

WWF SmackDown! Shane McMahon Character FAQ

by Dyse

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Movelist for Shane McMahon
Created by Dyson Turner
E-mail Address: dycemurder@yahoo.com
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Table of Contents.

- I. What's New?
- II. Introduction
- III. Bio of Shane McMahon (Courtesy of WWF.Com)
- IV. Regular moves
- V. Shane McMahon Movelist
- VI. Copy Rights

I. What's New?

9/1 Updated my name and E-mail

4/11 Updated Regular Moves & Copyrights

3/29 Created FAQ

II. Introduction

Shane McMahon as most should know is the son of Vincent K. McMahon and Linda McMahon. He is not a trained wrestler, nor is anyone else in his family, but they all had 3 belts altogether. He may not be the soundest wrestler in the game, but he is pretty quick. He is also the manager (if you want to call him that) of one of my favorite wrestlers Big Show. I would say his move base is speedy, with roughneck mixed in to create him you pick all 30's on the created player's list. His strong characteristic is tag team matches, and he also does well in Royal Rumbles. His finish move is the Test diving Elbow, I find this funny because he can also use this move as a regular move during the game. Well enough of my talking on to the rest of the FAQ.

III. Bio of Shane McMahon (Courtesy of WWF.Com)

Height: 6'2"

Weight: 230 pounds

From: "Mean Streets" of Greenwich, Connecticut

Finishing Move: Clobbering his opponent with a foreign object

Career Highlights: Retired the European Title as an undefeated champion

Shane McMahon was born with a silver spoon in his mouth the likes of which have never before been seen. As the only son of Vince and Linda McMahon, Shane became the heir apparent to the World Wrestling Federation throne the second he left

the womb.

Shane at one time let the knowledge that he will one day take over the number one sports-entertainment company in the world turn him into a sadistic monster. He aligned himself with the Undertaker, the very personification of evil, to form the Corporate Ministry--perhaps the most powerful, not to mention insidious, faction the Federation had ever seen. Even though the days of the Ministry have passed, Shane's countenance stayed the same.

That was until he and Vince both turned over a new leaf, becoming real leaders of the Federation and its fans rather than evil schemers. After a lengthy absence, Shane has returned, alongside Big Show, in an attempt to regain power of the Federation from his younger sister, Stephanie.

IV. Regular Moves

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U = Up Move's Wrestler Up
D = Down Move's Wrestler Down
R = Right Move's Wrestler Right
L = Left Move's Wrestler Left

X Striking Attacks
O Irish Whip to Ropes
S= Square Reverse counter
T= Triangle Run
Any Dir. + T Climb Turnbuckle
Any Dir. + Rl Climb Out of The Ring
T Slide in to Ring
Rl Tag Partner/Pick Up Weapon/

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Other Things To Know

Climb the cage Faster:

First press Rl then when you start climbing the cage rotate the directional pad in a 360-degree motion going clock wise while pressing Triangle and Circle.

Hidden Weapons

When you are in back stage areas constantly Irish Whip your opponent, you will get new weapons. In every back stage area there is something interactive.

Skip Royal rumble During season

When the Rumble starts press start and go to exit game and hit yes. It is very useful in the season mode. Note: There will be no winner and it will go to February Matches Submitted by Jrg320 @aol.com

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V. Move List

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FACING THE OPPONENT

O Irish Whip to Ropes
U + O Scoop Slam
R + O Club to Neck
D + O Suplex
L + O Eye Rake

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ATTACKS

X Snap Jab

U + X Double Axe Handle
R + X Chop
D + X Body Punch
L + X Toe Kick

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COMBINATION

X Snap Jab
X Body Punch
X Chop
X Double Axe Handle

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GROGGY OPPONENT

U + O Hard Scoop Slam
R + O Arm Wrench
D + O DDT (Favorite Move)
L + O Snapmare

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BEHIND OPPONENT

O Irish Whip to Ropes
U + O School Boy
R + O Turn Facing Front
D + O School Boy
L + O Turn Facing Front

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ROPE ATTACKS

X Knock Over Ropes
R/L + X Dive Through Ropes
U/D + X Jump Over Ropes

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OPPONENT ON MAT-ATTACKS

O Raise Opponent Front
O + O Raise Opponent Behind
D + O Pin Opponent
X Angry Stomp
U + X Angry Stomp
R + X Angry Stomp
D + X Angry Stomp
L + X Angry Stomp

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OPPONENT ON MAT-UPPER BODY

U + O Sleeper Hold
R + O Knee Smash
L + O Knee Smash

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OPPONENT ON MAT-LOWER BODY

U + O Knee Stomp
R + O Leg Lock
L + O Knee Stomp

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TOP ROPE ATTACKS-STANDING

X Double Axe Handle
R/L + X Double Axe Handle
U/D + X Double Axe Handle

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TOP ROPE ATTACKS-OPPONENT ON MAT

X Test Diving Elbow
R/L + X Dragon Attack
U/D + X Dragon Attack

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TURNBUCKLE MOVES-FACING OPPONENT

O Irish Whip to Ropes
R/L + O Mudhole Stomping
U/D + O Shoulder Thrust

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TURNBUCKLE MOVES-BEHIND OPPONENT

O Irish Whip to Ropes
R/L + O Super Back Drop
U/D + O Super Back Drop

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TURNBUCKLE MOVES-SITTING OPPONENT

O Raise Opponent
R/L + O Choke
U/D + O Choke
L/R + O Bronco Buster

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RUNNING ATTACKS-FACING OPPONENT

O Neck Breaker
R/L + O Neck Breaker
U/D + O Neck Breaker

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RUNNING ATTACKS

X Back Elbow attack
R/L + X Bronco Buster
U/D + X Bronco Buster

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RUNNING ATTACKS-BEHIND OPPONENT

O Bulldog
R/L + O Bulldog
U/D + O Bulldog

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RUNNING ATTACKS-COUNTER ATTACKS

O Monkey Toss
R/L + O Power Slam
U/D + O Power Slam

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FINISHING MOVE/FAVORITE MOVE

L1 Test Diving Elbow(Top Rope Attack-Opponent On Mat)
D + O DDT (Groggy Opponent)

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VI. Copyright

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If found any where else please contact me
I would like to give thanks to GameFAQs with out this site, this would not be possible, and to the WWF for the Bio on Shane McMahon. Also to THQ/Jakks for

making a great game!!

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