

Metal Max Returns (Import) FAQ/Walkthrough

by ritchie

Updated to v1.5 on Aug 17, 2007

This walkthrough was originally written for Metal Max Returns (Import) on the SNES, but the walkthrough is still applicable to the GBA version of the game.

METAL MAX RETURNS

(c) 1995 DATA EAST CORP.

(c) 1995 CREA-TECH

++++
GUIDE

++++
VERSION HISTORY

v1.0 (06/02/05) - Initial release.

***I added about the game and cheat codes.

Please use the cheat codes that are listed below to easily beat this game.

Infinite Gold	7E9102FF
	7E9103FF
	7E9104FF
	7E9105FF
No Encounter	7E068520
EXP (for the hero)	7E8013FF
(for the hero)	7E8014FF
(for the hero)	7E8015FF
(for the hero)	7E8016FF
Monster Badge	7E8018FF
	7E8019FF

About the game

A remake version of the masterpiece that was released by Famicom previously. You earn prize money by defeating monsters while riding on a tank, and with the prize money that you earn, you strongly remodeled the tank more. The scenario advances while clearing the event as the player like.

After choosing the character's name, the game begins. The hero is an hunter.

Riorad Village

The institutions are equipment shop, tool shop, memory center, hunter office, inn, massage, bar, Dr. Mince's laboratory, filled service, repair shop, trunk room, transmission center. Search the wooden boxes and drawers for items. Leave, and go southeast to the South Cave.

South Cave

As you go along the way, search the wooden boxes for items. Go down to B2 to where the boss (1-8) Bionic Pooch is at. Speak to Bionic Pooch, and reply with "yes" to fight it. During battle, Red Wolf's tank will come by to help the hero. After defeating Bionic Pooch, Red Wolf will speak to the Hero.

Just reply with "yes" to Red Wolf's question. Now, go in front of the computer, and press the A button to bring up the menu. Then, choose "search" to bring up the "gate control" menu. Move the pointer to "OPEN" and press the A button twice. After the gate opens, go on top of the tank, and press the A button to bring up the menu. Then, choose "get on and get off"+"get on"+"end." The tank's name is Mosquito. Drive Mosquito out of the cave, and drive northwest to the North Cave.

North Cave

As you drive Mosquito along the way, search the wooden boxes for items. On B3, there are holes that open nearby a treasure chest. Just go all the way a round to the other side to take the item from that treasure chest, but you can come back later on for that since it will over load the tank. Drive Mosquito down to B4, and the prize head boss (1-16) Salmonella Family x2 will appear. Fight Salmonella Family x2. After defeating Salmonella Family x2, the hero gets monster badge one. Now, drive out of the cave, and drive north to the Northern Barrier. You can also drive Mosquito back to Riorad Village to get supplies.

Northern Barrier

Get off Mosquito. Then, go into the room on the right with a television, and speak to the guy who is sitting down on the right. Reply with "yes" to make him give you the "ID card (c)." Search the wooden boxes and drawers for items. Now, go to the other room on the top right that has a computer. Then, go in front of that computer, and press the A button to bring up the menu. Then, choose "partner"+"tool"+"ID card (c)+"use it" to bring up the "gate control" menu. Move the pointer to "OPEN" and press the A button twice. Get back on Mosquito go thru the gate, and go east to Negi Village. Now, get off Mosquito and walk thru the swamp or trees to get into Negi Village.

Negi Village

The institutions are equipment shop, tool shop, memory center, inn, massage, transmission center. Search the lower right corner of the potato field, and reply with "yes" four times to cultivate the potato field in order to get the "wedding ring." Now, go into the house that is nearby the field, and speak to the girl in the kitchen. Reply with "yes" to give her the wedding ring, and she will give you the "ruby lens (1-4)." Search the wooden boxes and drawers for items. After that, get back on Mosquito, and drive southeast to Bobre Obre Town.

Bobre Opre Town

The institutions are equipment shop, tool shop, parts shop, tank curio dealer, cannon ball shop, rental tank shop, memory center, hunter office, interior shop, inn, massage, bar, filled service, repair shop, transmission center. Get off Mosquito. Now, go the equipment shop to buy some new equipment for the hero. Search the wooden boxes and drawers for items. If you speak to Maria at the school, and donate more 1000G or more to the school, a bronze statue will be erected. After that, drive to Uriu-san's House which is nearby.

Uriu-san's House

Get off Mosquito, go inside the house, and go thru the door on the right. After the event, go outside the house, and speak to the mechanic Masakazu who is driving around in Mosquito. Go in front of Mosquito, and press the A button to bring up the menu. Then, choose "speak," and reply with "yes"

twice to make Masakazu join the Hero. Search the wooden boxes and drawers for items. After that, let the hero get back on Mosquito, and drive all the way east to the Seashore Factory.

Seashore Factory

Go up the ladders to the 3F. Speak twice to the President who is on the balcony, and reply with "yes" twice to get permission to use the wild buggy. Go to the other area of 3F. Let Masakazu walk on top of the vehicle, and press the A button to bring up the menu. Then, choose "get on and get off"+"get on"+"end." The vehicle's name is Buggy. Along the way, fall off ledges, and thru holes with the Buggy until you reach 1F. On 1F, let the Hero walk on top on top of Mosquito, and press the A button to bring up the menu. Then, choose "get on and get off"+"get on." After that, drive across the iron bridge, and the prize head boss (2-16) Dos Piranas and frogman x2 will appear. After defeating Dos Piranas, the duo gets a monster badge. Now, drive the two vehicles all the back to Bobure Opure Town.

Bobure Opure Town

Drive to the tank curio dealer, and buy a "dug system" which is like a warp for Mosquito. Also, drive to the cannon ball shop which is nearby the tank curio dealer, and buy 8 armor piercing for Mosquito. After that, drive the two vehicles all the way north of Negi Village thru the exploding field to Cannon Gun Position.

Cannon Gun Position

Drive into the position where the two big looking cannon are at. Drive thru the position gate, and fight the first Big Cannon boss (2-8). During battle, use the armor piercing to temporarily shock Big Cannon. After defeating the first Big Cannon, press the A button to bring up the menu. Then, choose "tank"+"Mosquito"+"tool"+"dug system"+"use it"+"3" to warp back to Bobure Opure Town to get more supplies of armor piercing. After returning back to the position where the one big looking cannon is at, drive further into the position, and fight the second Big Cannon boss (2-8). During battle, use the armor piercing to temporarily shock Big Cannon. After defeating the first Big Cannon, drive all the way northeast to Audrey Town.

Audrey Town

There are three different buildings located in the area of Audrey Town. The institutions are equipment shop, tool shop, parts shop, tank curio dealer, cannon ball shop, rental tank shop, memory center, hunter office, inn, massage, bar, filled service, parts remodel shop, repair shop, transmission center. Go to the building on the top left, and go downstairs to the bar area. Go in front of the female soldier Jean, and press the A button to bring up the menu. Then, choose "speak"+"yes"+"yes." The duo will join Jean in battle against the Bad Group x6. After defeating the Bad Group x6, Jean becomes a friend. After the small event with Red Wolf, speak to Jean, and reply with "yes" to make her join the group. In the bar area, go down the ladder on the bottom left to the transmission center. Now, go in front of the computer, and press the A button to bring up the menu. Then, choose "search" to bring up the "transmission" menu. Move the pointer to "2" and press the A button to open the transmission door. Walk into the chamber, and the trio will automatically warp to Negi Village.

Negi Village

Exit the village, and walk into Negi Swamp.

Negi Swamp

Just walk thru the swamp area until the prize head boss (3-16) Dr. La Flecha appear. Fight Dr. La Flecha. After defeating Dr. La Flecha, the trio gets a monster badge. Now, go back to Negi Village.

Negi Village

Now, go to the transmission center, go in front of the computer, and press the A button to bring up the menu. Then, choose "search" to bring up the "transmission" menu. Move the pointer to "4" and press the A button to open the transmission door. Walk into the chamber, and the trio will automatically warp to Audrey Town.

Audrey Town

If you are low on gold, go to the hunter office to get the money for those prize head bosses (Salmonella Family [1000G], Dr. La Flecha [1200G], Dos Piranas [3000G]) that you have already defeated. After that, go southeast to Port Slum.

Port Slum

There are four different buildings located in the area of Port Slum. Go to the apartment building on the far right. Make sure the trio is at level 12+. Now, get off the vehicles, and go upstairs to 2F. On 2F, go into the room on the far left. Now, "search" the wardrobe to fight the boss (3-8) called Tansugon (Wardrobe Spirit). After defeating Tansugon (Wardrobe Spirit), go to the room on the far right, and "speak" to Yazuu to get the "apartment key." Use the "apartment key" to open the door of the middle room on that same floor, and search the wooden box to get the "lock hacker." After that, get back on the vehicles, and drive to the small building on the far left. Then, get off the vehicles. Use the lock hacker to open the locked door. To get to the area where there are three wooden boxes, push the mannequins aside, search the manhole cover to remove the lid so that you can go down to the other side of the underground. Now, get back on the vehicles, and drive all the way north passing Audrey Town to Rocco Town.

Rocco Town

The institutions are equipment shop, tool shop, parts shop, tank curio dealer, cannon ball shop, memory center, hunter office, inn, massage, bar, filled service, repair shop, transmission center. Make sure to buy some recovery capsules at the tool shop. After that, get back on the vehicles, and drive all the way northwest to the Matchless Hospital.

Matchless Hospital

Now, get off the vehicles, go upstairs to 2F, and speak to Mad Muscle. Then, follow Mad Marcel to B1. Fight the prize head boss (4-16) Mad Muscle. After defeating Mad Muscle, use the "hack locker" to open the door, and search the wooden box to get the "ID card (o)." After that, get back on the vehicles, and drive all the way northeast passing Rocco Town to Jizo's Secret Passage.

Jizo's Secret Passage

Drive all the way thru the cave to the other side. After that, drive all the way northwest to Freezer Town.

Freezer Town

A part of the town is submerged in ice. The institutions are equipment shop, tool shop, parts shop, tank curio dealer, cannon ball shop, rental tank shop, memory center, hunter office, inn, massage, bar, filled service, repair shop, transmission center. Make sure to upgrade the two vehicles and trio equipments. The trio should be around level 18. Open the elevator door, and drive the vehicles inside. Select "2F." On 2F, glide the vehicles to the upper right side of the room, and drive down the ramp into "1F." On 1F, glide the vehicles around the room until you reach where Mammoth Tank is at. Speak to Mammoth Tank. Fight the prize head boss (5-16) Mammoth Tank. After defeating Mammoth Tank, use Mosquito's dug system to warp the vehicles to the front of the town. After that, make sure to go to the tool shop, and buy a metal finder for 450G. Now, drive all the way northeast to Beach Cave which is nearby the seashore. Along the way, Beetora will appear. Fight the prize head boss (6-16) Beetora. After defeating Beetora, continue to drive east until you reach the cave.

Beach Cave

Drive into the cave. On 1F, drive around and go thru the narrow area which is on the left side of the entrance or exit. Use the metal finder to locate the wozniak II, and then search within that area to pick up that item. After that, drive the vehicles down the ramp to B2. On B2, drive to upper left corner, and use the metal finder to locate the V24 hulk. After getting the V24 Hulk, drive up the ramp to B1. On B1, drive around to the upper left area. Now, drive down the ramp all the way to B3. On B3, drive all the way to the lower right corner. Use the metal finder to locate a tilepack 80 and a tank. Let Jean walk on top of Trigger, and press the A button to bring up the menu. Then, choose "get on and get off"+"get on"+"end." The vehicle's name is Tigger. Now, give Tigger the unit of wozniak II and the engine of V24 hulk. Make sure to equip Tigger with those two items. After that, use Mosquito's dug system to warp the three vehicles to the front of the cave. You can also use Mosquito's dug system again to warp back to Freezer Town to get supplies. Now, drive all the way northwest to Corona Building.

Corona Building

Drive into the building. Now, get off the vehicles, go up the stairs to 2F, and follow after Morina to 4F. On 4F, go thru the door in the lower right corner, and speak to Morina. Choose either "yes" or "no." After that, go to the upper left corner, and search the manhole like square cover, and go down the ladder to 3F. Speak to Morina. After that, go in front of the computer on the right which is the elevator power control, and press "ON." Now, go on the elevator, and press R. On the roof, speak to Tsumasku who is afraid of heights. Follow after Tsumasku into the elevator, and the elevator will automatically go down to 1F. You can take the elevator to 6F, 13F, 19F & 20F, and search the wooden boxes for items. Incidentally, the prize head boss Brass Banshee will appear on either of these floors so just quickly escape if you encounter it. On 1F, get back on the three vehicles, and park them outside the front of Corona Building. Now, get back off the vehicle, and go back inside of Corona Building. Speak to Tsumasku, and reply with "yes." After the building collapses, get back on the vehicles, and drive all the way west to Ill Migra Town. Along the way, the prize head boss Brass Banshee will appear again. Fight the prize head boss (7-16) Brass Banshee. After defeating Brass Banshee, continue driving west to Ill Migra Town.

Ill Migra Town

The institutions are equipment shop, tool shop, parts shop, tank curio

dealer, cannon ball shop, rental tank shop, memory center, hunter office, inn, massage, bar, filled service, repair shop, parts remodel shop, sassy remodel shop, transmission center. Make sure to buy ear plug (250G each) at the tool shop for the trio, and a signal (1024G) at the hunter office. The signal is a transmitter which appears on the BS Controller. After that, get on the vehicles, and drive south to Yuge Town.

Yuge Town

The institutions are equipment shop, tool shop, parts shop, tank curio dealer, memory center, inn, massage, bar. After that, leave, and drive to the Tank Delivery which is a warehouse on the east side of the town.

Tank Delivery

Speak to Warugeryo's three henchmen who are blocking the doorway. Fight the semi-boss Warugeryo's Henchmen x2. After Warugeryo Tank arrives, choose "yes" or "no" to fight the boss (4-8) Warugeryo's Tank and Warugeryo Henchman. During the battle, use the "earplug" to prevent the trio from the Henchman's whistle. Also, get rid of Warugeryo's Tank first. After defeating Warugeryo's Tank and Warugeryo Henchman, drive onto the boat which will take you to another Tank Delivery which is located on the westside. Once the boat has reached the Tank Delivery on the westside, drive all the way east to Sol Town.

Sol Town

The institutions are equipment shop, tool shop, parts shop, tank curio dealer, cannon ball shop, memory center, inn, bar, filled service, repair shop, transmission center. Go to the upper left side where the manhole is at. Go down the manhole into the sewer, and encounter Mutant Alligator. Now, go all the way to the lower left area, search the sewer valve, and reply with "yes" to drain the water. Make sure to pick up the glass lens (2-4) which is inside one of the wooden box. Go down the ladder, walk to the lower right, and fight the boss (4-8) Mutant Alligator. After defeating Mutant Alligator, walk all the way to the upper right, and go up the ladder twice to exit the sewer. You can take the Armored Car that's nearby. Also, north of Sol Town, there is a Trader Camp which is a small patch of dirt surrounded by six trees that sells parts for the vehicles, plus weapon and tools for the trio. After that, get on the vehicles, and drive south into the hole nearby which is called East and West Line - Subway Site.

East and West Line - Subway Site

Get off the vehicles on B1, and search the bookshelf to get the "ID card (p)." Get back on the vehicles, drive to the upper right area, and drive down the ramp to B2. On B2, drive down the ramp that's nearby on the lower right to B3. On B3, drive all the way up until you reach the ramp on the left. Drive up the ramp to another area of B2. On B2, drive up until you reach the ramp on the right. Drive up the ramp into Devil's Tower.

Devil's Tower

On B1, drive into the elevator on the right, and press 6. On 6F, get off the vehicles, and walk to the left to the locked door. Use the lock hacker on that door to open it. Go thru that door into the room. Now, go to the middle computer (electric lock control) on the top right, and press OPEN. On 9F, the annoying prize head boss Zeppelin who appears will then escape. Fight the prize head boss (8-16) Zeppelin (1000HP) with the vehicles. Use mahinon (paralysis) to cure Zeppelin's electric shock attack. After defeating

Zeppelin, drive into the elevator, and press 11. On 11F, get off the vehicles, and walk to the lower left to a room where there are five computers. Now, go to the three computers (elevator power control) on the left, and press "ON" on all three of them. Items can be found on 5F, 7F, 8F, 9F, 10F, 11F, 14F, 15F. Get back on the vehicles, and use Mosquito's dug system to warp the three vehicles to the front of East and West Line - Subway Site. Now, drive back to Sol Town.

Sol Town

Get off the vehicles, and walk all the way to the upper right area of the town into Devil's Tower.

Devil's Tower

On 1F, go thru the open door on the left, and take the express elevator on the left to 32 which is the top floor of the tower. On 32F, search the board on the left to get the password "261241" for Hell Gate. There is also an inn on 19F. Items can be found on 5F, 7F, 8F, 9F, 10F, 11F, 14F, 15F, 16F, 17F, 18F, 20F, 22F, 23F, 26F. After that, take the elevator back to 1F. Leave the tower, and return back to Sol Town.

Sol Town

After that, get on the vehicles, and drive west. On the west route around the crevice or crack (upper) area, the annoying prize head boss Mr. Kamikaze will appear. During battle, Mr. Kamikaze whose HP is also low will quickly escape. Fight the prize head boss (9-16) Mr. Kamikaze with the vehicles. After defeating Mr. Kamikaze, drive southeast to Eden Town.

Eden Town

The institutions are equipment shop, tool shop, parts shop, tank curio dealer, cannon ball shop, rental tank shop, memory center, hunter office, inn, massage, bar, filled service, repair shop, transmission center. Make sure to buy 32 "hollow charges" (50G a piece) at the cannon ball shop for Tigger. After that, get on the vehicles, and drive southeast into the hole nearby which is called South and North Line - Subway Site.

South and North Line - Subway Site

On B1, drive down the ramp to B2. On B2, get off the vehicles, and walk all the way up the stairs. At the top area of the stairs, search the left area where the automatic ticket selling machines are at to get the "ID card (m)." Now, go back down the stairs, and get back on the vehicles. Drive to the right, and down the ramp to B3. On B3, drive all the way down to where the ramp is at. Drive down the ramp to B4. On B4, drive all the way up, and speak to the man who is standing in front of a wall. Drive to the front of that wall, and search it. Choose "yes" to destroy the wall with Mosquito's gun. Now, drive all the way to the left to where the ramp is at. Along the way, the prize head boss Mukaderon (centipede) will appear. Fight the prize head boss (10-16) Mukaderon. During battle, use the hollow charge on Mukaderon. After defeating Mukaderon, drive up that ramp on the left to B3. On B3, drive all the way around to the right, then all the way down to where the ramp is on the left side. Drive up several ramps until you reach the outside of the hole (subway site). Now, drive to the Electric Wave Tower.

Electric Wave Tower

Get off the vehicles, and walk into tower. Go up the stairs that's in the

upper right to 3F. On 3F, go to the left, and speak to the man that's there. Choose "yes" to get his favorite doll called Marilyn. Go down the stairs that is nearby all the way down into the sewer. In the sewer, take the path on the right to find the Marilyn doll. Speak to the Marilyn doll, and choose "yes." Now, go all the way back up to 3F. On 3F, the man will take his Marilyn doll. Speak to the man who will tell you that you can stop the movement of the Dracula doll by pushing or moving the female doll in red. Now, go down the stairs to 2F. On 2F, go to the left to where the Dracula doll is at. Use the female doll in red to block the Dracula doll. Once that is done, go all the way up the ladder to 4F. On 4F, search the elevator. Go into the elevator, and press 5. On 5F, go to the computer (satellite communication control) on the right. Use the ID card (m) on the computer, and press "OPEN" + "LOAD." The information will be loaded onto the BS Control as "LASER." Go to the other computer (satellite communication control) on the left, and press "LOAD." The information will be loaded onto the BS Control as "WITHDRAWAL." Go into the elevator, and press 1. On 1F, go outside, and get back on the vehicles. Incidentally, you can get a lot of money while fighting the enemies inside of the vehicles on this small island. Now, use Mosquito's dug system to warp the three vehicles to the front of Eden Town. Now, drive all the way west then southwest to the Basin of the Waterfall Hideout.

Basin of the Waterfall Hideout

Drive into the warehouse on the left. After witnessing the auto-battle between Red Wolf and Gomez's tank, drive further in. Speak to Gomez, and choose "yes." Fight the prize head boss (11-16) Gomez's Tank. During the two battles, use the hollow charge on Gomez's Tank and Gomez. After defeating Gomez and his Tank, speak to the seriously injured Red Wolf. You get to keep his tank "R Wolf." After that, drive all the way north to Santa Poco Town.

Santa Poco Town

The institutions are equipment shop, tool shop, parts shop, tank curio dealer, cannon ball shop, rental tank shop, memory center, hunter office, inn, massage, bar, filled service, repair shop, car wash shop, transmission center. Go to the car wash shop, and pay 75G to wash the three vehicles to remove the lead mushrooms and bird shit from those vehicles. Buy new equipments for the trio at the equipment shop. Make sure to buy a "hydro-pot" for 150G at the tool shop. After that, drive northeast to the Organic Waste Abandon Facility.

Organic Waste Abandon Facility

Get off the vehicles, and walk thru the thin looking trees or pine trees on the right side to get into the building. Make sure the trio is at level 27. On 1F, use the lock hacker to open the door on the right. Search the shelf on the right to get "ID card (u)." Use the ID card (u), and press "OPEN." The dust shutter will open, and the conveyor belt will move. Walk on to the moving conveyor belt, and the trio will fall thru a series of dust shutters into C3. On C3, go a little to the right where the four grates are at. Walk nearby the dark area of the garbage until the prize head boss Dust Franken appears from the garbage. Fight the prize head boss (12-16) Dust Franken. After defeating Dust Franken, go all the way to the lower right, and go up a series of ladder until you reach a room with a computer and a conveyor belt. Walk on the conveyor belt to the left, and fall thru the open dust shutter to C4. On C4, quickly walk to the left to get off the moving conveyor belt, and go up a series of ladder to 1F. Leave the building, and get back on the vehicles. Now, use Mosquito's dug system to warp the three vehicles to the front of Santa Poco Town. Now, drive all the way northwest

to the Deserted Oasis.

Deserted Oasis

Get off the vehicles, walk to the right, and go up the stairs to 2F. On 2F, you will encounter the prize head boss Rodriguez. First, choose "no" twice and "yes" once. It will be a one-on-one battle with Rodriguez so choose the soldier Jean to fight the prize head boss (13-16) Rodriguez. During the battle, use the "earplug" to prevent Jean from Rodriguez's guitar riffs. After defeating Rodriguez, get back on the vehicles, and drive all the way south, then west to Kanabell Town.

Kanabell Town

The institutions are equipment shop, tool shop, parts shop, tank curio dealer, cannon ball shop, rental tank shop, memory center, hunter office, inn, massage, bar, filled service, repair shop, transmission center. Make sure to bring the ID card (o). Go to the bar and speak to man who is standing by the counter to hear about the bullied child called Himio. Now, get back on the vehicles, and drive north to Ghost Base.

Ghost Base

On 1F, drive downward, and then to the left where there is an opening in the wall. Get off the vehicles, and walk upward. Go thru the door into the craftsman's disposition. Along the way, try to avoid the GI Skeletons (blue) since their bazookas can cause serious damage to the trio. Go up the stairs to 4F. On 4F, go into the room on the lower left, and search the right side of the table to get "ID card (e)." Items can be found on 1F, 3F, 4F. Remember to shut the wardrobe on 1F and 3F, and reopen them again to get the items (which are much better equipments for the trio) that's inside. Go back down to 1F. On 1F, go to the left to where the two computers are at. Use "ID card (e)" on the computer (conveyer shutter control) on the left, and press "OPEN." Get back on the vehicles. Now, continue to drive left then upward, and drive down the ramp to B1. On B1, drive downward, and get off the vehicles. Walk all the way to the lower right until you reach the ladder. Go up that ladder to 1F. On 1F, walk onto the conveyor belt and fall into the open dust shutter into B1 onto another conveyor belt. On B1, walk on the conveyor belt (left, down, right) and fall into another open dust shutter into B2. On B2, go to the lower left where there is a locked door. Use "ID card (o)" on the electric lock control, and press "OPEN" to open that door. Walk a little to the left where the tank White Muu is at. Let one of the trio get on White Muu, and drive all the way to the right where the ramp is at. Go up a couple of ramps into Yamikumo's Laboratory.

Yamikumo's Laboratory

Get off White Muu, go to the computer (electric lock control), and press OPEN to open the gate. Speak to Dr. Yamikumo who is behind the counter, and reply with "no." Leave White Muu there at the laboratory. Go thru the gate, and return back to Ghost Base.

Ghost Base

Go to B1, and get back on the vehicles. Now, use Mosquito's dug system to warp the three vehicles to the front of Ghost Base. Now, drive back to Kanabell Town.

Kanabell Town

When you enter the town, the people will talk about a big forest fire in the east. Now, drive all the way east to where the forest fire is at. Open the menu, press "party," then one of trio who has the "hydro-pot." Press "tool", then "hydro-pot," and "use" it to put out the fire. After that, drive further east to the Burnt Remains of the Factory.

Burnt Remains of the Factory

Drive to the front of the entrance shutter which is locked, and use the lock hacker to open it. Drive to the upper right area where the ramp is at, and drive down the ramp to B1. On B1, drive down the ramp to B2. On B2, the prize head boss Salmonella Main Shop will appear. Fight the prize head boss (14-16) Salmonella Main Shop. After defeating Salmonella Main Shop, drive to the lower left, and search the wooden box to get ID card (t). Items can be found on 2F and 3F. Now, drive back up the ramp to B1. On B1, drive to the left, and get off the vehicles. Use ID card (t) on electric lock control, and press "OPEN." Go all the way around to the upper left, and go down the ladder to B2. On B2, search the wooden box to get the camera lens (3-4). After that, go back up the ladder to B1. On B1, get back on the vehicles, and use Mosquito's dug system to warp the vehicles to the front of the factory. Now, use Mosquito's dug system again to warp the vehicles to the front of Kanabell Town.

Kanabell Town

Make sure to bring the three lenses which are the ruby, glass, and camera lens. Drive north to Yamikumo's Laboratory.

Yamikumo's Laboratory

Get off the vehicles, and speak to Dr. Yamikumo who is behind the counter, and reply with "yes" to the question about the lenses. Reply with "yes" again to see the location of the three lenses that are on the laser bazooka. After seeing the three lenses' location, reply with "yes." After that, Dr. Yamikumo will give you the laser bazooka. Now, use Mosquito's dug system again to warp the vehicles to the front of Santa Poco Town.

Santa Poco Town

Drive all the way northwest to Hellgate West Village.

Hell Gate West Village

The institutions are equipment shop, tool shop, parts shop, tank curio dealer, cannon ball shop, hunter office, inn, massage, bar, filled service, parts remodel shop, repair shop. Leave the village, and drive a little to the south until the prize Rommel Ghost appears. Fight the prize head boss (15-16) Rommel Ghost. During battle, use hollow charge on Rommel Ghost. After defeating Rommel Ghost, drive back to the village to get supplies. Leave the town, and drive all the way east to Hell Gate.

Hell Gate

Get off the vehicles, and fight Robopolice. After defeating Robopolice, go to the computer (electric lock control), type in the password "261241," and press "OPEN." Get back on the vehicles, and drive thru the gate. Now, drive all the way west, and then drive all the way north to a cave called Dog Hole.

Dog Hole

On 1F, you will fight a series of bazooka dog x3 who are patrolling that

floor. Along the way, defeat those dogs. Drive around to the upper left, until you reach a ramp. Drive down that ramp to B1. On B1, drive all the way to the right to where the stairs are at. Along the way, use the lock hacker to open the two iron-barred doors. Get off the vehicles, and walk up the stairs. Speak to the prize head boss Budd Valdes. Reply with "yes" to the question. Fight the prize head boss (16-16) Budd Valdes. After defeating Budd Valdes, there will be a event where Nina is attacked by Budd Valdes' dogs, and then she dies. Walk all the way back to B1. On B1, get back on the vehicles, and use Mosquito's dug system to warp the vehicles to the front of Dog Hole. Use Mosquito's dug system again to warp the vehicles to the front of Riorad Village.

Riorad Village

Make sure to go to the hunter office, and collect the reward for all those 16 prize head bosses that you have captured. Now, drive northwest to the Trader Camp which is on the right side of the North Cave. (The Trader Camp is a small patch of dirt surrounded by six trees that sells parts for the vehicles.)

Trader Camp

Buy engine parts (V66 Kong [55000]) for the three vehicles. Use Mosquito's dug system again to warp the vehicles to the front of Hellgate West Village.

Hell Gate West Village

Drive all the way northeast to Earth Relief Center.

Earth Relief Center

Since there is a pink looking barrier at the entrance, drive along the wall from the right hand side of the entrance to the back area. Get off the vehicles, and go into the building. Items can be found on 1F, 2F, 3F, 4F, 5F. On 1F, go up the stairs to 5F. On 5F, go to room on the far lower left, and search the desk (that is in a nearby room which is adjoined to the room that has 12 bookshelves) to get the "password memo" which has the password "542397" written on the memo. Go down the stairs to 4F. On 4F, go to the room on the far left that has a lot of beds, and search the wooden box to get "ID card (r)." Go to the computer room that is on the right side of the room that has a lot of beds, and search the computer on the right hand side to get the password "195874." Go down the stairs to 3F. On 3F, go to room on the far upper left area where there is a ladder. Go up that ladder to 4F. On 4F, use the "ID card (r)" on the air lock room panel, and press "OPEN" to open the door on 3F. Go down the ladder on the right to 3F. On 3F, go into the computer room, and search the computer on the top left to get the password "519982." Go down the stairs to 2F. On 2F, go the long room on the far lower left where there are computers, search the computer at the bottom to get the password "793266." Go down the stairs to 1F. On 1F, go to the left. First, use "ID card (r)" on each of the four computers (electric lock control), and then type in the passwords in the order of "519982" (top right), 542397 (bottom right), 195874 (bottom left), 793266 (top left), and press "OFF" at the end of each to open the big double door. Once that is done correctly, go thru that door, and search the wooden box for the solar lens (4-4). Search the top computer (lift control), and press "ON" to open the lift. Search the computer on the left (shutter control), and press "OPEN" to remove the shutter. Search the computer on the right (barrier control), and press "OFF" to remove the barrier. Get back on the vehicles, and use Mosquito's dug system again to warp the vehicles to the front of Kanabell Town.

Kanabell Town

Drive north to Yamikumo's Laboratory.

Yamikumo's Laboratory

Get off the vehicles, and speak to Dr. Yamikumo who is behind the counter, and reply with "yes" to the question about the lenses. Reply with "yes" again to see the location of the four lenses on the laser bazooka. After seeing the four lenses' location, reply with "yes." After that, get back on the vehicles, and use Mosquito's dug system again to warp the vehicles to the front of Hell Gate West Village.

Hell Gate West Village

Drive all the way northeast to Earth Relief Center.

Earth Relief Center

Drive into to the building. On 1F, drive straight up passing the three computers, and drive into the lift at the back. Open the elevator door, and drive the vehicles inside. The elevator will take the vehicles all the way down to B16. Items can be found on B16 and B17. Make sure to search the wooden boxes to get the V100 Kong on B16, and the 220MM Gaia on B17 for the vehicles. Along the way, try to avoid the sandpit. On B16, drive left, down, down, left, up, up to where the two guardians are at. After defeating the two guardians, drive down the ramp to B17. On B17, drive all the way to the right, and get off the vehicles. Walk to the right to where the ladder is at. Go down the ladder, and turn the electric power control panel "ON." Go back up the ladder, and get back on the vehicles. Drive thru the sliding doors, and open the elevator. Drive the vehicles inside, and press B18. On B18, drive all the way to the left until you reach Noah. Speak to Noah, and reply with "yes" or "no." Fight the mid-boss Cyber-wall who has three forms. After defeating Cyber-wall, Noah will speak to you again. After replying with "yes" or "no," fight the mid-boss Guard Golem x3. After defeating Guard Golem x3, fight Noah who is the last boss. Noah has two forms. The second form will do an attack that will give serious damage to the vehicles. After defeating Noah, the trio will automatically teleport to a Secret Underground Cave.

Secret Underground cave

Walk to the right, and get on the vehicles. Use Mosquito's dug system again to warp the vehicles to the front of Riorad Village.

Riorad Village

Drive into the warehouse, and get off the vehicles. Speak to hunter's father who is a gray-hair man standing by the machine equipment. Choose "come back home [#4]," and reply with "yes" four times.

+++++
THE END
+++++

Version 1.5

By Ritchie (hidall@hotmail.com)