

# Kishin Korinden Oni (Import) FAQ/Walkthrough

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Kishin Kourinden Oni

(c) PANDORA BOX

(c) BANPRESTO 1994

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GUIDE

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Please use these three cheat codes.

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Ryos 7E0D253F  
      7E0D2642  
      7E0D270F  
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## ----- About the game

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The Super Famicom version of the Japanese style RPG 'ONI' series that was popular in the Game Boy version. The stage is the beginning of the Kamakura period. The story of five people who are guided by fate changing into Oni by borrowing the power of Tenka's five swords, and crossing over to the Nether World while fighting with ghost.

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After the scene, press the START button. Now, choose the hero's name, and then choose "yes."

## ----- Kamakura

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In Yoritomo's mansion, there is a scene. Now, go thru the sliding doors at the bottom into the next area. In this area, go to the upper right, and go thru the sliding doors into the Princess' room. In the Princess' room, speak to the Samurai who is nearby. Now, stand on the purple cushion on the left that's nearby, and there is a scene. Now, fight Nopperabou. After defeating Nopperabou, there is a scene. Hokutomaru gets 100 ryo. Now, leave Yoritomo's mansion. Don't sell or throw away Hokutomaru's wooden sword (bokutou). Make sure to buy some new equipment, and some recovery items. Now, leave Kamakura, and go northeast to Kouzuke Village.

## ----- Kouzuke Village

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Now, go to the upper left, and go into Matsukichi's house. In Matsukichi's house, speak to Matsukichi, and there is a scene. Now, search the middle jar that nearby, and there is a scene. After that, go thru the hole into B1. On B1, go to the far lower left, and go down the stairs to B2. On B2, go to the lower left, and there is a scene. Now, fight Big Toad. After defeating Big Toad, Hokutomaru gets the holy gem (1-6). Now, leave the village, and go southeast to Takemikazuchi God's Shinto Shrine.

## ----- Takemikazuchi God's Shinto Shrine

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Now, go upward, and search the sword in the ground. There is a scene, and Hokutomaru learns Takemikazuchi. Now, leave the shrine, and go north to Shirakawa Village.

## ----- Shirakawa Village

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Now, go to the upper right, and go into the old temple. In the old temple, go upward, and speak to Hourin. After that, leave the old temple, and go into the wine shop which is nearby the old temple. In the wine shop, speak to Shisobee, and there is a scene. After that, leave the village. Now, go north, and go into the sign stick that's nearby Shirakawa Village which is the Dark Cave.  
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#### Dark Cave

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Now, go to the far lower right, and search the torch on the left to make Fudou God appear. Then, Yoritou learns fudou. After that, go downward into Adachigahara.  
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#### Adachigahara

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Now, go to the upper right, and go the front of the Witch's house. There is a scene, and choose "yes." In the Witch's house, there is a scene. Now, go thru the opening into the next area. In this area, go around to the lower right, and go down the stairs to B1. On B1, go to the left, and there is a scene. Now, fight the Witch. After defeating the Witch, Hokutomaru gets gale gem (2-6), and there is a scene.  
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#### Shirakawa Village

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There is a scene, and Hourin becomes a friend. Make sure to buy new equipment for Hourin. Now, leave the village, and go north to the Barrier.  
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#### Barrier

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Now, go upward, and go thru the opening to exit the Barrier. After that, go north to Hiraizumi.  
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#### Hiraizumi

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Make sure to buy a lot of recovery items, and some new equipment for the trio. Now, go around to the top, and go to the front of Fujiwara's mansion. There is a scene. Now, speak to the Samurai who is blocking the front door of Fujiwara's mansion, and there is a scene. After that, go around to the rightside of the town, and go into the inn. At the inn, speak to the master who is behind the counter, and choose "yes." There is a scene, and Hidaka joins the trio. Now, fight Nopperabou 73. After defeating Nopperabou 73, there is a scene, and Hidaka becomes a friend. Now, go to the front door of Fujiwara's mansion, and there is a scene. In Fujiwara's mansion, go around to the lower right, and go up the stairs to 2F. On 2F, go upward, and go up the stairs to 3F. On 3F, go all the way to the left, and go thru the sliding doors into the next room. In this room, go upward, and there is a scene. Now, fight Namahage. After defeating Namahage, Hokutomaru gets the heart gem (3-6), and there is a scene. Now, leave the town, and go northwest to Tsugaru Village.  
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#### Tsugaru Village

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Now, speak to the Samurai who is nearby the entrance, and choose "yes." Now, fight the follower x2. After defeating follower x2, Yoritou learns Bishamon. Now, leave the village. After that, go south, and go across the wooden bridge. Now, go in the forest that has a circle in the center surrounded by 16 trees that are on the rightside of the mountains into the Hidden Hometown (Kakurezato).  
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## Hidden Hometown

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Now, go to the upper right, and search the back of the house. There is a scene, and Yoritou learns Marishiten. Now, leave the village, and go north to Sekitou Mountain which is nearby Tsugaru Village.

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## Sekitou Mountain

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Now, take the path on the right, and go to the upper right. After that, speak to the man who lying down on the ground, and choose "yes" to use the antidote on the man. There is a scene, and Hourin learns Kujaku. Now, go back to the exit. After that, take the path on the left, and go to the upper left. Now, go into Kanai Cave.

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## Kanai Cave

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Now, go to the far lower right, and go down the stairs to B1. On B1, go around to the upper left, and go down the stairs to B2. On B2, go around to the lower right, and go into the Bottom of the Earth Castle.

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## Bottom of the Earth Castle.

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Now, go to the upper right, and go up the stairs to 2F. On 2F, go to the lower left, and go up the stairs to 3F. On 3F, go to the lower right, and go up the stairs to 4F. On 4F, go around to the bottom, and go up the stairs to 5F. On 5F, go to the upper right, and there is a scene. Now, fight King Okuro. After defeating King Okuro, Hokutomaru gets the defense gem (4-6), and there is a scene. Now, go upward, and there is a scene. Hokutomaru gets the seimatou onimaru.

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## Kanai Cave

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Now, go downward, and there is a scene.

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## Sekitou Mountain

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There is a scene. Now, fight Izuki. After defeating Izuki, there is a scene, and Hidaka leaves the group.

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## Tsugaru Village

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Now, leave the village, and go back to Takemikazuchi God's Shinto Shrine.

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## Takemikazuchi God's Shinto Shrine

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Now, go upward, and search the sword in the ground. There is a scene, and Hokutomaru gets Mikazuchi's sword. Now, leave the shrine, and go back to Kamakura.

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## Kamakura

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Now, go into Yoritomo's mansion, and speak to Yoritomo. There is a scene. After that, leave Yoritomo's mansion, and there is a scene. Now, fight Izuki. After defeating Izuki, there is a scene. Now, go into the warehouse that's on the right side of Yoritomo's mansion. In this warehouse, speak to Rikimaru, and choose "yes" to make him becomes a friend (NPC). Now, leave the warehouse, and go to the inn. At the inn, speak to the master who is behind the counter, and choose "yes" to rest. There is a scene, and Hourin learns Senju. Make sure to buy new equipment for the trio. Now, leave Kamakura, and go west to the Barrier.

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Barrier  
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Now, go to the left, and go thru the opening to exit the Barrier. After that, go northwest to Oogaki Village.  
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Oogaki Village  
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Now, go to the upper left, and speak to the man who is nearby the weapon shop for he will mention something about kirin. After that, leave the village, and go west to the Capital (Kyou).  
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Capital (Kyou)  
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Now, go to the left, and speak to the man who is behind the house for he will mention something about the mirror temple. After that, go upward, and there is a scene. Make sure to buy recovery items, and new equipment for the trio. Also, buy a lot of peacock's feather (120 ryos). Now, go into the mirror temple which is in the front of the weapon shop. In the mirror temple, speak to the Priest twice. After that, leave the mirror temple. Now, go to the upper left, and go into the open space (plaza). There is a scene, and choose "yes."  
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Capital's Outskirts (Miyakohazure)  
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There is a scene. In Masa's house, search the mirror that's nearby, and there is a scene. After that, leave Masa's house, and there is a scene. Now, fight Todomeki. After defeating Todomeki, there is a scene. Then, Akoya becomes a friend, and Hokutomaru gets Yata's mirror which is the first sacred treasure). Now, leave the Capital's Outskirts, and go south to the Forest with a circle that nearby. (Make sure to buy new equipment for Akoya at the Capital).  
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Forest  
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Now, speak to Houou (Chinese phoenix), and Akoya learns houou. After that, leave the Forest, and go west to Kirin's Hill.  
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Kirin's Hill  
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There is a scene. Now, leave the hill, and use the item of peacock's feather to teleport back to Oogaki Village.  
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Oogaki Village  
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Now, go to the lower right, and speak to the old man for he will mention something about Kirin. After that, leave the village, and use the item of peacock's feather to teleport back to the Capital (Kyou).  
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Capital (Kyou)  
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Now, leave the Capital (Kyou), and go back to Kirin's Hill.  
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Kirin's Hill  
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There is a scene. Now, speak to Kirin, and choose "yes." There is a scene, and Akoya learns Kirin. Now, leave the hill, and use the item of peacock's feather to teleport back to Tsugaru Village.  
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Tsugaru Village  
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Now, leave the village, and go west to Gassan Shinto Shrine.  
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#### Gassan Shinto Shrine

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Now, go upward, and go into the shrine. In the shrine, speak to the Shinto Priest, and choose "yes." There is a scene. Then, Hokutomaru learns Tsukuyomi and gets the moon stone (1-3). Now, leave Gassan Shinto Shrine. After that, go south, and go across the wooden bridge. Now, go in the forest that has a circle in the center surrounded by 16 trees that are on the rightside of the mountains into the Hidden Hometown (Kakurezato).  
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#### Hiding Hometown

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Now, go to the top area, and search the small grey statue of Komainu who is nearby the fence. There is a scene, and Akoya learns Komainu. Now, leave the hometown, and use the item of peacock's feather to teleport back to Oogaki Village.  
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#### Oogaki Village

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Now, go to the lower left, and go into Oharu's house. In Oharu's house, speak to Oharu, and choose "yes." There is a scene. Now, fight Yamako. After defeating Yamako, Hokutomaru gets gale gem, and there is a scene. Then, Yamako becomes a friend (NPC). After that, leave Oharu's house. Now, speak to Oroku who is nearby the village entrance, and choose "yes." There is a scene. Now, fight Shutendouji and Ibaragidouji. In battle, use Akoya's seance of Houou + yokubushou (50MP) to recover the group's HP. After defeating Shutendouji and Ibaragidouji, there is a scene. After that, leave the village, and go southwest to Ooe Mountain which is south of Capital (Kyou).  
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#### Ooe Mountain

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In the top cave, there is a treasure chest with the item of defense gem. Now, go to the upward, and go into Shutendouji's hut. In Shutendouji's hut, there is a scene. Now, fight Shutendouji. After defeating Shutendouji, Hokutomaru gets life gem (5-6), and there is a scene. Now, fight Shutendouji and Ibaragidouji. In battle, use Akoya's seance of Houou + yokubushou (50MP) to recover the group's HP. After defeating Shutendouji and Ibaragidouji, there is a scene, and Akoya learns Shuten-Ibaragi. Now, search the jar with the red liquid on the left to get Shuten's sake. After that, leave the mountain, and use the item of peacock's feather to teleport back to the Capital (Kyou).  
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#### Capital (Kyou)

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Now, leave the Capital (Kyou), and go northeast to Hiei Mountain which is nearby.  
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#### Hiei Mountain

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Now, go to the upper right, and walk between the two patch of grasses on the ground that's nearby the treasure chest with the item of tsukimisou. There is a scene. Now, fight Nozuchi. In battle, use Akoya's seance of Houou + yokubushou (50MP) to recover the group's HP. After defeating Nozuchi, there is a scene. Now, try to leave the mountain, and there is a scene. Then, Hourin learns Enma. Now, use the item of peacock's feather to teleport back to Oogaki Village.  
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#### Oogaki Village

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Now, leave the village, and go northeast to Fuuri's Forest.  
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#### Fuuri's Forest

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Now, go upward. There is a scene. Now, fight Fuuri. After defeating Fuuri, Hokutomaru gets shibiregusa x9. Now, go to the far lower left, and search the treasure chest for the strength gem (5-6). After that, go to the far upper left, and search the treasure chest for the life gem (6-6). The treasure chest in the top middle and also the far upper right has the items of holy gem. After that, leave the forest, and use the item of peacock's feather to teleport back to the Capital (Kyou).  
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#### Capital (Kyou)

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Now, leave the Capital (Kyou). After that, go east of the Capital, and go into the small ditch or dug-out of the lake into Lake Biwa. Make sure that you have the six gems (holy gem, gale gem, heart gem, defense gem, strength gem, and life gem).  
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#### Lake Biwa

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Now, go to the left, and walk onto the white stones. There is a scene. Choose "yes." After that, walk onto the white stones again, and Akoya learns Shinryuu. Now, leave the lake, and use the item of peacock's feather to teleport back to Kamakura.  
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#### Kamakura

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Now, leave Kamakura, and go northwest to Daidara Mountain.  
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#### Daidara Mountain

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There is a scene, and choose "yes" to give Daidarabocchi Shuten's sake. Then, Akoya learns Daidarabocchi. Now, leave the mountain, and use the item of peacock's feather to teleport back to the Capital (Kyou).  
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#### Capital (Kyou)

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Now, leave the Capital (Kyou), and go north to Kurama Mountain which is nearby.  
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#### Kurama Mountain

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Now, go all the way around to the far upper right, and speak to the Big Long-nosed Goblin who is blocking the way. Now, fight the Big Long-nosed Goblin. After defeating the Big Long-nosed Goblin, Hokutomaru gets life gem, and there is a scene. Then, Konoha and Gehin become a friend (NPC). Now, leave the mountain, and use the item of peacock's feather to teleport back to Oogaki Village.  
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#### Oogaki Village

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Now, leave the village, and go north to Kurai Mountain which is nearby.  
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#### Kurai Mountain

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There is a scene. [After that, press the A button to bring the command menu up, and choose "setting (#7)" + "Hokutomaru (#5)" + "normal (left)" or "transform (right)." Hokutomaru's transform is optional]. Now, leave the

mountain, and use the item of peacock's feather to teleport back to the Capital (Kyou).

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Capital (Kyou)

-----  
Now, leave the Capital (Kyou), and go north to Kurama Mountain which is nearby.

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Kurama Mountain

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Now, go all the way around to the far upper right, and speak to the Big Long-nosed Goblin who is blocking the way. There is a scene. Then, Konoha and Gehin leave the group. Now, leave the mountain, and go west to Iwami Village.

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Iwami Village

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Make sure to buy new equipment. Now, leave the village. After that, go west, and try to enter Tatara Shinto Shrine. Since the group cannot enter Tatara Shinto Shrine, go back to Iwami Village. In Iwami Village, go to the upper right, and go into the elder's house. In the elder's house, speak to the elder. Now, leave the village, and go southwest of Tatara Shinto shrine to the Holy Water Cave (Seisuihora).

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Holy Water Cave (Seisuihora)

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Now, go around to the lower right, and go down the stairs to B1. On B1, go around to the center. There is a scene, and Hidaka rejoins the group. Now, fight Mizuchi (Dragon). After defeating Mizuchi, Hokutomaru gets a heart gem, and spring water. Now, leave the cave, and use the item of peacock's feather to teleport back to Iwami Village.

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Iwami Village (#9)

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Now, leave the village, and go west to Tatara Shinto Shrine.

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Tatara Shinto Shrine

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Now, go upward, and there is a scene. Now, fight Amenomikage. In battle, use Akoya's seance of Houou + yokubushou (50MP) to recover the group's HP. After defeating Amenomikage, Hokutomaru gets a heart gem, and Hidaka's sword. [After that, press the A button to bring the command menu up, and choose "setting (#7)" + "Hidaka (#6)" + "normal (left)" or "transform (right)."  
Hidaka's transform is optional]. Now, leave the shrine, and there is a scene. Now, fight Izuki. After defeating Izuki, use the item of peacock's feather to teleport back to the Capital (Kyou).

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Capital (Kyou)

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Now, leave the Capital (Kyou), and go north to Yasaka Shrine.

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Yasaka Shrine

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There is a scene. Then, Hokutomaru learns Susanoo, and gets the reefy coast stone (2-3). Now, leave the shrine, and use the item of peacock's feather to teleport back to Iwami Village.

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Iwami Village

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Now, leave the village, and go south to Bizen Village.

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## Bizen Village (#1)

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Now, go upward, and there is a scene. After that, go to the lower left, and search the grave on the left. There is a scene, and Yoritou learns Daikoku. Now, go to the upper right, and try to go into the house that's nearby the savepoint. There is a scene. Now, fight Boryou. In battle, use Yoritou's seance of Marishiten + sokakuessatsu (27MP) and Hokutomaru's seance of Takemikazuchi + houtougekirai (15MP) on Boryou. After defeating Boryou, there is a scene, and choose "yes." Now, leave that house. After that, go into the inn which is nearby the exit. In the inn, speak to Kotetsu who is nearby on the right. Now, leave the village, and go southeast to Awaji Village.

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## Awaji Village

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Now, go to the upper left, and go into the house that's nearby the warehouse. In this house, speak to Souhei. After that, try to leave the village, and there is a scene. Then, Hourin learns benten. Now, exit the village, and use the item of peacock's feather to teleport back to Bizen Village.

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## Bizen Village

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Now, go to the upper right, and go into the house that's nearby the savepoint. In that house, go to the upper left, and there is a scene. Now, fight Gyakuki. After defeating Gyakuki, Hokutomaru gets a defense ball, and there is a scene. After that, Hokutomaru gets Yumemi's clothes, and there is a scene. Now, leave the village. After that, go south, and go into the small ditch or dug-out of the lake which is nearby into the Beach.

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## Beach

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Now, speak to the woman who is nearby, and there is a scene. Now, fight Kayatsuridanuki. After defeating Kayatsuridanuki, there is a scene, and Tanuki takes the group across the sea to the next Beach. Then, Tanuki becomes a friend (NPC). Now, leave the Beach, and go south to Awa Village.

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## Awa Village

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Now, go to the upper left, and speak to the boy. Choose "yes," and there is a scene. Now, walk into the area where the boy was standing at, and then search it to find the boy. There is a scene, and Hourin learns Idaten. Now, leave the village, and go northwest to Iyo Village.

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## Iyo Village

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Make sure to buy new equipment for the group. Now, go upward, and go into Sasaki's mansion. In Sasaki's mansion, there is a scene. Now, fight Bakegitsune. After defeating Bakegitsune, there is a scene. In this room, there are 15 women that look like Sasaki's wife. Now, speak to Sasaki, and choose "yes." After that, speak to Sasaki's real wife (#11) who is the first woman (counting from left to right) that's in the bottom row (counting from top to bottom), and choose "yes." There is a scene.

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## Beach

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Hokutomaru gets admiring the moonlight charm, and then Tanuki leaves the group. Now, exit the Beach, and go southwest to Fox Fort which is also south of Iyo Village. There is a scene.

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Fox Fort

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Now, go around to the top, and go down the stairs to B1. On B1, go around to the upper right, and search the treasure chest on the right for the crescent sword. There is a scene. [After that, press the A button to bring the command menu up, and choose "setting (#7)" + "Akoya (#7)" + "normal (left)" or "transform (right)." Akoya's transform is optional]. After that, go back to 1F, and there is a scene. Now, fight Kyuubinokitsune. After defeating Kyuubinokitsune, there is a scene. Now, leave the fort, and use the item of peacock's feather to teleport back to Hiraizumi.  
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Hiraizumi

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Now, leave Hiraizumi. After that, go northeast, and go into the small ditch or dug-out of the lake into the Beach.  
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Beach

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Now, go upward, and there is a scene. After that, speak to the Mermaid, and choose "yes." There is a scene. Now, walk into the seashell, and there is a scene.  
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Yubari Village

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Make sure to buy new weapon for the group. Now, go to the upper right, and speak to the girl who is running around on the outside of the house. After that, leave the village, and go northwest to the Flower Field which is nearby. In the Flower Field, walk onto the purple flowers on the left to get the ice flower. After that, leave the Flower Field, and go back to the port into the Beach.  
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Beach

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Now, go downward, and speak to the Mermaid. Choose "no" to return back, and the Mermaid will take the ice flower. After that, leave the Beach, and go back to the Flower Field. In the Flower Field, walk onto the purple flowers on the left to get another ice flower. After that, leave the Flower Field, and go back to Yubari Village.  
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Yubari Village

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Now, go to the upper right, and go into the warehouse (the one on the right). In the warehouse, go upward, and speak to the woman. Now, leave the village, and use the item of peacock's feather to teleport back to Iwami Village.  
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Iwami Village

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Now, go to the lower left, and go into the house. In this house, speak to Shouzou (the old woman), and choose "yes." After that, leave the village, and use the item of peacock's feather to teleport back to Yubari Village.  
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Yubari Village

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Now, go to the upper right, and go into the warehouse (the one on the right). In the warehouse, go upward. Now, speak to the woman again, and choose "yes." There is a scene, and then Hokutomaru learns Amenouzume. Now, leave the village. After that, go to the far northeast to the edge, and walk into the light brown patch on the ground that's nearby six mountains & four trees into the Ravine of the Mountain.  
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## Ravine of the Mountain

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There is a scene. Then, Hokutomaru learns Omoinkane, and gets the light stone (3-3). Now, use the item of peacock's feather to teleport back to Awaji Village.

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## Awaji Village

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Now, leave the village, and go southwest to Onokoro Ruins.

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## Onokoro Ruins

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Now, go upward, and there is a scene. Then, Hokutomaru learns Izanagiizanami, and gets the sunlight sword & flash of moonlit night & three-forked halberd. Now, leave the ruins, and use the item of peacock's feather to teleport back to Yubari Village.

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## Yubari Village

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Now, leave the village. After that, go northeast of the village, and walk into the five trees that are surrounded by other trees into the Forest of Hesitation which is nearby.

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## Forest of Hesitation

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Now, go all the way around to the left to the center area, and there is a scene. Now, fight sugaru x2, mori no sei x2, and korobokkuru. After defeating sugaru x2, mori no sei x2, and korobokkuru, there is a scene, and Koropo becomes a friend (NPC). Now, go northwest, and go to Bandit's Fort.

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## Bandit's Fort

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Now, go to the left, and there is a scene. After that, go around to the upper right, and go up the stairs to 2F. On 2F, go around to the upper left, and go down the stairs to 1F. On 1F, go up the stairs that's nearby on the right to 2F. On 2F, go downward, and go into the room where the Gang Leader is at. There is a scene. Now, fight the Gang Leader who is troublesome and annoying. After defeating the Gang Leader, there is a scene, and then Pokuru becomes a friend (NPC). Now, leave the fort, and use the item of peacock's feather to teleport back to Yubari Village.

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## Yubari Village

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Now, leave the village, and go back into the Forest of Hesitation.

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## Forest of Hesitation

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There is a scene, and Koropo & Pokuru leave the group. Then, Hourin gets the round beads. [After that, press the A button to bring the command menu up, and choose "setting (#7)" + "Hourin (#8)" + "normal (left)" or "transform (right)." Hourin's transform is optional]. Now, go southwest to Matsumae Village.

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## Matsumae Village

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Now, go to the right, and go into the house that's nearby the warehouse. In this house, speak to the village mayor to get the warehouse key. Now, leave that house, and search the front door of the warehouse that's nearby to open it. Now, go into the warehouse. In the warehouse, go to the upper right, and search the treasure chest (the middle chest that's between the two drawers).

There is a scene. Then, Yoritou leaves the group, and Hokutomaru gets the ancient scroll. Now, leave the warehouse, and go back into village mayor's house. In the village mayor's house, speak to the village mayor. Now, leave the village, and use the item of peacock's feather to teleport back to Yubari Village.

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Yubari Village  
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Now, leave the village. After that, go north, and go into the cave of the Offering Mountain.

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Offering Mountain  
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Now, go to the upper left, and go down the stairs to B1. On B1, go downward, and go around to the center. After that, search the pedestal to get the worship rock. Now, leave the cave, and use the item of peacock's feather to teleport back to Matsumae Village.

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Matsumae Village  
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Now, go into the village mayor's house, and speak to the village mayor. After that, leave the village, and go into the graveyard which is nearby.

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Graveyard  
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There is a scene. Now, fight Kokuribabaa. In battle, use Hokutomaru's seance of Takemikazuchi + houtougekirai (15MP) on Kokuribabaa. After defeating Kokuribabaa, there is a scene, and Yoritou rejoins the group. Now, leave the Graveyard, and go back to Matsumae Village.

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Matsumae Village  
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Now, go into the village mayor's house, and speak to the village mayor to give him back the warehouse key. After that, leave the village, and use the item of peacock's feather to teleport back to Yubari Village.

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Yubari Village  
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Now, leave the village, and go back to the Offering Mountain.

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Offering Mountain  
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Now, go back to B1, and search the pedestal to return the worship rock to get Futsu's holy spirit. After that, leave the mountain, and use the item of peacock's feather to teleport back to Bizen Village.

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Bizen Village  
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Now, leave the village, and go west to Suo Village.

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Suo Village  
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Now, leave the village, and go west to Nagato Village.

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Nagato Village  
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Now, leave the village. After that, go south, and go into the small ditch or dug-out of the lake into the Beach.

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Beach  
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Now, go downward, and there is a scene. Now, fight Nureonna. In the beginning of the battle, choose transform (#5) for each of the 4 members of the group to change their appearance, and then choose attack (#3) to give Nureonna damage. After defeating Nureonna, there is a scene. After that, go upward to leave the Beach. Now, walk back into the small ditch or dug-out of the lake to jump automatically across the rocks to get to Kyushu Country. After that, go southwest to Higo Village.  
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#### Higo Village

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Make sure to buy new armor for the group. Now, go to the upper left, and speak to the woman. Choose "yes," and there is a scene. Then, Yoritou learns Kisshou. Now, leave the village. After that, go around to west, and go into the West Hill. (Try to avoid some of those enemies that have defenses).  
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#### West Hill

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There is a scene, and then Akoya learns Fuujin-Raijin. Now, use the item of peacock's feather to teleport back to Iyo Village.  
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#### Iyo Village

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Now, go to the lower left, and go into the house on the left. In this house, speak to Ragora, and there is a scene. After that, leave the village, and use the item of peacock's feather to teleport back to Kamakura.  
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#### Kamakura

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Now, go into Yoritomo's mansion. In Yoritomo's mansion, go around to the upper left, and go thru the sliding doors into Masako's room. In Masako's room, speak to Masako to get the nyoihouju. Now, leave Kamakura, and use the item of peacock's feather to teleport back to Iyo Village.  
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#### Iyo Village

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Now, go back into Ragora's house, and speak to Ragora. There is a scene, and Akoya learns Ashura. After that, try to leave the village, and there is a scene. Then, Yoritou learns Taishaku. Now, exit the village, and use the item of peacock's feather to teleport back to Higo Village.  
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#### Higo Village

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Now, leave the village, and go northeast to Yahata Shinto Shrine.  
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#### Yahata Shinto Shrine

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There is a scene. Now, search the door of God of One shrine (middle one) to get the jade doll (1-3). After that, search the door of God of Two shrine (the one on the left) to get the coral doll (2-3). Now, search the door of the God of Three shrine (the one on the right). After that, leave Yahata Shinto Shrine, and go southwest of Yahata Shinto Shrine to Kagekiyo's Hermitage.  
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#### Kagekiyo's Hermitage

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There is a scene. Now, fight Kagekiyo who is troublesome and annoying. In battle, use Yoritou's seance of Marishiten + sokakuressatsu (27MP), Hokutomaru's seance of Takemikazuchi + houtougekirai (15MP) on Kokuribabaa, and Akoya's seance of Ashura + hirenzan (14MP) on Kagekiyo. After defeating

Kagekiyo, there is a scene, and Hokutomaru gets the amber doll (3-3). Now, leave the hermitage, and go north of Kagekiyo's Hermitage to Omoto Mountain.

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#### Omoto Mountain

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Now, go all the way around to the far upper left until you reach the summit of the mountain where there are three rocks. Search the rocks to place the three dolls on them, and there is a scene. Now, fight Gigaku. After defeating Gigaku, there is a scene. Now, fight Giran. In the beginning of the battle, choose transform (#5) for each of the 4 members of the group to change their appearance, and then choose attack (#3) to give Giran damage. After defeating Giran, there is a scene, and Yoritou gets the doujikiri. There is a scene. [After that, press the A button to bring the command menu up, and choose "setting (#7)" + "Yoritou (#9)" + "normal (left)" or "transform (right)." Yoritou's transform is optional]. Now, leave the mountain, and use the item of peacock's feather to teleport back to Higo Village.

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#### Higo Village

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Make sure to buy a lot of recovery items since they cannot be bought in the Nether World. Now, go upward, and speak to the woman dress in blue (1-3) who is nearby the water well, and then speak to the other woman dress in blue (2-3) who is walking back and forth. After that, go to the right, and speak to man who is walking back and forth. Now, try to leave the village, and choose "yes." There is a scene. Now, fight Jagobabaa. In the beginning of the battle, choose transform (#5) for each of the 3 members of the group (except Akoya) to change their appearance, and then choose attack (#3) to give Jagobabaa damage. Also, use Akoya's seance of Houou + yokubushou (50MP) to recover the group's HP. After defeating Jagobabaa, there is a scene. Now, leave the village, and use the item of peacock's feather to teleport back to Nagato Village.

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#### Nagato Village

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Now, go to the upward, and speak to the old man who is nearby the water well for he will mention something about the fire gem. Make sure that Hokutomaru's wooden sword is in the tool menu. After that, leave the village. Now, go west, and go into the small ditch or dug-out of the lake into the Platform Bay (Dannoura).

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#### Platform Bay (Dannoura)

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Now, go downward, and there is a scene. Then, the group falls into the Nether World. The tree that's nearby is a save point. In the Nether World, make sure to search the treasure chests for new equipments (ame no makakoyumi - Hourin & koumyou no kutsu - Akoya). After that, go northwest to the Gate.

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#### Gate - Nether World

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Now, speak to Batou (Horse's Head) who is blocking the way. Now, fight Mezu and Gokusou x2. In the beginning of the battle, choose transform (#5) for each of the 3 members of the group (except Akoya) to change their appearance, and then choose attack (#3) to give Mezu damage. Also, use Akoya's seance of Houou + yokubushou (50MP) to recover the group's HP. After defeating Mezu and Gokusou x2, there is a scene. Now, fight Gokusou x5 (three times). In battle, use Yoritou's seance of Marishiten + sokakuressatsu (27MP), Hokutomaru's seance of Takemikazuchi + houtougekirai (15MP) on Kokuribabaa, and Akoya's seance of Ashura + hirenzan (14MP) on Gokusou x5. After defeating Gokusou x5, there is a scene.

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## Prison - Nether World

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Now, walk 12 steps to find the prison key. After that, go thru the iron door, and there is a scene. Now, go around to the upper left, and go into the room that has a stairs. In this room, go down the stairs to 1F. On 1F, search the switches (1-5) on the left and on the right (2-5) that are nearby to open two iron doors. Now, go thru the open door, and go to the right. After that, go thru the open door into the room that's on the right side of the big iron door. In this room, go upward, and search the switch (3-5) to open another iron door. Now, leave that room. After that, go back to the left, and go thru the open door into the room that's on the left side of the big iron door. In this room, go upward, and search the switch (4-5) to open another iron door. Now, leave that room. After that, go around to the upper left, and go thru the open door into the room. In this room, search the switch (5-5) to open the big iron door. Now, leave that room. After that, go back around to the bottom area, and go thru the big open door into the room. In this room, go upward, and search the trick door embedded with four color buttons. After that, choose "yes" + "blue controller button (which is the X button)" to open the trick door. Now, search the treasure chest to get back all of the group's personal belongings. After that, go around to the top area, and try to go thru the open passage which is the exit. There is a scene. Now, fight Gozu. In battle, use Akoya seance of Ashura + hirenzan (14MP) on Gokusou x2, and choose attack for Gozu. After defeating Gozu, go upward to exit the Prison. Now, go south, and there is a scene. Now, fight Yoshinaka. In the beginning of the battle, choose transform (#5) for each of the 3 members of the group (except Akoya) to change their appearance, and then choose attack (#3) to give Yoshinaka damage. Also, use Akoya's seance of Houou + yokubushou (50MP) to recover the group's HP. After defeating Yoshinaka, there is a scene, and then Yoshinaka and Tomoe become friends (NPC). Now, go southeast of the Prison to Soul Mirror Shinto Shrine. Along the way, make sure to search the treasure chests for new equipments (Genji's armor (Genji no yoroi - Yoritou), Buddha helmet (Mihotoke no kabuto - Hourin), Breeze clothes (Sayokaze no koromo - Akoya), Taishaku's bow (Taishaku no yumi - Hidaka), and gale halberd (shippou no hoko - Yoritou)).

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## Soul Mirror Shinto Shrine - Nether World

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There is a scene. After that, go to the upper right, and go up the stairs to 2F. On 2F, go around to the upper left, and go up the stairs to 3F. On 3F, go to the lower right, and speak to the red demon for he will mention something about the wooden sword (bokutou) and a big tree that's east of the Soul Mirror Shinto Shrine. After that, go around to the upper left, and go up the stairs to 4F. (The item found inside of the treasure chest on 4F is Genji's helmet - Yoritou). On 4F, go around to the lower left, and speak to the boy to get the Kusanagi's sword which is the second sacred treasure). After that, go back to 1F. On 1F, go to the lower right, and there is a scene. Now, fight Gozu and Mezu. In the beginning of the battle, choose transform (#5) for each of the 3 members of the group (except Akoya) to change their appearance, and then choose attack (#3) to give Gozu and Mezu damage. Also, use Akoya's seance of Houou + yokubushou (50MP) to recover the group's HP. After defeating Gozu and Mezu, leave, and go east of Soul Mirror Shinto Shrine to a big tree which is nearby the treasure chest where you found the item of Taishaku's bow (Taishaku no yumi - Hidaka). Now, go to the front of the big tree, and speak to the Tree of Life. There is a scene, and then the wooden sword becomes the wind wood volcano (fuurinkazan) which is Hokutomaru's strongest weapon. After that, return back to Soul Mirror Shinto Shrine. In Soul Mirror Shinto Shrine 1F, go to the upper left, and go in front of the soul mirror. There is a scene, and Yoshinaka and Tomoe leave the group. Then, the group returned back to their former world into Fuji's Sea of Trees.

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## Fuji's Sea of Trees

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There is a scene. Along the way, make sure to search the treasure chests for new equipments (Ushiwaka's gaiters (ushiwaka kyahan - Hokutomaru), Bishamon's spear (Bishamon no yari - Hidaka), and (Hayte no tachi - Akoya), and Benten's clothes (Benten no Koromo - Akoya)). Now, go all the way around to the far upper right, and there is a scene. After that, go upward to exit the forest, and there is a scene.

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## Village Nearby Fuji's Sea of Trees

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If you have the weapon of nikkouken in the tool menu, go into Seimei's house that's nearby on the left. In Seimei's house, speak to Seimei, and choose "yes" to make him become a friend (NPC). After that, leave Seimei's house. Now, go upward, and there is a scene. After that, use the item of peacock's feather to teleport back to Shirakawa Village.

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## Shirakawa Village

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Now, leave the village. After that, go north, and go into the Dark Cave which is nearby Shirakawa Village.

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## Dark Cave

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If you have the equipment of Post's shoes (hikyaku no kutsu) in the tool menu, speak to Sourin, and choose "yes" to make him become a friend (NPC). Remember to press the L & R button to make group walk faster. After that, leave the cave. After that, use the item of peacock's feather to teleport back to Bizen Village.

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## Bizen Village

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Make sure you have the item of speed ball (hayate no tama) in the tool menu. Now, go to the lower left, and go into the shrine. In the shrine, speak to Shunkan, and choose "yes" to make him become a friend (NPC). After that, leave the village, and use the item of peacock's feather to teleport back to Higo Village.

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## Higo Village

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Make sure to buy a lot of recovery items. After that, leave the village, and use the item of peacock's feather to teleport back to Hiraizumi.

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## Hiraizumi

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Make sure to restock on a lot recovery items. Now, leave Hiraizumi, and walk into the old Mansion that's nearby on the left side of Hiraizumi. There is a scene, and the group enters the Apparition Labyrinth.

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## Apparition Labyrinth

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Now, go upward, and go thru the door into the hidden room. In this hidden room, follow the under path to the right, and go up the stairs to B2. On B2, go around to the lower left, and walk onto the gray square tile to teleport to another area. In this area, go to the right, and walk onto the floating purple platform to fly to the next area. In this area, go to the right, and go down the stairs to B3. The item found inside of the treasure chest on B3 is bosasu no suzukake - Hourin. On B3, go to the left, and go thru the opened door into a room. In this room, walk onto the color floor tiles in

the order of red, blue, and yellow. After that, go upward into the next area. In this area, walk onto the middle floating purple platform to fly to the next area. In this area, go to the lower right, and walk onto the gray square tile to teleport to another area. In this area, go to the left, and walk onto the gray square tile to teleport to another area. In this area, go down the stairs that's nearby to B4. On B4, go downward, and walk onto the floating purple platform to fly to the next area. In this area, walk onto the floating purple platform that's nearby to fly to the next area. In this area, go around to the lower right, and carefully walk across the electric gray tiles to the bottom area. In this area, go to the right, and search the treasure chest for the miracle armor (kiseki no yoroi - Hokutomaru). After that, go back to the left, and carefully walk across the electric gray tiles to the top area. In the area, go to the left, and walk onto the gray square tile to teleport to another area. In this area, go to the lower left, and go down the stairs to B5. On B5, go to the upper left, and walk onto the gray square tile to teleport to another area. In this area, go to the upper left, and there is a scene. Now, fight Amenomikage. After defeating Amenomikage, go to the lower left, and go down the stairs to B6. On B6, walk onto the floating purple platform that's nearby to fly to the next area. In this area, go thru the door into a room. In this room, go upward, and search the panel on the wall. After that, search the sides of 4 treasure chests in the order of blue, red, yellow, and nothing to make a long red bridge appear. Now, leave that room, and walk onto the floating purple platform that's nearby to fly to the next area. In this area, go to the right, and walk onto the floating purple platform that's nearby to fly to the next area. In this area, walk upward across the long red bridge that's nearby to the next area. In this area, there is a scene. Now, fight Nurarihyon. In the beginning of the battle, choose transform (#5) for each of the 3 members of the group (except Akoya) to change their appearance, and then choose attack (#3) to give Nurarihyon damage. Also, use Akoya's seance of Houou + yokubushou (50MP) to recover the group's HP. After defeating Nurarihyon, there is a scene. After that, go to the lower right, and walk onto the gray square tile on the left to teleport to another area. In this area, search the treasure chest for Susanoo's armor (Susanoo no yoroi - Hokutomaru). After that, walk onto the gray square tile to teleport back to the other area. In this area, walk onto the bottom gray square tile that's nearby to teleport to another area. In this area, go down the stairs to B6. On B6, go to the left, and walk onto the gray square tile on the top left to teleport to another area. In this area, walk onto the top gray square tile that's nearby to teleport to another area. In this area, go downward, and walk onto the gray square tile to teleport to another area. In this area, go thru the open door that's nearby into a room. In this room, there is a scene. Now, fight Yoshitsune. After defeating Yoshitsune, there is a scene. Now, fight Yoshitsune (2nd form). In the beginning of the battle, choose transform (#5) for each of the 3 members of the group (except Akoya) to change their appearance, and then choose attack (#3) to give Yoshitsune damage. Also, use Akoya's seance of Houou + yokubushou (50MP) to recover the group's HP. After defeating Yoshitsune, there is a scene. After that, go thru the door at the bottom to exit the labyrinth, and there is a scene. Then, the group walks into Kamakura.

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Kamakura  
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Make sure to buy recovery items at the item shop. Now, go upward, and speak to the Samuari who is blocking the doorway to Yoritomo's mansion. There is a scene. After that, speak to the Samurai again, and choose "yes." Now, fight Juusha x5. After defeating Juusha x5, go into Yoritomo's mansion. [Optional: when you go into Yoritomo's mansion, go to the upper left, and go thru the sliding doors into Masako' room. In Masako' room, go upward, and search the black bamboo trunk that's on the right side the drawers. There is a scene.

You will have to fight a long battle with all of the former bosses. Some of the bosses are a lot stronger than the final boss. If the long battle is completed, you will get the item of ice flower. Other items such as "Gouma's sword (Gouma no ken - Hidaka)", "sun cane (Hourin's strongest weapon)" and "small fox circle (Akoya's strongest weapon)" can be obtained when the boss Hannya x2 is defeated in the 19th round]. Recommend HP456-HP516 for the group. In Yoritomo's mansion, go to the upper right, and go thru the sliding doors into Yoritomo' room which is on the left side of the Princess' room. In Yoritomo' room, there is a scene, and the third & final sacred treasure (Yasakani's comma-shaped jewels) is revealed. Now, fight Yoritomo. After defeating Yoritomo, there is a scene. Now, fight Yoritomo (2nd form). In the beginning of the battle, choose transform (#5) for each of the 3 members of the group (except Akoya) to change their appearance, and then choose attack (#3) to give Yoritomo damage. Also, use Akoya's seance of Houou + yokubushou (50MP) to recover the group's HP. After defeating Yoritomo (2nd form), there is a scene. Now, fight the final boss Abihiko who is troublesome and annoying. In battle, destroy the arms (left & right) and head of Abihiko, and use Hourin's seance of Enma + hououkou (50MP) to fully revive a fallen member. During each turns, make sure to change the group's battle tactics against Abihiko.

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THE END

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Version 1.0

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