# Lethal Weapon FAQ/Walkthrough

by KeyBlade999   Updated to vFinal on Aug 14, 2012

> This walkthrough was originally written for Lethal Weapon on the SNES, but the walkthrough is still applicable to the NES version of the game.
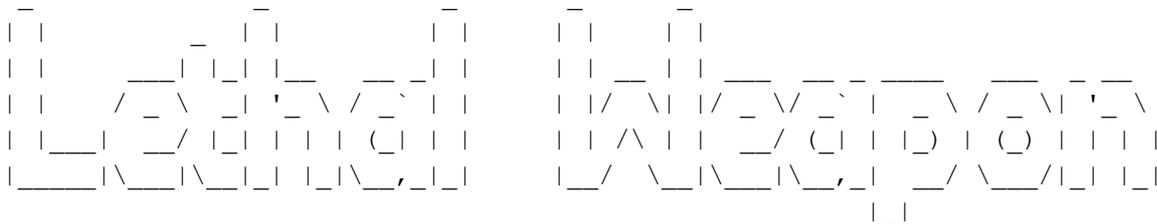
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              |            Lethal Weapon             |
              |         An FAQ/Walkthrough           |
              |           By KeyBlade999             |
              |                                      |
              |         File Size: 9.32 KB           |
              |        Current Version: Final        |
              |   Time of Update: 1:06 AM 8/14/2012  |
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                  Section Negative One: Donations        **LETHAL_-1**
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While I do write all of my guides for free, it does take a lot of time and effort to put them together. If you're feeling generous and want to show your appreciation, I am gladly accepting donations. I don't know exactly what the donations will be used for, but just know that you would definitely be helping me make more quality FAQs! Even the smallest donation amounts are appreciated, and are a great way to say how much you appreciate the work I do. If you do decide you'd like to donate, please send the donations through PayPal at the e-mail address listed below. Thank you so very much for considering this!!

                    keyblade999.faqs@gmail.com

By the way, this is also my contact e-mail, so if you want to contribute something to this or any of my other FAQs, or have a question to ask about one of them, go ahead and use this e-mail.

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                   Section Zero: Table of Contents        **LETHAL_0**
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                        Section One: Intro   **LETHAL_1**
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Welcome to another FAQ of mine. This one covers the GameBoy game Lethal Weapon,
which is obviously based off of the actual movie by the same name.

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Yeah, I don't know much to say about this. But try to enjoy.

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                     Section Two: Version History   **LETHAL_2**
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Final - First and likely only version of this FAQ is completed.
        1:06 AM 8/14/2012

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                      Section Three: Legalities   **LETHAL_3**
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If you would wish to contact me concerning this or my other FAQs, use this
e-mail: keyblade999.faqs@gmail.com, or PM (Private Message) me on the GameFAQs
message boards.

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|      Allowed sites for my FAQs   |  |        Forever-Banned Sites      |
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|     GameFAQs (www.gamefaqs.com)  |  |      CheatCC (www.cheatcc.com)   |
|    Neoseeker (www.neoseeker.com) |  |       www.cheat-database.com     |
| SuperCheats (www.supercheats.com)|  |   Cheat Index (www.cheatindex.com) |
|                                  |  | Cheat Search (www.cheatsearch.com) |
|                                  |  |     www.panstudio.com/cheatstop  |
|                                  |  | Game Express (www.gameexpress.com) |
|                                  |  |           Mega Games             |
|                                  |  | Cheats Guru (www.cheatsguru.com) |
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~~ D-Pad         : Move around. Note going to the far left switches characters.
~~ A Button      : Jump.
~~ B Button      : Use weapon. Can do jumping-kick in mid-air.
~~ Start Button  : Pause/unpause.
~~ Select Button : Switch weaponry.
~~ L/R Buttons   : These only have functions on the GBA SP and GameBoy Player
                   ways of playing the game. They will widen/narrow the screen,
                   respectively. Otherwise, N/A.
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Also note that A+B+Select+Start is a soft reset combination.

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Stage 1 - The Mall
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Here, you'll quickly find out how flawed the combat system is when you get next
to someone and kick. Since most enemies throw projectiles, if you get next to
them and use your kick, they can't attack. =/ This also applies to the punch
of the other character you get when going left.

Go right and defeat the two guys with this method. Go right, beat another. Go
right, beat another. Go right, beat two more. You get the idea, right?

The worrying part is at the guys in the manholes in the ground. I dealt with
them with jumping kicks, but could only get it to work after switching
characters, for some reason. I recommend switching anyways.

Continue right after the other guys pass and continue beating up people for no
particular reason whatsoever as you head right. Not interesting for the rest of
the level. You'll find a few manhole guys - you know how to get them. You'll
also find a few jumping guys, and a persistent fat guy at the end who really
fails in combat.
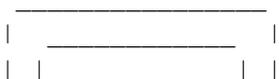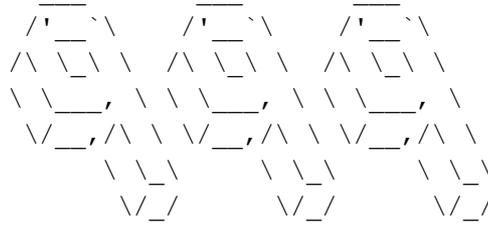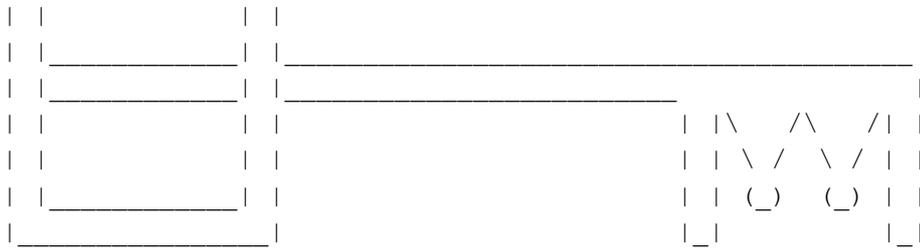
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The remainder of the stages are all foolish in mentioning, for they are just
more and more fighting like in Stage 1. I put Stage 1 as a way for you to get
an idea of the game. The rest of the game has no new things - just go right
and fight, abusing the big flaw in the system as mentioned above.

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|                        This is the end of KeyBlade999's                      |
|                      FAQ/Walkthrough for the GameBoy game                     |
|                               Lethal Weapon.                                  |
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                                                  KeyBlade999
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