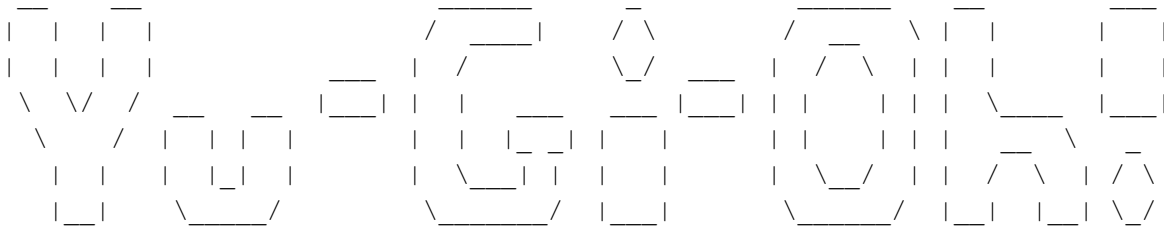


Yu-Gi-Oh! Forbidden Memories Labyrinth Mage

by YamiYugiOfDarkness

Updated to v1.2 on Nov 12, 2002



YU-GI-OH! Forbidden Memories
Labyrinth Mage Guide v1.2
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Versions

1.0 (10/4/02) When this FAQ was first made.
Added duel statistic on Labyrinth Mage.
Add strategy to beat him on S Pow ans S Tec.
Added best cards he use.

1.2 (11/12/02 8:22 P.M.) Took out Kazejin, Sanga, and Suijin info from the Cards you can win section.
Updated Contact Me section.
Added duel stats by Person Man.

Basic way to defeat Labyrinth Mage

The Labyrinth Mage is not that strong. His strongest card is the Gate Guardian. As long as you have a Meteor B. Dragon, you will be fine.

Cards Labyrinth Mage uses

Here is how cards will be written out

Card Number Card Name

Type

Lv. (Level)

G.S. (Guardian Star) Note: Will always be on the first G.S.

Attack Point/Defense Point

How to Defeat

374 Gate Guardian

Warrior

Lv. 11

G.S. Moon/Mars

3750/3400

How to Defeat: Use a Meteor B. Dragon in sun.

369 Wall Shadow

Warrior

Lv. 7

G.S. Moon/Neptune

1600/3000

How to Defeat: Use a Meteor B. Dragon or a Blue-eyes White Dragon in sun.

If you can defeat the cards listed above, you will be able to defeat all of his other cards.

Good/Rare cards given by Labyrinth Mage

Again, here is how cards will be written out.

Card Number Card Name

Type

Lv. (Level)

G.S. (Guardian Star)

Attack Point/Defense Point

370 Labyrinth Tank

Machine

Lv. 7

G.S. Moon/Mercury

2400/2400

613 Twin-headed Thunder Dragon

Thunder

Lv. 7

G.S. Pluto/Moon

2800/2100

667 Gate Guardian Ritual

Ritual

N/A

N/A

N/A

Effect: Sacrifice Sanga, Suijin, and Kazejin to form the Gate Guardian.

Those are some of the cards given out. He gives out low-level cards and mid level cards as well.

Getting S-POW

Labyrinth Mage is easy to Spow with the right cards. He has the Gate Guardian, so you just need to get a Meteor B. Dragon in sun, or a Blue-eyes White Dragon with an equip and on sun.

Recommended Cards:

Meteor B. Dragon - Duel Low Meadow Mage or Jono2.

Blue-eyes White Dragon - Duel Seto3

Red-eyes B. Dragon - Duel Jono2.

Meteor Dragon - Duel Low Meadow Mage

Note If you use Red - eyes, then you should use Meteor Dragon as well because when they are fused together they form Meteor B. Dragon.

Twin-Headed Thunder Dragon - Duel Heshen1, Heshen2, Seto2, Seto3, and Nitemare.

Seiyaryu - Star chips. Password: 06740720. Costs 1700. High Mountain Mage Spow.

Raigeki - Magic card. Destroys every enemy creature out on the field. S-TEC Shadi.

Widespread Ruin - Trap Card. Destroys any creature that attacks.

Megamorph - Equip. Adds 1000 attack/defense points to any creature. Stec Pegasus.

Bright Castle - Equip. Adds 500 attack/defense points to any creature. Stec Pegasus, Bakura, Kaiba, or Mage Soldier.

Dragon Treasure - Equip. Adds 500 attack/defense points to any dragon. Stec Pegasus, Isis, and Kaiba.

Getting S-TEC

The Labyrinth Mage sometimes fuses to make a Twin-headed Thunder Dragon so once you get past the Gate Guardians, you will be fine. Just let him have some creatures out and he will fuse.

DUEL Statistics

NOTE All A-Pows were done on purpose. (Sometimes you get better cards on Apow)

001. S-Pow: Dissolverock
002. S-Pow: Armored Zombie
003. S-Pow: Morphing Jar
004. S-Pow: Beastking of the Swamps
005. S-Pow: Fireyarou

006. S-Pow: Hitodenchak
007. S-Pow: Yami
008. S-Pow: The 13th Grave
009. S-Pow: Dark Titan of Terror
010. S-Pow: Morphing Jar
011. S-Pow: Catapult Turtle
012. S-Tec: Rock Ogre Grotto #2
013. S-Pow: Wood Clown
014. S-Pow: Brave Scizzar
015. S-Pow: Traipwire Beast
016. S-Pow: Toad Master
017. S-Pow: Shadow Ghoul
018. A-Pow: The 13th Grave
019. A-Pow: Zombie Warrior
020. A-Pow: Horn Imp
021. S-Pow: Catapult Turtle
022. S-Pow: Sleeping Lion
023. S-Pow: Trial of Nightmares
024. S-Pow: Yaiba Robo
025. S-Pow: Catapult Turtle
026. S-Pow: Silver Fang
027. S-Pow: Ainciend Tree of Enlightenment
028. S-Pow: Beastking of the Swamps
029. S-Pow: The Wondering Doomed
030. S-Pow: Monster Tamer
031. S-Pow: Binding Chain
032. A-Pow: Wood Remains
033. A-Pow: Yaiba Robo
034. S-Pow: Wandering Doomed
035. S-Pow: Great Mammoth of Goldfine
036. S-Pow: Zarigun
037. S-Pow: Catapult Turtle
038. S-Pow: Arma Knight
-- took out all magic cards, added all my strongest creatures
039. S-Pow: Dragon Statue
040. S-Pow: Shining Friendship
041. S-Pow: Masked Sorcerer
042. S-Pow: Dragon Piper
043. S-Pow: Ancient Tree of Enlightenment
044. S-Pow: Arma Knight
045. S-Pow: Ancient Tree of Enlightenment
046. S-Pow: Frog the Jam
047. S-Pow: Kanikabuto
048. S-Pow: Zombie Warrior
049. S-Pow: Dissolverock
050. S-Pow: Silver Fang

By Sniperwolf

50 Duel Stats (all SPOW)

001. Wicked Worm Beast
002. Moon Envoy
003. Dark Titan of Terror
004. Millenium Golem
005. Phantom Ghost
006. Kaminarkozou
007. Kamion Wizard
008. Yaiba Robo
009. Beast King of the Swamp

010. The Wandering Doomed
011. The Wandering Doomed
012. Versago the Destroyer
013. Ancient Sorcerer
014. Horn Imp
015. Turtle Tiger
016. Trial of Nightmares
017. Yaiba Robo
018. Turtle Raccoon
019. Masked Sorcerer
020. Right Arm of the Forbbiden One
021. Tainted Wisdom
022. The Snake Hair
023. One eyed Shield Dragon
024. Supporter in the Shadows
025. Shadow Ghoul
026. Mystical Sand
027. The Snake Hair
028. Horn Imp
029. Hyo
030. Oscillo Hero #2
031. Ancient Tree of Enlightenment
032. One eyed shield Dragon
033. Penguin Knight
034. Sleeping Lion
035. Wood Clown
036. Great Mammoth of the Goldfine
037. Dissolverock
038. Tripwire Beast
039. Monsturtle
040. Brave Scizzar
041. Aqua Snake
042. Zombie Warrior
043. Darkworld Thorns
044. Dark Titan of Terror
045. Mammoth Graveyard
046. Zarigun
047. The Melting Red Shadow
048. Goddess with the third eye
049. Spiked Snail
050. Wetha

Duel Stats by Person Man

4 x Liquid Beast
2 x Right Arm of the Forbidden
2 x Star Boy
1 x Dream Clown
1 x Hero of the East
1 x Winged Dragon #2
3 x The Little Swordsman of Aile
3 x Saggi the Dark Clown
2 x Fireyarou
2 x Mystical Sheep #1
3 x Tenderness
1 x Turtle Tiger
2 x Kumootoko
2 x Tripwire Beast
2 x Darkworld Thorns
1 x Dragon Piper

2 x Armaill
1 x Monsturtle
2 x Wilmee
3 x Kamion Wizard
3 x Blue-eyed Silver Zombie
3 x Zombie Warrior
1 x The Wandering Doomed
1 x Dimensional Warrior
3 x Flame Ghost
2 x Wood Clown
1 x Spiked Snail
1 x Labyrinth Wall
3 x Stone Armadiller
2 x Dorover
1 x Wolf
1 x One Who Hunts Souls
1 x Kanikabuto
2 x Blackland Fire Dragon
2 x Rock Ogre Grotto #2
4 x Beast King of the Swamps
2 x Twin Long Rods #1
1 x The Immortal of Thunder
1 x Fiend's Hand
1 x Phantom Ghost
2 x Guardian of the Labyrinth
2 x Electric Snake
2 x Turtle Raccoon
2 x Arma Knight
1 x Haniwa
4 x Yami x4
4 x Jellyfish
1 x Killer Needle
1 x Dark Shade
2 x Hyo
1 x Giant Scorpion of the Tundra
1 x One-Eyed Shield Dragon
2 x Shining Friendship
2 x Kaminarikozou
2 x Ancient Tree of Enlightenment
1 x Twin Long Rods #2
1 x Giant Soldier of Stone
2 x Hitodenchak
3 x Master & Expert
2 x Frog the Jam
1 x Mavelus
1 x Versago the Destroyer
1 x Tainted Wisdom
1 x Psychic Kappa
1 x Snakeyashi
4 x Masaki the Legendary Swordsman
1 x Akihiron
1 x Masked Sorceror
1 x Waterdragon Fairy
1 x Monster Tamer
2 x Solitude
1 x Brave Scizzar
1 x Goddess with the Third Eye
2 x Uraby
1 x Octoberser
1 x Supporter in the Shadows

- 1 x Disk Magician
- 1 x Toad Master
- 1 x Spiked Snail
- 1 x Moon Envoy
- 1 x Trial of Nightmares
- 1 x Mystical Sand
- 1 x Penguin Knight
- 1 x Frenzied Panda
- 1 x Armored Rat
- 1 x Fire Reaper
- 1 x Oscillo Hero #2
- 1 x Green Phantom King
- 1 x Fiend Sword
- 1 x The Furious Sea King

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Special Thanks
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Special Thanks to DuelMasterNG (ngheechong) for the ePSXe help and the gamesharked file. The duels went much quicker.

Special Thanks to Sniperwolf for Duel stats.

Special Thanks to Person Man for the duel stats.

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Contact Me
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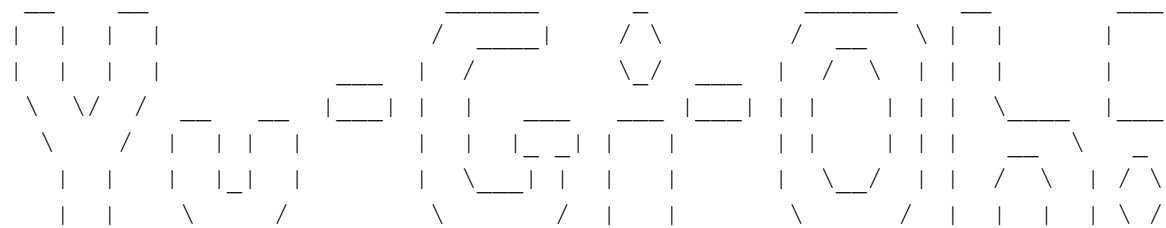
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