

# WWF SmackDown! FAQ/Move List

by izzleskizzlez

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WWF Smackdown! FAQ  
Sony Playstation  
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- That's all. I'm not asking much and it's not to hard, so please do that.

For Readers-

Please do not send me anymore questions or created wrestlers because, as you know, WWF Smackdown is an old game and I'm working on newer FAQ's.

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## 1. Latest Updates

---

Version 1.0(6/21/00), my first attempt to write an FAQ, so every thing is new. Please forgive me, my FAQ is not even close to being complete. I will be updating at least once every week. Added Al Snow, Big Boss Man, Big Show, Bradshaw, Buh Buh Ray Dudley, and Chris Jericho to the move list.

Version 1.1(7/4/00), I fixed the tab problem.

Version 1.2(7/7/00), fixed the copyright notice.

Version 1.3(7/8/00), added my other works section.

Version 1.4(7/8/00), fixed the spacing problem and added Rikishi Creation.

Version 1.5(7/10/00), added Updated Test creation.

Version 1.6(7/17/00), added pre-season question and weapons trick.

Version 1.7(7/19/00), completed finishing and trademark moves section.

Version 1.8(7/20/00), added DX characteristic question and updated my other works section.

Version 1.9(7/22/00), began construction of the Create-A-Superstar Moves.

Version 2.0(7/23/00), continued work on the Create-A-Wrestlers Moves section and added a new section Miscellaneous Info.

Version 2.1(7/28/00), added Christian, Chyna, Debra, D'Lo Brown, D-Von Dudley, and Edge Move Lists. Also added two questions to the Questions and Answers Section.

Version 2.2(8/2/00), added Faarooq, Gangrel, and Godfather's Move Lists. Also added a question to the question and answer section.

Version 2.3(8/2/00), added Hardcore Holly, Jeff Hardy, and Kane's Move Lists. Also answered all my e-mail.

Version 2.4(8/6/00), reformatted my FAQ and also added a question.

Version 2.5(8/7/00). Added a few questions to the questions and answers section.

Version 2.6(8/8/00), changed copyright notice.

Version 2.7(8/11/00), updated Start Menu and added moves section and added more questions and made a few changes.

Version 2.8(8/18/00), updated the questions and answers section.

Version 2.9(8/25/00), updated the questions and answers section and also added a Jeff Jarrett creation.

Version 3.0(9/12/00), updated the questions and answers section and added a lot of new CAW's.

Version 3.1(7/4/02), reformatted FAQ, completed all sections except move list, added Ken Shamrock, Mankind, Mark Henry, Road Dogg, The Rock, Matt Hardy, Mr. Ass, Paul Bearer, and X-Pac's Move Lists.

Version Final(7/4/02), added Shane McMahon, Steve Blackman, Stone Cold Steve Austin, Test, Tori, Triple H, The Undertaker, Val Venis, and Vince McMahon move lists. Yea I finished my first FAQ. It only took my two years!

---

## 2. Introduction

---

Welcome to my first ever FAQ for WWF Smackdown! for playstation, the greatest wrestling game ever made for playstation. Smackdown! Was made by Yukes and published by THQ. This game has some awesome new features. With the Pre-season mode and Special Guest Referee matches and the best graphics for a playstation wrestling game.

WWF Smackdown! Was shipped March 1 and arrived in stores March 2.

Please read on and enjoy my very first FAQ.

---

## 3. Start Menu

-----  
(Exhibition)

Choose from any 12 different types of matches from Royal Rumble to Special Referee. Here is a list of the different types of matches, how many players and what belts can be put on the line and a brief description of each one and some tips on how to win each match.

-----  
a. Singles Match  
-----

Players: 1 to 2 players

Belts: Women's, European, Intercontinental, WWF Title

Go one on one with any Jabroni of your choosing. Pin fall, KO, or submission victory. Select with or without manager. Choose to play with a manager and you will be able to throw your opponent out of the ring and have your manager tear into him. If you choose not to use a manager you won't have the extra help.

-----  
b. Tag Match  
-----

Players: 1 to 4 players

Belts: Tag Team Title

Go two on two against your buddies or the CPU. Pin fall, KO, or submission to win. To tag your partner you must go by him and press R1.

Tip\* Try to focus all your blows on the weakest opponent and don't allow him to tag his partner in.

-----  
c. Handicap Match  
-----

Players: 1 to 4 players

Belts: Women's, European, Intercontinental, WWF Title

See if your superstar has what it takes to go 2 on 1 or 3 on 1. You can win by pin fall, KO, or submission. One of the hardest matches in the game to win.

Tip\* First leave the ring and try to get one of your opponents to follow you. Then abuse him with your whole arsenal of submission maneuvers. Keep doing this until you have a least two specials. Then try to use all your finishers on the opponent you were abusing on the outside while he is in the ring to get a KO victory. If this does not knock out your opponent repeat the process over.

-----  
d. Battle Royal  
-----

Players: 1 to 4 players

Belts: Women's, European, Intercontinental, WWF Title

Battle Royal is an all out brawl between four superstars. You must eliminate all other opponents to win. You can win by pin fall, KO, or submission. You can't leave the ring in this match so you can't escape the abuse.

-----  
e. Royal Rumble  
-----

Players: 4 to 40 players

Belts: No title can be put on the line

Royal Rumble is one of the greatest spectacles in sports entertainment. The Rumble consists of 4 to even 40 superstars. The event begins with four people in the ring. As an opponent is eliminated a countdown from 10 begins. The only way to eliminate an opponent is to throw them over the top rope.

Tip\* One easy way to win the Royal Rumble. You need a Multi- tap adapter. The mascot 痴 multi-tap will not work for Smackdown. Plug in all 4 controllers and get some friends of yours to be the other three players in the ring.

-----  
f. King of the  
-----

## Ring

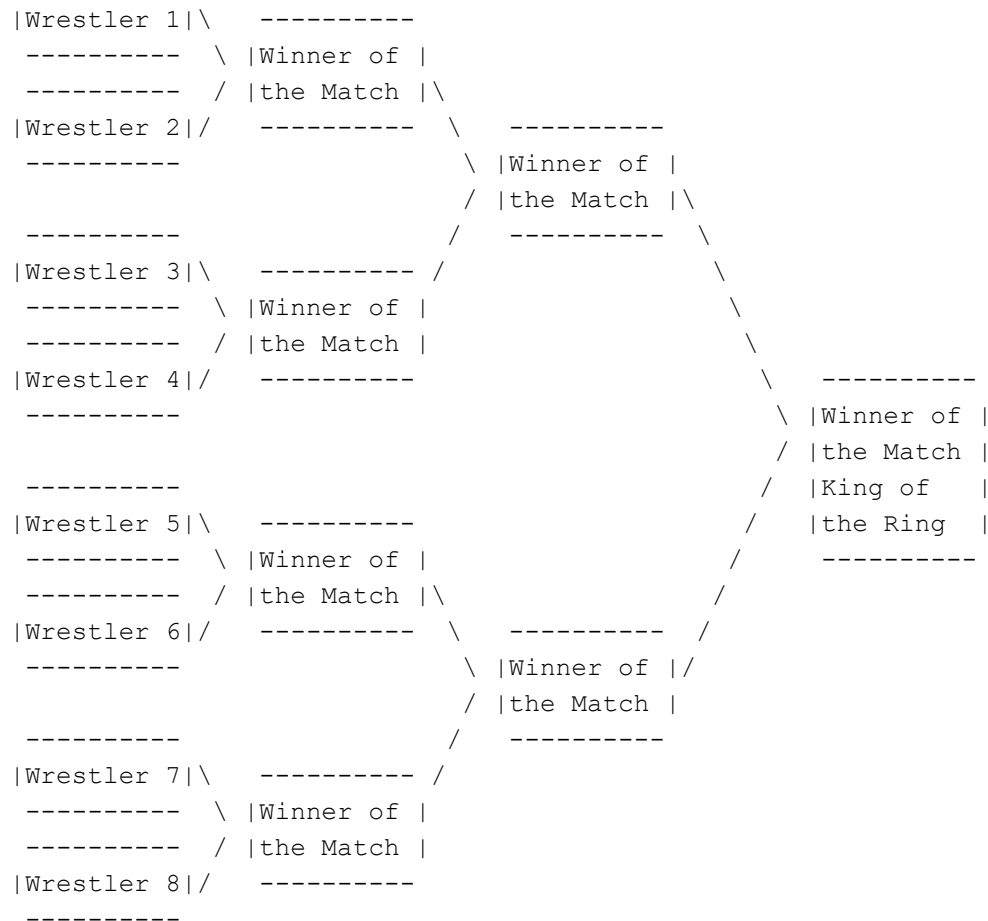
-----  
Players: 1 to 8 players

Belts: No Titles

Aw one of my favorite matches. King of the Ring is an 8-man elimination tournament. Every match is just a plain singles match except other wrestlers are more likely to interfere in the matches.

Tip\* To win King of the Ring you need to have a superstar that have a lot of endurance. I seem to have good luck with Stone Cold, Jericho and X-Pac.

Here is what the King of the ring bracket looks like.



## ----- g. Hardcore match

-----  
Players: 1 to 2 players

Belts: Hardcore Title

The hardcore and anywhere falls match are two of the best matches in the game. This match is a no-holds barred, anywhere falls, free-for-all. Battle your opponent all the way to the backstage area or hand out a blistering punishment with an unlimited arsenal of weapons.

## ----- h. Anywhere Falls

-----  
Players: 1 to 2 players

Belts: Women's, European, Intercontinental, WWF Title

This match is very similar to the hardcore match except you usually start backstage.

## ----- i. Cage Match

-----  
Players: 1 to 2 players

Belts: Women's, European, Intercontinental, WWF Title

There's no escape from punishment in a Cage Match. The only way to win is to

climb over the top of the cage. There are no pin falls, KO, or submission victories. To get on the cage press R1. To climb the cage spin your thumb around the direction button.

-----  
j. Special Referee  
-----

Players: 1 to 3 players

Belts: Women's, European, Intercontinental, WWF Title

My favorite match in the game. The Special Referee mode is one of the unpredictable matches in the game. Since the referee can count as fast or slow he can it makes it hard to make a straight-line strategy. You can win by pin fall, KO, or submission. If you are the referee press L2 to make all counts (pin fall and out of the ring).

Tip\* To get an easy victory stay by the ref and try to get your opponent to hit the ref after he has done this the ref will count in your favor.

-----  
k. Survival Match  
-----

Players: 1 to 4 players

Belts: Women's, European, Intercontinental, WWF Title

Almost like Battle royal except the first one to get a pin fall, KO, or makes an opponent submit is the winner.

Tip\* To win a survival match try to focus your attacks on the weaker opponent. You can tell in Pre-season, Season, and Paper View mode that is weaker by looking at how full their heart is. But beware of the other opponents try not to let any opponents get there finisher off. After you have built up your special, use it. If this does not knock out your opponent try to get him to submit or get a second special.

-----  
l. I Quit  
-----

Players: 1 to 2 players

Belts: Women's, European, Intercontinental, WWF Title

The I Quit match is just like a normal one-on-one match except the only way to win is to get your opponent to give up. To make your opponent submit beat him up badly and then pick up the mic, with R1, and press circle to make him submit.

-----  
Pre-Game Options  
-----

Here is a list of the pre-game options before each exhibition match.

Match Length: No Limit/60 minutes/45/30/15

Interruption: On/Off

KO & Give Up: On/Off

Rope Break: On/Off

Out of the Ring: On/Off

Count Out: 10/20/No Count out

Area:

Ring:

Decision: When your done customizing your game, press X and head to the Ring.

-----  
Pause Menu  
-----

Return to Game: Press X

Exit Game: Yes/No

Entrance Movies: On/Off

Moves Name: On/Off

Camera Angle: On/Off  
Player's Indicator: On/Off

#### (Options Menu)

The Basic options menu. You can customize your game play.

Difficulty Easy/Normal/Hard  
Entrance Movies On/Off  
Moves Indicator On/Off  
Camera Angle On/Off  
Vibration On/Off  
Players Indicator On/Off  
Auto Save On/Off  
Sound Stereo/Mono  
BGM (In ring music) 1/2/3/4/5/Random  
Music Volume Silent/Minimal/Normal/Maximum  
Sound Effects Vol Silent/Minimal/Normal/Maximum  
System Data Save  
System Data Load  
Create Superstar Copy

#### (Ranking)

Check the rankings list to see if your superstar is eligible for a title. To get a higher ranking you need to compete in more matches and win more matches.

#### (Belt Record)

This is the history of who has held the belts. You can find out who has the titles and how to qualify for them by looking at the Belt Record.

Belt	How to Qualify	Gender
WWF Championship	must be ranked 1-5	males only
Intercontinental	must be ranked 1-10	all genders
European	must be ranked 1-20	all genders
Hardcore	must be ranked 1-20	all genders
Tag Team	all rankings	all genders
Women's title	all rankings	females only

\*Note\* To put the tag team and hardcore titles on the line you must be in that kind of match.

Example: To put the hardcore title on the line you have to play in a hardcore match.

#### (Create-A-Superstar)

I will explain this feature later on in my FAQ.

#### (Pre-Season)

Pre-Season is the feature that separates Smackdown! From other wrestling games. You can only use this feature with a created superstar. You must complete a Pre-Season with the C-A-S you want to use him in the season mode or he won't be able to compete in the season mode. When you win a match in the pre-season you will gain attribute points to add to your superstar. As you increase your ability you can select more powerful moves to give your superstar. Different matches are worth more points than others. Like winning a Battle Royal is worth more points than winning a singles match.

#### ----- Alliances & Enemies -----

After some matches, usually after you lose the match, a wrestler will come up to you and give some advice. You can say thanks to possibly create an alliance or you can tell the wrestler to shut-up and possibly make a long-term rivalry. However be careful in how you respond because what you say in the pre-season

mode will carry over to the season mode and it is irreversible.

(Season)

Once you have taken your C-A-S through pre-season you may now enter the season mode or can be a regular superstar and take him through a season. During the Season mode you will not be able to select the matches you are in. But you can play the matches.

Here is the default list of titleholders:

Title	Title Holder
WWF Champion	Triple H
Intercontinental Champion	Chris Jericho
European Champion	Val Venis
Hardcore Champion	Big Boss Man
Tag Team Champions	Road Dogg and Mr. Ass
Women's Champion	Tori

-----  
Multi-Player  
Season  
-----

By adding two or more created superstars to a new season, you can create your own group of allies.

Solo: Each created wrestler will begin the season on there own.

A Group of Two People: Two created wrestlers will be allied with each other. Any other created superstars will begin on their own.

A Group of Three People: Three created wrestlers will join as a group. If a fourth created wrestler is involved, he will begin the season alone.

A Group of Four People: All four created superstars will begin as a solid unit, the go through season mode together.

Two Groups of Two People: The four created wrestlers can split off and go through the season mode in pairs.

\*Note\* You will have to battle your allies in certain matches, like Royal Rumble and Title Matches.

(Pay-per-view)

The pay-per-view feature allows you to create your on WWF event. You can choose from all matches except Royal Rumble and King of the Ring. Design all six matches, put titles on the line. The more titles you put on the line the higher the ranking of your pay-per-view. The Pay-per-view mode is very similar to previous wrestling games. The only difference is the audience ranking and ability to put titles in the line. Pay-per-view events are all about the ratings. So try to get as many people in the ring as possible with 4-way and Battle royals are perfect. The matches that get the highest audience ranking in my opinion are Battle Royals. Hardcore matches seem to get high rankings too.

-----  
Audience Ranking  
-----

The crowd ultimately decides who the most popular Superstar in the ring is, and the fate of those less fortunate. Check out which matches have had the loudest crowds in your Pay-Per-View events.

-----  
Best Top 10 Match  
-----

Shows the all time top ten of your created pay-per-views best matches.



---

## 4.How to Play

---

### (Control Legend)

X: X  
S: square  
O: circle  
T: triangle  
L: left  
U: up  
R: right  
D: down  
R1: R1  
R2: R2  
L1: L1  
L2: L2

### (Basic Controls)

X: Striking Attacks  
S: Reverse/Counter  
O: Irish Whip/Direction + O: Grapple Attacks  
T: Run/Slide into ring/direction + T: Climb Turnbuckle  
R1: Tag Partner/Pick-up, Put down weapon/Direction + R1:  
Climb in/out of ring/Climb turnbuckle  
R2: Change who you are locked on to  
L1: Use your special  
L2: Taunt your opponent/Direction + L2: Taunt your  
Opponent

### (Basic Moves)

---

#### Facing Opponent

---

Irish Whip to Ropes: O  
Front Grapples: U + O  
R + O  
D + O  
L + O  
Striking Attacks: X  
U + X  
R + X  
D + X  
L + X

---

#### Facing a Groggy Opponent

---

Stronger Grapples: U + O  
R + O  
D + O  
L + O

---

#### Behind Opponent

---

Irish Whip: O  
Rear Grapples: U + O  
R + O  
D + O

-----  
 Rope Attacks  
 -----

Knock opponent over/through Ropes: X  
 Jump over Ropes: Press T (and run toward ropes),  
 When near ropes press S + X  
 Rope Move: Press T + X by the Ropes  
 Rope Move: Press any direction + O while  
 Opponent is tied up in ropes

-----  
 Opponent on Mat  
 -----

Raise Opponent - Front: O  
 Raise Opponent - Behind: O + O  
 Pin Opponent: D + O  
 Ground Sticking Attacks: X  
 U + X  
 R + X  
 D + X  
 L + X  
 \*Upper Body\*  
 Ground Moves: U + O  
 R + O  
 L + O  
 \*Lower Body\*  
 Ground Moves: U + O  
 R + O  
 L + O

-----  
 Top Rope Attacks  
 -----

\*Opponent Standing\*  
 Aerial Attacks: X  
 L or R + X  
 U or D + X  
 \*Opponent on Mat\*  
 Aerial Attacks: X  
 L or R + X  
 U or D + X  
 \*Opponent Outside Ring\*  
 Aerial Attacks: X

-----  
 Turnbuckle Moves  
 -----

\*Facing Opponent\*  
 Irish Whip: O  
 Front Turnbuckle Moves: L or R + O  
 U or D + O  
 \*Behind Opponent\*  
 Irish Whip: O  
 Rear Turnbuckle Moves: L or R + O  
 U or D + O  
 \*Opponent Sitting in Lower Turnbuckle\*  
 Lower Turnbuckle Moves: O  
 L or R + O

Running Attack: U or D + O  
T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves: O  
L or R + O  
U or D + O

Running Attacks: X  
L or R + X  
U or D + X

\*Behind Opponent\*

Running Moves: O  
L or R + O  
U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks: O  
L or R + O  
U or R + O

-----  
Finishing Moves  
-----

Facing Groggy Opponent: L1  
Behind Groggy Opponent: L1  
Opponent in Turnbuckle: L1  
Opponent on Mat: L1  
On Top Rope- Opponent Standing: L1

\*Note\* To perform a finisher you must have at least one dot by your name and be in the position to do your finisher.

-----  
Tag Match Moves  
-----

Tag Partner: Press R1 while you are by your Partner

-----  
Royal Rumble Moves  
-----

Throw Opponent over the Top Rope: Press O, then press and hold the Direction you want to throw your Opponent

-----  
Hardcore and  
Anywhere Matches  
Moves  
-----

Pick-Up/Put Down Weapon: R1  
Use Weapon: X  
Throw Weapon: S

-----  
Cage Match Moves  
-----

Get on Cage: R1  
Climb Cage: Spin the direction buttons

-----  
Special Referee  
Moves  
-----

Count Out: Press L2 for every count  
Referee Taunts: U + L2  
R + L2  
D + L2  
L + L2

-----  
I Quit Match Moves  
-----

Pick-Up/Put-Down Mic: R1  
Hit Opponent with Mic: X  
Throw Mic at Opponent: S  
Get Opponent to submit in Mic: Press O while opponent is lying on  
the mat

-----  
5.Move Lists  
-----

Here is the moves I have so far but I will be updating this section soon.

(a. Al Snow)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Suplex: U + O  
Shoulder Breaker: R + O  
Scissors Sweep: D + O  
Scoop Slam: L + O  
Striking Attacks:  
Snap Jab: X  
Boss Man Uppercut: U + X  
Chop: R + X  
Shuffle Side Kick: D + X  
Toe Kick: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Piledriver: U + O  
Hurricane: R + O  
Jackknife Powerbomb: D + O  
DDT: L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
Reverse Brainbuster:	U + O
Bulldog:	R + O
Diving Reverse DDT:	D + O
Back Drop:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Sticking Attacks:	
Angry Stomp:	X
Elbow Drop:	U + X
Angry Stomp:	R + X
Elbow Drop:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Mahistoral Cradle:	U + O
Mounted Punch:	R + O
Mounted Punch:	L + O
*Lower Body*	
Ground Moves:	
Kick to Leg:	U + O
Knee Stomp:	R + O
Texas Cloverleaf:	L + O

-----  
Top Rope Attacks  
-----

*Opponent Standing*	
Aerial Attacks:	
Double Axe Handle:	X
Double Axe Handle:	L or R + X
Double Axe Handle:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Elbow Drop:	X
Diving Moonsault:	L or R + X
Diving Moonsault:	L or R + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip:	O
Front Turnbuckle Moves:	
Choke:	L or R + O
Frankensteiner:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Choke:	L or R + O
Choke:	U or R + O
Running Attack:	
Clothesline:	T + X

-----  
Running Attacks  
-----

*Facing Opponent*	
Running Moves:	
Neckbreaker:	O
Spear:	L or R + O
Spear:	U or D + O
Running Attacks:	
Clothesline:	X
Shoulder Block:	L or R + X
Shoulder Block:	U or D + X
*Behind Opponent*	
Running Moves:	
School Boy:	O
School Boy:	L or R + O
School Boy:	U or D + O

-----  
Running Counter  
Attacks  
-----

*Opponent Running*	
Counter Attacks:	
Monkey Toss:	O
Shoulder Back Toss:	L or R + O
Shoulder Back Toss:	U or D + O

-----  
Finishing Move  
-----

Snow Plow:	press L1 while in front of a groggy Opponent
------------	---

-----  
Favorite Move  
-----

Jackknife Powerbomb:	press D + O while in front of a Groggy opponent
----------------------	--

-----  
Combo  
-----

Snap Jab: Press X 4 times

Snap Jab:

Chop:

Shuffle Side Kick:

(b. Big Boss Man)

-----  
Facing Opponent  
-----

Irish Whip to Ropes:	O
Front Grapples:	
Eye Rake:	U + O
Side Buster:	R + O
Manhattan Drop:	D + O
Headlock and Punch:	L + O
Striking Attacks:	
Toe Kick:	X
Double Axe Handle:	U + X
Austin Punches:	R + X
Boss Man Uppercut:	D + X
Chop:	L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:	
Stomach Crusher:	U + O
Pendulum Backbreaker:	R + O
Jackknife Powerbomb:	D + O
Rib Breaker:	L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
Sleeper Hold:	U + O
Diving Reverse DDT:	R + O
Atomic Drop:	D + O
Back Drop:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Boss Man Attack:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Sticking Attacks:	
Angry Stomp:	X

Elbow Drop:	U + X
Angry Stomp:	R + X
Elbow Drop:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Sleeper Hold:	U + O
Reverse Chin Lock:	R + O
Camel Clutch:	L + O
*Lower Body*	
Ground Moves:	
Kick to Leg:	U + O
Toss:	R + O
Kick to Groin:	L + O

-----  
Top Rope Attacks  
-----

*Opponent Standing*	
Aerial Attacks:	
Double Axe Handle:	X
Double Axe Handle:	L or R + X
Double Axe Handle:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Elbow Drop:	X
Elbow Drop:	L or R + X
Elbow Drop:	L or R + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----  
Turnbuckle Moves  
-----

*Facing Opponent*	
Irish Whip:	O
Front Turnbuckle Moves:	
Mudhole Stomping:	L or R + O
Foot Choke:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Choke:	L or R + O
Choke:	U or R + O
Running Attack:	
Shoulder Block:	T + X

-----  
Running Attacks  
-----

*Facing Opponent*	
Running Moves:	
Neckbreaker:	O
Neckbreaker:	L or R + O



Neckbreaker: U or D + O  
 Running Attacks:  
 Clothesline: X  
 Back Elbow Attack: L or R + X  
 Back Elbow Attack: U or D + X  
 \*Behind Opponent\*  
 Running Moves:  
 Bulldog: O  
 Bulldog: L or R + O  
 Bulldog: U or D + O

-----  
 Running Counter  
 Attacks  
 -----

\*Opponent Running\*

Counter Attacks:  
 Monkey Toss: O  
 Side Walk Slam: L or R + O  
 Side Walk Slam: U or D + O

-----  
 Finishing Move  
 -----

Side Walk Slam: Press L1 while in front of a groggy  
 Opponent

-----  
 Favorite Move  
 -----

Rib Breaker: Press L + O while in front of a  
 Groggy opponent

-----  
 Combo  
 -----

Toe Kick: press X 4 times  
 Double Axe Handle:  
 Austin Punches:  
 Boss Man Uppercut:

(c. Big Show)

-----  
 Facing Opponent  
 -----

Irish Whip to Ropes: O  
 Front Grapples:  
 Pendulum Backbreaker: U + O  
 Side Buster: R + O  
 Choke Toss: D + O  
 Hard Scoop Slam: L + O  
 Striking Attacks:  
 Chop: X  
 Double Axe Handle: U + X  
 Body Punch: R + X  
 Clothesline: D + X  
 Big Boot: L + X

-----  
 Facing a Groggy  
 -----

Opponent

-----  
Stronger Grapples:  
Body Press Drop: U + O  
Bearhug: R + O  
Jackknife Powerbomb: D + O  
Strong Head Butt: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Sleeper Hold: U + O  
Turn Facing Front: R + O  
Atomic Drop: D + O  
Full Nelson Slam: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Vaulting Body Press: Press T + X by the Ropes  
Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O  
Raise Opponent - Behind: O + O  
Pin Opponent: D + O  
Ground Sticking Attacks:  
Angry Stomp: X  
Elbow Drop: U + X  
Angry Stomp: R + X  
Elbow Drop: D + X  
Angry Stomp: L + X  
\*Upper Body\*  
Ground Moves:  
Camel Clutch: U + O  
Darkness Choke: R + O  
Angry Stomp: L + O  
\*Lower Body\*  
Ground Moves:  
Boston Crab: U + O  
Kick to leg: R + O  
Knee Stomp: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*  
Aerial Attacks:  
Double Axe Handle: X  
Front Dropkick: L or R + X  
Front Dropkick: U or D + X  
\*Opponent on Mat\*

Aerial Attacks:  
 Elbow Drop: X  
 Elbow Drop: L or R + X  
 Elbow Drop: L or R + X  
 \*Opponent Outside Ring\*  
 Diving Body Press: X

-----  
 Turnbuckle Moves  
 -----

\*Facing Opponent\*  
 Irish Whip: O  
 Front Turnbuckle Moves:  
 Choke: L or R + O  
 Mudhole Stomping: U or D + O  
 \*Behind Opponent\*  
 Irish Whip: O  
 Rear Turnbuckle Moves:  
 Super Back Drop: L or R + O  
 Super Back Drop: U or D + O  
 \*Opponent Sitting in Lower Turnbuckle\*  
 Lower Turnbuckle Moves:  
 Raise Opponent: O  
 Foot Choke: L or R + O  
 Foot Choke: U or R + O  
 Running Attack:  
 Shoulder Block: T + X

-----  
 Running Attacks  
 -----

\*Facing Opponent\*  
 Running Moves:  
 Neckbreaker: O  
 Neckbreaker: L or R + O  
 Neckbreaker: U or D + O  
 Running Attacks:  
 Shoulder Block: X  
 Dropkick: L or R + X  
 Dropkick: U or D + X  
 \*Behind Opponent\*  
 Running Moves:  
 School Boy: O  
 School Boy: L or R + O  
 School Boy: U or D + O

-----  
 Running Counter  
 Attacks  
 -----

\*Opponent Running\*  
 Counter Attacks:  
 Monkey Toss: O  
 Shoulder Back Toss: L or R + O  
 Shoulder Back Toss: U or D + O

-----  
 Finishing Move  
 -----

Show Stopper: Press L1 in front of a groggy

Opponent

-----  
Favorite Move  
-----

Body Press Drop: Press U + O in front of a groggy  
Opponent

-----  
Combo  
-----

Chop: Press X 4 times  
Chop:  
Double Axe Handle:  
Big Boot:

(d. Bradshaw)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Eye Rake: U + O  
Side Buster: R + O  
Fall Away Slam: D + O  
Hard Scoop Slam: L + O  
Striking Attacks:  
Chop: X  
Double Axe Handle: U + X  
Snap Jab: R + X  
Clothesline: D + X  
Toe Kick: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Rib Breaker: U + O  
DDT: R + O  
Jackknife Powerbomb: D + O  
Pendulum Back Breaker: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Full Nelson Slam: U + O  
Bulldog: R + O  
Pump Handle Drop: D + O  
Bulldog: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Vaulting Body Press: Press T + X by the Ropes

Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O  
Raise Opponent - Behind: O + O  
Pin Opponent: D + O  
Ground Sticking Attacks:  
Angry Stomp: X  
Elbow Drop: U + X  
Angry Stomp: R + X  
Elbow Drop: D + X  
Angry Stomp: L + X  
\*Upper Body\*  
Ground Moves:  
Knee Smash: U + O  
Camel Clutch: R + O  
Mounted Punch: L + O  
\*Lower Body\*  
Ground Moves:  
Boston Crab: U + O  
Knee Stomp: R + O  
Leg Lock: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*  
Aerial Attacks:  
Double Axe Handle: X  
Flying Clothesline: L or R + X  
Flying Clothesline: U or D + X  
\*Opponent on Mat\*  
Aerial Attacks:  
Elbow Drop: X  
Knee Drop: L or R + X  
Knee Drop: L or R + X  
\*Opponent Outside Ring\*  
Diving Body Press: X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*  
Irish Whip: O  
Front Turnbuckle Moves:  
Shoulder Thrust: L or R + O  
Suplex: U or D + O  
\*Behind Opponent\*  
Irish Whip: O  
Rear Turnbuckle Moves:  
Super Back Drop: L or R + O  
Super Back Drop: U or D + O  
\*Opponent Sitting in Lower Turnbuckle\*  
Lower Turnbuckle Moves:  
Raise Opponent: O  
Foot Choke: L or R + O  
Foot Choke: U or R + O

Running Attack:  
Power Clothesline T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:  
Neckbreaker: O  
Spear: L or R + O  
Spear: U or D + O  
Running Attacks:  
Power Clothesline: X  
Shoulder Block: L or R + X  
Shoulder Block: U or D + X

\*Behind Opponent\*

Running Moves:  
Bulldog: O  
Bulldog: L or R + O  
Bulldog: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:  
Monkey Toss: O  
Powerslam: L or R + O  
Powerslam: U or D + O

-----  
Finishing Move  
-----

Strong Lariat: Press L1 while facing a groggy  
Opponent

-----  
Favorite Move  
-----

Fall Away Slam: Press D + O while facing an  
Opponent

-----  
Combo  
-----

Chop: Press X 4 times  
Snap Jab:  
Chop:  
Clothesline:

(e. Buh Buh Ray Dudley)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Manhattan Drop: U + O  
Belly to Back Flip: R + O  
Eye Rake: D + O

Scoop Slam:	L + O
Striking Attacks:	
Body Punch:	X
Double Axe Handle:	U + X
Overhand Punch:	R + X
Clothesline:	D + X
Toe Kick:	L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:	
Body Press Slam:	U + O
Bearhug:	R + O
Piledriver:	D + O
DDT:	L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
Pumphandle Drop:	U + O
Back Drop:	R + O
Back Side Slam:	D + O
Bulldog:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Sticking Attacks:	
Angry Stomp:	X
Elbow Drop:	U + X
Angry Stomp:	R + X
Elbow Drop:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Sleeper Hold:	U + O
Knee Smash:	R + O
Mounted Punch:	L + O
*Lower Body*	
Ground Moves:	
Toss:	U + O
Leg Lock:	R + O
Knee Smash:	L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*

Aerial Attacks:

Front Dropkick: X  
Double Axe Handle: L or R + X  
Double Axe Handle: U or D + X

\*Opponent on Mat\*

Aerial Attacks:

Elbow Drop: X  
Elbow Drop: L or R + X  
Elbow Drop: L or R + X

\*Opponent Outside Ring\*

Diving Body Press: X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip: O  
Front Turnbuckle Moves:  
Choke: L or R + O  
Superplex: U or D + O

\*Behind Opponent\*

Irish Whip: O  
Rear Turnbuckle Moves:  
Super Back Drop: L or R + O  
Super Back Drop: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:  
Raise Opponent: O  
Choke: L or R + O  
Choke: U or R + O  
Running Attack:  
Clothesline: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:  
Neckbreaker: O  
Neckbreaker: L or R + O  
Neckbreaker: U or D + O  
Running Attacks:  
Clothesline: X  
Shoulder Block: L or R + X  
Shoulder Block: U or D + X

\*Behind Opponent\*

Running Moves:  
Bulldog: O  
Bulldog: L or R + O  
Bulldog: U or D + O

-----  
Running Counter  
Attacks  
-----



\*Opponent Running\*

Counter Attacks:

Monkey Toss: O  
Whirl Sideslam: L or R + O  
Whirl Sideslam: U or D + O

-----  
Finishing Move  
-----

Jackknife Powerbomb: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Belly to Back Flip: Press R + O in front of an  
Opponent

-----  
Combo  
-----

Body Punch: Press X 4 times

Chop:

Overhand Punch:

Double Axe Handle:

(f. Chris Jericho)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Reverse Suplex: U + O  
Jumping Arm Breaker: R + O  
DDT: D + O  
Snapmare: L + O  
Striking Attacks:  
Snap Jab: X  
Spinning Back Kick: U + X  
Chop: R + X  
Clothesline: D + X  
Middle Kick: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Fisherman Suplex: U + O  
Small Package: R + O  
Jackknife Powerbomb: D + O  
Double Arm Breaker: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Reverse Brainbuster: U + O  
School Boy: R + O

Reverse Pin: D + O  
Diving Reverse DDT: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Moonsault: Press T + X by the Ropes  
Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O  
Raise Opponent - Behind: O + O  
Pin Opponent: D + O  
Ground Sticking Attacks:  
Angry Stomp: X  
Angry Stomp: U + X  
Austin Elbow Drop: R + X  
Angry Stomp: D + X  
Austin Elbow Drop: L + X  
\*Upper Body\*  
Ground Moves:  
Reverse Chin Lock: U + O  
Knee Smash: R + O  
Mounted Punch: L + O  
\*Lower Body\*  
Ground Moves:  
Toss: U + O  
Kick to Leg: R + O  
Walls of Jericho: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*  
Aerial Attacks:  
Missile Dropkick: X  
Spinning Wheel Kick: L or R + X  
Spinning Wheel Kick: U or D + X  
\*Opponent on Mat\*  
Aerial Attacks:  
Diving Head Butt: X  
Diving Moonsault: L or R + X  
Diving Moonsault: L or R + X  
\*Opponent Outside Ring\*  
Diving Body Press: X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*  
Irish Whip: O  
Front Turnbuckle Moves:  
Mudhole Stomping: L or R + O  
Superplex: U or D + O

\*Behind Opponent\*

Irish Whip: O

Rear Turnbuckle Moves:

Super Back Drop: L or R + O

Super Back Drop: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:

Raise Opponent: O

Foot Choke: L or R + O

Foot Choke: U or R + O

Running Attack:

Back Elbow Attack: T + X

-----  
 Running Attacks  
 -----

\*Facing Opponent\*

Running Moves:

Neckbreaker: O

Rolling Clutch Pin: L or R + O

Rolling Clutch Pin: U or D + O

Running Attacks:

Back Elbow Attack: X

Shoulder Block: L or R + X

Shoulder Block: U or D + X

\*Behind Opponent\*

Running Moves:

Face Crusher: O

School Boy: L or R + O

School Boy: U or D + O

-----  
 Running Counter  
 Attacks  
 -----

\*Opponent Running\*

Counter Attacks:

Monkey Toss: O

Shoulder Back Toss: L or R + O

Shoulder Back Toss: U or D + O

-----  
 Finishing Move  
 -----

Double Powerbomb: Press L1 in front of groggy  
 Opponent

-----  
 Favorite Move  
 -----

Walls of Jericho: Press L + O at the feet of your  
 Opponent

-----  
 Combo  
 -----

Snap Jab: Press X 4 times

Snap Jab:

Middle Kick:

Spinning Back Kick:

(g. Christian)

-----  
Facing Opponent  
-----

Irish Whip to Ropes:	O
Front Grapples:	
Suplex:	U + O
Side Buster	R + O
Arm Wrench	D + O
Scoop Slam	L + O
Striking Attacks:	
Austin Punches	X
Dropkick	U + X
Chop	R + X
Clothesline	D + X
Toe Kick	L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:	
Northern Lights Suplex	U + O
Sambo Suplex	R + O
Stomach Crusher	D + O
DDT	L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
	U + O
	R + O
	D + O
	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Sticking Attacks:	
Angry Stomp:	X
Leg Drop:	U + X
Angry Stomp:	R + X
Leg Drop:	D + X
Angry Stomp:	L + X

\*Upper Body\*

Ground Moves:

Knee Smash: U + O  
Mounted Punch: R + O  
Reverse Chin Lock: L + O

\*Lower Body\*

Ground Moves:

Toss: U + O  
Kick to Leg: R + O  
Knee Stomp: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*

Aerial Attacks:

Double Axe Handle: X  
Front Dropkick: L or R + X  
Front Dropkick: U or D + X

\*Opponent on Mat\*

Aerial Attacks:

Elbow Drop: X  
Knee Drop: L or R + X  
Knee Drop: U or D + X

\*Opponent Outside Ring\*

Diving Body Press X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip: O  
Front Turnbuckle Moves:  
Mudhole Stomping: L or R + O  
Foot Choke: U or D + O

\*Behind Opponent\*

Irish Whip: O  
Rear Turnbuckle Moves:  
Super Back Drop: L or R + O  
Super Back Drop: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:  
Raise Opponent: O  
Foot Choke: L or R + O  
Foot Choke: U or D + O  
Running Attack:  
Back Elbow Attack: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:  
Neckbreaker: O  
Spear: L or R + O  
Spear: U or D + O  
Running Attacks:  
Back Elbow Attack: X  
Clothesline: L or R + X  
Dropkick: U or D + X

\*Behind Opponent\*

Running Moves:

School Boy: O  
School Boy: L or R + O  
School Boy: U or D + O

-----

Running Counter

Attacks

-----

\*Opponent Running\*

Counter Attacks:

Monkey Toss: O  
Shoulder Back Toss: L or R + O  
Shoulder Back Toss: U or D + O

-----

Finishing Move

-----

Impaler: Press L1 while behind a groggy  
Opponent

-----

Favorite Move

-----

Northern Lights Suplex: Press U + O in front of a groggy  
Opponent

-----

Combo

-----

Austin Punches: Press X 4 Times

Austin Punches R:

Chop:

Dropkick:

(h. Chyna)

-----

Facing Opponent

-----

Irish Whip to Ropes: O

Front Grapples:

Eye Rack: U + O

Snapmare: R + O

Club to Neck: D + O

Snapmare: L + O

Striking Attacks:

Austin Punches: X

Double Axe Handle: U + X

Toe Kick: R + X

Clothesline: D + X

Chop: L + X

-----

Facing a Groggy

Opponent

-----

Stronger Grapples:

Stomach Crusher: U + O

Rib Breaker: R + O

Piledriver: D + O  
Arm Wrench: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Sleeper Hold U + O  
German Suplex Pin R + O  
Reverse Pin D + O  
Diving Reverse DDT L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Vaulting Body Press: Press T + X by the Ropes  
Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O  
Raise Opponent - Behind: O + O  
Pin Opponent: D + O  
Ground Sticking Attacks:  
Angry Stomp: X  
Elbow Drop: U + X  
Angry Stomp: R + X  
Elbow Drop: D + X  
Angry Stomp: L + X  
\*Upper Body\*  
Ground Moves:  
Mounted Punch: U + O  
Mounted Punch: R + O  
Mounted Punch: L + O  
\*Lower Body\*  
Ground Moves:  
Knee Stomp: U + O  
Kick to Groin: R + O  
Kick to Groin: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*  
Aerial Attacks:  
Double Axe Handle: X  
Double Axe Handle: L or R + X  
Double Axe Handle: U or D + X  
\*Opponent on Mat\*  
Aerial Attacks:  
Elbow Drop: X  
Elbow Drop: L or R + X  
Elbow Drop: U or D + X  
\*Opponent Outside Ring\*

Diving Body Press: X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip: O  
Front Turnbuckle Moves:  
Shoulder Thrusts: L or R + O  
Choke: U or D + O

\*Behind Opponent\*

Irish Whip: O  
Rear Turnbuckle Moves:  
Low Blow: L or R + O  
Low Blow: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:  
Raise Opponent: O  
Foot Choke: L or R + O  
Foot Choke: U or D + O  
Running Attack:  
Shoulder Block: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:  
Spear: O  
Spear: L or R + O  
Spear: U or D + O  
Running Attacks:  
Shoulder Block: X  
Thump: L or R + X  
Thump: U or D + X

\*Behind Opponent\*

Running Moves:  
School Boy: O  
School Boy: L or R + O  
School Boy: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:  
Monkey Toss: O  
Powerslam: L or R + O  
Powerslam: U or D + O

-----  
Finishing Move  
-----

Pedigree: Press L1 while in front of a groggy  
Opponent

-----  
Favorite Move  
-----



Low Blow: Press U or D + O while behind an Opponent

-----  
Combo  
-----

Austin Punches: Press X 4 Times  
Austin Punches R:  
Austin Punches:  
Double Axe Handle

(i. Debra)  
-----

Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Arm Wrench: U + O  
Snapmare: R + O  
Club to Neck: D + O  
Snapmare: L + O  
Striking Attacks:  
Slap: X  
Double Axe Handle: U + X  
Chop: R + X  
Middle Kick: D + X  
Toe Kick: L + X

-----  
Facing a Groggy Opponent  
-----

Stronger Grapples:  
Arm Wrench: U + O  
Snapmare: R + O  
Suplex: D + O  
Snapmare: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Reverse Pin: U + O  
Turn Facing Front: R + O  
Reverse Pin: D + O  
Turn Facing Front: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Vaulting Body Press: Press T + X by the Ropes  
Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat

```

-----
Raise Opponent - Front:           O
Raise Opponent - Behind:          O + O
Pin Opponent:                      D + O
Ground Sticking Attacks:
Angry Stomp:                       X
Angry Stomp:                       U + X
Angry Stomp:                       R + X
Angry Stomp:                       D + X
Angry Stomp:                       L + X
*Upper Body*
Ground Moves:
Sleeper Hold:                      U + O
Knee Smash:                        R + O
Knee Smash:                        L + O
*Lower Body*
Ground Moves:
Knee Stomp:                        U + O
Leg Lock:                          R + O
Leg Lock:                          L + O

```

```

-----
Top Rope Attacks
-----

```

```

*Opponent Standing*
Aerial Attacks:
Double Axe Handle:                 X
Double Axe Handle:                 L or R + X
Double Axe Handle:                 U or D + X
*Opponent on Mat*
Aerial Attacks:
Knee Drop:                        X
Knee Drop:                        L or R + X
Knee Drop:                        U or D + X
*Opponent Outside Ring*
Diving Body Press:                X

```

```

-----
Turnbuckle Moves
-----

```

```

*Facing Opponent*
Irish Whip:                        O
Front Turnbuckle Moves:
Choke:                             L or R + O
Shoulder Thrusts:                  U or D + O
*Behind Opponent*
Irish Whip:                        O
Rear Turnbuckle Moves:
School Boy:                        L or R + O
School Boy:                        U or D + O
*Opponent Sitting in Lower Turnbuckle*
Lower Turnbuckle Moves:
Raise Opponent:                   O
Choke:                             L or R + O
Choke:                             U or D + O
Running Attack:
Shoulder Block:                    T + X

```

```

-----
Running Attacks

```

-----  
\*Facing Opponent\*

Running Moves:  
Neckbreaker: O  
Neckbreaker: L or R + O  
Neckbreaker: U or D + O  
Running Attacks:  
Shoulder Block: X  
Shoulder Block: L or R + X  
Shoulder Block: U or D + X

\*Behind Opponent\*

Running Moves:  
Bulldog: O  
Bulldog: L or R + O  
Bulldog: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:  
Monkey Toss: O  
Shoulder Back Toss: L or R + O  
Shoulder Back Toss: U or D + O

-----  
Finishing Move  
-----

DDT: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Snapmare: Press L or R + O in front of an  
Opponent or a groggy opponent

-----  
Combo  
-----

Slap: Press X 4 Times  
Chop:  
Middle Kick:  
Double Axe Handle:

(j. D'Lo Brown)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Suplex: U + O  
Side Buster: R + O  
Piledriver: D + O  
Hard Scoop Slam: L + O  
Striking Attacks:  
Snap Jab: X  
Double Axe Handle: U + X  
Shuffle Side Kick: R + X

Jumping Calf Kick: D + X  
Austin Punches: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Sky High: U + O  
Pendulum Backbreaker: R + O  
Running Powerbomb: D + O  
Whirl Side Slam: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Sleeper Hold: U + O  
School Boy: R + O  
Atomic Drop: D + O  
Back Drop: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Vaulting Body Press: Press T + X by the Ropes  
Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O  
Raise Opponent - Behind: O + O  
Pin Opponent: D + O  
Ground Sticking Attacks:  
Angry Stomp: X  
Angry Stomp: U + X  
D'Lo Leg Drop: R + X  
Angry Stomp: D + X  
D'Lo Leg Drop: L + X  
\*Upper Body\*  
Ground Moves:  
Knee Smash: U + O  
Mounted Punch: R + O  
Sleeper Hold: L + O  
\*Lower Body\*  
Ground Moves:  
Leg Lock: U + O  
Kick to Leg: R + O  
D'Lo Texas Cloverleaf: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*

Aerial Attacks:  
 Spinning Wheel Kick: X  
 Front Dropkick: L or R + X  
 Front Dropkick: U or D + X  
 \*Opponent on Mat\*  
 Aerial Attacks:  
 Twisting Body Attack: X  
 Knee Drop: L or R + X  
 Knee Drop: U or D + X  
 \*Opponent Outside Ring\*  
 Diving Body Press: X

-----  
 Turnbuckle Moves  
 -----

\*Facing Opponent\*  
 Irish Whip: O  
 Front Turnbuckle Moves:  
 Frankensteiner: L or R + O  
 Shoulder Thrust: U or D + O  
 \*Behind Opponent\*  
 Irish Whip: O  
 Rear Turnbuckle Moves:  
 Super Back Drop: L or R + O  
 Super Back Drop: U or D + O  
 \*Opponent Sitting in Lower Turnbuckle\*  
 Lower Turnbuckle Moves:  
 Raise Opponent: O  
 Foot Choke: L or R + O  
 Foot Choke: U or D + O  
 Running Attack:  
 Shoulder Block: T + X

-----  
 Running Attacks  
 -----

\*Facing Opponent\*  
 Running Moves:  
 Neckbreaker Drop: O  
 Rolling Clutch Pin: L or R + O  
 Rolling Clutch Pin: U or D + O  
 Running Attacks:  
 Dropkick: X  
 Clothesline: L or R + X  
 Clothesline: U or D + X  
 \*Behind Opponent\*  
 Running Moves:  
 School Boy: O  
 School Boy: L or R + O  
 School Boy: U or D + O

-----  
 Running Counter  
 Attacks  
 -----

\*Opponent Running\*  
 Counter Attacks:  
 Monkey Toss: O  
 Pulling Walk Slam: L or R + O  
 Pulling Walk Slam: U or D + O

-----  
Finishing Moves  
-----

The 'Lo Down: Press L1 on turnbuckle when  
Opponent is lying on the ground

-----  
Favorite Move  
-----

Sky High: Press U + O in front of a groggy  
Opponent

-----  
Combo  
-----

Snap Jab: Press X 4 Times

Snap Jab R:

Snap Jab:

Jumping Calf Kick:

(k. D-Von Dudley)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Suplex: U + O  
Club to Neck: R + O  
DDT: D + O  
Snapmare: L + O  
Striking Attacks:  
Austin Punches: X  
Double Axe Handle: U + X  
Toe Kick: R + X  
Shuffle Side Kick: D + X  
Chop: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Manhattan Drop: U + O  
Pendulum Backbreaker: R + O  
Piledriver: D + O  
Fall Away Slam: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Diving Reverse DDT: U + O  
Bulldog: R + O  
Atomic Drop: D + O  
Back Drop: L + O

-----  
Rope Attacks

-----  
 Knock opponent over/through Ropes: X  
 Baseball Slide: Press T (and run toward ropes),  
 When near ropes press S + X  
 Vaulting Body Press: Press T + X by the Ropes  
 Scoop Slam: Press any direction + O while  
 Opponent is tied up in ropes

-----  
 Opponent on Mat  
 -----

Raise Opponent - Front: O  
 Raise Opponent - Behind: O + O  
 Pin Opponent: D + O  
 Ground Striking Attacks:  
 Angry Stomp: X  
 Leg Drop: U + X  
 Angry Stomp: R + X  
 Leg Drop: D + X  
 Angry Stomp: L + X  
 \*Upper Body\*  
 Ground Moves:  
 Camel Clutch: U + O  
 Mounted Punch: R + O  
 Knee Smash: L + O  
 \*Lower Body\*  
 Ground Moves:  
 Toss: U + O  
 Kick to Leg: R + O  
 Knee Stomp: L + O

-----  
 Top Rope Attacks  
 -----

\*Opponent Standing\*  
 Aerial Attacks:  
 Double Axe Handle: X  
 Double Axe Handle: L or R + X  
 Double Axe Handle: U or D + X  
 \*Opponent on Mat\*  
 Aerial Attacks:  
 Elbow Drop: X  
 Diving Head Butt: L or R + X  
 Diving Head Butt: U or D + X  
 \*Opponent Outside Ring\*  
 Diving Body Press: X

-----  
 Turnbuckle Moves  
 -----

\*Facing Opponent\*  
 Irish Whip: O  
 Front Turnbuckle Moves:  
 Foot Choke: L or R + O  
 Superplex: U or D + O  
 \*Behind Opponent\*  
 Irish Whip: O  
 Rear Turnbuckle Moves:  
 Super Back Drop: L or R + O  
 Super Back Drop: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:

Raise Opponent: O  
Choke: L or R + O  
Choke: U or D + O  
Running Attack:  
Clothesline: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:

Neckbreaker: O  
Neckbreaker: L or R + O  
Neckbreaker: U or D + O  
Running Attacks:  
Clothesline: X  
Diving Shoulder: L or R + X  
Diving Shoulder: U or D + X

\*Behind Opponent\*

Running Moves:

School Boy: O  
School Boy: L or R + O  
School Boy: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:

Monkey Toss: O  
Shoulder Back Toss: L or R + O  
Shoulder Back Toss: U or D + O

-----  
Finishing Move  
-----

Jackknife Powerbomb: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

DDT: Press D + O in front of a opponent

-----  
Combo  
-----

Austin Punches: Press X 4 Times

Chop:  
Austin Punches:  
Shuffle Side Kick:

(l. Edge)  
-----  
Facing Opponent  
-----

Irish Whip to Ropes: O



Front Grapples:	
Reverse Suplex:	U + O
Scoop Slam:	R + O
Scissors Sweep:	D + O
Snapmare:	L + O
Striking Attacks:	
Snap Jab:	X
Shuffle Side Kick:	U + X
Elbow Smash:	R + X
Dropkick:	D + X
Chop:	L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:	
Stomach Crusher:	U + O
Rib Breaker:	R + O
DDT:	D + O
Spinning Back Drop:	L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
Electric Chair Drop:	U + O
Face Crusher:	R + O
Full Nelson Slam:	D + O
Back Side Slam:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Leg Drop:	U + X
Angry Stomp:	R + X
Leg Drop:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Knee Smash:	U + O
Short Arm Scissors:	R + O
Mounted Punch:	L + O
*Lower Body*	

Ground Moves:  
Toss: U + O  
Knee Stomp: R + O  
Leg Lock: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*

Aerial Attacks:  
Missile Dropkick: X  
Diving Spear: L or R + X  
Diving Spear: U or D + X

\*Opponent on Mat\*

Aerial Attacks:  
Knee Drop: X  
Knee Drop: L or R + X  
Knee Drop: U or D + X

\*Opponent Outside Ring\*

Diving Body Press: X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip: O  
Front Turnbuckle Moves:  
Shoulder Thrust: L or R + O  
Frankensteiner: U or D + O

\*Behind Opponent\*

Irish Whip: O  
Rear Turnbuckle Moves:  
Super Back Drop: L or R + O  
Super Back Drop: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:  
Raise Opponent: O  
Choke: L or R + O  
Choke: U or D + O  
Running Attack:  
Shoulder Block Block: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:  
Spear: O  
Spear: L or R + O  
Spear: U or D + O

Running Attacks:

Spinning Wheel Kick: X  
Dropkick: L or R + X  
Dropkick: U or D + X

\*Behind Opponent\*

Running Moves:  
Facecrusher: O  
School Boy: L or R + O  
School Boy: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:

Monkey Toss: O  
Shoulder Back Toss: L or R + O  
Shoulder Back Toss: U or D + O

-----  
Finishing Move  
-----

Downward Spiral: Press L1 in Front of a Groggy  
Opponent

-----  
Favorite Move  
-----

Electric Chair Drop: Press U + O behind an opponent

-----  
Combo  
-----

Snap Jab: Press X 4 Times

Chop:

Elbow Smash:

Dropkick:

(m. Faarooq)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Rib Breaker: U + O  
DDT: R + O  
Bearhug Front Slam: D + O  
Hard Scoop Slam: L + O  
Striking Attacks:  
Austin Punches: X  
Double Axe Handle: U + X  
Chop: R + X  
Clothesline: D + X  
Toe Kick: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Body Press Slam: U + O  
Spinebuster: R + O  
Jackknife Powerbomb: D + O  
Rib Breaker: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:

Full Nelson Slam:	U + O
Abdominal Stretch:	R + O
Atomic Drop:	D + O
Back Drop:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Elbow Drop:	U + X
Angry Stomp:	R + X
Elbow Drop:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Camel Clutch:	U + O
Sleeper Hold:	R + O
Mounted Punch:	L + O
*Lower Body*	
Ground Moves:	
Boston Crab:	U + O
Kick to Groin:	R + O
Knee Stomp:	L + O

-----  
Top Rope Attacks  
-----

*Opponent Standing*	
Aerial Attacks:	
Double Axe Handle:	X
Flying Clothesline:	L or R + X
Flying Clothesline:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Diving Head Butt:	X
Knee Drop:	L or R + X
Knee Drop:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----  
Turnbuckle Moves  
-----

*Facing Opponent*	
Irish Whip:	O
Front Turnbuckle Moves:	

Shoulder Thrusts:	L or R + O
Choke:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Foot Choke:	L or R + O
Foot Choke:	U or D + O
Running Attack:	
Clothesline:	T + X

-----  
Running Attacks  
-----

*Facing Opponent*	
Running Moves:	
Neckbreaker:	O
Spear:	L or R + O
Spear:	U or D + O
Running Attacks:	
Clothesline:	X
Diving Shoulder:	L or R + X
Diving Shoulder:	U or D + X
*Behind Opponent*	
Running Moves:	
Bulldog:	O
Bulldog:	L or R + O
Bulldog:	U or D + O

-----  
Running Counter  
Attacks  
-----

*Opponent Running*	
Counter Attacks:	
Powerslam:	O
Spinebuster:	L or R + O
Spinebuster:	U or D + O

-----  
Finishing Move  
-----

Dominator:	Press L1 while in front of a groggy Opponent
------------	--

-----  
Favorite Move  
-----

Spinebuster:	Press R + O in front of a groggy Opponent:
--------------	--

-----  
Combo  
-----

Austin Punches:	Press X 4 Times
Toe Kick:	

Chop:

Double Axe Handle:

(n. Gangrel)

-----  
Facing Opponent  
-----

Irish Whip to Ropes:	O
Front Grapples:	
Eye Rake:	U + O
DDT:	R + O
Manhattan Drop:	D + O
Gangrel Suplex:	L + O
Striking Attacks:	
Chop:	X
Shuffle Side Kick:	U + X
Body Punch:	R + X
Clothesline:	D + X
Toe Kick:	L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:	
Headlock And Punch:	U + O
Manhattan Drop:	R + O
Piledriver:	D + O
Gangrel Suplex:	L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
Sleeper Hold:	U + O
Diving Reverse DDT:	R + O
Pumphandle Slam:	D + O
Back Drop:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Elbow Drop:	U + X
Double Knee Drop:	R + X

Elbow Drop:	D + X
Double Knee Drop:	L + X
*Upper Body*	
Ground Moves:	
Knee Smash:	U + O
Mounted Punch:	R + O
Sleeper Hold:	L + O
*Lower Body*	
Ground Moves:	
Kick to Groin:	U + O
Toss:	R + O
Knee Stomp:	L + O

-----  
 Top Rope Attacks  
 -----

\*Opponent Standing\*

Aerial Attacks:	
Double Axe Handle:	X
Flying Clothesline:	L or R + X
Flying Clothesline:	U or D + X

\*Opponent on Mat\*

Aerial Attacks:	
Elbow Drop:	X
Knee Drop:	L or R + X
Knee Drop:	U or D + X

\*Opponent Outside Ring\*

X

-----  
 Turnbuckle Moves  
 -----

\*Facing Opponent\*

Irish Whip:	O
Front Turnbuckle Moves:	
Mudhole Stomping:	L or R + O
Tornado DDT:	U or D + O

\*Behind Opponent\*

Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:	
Raise Opponent:	O
Choke:	L or R + O
Choke:	U or D + O

Running Attack:	
Back Elbow Attack:	T + X

-----  
 Running Attacks  
 -----

\*Facing Opponent\*

Running Moves:	
Neckbreaker:	O
Neckbreaker Drop:	L or R + O
Neckbreaker Drop:	U or D + O
Running Attacks:	
Back Elbow Attack:	X

Clothesline: L or R + X  
Clothesline: U or D + X  
\*Behind Opponent\*  
Running Moves:  
School Boy: O  
School Boy: L or R + O  
School Boy: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*  
Counter Attacks:  
Monkey Toss: O  
Powerslam: L or R + O  
Powerslam: U or D + O

-----  
Finishing Move  
-----

Inverted DDT: Press L1 while in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Gangrel Suplex: Press L + O while of an opponent or  
A groggy opponent

-----  
Combo  
-----

Chop: Press X 4 Times  
Chop:  
Body Punch:  
Clothesline:

(o. Godfather)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Club to Neck: U + O  
Suplex: R + O  
Manhattan Drop: D + O  
Hard Scoop Slam: L + O  
Striking Attacks:  
Austin Punches: X  
Clothesline: U + X  
Overhand Punch: R + X  
Shuffle Side Kick: D + X  
Chop: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:



Headlock and Punch:	U + O
Fall Away Slam:	R + O
Piledriver:	D + O
Pendulum Backbreaker:	L + O

-----  
 Behind Opponent  
 -----

Irish Whip:	O
Rear Grapples:	
Diving Reverse DDT:	U + O
Bulldog:	R + O
Atomic Drop:	D + O
Russian Leg Sweep:	L + O

-----  
 Rope Attacks  
 -----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes Press any direction + O while Opponent is tied up in ropes

-----  
 Opponent on Mat  
 -----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Elbow Drop:	U + X
Leg Drop:	R + X
Elbow Drop:	D + X
Leg Drop:	L + X
*Upper Body*	
Ground Moves:	
Short Arm Scissors:	U + O
Sleeper Hold:	R + O
Camel Clutch:	L + O
*Lower Body*	
Ground Moves:	
Leg Lock:	U + O
Kick to Leg:	R + O
Knee Stomp:	L + O

-----  
 Top Rope Attacks  
 -----

*Opponent Standing*	
Aerial Attacks:	
Double Axe Handle:	X
Shoulder Block:	L or R + X
Shoulder Block:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Elbow Drop:	X
Elbow Drop:	L or R + X

Elbow Drop: U or D + X  
\*Opponent Outside Ring\*

X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip: O  
Front Turnbuckle Moves:  
Shoulder Thrusts: L or R + O  
10 Punch: U or D + O

\*Behind Opponent\*

Irish Whip: O  
Rear Turnbuckle Moves:  
Super Back Drop: L or R + O  
Super Back Drop: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:  
Raise Opponent: O  
Foot Choke: L or R + O  
Foot Choke: U or D + O  
Running Attack:  
Ho Train Attack: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:  
Neckbreaker: O  
Rolling Clutch Pin: L or R + O  
Rolling Clutch Pin: U or D + O  
Running Attacks:  
Diving Shoulder: X  
Ho Train Attack: L or R + X  
Ho Train Attack: U or D + X

\*Behind Opponent\*

Running Moves:  
School Boy: O  
School Boy: L or R + O  
School Boy: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:  
Monkey Toss: O  
Samoan Drop: L or R + O  
Samoan Drop: U or D + O

-----  
Finishing Move  
-----

Pimp Drop: Press L1 while in front of a groggy  
Opponent

Favorite Move

-----

Ho Train Attack:

Press U, L, R, or D + X while  
Running at an opponent

-----  
Combo

Austin Punches:

Press X 4 Times

Austin Punches:

Chop:

Shuffle Side Kick:

(p. Hardcore Holly)

-----

Facing Opponent

-----

Irish Whip to Ropes:

O

Front Grapples:

Arm Wrench:

U + O

Scoop Slam:

R + O

Club To Neck:

D + O

Snapmare:

L + O

Striking Attacks:

Austin Punches:

X

Double Axe Handle:

U + X

Toe Kick:

R + X

Clothesline:

D + X

Chop:

L + X

-----  
Facing a Groggy

Opponent

-----

Stronger Grapples:

Piledriver:

U + O

Manhattan Drop:

R + O

Jackknife Powerbomb:

D + O

DDT:

L + O

-----  
Behind Opponent

-----

Irish Whip:

O

Rear Grapples:

Diving Reverse DDT:

U + O

Bulldog:

R + O

Atomic Drop:

D + O

Back Drop:

L + O

-----  
Rope Attacks

-----

Knock opponent over/through Ropes: X

Baseball Slide:

Press T (and run toward ropes),  
When near ropes press S + X

Vaulting Body Press:

Press T + X by the Ropes  
Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O  
Raise Opponent - Behind: O + O  
Pin Opponent: D + O  
Ground Striking Attacks:  
Angry Drop: X  
Double Knee Drop: U + X  
Angry Stomp: R + X  
Double Knee Drop: D + X  
Angry Drop: L + X  
\*Upper Body\*  
Ground Moves:  
Sleeper Hold: U + O  
Knee Smash: R + O  
Mounted Punch: L + O  
\*Lower Body\*  
Ground Moves:  
Toss: U + O  
Kick To Leg: R + O  
Knee Stomp: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*  
Aerial Attacks:  
Double Axe Handle: X  
Front Dropkick: L or R + X  
Front Dropkick: U or D + X  
\*Opponent on Mat\*  
Aerial Attacks:  
Elbow Drop: X  
Knee Drop: L or R + X  
Knee Drop: U or D + X  
\*Opponent Outside Ring\*  
X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*  
Irish Whip: O  
Front Turnbuckle Moves:  
Frankensteiner: L or R + O  
Shoulder Thrusts: U or D + O  
\*Behind Opponent\*  
Irish Whip: O  
Rear Turnbuckle Moves:  
Super Back Drop: L or R + O  
Super Back Drop: U or D + O  
\*Opponent Sitting in Lower Turnbuckle\*  
Lower Turnbuckle Moves:  
Raise Opponent: O  
Choke: L or R + O  
Choke: U or D + O  
Running Attack:  
Shoulder Block: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:

Neckbreaker: O  
Spear: L or R + O  
Spear: U or D + O  
Running Attacks:  
Drop Kick: X  
Shoulder Block: L or R + X  
Shoulder Block: U or D + X

\*Behind Opponent\*

Running Moves:

Bulldog: O  
Bulldog: L or R + O  
Bulldog: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:

Monkey Toss: O  
Powerslam: L or R + O  
Powerslam: U or D + O

-----  
Finishing Move  
-----

Falcon Arrow: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Jackknife Powerbomb: Press D + O in front of a groggy  
Opponent

-----  
Combo  
-----

Austin Punches: Press X 4 Times

Chop:  
Double Axe Handle:  
Clothesline:

(q. Jeff Hardy)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Suplex: U + O  
Scoop Slam: R + O  
Arm Wrench: D + O  
Snapmare: L + O  
Striking Attacks:  
Chop: X

Shuffle Side Kick:	U + X
Austin Punches:	R + X
Dropkick:	D + X
Snap Jab:	L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:	
Hurricane:	U + O
Gangrel Suplex:	R + O
Knee Smash:	D + O
DDT:	L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
Back Side Slam:	U + O
German Suplex Slam:	R + O
Diving Reverse DDT:	D + O
Back Drop:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Flip Splash:	U + X
Double Knee Drop:	R + X
Flip Splash:	D + X
Double Knee Drop:	L + X
*Upper Body*	
Ground Moves:	
Knee Smash:	U + O
Sleeper Hold:	R + O
Mounted Punch:	L + O
*Lower Body*	
Ground Moves:	
Toss:	U + O
Kick to Leg:	R + O
Knee Stomp:	L + O

-----  
Top Rope Attacks  
-----

-----  
\*Opponent Standing\*

Aerial Attacks:

Double Axe Handle X  
Missile Dropkick: L or R + X  
Missile Dropkick: U or D + X

\*Opponent on Mat\*

Aerial Attacks:

Twisting Knee Drop: X  
Diving Moonsault: L or R + X  
The 450 U or D + X

\*Opponent Outside Ring\*

X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip: O  
Front Turnbuckle Moves:  
Shoulder Thrusts: L or R + O  
Frankensteiner: U or D + O

\*Behind Opponent\*

Irish Whip: O  
Rear Turnbuckle Moves:  
Super Back Drop: L or R + O  
Super Back Drop: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:  
Raise Opponent: O  
Foot Choke: L or R + O  
Foot Choke: U or D + O  
Running Attack:  
Spinning Wheel Kick: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:  
Neckbreaker: O  
Spear: L or R + O  
Spear: U or D + O  
Running Attacks:  
Spinning Wheel Kick: X  
Back Elbow Attack: L or R + X  
Back Elbow Attack: U or D + X

\*Behind Opponent\*

Running Moves:  
School Boy: O  
School Boy: L or R + O  
School Boy: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:  
Monkey Toss: O

Powerslam: L or R + O  
Powerslam: U or D + O

-----  
Finishing Move  
-----

Senton Bomb: Press L1 on turnbuckle while  
Opponent is lying on ground

-----  
Favorite Move  
-----

Hurracanrana: Press U + O in front of a groggy  
Opponent

-----  
Combo  
-----

Chop: Press X 4 Times  
Snap Jab:  
Snap Jab:  
Dropkick:

(r. Kane)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Lifting Chokehold: U + O  
Side Buster: R + O  
Stomach Crusher: D + O  
Hard Scoop Slam: L + O  
Striking Attacks:  
Body Punch: X  
Kane Throat Thrust: U + X  
Big Boot: R + X  
Clothesline: D + X  
Chop: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Spinebuster: U + O  
Manhattan Drop: R + O  
Tombstone Piledriver: D + O  
Pendulum Backbreaker: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Full Nelson Slam: U + O  
Back Drop: R + O  
Diving Reverse DDT: D + O  
Reverse Brainbuster: L + O



-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Vaulting Body Press: Press T + X by the Ropes  
Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O  
Raise Opponent - Behind: O + O  
Pin Opponent: D + O  
Ground Striking Attacks:  
Angry Stomp: X  
Elbow Drop: U + X  
Angry Stomp: R + X  
Elbow Drop: D + X  
Angry Stomp: L + X  
\*Upper Body\*  
Ground Moves:  
Sleeper Hold: U + O  
Camel Clutch: R + O  
Darkness Choke: L + O  
\*Lower Body\*  
Ground Moves:  
Knee Stomp: U + O  
Kick to Leg: R + O  
Kick to Leg: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*  
Aerial Attacks:  
Double Axe Handle: X  
Flying Clothesline: L or R + X  
Flying Clothesline: U or D + X  
\*Opponent on Mat\*  
Aerial Attacks:  
Elbow Drop: X  
Elbow Drop: L or R + X  
Elbow Drop: U or D + X  
\*Opponent Outside Ring\*  
X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*  
Irish Whip: O  
Front Turnbuckle Moves:  
Choke: L or R + O  
Mudhole Stomping: U or D + O  
\*Behind Opponent\*  
Irish Whip: O  
Rear Turnbuckle Moves:

Super Back Drop: L or R + O  
 Super Back Drop: U or D + O  
 \*Opponent Sitting in Lower Turnbuckle\*  
 Lower Turnbuckle Moves:  
 Raise Opponent: O  
 Foot Choke: L or R + O  
 Foot Choke: U or D + O  
 Running Attack:  
 Shoulder Block: T + X

-----  
 Running Attacks  
 -----

\*Facing Opponent\*

Running Moves:  
 Neckbreaker Drop: O  
 Neckbreaker: L or R + O  
 Neckbreaker: U or D + O  
 Running Attacks:  
 Clothesline: X  
 Shoulder Block: L or R + X  
 Shoulder Block: U or D + X

\*Behind Opponent\*

Running Moves:  
 Bulldog: O  
 Bulldog: L or R + O  
 Bulldog: U or D + O

-----  
 Running Counter  
 Attacks  
 -----

\*Opponent Running\*

Counter Attacks:  
 Monkey Toss: O  
 Powerslam: L or R + O  
 Powerslam: U or D + O

-----  
 Finishing Move  
 -----

Chokeslam: Press L1 in front of a groggy  
 Opponent

-----  
 Favorite Move  
 -----

Tombstone Piledriver: Press D + O in front of a groggy  
 Opponent

-----  
 Combo  
 -----

Body Punch: Press X 4 Times  
 Chop:  
 Kane Throat Thrust:  
 Roundhouse Dropkick:

(s. Ken Shamrock)  
 -----

Facing Opponent

-----

Irish Whip to Ropes:	O
Front Grapples:	
Dragon Screw:	U + O
Hurracanrana:	R + O
Belly to Back Flip:	D + O
Club to Neck:	L + O
Striking Attacks:	
Low Kick:	X
Body Punch:	U + X
Back Elbow Smash:	R + X
Clothesline:	D + X
Middle Kick:	L + X

-----  
Facing a Groggy  
Opponent

-----

Stronger Grapples:	
Flipping Armbar:	U + O
Fisherman Suplex:	R + O
Rolling Leg Lock:	D + O
Knee Strike:	L + O

-----  
Behind Opponent

-----

Irish Whip:	O
Rear Grapples:	
Sleeper Hold:	U + O
Back Side Slam:	R + O
German Suplex Pin:	D + O
Back Drop:	L + O

-----  
Rope Attacks

-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat

-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Knee Drop:	U + X
Angry Stomp:	R + X
Knee Drop:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Armbar:	U + O

Knee Smash:	R + O
Mounted Punch:	L + O
*Lower Body*	
Ground Moves:	
Knee Stomp:	U + O
Kick to Leg:	R + O
Anklelock:	L + O

-----  
 Top Rope Attacks  
 -----

\*Opponent Standing\*

Aerial Attacks:	
Double Axe Handle:	X
Double Axe Handle:	L or R + X
Double Axe Handle:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Elbow Drop:	X
Elbow Drop:	L or R + X
Elbow Drop:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----  
 Turnbuckle Moves  
 -----

\*Facing Opponent\*

Irish Whip:	O
Front Turnbuckle Moves:	
Shoulder Thrusts:	L or R + O
Superplex:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Foot Choke:	L or R + O
Foot Choke:	U or D + O
Running Attack:	
Back Elbow Attack:	T + X

-----  
 Running Attacks  
 -----

\*Facing Opponent\*

Running Moves:	
Spear:	O
Spear:	L or R + O
Spear:	U or D + O
Running Attacks:	
Back Elbow Attack:	X
Spinning Wheel Kick:	L or R + X
Spinning Wheel Kick:	U or D + X
*Behind Opponent*	
Running Moves:	
School Boy:	O

School Boy: L or R + O  
School Boy: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:

Monkey Toss: O  
Powerslam: L or R + O  
Powerslam: U or D + O

-----  
Finishing Move  
-----

Shamrock Anklelock: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Anklelock: Press L or U + O at the feet of an  
Opponent

-----  
Combo  
-----

Low Kick: Press X 4 Times

Low Kick:

Back Elbow Smash:

Clothesline:

(t. Mankind)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O

Front Grapples:

Eye Rake: U + O

Scoop Slam: R + O

Manhattan Drop: D + O

DDT: L + O

Striking Attacks:

Austin Punches: X

Body Punch: U + X

Chop: R + X

Clothesline: D + X

Toe Kick: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:

Pulling Piledriver: U + O

Hard Scoop Slam: R + O

Jackknife Powerbomb: D + O

Double Arm DDT: L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
Diving Reverse DDT:	U + O
Back Drop:	R + O
School Boy:	D + O
Facecrusher:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Elbow Drop:	U + X
Angry Stomp:	R + X
Elbow Drop:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Mounted Punch:	U + O
Sleeper Hold:	R + O
Camel Clutch:	L + O
*Lower Body*	
Ground Moves:	
Leg Lock:	U + O
Toss:	R + O
Knee Stomp:	L + O

-----  
Top Rope Attacks  
-----

*Opponent Standing*	
Aerial Attacks:	
Double Axe Handle:	X
Front Dropkick:	L or R + X
Front Dropkick:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Elbow Drop:	X
Knee Drop:	L or R + X
Knee Drop:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----

Turnbuckle Moves

-----

\*Facing Opponent\*

Irish Whip: O  
Front Turnbuckle Moves:  
10 Punch: L or R + O  
Mudhole Stomping: U or D + O

\*Behind Opponent\*

Irish Whip: O  
Rear Turnbuckle Moves:  
Super Back Drop: L or R + O  
Super Back Drop: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:  
Raise Opponent: O  
Choke: L or R + O  
Choke: U or D + O  
Running Attack:  
Clothesline: T + X

-----  
Running Attacks

-----

\*Facing Opponent\*

Running Moves:  
Neckbreaker: O  
Neckbreaker: L or R + O  
Neckbreaker: U or D + O  
Running Attacks:  
Clothesline: X  
Shoulder Block: L or R + X  
Shoulder Block: U or D + X

\*Behind Opponent\*

Running Moves:  
Facecrusher: O  
School Boy: L or R + O  
School Boy: U or D + O

-----  
Running Counter

Attacks

-----

\*Opponent Running\*

Counter Attacks:  
Monkey Toss: O  
Powerslam: L or R + O  
Powerslam: U or D + O

-----  
Finishing Move

-----

Mandible Claw: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move

-----

Double Arm DDT: Press L + O in front of a groggy  
Opponent

-----  
Combo  
-----

Austin Punches: Press X 4 Times  
Chop:  
Chop:  
Clothesline:

(u. Mark Henry)  
-----

Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Club to Neck: U + O  
Side Buster: R + O  
Arm Wrench: D + O  
Hard Scoop Slam: L + O  
Striking Attacks:  
Chop: X  
Double Axe Handle: U + X  
Overhand Punch: R + X  
Clothesline: D + X  
Toe Kick: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Body Press Slam: U + O  
Side Buster: R + O  
Body Press Drop Forward: D + O  
Pendulum back Breaker: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Full Nelson Slam: U + O  
Atomic Drop: R + O  
Back Side Slam: D + O  
Back Drop: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Vaulting Body Press: Press T + X by the Ropes  
Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O  
Raise Opponent - Behind: O + O



Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Angry Stomp:	U + X
Angry Stomp:	R + X
Angry Stomp:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Sleeper Hold:	U + O
Knee Smash:	R + O
Camel Clutch:	L + O
*Lower Body*	
Ground Moves:	
Boston Crab:	U + O
Toss:	R + O
Leg Lock:	L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*

Aerial Attacks:	
Double Axe Handle:	X
Double Axe Handle:	L or R + X
Double Axe Handle:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Elbow Drop:	X
Elbow Drop:	L or R + X
Elbow Drop:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip:	O
Front Turnbuckle Moves:	
Choke:	L or R + O
Shoulder Thrusts:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Choke:	L or R + O
Choke:	U or D + O
Running Attack:	
Shoulder Block:	T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:	
----------------	--

Neckbreaker: O  
 Neckbreaker: L or R + O  
 Neckbreaker: U or D + O  
 Running Attacks:  
 Shoulder Block: X  
 Clothesline: L or R + X  
 Clothesline: U or D + X  
 \*Behind Opponent\*  
 Running Moves:  
 Bulldog: O  
 Bulldog: L or R + O  
 Bulldog: U or D + O

-----  
 Running Counter  
 Attacks  
 -----

\*Opponent Running\*  
 Counter Attacks:  
 Monkey Toss: O  
 Powerslam: L or R + O  
 Powerslam: U or D + O

-----  
 Finishing Move  
 -----

Bearhug: Press L1 in front of a groggy  
 Opponent

-----  
 Favorite Move  
 -----

Body Press Slam: Press U + O in front of a groggy  
 Opponent

-----  
 Combo  
 -----

Chop: Press X 4 Times  
 Overhand Punch:  
 Chop:  
 Clothesline:

(v. Matt Hardy)  
 -----  
 Facing Opponent  
 -----

Irish Whip to Ropes: O  
 Front Grapples:  
 Suplex: U + O  
 Scissors Sweep: R + O  
 Arm Wrench: D + O  
 Scoop Slam: L + O  
 Striking Attacks:  
 Snap Jab: X  
 Rolling Wheel Kick: U + X  
 Chop: R + X  
 Dropkick: D + X  
 Back Elbow Smash: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:

Stomach Crusher:	U + O
DDT:	R + O
Rib Breaker:	D + O
Falling Neckbreaker:	L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
Sleeper Hold:	U + O
German Suplex Pin:	R + O
Diving Reverse DDT:	D + O
Back Drop:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Austin Elbow Drop:	U + X
Angry Stomp:	R + X
Leg Drop:	D + X
Elbow Drop:	L + X
*Upper Body*	
Ground Moves:	
Knee Smash:	U + O
Reverse Chin Lock:	R + O
Mounted Punch:	L + O
*Lower Body*	
Ground Moves:	
Pin with Bridge:	U + O
Leg Lock:	R + O
Knee Smash:	L + O

-----  
Top Rope Attacks  
-----

*Opponent Standing*	
Aerial Attacks:	
Double Axe Handle:	X
Spinning Wheel Kick:	L or R + X

Spinning Wheel Kick:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Senton Bomb:	X
Knee Drop:	L or R + X
Diving Moonsault:	U or D + X
*Opponent Outside Ring*	
Diving Moonsault:	X

-----  
Turnbuckle Moves  
-----

*Facing Opponent*	
Irish Whip:	O
Front Turnbuckle Moves:	
Mudhole Stomping:	L or R + O
Tornado DDT:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Foot Choke:	L or R + O
Foot Choke:	U or D + O
Running Attack:	
Diving Forearm Smash:	T + X

-----  
Running Attacks  
-----

*Facing Opponent*	
Running Moves:	
Neckbreaker Drop:	O
Neckbreaker:	L or R + O
Neckbreaker	U or D + O
Running Attacks:	
Diving Forearm Smash:	X
Power Clothesline:	L or R + X
Power Clothesline:	U or D + X
*Behind Opponent*	
Running Moves:	
Bulldog:	O
Bulldog:	L or R + O
Bulldog:	U or D + O

-----  
Running Counter  
Attacks  
-----

*Opponent Running*	
Counter Attacks:	
Monkey Toss:	O
Samoan Drop:	L or R + O
Samoan Drop:	U or D + O

-----  
Finishing Move  
-----

-----  
Northern Lights Suplex: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

??

-----  
Combo  
-----

Snap Jab: Press X 4 Times  
Snap Jab:  
Back Elbow Smash:  
Rolling Wheel Kick:

(w. Mr. Ass)  
-----

Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Brainbuster: U + O  
Club to Neck: R + O  
Arm Wrench: D + O  
Headlock and Punch: L + O  
Striking Attacks:  
Snap Jab: X  
Double Axe Handle: U + X  
Chop: R + X  
Dropkick: D + X  
Toe Kick: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Body Press Slam: U + O  
DDT: R + O  
Piledriver: D + O  
Falling Neckbreaker: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Back Drop: U + O  
Russian Leg Sweep: R + O  
Atomic Drop: D + O  
Bulldog: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X

Vaulting Body Press:

Press T + X by the Ropes

Scoop Slam:

Press any direction + O while

Opponent is tied up in ropes

-----

Opponent on Mat

-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Austin Elbow Drop:	U + X
Knee Drop:	R + X
Austin Elbow Drop:	D + X
Knee Drop:	L + X
*Upper Body*	
Ground Moves:	
Camel Clutch:	U + O
Reverse Chin Lock:	R + O
Mounted Punch:	L + O
*Lower Body*	
Ground Moves:	
Kick to Leg:	U + O
Toss:	R + O
Leg Lock:	L + O

-----

Top Rope Attacks

-----

*Opponent Standing*	
Aerial Attacks:	
Double Axe Handle:	X
Diving Fame Asser:	L or R + X
Diving Fame Asser:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Knee Drop:	X
Elbow Drop:	L or R + X
Elbow Drop:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----

Turnbuckle Moves

-----

*Facing Opponent*	
Irish Whip:	O
Front Turnbuckle Moves:	
Shoulder Thrusts:	L or R + O
Tornado DDT:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Foot Choke:	L or R + O

Foot Choke: U or D + O  
Running Attack:  
Back Elbow Attack: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*  
Running Moves:  
Rolling Clutch Pin: O  
Neckbreaker: L or R + O  
Neckbreaker: U or D + O  
Running Attacks:  
Back Elbow Attack: X  
Dropkick: L or R + X  
Dropkick: U or D + X  
\*Behind Opponent\*  
Running Moves:  
Bulldog: O  
School Boy: L or R + O  
School Boy: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*  
Counter Attacks:  
Monkey Toss: O  
Powerslam: L or R + O  
Powerslam: U or D + O

-----  
Finishing Move  
-----

Fame Asser: Press L1 in front a groggy  
Opponent

-----  
Favorite Move  
-----

Brainbuster: Press U + O while in front of an  
Opponent

-----  
Combo  
-----

Snap Jab: Press X 4 Times  
Snap Jab:  
Chop:  
Dropkick:

(x. Paul Bearer)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Eye Rack: U + O  
Club to Neck: R + O

Club to Neck:	D + O
Snapmare:	L + O
Striking Attacks:	
Chop:	X
Double Axe Handle:	U + X
Austin Punches:	R + X
Body Punch:	D + X
Toe Kick:	L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:	
Scoop Slam:	U + O
Club to Neck:	R + O
Piledriver:	D + O
Snapmare:	L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
Reverse Pin:	U + O
Turn to Face:	R + O
Reverse Pin:	D + O
Turn Facing Front:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Angry Stomp:	U + X
Angry Stomp:	R + X
Angry Stomp:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Sleeper Hold:	U + O
Knee Smash:	R + O
Knee Smash:	L + O
*Lower Body*	
Ground Moves:	
Toss:	U + O
Leg Lock:	R + O



Leg Lock: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*

Aerial Attacks:

Double Axe Handle: X  
Double Axe Handle: L or R + X  
Double Axe Handle: U or D + X

\*Opponent on Mat\*

Aerial Attacks:

Elbow Drop: X  
Elbow Drop: L or R + X  
Elbow Drop: U or D + X

\*Opponent Outside Ring\*

Diving Body Press: X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip: O  
Front Turnbuckle Moves:  
Choke: L or R + O  
Shoulder Thrusts: U or D + O

\*Behind Opponent\*

Irish Whip: O  
Rear Turnbuckle Moves:  
School Boy: L or R + O  
School Boy: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:  
Raise Opponent: O  
Choke: L or R + O  
Choke: U or D + O  
Running Attack:  
Shoulder Block: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:  
Neckbreaker: O  
Neckbreaker: L or R + O  
Neckbreaker: U or D + O  
Running Attacks:  
Shoulder Block: X  
Shoulder Block: L or R + X  
Shoulder Block: U or D + X

\*Behind Opponent\*

Running Moves:  
Bulldog: O  
Bulldog: L or R + O  
Bulldog: U or D + O

-----  
Running Counter  
Attacks

-----  
\*Opponent Running\*

Counter Attacks:

Monkey Toss: O  
Powerslam: L or R + O  
Powerslam: U or D + O

-----  
Finishing Move  
-----

DDT: Press L1 in front of a groggy opponent

-----  
Favorite Move  
-----

??

-----  
Combo  
-----

Chop: Press X 4 Times

Austin Punches:

Body Punch:

Double Axe Handle:

(y. Road Dogg)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Stomach Crusher: U + O  
Double Arm Suplex: R + O  
Jumping Arm Breaker: D + O  
Snapmare: L + O  
Striking Attacks:  
Shake Jab: X  
Clothesline: U + X  
Chop: R + X  
Body Punch: D + X  
Snap Jab: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Jackknife Powerbomb: U + O  
Fall Away Slam: R + O  
Piledriver: D + O  
DDT: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Sleeper Hold: U + O  
Facecrusher: R + O  
School Boy: D + O

Back Drop: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Vaulting Body Press: Press T + X by the Ropes  
Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O  
Raise Opponent - Behind: O + O  
Pin Opponent: D + O  
Ground Striking Attacks:  
Angry Stomp: X  
Angry Stomp: U + X  
Shaky Knee Drop: R + X  
Angry Stomp: D + X  
Shaky Knee Drop: L + X  
\*Upper Body\*  
Ground Moves:  
Knee Smash: U + O  
Sleeper Hold: R + O  
Mounted Punch: L + O  
\*Lower Body\*  
Ground Moves:  
Leg Lock: U + O  
Kick to Leg: R + O  
Knee Stomp: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*  
Aerial Attacks:  
Double Axe Handle: X  
Missile Dropkick: L or R + X  
Missisle Dropkick: U or D + X  
\*Opponent on Mat\*  
Aerial Attacks:  
Knee Drop: X  
Knee Drop: L or R + X  
Knee Drop: U or D + X  
\*Opponent Outside Ring\*  
Diving Body Press: X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*  
Irish Whip: O  
Front Turnbuckle Moves:  
10 Punch: L or R + O  
Mudhole Stomping: U or D + O  
\*Behind Opponent\*

Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Foot Choke:	L or R + O
Foot Choke:	U or D + O
Running Attack:	
Clothesline:	T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:	
Rolling Clutch Pin:	O
Neckbreaker Drop:	L or R + O
Neckbreaker Drop:	U or D + O
Running Attacks:	
Clothesline	X
Back Elbow Attack:	L or R + X
Back Elbow Attack:	U or D + X

\*Behind Opponent\*

Running Moves:	
Facecrusher:	O
School Boy:	L or R + O
School Boy:	U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:	
Monkey Toss:	O
Powerslam:	L or R + O
Powerslam:	U or D + O

-----  
Finishing Move  
-----

Pumphandle Drop:	Press L1 behind a groggy opponent
------------------	-----------------------------------

-----  
Favorite Move  
-----

Shake Rattle & Roll:	Press X 4 times and on the fourth Punch it will Shake Rattle & Roll
----------------------	--

-----  
Combo  
-----

Shake Jab:	Press X 4 Times
Shake Jab:	
Shake Jab:	
Shake Rattle & Roll:	

(z. The Rock)

-----  
Facing Opponent  
-----

Irish Whip to Ropes:	O
Front Grapples:	
Eye Rake:	U + O
Club To Neck:	R + O
DDT:	D + O
Scoop Slam:	L + O
Striking Attacks:	
The Rock Punches:	X
Double Axe Handle:	U + X
Elbow Smash:	R + X
Clothesline:	D + X
Toe Kick:	L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:	
Suplex:	U + O
Jump Swinging DDT:	R + O
Manhattan Drop:	D + O
Rock Bottom:	L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
Sleeper Hold:	U + O
Russian Leg Sweep:	R + O
Atomic Drop:	D + O
Back Drop:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Angry Stomp:	U + X
Rock Stomp:	R + X
Angry Stomp:	D + X
Rock Stomp:	L + X
*Upper Body*	
Ground Moves:	

Mounted Punches:	U + O
Knee Smash:	R + O
Sleeper Hold:	L + O
*Lower Body*	
Ground Moves:	
Toss:	U + O
Leg Lock:	R + O
Kick to Leg:	L + O

-----  
 Top Rope Attacks  
 -----

\*Opponent Standing\*

Aerial Attacks:	
Double Axe Handle:	X
Double Axe Handle:	L or R + X
Double Axe Handle:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Elbow Drop:	X
Knee Drop:	L or R + X
Knee Drop:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----  
 Turnbuckle Moves  
 -----

\*Facing Opponent\*

Irish Whip:	O
Front Turnbuckle Moves:	
Shoulder Thrusts:	L or R + O
Superplex:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Foot Choke:	L or R + O
Foot Choke:	U or D + O
Running Attack:	
Clothesline:	T + X

-----  
 Running Attacks  
 -----

\*Facing Opponent\*

Running Moves:	
Neckbreaker:	O
Neckbreaker:	L or R + O
Neckbreaker:	U or D + O
Running Attacks:	
Clothesline:	X
Shoulder Block:	L or R + X
ShoulderBlock:	U or D + X
*Behind Opponent*	
Running Moves:	

School Boy: O  
School Boy: L or R + O  
School Boy: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:

Monkey Toss: O  
Samoan Drop: L or R + O  
Samoan Drop: U or D + O

-----  
Finishing Move  
-----

People's Elbow: Press L1 at the head of a fallen  
Opponent

-----  
Favorite Move  
-----

Rock Bottom: Press L + O in front of a groggy  
Opponent

-----  
Combo  
-----

Rock Punches: Press X 4 Times  
Rock Punches:  
Elbow Smash:  
Double Axe Handle:

(aa. Shane McMahon)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Scoop Slam: U + O  
Club to Neck: R + O  
Suplex: D + O  
Eye Rack: L + O  
Striking Attacks:  
Snap Jab: X  
Double Axe Handle: U + X  
Chop: R + X  
Body Punch: D + X  
Toe Kick: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Hard Scoop Slam: U + O  
Arm Wrench: R + O  
DDT: D + O  
Snapmare: L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
School Boy:	U + O
Turn to Face:	R + O
School Boy:	D + O
Turn to Face:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Angry Stomp:	U + X
Angry Stomp:	R + X
Angry Stomp:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Sleeper Hold:	U + O
Knee Smash:	R + O
Knee Smash:	L + O
*Lower Body*	
Ground Moves:	
Knee Stomp:	U + O
Leg Lock:	R + O
Leg Lock:	L + O

-----  
Top Rope Attacks  
-----

*Opponent Standing*	
Aerial Attacks:	
Double Axe Handle:	X
Double Axe Handle:	L or R + X
Double Axe Handle:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Test Diving Elbow:	X
Dragon Attack:	L or R + X
Dragon Attack:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X



-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip: O  
Front Turnbuckle Moves:  
Mudhole Stomping: L or R + O  
Shoulder Thrusts: U or D + O

\*Behind Opponent\*

Irish Whip: O  
Rear Turnbuckle Moves:  
Super Back Drop: L or R + O  
Super Back Drop: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:  
Raise Opponent: O  
Choke: L or R + O  
Choke: U or D + O  
Running Attack:  
Bronco Buster: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:  
Neckbreaker: O  
Neckbreaker: L or R + O  
Neckbreaker: U or D + O  
Running Attacks:  
Back Elbow Attack: X  
Bronco Buster: L or R + X  
Bronco Buster: U or D + X

\*Behind Opponent\*

Running Moves:  
Bulldog: O  
Bulldog: L or R + O  
Bulldog: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:  
Monkey Toss: O  
Powerslam: L or R + O  
Powerslam: U or D + O

-----  
Finishing Move  
-----

Test Diving Elbow: Press L1 on turnbuckle while  
Opponent is lying on ground

-----  
Favorite Move  
-----

DDT: Press D + O while in front of a  
Groggy opponent

-----  
Combo  
-----

Snap Jab: Press X 4 Times  
Body Punch:  
Chop:  
Double Axe Handle:

(bb. Steve Blackman)  
-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Eye Rack: U + O  
Scissor Sweep: R + O  
DDT: D + O  
Knee Strike: L + O  
Striking Attacks:  
Low Kick: X  
Shuffle Side Kick: U + X  
Chop: R + X  
Dropkick: D + X  
Toe Kick: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Shoulder Breaker: U + O  
Dragon Screw: R + O  
Piledriver: D + O  
knee Strike: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Atomic Drop: U + O  
German Suplex Pin: R + O  
Diving Reverse DDT: D + O  
Back Drop: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Vaulting Body Press: Press T + X by the Ropes  
Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O

Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Angry Stomp:	U + X
Angry Stomp:	R + X
Angry Stomp:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Knee Smash:	U + O
Sleeper Hold:	R + O
Armbar:	L + O
*Lower Body*	
Ground Moves:	
Kick to Leg:	U + O
Knee Stomp:	R + O
Knee Stomp:	L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*

Aerial Attacks:	
Double Axe Handle:	X
Front Dropkick:	L or R + X
Front Dropkick:	U or D + X

\*Opponent on Mat\*

Aerial Attacks:	
Elbow Drop:	X
Knee Drop:	L or R + X
Knee Drop:	U or D + X

\*Opponent Outside Ring\*

Diving Body Press:	X
--------------------	---

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip:	O
Front Turnbuckle Moves:	
Foot Choke:	L or R + O
Mudhole Stomping:	U or D + O

\*Behind Opponent\*

Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:	
Raise Opponent:	O
Choke:	L or R + O
Choke:	U or D + O
Running Attack:	
Karate Kick:	T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:  
 Spear: O  
 Spear: L or R + O  
 Spear: U or D + O  
 Running Attacks:  
 Karate Kick: X  
 Diving Shoulder: L or R + X  
 Diving Shoulder: U or D + X  
 \*Behind Opponent\*  
 Running Moves:  
 School Boy: O  
 School Boy: L or R + O  
 School Boy: U or D + O

-----  
 Running Counter  
 Attacks  
 -----

\*Opponent Running\*  
 Counter Attacks:  
 Monkey Toss: O  
 Powerslam: L or R + O  
 Powerslam: U or D + O

-----  
 Finishing Move  
 -----

Fisherman Suplex: Press L1 in front of a groggy  
 Opponent

-----  
 Favorite Move  
 -----

Karate Kick: Press L or R + X or X while running  
 At an opponent

-----  
 Combo  
 -----

Low Kick: Press X 4 Times  
 Chop:  
 Toe Kick:  
 Shuffle Side Kick:

(cc. Stone Cold Steve Austin)

-----  
 Facing Opponent  
 -----

Irish Whip to Ropes: O  
 Front Grapples:  
 Eye Rack: U + O  
 Suplex: R + O  
 Side Buster: D + O  
 Scoop Slam: L + O  
 Striking Attacks:  
 Austin Punches: X  
 Overhand Punch: U + X  
 Toe Kick: R + X  
 Clothesline: D + X  
 Snap Jab: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:

Piledriver: U + O  
DDT: R + O  
Side Buster: D + O  
Stunner: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Sleeper Hold: U + O  
Turn to Face: R + O  
Bulldog: D + O  
Back Drop: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Vaulting Body Press: Press T + X by the Ropes  
Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O  
Raise Opponent - Behind: O + O  
Pin Opponent: D + O  
Ground Striking Attacks:  
Angry Stomp: X  
Angry Stomp: U + X  
Austin Elbow Drop: R + X  
Angry Stomp: D + X  
Austin Elbow Drop: L + X  
\*Upper Body\*  
Ground Moves:  
Sleeper Hold: U + O  
Mounted Punch: R + O  
Mounted Punch: L + O  
\*Lower Body\*  
Ground Moves:  
Toss: U + O  
Leg Lock: R + O  
Kick to Groin: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*  
Aerial Attacks:  
Double Axe Handle: X

Double Axe Handle:	L or R + X
Double Axe Handle:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Diving Elbow:	X
Diving Elbow:	L or R + X
Diving Elbow:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----  
 Turnbuckle Moves  
 -----

*Facing Opponent*	
Irish Whip:	O
Front Turnbuckle Moves:	
Shoulder Thrusts:	L or R + O
Foot Choke:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Foot Choke:	L or R + O
Foot Choke:	U or D + O
Running Attack:	
Power Clothesline:	T + X

-----  
 Running Attacks  
 -----

*Facing Opponent*	
Running Moves:	
Press and Knuckle	O
Press and Knuckle	L or R + O
Press and Knuckle	U or D + O
Running Attacks:	
Power Clothesline:	X
Shoulder Block:	L or R + X
Shoulder Block:	U or D + X
*Behind Opponent*	
Running Moves:	
Bulldog:	O
Bulldog:	L or R + O
Bulldog:	U or D + O

-----  
 Running Counter  
 Attacks  
 -----

*Opponent Running*	
Counter Attacks:	
Monkey Toss:	O
Shoulder Back Toss:	L or R + O
Shoulder Back Toss:	U or D + O

-----

Finishing Move

Stone Cold Stunner:

Press L1 in front of a groggy  
Opponent

Favorite Move

Stunner:

Press L + O in front of a groggy  
Opponent

Combo

Austin Punches:

Press X 4 Times

Austin Punches R:

Austin Punches:

Austin Punches R:

(dd. Test)

Facing Opponent

Irish Whip to Ropes:

O

Front Grapples:

Stomach Crusher:

U + O

Suplex:

R + O

Falling Neckbreaker:

D + O

Side Buster:

L + O

Striking Attacks:

Chop:

X

Clothesline:

U + X

Austin Punches:

R + X

Big Boot:

D + X

Toe Kick:

L + X

Facing a Groggy

Opponent

Stronger Grapples:

Test Neckbreaker:

U + O

Small Package:

R + O

Falling Powerslam:

D + O

Falling Neckbreaker:

L + O

Behind Opponent

Irish Whip:

O

Rear Grapples:

Sleeper Hold:

U + O

Pumphandle Drop:

R + O

Full Nelson Slam:

D + O

Pump Handle Slam:

L + O

Rope Attacks

Knock opponent over/through Ropes: X

Baseball Slide:	Press T (and run toward ropes),
	When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Elbow Drop:	U + X
Angry Stomp:	R + X
Elbow Drop:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Camel Clutch:	U + O
Mounted Punch:	R + O
Mounted Punch:	L + O
*Lower Body*	
Ground Moves:	
Leg Lock:	U + O
Kick to Leg:	R + O
Boston Crab:	L + O

-----  
Top Rope Attacks  
-----

*Opponent Standing*	
Aerial Attacks:	
Double Axe Handle:	X
Flying Clothesline:	L or R + X
Flying Clothesline:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Test Diving Elbow:	X
Knee Drop:	L or R + X
Knee Drop:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----  
Turnbuckle Moves  
-----

*Facing Opponent*	
Irish Whip:	O
Front Turnbuckle Moves:	
10 Punch:	L or R + O
Mudhole Stomping:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	



Raise Opponent: O  
Foot Choke: L or R + O  
Foot Choke: U or D + O  
Running Attack:  
Power Clothesline: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*  
Running Moves:  
Neckbreaker: O  
Neckbreaker Drop: L or R + O  
Neckbreaker Drop: U or D + O  
Running Attacks:  
Power Clothesline: X  
Yakuza Kick: L or R + X  
Yakuza Kick: U or D + X  
\*Behind Opponent\*  
Running Moves:  
Bulldog: O  
Bulldog: L or R + O  
Bulldog: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*  
Counter Attacks:  
Shoulder Back Toss: O  
Powerslam: L or R + O  
Powerslam: U or D + O

-----  
Finishing Move  
-----

Diving Powerbomb: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Pumphandle Slam: Press L + O behind an opponent

-----  
Combo  
-----

Chop: Press X 4 Times  
Austin Punches:  
Chop:  
Big Boot:

(ee. Tori)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Scoop Slam: U + O

Snapmare:	R + O
Club to Neck:	D + O
Snapmare:	L + O
Striking Attacks:	
Middle Kick:	X
Double Axe Handle:	U + X
Back Elbow Smash:	R + X
Dropkick:	D + X
Slap:	L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:	
Small Package:	U + O
Suplex:	R + O
DDT:	D + O
Suplex:	L + O

-----  
Behind Opponent  
-----

Irish Whip:	O
Rear Grapples:	
Reverse Pin:	U + O
Turn to Face:	R + O
Reverse Pin:	D + O
Turn to Face:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Angry Stomp:	U + X
Angry Stomp:	R + X
Angry Stomp:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Sleeper Hold:	U + O
Knee Smash:	R + O
Knee Smash:	L + O
*Lower Body*	
Ground Moves:	
Knee Stomp:	U + O

Leg Lock: R + O  
Leg Lock: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*

Aerial Attacks:

Double Axe Handle: X  
Missile Dropkick: L or R + X  
Missile Dropkick: U or D + X

\*Opponent on Mat\*

Aerial Attacks:

Elbow Drop: X  
Knee Drop: L or R + X  
Knee Drop: U or D + X

\*Opponent Outside Ring\*

Diving Body Press: X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*

Irish Whip: O  
Front Turnbuckle Moves:  
Choke: L or R + O  
Shoulder Thrusts: U or D + O

\*Behind Opponent\*

Irish Whip: O  
Rear Turnbuckle Moves:  
School Boy: L or R + O  
School Boy: U or D + O

\*Opponent Sitting in Lower Turnbuckle\*

Lower Turnbuckle Moves:  
Raise Opponent: O  
Choke: L or R + O  
Choke: U or D + O  
Running Attack:  
Shoulder Block: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*

Running Moves:  
Neckbreaker: O  
Rolling Clutch Pin: L or R + O  
Rolling Clutch Pin: U or D + O

Running Attacks:

Shoulder Block: X  
Dropkick: L or R + X  
Dropkick: U or D + X

\*Behind Opponent\*

Running Moves:  
Bulldog: O  
Bulldog: L or R + O  
Bulldog: U or D + O

-----  
Running Counter  
-----

Attacks

-----

\*Opponent Running\*

Counter Attacks:

Monkey Toss: O  
Shoulder Back Toss: L or R + O  
Shoulder Back Toss: U or D + O

-----

Finishing Move

-----

Tori Suplex: Press L1 while in front of a groggy  
Opponent

-----

Favorite Move

-----

Snapmare: Press R or L + O in front of an  
Opponent

-----

Combo

-----

Middle Kick: Press X 4 Times  
Middle Kick:  
Middle Kick:  
Dropkick:

(ff. Triple H)

-----

Facing Opponent

-----

Irish Whip to Ropes: O  
Front Grapples:  
Eye Rake: U + O  
Arm Wrench: R + O  
Knee Smash: D + O  
Scoop Slam: L + O  
Striking Attacks:  
Snap Jab: X  
Elbow Smash: U + X  
Chop: R + X  
Clothesline: D + X  
Toe Kick: L + X

-----

Facing a Groggy  
Opponent

-----

Stronger Grapples:  
Reverse Suplex: U + O  
Manhattan Drop: R + O  
Rib Breaker: D + O  
Jumping Arm Breaker: L + O

-----

Behind Opponent

-----

Irish Whip: O  
Rear Grapples:

Dragon Sleeper:	U + O
Turn to Face:	R + O
Diving Reverse DDT:	D + O
Back Drop:	L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Double Knee Drop:	U + X
Angry Stomp:	R + X
Double Knee Drop:	D + X
Angry Stomp:	L + X
*Upper Body*	
Ground Moves:	
Reverse Chin Lock:	U + O
Knee Smash:	R + O
Mounted Punch:	L + O
*Lower Body*	
Ground Moves:	
Figure 4 Leg Lock:	U + O
Kick to Leg:	R + O
Knee Stomp:	L + O

-----  
Top Rope Attacks  
-----

*Opponent Standing*	
Aerial Attacks:	
Double Axe Handle:	X
Flying Clothesline:	L or R + X
Flying Clothesline:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Knee Drop:	X
Knee Drop:	L or R + X
Knee Drop:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----  
Turnbuckle Moves  
-----

*Facing Opponent*	
Irish Whip:	O
Front Turnbuckle Moves:	

Superplex:	L or R + O
Shoulder Thrusts:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Foot Choke:	L or R + O
Foot Choke:	U or D + O
Running Attack:	
Jumping Knee Attack:	T + X

-----  
Running Attacks  
-----

*Facing Opponent*	
Running Moves:	
Neckbreaker:	O
Spear:	L or R + O
Spear:	U or D + O
Running Attacks:	
Jumping Knee Attack:	X
Clothesline:	L or R + X
Clothesline:	U or D + X
*Behind Opponent*	
Running Moves:	
School Boy:	O
School Boy:	L or R + O
School Boy:	U or D + O

-----  
Running Counter  
Attacks  
-----

*Opponent Running*	
Counter Attacks:	
Monkey Toss:	O
Shoulder Back Toss:	L or R + O
Shoulder Back Toss:	U or D + O

-----  
Finishing Move  
-----

Pedigree:	Press L1 in front of a groggy Opponent
-----------	---

-----  
Favorite Move  
-----

Knee Smash:	Press D + O in front of an opponent
-------------	-------------------------------------

-----  
Combo  
-----

Snap Jab:	Press X 4 Times
Chop:	
Elbow Smash:	

Clothesline:

(gg. The Undertaker)

-----

Facing Opponent

-----

Irish Whip to Ropes:	O
Front Grapples:	
Club to Neck:	U + O
Hard Scoop Slam:	R + O
Shoulder Breaker:	D + O
DDT:	L + O
Striking Attacks:	
Throat Thrust:	X
Double Axe Handle:	U + X
Austin Punches:	R + X
Back Elbow Smash:	D + X
Toe Kick:	L + X

-----

Facing a Groggy  
Opponent

-----

Stronger Grapples:	
Chokeslam:	U + O
Rib Breaker:	R + O
Jackknife Powerbomb:	D + O
DDT:	L + O

-----

Behind Opponent

-----

Irish Whip:	O
Rear Grapples:	
Sleeper Hold:	U + O
Atomic Drop:	R + O
Pumphandle Slam:	D + O
Diving Reverse DDT:	L + O

-----

Rope Attacks

-----

Knock opponent over/through Ropes:	X
Baseball Slide:	Press T (and run toward ropes), When near ropes press S + X
Vaulting Body Press:	Press T + X by the Ropes
Scoop Slam:	Press any direction + O while Opponent is tied up in ropes

-----

Opponent on Mat

-----

Raise Opponent - Front:	O
Raise Opponent - Behind:	O + O
Pin Opponent:	D + O
Ground Striking Attacks:	
Angry Stomp:	X
Elbow Drop:	U + X
Knee Drop:	R + X
Leg Drop:	D + X

Knee Drop:	L + X
*Upper Body*	
Ground Moves:	
Mounted Punch:	U + O
Sleeper Hold:	R + O
Darkness Choke:	L + O
*Lower Body*	
Ground Moves:	
Kick to Leg:	U + O
Knee Stomp:	R + O
Knee Stomp:	L + O

-----  
 Top Rope Attacks  
 -----

*Opponent Standing*	
Aerial Attacks:	
Double Axe Handle:	X
Flying Clothesline:	L or R + X
Flying Clothesline:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Knee Drop:	X
Knee Drop:	L or R + X
Knee Drop:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----  
 Turnbuckle Moves  
 -----

*Facing Opponent*	
Irish Whip:	O
Front Turnbuckle Moves:	
Walk on the Rope:	L or R + O
Choke:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Choke:	L or R + O
Choke:	U or D + O
Running Attack:	
Flying Lariat:	T + X

-----  
 Running Attacks  
 -----

*Facing Opponent*	
Running Moves:	
Neckbreaker:	O
Running DDT:	L or R + O
Running DDT:	U or D + O
Running Attacks:	
Flying Lariat:	X
Diving Shoulder:	L or R + X



Diving Shoulder: U or D + X  
\*Behind Opponent\*  
Running Moves:  
Bulldog: O  
Bulldog: L or R + O  
Bulldog: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*  
Counter Attacks:  
Monkey Toss: O  
Shoulder Back Toss: L or R + O  
Shoulder Back Toss: U or D + O

-----  
Finishing Move  
-----

Tombstone Piledriver: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Chokeslam: Press U + O in front of a groggy  
Opponent

-----  
Combo  
-----

Throat Thrust: Press X 4 Times

Toe Kick:  
Back Elbow Smash:  
Double Axe Handle:

(hh. Val Venis)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Eye Rake: U + O  
Scissors Sweep: R + O  
Arm Wrench: D + O  
DDT: L + O  
Striking Attacks:  
Chop: X  
Double Axe Handle: U + X  
Elbow Smash: R + X  
Clothesline: D + X  
Austin Punches: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:  
Stomach Crusher: U + O

Spinebuster: R + O  
Fisherman Suplex: D + O  
Double Arm Suplex: L + O

-----  
Behind Opponent  
-----

Irish Whip: O  
Rear Grapples:  
Octopus Stretch: U + O  
German Suplex Pin: R + O  
Atomic Drop: D + O  
Russian Leg Sweep: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X  
Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X  
Vaulting Body Press: Press T + X by the Ropes  
Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O  
Raise Opponent - Behind: O + O  
Pin Opponent: D + O  
Ground Striking Attacks:  
Angry Stomp: X  
Elbow Drop: U + X  
Angry Stomp: R + X  
Elbow Drop: D + X  
Angry Stomp: L + X  
\*Upper Body\*  
Ground Moves:  
Sleeper Hold:: U + O  
Reverse Chin Lock: R + O  
Mounted Punch: L + O  
\*Lower Body\*  
Ground Moves:  
Kick to Groin: U + O  
Kick to Leg: R + O  
Leg Lock: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*  
Aerial Attacks:  
Double Axe Handle: X  
Double Axe Handle: L or R + X  
Double Axe Handle: U or D + X  
\*Opponent on Mat\*  
Aerial Attacks:  
Elbow Drop: X  
Knee Drop: L or R + X  
Knee Drop: U or D + X

\*Opponent Outside Ring\*  
Diving Body Press: X

-----  
Turnbuckle Moves  
-----

\*Facing Opponent\*  
Irish Whip: O  
Front Turnbuckle Moves:  
Superplex: L or R + O  
Mudhole Stomping: U or D + O  
\*Behind Opponent\*  
Irish Whip: O  
Rear Turnbuckle Moves:  
Super Back Drop: L or R + O  
Super Back Drop: U or D + O  
\*Opponent Sitting in Lower Turnbuckle\*  
Lower Turnbuckle Moves:  
Raise Opponent: O  
Foot Choke: L or R + O  
Foot Choke: U or D + O  
Running Attack:  
Back Elbow Attack: T + X

-----  
Running Attacks  
-----

\*Facing Opponent\*  
Running Moves:  
Neckbreaker Drop: O  
Neckbreaker: L or R + O  
Neckbreaker: U or D + O  
Running Attacks:  
Back Elbow Attack: X  
Shoulder Block: L or R + X  
Shoulder Block: U or D + X  
\*Behind Opponent\*  
Running Moves:  
School Boy: O  
School Boy: L or R + O  
School Boy: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*  
Counter Attacks:  
Monkey Toss: O  
Pulling Walk Slam: L or R + O  
Pulling Walk Slam: U or D + O

-----  
Finishing Move  
-----

Money Shot: Press L1 on turnbuckle while  
Opponent is lying on ground

-----  
Favorite Move  
-----

-----  
Russian Leg Sweep: Press L + O behind an opponent

-----  
Combo  
-----

Chop: Press X 4 Times

Austin Punches:

Austin Punches R:

Double Axe Handle:

(ii. Vince McMahon)  
-----

Facing Opponent  
-----

Irish Whip to Ropes: O

Front Grapples:

Eye Rake: U + O

Arm Wrench: R + O

Eye Rake: D + O

Club to Neck: L + O

Striking Attacks:

Austin Punches: X

Double Axe Handle: U + X

Toe Kick: R + X

Double Axe Handle: D + X

Chop: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:

Side Buster: U + O

Arm Wrench: R + O

Piledriver: D + O

Club to Neck: L + O

-----  
Behind Opponent  
-----

Irish Whip: O

Rear Grapples:

Turn Facing Front: U + O

Turn Facing Front: R + O

Turn Facing Front: D + O

Turn Facing Front: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X

Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X

Vaulting Body Press: Press T + X by the Ropes

Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat

```

-----
Raise Opponent - Front:           O
Raise Opponent - Behind:         O + O
Pin Opponent:                     D + O
Ground Striking Attacks:
Angry Stomp:                       X
Angry Stomp:                       U + X
Angry Stomp:                       R + X
Angry Stomp:                       D + X
Angry Stomp:                       L + X
*Upper Body*
Ground Moves:
Sleeper Hold:                     U + O
Knee Smash:                       R + O
Knee Smash:                       L + O
*Lower Body*
Ground Moves:
Knee Stomp:                       U + O
Kick to Leg:                      R + O
Leg Lock:                         L + O

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-----
Top Rope Attacks
-----

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*Opponent Standing*
Aerial Attacks:
Double Axe Handle:                 X
Double Axe Handle:                 L or R + X
Double Axe Handle:                 U or D + X
*Opponent on Mat*
Aerial Attacks:
Knee Drop:                        X
Elbow Drop:                       L or R + X
Elbow Drop:                       U or D + X
*Opponent Outside Ring*
Diving Body Press:                X

```

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-----
Turnbuckle Moves
-----

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```

*Facing Opponent*
Irish Whip:                        O
Front Turnbuckle Moves:
Shoulder Thrusts:                 L or R + O
Mudhole Stomping:                U or D + O
*Behind Opponent*
Irish Whip:                        O
Rear Turnbuckle Moves:
Super Back Drop:                  L or R + O
Super Back Drop:                  U or D + O
*Opponent Sitting in Lower Turnbuckle*
Lower Turnbuckle Moves:
Raise Opponent:                   O
Choke:                             L or R + O
Choke:                             U or D + O
Running Attack:
Shoulder Block:                   T + X

```

```

-----
Running Attacks

```

-----  
\*Facing Opponent\*

Running Moves:  
Neckbreaker: O  
Neckbreaker: L or R + O  
Neckbreaker: U or D + O  
Running Attacks:  
Shoulder Block: X  
Shoulder Block: L or R + X  
Shoulder Block: U or D + X

\*Behind Opponent\*

Running Moves:  
Bulldog: O  
Bulldog: L or R + O  
Bulldog: U or D + O

-----  
Running Counter  
Attacks  
-----

\*Opponent Running\*

Counter Attacks:  
Monkey Toss: O  
Shoulder Back Toss: L or R + O  
Shoulder Back Toss: U or D + O

-----  
Finishing Move  
-----

Stunner: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

??

-----  
Combo  
-----

Austin Punches: Press X 4 Times  
Chop:  
Toe Kick:  
Double Axe Handle:

(jj. X-Pac)

-----  
Facing Opponent  
-----

Irish Whip to Ropes: O  
Front Grapples:  
Eye Rake: U + O  
DDT: R + O  
Headlock and Punch: D + O  
Snapmare: L + O  
Striking Attacks:  
Middle Kick: X  
Spinning Wheel Kick: U + X  
Spinning Kick: R + X  
Spinning to Face X-Pac: D + X

Snap Jab: L + X

-----  
Facing a Groggy  
Opponent  
-----

Stronger Grapples:

Hurricane: U + O

Fisherman Suplex: R + O

Piledriver: D + O

Spinning Back Drop: L + O

-----  
Behind Opponent  
-----

Irish Whip: O

Rear Grapples:

School Boy: U + O

Turn to Face: R + O

Reverse Pin: D + O

Back Drop: L + O

-----  
Rope Attacks  
-----

Knock opponent over/through Ropes: X

Baseball Slide: Press T (and run toward ropes),  
When near ropes press S + X

Vaulting Body Press: Press T + X by the Ropes

Scoop Slam: Press any direction + O while  
Opponent is tied up in ropes

-----  
Opponent on Mat  
-----

Raise Opponent - Front: O

Raise Opponent - Behind: O + O

Pin Opponent: D + O

Ground Striking Attacks:

Angry Stomp: X

Angry Stomp: U + X

Leg Drop: R + X

Angry Stomp: D + X

Leg Drop: L + X

\*Upper Body\*

Ground Moves:

Knee Smash: U + O

Sleeper Hold: R + O

Mounted Punch: L + O

\*Lower Body\*

Ground Moves:

Kick to Leg: U + O

Kick to Groin: R + O

Knee Stomp: L + O

-----  
Top Rope Attacks  
-----

\*Opponent Standing\*

Aerial Attacks:

Double Axe Handle:	X
Spinning Wheel Kick:	L or R + X
Spinning Wheel Kick:	U or D + X
*Opponent on Mat*	
Aerial Attacks:	
Knee Drop:	X
Knee Drop:	L or R + X
Knee Drop:	U or D + X
*Opponent Outside Ring*	
Diving Body Press:	X

-----  
 Turnbuckle Moves  
 -----

*Facing Opponent*	
Irish Whip:	O
Front Turnbuckle Moves:	
10 Punch:	L or R + O
Mudhole Stomping:	U or D + O
*Behind Opponent*	
Irish Whip:	O
Rear Turnbuckle Moves:	
Super Back Drop:	L or R + O
Super Back Drop:	U or D + O
*Opponent Sitting in Lower Turnbuckle*	
Lower Turnbuckle Moves:	
Raise Opponent:	O
Foot Choke:	L or R + O
Foot Choke:	U or D + O
Running Attack:	
Bronco Buster:	T + X

-----  
 Running Attacks  
 -----

*Facing Opponent*	
Running Moves:	
Neckbreaker:	O
Neckbreaker:	L or R + O
Neckbreaker:	U or D + O
Running Attacks:	
Flying Lariat:	X
Bronco Buster:	L or R + X
Bronco Buster:	U or D + X
*Behind Opponent*	
Running Moves:	
School Boy:	O
School Boy:	L or R + O
School Boy:	U or D + O

-----  
 Running Counter  
 Attacks  
 -----

*Opponent Running*	
Counter Attacks:	
Monkey Toss:	O
Pulling Walk Slam:	L or R + O
Pulling Walk Slam:	U or D + O



-----  
Finishing Move  
-----

X-Factor: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Bronco Buster: Press X when running at an opponent  
While his head is propped up the  
Turnbuckle

-----  
Combo  
-----

Middle Kick: Press X 4 Times

Snap Jab:

Middle Kick:

Spinning to Face X-Pac

-----  
6.Finishers and Trademark Moves  
-----

Here is a list of all the wrestlers finishers and trademark moves.

(a. Al Snow)

-----  
Finishing Move  
-----

Snow Plow: press L1 while in front of a groggy  
opponent

Rating (1-10): 8

Description: One of my favorite moves. Al picks you up  
like a Suplex and then spins you around and drops you on your back.

-----  
Favorite Move  
-----

Jackknife Powerbomb: press D + O while in front of a  
Groggy opponent

(b. Big Boss Man)

-----  
Finishing Move  
-----

Side Walk Slam: Press L1 while in front of a groggy  
Opponent

Rating (1-10): 3

Description: This move is a regular move that you can  
choose and it doesn't have to be your finisher. Boss Man picks up by the side  
and drops you on your back and covers you. Not very effective.

-----  
Favorite Move  
-----

Rib Breaker: Press L + O while in front of a  
Groggy opponent

(c. Big Show)

Finishing Move

-----

Show Stopper:

Press L1 in front of a groggy

Opponent

Rating (1-10):

8

Description: This move is really cool. The Big Show picks you up with one hand and holds you in the air for a few seconds and slam down onto the canvas.

-----

Favorite Move

-----

Body Press Drop:

Press U + O in front of a groggy

Opponent

(d. Bradshaw)

-----

Finishing Move

-----

Strong Lariat:

Press L1 while facing a groggy

Opponent

-----

Favorite Move

-----

Fall Away Slam

Press D + O while facing an

Opponent

(e. Buh Buh Ray Dudley)

-----

Finishing Move

-----

Jackknife Powerbomb:

Press L1 in front of a groggy

Opponent

-----

Favorite Move

-----

Belly to Back Flip:

Press R + O in front of an

Opponent

(f. Chris Jericho)

-----

Finishing Move

-----

Double Powerbomb:

Press L1 in front of groggy

Opponent

-----

Favorite Move

-----

Walls of Jericho:

Press L + O at the feet of your

Opponent

(g. Christian)

-----

Finishing Move

-----

Impaler:

Press L1 behind a groggy opponent

-----

Favorite Move

Northern Lights Suplex:

Press U + O in front of a groggy  
Opponent

(h. Chyna)

Finishing Move

Pedigree:

Press L1 in front of a groggy  
Opponent

Favorite Move

Low Blow:

Press U or D + O behind an opponent

(i. Debra)

Finishing Move

DDT:

Press L1 in front of a groggy  
Opponent

Favorite Move

Snapmare:

L or R + O in front of an opponent

(j. D'Lo Brown)

Finishing Move

The 'Lo Down:

Press L1 on turnbuckle when  
Opponent is lying on the ground

Favorite Move

Sky High:

Press U + O in front of a groggy  
Opponent

(k. D-Von Dudley)

Finishing Move

Jackknife Powerbomb:

Press L1 in front of a groggy  
Opponent

Favorite Move

DDT:

Press D + O in front of an opponent

(l. Edge)

Finishing Move

Downward Spiral:

Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Electric Chair Drop: Press U + O behind an opponent  
  
(m. Faarooq)

-----  
Finishing Move  
-----

Dominator: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Spinebuster: Press R + O in front of a groggy  
Opponent

(n. Gangrel)  
-----

-----  
Finishing Move  
-----

Inverted DDT: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Gangrel Suplex: Press L + O in front of an opponent  
  
(o. Godfather)

-----  
Finishing Move  
-----

Pimpdrop: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Ho Train Attack: Press U, L, R, or D + X while  
Running at an opponent

(p. Hardcore Holly)  
-----

-----  
Finishing Move  
-----

Falcon Arrow: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Jackknife Powerbomb: Press D + O in front of a groggy  
Opponent

(q. Jeff Hardy)  
-----

-----  
Finishing Move

-----  
Senton Bomb:

Press L1 on turnbuckle while  
Opponent is lying on the ground

-----  
Favorite Move  
-----

Hurracanrana:

Press L1 in front of a groggy  
Opponent

(r. Kane)  
-----

Finishing Move  
-----

Chokeslam:

Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Tombstone Piledriver:

Press D + O in front of a groggy  
Opponent

(s. Ken Shamrock)  
-----

Finishing Move  
-----

Shamrock Anklelock:

Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Anklelock:

Press L or U + O at the feet of an  
Opponent

(t. Mankind)  
-----

Finishing Move  
-----

Mandible Claw:

Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Double Arm DDT:

Press L + O in front of a groggy  
Opponent

(u. Mark Henry)  
-----

Finishing Move  
-----

Bearhug:

Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Body Press Slam:

Press U + O in front of a groggy

Opponent

(v. Matt Hardy)

-----  
Finishing Move  
-----

Northern Lights Suplex:

Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

??

(w. Mr. Ass)

-----  
Finishing Move  
-----

Fame Asser:

Press L1 in front a groggy  
Opponent

-----  
Favorite Move  
-----

Brainbuster:

Press U + O while in front of an  
Opponent

(x. Paul Bearer)

-----  
Finishing Move  
-----

DDT:

Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

??

(y. Road Dogg)

-----  
Finishing Move  
-----

Pumphandle Drop:

Press L1 behind a groggy opponent

-----  
Favorite Move  
-----

Shake Rattle & Roll:

Press X 4 times and on the fourth  
Punch it will Shake Rattle & Roll

(z. The Rock)

-----  
Finishing Move  
-----

People's Elbow:

Press L1 at the head of a fallen  
Opponent

-----  
Favorite Move  
-----

-----  
Rock Bottom:

Press L + O in front of a groggy  
Opponent

(aa. Shane McMahon)  
-----

Finishing Move  
-----

Test Diving Elbow:

Press L1 on turnbuckle while  
Opponent is lying on ground

-----  
Favorite Move  
-----

DDT:

Press D + O while in front of a  
Groggy opponent

(bb. Steve Blackman)  
-----

Finishing Move  
-----

Fisherman Suplex:

Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Karate Kick:

Press L or R + X or X while running  
At an opponent

(cc. Stone Cold Steve Austin)  
-----

Finishing Move  
-----

Stone Cold Stunner:

Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Stunner:

Press L + O in front of a groggy  
Opponent

(dd. Test)  
-----

Finishing Move  
-----

Diving Powerbomb:

Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Pumphandle Slam:

Press L + O behind an opponent

(ee. Tori)  
-----

Finishing Move  
-----

Tori Suplex:

Press L1 while in front of a groggy

Opponent

-----  
Favorite Move  
-----

Snapmare:

Press R or L + O in front of an Opponent

(ff. Triple H)

-----  
Finishing Move  
-----

Pedigree:

Press L1 in front of a groggy Opponent

-----  
Favorite Move  
-----

Knee Smash:

Press D + O in front of an opponent

(gg. The Undertaker)

-----  
Finishing Move  
-----

Tombstone Piledriver:

Press L1 in front of a groggy Opponent

-----  
Favorite Move  
-----

Chokeslam:

Press U + O in front of a groggy Opponent

(hh. Val Venis)

-----  
Finishing Move  
-----

Money Shot:

Press L1 on turnbuckle while Opponent is lying on ground

-----  
Favorite Move  
-----

Russian Leg Sweep:

Press L + O behind an opponent

(ii. Vince McMahon)

-----  
Finishing Move  
-----

Stunner:

Press L1 in front of a groggy Opponent

-----  
Favorite Move  
-----

??

(jj. X-Pac)

-----  
Finishing Move



-----  
X-Factor: Press L1 in front of a groggy  
Opponent

-----  
Favorite Move  
-----

Bronco Buster: Press X when running at an opponent  
While his head is propped up the  
Turnbuckle

-----  
7. Create a Superstar  
-----

WWF Smackdown! Create-A-Superstar mode allows you to make up to four created  
wrestlers. Here is a list of the things you can change in Create-A-Superstar  
mode.

-----  
Profile  
-----

Name: choose from 1 to 18 characters  
Nickname: choose from 1 to 18 characters  
Age: choose from 21 to 99 or ?  
Sex: Male, Female, or undecided  
Hometown: choose from 1 to 18 characters  
Favorite Star: any of the 36 WWF Superstars  
Entrance Movie: any of the 36 WWF Superstars

-----  
Appearance  
-----

Head: choose between 80 different head styles  
Upper Body: choose between 83 different upper bodies  
Lower Body: choose between 97 different lower bodies  
Height: sliders for height  
Weight: sliders for weight  
Skin Color: choose from four different colors of skin  
Weapon: choose from 20 different weapons. Here is a list of them:  
Microphone, Black Chair, Piped Chair, Ring Bell, Bell Hammer, Bat, Mop, Iron  
Pipe, Kendo Stick, Wood, Stick, Extinguisher, Trash Can, Head, Pierre, Soda  
Can, Nightstick, Guitar, Hammer, Cane, Urn.

-----  
Personality  
-----

Fighting Style: choose from Average, Powerful, Speedy, Technical, and Roughneck  
Character: choose from over 200 character traits. Here is a list of all of  
them:

Power Attack	Technical Attack
Speed Attack	Roughneck Attack
Power Defense	Technical Defense
Speed Defense	Roughneck Defense
Power Skill	Technical Skill
Speed Skill	Roughneck Skill
Single Match	Tag Match
3 Way Dance	4 Way Dance
Battle Royal	Anywhere Fall
Hardcore	Cage Match
Royal Rumble	Tournament
I Quit Match	Title Match

Tag Title	IC Title
European Title	Women's Title
Hardcore Title	Handicap
S. Referee	Lucky
Favorite	Good Looking
Sexy	Good Speaker
Somber	Power Attack +
Power Attack -	Technical Attack +
Technical Attack -	Speed Attack +
Speed Attack -	Rouchneck Attack +
Roughneck Attack -	Power Defense +
Power Defense -	Technical Defense +
Technical Defense -	Speed Defense +
Speed Defense -	Rouchneck Defense +
Roughneck Defense-	Power Skill +
Power Skill -	Technical Skill +
Technical Skill -	Speed Skill +
Speed Skill -	Roughneck Skill +
Roughneck Skill -	Singles Match +
Singles Match -	Tag Match +
Tag Match -	3-Way Dance +
3-Way Dance -	4-Way Dance +
4-Way Dance -	Battle Royal +
Battle Royal -	Anywhere Fall +
Anywhere Fall -	Hardcore Match +
Hardcore Match -	Cage Match +
Cage Match -	I Quit Match +
I Quit Match -	Royal Rumble +
Royal Rumble -	Handicap +
Handicap -	S. Referee +
S. Referee -	Injured Neck
Weak Neck	Injured Waist
Weak Waist	Injured Elbow
Weak Elbow	Injured Knee
Weak Knee	Lucky Life
Unlucky	Funny
Smart	Sensual
Lady	Noble
Don Juan	Female Fetal
Sharp Tongued	Talented Speaker
Bad Speaker	Fashionable
Unfashionable	Good Health
Bad Health	Loner
Cooperative	Roughneck
Rowdy	Fair
Betrayer	Tenderhearted
Stone Cold +	Rock +
Triple H+	Mankind +
Ken Shamrock +	Al Snow +
Hardcore Holly +	Big Show +
Kane +	Undertaker +
Test +	X-Pac +
Road Dogg +	Degeneration X +
Mr. Ass +	Gangrel +
Edge +	Christian +
Bossman +	Val Venis +
Godfather +	Chyna +
Tori +	Vince McMahon +
McMahon Family +	D'Lo Brown +
Mark Henry +	Matt Hardy +

Jeff Hardy +	Hardy Boyz +
Chris Jericho +	Shane McMahon +
Paul Bearer +	Steve Blackman +
Faarooq +	Bradshaw +
Acolytes +	Buh Buh Ray +
D'Von +	Dudley Boyz+
Debra +	Stone Cold -
Rock -	Triple H -
Mankind -	Ken Shamrock -
Al Snow -	Hardcore Holly -
Big Show -	Kane -
Undertaker -	Test -
X-Pac -	Road Dogg -
Degeneration X -	Mr. Ass -
Gangrel -	Edge -
Christian -	Bossman -
Val Venis -	Godfather -
Chyna -	Tori -
Vince McMahon -	McMahon Family -
D'Lo Brown -	Mark Henry -
Matt Hardy -	Jeff Hardy -
Hardy Boyz -	Chris Jericho -
Shane McMahon -	Paul Bearer -
Steve Blackman -	Faarooq -
Bradshaw -	Acolytes -
Buh Buh Ray -	D'Von -
Dudley Boyz -	Debra -
Tournament +	Title Match +
Tag Title +	IC Title +
European Title +	Women's Title +
Hardcore Title +	Wealth

Ability: Raise your characters ability in 12 different areas

Logic: this the style of moves your superstar knows the most about, choose from attack, grapple, aerial, ground, hardcore, or average.

-----  
Create-A-Superstar  
Moves  
-----

\*Here is just a small portion of the moves available for Creat-A-Superstar mode\*

-----  
Ready Moves  
-----

Irish Whip: 0

(Fighting Pose)

Wrestling

Women's

Normal

Shoot Wrestling

Debra

The Rock

(Grapple)

POWER

Level 1:  
Scoop Slam  
Hard Scoop Slam  
Side Buster  
Level 2:  
DDT  
Level 3:  
Bearhug  
Piledriver  
Level 4:  
Choke Toss  
Bearhug Front Slam  
Body Press Slam  
Body Press Drop FW  
Body Press Drop  
Level 5:

#### SPEEDY

Level 1:  
Snapmare  
Level 2:  
Double Arm Suplex  
Knee Smash  
Level 3:  
Brainbuster  
Belly to Back Flip  
Gangrel Suplex  
Level 4:  
Level 5:  
Spinning Back Drop

#### TECHNICAL

Level 1:  
Suplex  
Small Package  
Scissor Sweep  
Neckbreaker  
Level 2:  
Shoulder Breaker  
Hip Toss  
Shin Breaker  
Falling Neckbreaker  
Arm Wrench  
Jumping Arm Breaker  
Level 3:  
Dragon Screw  
Level 4:  
Level 5:

#### ROUGHNECK

Level 1:  
Eye Rack  
Club To Neck  
Level 2:  
Headlock and Punch  
Strong Head Butt  
Level 3:  
Lifting Chokehold  
Manhattan Drop  
Level 4:

Level 5:

(Grapple-Groggy)

POWER

Level 1:

Elbow Drop

Scoop Slam

Hard Scoop Slam

Side Buster

Level 2:

DDT

Spinebuster

Level 3:

Stomach Crusher

Pendulum Backbreaker

Bearhug

Rib Breaker

Fall Away Slam

Pulling Piledriver

Pumphandle Drop

Piledriver

Level 4:

Dominator

Choke Toss

Test Neckbreaker

Diving Powerbomb

Bearhug Front Slam

Body Press Slam

Torture Rack

Double Powerbomb

Body Press Drop FW

Body Press Drop

Stunner

Running Powerbomb

Whirl Sideslam

Side Walk Slam

Level 5:

SPEEDY

Level 1:

Snapmare

Level 2:

Double Arm Suplex

Falcon Arrow

Knee Smash

Level 3:

Reverse Suplex

Belly to Back Flip

Fisherman Suplex

Gangrel Suplex

Tori Suplex

Level 4:

Northern Lights Suplex

Michinoku Driver

Hurracanrana

Jump Swinging DDT

Level 5:

Spinning Back Drop

TECHNICAL

Level 1:

Suplex

Small Package

Scissor Sweep

Neckbreaker

Level 2:

Shoulder Breaker

Hip Toss

Shin Breaker

Falling Neckbreaker

Arm Wrench

Jumping Arm Breaker

Level 3:

Pulling Walk Slam

Dragon Screw

Level 4:

Sambo Suplex

Double Arm Backbreaker

Level 5:

Flipping Armbar

ROUGHNECK

Level 1:

Eye Rake

Club to Neck

Level 2:

Headlock and Punch

Strong Head Butt

Level 3:

Lifting Chokehold

Manhattan Drop

Level 4:

Knee Strike

Double Arm DDT

Level 5:

-----  
Double Team Moves  
-----

Hardy Boyz:

First have someone Irish Whip your opponent to the turnbuckle, then have one Hardy perform the On All Fours taunt (L2). Have the other Hardy run over him then when he jumps press X.

Edge and Christian:

Same as Hardy Boyz except press circle instead of X.

\*Note\*

The 3D is not in the game.

-----  
Create-A-Superstar  
-----

\*Please do not E-Mail me your created wrestlers and I will not be posting them anymore.

a. Rikishi  
(by Mscnyid)

## Profile

Name: Rikishi Phatu

Nickname: Rikishi

Age 35?

Gender: Male

Favorite Star: The rock

Entrance video: Godfather

## Appearance

Head: 15 (test)

Upper: 28 (Y2J)

Lower: 15 (Test)

Height: 0%

Weight: 100%

Weapon: Piped Chair

## Personality

Fighting Style: Powerful

Character: Speed Skill

Ability:

Power: Skill: level 3

Attack: level 1

Defense level 1

Speed: Skill: level 4

Attack: level 1

Defense: level 1

Technical:

Skill: level 3

Attack: level 1

Defense: level 1

Roughneck:

Skill: level 2

Attack: level 1

Defense: level 1

Logic: Attack and Grapple

Moves

Finisher: Michinoku Driver/rename Rikishi Driver

Favorite: Thump/rename Stink face (do this when opponent is in the corner to make it look real)

## b. Updated Test

(by Mscnyid)

## Profile

Name: Test

Nickname: Test

Favorite Star: You Choose

Entrance Video: Test

## Appearance

Head:15 (Test)

Upper: Christian, I'm not sure on the number

Lower:1 (Undertaker)

Height:75%

Weight:50%

Weapon: Iron Pipe

## Personality

Fighting Style: Powerful

Character: Speed Skill

Ability:

Power: Skill: level 4  
Attack: level 1  
Defense: level 1  
Speed: Skill: level 3  
Attack: level 1  
Defense: level 1

Technical:

Skill: level 3  
Attack: level 1  
Defense: Level 1

Roughneck:

All level 1

Logic

attack and grapple

moves

Finisher: Test diving Elbow

Favorite: Pump Handle Slam

c. Jeff Jarrett

(frank\_blanco@yahoo.com (Michael Barker))

Jeff Jarrett

Double J

age: 33

Nashville, TN

fave: ( I use Shane personally)

movie: Debra ( gotta love the puppies)

head:69 ( guy with buzz cut and shades )

upper: 8

lower: 52 ( neon blue shorts)

height: around 10%

weight: around 25%

weapon: guitar ( like you didn't know)

moves can whatever ever you want but for realism I use the Downward Spiral as a finisher and rename it The Stroke and use the Figure 4 as a favorite move.

d. Bull Buchanan

(by Marvin Marv007143)

Name and nickname: Bull Buchanan

Head: Austin #0

Upper body: Bossman #09

Lower body: bossman #09

Height: 90%

Weight: 50%

Skin: 2nd

Weapon: night stick

Entrance Movie: Bossman

Favorite star: Godfather

Fighting style: Powerful

Characteristic: Bossman -

Logic: Grapple and average

Moves:

Standing Grapple: Club to neck, bely to back flip, body press drop, hard scoop slam

Groggy moves: Pendulum backbreaker, stomach crusher, Piledriver, Jacknife powerbomb



standing Attack: Clothesline, Big boot, Kane throat thrust, Austin punch  
Behind: Atomic drop, diving reverse DDT, backdrop, abdominal stretch Upper  
ground: Mounted punch, Reverse chin lock, Knee smash  
Lower ground: Kick to groin, Boston crab, Leg lock  
ground: Attack Angry stomp, elbow drop, double knee drop, Senton splash, leg  
drop  
Upper turnbuckle: Superplex, Foot choke  
Behind turnbuckle: Super back drop, Backside slam  
Lower turnbuckle: Foot choke, choke  
Rope apponent: Bossman attack, Diving body press, Vaulting body press Aeral  
standing Double axe handle, Shoulder block, Flying clothesline Aeral ground:  
Elbow drop, diving elbow, Test diving elbow  
Run to outside: Baseball slide  
Running grapple: Neckbreaker drop, neckbreaker, Rolling clutch pin Running  
grapple behind: School boy, Bulldog, Face crusher  
Runnung attack: Clothesline, Power clothesline, Diving shoulder  
Counter: Shoulder block, Whirl side slam, sidewalk slam  
Special: Fame asser change to Axe kick  
Favorite move: Foot choke  
Combination move: Austin punch, elbow smash, throat thrust, overhand punch  
Taunt: hardcore holly, chris jericho  
Winning move: normal  
Entrance move: normal ring in:  
normal ring out: normal

e. Kurt Angle

(by Rosskerne@tank71.freemove.co.uk (Kevin Ryan))

Name: Kurt Angle  
Nickname: Kurt Angle  
Age:28?  
Sex: Male  
Hometown: Your guess is as good as mine OHIO?  
Entrance: I use Hardcore Holly's

Head: 5 (Ken Shamrock)  
Upper: ? Vest with American Flag on it  
Lower ? Blue ruffled shorts

Height: 10%  
Weight: 30%

Finisher : Pimpdrop-Rename "Olympic Slam"  
Favourite: Gangrel Suplex-"Kurt Suplex"  
These are if u have 100 ability points at C\_A\_S  
Power skill : 4  
Speed Skill :4  
Put the rest on the Attack levels for these  
Characteristic: Good Speaker !

f. Goldberg

(by jwcsdav@hotmail.com (Jim Davis))

You use stone cold's head, ken shamrock's top  
body, and then the big show's bottom. When it all comes out you get  
GOLDBERG. His height and weight are default settings. His profile  
you can get at wcw.com and his music is ken shamrock. And favorite wrestler  
??. You pick. His finisher is of course the Brainbuster(jackhammer). His  
favorite move is the spear(Goldberg spear). His fighting style is of course  
powerful and characteristic is speed attack or speed attack +. which ever

you have, but if possible go with the "+" one, it's better. His other characteristic is attack and grapple. For best fighting technique looks of the real Goldberg I threw in some of the body press moves, and that is my Goldberg caw.

g. Lita  
(by Dagger)  
Lita

Head: Stephanie Macmahon/Ivory(if you can't create Steph yet)  
Upper: red bikini top  
Lower: Matt Hardy's pants/ red track pants with white pipings at the side

Attributes: I placed most of her ability points in the Speed and Technical category, emphasising mostly on skill.

Moves: Entirely up to the player. But try not to give her moves where she is able to lift and hold her male opponents above her head (eg: Falcon Arrow, Front Body Slam, etc.) or power moves meant more for brute powerhouses (eg: Jackknife Powerbomb, Bearhug Front Slam, etc.).

Favorite move: Hurracanrana  
Finisher: Diving Moonsault

h. Test  
(by Dagger)

I have heard a few complaints from gamers about Test in Smackdown (eg: Lousy finisher, doesn't look like him, etc.). So I created a new Test more similar to the one in the WWF at the moment.

Head: Test  
Upper: Test/ Ken Shamrock  
Lower: Full black leather pants

Attributes: I gave full ability points to the Power category until it maxed out and then if I received any more ability points, I would put them in either Speed and Technical. For Roughneck, I only increased his attack and defense.

Moves:  
I won't list out all his moves except for the ones I deem essential. The moves that I don't list out is for the player to decide himself/herself.

Ready Moves:-  
Choke Toss

Groggy Moves:-  
Stomach Crusher  
Jackknife Powerbomb  
Diving Powerbomb

Behind:-  
Pumphandle Slam  
Full Nelson Slam

Ready Attack:-  
Power Clothesline  
Big Boot  
Clothesline

Top of Turnbuckle (Opp. Standing):-

Double Axe Handle  
Flying Clothesline

Top of Turnbuckle (Opp. Lying Down):-

Test Diving Elbow

Favorite Move: Test Diving Elbow/ Pumphandle Slam (Up to the player's whim)  
Finisher: Test Diving Elbow/ Pumphandle Slam (Once again, it's the player's choice)

i. The Godfather  
(by MTRodaba2468)

Head: The Godfather  
Body: Mankind  
Legs: Vince McMahon

Power Skill: 5  
Speed Skill: 2  
Technical Skill: 3  
Roughneck Skill: 3

Use the Godfather's move list.

Finisher: Pimpdrop (Rename to Censor Drop, or something like that)

j. New Undertaker  
(by LittleB)

New Taker:  
Head:1  
Upper:14  
Lower:1

Moves:

Finisher:dominator(last ride)  
Signiture:powerbomb(last ride2)or if u have gameshark,get the Showstopper and call it(chokeslam from HELL).

keep the other moves from his list that he has

k. Justin Credible  
(by Dagger)

Head: Stone Cold Steve Austin (0)  
Upper: HHH (6)  
Lower: D'von's black bermudas (35)/ the cutaway jeans (87)

Attributes: When creating this character, I made sure I increased his Skill level in Power, Tech and Speed categories first so that more moves would be able to him. Raise the Skill level in Tech to 4, Power to 5 and Speed to 4 for best results. Any remaining points should be distributed according to the player's choice. But I recommend increasing the Attack level of the desired category.

Moves:

I won't list out all his moves and unless you are a die-hard fan of ECW or a big fan of Credible, here are some moves that I deem essential to the CAW.

Ready moves:-

Suplex

DDT

Groggy moves:-

Falcon Arrow/Brainbuster (Whichever you think makes for a better hanging vertical suplex)

Jump Swinging DDT

Jackknife Powerbomb

Diving Powerbomb

Ready Attack:-

Clothesline

Ground moves:-

Figure Four Leg Lock

Turnbuckle (Opp.Facing):-

Tornado DDT

Favorite Move: Spinning DDT (Jump Swinging DDT/Tornado DDT; like I said whichever you think is better!)

Finisher: That's Incredible! (Tombstone Piledriver)

1. Dean Malenko

(by Dagger)

Head: Vince Macmahon (11)

Upper: Stone Cold Steve Austin (0)

Lower: Big Show (3)

Attributes:

Increase his Skill level in Tech and Power first to level 5 and 4 respectively, and then increase his Attack and Defence levels. If possible, try to max out his Tech stats for best results.

Moves:

Here are some moves that I find crucial for this CAW:

Ready moves:-

Scissor Sweep

Small Package

Arm Wrench

Groggy moves:-

Stomach Crusher

Jackknife Powerbomb

Ready Attack:-

Dropkick

Ground Moves:-

Texas Cloverleaf

Sharpshooter

Running Attack:-

Dropkick

Favorite Move: Texas Cloverleaf (Texas Cloverleaf)

Finisher: In the case of Malenko's finisher, choose a submission based finisher

like Shamrock Anklelock, Flipping Armbar or Octopus Stretch as he is known as The Man Of A Thousand Holds so it's only right that he uses a hold as a finisher!

m. Essa Rios  
(by Dagger)

Head: Jeff Hardy (27)/ Stevie Richards (46)  
Upper: Test (15)/ Jericho (27)  
Lower: Red tights with flame pattern (41)/ Dark red tights with geometrical patterns (81)

Attributes:

Essa is a speedy character so your main emphasis should be in increasing his Skill level in Speed to 5. And you should also increase his Skill level in Tech to 4 to be able to use his Diving Moonsault as a finisher.

Moves:

Essa is a talented, high-flying, risk-taker so be creative with his repertoire!

Favorite move: Huracanrana (Huracanrana/ Frankensteiner; not much difference, one is while standing and the other from the turnbuckle)/ The 450 (The 450)

Finisher: Diving Moonsault

The following CAW's were made by Carl Ashby

N. Numbers may not be exact since it depends on what you have unlocked but for most of them it doesn't matter since they stay the same. There will be a certain mark out of 5 next to each name stating how good they look.

CHRIS BENOIT (5/5)

Head = 8 (Val Venis)  
Upper = 14 (Hardcore Holly)  
Lower = 24 (D-Lo)  
Height = 60%  
Weight = 25%  
Skin = 2

TAZZ (3/5)

Head = 74 (Long frowning face, has clown counterpart also)  
Upper = 24 (D-Lo)  
Lower = 3 (Big Show)  
Height = 20%  
Weight = 45%  
Skin = 3

KURT ANGLE (4/5)

Head = 5 (Shamrock)  
Upper = 52 (American Top)  
Lower = 54 (Blue shorts and kneepads, Black boots)  
Height = 30%  
Weight = 40% (The original place, as if making it from new)  
Skin = 2

RIKISHI PHATU (3/5)

Head = 12 (Mr Ass)  
Upper = 6 (Triple H)  
Lower = 3 (Big Show)  
Height = 15%

Weight = 60%  
Skin = 3

SCOTTY TOO HOTTY (4/5)

Head = 73 (Guy with green shades)  
Upper = 12 (Mr Ass)  
Lower = 62 (Red pants with white vertical stripes)  
Height = 15%  
Weight = 40%  
Skin = 2

GRAND MASTER SEXY (2/5)

Head = 5 (Shamrock)  
Upper = 12 (Mr Ass)  
Lower = 60 (Purple with yellow vertical stripes and writing)  
Height = 15%  
Weight = 40%  
Skin = 2

CRASH HOLLY (4/5)

Head = 14 (Hardcore Holly)  
Upper = 14 (Hardcore Holly)  
Lower = 14 (Hardcore Holly)  
Height = 0%  
Weight = 40%  
Skin = 1

DEAN MALENKO (3/5)

Head = 5 (Shamrock)  
Upper = 0 (Steve Austin)  
Lower = 5 (Shamrock)  
Height = 40%  
Weight = 40%  
Skin = 1

BULL BUCHANON (3/5)

Head = 74 (Long frowning face, has clown counterpart also)  
Upper = 9 (Big Boss Man)  
Lower = 9 (Big Boss Man)  
Height = 50%  
Weight = 40%  
Skin = 1

NEW TEST (4/5)

Head = 15 (Test)  
Upper = 18 (Christian)  
Lower = 32 (Steve Blackman)  
Height = 80%  
Weight = 45%  
Skin = 2  
Finisher = Test Driving Elbow  
Favourite move = Pump Handle Slam

TAZZ\*\*\*\*

Head: 74 (Old man w/ goatee)  
Upper: 37 (Black tanktop)  
Lower: 3 (Big Show)  
Height: 0%

Weight: 65%  
Skin: 3  
Weapon: Anything you want, but the iron pipe fits him  
Finisher: Sleeper hold (Behind, Tazzmission)  
Favourite move: Belly-to-back flip

COOL ROCK\*\*\*

Head: 2 (The Rock)  
Upper: 72 (Colorful shirt)  
Lower: 64 (White khakis)  
Height: 75%  
Weight: 30%  
Skin: 2  
Finisher: The Rock Bottom  
Favourite move: Jump Swinging DDT (Layin' The Smackdown)

RAVEN\*\*\* (WCW)

Head: 6 (Triple H)  
Upper: 36 (Mideon)  
Lower: 88 (Short jeans)  
Height: 10%  
Weight: 50%  
Skin: 1  
Finisher: Inverted DDT (Evenflow DDT)  
Favourite move: Scissor Sweep (Drop toehold)

KIDMAN\*\*\*\* (WCW)

Head: 26 (Matt Hardy)  
Upper: 24 (Black tanktop)  
Lower: 35 (Black pants)  
Height: 0%  
Weight: 25%  
Skin: 2  
Finisher: 450 (Shooting Star Press)  
Favourite move: Fisherman Suplex

THE CAT\*\*\* (no not Miss Kitty, WCW)

Head: 0 (Stone Cold Steve Austin!)  
Upper: 15 (Test)  
Lower: 15 (Test)  
Height: 0%  
Weight: 40%  
Skin: 3  
Finisher: Flipping Armbar  
Favourite move: Karate Kick

AHMED JOHNSON\*\*\*\*

Head: 0 (Stone Cold Steve Austin)  
Upper: 0 (Stone Cold Steve Austin)  
Lower: 5 (Ken Shamrock)  
Height: 35%  
Weight: 50 %  
Skin: 4  
Finisher: Pearl Diving Powerbomb (River Pearl Plunge)

Favourite move: Rib Breaker

RIKISHI PHATU \*\*\*

Head: 46 (The Rock)

Upper: 32 (Steve Blackman)

Lower: 0 (Stone Cold Steve Austin)

Weight: 80%

Height: 30%

Skin: 3

Finisher: Michinoku Driver (Rikishi Driver)

Favourite: Thump (Stink face)

SCOTTY TOO HOTTY\*\*\*\*

Head: 72 or 73 (Man with blond hair)

Upper: 6 (Triple H)

Lower: 26 (Matt Hardy)

Skin: 2

Finisher: Reverse Brainbuster

Favourite: Bulldogg

GRANDMASTA SEXAY\*\*

Head: 13 (Road Dogg)

Upper: 64 (Stone Cold Steve Austin)

Lower: 46 (Black pants)

Finisher: Spinning Back Drop

Favourite: Diving Fame Asser (Hip Hop Drop)

MIKE AWESOME\*\*\*\* (WCW)

Head: 08 (Val Venis)

Upper: 08 (Val Venis)

Lower: 0 (Stone Cold Steve Austin)

Weight: You decide

Height: You decide

Skin: 2

Finisher: The Money Shot (Awesome Splash)

Favourite: Jackknife Powerbomb (Awesome Bomb)

PIMPIN' CHRIS JERICHO\*\*\*\*

Head: 28 (Chris Jericho)

Upper: 22 (The Godfather)

Lower: 12 (Badd Ass Billy Gunn)

Finisher: Diving Moonsault

Favourite: Walls of Jericho

THE GOODFATHER\*\*\*

Head: 22 (Godfather)

Upper: 4 (Mankind)

Lower: 46 (black pants)

Weight: 30%-40%

Height: 30%-40%

Skin: 3

Finisher: Pimp drop

Favourite: Ho train Attack

SID VICIOUS\*\*\* (WCW)



Head:8-(Val Venis)  
Upper:64-(Stone cold Steve Austin Jacket)  
Lower:0-(Stone Cold Steve Austin)  
Skin:2  
Finisher: Running Powerbomb  
Favourite:Jackknife Powerbomb

KEVIN NASH\*\*\* (WCW)  
Head:15-(test)  
Upper:60-(Black Tanktop)  
Lower:1-(Undertaker)  
Height:The Tallest  
Skin:2  
Finisher: Jackknife Powerbomb  
Favourite: Big Boot

TAKA\*\*  
Head:35(D-Von Dudley!)  
Upper:15(Test)  
Lower:94(White and Blue Stripped)  
Skin:1  
Finisher:Michinoku driver  
Favourite:Hurracanrana

FUNAKI\*\*\*  
Head:18(Christain)  
Upper:15(Test)  
Lower:94(White and Blue Stripped)  
Skin:1  
Finisher: Hurracanrana  
Favourite: Dragon Attack

Eddie Guerreo\*\*\*  
Head: 10(X-Pac)  
Upper: 14 (Hardcore Holly)  
Lower: 38 (Flame Pants)  
Skin: 3  
Finisher: Lo Down (Frog splash)  
Favourite: Diving Moonsault

Shawn Michaels\*\*\*  
Head: 27 (Steven Richards)  
Upper: 12  
Lower: 10(X-Pac)  
Skin:1  
Finisher: 450  
Favourite: karate kick

Prince Albert\*\*\*\*  
Head: 39 (Prince Albert)  
Upper: 75 (Hairy Chest)  
Lower: 1 (Undertaker)  
Skin: 2  
Finisher: Sky High (Albert Bomb)  
Favourite: Big Boot

Perry Saturn\*\*  
Head: 0 (Stone cold)  
Upper: 74(Tattoo Body)  
Lower: 5(Shamrock)

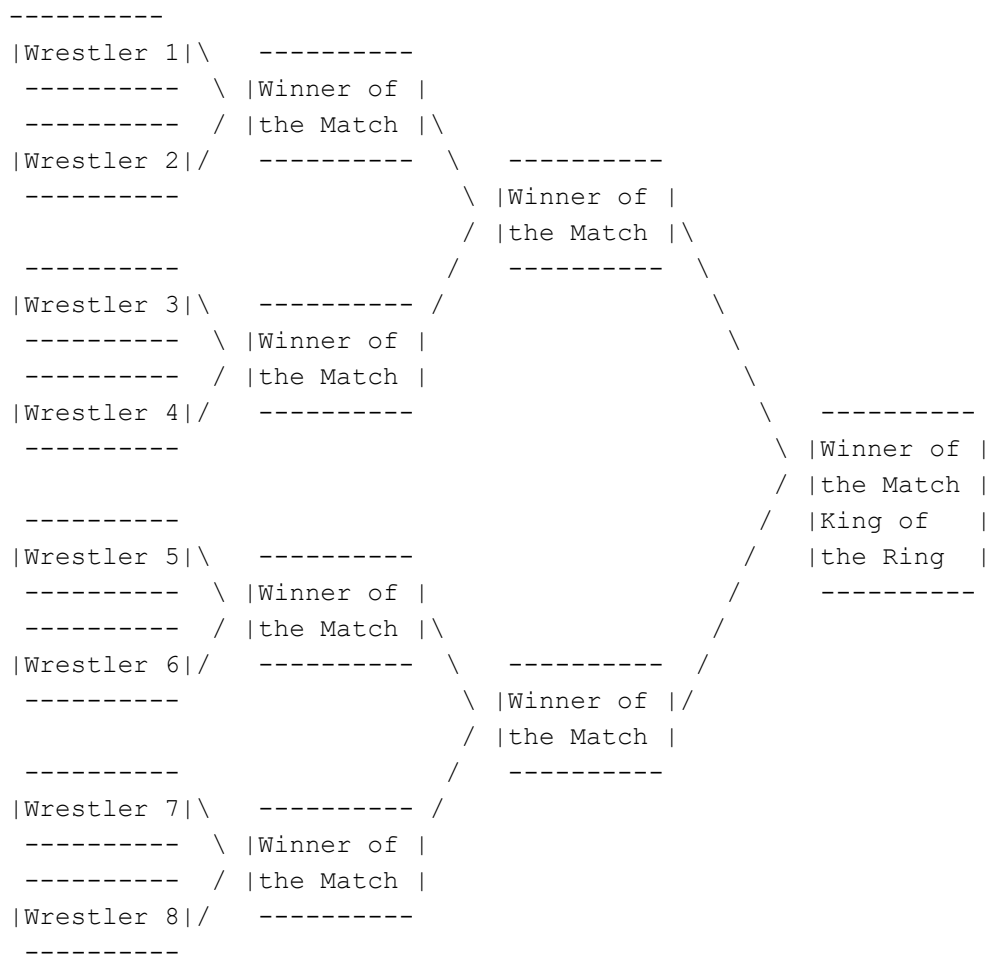
Skin: 2  
Finisher: Pumphandle Slam  
Favourite: Elbow Drop

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## 8. King of the Ring Guide

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Make your way through a bracket-style tournament to become King of the Ring!  
King of the Ring tournament Bracket:



The key to winning King of the Ring is to have a very agile wrestler that can last 3 straight matches.

The top 5 best guys to be in King of the Ring:

1. Chris Jericho- he's quick but powerful at the same time.
2. Stone Cold- You can be the crap out of him but he still keeps getting right back up.
3. The Rock- Not much to say he's the WWF champ.
4. Triple H- Great Strength and stamina.
5. Kane- Massive size and power but very agile, has great stamina.

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## 9. Secrets and Codes

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Here is a list of Hidden Secrets I have unlocked:

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Pre-Season  
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Hidden Characters/Characteristics	How to unlock it
Wealth characteristic	Complete 1 Pre-Season
European Title+	Complete 2 Pre-Seasons
Women's Title+	Complete 3 Pre-Seasons
Tournament+	Complete 4 Pre-Seasons
Hardcore Title+	Complete 5 Pre-Seasons

Intercontinental Title+	Complete 6 Pre-Seasons
Tag Title+	Complete 7 Pre-Seasons
Title Match+	Complete 8 Pre-Seasons
Pre-Season Skip	Complete 10 Pre-Seasons
Blue Meanie	Win your match at Summerslam
Stevie Richards	Lose your match at Summerslam
Stone Cold's Alternate Outfit	Not Sure
The Rock's Alternate Outfit	Not Sure
Stephanie McMahon	Lose to HHH at Wrestlemania

-----  
Season Mode  
-----

Hidden Character/Ability Points	How to unlock it
Ivory	Complete 1 Season
Prince Albert	Complete 2 Seasons
Jacqueline	Complete 3 Seasons
Viscera	Complete 4 Seasons
80 Ability Points	Complete 5 Seasons
Mideon	Complete 6 Seasons
Gerald Brisco	Complete 7 Seasons
Pat Patterson	Complete 8 Seasons
90 Ability Points	Complete 10 Seasons
100 Ability Points	Complete 20 Seasons

-----  
All Modes  
-----

(Any Match w/ Weapons)  
submitted by The Nuttcraker

You can get a different weapon from under the ring. All you do is grab a weapon lying around. Then stand next to the ring, hold select, and press R1. Your wrestler will bend down and pick up a new weapon. Keep pressing R1 until you have the weapon you want.

(Dudley Boyz HeadButt)  
submitted by coolcon12114@hotmail.com (Conner Tierney)

I figured out how to do the Dudley Boyz headbutt to Groin. I did it with my friend with 2 Created wrestlers. Pick a 2 on 1 handicap match and have two people control the team with the advantage. Knock the opponent down buy the turnbuckle so their legs are buy the turnbuckle. Have someone do pin with bridge and the other person do diving headbutt from the top of the turnbuckle.

(DX Characteristic Tip)  
submitted by capintern@BAM.ORG (capintern)

I saw that someone asked for Prince Albert's finisher. Its the Falling Powerslam. I forget what he calls it in real life. I got a DX- with the Eddie Guerrerro I created last night. I forget the win and loss pattern that it takes to get there but you have to get up to a point where you interact with X-Pac before a 4 Way match between your created wrestler, X-Pac and the New Age Outlaws ( in February I think). The characteristic should be unlocked then. By the way more characteristic seem to be unlocked when playing on normal or hard difficulty. For what I've seen on normal when you create someone all there character slot get filled unlike easy where you usually only fill 2 at the most.

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## Bug/Glitches

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(XXXX Move Glitch)

submitted by Jpika9920

When my friend was creating a wrestler and messing around the moves, for the combo you do when you push X four times for the fourth one, above speedy Level 1 there was something called XXX. We tried it out only to find that it made his wrestler fall down and not hurt the opponent like a leg drop.

(In Game Glitch)

submitted by mr\_drood@mailandnews.com (Steve)

Edge (me) Test, and Val Venis. Anyway, Edge and Test wound up laying next to each other near the turnbuckle. Val had a Smackdown so climbed the turnbuckle and used it. He hit BOTH Edge and Test, eliminating both. They climbed out the ring which means Val won, except the system didn't realize this. It just sat there, Val standing in the ring, with all the other wrestlers outside. Must be a bug involving 2 wrestlers being eliminated simultaneously by the remaining wrestler. Only way out was to exit the game.

Submitted by jrodabau@nycap.rr.com (Jon Rodabaugh)

In the glitches section, about the one in battle royal where two guys were eliminated once, the same thing happened to me. Only it counted as eliminating both guys, and I won. I think the reason was that one guy was on the ground, and the other was standing right by him, instead of both guys on the ground.

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## Gameshark Codes

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If you would like Gameshark Codes for this game please visit  
<http://www.cmgsccc.com/psx/wwfsm.shtml>

## ----- 10. Questions and Answers -----

The Question and Answer Section has been closed.

Question:

I created a wrestler, and I put him through pre-season, and Vince McMahon told him to continue, and I can't put him through anymore pre-seasons. But I keep hearin how you can still put him through pre-seasons, but it won't let me, what's wrong?

(bigtyma561@icqmail.com)

Answer:

You can play multiple pre-seasons but not with the same created superstar. Each created superstar can only go through one pre-season. So if you want to play more than 1 pre-season then create more created superstars.

Question:

I've been going through pre-seasons for a couple of months now and I am still unable to unlock the DX+ or DX- characteristic. Do you have any idea how I can do this?

(Lampon123)

Answer:

I do have an idea how to unlock DX+ and DX-. What you need to do is say thanks

to each DX member you encounter in pre-season mode to get DX+. Or you can say shut-up to each DX member and get DX-. If this doesn't work than I hope you have a Gameshark. Use Unlock all Characteristics cheat (found at cmgsgccc.com) and you will have all the characters traits selectable.

(Creed's Answer)

You got me, I unlocked them all with a GameShark code, but I \*suspect\* it would be done during Pre-Season, when they come talk to you, and you respond postively or negatively. By the way, being 'Fashionable' or 'Unfashionable' depends on how you answer Debra when she speaks to you - I know you were SO anxious to know that bit of information!

(Creed)

(Dirk-Kuns Answer)

As far as I know, DX+ and DX- is just the short form they used to write NEW AGE OUTLAWS+ and - ... You get the characteristic when you encounter both Road Dogg and Mr Ass together and tell them to shut up or thanks. To be able to do that you need to actually be nice to Triple H since they attack you if you tell him off (but then again, this may or may not get you the DX- ;P).

(Dirk-Kun)

Question:

I have just finished one season, then how do I properly unlock Ivory? Do I have to go to the create a superstar mode or what? Could you tell me the steps as to how I could properly unlock and use all the hidden characters.

(stone10@musclemail.com)

Answer:

Well this is one of the bad things about WWF Smackdown. Even though you have unlocked Ivory you have to go to Create-A-Superstar mode and create her yourself with appearance, profile, and moves. When it says you have unlocked Ivory what it really means is you have unlocked her body parts and you must use up one of your created superstar spots.

Question:

I recently played through the season mode and unlocked a few wrestlers and 90 points but I don't know how to give my wrestlers cool moves like the Rock Bottom, torture rack, 450's, and other not in the regular wrestlers moves. I'm going through Pre-Season having already completed it with another created wrestler.

(monacofc@hotmail.com)

Answer:

What you need to do is to play through a pre-season with your created superstar. By winning matches, you receive attribute points. Use them to increase your skill in all four categories, so you can get higher-level moves.

(Preston Carter [Phenom])

(Creed's Answer)

Moves like the Torture Rack are only listed under Groggy Attacks. The Rock Bottom is considered a finisher (hey, how come The Rock gets two?!), and the 450 is a Top Rope move requiring Level 4 Tech or Speed (Can't recall which). However - the ONLY way to get moves like X-Factor, Money Shot, Mandible Claw, and Reverse Death Valley Driver in a non-finisher slot is some creative use of a GameShark.

(Creed)

Question:

How do I climb over the cage faster?

Answer:

Keep on pressing all the directional buttons as fast as you can. You can press all of them real fast if you keep on slide your thumb around all of them.

Question:

In Create a player mode how do u unlock all of the moves??????  
(Jabrony564)

Answer:

I don't think you can without a Gameshark but if any body knows please e-mail me. You need to use the infinite creation points code with a Gameshark and put your skill level to 5's in all 4 categories. Then you can choose from all the moves.

(Creed's Answer)

Much easier way to see all of the moves: Create a new wrestler, give him Level 5 Skill in 1-2 catagories (if you have a Skill +, use that to help - getting the 80, 90, or 100 CAW Pts. will help), then go and look at all the Level 3, 4, and 5 moves that were just "???" before that! Once you've seen what you want to see, go back and change his attributes (give him Power Skill + instead of Speed Skill +, etc.) and unlock the rest of them!

(Creed)

Question:

HEY. I SAW YOUR CODES ON THE WEB AND I LIKED THEM.BUT THERE IS ONE THING I WANTED TO ASK YOU ABOUT AND THAT IS WHERE TO INPUT THEM AND THATS ON PLAYSTATION.FOR EXAMPLE LIKE THE CODE FOR INFINITE CREATION POINTS AND ALSO THE CODES WERE SAID TO BE ACTION REPLAY CODES AND I HAVE NO IDEA WHAT THATS MEANS.  
(gokcy@hotmail.com)

Answer: Action Replay Codes are for a Gameshark devise. (It doesn't come with your playstation you have to buy it) A Gameshark costs about \$40 and allows you to access more cheats than you can without it. It comes in handy a lot if you're a hard-core cheater.

Question:

i took my C-A-S through a pre-season in smackdown and got parts of stevie richards the "wealth" and i was just wondering "how come i can't go to pre-season again and work my way of getting the other hidden characters? it says you have completed a pre-season and won't let me go in.  
(ATran67471)

Answer:

You can play multiple pre-seasons but not with the same created superstar. Each created superstar can only go through one pre-season. So if you want to play more than 1 pre-season then create more created Superstars.

Question:

my bro was and he told me that when he was wrestling someone they did a pinning move where they run with u from behind and push u into the room and roll u back and pin u. do u know how to do this?  
(JlW0221)

Answer:

I think the move your talking about is the Sunset Flip. How to do it- I'm not sure. I think the move was supposed to be deleted but wasn't.

Question:

In Smackdown for ps, can u do the Dudley Death Drop or not? If so how?

Answer:

Sorry the 3D is not in the game. What a bummer.

Question:

in season you can give two caw a tag name and i put it in and the name never appears on screen how do you make it appear?

Answer:

I had the same problem myself. Originally THQ said you could do this but you can't. Sorry.

Question:

have two questions.. one is how do you do the 3D deathdrop... the other is.. can you do the thin where Dvon headbutts the genitals? in other words the gys nuts?

(TLtrombone)

Answer:

Sorry none of those moves are in Smackdown. That really sucks.

(Creed's Answer)

Well - you SORTA can. The easy answer is to slam the wrestler so his legs point to the turnbuckle (a Bearhug Front Slam works great for this!), then launch a Diving Headbutt from the top, and it will LOOK like you just nailed the guy in the nuts. Another way is, assuming you can get help, to have someone hit the Pin With Bridge just as you jump (gotta be quick on this one!) for the Diving Headbutt - it's not perfect, but it looks WICKED!

(Creed)

Question:

Are there any buttons to push while you are being pinned to allow you to kick out of a pin sooner?

(johnyf@hotmail.com)

Answer:

I think you press Select, but my cousin says you press square. If anybody could confirm this please e-mail me.

Question:

Likewise are there any buttons to push while you are pinning someone to allow you to pin them longer?

(johnyf@hotmail.com)

Answer:

I'm not really sure I think it is the same as the answer above but I could be wrong. If anybody can confirm this that would be great.

Question:

I noticed in the royal rumble as well as well as other matches in the game, when someone throws or hits you over the top ropes sometimes you grab the ropes and slide back underneath, is there a way to control this?

(johnyf@hotmail.com)

Answer:

Yes I believe you can press Square and that will prevent you from falling over.

Question:

I'm playing season mode with X-Pac, and I'm ranked number 2. I've gone through about 2 and a half years, but I haven't had a shot at any belts yet. How do I

get belts? Also, in King of the Ring I haven't been in the tournament. I was wondering if the selection is random, because if it's not, I don't know why I'm not in it.

(swcs\_10@hotmail.com)

Answer:

The process to get picked for a title shot is random if your eligible. If you really want a title shot make it yourself in exhibition or Pay-Per-View mode. The selection to be in King of the Ring is also random.

Question:

Where do you create Stephanie McMahon-Helmsley? And is the code true where "lose to HHH at Wrestlemania?"

(RADICALS2006)

Answer:

Yes the code is true. You go to create-a-superstar and create her. When it says you have unlocked Stephanie McMahon that means you have unlocked her body parts.

(Creed's Answer)

Yes, but you have to go thru the chain of events which GETS you to WM vs. HHH, so you can lose. Also, she'll come out with Vince at the end of Pre-Season instead of Austin or 'Taker!

(Creed)

Question:

I have completed the season mode for about one year in easy mode and I do not get Ivory even in C-A-W mode.

(sahnibat@del3.vsnl.net.in)

Answer:

I don't know how you didn't get Ivory because when I played a season on easy I unlocked Ivory.

Question:

I'm wondering if you could put a belt up for grabs without being involved in the match?

(Sohcpwr619@aol.com)

Answer:

Yes you can. In a created Pay-Per-View or an exhibition match.

Question:

have succesfully created Mideon , Viscera and Prince Albert BUT I DONT NOW THEIR CORRESPONDING FINISHER AND FAVORITE MOVES(I mean , the names as they appear in the game) AND FINISHER AND FAVORITE MOVE NAMES(the REAL wrestler's finisher name)

Answer:

First of all I don't know Mideon, Viscera, or Prince Albert's finisher. Let alone what it is in the game. Sorry I can't help you with this one.

(Creed's Answer)

Okay, here you go:

Mideon: Diving Reverse DDT - "Eye Opener"

Viscera: (Jumping Splash - Try the Money Shot or Falling Headbutt as a substitute?)

Prince Albert: Falling Powerslam - "Albert Bomb"

However, Albert's move is slightly different, as in real life, he drops them



straight down in power bomb position, not off to the side.

(Creed)

(bigbadmofo316@hotmail.com (vadim verkhoglyad) Answer)

Prince Albert's finisher is not the Falling Powerslam. In the game, his finisher is the "Sky High;" Level 4 finisher in either technical or speedy, I forget. Anyways, in real-life WWF, it's called the Lifting Powerbomb.

(bigbadmofo316@hotmail.com (vadim verkhoglyad))

Question:

I SEEM TO HAVE A SMALL PROBLEM. I CAN'T SAVE MY PLAYERS I CREATE. WHILE MAKING THE PERSON IT ASKS IF I WANT TO SAVE. I SAY YES, BUT WHEN I REBOOT THE PLAYER IS GONEHELP IF YOU CAN.

(jonathang@battery.co.za)

Answer:

I can't really help you but I have encountered a similar problem. I have a mega memory card and sometimes it recognizes that its there but doesn't save.

(jwcsdav@hotmail.com (Jim Davis)'s Answer)

You have to go to the option mode at the begining. Then go to the bottom and turn on the auto save, or hit r1 and go to system data save. These are how i saved all my caw's. I didn't know if you had the answer or not so i decided to tell you if you had it anyway.

(jwcsdav@hotmail.com (Jim Davis))

Question:

How can you make the favorite move of a CAW one of the strong ones like the rock bottom, shy high, and ect?

(GameexpertZERO)

Answer:

You can only give him one of the moves you have selected previously for him. I had the same problem. I tried to get the Rock Bottom but I could only select it as a finisher.

Question:

Do you have problems using WWF Smackdown with a multitap? Using two controllers (two players) is not a problem but when i have three or four players, as soon as the match starts with all 4 people or 3 in the ring, the game goes to pause and the pause letters switch from Pause to Controller Removed and the game is not playable with it going to pause constantly. Did this happen to you and what did you do to fix it?

(Triple H 0134)

Answer:

Yes I had the same problem. You must have a madcatz mutli-tap. The only multi-tap that will work is Sony Playstation's multi-tap.

Question:

Hey, I was reading your FAQ on Seagsages and I was wondering how exactly you unlock the pre season secrets.

(DanJF11)

Answer:

You complete a pre-season.

Question:

I was just wondering 2 things. First, if my opponent is against the ropes, when I have ran at him and pressed square sometimes he grabs my

opponents waist and attempts to roll him into a pin. I believe someone else asked this, but phrased it wrong. I am pretty sure that it isn't a school boy, but I am not quite sure how to do it, but it involves square. And, secondly, when you toss someone by their legs, are you supposed to smack them off something?

(dilweed33@hotmail.com (Chris S.))

Answer:

I'm not sure how to do the move but the move is called the sunset flip but it doesn't appear in the moves dialogue box.

(Creed's Answer)

They're talking about the same thing, and it's not the Sunset Flip (Rolling Clutch Pin) - it's one of the moving blocks. You know how if you run at someone and block, you slide under their legs, or leapfrog over their back? It's like that - only they have to be running AWAY from you. You push them to the ropes, almost like you're going to do a rolling prawn hold (kinda like a School Boy off the ropes), but you roll backwards and nothing happens. It's VERY uncommon, and as far as I can tell, it's just a cool looking block, it isn't an actual 'move', so you can't pin someone off of it.

(Creed)

(Rosskerne@tank71.freemove.co.uk (Kevin Ryan)'s answer)

The Sunset flip is nothing to do with square- It is under the name in running moves of ROLLING CLUTCH PIN and is performed in the same way you would do a running DDT etc. No-one uses it as it sounds like a component of a car engine! Just push triangle so you are running at an opponent facing u and push circle about a meter from him.voila!

(Rosskerne@tank71.freemove.co.uk (Kevin Ryan))

Question:

Okay, it was a 1 player Battle Royal. It was down to 3 wrestlers left. Edge (me) Test, and Val Venis. Anyway, Edge and Test wound up laying next to each other near the turnbuckle. Val had a Smackdown so climbed the turnbuckle and used it. He hit BOTH Edge and Test, eliminating both. They climbed out the ring which means Val won, except the system didn't realize this. It just sat there, Val standing in the ring, with all the other wrestlers outside. Must be a bug involving 2 wrestlers being eliminated simultaneously by the remaining wrestler. Only way out was to exit the game.

Answer:

I had a similar experience but in an I quit Match. Okay, it was me vs. the Rock. The match started with me and the rock in the ring a Chyna outside. Then she came in the ring and made the rock submit. Then I began to fight her but she would not lock on to me. I beat her but it said I had between the Rock 1 on 1.

(Creed's Answer)

Got one for you - went to have my C-A-W ("Creed", no relation to the band) vs. 'Taker Cage Match - and the Rock was in there, too! I made the mistake of slapping a Figure 4 on the dead man, so Rock just ran away. Oddly, it happened AGAIN two 'months' later (in Season mode, not real life!). But this time, I was wise to his tricks. I just kept wailing on both of them, while they kept trying over and over to escape the cage - two finishers later, I was FINALLY able to get them down and get out!

(Creed)

Question:

please tell me how to get tables in Smackdown?

(derocky@netzero.net (derocky))

Answer:

Tables are not in the game.

Question:

how do find tables in smackdown the game. And how do put people in push carts.

(gameboy113@juno.com (trethony t lewin))

Answer:

Tables are not in the game. To get the cart, find it press R1 to pick it up. Then press X to slam it into people.

Question:

In your walkthrough you state that you have to play many preseasons to unlock codes, ex. 10 preseasons - preseason skip. I haven't actually tried this, but I thought you only could play 4 preseasons with 4 different wrestlers. Can you please help me out here?

Answer:

Well, you have to create more wrestlers and delete your old ones if you want to do that.

Question:

i e-mailed u before concerning smack down about putting the title on the line WITHOUT being involved in the match meaning I'm not fighting against anyone, they are fighting against each other to get my belt. For example, the Rock and Kane are fighting in a single's match for the european title which i have "x-pac" and i'm not in the match.

Answer:

Question:

Hi I was wondering if you could tell me how to get Rikishi, Scotty 2 Hotty and Grand Master Sexay for Smackdown.

(paulbennett3@hotmail.com (Paul Bennett))

Answer:

Rikishi, Grand Master Sexay, and Scotty 2 Hotty are not in the game. You have to create them yourself.

Question:

Is it really possible to crotch your opponent on the ring post?

(Creed)

Answer:

(Answer by Creed)

YES. It's easier to do with two people working together, but if you work fast, you can do it all yourself. First, get your opponent whipped into the corner, facing either direction (toward the ring or away). Then, slide out of the ring near the victim's feet, and press O. If he didn't step away from the turnbuckles, you'll pull his feet out from under him, then pull him back right into the ringpost! Ouch!

(Creed)

Question:

One thing I can't seem to figure out is how to create a tag team. I know if you use Jeff Hardy in a season you will have a lot of tag matches with your brother Matt. But if I create two guys I want to tag together I'm lost. I get them both through a pre season then when its time to go to a season I have no idea how to



Question:

how do i put a title up for graps  
meaning i won't be in a match while they are fighting over my belt and is there  
a way i can put it on the line without being involved in the match.  
i want to get rid of a belt.

Answer:

You can't do that. Whichever wrestler holds the title must be in the match. You  
could put your guy in the match and let the computer be him.

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## 11. Miscellaneous Info

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This FAQ is 234,334 characters long  
To print this FAQ it would take on the average 151 pages  
This is my first FAQ

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## 12. Credits

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GameFAQs, for posting this guide.

The WWF, for providing great entertainment for years and years to come.

Yukes, for making such a great game.

THQ, for publishing the greatest wrestling game for playstation.

Preston, for helping me with the finisher and trademark move guide and the move  
lists.

Lindsay, for helping me with the FAQ especially the move lists.

Mscnyid, for his Rikishi and updated Test Creations.

The Nuttcraker, for his weapons match tip.

bigtyma561@icqmail.com, for his pre-season question.

Lampon123, for his DX question.

Stone10@musclemail.com, for his Ivory question.

monacofc@hotmail.com, for his created wrestlers moves question.

JlW0221@aol.com, for his question.

ATran67471, for his Smackdown question

gokcy@hotmail.com, for his Gameshark question.

Jabrony564, for his moves question.

Hockeymann2@hotmail.com, for his 3D question.

Tltrombone, for his questions.

johnyf@hotmail.com, for his Smackdown questions and for helping answer the  
royal rumble question.

Gt2dude@aol.com, for helping confirm the royal rumble question.

Dirk-Kun, for his answer to a question.

swcs\_10@hotmail.com, for his title shot question.

RADICALS2006, for his question.

sahnibat@del3.vsnl.net.in, for his question.

robsalviato@hotmail.com, for his confirmation of the hidden move.

bardock@lycos.com, for his question.

Triple H 0134, for his question.

DanJF11, for his question.

dilweed33@hotmail.com (Chris S.), for his question.

Jpika9920, for there glitch.

mr\_drood@mailandnews.com (Steve), for his glitch.

derocky@netzero.net (derocky), for his question.

gameboyl13@juno.com (trethony t lewin), for his question.

coolcon12114@hotmail.com (Conner Tierney), for his tip.

capintern@BAM.ORG (capintern), for his tip.

frank\_blanco@yahoo.com (Michael Barker), for his Jeff Jarrett creation.

BBills83, for his question.

paulbennett3@hotmail.com (Paul Bennett), for his question.

-Marvin Marv007143, for the Bull Buchanan CAW.

Creed, for his answers to questions.

scryptic5@home.com (Mike Casey), for his question.

bigbadmofo316@hotmail.com (vadim verkhoglyad), for his answer to a question.

komrakov@web.com (a a), for his questions.

sngchick@hotmail.com (Mary Vang), for his question.

Rosskerne@tank71.freemove.co.uk (Kevin Ryan), for his Kurt Angle creation and for his help on a question.

osmart1@prodigy.net (OLIVER SMART), for his question.

gamesmad@hotmail.com (Chris Green), for his question.

jwcsdav@hotmail.com (Jim Davis), for his answer to a question and for the Goldberg CAW.

jrodabau@nycap.rr.com (Jon Rodabaugh), for his glitch.

Dagger, for the CAW's. Thanks a lot.

LittleB, for the New Undertaker creation.

MTRodaba2468, for the Goodfather creation.

Thanks to all that have contributed to this FAQ (including questions, answers, and tips).

Me, for typing this guide.

You, for reading this FAQ.

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### 13. My Other Works

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To view my other works please go to the link below  
(<http://www.gamefaqs.com/features/recognition/5453.html>)

Faqs: 20(320 kb)      Reviews: 3(8 kb)  
(as of 7/3/02)

(Playstation FAQ's)

NBA Live '98

MLB '99

WWF Smackdown!

March Madness '98

(Playstation Character FAQ's)

WWF Smackdown:

Faarooq Character Guide

Bradshaw Character Guide

Matt Hardy Character Guide

Mr. Ass Character Guide

Paul Bearer Character Guide

WWF Attitude

Bradshaw

Faarooq

The Rock

Mankind

Owen Hart

Kane

Undertaker

Shawn Michaels

Goldust

Brian Christopher

Jerry (The King) Lawler

(Playstation Reviews)

NBA Live '98

MLB '99

March Madness '98

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My Guides will only be found on

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<http://www.gamefaqs.com> : GameFAQs  
<http://vgstrategies.about.com>  
<http://www.gamesdomain.com>  
<http://www.gamingplanet.com>  
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<https://www.neoseeker.com>

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