

Firestriker Game Script

by TIDQ

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by TIDQ (Email at the Bottom)

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Introduction

Hello, and welcome to my Game Script for the SNES game Firestriker. This is not a FAQ for help with gameplay. For gameplay help, see my other guide, which I am submitting at the same time as this script and hopefully has been accepted by the time you read this.

The purpose of this guide is to serve as a reference to all text in the game Firestriker without ever having to even start up the game. There isn't as much text in Firestriker as other games though, so I didn't feel it appropriate to fill this FAQ with fluff like ASCII art and a Table of Contents. Everything necessary to understand the script is here.

So without further ado, here's the script.

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& Game Script &
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Long ago, the Four Kingdoms of WIND, WATER FIRE, and EARTH ruled the world. But, there was a weapon which ruled over the Four Kingdoms... The TRIALIGHT... A weapon created by the Arch Mage WYLDE. The one who possessed it could unite and rule over the Four Kingdoms. One who can wield the TRIALIGHT is known as a FIRESTRIKER.

Each Kingdom chose a FIRESTRIKER to compete for the TRIALIGHT. Ultimately, the Kingdom of WIND Won. Thus, the Four Kingdoms were united. But, it was the beginning of a nightmare.

Arch Mage WYLDE was no satisfied with peace. He conjured Four Monsters to overthrow the unified world. The Four Monsters loosed upon the world a beast that could turn humans to storn Finally, only the Kingdom of WIND remained, fighting alone against WYLDE's monsters. Ordinary weapons were of no use against the Monsters.

Now, only one hope glimmered... WYLDE's TRIALIGHT. And, only one FIRESTRIKER had survived. The King of the WIND summoned SLADER, the last FIRESTRIKER, to his court.

King of the WIND

"I have summoned you, brave SLADER."

"The World is about to be plunged into darkness by the Arch Mage WYLDE."

"Ordinary weapons are of no use against WYLDE's Four Monsters."

"We have no choice but to use the TRIALIGHT."

"And you, brave SLADER, only you can wield the TRIALIGHT."

"The world's fate rest with you. Good luck."

"You must stop Arch Mage WYLDE."

King of the WIND

"Why have you returned without removing one of the Four Seals?"

SPEL

"Who dares to approach? The FIRESTRIKER of the WIND?"

"I pity the fool who defies Arch Mage WYLDE."

"I am SPEL. You will feel the power of the WIND."

SPEL, Monster of the WIND, is defeated.

The Seal of the WIND, is removed.

The LIFEBOX appears.

King of the WIND

"Well done! Now only three Seals remain."

The FIRE Monster FIRIGER is beaten. ENO, STRIKER of FIRE is free.

ENO joins the team.

MENTAL

"So, you've come to face me, FIRESTRIKER."

"I am MENTAL, the Monster of FIRE."

"Just try to remove the Seal of FIRE."

MENTAL, Monster of FIRE, is defeated.

The Seal of FIRE is removed

The LIFEBOX appears.

King of the WIND

"You must be tired. Take some rest. Now only two Seals remain."

The EARTH Monster ZAMZA is beaten. GARUM, STRIKER of EARTH is free.

GARUM joins the team.

MOREL

"Welcome to the Temple of EARTH, FIRESTRIKER."

"I am amazed that you got here."

"But you won't get any farther. You have me..."

"The EARTH Monster to deal with."

"I won't let you remove the Seal of the EARTH."

MOREL, Monster of the EARTH, is defeated.

The Seal of EARTH is removed

The LIFEBOX appears.

King of the WING

"Very good! Only one Seal remains. Let me give you the power!"

The WATER Monster MOURA is beaten. LOA, STRIKER of WATER is free.

LOA joins the team.

INTEL

"Who disturbs my slumber?"

"So. It is the FIRESTRIKER, who resists WYLDE. I am INTEL, Monster of WATER."

"I protect the WATER Seal. You may not pass through."

INTEL, Monster of WATER, is defeated.

The Seal of WATER is removed

The LIFEBOX appears.

King of the WIND

"The path to WYLDE is now open. Your battle has just begun!"

SPEL

"I won't let you upstarts mee the great WYLDE."

MENTAL

"You may not approach the powerful WYLDE."

MOREL

"Hoping to fight with WYLDE... How foolish!"

INTEL

"After facing me, you'll know how hopeless your quest was."

WYLDE

"WELCOME, FIRESTRIKER."

"This is the Temple of ANIMA."

"Do you really think you can defeat me with your puny powers?"

"What fools you mortals be."

"Your history is a pointless cycle of WAR and PEACE."

"And ultimately, you will destroy yourselves..."

"And the world as well."

"How can you hope to assume control of the world's destiny,.."

"When the world was rebuilt by my monsters?"

WYLDE

"I see now how you defeated my Four Monsters."

"I had no choice. The DARK power... Let me show you."

King of the WIND

"Good work, SLADER, ENO, LOA, and GARUM."

"Maybe we're fools as WYLDE said..."

"But, I hope, not foolish enough to destroy our own world."

"Let's take this as a lesson."

"The Four Kingdoms must recognize the value of PEACE."

"We have another chance, thanks to the FIRESTRIKERS."

"We applaud the victorious FIRESTRIKERS !"

The world holds four truths.

one is WIND...

one is FIRE...

one is WATER...

one is EARTH...

The WIND is honest.

The FIRE is courageous.

The WATER is pure.

The EARTH is peaceful.

The FIRESTRIKERS were chosen by the Four Kingdoms.

This is a legend from a world far away and long ago.

THE END

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Other In-Game Text

King of the WIND

"...Is this useful?" (Said if you're idle while the king is talking)

The ROCK GATE will not open without GARUM.

You cannot breathe underwater without LOA.

The FIRE GATE will not open without ENO.

King of the WIND

"You've failed miserably."

"Oh! Statue of Revival! Restore our FIRESTRIKER!"

WYLDE

"Struggle is futile. Give up." (Said if you lose to Wylde then try again)

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& Miscellany &
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Legal Stuff

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Emailing Me

My email address is tasteless@gmail.com

If there's anything missing from the script, or you just have some comments about it, feel free to email me. Once again, I ask that if you have any questions about gameplay in Firestriker, read my other FAQ first. Then, if the answer isn't there, you can still email me about it.

Special Thanks

Special thanks to DTMC for making this game.

Thanks also to GameFAQs for hosting this guide and being a great online resource.

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