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - / 
Standing Splash (at his side) - R, L, O or L, R, O
Stomp (at his side) - []
Elbow Drop (at his side) - /\
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Splash (opponent is on the ground) - (X+ O)
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
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BEHIND OPPONENT IN TIE- UP POSITION
Bulldog- R, O or L, O
Russian Leg Sweep- R, /\ or L, /\
Victory Roll- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip-R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick in Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /\setminus
Superplex- 0
Whip- R, R, X or L, L, X
(TRADEMARK) Sablecanrana- U, D, [] or D, U, []
DIZZY PUNCH
Inside Forearm- /\
DIZZY KICK
Crescent Kick- []
WHIPPED OPPONENT
High Leg Clothesline- []
Back Body Drop- /\
Back Body Drop- O

    Image: 1/1/2
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Real Name: Mark Mero Other Identities: "Marvelous" Marc Mero; Johnny B. Badd Other Wrestling Organizations: WWF Height: 6'0" Weight: 235 Birthdate: 7/9/65 Pro Debut: 1991

Moves

WHILE FACING YOUR OPPONENT Chin Crusher- R, U, /\ or L, U, /\ Hairgrab Takeover- R, L, [] or L, R, [] Running Knee Hit- R, U, [] or L, U, [] Hurricanrana- R, U, O or L, U, O Samoan Drop- R, D, /\ or L, D, /\

Small Package- U, D, [] or D, U, [] Tie- Up- O Body Press- R, R, /\ or L, L, /\ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Boxer Shuffle) - ([] + 0) (FINISHING) TKO- R, L, L, O or L, R, R, O TTE- UP Piledriver- U, D, /\ or D, U, /\ Samoan Drop- R, O or L, O DDT- R, /\ or L, /\ Armbar-R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Running Clothesline- O Charging Avalanche (opponent in turnbuckle) - /\ Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground) - /Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O OPPONENT IS ON THE GROUND Camel Clutch (at his head) - U, D, U, / or D, U, D, /Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ Inverted STF (at his feet) - R, U, [] or L, U, [] Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - /Leg Drop (at his side) - U, U, O or D, D, O Stomp (at his side) - [] Elbow Drop (at his side) - /\ ON TOP ROPE Axe Handle Smash (opponent is standing) - // Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O (TRADEMARK) Mero Sault (opponent is on the ground) - ([] + X) BEHIND OPPONENT IN TIE- UP POSITION Bulldog- R, O or L, O

```
Russian Legsweep- R, /\ or L, /\
Low Blow- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Hurricanrana- U, U, O or D, D, O
Kick In Corner- []
Chest Chops- / 
Climb Turnbuckle and Pummel- U, /
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Boxer Jab Combo- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
Powerslam- O
Back Body Drop- /\
Back Body Drop- []
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Real Name: Michael Shawn Hickenbottom Other Identities: "HBK" Shawn Michaels; Shawn Michaels Other Wrestling Organizations: WWF; AWA; Mid- South; KC; TX; AL Height: 6'1" Weight: 227 Birthdate: 7/22/65 Pro Debut: 8/16/84

Moves

WHILE FACING YOUR OPPONENT Snapmare- R, D, /\ or L, D, /\ Flying Head Scissors- R, U, /\ or L, U, /\ Drop Toe Hold- U, D, [] or D, U, [] Crucifix- R, U, [] or L, U, [] Tie- Up- O Body Slam- R, R, /\ or L, L, /\ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O

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Punch- /\
Kick- []
Pose (Blowing You Off) - ([] + 0)
(TRADEMARK) Hurricanrana- U, D, O or D, U, O
(FINISHING) Sweet Chin Music- R, L, [] or L, R, []
TIE- UP
Northern Lights Suplex- R, O or L, O
Fisherman's Suplex- R, /\ or L, /\
Chestbreaker- R, [] or L, []
Whip- R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- O
Flying Head Scissors- []
Charging Avalanche (opponent in turnbuckle) - /\
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Leglock Chokehold (at his feet) - R, D, /\ or L, D, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Figure Four Leglock (at his feet) - R, D, [] or L, D, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - /\
Elbow Drop Onto Arm (at his side) - R, D, O or L, D, O
Spinning Arm Hold (at his side) - R, U, O or L, U, O
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Shooting Star Press (opponent is on the ground) - (X+ O)
Elbow Drop (opponent is on the ground) - /
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Bridging German Suplex- R, O or L, O
Sleeper- R, /\ or L, /\
Victory Roll- R, [] or L, []
Belly- to- Back Suplex- /\
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Full Nelson- []

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Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Flying Head Scissors- U, U, /\ or D, D, /\
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Grab Head & Punch- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
Drop Toe Hold- []
Back Body Drop- /\
Back Body Drop- O
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Real Name: Joanie Lee
Other Identities: Chyna; Joanie Lee
Other Wrestling Organizations: WWF; Independent
Height: 5'10"
Weight: 195
Birthdate:
Pro Debut:
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Moves

WHILE FACING YOUR OPPONENT Running Knee Hit- R, D, /\ or L, D, /\ Hairgrab Takeover- U, D, [] or D, U, [] Snapmare- R, U, /\ or L, U, /\ Hurricanrana- R, L, U, /\ or L, R, U, /\ Throat Toss- R, U, [] or L, U, [] Front Backbreaker- R, D, O or L, D, O Leg Drag- R, L, [] or L, R, [] Tie- Up- O Body Slam- R, R, /\ or L, L, /\ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Excuse Me) - ([]+ O) (FINISHING) Pedigree- R, D, [] or L, D, []

TIE- UP Piledriver- R, L, U, O or L, R, U, O Side Belly- to- Belly Suplex- R, O or L, O Inverted Atomic Drop- R, /\ or L, /\ Chestbreaker- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or L, L, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Tackle with Punches- O Charging Avalanche (opponent in turnbuckle) - /\ Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground) - /Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O OPPONENT IS ON THE GROUND Kick To Spine (at his head) - R, U, /\ or L, U, /\ Leglock Chokehold (at his head) - U, D, /\ or D, U, /\ Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ Elbow To Groin (at his feet) - U, D, [] or D, U, [] Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - /\ Stomp (at his side) - [] Elbow Drop (at his side) - /ON TOP ROPE Axe Handle Smash (opponent is standing) - // Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Knee Drop (opponent is on the ground) - ([] + X) Elbow Drop (opponent is on the ground)- /\ Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O BEHIND OPPONENT IN TIE- UP POSITION Sleeper- R, $/\setminus$ or L, $/\setminus$ Reverse DDT- R, O or L, O Belly- to- Back Suplex- /\ Full Nelson- [] Put opponent on your shoulders- O Atomic Whip- R, R, X or L, L, X (TRADEMARK) Chyna Downstairs- R, [] or L, [] OPPONENT IN TURNBUCKLE Overhead Press- U, U, /\ or D, D, /\ Kick In Corner- []

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Chest Chops- / 
Climb Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Hit To Groin- /\
DIZZY KICK
Mafia Kick- []
WHIPPED OPPONENT
Back Body Drop- /\
Back Body Drop- []
Back Body Drop- O
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   /_/ / _ /
Real Name: William Moody
Other Identities: Paul Bearer; Perry Pringle
Other Wrestling Organizations: WWF; WCCW; USWA
Height:
Weight:
Birthdate: 4/10/??
Pro Debut:
_Moves_
WHILE FACING YOUR OPPONENT
Hairgrab Takeover- R, L, [] or L, R, []
Fallaway Slam- R, D, /\ or L, D, /\
DDT-R, D, O or L, D, O
Side Belly- to- Belly Suplex- U, D, O or D, U, O
Tie- Up- O
Body Slam- R, R, /\ or L, L, /\
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Punch- /\
Kick- []
Pose (Well Well) - ([]+ O)
(TRADEMARK) Bearhug- R, L, /\ or L, R, /\
TIE- UP
Piledriver- R, L, U, O or L, R, U, O
Side Belly- to- Belly Suplex- R, O or L, O
DDT-R, D, O or L, D, O
Chestbreaker- R, [] or L, []
Whip-R, R, X or L, L, X
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Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Ruinning Clothesline- O
Cross Body Block- []
Charging Avalanche (opponent in turnbuckle) - //
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Squeeze Head (at his head) - U, D, /\ or D, U, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Spinning Toe- Hold (at his feet)- U, D, U, [] or D, U, D, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - / 
Standing Splash (at his side) - U, D, O or D, U, O
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground)- / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
(FINISHING) Buffet Buster (opponent is on the ground) - (X+ O)
BEHIND OPPONENT IN TIE- UP POSITION
Low Blow- R, [] or L, []
Sleeper- R, /\setminus or L, /\setminus
Reverse DDT- R, O or L, O
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Swinging Bulldog- U, D, [] or D, U, []
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /\setminus
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
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Thrust To Throat- /\
DIZZY KICK
Mafia Kick- []
WHIPPED OPPONENT
Back Body Drop- /\
Back Body Drop- []
Back Body Drop- O
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   / _ /| |_ ,< _ /| |
      _____I__/I_I ____I
Real Name: Takao Yoshido
Other Identities: Taka Michinoku
Other Wrestling Organizations: WWF
Height: 5'8"
Weight: 187
Birthdate: 10/26/??
Pro Debut: 1991
Moves
WHILE FACING YOUR OPPONENT
Enziguri- R, U, /\setminus or L, U, /\setminus
Snapmare- R, L, /\ or L, R, /\
Flying Head Scissors- U, D, O or D, U, O
Japanese Arm Drag- R, D, [] or L, D, []
Crucifix- R, U, [] or L, U, []
Tie- Up- O
Body Slam- R, R, /\ or L, L, /\
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Punch- /\
Kick- []
Pose (Here I Am) - ([] + O)
(FINISHER) Michinoku Driver- R, L, D, /\ or L, R, D, /\
TIE- UP
Overhead Belly- to- Belly Suplex- R, O or L, O
Bulldog- R, /\ or L, /\
Backbreaker- R, [] or L, []
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
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Flying Head Scissors- []
Running Clothesline- /\
Running Clothesline- O
Charging Avalanche (opponent in turnbuckle) - /\
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - //
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Kick to Spine (at his head)- R, L, /\ or L, R, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Surfboard (at his feet) - R, L, [] or L, R, []
Stomp (at his feet) - []
Leg to Inside Leg (at his feet) - /\
Longbow Backbreaker (at his side) - U, D, U, O or D, U, D, O
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
450 Splash (opponent is on the ground) - (X+ O)
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Bulldog- R, O or L, O
Sleeper- R, /\ or L, /\
Rolling Prawn Hold- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip-R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Swinging Bulldog- U, D, [] or D, U, []
Kick in Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /\setminus
Superplex- 0
Whip-R, R, X or L, L, X
(TRADEMARK) Swinging Bulldog- U, D, [] or D, U, []
DIZZY PUNCH
Crane Wing Punch- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
Arm Drag- []
Back Body Drop- /\
Back Body Drop- O
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Real Name: Robert Malley Other Identities: Kurrgan; The Interrogator Other Wrestling Organizations: WWF Height: 7'0" Weight: Birthdate: Pro Debut:

Moves

WHILE FACING YOUR OPPONENT Fall Forward Slam- U, D, O or D, U, O Throat Toss- R, L, [] or L, R, [] Shortarm Clothesline- R, L, /\ or L, R, /\ Knee to Face- R, D, [] or L, D, [] Tie- Up- O Body Slam- R, R, $/\setminus$ or L, L, $/\setminus$ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Go Homeboy) - ([] + O)(TRADEMARK) 1- Handed Chokeslam- R, L, U, /\ or L, R, U, /\ TIE- UP Powerbomb-R, U, [] or L, U, [] Side Belly- to- Belly Suplex- R, O or L, O Inverted Atomic Drop- R, /\ or L, /\ Chestbreaker- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X (FINISHER) - Kurrgan Shuffle- U, D, /\ or D, U, /\ OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Running Clothesline- O Charging Avalanche (opponent in turnbuckle) - // Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - 0 Fist Drop (opponent is on the ground) - /Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O

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OPPONENT IS ON THE GROUND
Squeeze Head (at his head) - R, L, /\ or L, R, /\
Pick Up By Head- O
Stomp (at his head) - []
Rear Chinlock- /\
Elevated Crab (at his feet) - R, L, D, [] or L, R, D, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - /\
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Full Nelson Slam- R, O or L, O
Russian Leg Sweep- R, /\ or L, /\
Atomic Drop- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Belly- to- Belly Suplex- U, D, /\ or D, U, /\
Kick in Corner- []
Chest Chops- /
Climb Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Big Windup- /\
DIZZY KICK
Boot to Face- []
WHIPPED OPPONENT
Back Body Drop- /\
Back Body Drop- []
Powerslam- O
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Real Name: Jerry Lawler Other Identities: Jerry Lawler; Jerry "The King" Lawler Other Wrestling Organizations: WWF; AWA; WCCW; USWA

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Height: 6'0"
Weight: 234
Birthdate: 11/12/49
Pro Debut: 1970
Moves
WHILE FACING YOUR OPPONENT
Hairgrab Takeover- U, D, [] or D, U, []
Chin Crusher- R, D, /\ or L, D, /\
Snapmare- R, U, /\ or L, U, /\
Spinning Neckbreaker- R, L, O or L, R, O
Body Slam- R, R, / or L, L, /
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Tie- Up- O
Punch- /\
Kick- []
Pose (You Are Dismissed) - ([]+ O)
TIE- UP
Overhead Belly- to- Belly Suplex- R, O or L, O
Inverted Atomic Drop- R, /\ or L, /\
Neckbreaker- R, [] or L, []
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
(TRADEMARK) Big Head Punch- R, L, [] or L, R, []
(FINISHER) Piledriver- R, U, /\setminus or L, U, /\setminus
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- []
Running Clothesline- O
Charging Avalanche (opponent in turnbuckle) - /\
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - /\
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Camel Clutch (at his head) - R, L, D, /\ or L, R, D, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Surfboard (at his feet) - R, L, [] or L, R, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - /\
Mount Punches (at his side) - R, L, O or L, R, O
Stomp (at his side) - []
Elbow Drop (at his side) - /\
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ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Fist Drop (opponent is on the ground) - ([] + X)
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Bulldog- R, O or L, O
Sleeper- R, /\ or L, /\
Abdomional Stretch-R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip-R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Belly- to- Belly Suplex- U, U, O or D, D, O
Turnpost Slam- U, U, [] or D, D, []
Kick In Corner- []
Chest Chops- / 
Climb Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Big Windup- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
Powerslam- O
Back Body Drop- /\
Back Body Drop- []
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Real Name: Other Identities: Other Wrestling Organizations: WWF Height: Weight: Birthdate: Pro Debut:

Moves

WHILE FACING YOUR OPPONENT Running Powerbomb- R, U, O or L, U, O Implant DDT- R, L, / \setminus or L, R, / \setminus

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Laying the Smack Down- U, D, /\ or D, U, /\
Gorilla Press Slam- R, D, O or L, D, O
Double Underhook Suplex- R, L, [] or L, R, []
Tie- Up- O
Body Slam- R, R, /\ or L, L, /\
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Punch- /\
Kick- []
Pose (That's What They Say) - ([]+ O)
TIE- UP
T- Bone Suplex- R, O or L, O
Front Backbreaker- R, /\ or L, /\
Powerbomb- R, [] or L, []
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
(FINISHER) - Hanging Powerslam- U, D, O or D, U, O
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Vertical Body Press- []
Running Clothesline- /\
Running Clothesline- O
Charging Avalanche (opponent in turnbuckle) - //
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - /\
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Stranglehold Gamma (at his head) - U, D, /\setminus or D, U, /\setminus
Pick Up By Head (at hs head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Elevated Crab (at his feet) - U, D, [] or D, U, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - / 
Death From Above (at his side) - U, D, O or D, U, O
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Shooting Star Press (opponent is on the ground) - (X+ O)
Elbow Drop (opponent is on the ground) - /
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
```

BEHIND OPPONENT IN TIE- UP POSITION

Reverse Powerbomb- R, O or L, O Reverse Vertical Suplex- R, /\ or L, /\ Sleeping Neckbreaker- R, [] or L, [] Belly- to- Back Suplex- /Full Nelson- [] Put opponent on your shoulders- O Atomic Whip- R, R, X or L, L, X (TRADEMARK) Reverse Brainbuster- U, D, O or D, U, O OPPONENT IN TURNBUCKLE Kick In Corner- [] Chest Chops- /\ Climb Turnbuckle and Pummel- U, /Superplex- 0 Whip-R, R, X or L, L, X DIZZY PUNCH Grab Head & Punch- /\ DIZZY KICK Side Kick- [] WHIPPED OPPONENT Tilt- A- Whirl Slam- [] Back Body Drop- /\ Back Body Drop- O

_/___ |___ | / /____ ____/____ ____/_/___/ _/ __ /| |__ |/ / __ / _, _/ / /_/ / ____/ _____/ ___ |_ /| / _ / / / |_| \ / / / _/___ / ___ I__ / / /__ ____/ ___ / / / ____ / / _ /____ /____/ /___//_/ |_|___/ ___/ /_/ /_/ /_/

Real Name: Robert Remus Other Identities: Sergeant Slaughter Other Wrestling Organizations: WWF Height: 6'3" Weight: 310 Birthdate: 8/27/48 Pro Debut: 1972

Moves

WHILE FACING YOUR OPPONENT Fall Forward Slam- R, D, O or L, D, O Bearhug- U, D, /\ or D, U, /\ Gorilla Press Slam- R, L, U, /\ or L, R, U, /\ Shoulderbreaker- R, U, [] or L, U, [] Spinning Neckbreaker- U, D, O or D, U, O Headlock Takedown- R, D, [] or L, D, [] Body Slam- R, R, /\ or L, L, /\ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Tie- Up- O Punch- /\ Kick- [] Pose (Come Get Some) - ([]+ O) TIE- UP Bulldog- R, O or L, O Shoulder Breaker- R, / or L, /Backbreaker- R, [] or L, [] Arm Wrench- /\ Hammerlock- [] Top Wristlock- O Whip-R, R, X or L, L, X To Behind Tie- Up- U, U, X or D, D, X (TRADEMARK) Piledriver- U, D, $/\setminus$ or D, U, $/\setminus$ OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING Running Clothesline- /\ Running Clothesline- [] Running Clothesline- O Charging Avalanche (opponent in turnbuckle) - /\ Charging Avalanche (opponent in turnbuckle) - [] Charging Avalanche (opponent in turnbuckle) - O Fist Drop (opponent is on the ground) - /\ Fist Drop (opponent is on the ground) - [] Fist Drop (opponent is on the ground) - O OPPONENT IS ON THE GROUND Camel Clutch (at his head) - U, U, D, /\ or D, D, U, /\ Pick Up By Head (at his head) - O Stomp (at his head) - [] Rear Chinlock (at his head) - /\ Boston Crab (at his feet) - R, L, [] or L, R, [] Stomp (at his feet) - [] Knee to Inside Leg (at his feet) - $/\setminus$ Stomp (at his side) - [] Elbow Drop (at his side) - /\ ON TOP ROPE Axe Handle Smash (opponent is standing) - /\ Axe Handle Smash (opponent is standing) - [] Axe Handle Smash (opponent is standing) - O Driving Elbow (opponent is on the ground) - (/+ 0)Elbow Drop (opponent is on the ground) - /Elbow Drop (opponent is on the ground) - [] Elbow Drop (opponent is on the ground) - O BEHIND OPPONENT IN TIE- UP POSITION Atomic Drop- R, /\ or L, /\ Roll Up Pin-R, [] or L, [] Belly- to- Back Suplex- /\ Full Nelson- [] Put opponent on your shoulders- O

Atomic Whip- R, R, X or L, L, X

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(FINISHER) Cobra Clutch- R, O or L, O
OPPONENT IN TURNBUCKLE
Choke with Boot- U, U, [] or D, D, []
Overhead Press- U, U, /\ or L, L, /\
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /\setminus
Superplex- 0
Whip- R, R, X or L, L, X
DIZZY PUNCH
Haymaker- /\
DIZZY KICK
Mafia Kick- []
WHIPPED OPPONENT
Powerslam- O
Back Body Drop- /\
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Back Body Drop- []

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Real Name: Jacqueline Moore Other Identities: Jacqueline Other Wrestling Organizations: WWF Height: Weight: Birthdate: Pro Debut:

Moves

Hammerlock- []

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WHILE FACING YOUR OPPONENT
Hairgrab Takeover- R, D, [] or L, D, []
DDT-R, L, O or L, R, O
Flying Head Scissors- R, U, /\setminus or L, U, /\setminus
Body Slam- R, R, /\ or L, L, /\
Hip Toss- R, R, [] or L, L, []
Vertical Suplex- R, R, O or L, L, O
Tie- Up- O
Punch- /\
Kick- []
Pose (Hello) - ([] + O)
TIE- UP
Bulldog- R, O or L, O
Three Knee Combo- R, /\ or L, /\
Leg Stretch- R, [] or L, []
Piledriver- U, D, D, O or D, U, U, O
Arm Wrench- /\
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Top Wristlock- O
Whip-R, R, X or L, L, X
To Behind Tie- Up- U, U, X or D, D, X
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- O
Tackle with Punches- []
Charging Avalanche (opponent in turnbuckle) - //
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent is turnbuckle) - O
Fist Drop (opponent is on the ground) - /\
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Leglock Chokehold (at his head) - U, D, /\ or D, U, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Headbutt to the Groin (at his feet) - U, D, [] or D, U, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - /\
(TRADEMARK) Figure Four Leglock- R, L, U, [] or L, R, U, []
Standing Splash (at his side) - U, D, O or D, U, O
Stomp (at his side) - []
Elbow Drop (at his side) - / 
ON TOP ROPE
Shoulder Tackle (opponent is standing) - ([] + X)
Axe Handle Smash (opponent is standing) - //
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
(FINISHER) Kamikaze Headbutt (opponent is on the ground) - (/ + 0)
BEHIND OPPONENT IN TIE- UP POSITION
Bulldog- R, O or L, O
Atomic Drop- R, /\ or L, /\
Low Blow- R, [] or L, []
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
OPPONENT IN TURNBUCKLE
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, /\
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
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European Uppercut- /\ DIZZY KICK Drop Kick- [] WHIPPED OPPONENT Spinning Heel Kick- [] Back Body Drop- /\ Back Body Drop- O ____/___ |/ /__ \/ / _/___ __ __ __ \ __ / / / __ / / / / _ / __ / / / / _ / / / / _ \land / \land / Real Name: Brian Christopher Lawler Other Identities: "Too Sexy" Brian Christopher Other Wrestling Organizations: WWF; USWA Height: 5'10" Weight: 213 Birthdate: Pro Debut: Moves WHILE FACING YOUR OPPONENT Crucifix Powerbomb- U, D, [] or D, U, [] Leg Scissor Stomp- U, D, /\ or D, U, /\ Hurricanrana- R, U, $/\setminus$ or L, U, $/\setminus$ Headlock Takedown- R, L, [] or L, R, [] Tie- Up- O Body Slam- R, R, /\ or L, L, /\ Hip Toss- R, R, [] or L, L, [] Vertical Suplex- R, R, O or L, L, O Punch- /\ Kick- [] Pose (Not My Dad) - ([] + O) TIE- UP Piledriver- R, D, R, O or L, D, L, O Powerbomb-R, L, [] or L, R, [] Bulldog- R, O or L, O DDT- R, $/\setminus$ or L, $/\setminus$ Neckbreaker- R, [] or L, [] Whip-R, R, X or L, L, X Arm Wrench- /\ Hammerlock- [] Top Wristlock- O To Behind Tie- Up- U, U, X or D, D, X OPPONENT IS RUNNING Drop Kick- /\ Drop Kick- [] Drop Kick- O YOU'RE RUNNING

```
Running Clothesline- /\
Running Clothesline- []
Running Clothesline- O
Charging Avalanche (opponent in turnbuckle) - //
Charging Avalanche (opponent in turnbuckle) - []
Charging Avalanche (opponent in turnbuckle) - O
Fist Drop (opponent is on the ground) - //
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
OPPONENT IS ON THE GROUND
Camel Clutch (at his head)- R, L, U, /\ or L, R, U, /\
La Magistral (at his head) - R, D, / or L, D, /
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
Headbutt To Groin (at his feet) - R, D, O or L, D, O
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - /\
Leg Drop (at his side) - R, D, O or L, D, O
Stomp (at his side) - []
Elbow Drop (at his side) - //
ON TOP ROPE
Axe Handle Smash (opponent is standing)- / 
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Senton Bomb (opponent is on the ground) - ([] + X)
Elbow Drop (opponent is on the ground) - / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
(FINISHING) Tennessee Jam (opponent is on the ground) - (X+ O)
BEHIND OPPONENT IN TIE- UP POSITION
Front Russian Legsweep- R, /\ or L, /\
Dragon Suplex- U, D, /\setminus or D, U, /\setminus
Victory Roll- R, [] or L, []
Bridging German Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
(TRADEMARK) Front Russian Legsweep- R, /\ or L, /\
OPPONENT IN TURNBUCKLE
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle- U, / 
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
European Uppercut- /\
DIZZY KICK
Drop Kick- []
WHIPPED OPPONENT
Back Body Drop- /\
Back Body Drop- []
Back Body Drop- O
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Real Name: Other Identities: Other Wrestling Organizations: Height: Weight: Birthdate: Pro Debut:

Moves

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WHILE FACING YOUR OPPONENT
Snapmare- R, U, /\ or L, U, /\
Kneebreaker- R, L, D, O or L, R, D, O
Shortarm Clothesline- R, D, /\ or L, D, /\
Headlock Takedown- R, U, [] or L, U, []
Tiger Driver- U, D, U, /\setminus or D, U, U, /\setminus
Fireman's Carry- U, D, [] or D, U, []
Small Package- R, L, [] or L, R, []
Punch- /\
Kick- []
Tie- Up- O
Pose- ([]+ O)
TIE- UP
Sitdown Powerbomb- R, D, O or L, D, O
Tiger Driver Slam- R, O or L, O
Side Slam- R, /\ or L, /\
Whip-R, R, X or L, L, X
Arm Wrench- /\
Hammerlock- []
Top Wristlock- O
To Behind Tie- Up- U, U, X or D, D, X
(FINISHER) Front Brainbuster- R, L, [] or L, R, []
OPPONENT IS RUNNING
Drop Kick- /\
Drop Kick- []
Drop Kick- O
YOU'RE RUNNING
Running Clothesline- /\
Running Clothesline- []
Running Clothesline- 0
Charging Avalanche (opponent in turnbuckle)- /
Charging Avalanche (opponent in turnbuckle) - []
Splash (opponent in turnbuckle) - 0
Fist Drop (opponent is on the ground) - / 
Fist Drop (opponent is on the ground) - []
Fist Drop (opponent is on the ground) - O
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OPPONENT IS ON THE GROUND
Stranglehold Gamma (at his head) - U, D, /\setminus or D, U, /\setminus
La Magistral (at his head) - R, D, /\ or L, D, /\
Pick Up By Head (at his head) - O
Stomp (at his head) - []
Rear Chinlock (at his head) - /\
D- Lo Leaf (at his feet) - U, D, [] or D, U, []
Stomp (at his feet) - []
Knee to Inside Leg (at his feet) - / 
Mount Punches (at his side) - U, D, O or D, U, O
Stomp (at his side) - []
Elbow Drop (at his side) - /\
ON TOP ROPE
Axe Handle Smash (opponent is standing) - /\
Axe Handle Smash (opponent is standing) - []
Axe Handle Smash (opponent is standing) - O
Elbow Drop (opponent is on the ground)- / 
Elbow Drop (opponent is on the ground) - []
Elbow Drop (opponent is on the ground) - O
BEHIND OPPONENT IN TIE- UP POSITION
Rolling German Suplex- R, U, /\setminus or L, U, /\setminus
Octopus Hold- R, U, [] or L, U, []
Beast Choker- R, /\ or L, /\
Belly- to- Back Suplex- /\
Full Nelson- []
Put opponent on your shoulders- O
Atomic Whip- R, R, X or L, L, X
(TRADEMARK) Reverse Brainbuster- R, U, O or L, U, O
OPPONENT IN TURNBUCKLE
Kick In Corner- []
Chest Chops- /\
Climb Turnbuckle and Pummel- U, / \backslash
Superplex- 0
Whip-R, R, X or L, L, X
DIZZY PUNCH
Crane Wing Punch- /\
DIZZY KICK
Shuffle Side Kick- []
WHIPPED OPPONENT
Flapjack- []
Back Body Drop- /\
Back Body Drop- O
_____
XXXXI. Cheats
_____
Here are the e- mails that I mentioned earlier in the strategy guide.
From: scots@xwrestling.com (Graeme J McGaw)
Just to let you know, I'm 99% sure that run- ins are totally random.
and my friends have been playing each other, and when they're in red,
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sometimes their run- in partner will run in... sometimes they won't. Once I selected 2 players when it was just me, and with controller 1 Me

beat the crap out of player 2... then in came his run- in partner, and I NEVER pressed ANYTHING on controller 2... so it's probably just random.

From: Monk1984 (Anthony Bevilacqua)

I was playing Attitude before and I was Al Snow & facing Bossman with 1:00 time limit. When the match started, I went to the top rope and did a move called the Sky Twister Press, but I missed and lost all my life, when all of a sudden Head came in and started beating up Bossman. So, there is no code to make them run in. It just happens naturally & it is true that your life has to be in the red, and your opponents' in the green. I'm not lying about this, so try it for yourself. It doesn't always happen, it's just random.

From: Monk1984 (Anthony Bevilacqua)

I was playing Attitude & something weird happened. The time ran out and my opponent and I had the same amount of life & when the TitanTron came up, it said "The Rock is the winner from decree from Vince McMahon." In case you haven't seen it, put the time limit for 1:00 & don't fight & when time runs out, it will say who the winner is from decree from Vince McMahon.

WIN EUROPEAN CHAMPIONSHIP ON NORMAL OR HARD

- New Custom Stuff
- Sable
- Marc Mero
- Trainer Cheat
- Squeaky Cheat

WIN KING OF THE RING TOURNAMENT ON NORMAL OR HARD

- Kurrgan
- Taka Michinoku

WIN INTERCONTINENTAL CHAMPIONSHIP ON NORMAL OR HARD

- Jacqueline
- Chyna
- Big Heads Mode
- Three Extra Attributes Points

WIN SUMMERSLAM ON NORMAL OR HARD

- Sergeant Slaughter
- Shawn Michaels

WIN ROYAL RUMBLE ON NORMAL OR HARD

- Jerry "The King" Lawler
- Paul Bearer

WIN HEAVYWEIGHT CHAMPIONSHIP ON NORMAL OR HARD

- Head
- Beep Mode
- Ego Mode

If you go the Language Option in Utilities and change it to Teen, the
entrance music should change for a few wrestlers.
- Chyna will have the "No Chance In Hell" music

- X- Pac will have his own music instead of the usual DX music
- Mark Henry will have his own music, too
- hark henry will have his own wasto, coo
- The crowd, wrestlers, and commentators will use Foul Languange once in awhile, as well

ALTERNATE COSTUMES | ----+ Hold L1, L2, or R2 and press X while a wrestler is highlighted at the character selection screen. AL SNOW X- SPANDEX (BLUE) L1- SPANDEX WITH JOB SQUAD SHIRT L2- SPANDEX WITH STRAPS DOWN R2- JOB SQUAD SHIRT BAD ASS BILLY GUNN X- BLUE MR. ASS SHORTS L1- PINK MR. ASS SHORTS L2- ORANGE MR. ASS SHORTS R2- WHITE MR. ASS SHORTS BIG BOSS MAN X- BLACK VEST L1- BLUE VEST L2- OLD BOSS MAN SHIRT (BLUE) R2- OLD BOSS MAN SHIRT (BLUE WITH A YELLOW SASH) BRADSHAW X- ACOLYTE PANTS (NEW, BLUE DESIGN) L1- ACOLYTE PANTS (OLD, BROWN DESIGN) L2- BLACK TRUNKS WITH VEST R2- BLACK TRUNKS CHRISTIAN X- BLUE PANTS L1- RED PANTS L2- PURPLE PANTS R2- BLUE PANTS CHYNA X- BLACK BIKINI L1- WHITE BIKINI L2- BLACK TOP AND BLACK PANTS R2- YELLOW TOP AND BLACK PANTS D- LO BROWN X- PANTS WITH CHEST PROTECTOR L1- PANTS WITHOUT THE CHEST PROTECTOR L2- L1 PANTS WITH CHEST PROTECTOR R2- NEWEST SUIT (BLUE JUMPSUIT WITH D- LO DOWN THE LEG) DR. DEATH X- RED TRUNKS L1- RED TRUNKS WITH WHITE V TANK L2- BLACK SPANDEX SUIT R2- RED SPANDEX SUIT DROZ X- SHORTS (GRAY) L1- SHORTS (ORANGE)

L2- SHORTS (GREEN)

R2- SHORTS (PURPLE) EDGE X- PURPLE PANTS L1- BLUE PANTS L2- RED PANTS R2- BLACK PANTS FAAROOQ X- ACOLYTE PANTS (BROWN DESIGN) L1- ACOLYTE PANTS (RED DESIGN) L2- N.O.D. OUTFIT (LATEST) R2- N.O.D. OUTFIT (OLD) GANGREL X- PURPLE PANTS L1- BLACK PANTS L2- RED PANTS R2- BLUE PANTS GODFATHER X- RED PANTS WITH WHITE VEST L1- GREEN PANTS WITH WHITE VEST L2- YELLOW PANTS R2- WHITE PANTS GOLDUST X- SPIDER FACE WITH SHATTERED DREAMS SUIT L1- WARZONE OUTFIT (HAS GOLDUST ALONG THE BACK) L2- BLACK AND GOLD SUIT WITH QUEEN EYES R2- SUPER GOLD SUIT WITH WIG (GOLD AND WHITE SUIT) HEAD X- BLACK BOOTS L1- BLUE BOOTS L2- GREEN BOOTS R2- PINK BOOTS ННН X- PANTS WITH HHH ON BUTTOCKS (BLUE) L1- PANTS WITH HHH ON BUTTOCKS (GREEN) L2- HHH PANTS (SILVER, NEWEST OUTFIT) R2- HHH DESIGN WITH PURPLE GLITTERY PANTS (DX) JACQUELINE X- BLACK FIGHTING SUIT L1- RED FIGHTING SUIT L2- BLUE AND RED FIGHTING SUIT R2- RED BIKINI JEFF JARRETT X- BLACK TOP WITH RED PANT LEGS L1- SHORTS WITH "DON'T PISS ME OFF!" SHIRT L2- SHORTS (SILVER) R2- WHITE SUIT JERRY LAWLER X- BLACK TOP WITH RED PANT LEGS L1- RED SUIT WITH CROWN (X SUIT WITH RED JACKET)

L2- BLUE TOP WITH WHITE PANT LEGS

R2- BLUE SUIT WITH CROWN (L2 SUIT WITH BLUE JACKET) KANE X- LATEST SUIT L1- LATEST SUIT WITH REVERSED COLORS L2- ALL COVERED SUIT WITH MORE SLASHES R2- ALL COVERED SUIT WITH MORE SLASHES (COLORS REVERSED) KEN SHAMROCK X- BLUE TRUNKS L1- RED TRUNKS L2- BLACK TRUNKS R2- BLUE TRUNKS WITH RED BOOTS KURRGAN X- TIE DYE SHIRT WITH PILOT CAP L1- TIE DYE SHIRT WITH PILOT GOGGLES L2- TIE DYE SHIRT R2- GREEN SHIRT WITH GRAY PANTS MANKIND X- WHITE SHIRT WITH BLUE SWEAT PANTS (WITH MR. SOCKO) L1- MAN(KIND) MADE REFEREE SHIRT WITH BLUE PANTS (WITH MR. SOCKO AS A REFEREE) L2- CACTUS JACK R2- DUDE LOVE MARK HENRY X- SPANDEX (BLUE) L1- SPANDEX (BLACK) L2- N.O.D. OUTFIT R2- SPANDEX (USA) MARC MERO X- RED SHORTS L1- BLACK SHORTS L2- BLACK SHORTS WITH BLACK BANDANA R2- RED SHORTS WITH RED BANDANA MOSH X- RED SKIRT WITH GREEN HEADBANGER SHIRT L1- PURPLE SKIRT WITH YELLOW HEADBANGER SHIRT AND SOCKS L2- BLUE SKIRT WITH GREEN HEADBANGER SHIRT R2- GREEN SKIRT WITH YELLOW HEADBANGER SHIRT OWEN HART X- SILVER AND RED JUMPSUIT WITH INTIIALS ON IT L1- DANGER SUIT (YELLOW AND BLACK SUIT) L2- BLACK JUMPSUIT WITH HART AND WINGS DESIGN (WARZONE SUIT) R2- SLAMMY AWARD SUIT PAUL BEARER X- BLUE SUIT L1- BLACK SUIT L2- BLUE PANTS WITH WHITE SHIRT R2- BLACK PANTS WITH BLACK SHIRT ROAD DOGG X- NEON GREEN OUTFIT (HIS NORMAL OUTFIT)

L1- BLACK AND WHITE PANTS WITH "OH, YOU DIDN'T KNOW?" SHIRT

L2- PANTS WITH OPERATION DX SHIRT R2- COLOR PANTS WITH SHIRT THAT SAYS RD ON THE CHEST THE ROCK X- BULL TRUNKS L1- WORKOUT OUTFIT (BLACK SHIRT AND PANTS WITH WHITE STRIPE) L2- BULL TRUNKS WITH RED OUTLINE R2- TRUNKS WITH GREEN DESIGN SABLE X- BLACK TOP AND BLUE SHORTS L1- BLACK TOP AND BLUE FIGHTING SJORTS L2- LEOPARD OUTFIT R2- LEATHER OUTFIT SERGEANT SLAUGHTER X- WHITE SUIT L1- ARMY GEAR L2- CAMO GEAR R2- WRESTLE GEAR SHAWN MICHAELS X- RED PANTS AND RED GLOVES L1- WHITE HEART BREAK PANTS AND GLOVES L2- DX SHIRT AND DX PANTS R2- RED HEART BREAK PANTS WITH WHITE HEARTS STEVE BLACKMAN X- BLACK PANTS L1- WHITE NINJA SHIRT AND PANTS L2- BLACK NINJA SHIRT AND PANTS R2- BLACK NINJA SHIRT AND RED PANTS STONE COLD STEVE AUSTIN X- BLACK TRUNKS L1- BLACK TRUNKS AND VEST L2- BLOOD STONE SHIRT AND SHORTS R2- RATTLESNAKE SHIRT AND SHORTS TAKA MICHINOKU X- BLACK AND BLUE PANTS L1- CHECKERED PANTS L2- BLACK AND WHITE PANTS R2- BLUE PANTS THRASHER X- GREEN HEADBANGER SHIRT WITH BLACK SKIRT L1- RED SKIRT AND YELLOW HEADBANGER SHIRT WITH STRIPPED SOCKS L2- GREEN HEADBANGER SHIRT WITH GREEN SKIRT R2- SECOND WARZONE OUTFIT TOO SEXY X- ZEBRA PANTS WITH TOO SEXY ALONG THE SIDE L1- ZEBRA PANTS WITH ZEBRA VEST L2- GREEN PANTS WITH TOO SEXY ALONG THE SIDE R2- GREEN PANTS WITH GREEN VEST THE UNDERTAKER X- NEWEST SUIT

L1- SUIT FROM WARZONE

L2- OLD UNDERTAKER SUIT WITH PURPLE GLOVES R2- OLD UNDERTAKER SUIT WITH GRAY GLOVES VAL VENIS X- SHORTS L1- TOWEL L2- BLACK TRUNKS R2- GRAY TRUNKS X- PAC X- RED X- PAC SUIT L1- GREEN X- PAC SUIT L2- DX SHIRT WITH RED X- PAC SUIT R2- DX SHIRT WITH GREEN X- PAC SUIT -------+

GAMESHARK CODES |

These GameShark codes are taken (with permission) from http://www.cmgsccc.com. If you'd like a direct link to their site e- mail me. The first 4 codes are the Joker Command codes. For more information, check out their site and click on the appropriate link to find out more details.

1J	Joker Command P1	D00D0B40 ????
1		
2J	Joker Command P2	D00D0B44 ????
1	1	
3J	Joker Command P3	D00D0B48 ????
1	1	
4J	Joker Command P4	D00D0B4C ????
1	1	
1	Infinite Attribute Points	80069950 0000
1	1	
2	0% in Move List	800626FC 0000
1	1	
3	P1 Infinite Energy	D0038C04 1021
1	1	800EC2A4 0000
	1	D0038C04 1021
	1	800EC2A6 0000
	I	
4	P2 Infinite Energy	D0038C04 1021
I	I	800EE910 0000
I	I	D0038C04 1021
I		800EE912 0000
I		
5	P3 Infinite Energy	D0038C04 1021
1		800F0708 0000
	I	D0038C04 1021
	 	D0038C04 1021 800F070A 0000
 6	 P4 Infinite Energy	800F070A 0000 D0038C04 1021
 6 	 P4 Infinite Energy 	800F070A 0000
 6 	 P4 Infinite Energy 	800F070A 0000 D0038C04 1021 800F2500 0000 D0038C04 1021
 6 	 P4 Infinite Energy 	800F070A 0000 D0038C04 1021 800F2500 0000

	7	P1 No Energy	D0038C04	1021
			800EC2A4	00FF
	1		D0038C04	1021
Ì	Ì		800EC2A6	OOFF
I	I			
, I	8	P2 No Energy	, D0038C04	1021 I
1	1		800EE910	
1	1		D0038C04	
1	1			
	1		800EE912	OUFF
	9	51	D0038C04	
	I		800F0708	
			D0038C04	
			800F070A	OOFF
	I			
	10	P4 No Energy	D0038C04	1021
			800F2500	OOFF
			D0038C04	1021
			800F2502	00FF
	1		l	
	11	Enable Everything	800CB338	09FF
	1		800CB33A	F000
	I		800CB33C	FFFF
	1		800CB33E	FFFF
	I			
	12 I	Infinite Time Out of Ring	D0038C04	1021 I
	I		800EC1A0	
1	i			
1	13 I	P1 Tie Up Meter Full	' 800EE890	' ਸਤਾਤਾਤ
I I	10 1			
1	1/1 I	D1 Tio Up Motor Empty	 800EE890	
	14	P1 Tie Up Meter Empty	I OUUEEO9U	0000
	1 - 1			
	12	P2 Tie Up Meter Full	800EC224	F.F.F.F.
	1			
	10	P2 Tie Up Meter Empty	800EC224	0000
	17		D0038C04	
	I		800EC2FC	FFFF
	18	P1 Invincible	D0038C04	1021
	I		800EC300	0000
I				
	19	P1 Super Speed	D0038C04	1021
			800EC304	FFFF
	1		l	
	20	P1 Super Stamina	D0038C04	1021
	I		800EC308	FFFF
	I		l	
	21	P1 Instant Recovery	D0038C04	1021
	Ì	_	800EC30C	
Ì	Í			
Ì	22 1	P2 Super Strength	' D0038C04	1021 I
Ì	- 1		800EE968	
I I	1 			
I I	23 1	P2 Invincible	D0038C04	1021 1
I I			800EE96C	
I I	1			1 0000 I
I I	1	P2 Super Speed	 D0038C04	1021 1
I I	24			
1	1		800EE970	
Ι	I		I	I

I	2.5	P2 Super Stamina	D0038C04	1021
	20		800EE974	
	2.6	P2 Instant Recovery	 D0038C04	 1021
	20		800EE978	
	27	P3 Super Strength	 D0038C04	 1021
	21		800F0760	
	28	P3 Invincible	 D0038C04	1021
	20		800F0764	
	29	P3 Super Speed	 D0038C04	 1021
	29		800F0708	
	30	P3 Super Stamina	 D0038C04	 1021
			800F076C	
	31	P3 Instant Recovery	 D0038C04	 1021
	51		800F0770	
	32	P4 Super Strength	 D0038C04	 1021
	52		800F2558	
	33	P4 Invincible	 D0038C04	 1021
	55		800F255C	
	34	P4 Super Speed	 D0038C04	 1021
	51		800F2560	
	35	P4 Super Stamina	 D0038C04	 1021
	55	-	800F2564	
	36	P4 Instant Recovery	 D0038C04	 1021
	50		800F3568	
		=====Character Creation Codes====================================		
ļ				
	37	Max Strength	300CB700	0020
I	38	Max Toughness	300CB701	0020
	39	Max Speed	 300CB702	 0020
I	4.0			
	40	Max Recovery	300CB703 	0020
I	41	Max Charisma	300CB704	0020
	42	Max Mat Skills	 300CB705	0020
	12	P1 Can't Be Pinned		1021
	43		D0038C04 800EC22C	
	<u>лл</u>	D1_ D2 Outob Din (Droce Colect)		0100 -
	44		D00D0B40 800EE898	
	A E	D1_ D2 Outob Din (Durana Onland)		0100 -
	40	~ ` ` ` `	D00D0B40 800F0690	
	AC	D1_ D4 Outob Din (Droce Colect)	 d00d0b40	0100 /
1	40	P1- P4 Quick Pin (Press Select)	1 DUUUUB4U	0100

```
|800F2488 0086 |
                                          |D0038C04 1021 |
| 47 | P2 Can't Be Pinned
                                         |800EE898 0000 |
    | 48 | P2- P1 Quick Pin (Press Select)
                                         |D00D0B44 0100 |
   - I
                                         |800EC22C 0086 |
| 49 | P2- P3 Quick Pin (Press Select)
                                         |D00D0B44 0100 |
                                         |800F0690 0086 |
| 50 | P2- P4 Quick Pin (Press Select)
                                         |D00D0B44 0100
                                                       1800F2488 0086 1
| 51 | P3 Can't Be Pinned
                                         |D0038C04 1021 |
                                         |800F0690 0000 |
   | 52 | P3- P1 Quick Pin (Press Select)
                                         |D00D0B48 0100 |
                                         |800EC22C 0086 |
| 53 | P3- P2 Quick Pin (Press Select)
                                         |D00D0B48 1011 |
                                         |800EE898 0086 |
   - I
| 54 | P3- P4 Quick Pin (Press Select)
                                         |D00D0B48 0100 |
                                         |800F2488 0086 |
| 55 | P4 Can't Be Pinned
                                         |D0038C04 1021 |
|800F2488 0000 |
                                          | 56 | P4- P1 Quick Pin (Press Select)
                                         |D00D0B4C 0100 |
   |800EC22C 0086 |
| 57 | P4- P2 Quick Pin (Press Select)
                                         |D00D0B4C 0100 |
                                         |800EE898 0086 |
    |D00D0B4C 0100 |
| 58 | P4- P3 Quick Pin (Press Select)
                                         |800F0690 0086 |
1
                                          | 59 | No Countout Everyone
                                         |80038772 2400 |
| 60 | P1 No Countout
                                         |D0038C04 1021 |
                                         |>800EC1A0 0384 |
1
                                         |D00D0B40 0040
| 61 | P1- P2 Quick Countout (Press X)
                                                        1
                                         |800EE80C 0000 |
|D00D0B40 0040 |
| 62 | P1- P3 Quick Countout (Press X)
                                         |800F0604 0000 |
   | 63 | P1- P4 Quick Countout (Press X)
                                         |D00D0B40 0040 |
                                         |800F23FC 0000 |
   | 64 | P2 No Countout
                                         |D0038C04 1021 |
                                         |800EE80C 0384 |
1
| 65 | P2- P1 Quick Countout (Press X)
                                         |D00D0B44 0040 |
                                         |800EC1A0 0000 |
| 66 | P2- P3 Quick Countout (Press X)
                                         |D00D0B44 0040 |
                                         |800F0604 0000 |
   - I
```

| 67 | P2- P4 Quick Countout (Press X) |D00D0B44 0040 |800F23FC 0000 | 1 | 68 | P3 No Countout |D0038C04 1021 | |800F0604 0384 | | 69 | P3- P1 Quick Countout (Press X) |D00D0B48 0040 | |800EC1A0 0000 | | 70 | P3- P2 Quick Countout (Press X) |D00D0B48 0040 | |800EE80C 0000 | | 71 | P3- P4 Quick Countout (Press X) |D00D0B48 0040 | |800F23FC 0000 | 1 | 72 | P4 No Countout |D0038C04 1021 | |800F23FC 0384 | | 73 | P4- P1 Quick Countout (Press X) |D00D0B4C 0040 | |800EC1A0 0000 | | 74 | P4- P2 Quick Countout (Press X) |D00D0B4C 0040 | |800EE80C 0000 | | 75 | P4- P3 Quick Countout (Press X) |D00D0B4C 0040 | |800F0604 0000 1 :-----:

XXXXII. Tips

There are a few tag team moves that you can execute. They do quite a bit of damage, as well. Have a buddy play along with you.

- Double Powerbomb- Have someone stand in front of a dazed, standing person, and the other behind that dazed, standing person. Both players have to hit the O button simultaneously.

- Double Vertical Suplex- Have both players stand in front of a dazed, standing person. Once again, have both players hit the O button simultaneoulsy.

- Double Wishbone Legsplitter- Have both players stand at the feet of a dazed, grounded person. Have both players hit the O button simultaneously.

- Doomsday Device- This move has been posted in a few places. It doesn't really look like the Doomsday Device, at least in my attempts. One person is supposed to be on the top rope, and the other is supposed to have the opponent on his shoulders after going into the behind tie- up, and pressing O. The person on the top rope is supposed to press /\. It does cause more damage, so maybe it does work. Let me know what you think of this move. Creed calls it a Super Axehandle.

Many people haven't figured this out! How do you throw someone over the ropes in a Royal Rumble match. Well, that's easy. When your opponent

is standing and dazed, press L, L, X or R, R, X. You can then move closer to the ropes after you have picked up your opponent. When you're near the ropes, press [] or /\. I think they both work.

XXXXIII. Modes and Match Types

(taken from instruction book word for word)

HARDCORE MATCH Make weapons available during your selected match.

CAGE MATCH Turn the cage on during your selected match

LAST MAN STANDING Once an opponent gets knocked down, a counter will count to 10. If the number reaches 10 before the superstar can stand back up, he loses.

FALLS ANYWHERE This allows players to be pinned outside ring.

TOUGHMAN MATCH This option is for the 2 on 1 or 3 on 1 game modes. If toughman is ON, the disadvantaged superstar must pin all of his opponents, not just one.

IRON MAN MATCH Turn winner of the selected match is the player with the most pins within a specific match length.

I QUIT MATCH A player can only win by forcing the opponent to submit.

FIRST BLOOD The winner is the first player to cause the other to bleed (if Blood option is turned on under Utilities).

FINISHER ONLY The player can only win by using his finisher on his opponent.

2 OUT OF 3 VICTORIES The player must meet the win conditions 2 out of 3 times to win the match.

----+ CAREER| ----+

This mode is for the real wrestling fan, the kind of player who's not satisfied with simply beating a dew frenzied freaks and calling it a day. In this mode, you go through an entire WWF season, working up from a rookie in last place to winning the European Championship Belt. After capturing that title, Career lets you continue to compete for the title in the Intercontinental division, and once that's earned, in the Heavyweight Championship division. By the time you've played through the Career, you're among the elite who can beat just about anybody!

After you've beaten the CPU a few times, invite your friends over for a whipping, because this time around the Career can be played with up to 4 human players. HOUSE, SHOTGUN, AND HEAT MATCHES House shows are the beginning. Shotgun and Heat shows are televised but they don't include the same level of fanfare that a Raw or PPV would. These matches are worth 1 ranking point. They take place in smaller, less impresive surroundings. Hey, you gotta start somewhere, and for a beginner, that place is the bottom! RAW IS WAR This is the great televised Monday Night show you love. There is a random chance this match will be a specialty match. This type of match is worth 1 ranking point. PAY- PER- VIEW This is a special televised event. These matches have the most flash and include Superstar Intros. This type of match is worth 3 ranking points, so there's plenty on the line. IN YOUR HOUSE Compete against fellow superstars in a grueling specialty match. KING OF THE RING This will be an 8 man tournament. This particular event doesn't end until the player has either lost 1 of 3 matches or won all 3. SUMMERSLAM Random match types include: Weapons Match, Cage Match, Triangle Match, Triple Threat, Stable Match, or various other matches. SURVIVOR SERIES Your regular superstar is teamed up with 3 other superstars to create a 4 man team to fight against an opposing 4 man team. If the player's team wins, his/ her superstar moves up in rank, even if the player's superstar was pinned during the match. ROYAL RUMBLE This is a 30 person, last- one- still- in- the- ring- wins match. Players who win this match are automatically catapulted to a rank of 1st, earning them the right to wrestle for the belt at the next PPV, depending on the situation. WRESTLEMANIA This is a regular match. It is only played when a player is attempting to win the Heavyweight belt. ----+ MULTIPLAYER CAREER ----+ In a multiplayer version, there is an initial War match to take place to

place players in slots from 20th- 17th for 4 players (the winner is ranked 17th). After that, each player in rank fights in a House match against a randomly selected CPU or human player. Losers are deducted 1 rank and winners are advanced 1 rank. Shotguns are used to break ties. If there are no ties, they are treated like House shows. Raw matches are

always 4 player War matches and worth 1 point to the winner and -1 to the losers. When a player is ranked 1st he must fight in a war match versus the other human players to prove why he is ranked the number 1 contender. If he wins, he will have the chance to take on the multiplayer career champion for the Heavyweight belt. If that #1 ranked player loses, the player's ranking is deducted by 3. All other superstars advance 1 rank.

TAG TEAM CAREER

The Tag Team Career is similar to the regular career mode, except all matches are tag matches, as your team battles to gain the Tag Team Championship belt. This match can be played with the players on the same team or on separate teams.

EXHIBITION MODE |

----+

VERSUS

This is the classic 1 on 1 match. Each player selects 1 superstar and they face off. This match continues until the rules set up by the player are satisfied.

TAG TEAM

Tag team is a match that requires 4 superstars. Under regular rules this match would end as soon as a Legal superstar has been pinned. 2 superstars are outside of the ring standing on the apron kitty corner from each other. It is a 2 man team with only 1 man being able to stay in the ring legally. The illegal superstar has to stay outside on the apron until he is tagged. Once the legal man tags the illegal man, their positions switch.

The illegal man can enter the ring, but only for a count of 5 seconds. When the 5 seconds are up, the illegal man must then exit the ring and stay back in his team's corner. This time meter will slowly fill back up to 5 seconds. However, the illegal man is free to come into the ring at any time as long as there is some in- ring time left on his meter.

To tag a teamate Walk over to the superstar and press L1 to face your partner and then press the TIE- UP/PIN BUTTON.

2 ON 1

In this mode, 2 players face off against a single foe. The individual superstar must fend for himself while the other two superstars are free to pummel at will. The teamed superstars are free to attack the single superstar as much as they like and are not restricted to a tag format. Under normal circumstances, the match will end when a superstar from 1 team has pinned a superstar on the other team. The disadvantaged superstar doesn't need to pin both superstars.

3 ON 1

If 2 on 1 is too easy, try 3 on 1! The rules are the same, but the odds are much worse!

TORNADO

This mode features 4 superstars in the ring at once in a 2- on- 2 match without tag team rules. The match ends when both people on one team have been eliminated. When 1 person is eliminated, the match becomes a 2- on- 1 handicap match. The eliminated player can continue to wrestle outside

of the ring, so beware!

LUMBERJACK

In this mode, 2 players face off in the ring. There is a catch, however. Outside the ring are 2 CPU controlled superstars eager to pound and poor, unsuspecting superstar who finds himself outside the ring.

Select your superstars, then choose 2 CPU lumberjack players who stay outside the ring on opposite sides. The rules for the match are a cross between a VS. match and a Royal Rumble. You can still pin like a VS. match but you also have the extra throw- over- the- ropes moves available in the Royal Rumble. The CPU superstars outside the ring do not interact in any way with the superstars inside the ring- as long as the in- ring superstars remain inside the ring and are careful not to find themselves within grabbing distance of either CPU superstar outside the ring!

Once the superstars inside the ring wander outside it, they better have their affairs in order! The CPU superstars outside the ring are just waiting to pounce on anybody that gets thrown over the ropes or is stupid enough to walk outside the ring. Both CPU superstars outside the ring will focus on anyone outside the ring. If more than 1 superstar is outside the ring, the CPU superstars will each pick a different opponent. The CPUs will beat on their opponent until they have stunned them or the opponent gets them back in the ring. Once the opponent is stunned, the CPU superstars will throw the opponent back into the ring. CPUs have unlimited health and are always on 100 difficult- really fair, eh? Ouch! This style of match will keep any crybaby opponent or annoying friends from constantly running away from you, as any player that gets too close enough to the ropes risks being pulled out and stomped by the lumberjack superstars! Timber!

GAUNTLET

In this mode, 2 players face off in the ring, but one opponent had a big advantage: one player is able to select a 4 man team! The player with a 1 man team must defeat all members of the other team! The player with a 1 man team must defeat all members of the other team. In a 1 player gauntlet, the user fights a CPU one- on- one until the CPU is eliminated. Once the user has eliminated his opponent, another superstar appears that the user must fight. This continues until the user has successfully beaten 4 CPU opponents!

TAG TEAM GAUNTLET

This mode is similar to a regular gauntlet mode, but with a teammate. In this mode, the player and his/her teammate fight a teamed- opponent. As the enemy superstars are eliminated they are replaced with fresh teammates until all superstars on the enemy team have been eliminated. If both the player and his/her teammate are defeated before they defeat the enemy superstars, the match is over. Tag Team rules apply.

SURVIVOR SERIES

Only the STRONG survive! This mode is a Tag Team marathon match with 2 teams. Each team has 4 superstars and it's a fight to the finish. However, each has his/her tag partner and 2 other teammates waiting in the wings. Whenever superstars are eliminated, they are replaced with the tag partner on the apron and a teammate waiting in the wings comes in to become the new tag partner. The match ends when there is only 1 team left.

ROYAL RUMBLE The Royal Rumble is among the wildest spectacles in wrestling, a straight ahead free- for- all with no pins, no submissions, and no count outs! You can't even leave the ring and fight outside! It begins with 2 superstars grappling in the ring at once. You eliminate opponents by throwing them over the top rope. Once a superstar is eliminated, another fills that spot until all 30 superstars have been in the ring! When the Rumble is over, a stat screen will appear showing how many times you eliminated someone, how many times you were eliminated, and how much in- ring time you had. The winner is the last man in the ring. The Royal Rumble also lets you select superstars for all 30 superstar slots if you want.

BATTLE ROYAL

The rules for Battle Royal are exactly the same as the rules for Royal Rumble with the foillowing exceptions: all 4 players start in the ring at the same time and there are only 4 superstars. The match ends when there is only 1 superstar left in the ring.

WAR

There are 4 superstars in the ring at once in a free- for- all style. The match ends when there is only 1 superstar left. Once a superstar has been eliminated, he/she is forced outside of the ring, but can still pull people out and beat anyone outside of the ring.

STABLE MATCH

Like a War match, but each player has a team of 4 superstars. When a player gets pinned, his/her superstar leaves and a new one comes out until all his/'her superstars are eliminated. The match ends when there is only 1 superstar left in the ring and all of the other team's superstars have been eliminated. Also, the last member of each team is allowed to remain outside the ring and fight with any other superstars outside the ring or superstars that he/she drags from inside the ring outside the ring.

TRIANGLE

This type of match is very similar to a VS. match. These people are in the ring at once in a free- for- all- format. The match ends after 2 superstars have been eliminated. The winner is the superstar that didn't get eliminated.

TRIPLE THREAT

This match is similar to a Triangle match. The difference is that once a person has been eliminated, the match is over and the victory goes to the person who pinned or submitted the eliminated person. This type of match prevents double teaming.

STEEL CAGE MATCH

The winner is the first superstar to climb out of the cage, usually leaving a helplessly beaten opponent lying on the mat below. If you think you can climb out to safety before your opponent is down, you'll soon have that faith shaken, fried, along with every bone in your body! The player can turn the Steel Cage on in Options before starting a match.

WEAPONS MATCH

In a Weapons match, the rule book is just something to stand on to get a better view of the action! Just about any object can be used to punish your opponent. Your opponent will be thinking warmly of you, too, so be prepared to take on anything-- including the kitchen sink! The player can turn weapons on in Options before starting a match.

KING OF THE RING |

TRIPLE THREAT TRIANGLE

In this mode, the superstars face off in regular Vs. matches in a playoffstyle tournament. If a player wins, he/she advances to the next tier. The mode is complete when there is only 1 superstar left. On the Options screen before each match the players can choose to watch the match or simulate a winner. Simulating a match will return the player to the tournament screen, with the winner advancing. Up to 8 human players can compete in King of the Ring tournaments. Player 1 will select all of the superstars. All players will wrestle using Controllers 1 and 2.

```
----+
1 PLAYER|
----+
CAREER
TAG TEAM CAREER
VS.
TAG TEAM
TORNADO
1 ON 2
1 ON 3
LUMBERJACK
GAUNTLET
TAG GAUNTLET
SURVIVOR SERIES
ROYAL RUMBLE
BATTLE ROYAL
WAR
STABLE MATCH
TRIPLE THREAT
TRIANGLE
----+
2 PLAYER|
----+
CAREER
TAG TEAM CAREER CO- OP
TAG TEAM CAREER COMPETITION
VS.
TAG TEAM
TORNADO
1 ON 2
1 ON 3
LUMBERJACK
GAUNTLET
TAG GAUNTLET
SURVIVOR SERIES
ROYAL RUMBLE
BATTLE ROYAL
WAR
STABLE MATCH
```

CO- OP TAG TEAM CO- OP TORNADO CO- OP 2 ON 1 CO- OP 3 ON 1 CO- OP TAG GAUNTLET CO- OP SURVIVOR ____+ 3 PLAYER ----+ CAREER TAG TEAM CAREER CO- OP TAG TEAM CAREER COMPETITION TAG TEAM TORNADO 2 ON 1 3 ON 1 TAG GAUNTLET SURVIVOR SERIES ROYAL RUMBLE BATTLE ROYAL WAR STABLE MATCH TRIPLE THREAT TRIANGLE CO- OP 3 ON 1 ----+ 4 PLAYER| ____+ CAREER TAG TEAM CAREER CO- OP TAG TEAM CAREER COMPETITION TAG TEAM CAREER CO- OP/ COMPETITION TAG TEAM TORNADO 3 ON 1 TAG GAUNTLET SURVIVOR SERIES ROYAL RUMBLE BATTLE ROYAL WAR STABLE MATCH ______ XXXXIV. Create- A- Wrestler Board ------Most of the recent anf future wrestling games have this type of feature, so it's nothing new. Every game gets new clothing, accessories,

hairstyles, etc. With WWF Attitude, you can pick which moves you get. I don't mean Edge's moves or The Rock's moves, I mean whether you get a

Piledriver or Vertical Suplex for a finishing move, for example. There many, many more moves to choose from, of course. I would like people to send me their created wrestlers so I can put them into this Strategy Guide. This will enable people to make Chris Benoit (WCW) or Sting (WCW) for example, without taking forever to find the right lips or whatever. It doesn't matter where the created wrestler comes from. It can be from ECW, WCW, WWF (someone who wasn't there when the game was almost complete), a model, or in the movie business. It doesn't really matter if you send in Tom Cruise, Jay Leno, Pamela Anderson Lee, etc. You can also make creations of what they may look like when they get older. You can make the person look thinner or fatter, for example, not to mention their hair color or lack of hair. There is a format below to follow. Type the format and the necessary information using Wordpad or Notepad and send it as an attachment on an e- mail to me. I will update the Strategy Guide ASAP. This depends upon the number of people who send in created wrestlers and PPVs. Type "Wrestler" as the Subject Line of the e-mail, please. I realize that not everyone will want to go through the form that I want, but I'd appreciate it if you would. I will still post all of those who didn't follow the guidelines anyway. Please note that the entries that I get aren't totally perfect. I change things when I feel like it. I don't want to change everything to be perfect. That would just take too much work on my behalf. I want to let the contributors have most of their freedom when they send in creations. There will definitely be mistakes, but I don't really care too much. The world is an imperfect place, just like the Internet. Just keep this in mind when looking at the entries. Also, when people send me entries, I don't necessarily care about where they get them from. If they get them from someone, they (some) will put a credit for those taken from someone else. I don't know if John Doe took a Hardcore Holly creation from Bob Doe's FAQ! If they mention that they got it from a certain person, then I'll make note of that as well. Don't hold me responsible for someone that took something from your FAQ and sent it into me. You'll have to take it up with the person who sent it to me. I try to give names and e- mail addresses for each of the creations. Most of the e- mail addresses will be listed at the bottom of the FAQ in the Credits section.

+
CREATE
+
Body
Body Type
Skin Type
Skin Color
Head
Eyes
Nose
Mouth
Hair
Beard

Accessories

Mask

Head Gear
Sunglasses
Facepaint
Tattoos
Upper
Shirt
Plain
Design
Design
Logo
Tanktop
Women
Jacket
Vest
Chestgear
Elbow Pads
Wristbands
Gloves
D
Accessories
Clothing
Jewelry
Tattoos
Bandages
Lower
Pants
Plain
Design
Logo
Stripes
Women
Shorts
Men
Women
Belts
Belts Kneepads
Belts Kneepads
Belts
Belts Kneepads Boots Shoes
Belts Kneepads Boots
Belts Kneepads Boots Shoes
Belts Kneepads Boots Shoes
Belts Kneepads Boots Shoes _Accessories_ Tattoos
Belts Kneepads Boots Shoes _Accessories_
Belts Kneepads Boots Shoes _Accessories_ Tattoos
Belts Kneepads Boots Shoes _Accessories Tattoos Text
Belts Kneepads Boots Shoes _Accessories_ Tattoos Text
Belts Kneepads Boots Shoes _Accessories Tattoos Text Chest Back
Belts Kneepads Boots Shoes _Accessories Tattoos Text Chest Back Buttocks
Belts Kneepads Boots Shoes _Accessories Tattoos Text Chest Back
Belts Kneepads Boots Shoes _Accessories Tattoos Text Chest Back Buttocks

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NAME |

First
Last
Alias
+
ATTRIBUTES
+
Strength
Toughness
Speed
Recovery
Charisma
Mat Skills
+
MOVES
+
FINICUED
FINISHER
TRADEMARK
DAMAGE 9
DAMAGE 8
DAMAGE 8
DAMAGE 7
DAMAGE 7
DAMAGE 7
DAMAGE 6
DAMAGE 6
DAMAGE 6
DAMAGE 6
DAMAGE 5
DAMAGE 5
DAMAGE 5
DAMAGE 4
DAMAGE 4
DAMAGE 4
DAMAGE 4
DIZZY PUNCH
DIZZY KICK
POSE
+
PERSONLITY
+
Crowd
Fighting Skills
Theme Music
Featured
Custom
Entrance
Run In Partner
Voice/ Grunt
Featured
Custom

----+

CREATIONS |

----+

What did I already tell you; this section has been moved to a separate file. It's in its very own Created Wrestlers Guide. This might make this guide look a little better; it not, too bad!

Special Section----All Moves for the Create- A- Wrestler

When editing your moves, you are only allowed to use a certain amount of moves. Each move has a size, and you can only use up to 100%. It makes a little more sense when doing it.

----+

READY MOVES |

----+

Move Name	Damage	Move Size
Dr. Bomb	9	3%
Undertaker's Tombstone	9	11%
Kane's Tombstone	9	98
The Impaler	9	5%
The Rock Bottom	9	5%
ТКО	9	98
Dominator	9	4%
Stone Cold Stunner	9	4%
Mandible Claw	9	6%
Pedigree	9	4%
Fame Asser	8	4%
Fall Forward Powerbomb	8	5%
Pimp Drop	8	5%
Michinoku Driver	8	6%
Seated Crucifix Bomb	8	7%
Running Powerbomb	8	7%
One Handed Chokeslam	8	3%
Laying The Smackdown	8	3%
Gorilla Press Slam	8	5%
Double Arm DDT	8	4%
Downward Spiral	7	3%
Sky High	7	10%
Falling Reverse DDT	7	4%
Enziguri	7	3%
Crucifix Powerbomb	7	6%
Running Powerslam	7	4%
Implant DDT	7	3%
Reverse Tiger Suplex	7	3%
Press Slam	7	3%
Sidewalk Slam	7	3%
Throat Toss	7	3%
Shoulder Tackle	7	4%
Seated Gutwrench	7	5%
Tiger Driver	7	6%
Overhead Belly Suplex	7	3%

Pump Kick	6	2%
Fall Forward Slam	6	8%
Fallaway Slam	6	3%
X Factor	6	8%
Spine Buster	6	4%
High Angle Suplex	6	3%
Fisherman's Suplex	6	5%
Double Underhook Suplex	6	4%
Samoan Drop	6	4%
Side Belly- Belly Suplex	6	3%
Flying Head Scissors	6	3%
Hurricanrana	6	48
DDT	6	3%
Front Backbreaker	6	48
Spinning Neck Breaker	6	5%
Frontface DDT	6	48
Chin Crusher	5	3%
Leg Scissor Stomp	5	4%
Running Knee Hit	5	4%
Bearhug	5	5%
Spinal Tap	5	5%
Snapmare	5	2%
Shortarm Clothesline	5	5%
Neckbreaker	5	4%
Single Arm DDT	5	3%
Hairgrab Takeover	4	28
Side Headlock	4	6%
Sweet Chin Music	4	28
Choke	4	3%
Kneebreaker	4	3%
Fireman's Carry	4	28
Headlock Takedown	4	3%
Small Package	4	48
Arm Drag	4	3%
Drop Toe Hold	4	3%
Leg Drag	4	48
Reverse Painkiller	4	48
Japanese Arm Drag	4	28
Knee to Face	4	3%
Crucifix Pin	4	5%
+		
RUNNING ATTACKER		
+		
Vertical Body Press	9	5%
Tackle with Punches	8	3%
Flying Head Scissors	8	3%
Flying Back Elbow	7	1%
Cross Body Block	7	3%
Flying Clothesline	7	2%
Spinning Heel Kick	6	1%
Crucifix	6	5%
Dropkick	6	18
+		
WHIPPED OPPONENT		
+		
Power Slam	9	3%
	2	50

Sky High	9	10%
Press Slam	9	6%
Spinebuster	8	48
Tilt- A- Whirl Slam	8	28
Sidewalk Slam	7	3%
Flapjack	7	38
Bossman Slam	7	3%
Spinning Heel Kick	6	1%
	6	
High Leg Clothesline		28
Drop Toe Hold	6	3%
Arm Drag	6	3%
Boot to Face	6	2%
+		
TIE UP		
+		
Stone Cold Stunner	9	3%
Mandible Claw	9	6%
Hanging Powerslam	9	6%
Chokeslam	8	48 48
	8	- ° 5%
Hanging Vertical Suplex		
Piledriver	8	5%
Rock Bottom	8	5%
Sitdown Powerbomb	8	5%
Hanging Brainbuster	8	5%
Bearhug Slam	8	5%
Snow Plow	8	6%
New Jersey Naptime	8	6%
Inverted Piledriver	8	48
Kurrgan Shuffle	8	5%
Sidewalk Slam	7	5%
Brainbuster	7	48
Gutwrench Powerbomb	7	48
Powerbomb	7	3%
Big Head Punch	7	3%
Front Brainbuster	7	5%
T- Bone Suplex	7	48
Tiger Driver Slam	7	4%
Sablebomb	7	3%
Double Underhook Suplex	6	3%
Northern Lights Suplex	6	48
Bulldog	6	4%
Side Backbreaker	6	3%
Samoan Drop	6	48
Side Belly- Belly Suplex	6	3%
Overhead Belly Suplex	6	38
Front Suplex	6	3%
Underhook Headbutts	6	3%
Floatover Suplex	6	6%
Atomic Drop	5	3%
Vertical Suplex	5	3%
Side Slam	5	4%
Fisherman's Suplex	5	5%
Inverted Atomic Drop	5	3%
Shoulder Breaker	5	48
DDT	5	3%
European Uppercut	5	2%
Three Knee Combo	5	3%
Arm Bar	4	5%
Dat	1	00

4	5%
4	3%
4	3%
4	5%
	4 4 4 4

----+

BEHIND|

Curtain Call	9	48
Reverse Brainbuster	9	48
High Angle Back Drop	8	
Reverse Powerbomb	8	5%
Dragon Suplex	8	6%
Reverse Vertical Suplex	7	4%
Fallaway Pump Slam	, 7	4%
Tiger Suplex	, 7	6%
Rolling German Suplex	7	4 %
Pump Handle Slam	7	4%
Full Nelson Slam	7	3%
Stretch Armstrong	7	4%
Bulldog	6	3%
Cobra Clutch	6	48 48
Reverse DDT	6	48
German Suplex	6	2%
Sleeping Neckbreaker	6	4%
Bridging German Suplex	6	48
Front Russian Legsweep	5	48
Octopus Hold	5	88
Atomic Drop	5	3%
Neckbreaker	5	48
Russian Legsweep	5	4%
Beast Choker	5	4%
Sleeper Hold	5	3%
Crossface Chicken Wing	4	3%
Rolling Prawn Hold	4	6%
Low Blow	4	48
Victory Roll	4	6%
Abdominal Stretch	4	5%
Roll Up Pin	4	5%
Chyna Downstairs	4	48
+		
GROUND MOVES AT SIDE		
+		
Death From Above		

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