Clockwork Knight FAQ/Walkthrough

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by Adam3k3 Donate
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Clockwork Knight FAQ/Walktrough
For Sega Saturn
Version 1.00

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- Finished the Walkthrough

Well as I said, this is a side scroller game so basically all you have to do is walk to the end of the stage killing anything in your way. There is a time limit of 5 minuets (4 in hard mode) in each stage so you if you don稚 hurry you will lose one try and start all over again. You have three hits, each time you get hit by an enemy you lose one, you can also add additional hits by collecting Gold Keys. At the end of each stage is a mix of letters rolling on the ground, pay attention to the missing letter Shown jump on it to get bonus Try.

Controls

Controls are pretty easy, just like any other 2D game Here is an explanation of each button:

D-Pad: Move your character around.

A/C Button: Jump. B Button: Attack.

L/R button: Display or Hide status bar.

Pick and throw: To pick up enemies, attack them until there stunned than hold the attack button and walk toward them. Same applies to some objects. To place an enemy or object down press down on the D-pad. Press the attack button to throw any enemy or object.

Run: Tap the D-pad twice to the direction you wish to run and hold it pressed.

Crouching: Press down on the D-pad to crouch avoiding attacks and looking down.

Looking up: Hold up on the D-pad to move the camera up a little.

Pushing objects: Walk toward the object you want to push.

Pulling objects: Walk toward an object and hold the attack button, than walk backwards to pull it.

Option

Level: Set the difficulty to Normal Hard or Training*.

* Not all levels are available on this difficulty.

Players: Set the lives from 3 to 6.

Control: Change the controls.

Press the R button to shift to the next set of options.

Sound: Set it to Stereo or Mono.

BGM: Select a song and press A button to play it.

SE: Select the sound and press A to hear it.

Items

There are many items or power ups in this game, here is the full list:

Gold Key

Restores all hits and add additional one.

Silver Key

Restores all current hits.

Bronze Key

Restores one hit.

Oneon**痴** Helmet

You get an extra Try.

Garluch**痴** Helmet

You get three Tries.

Pa Zur**痴** Sphere

A ball star icon inside. It will make you invincible for a couple of seconds. Note that you will still die if your crashed or fell to your death outside the screen.

Time Bonus

This clock icon adds 5 seconds to your time limit.

Imperial Crown

You collect them in stages, they can be used in two ways:

- 1. If you have at least 20 Crowns you can continue when all your Tries end. Each continue cost 20.
- 2. You can play a bonus game called Soltia Roulette (see down section).

Soltia Roulette

You can pay 5, 10 or 15 Crowns to join, the more you pay the more chances you get for wining. After the boxes stop spinning you get to open one box and see if you win. If you win you can try to double it by playing again without paying but if you lose you lose your prize.

Betsy**痴** Room

Stage 1 [ST1]

From the start of the stage attack the enemy ahead of you, pick him and run throwing him at the next enemy. Pick the key ahead and the invincible Sphere. Now run crashing all the enemies ahead until you come to a falling toy houses. You can ether walk to them and step back as they shake and fall or simply run as fast as you can avoiding them. Now run forward getting the key and picking

up the enemy near it. Now run forward and throw him at the coming enemies.

Run forward avoiding the pencils spikes by jumping on the cubes. Jump on the wooden platform and wait till it goes all the way up. Get all 5 Imperial Crowns than jump down and run forward passed the falling houses and to the end of the stage.

Stage 2 [ST2]

Pick up the ball and throw it on the clock ahead, continue walking forward and two enemies will jump in. Kill one and throw the other on a nearby clock. Jump on one the first box after it fells than jump on the upper left platform getting all 7 Imperial Crowns, invincible Sphere and and picking up a spring.

Place it under the graph getting the time bonuses. Run forward killing all enemies and avoiding the falling boxes until you come to a dead end with a box. Go near it and open it by pressing attack button repeatedly than jumping in it.Run forward avoiding the punches while getting the gold Key. Open the box and jump in it. Run forward crashing the clock ahead until you come to a set of pullable cubes. Pull them, get the invincible Sphere than run forward until you come to another set of pushable cubes.

Push them forward, jump on them and jump into the upper books. Run ahead getting the time bonuses avoiding the punches till you come to yet another set of moveable cubes. Push it ahead so the next book cant move and hurt you. Crash the clock and run to another cube with moving book ahead. Push it and run forward avoiding the next movable book. Run forward crashing the enemy ahead and into the stage類 end.

Boss 1 [BS1]

Wait until the gentleman toy comes near you and drop its hat, immediately jump to the other side and start attacking him until the hat jumps back on his head. The head will try to jump on you, avoid it and repeat . Now his head will pop up, attack it until it dies while watching the hat as it will also try to hit you. Great job next stop is Kevin痴 Room.

Kevin**痴** Room

Stage 3 [ST3]

Run forward climbing up while crashing the enemies until you come to batter. Don稚 push it to its case, instead jump it and fall down into the hole ahead picking the helmet. Ignore the second battery as well and continue forward into the 3rd battery. This time push it in its case, jump on the button next to it and quickly jump on the nearby box. You can also jump up getting Imperial Crowns while its transferring you.

When you reach the other side continue until you come to another battery, push it and press the button. A bowling ball will clear all obstacles in your way until the last 2. Crash them and continue running forward and jumping to the next area. Continue your way crashing all enemies ahead until the stage ends.

From the start of the stage push the battery to its case and jump on the trains button, your set for a ride. Stand at front and open the gate by using attack button. Now try not to fall of the train as you jump, crouch or crash any enemy ahead. When your in the part where the train goes beneath you, jump on the platform ahead of you and into the next train.

When the train stops under the next platform, make your way by jumping and going to the right side into yet another train. When the train reaches the ground jump of it and get inside the box ahead. Jump of it and continue to end the stage.

Boss 2 [BS2]

This boss is really easy, every time he drops two enemies than transform to a walking robot and try to attack you. Crash the two enemies he throw than keep attacking him. Repeat and after 15 hit he will be useless plastic. Feeling hungry? You better be because whey are going to the Kitchen!

Kitchen

Stage 5 [ST5]

Beware: the ground is slippery and will easily make you slide and fall so watch out. Run forward crashing all enemies ahead till you come to a red balancer, jump on it and enter the pipe by standing next to it and pressing up. Make your way ahead by crashing and watching obstacles especially the falling water and fire. When you come to white cube, push it and ride it till the end. Enter the next pipe. Run ahead and end the stage.

Stage 6 [ST6]

Run ahead into the pipe. Wait till the water goes down than carefully jump on the plate and into the next one watching the falling water. Jump on another flouting platform while crashing any enemy, wait and make sure its safe and clear than jump. Keep dong this until you reach the safe ground with a pipe, inter and end the stage.

Boss 3 [BS3]

As soon as he starts walking toward you it means his open to the attack, attack him once and he will slide backwards than forward and crash. Immediately run toward him and attack until his shell falls back on him. Now watch out of him trying to jump on you. Repeat until he goes down. Now into the final part.

Attic

Stage 7 [ST7]

Pickup the spring and place it on the wood ahead and jump to the upper right platform getting the Helmet ahead. Return and keep going forward crashing the enemies. Ahead are some spikes that you have to jump with enemies popping right on top of it so you have to carefully time your jump or just run like crazy.

After that will be a box, open it and hop in. Now there will be a new type

of enemies. You cant hurt these guys and cant jump them with the spikes roof ahead but there is a way. Take some distance from them and keep jumping forward and they will walk backwards, keep doing this till you come to the box. Jump on it and scare them away enough distance so you can open and hop it. A wall will come up and down, run as fast as you can crashing all enemies ahead and stop in the safe ground. Wait till it goes up again and run ahead.

Another type of enemies will appear, the exploding candles. Throw them on the wood ahead to destroy it getting the Imperial Crowns. Run ahead and another moving wall will appear followed by a wooden bridge with explosive candles. Watch out as they can destroy this bridge if they explode. When you come to another moving wall walk to the wooden box to the left of the Danger sign and press the attack button to get the invincible sphere. Run ahead crashing the enemies to end the stage

Stage 8 [ST8]

Run forward without opening any box and crashing all enemies on the way. Enter the box that痴 located just before the last one. Hop in the next box. Crash the explosive candles and inter the box ahead. Jump on the moving platform and wait till the next one comes up or down so its safe to jump. Repeat doing this while watching the enemies till you come to a safe ground with a box, enter it and finish the stage.

Boss 4 [BS4]

The boss will fall down and try to jump on you. Attack him as he land and try not to stay in one place so he doesn稚 jump on you. After couple of jumps he will break the ground and you both will fall. Now his body will fly and try to hit you. Pick up the head and throw it at the big Square part (the one with X mark). Throw the head at it a couple of times while dodging his moves and he will explode.

Boss 5 [BS5]

Its looks like its not over yet. This boss is a joke, all you have to do is hit one of his arms than a cup full of pencils will fall, stay near it or pull it so that his face hit it. After couple of hits he will go down.

Congratulations you have completed this awesome game. It wasn稚 that hard, now was it?!

For a 1,000,000 point bonus, finish stage 2-2 in under 30 seconds. Make sure you get the clock if you hope to make it!

Level Select

At the title screen, press Left, Up, Right, Down, Down, Right, Right, Up, R. Press Up or Down to select your starting level.

Warp to Final Level

Perform the Level Select described above, and then press Left, Right, Right, Up, Right, Right, Up, Down, Right, Up, Right.

For 999 of 'em, try this trick. At the "Press Start" screen, press Up, Right, X nine times, Down, X six times, Left, X seven times, Z, X, Y, Y, Y, Z.

A: No, its Saturn Exclusive.

Q2: Is there a second part?

A2: Yes, Clockwork Knight 2.

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