## **Metal Warriors Game Script**

by DinobotMaximized

Updated to v1.0 on May 31, 2006

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Metal Warriors	
Game Script Version 1.0	
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I. Introduction ************************************	**
**********************	**
In this FAQ I have typed up the dialogue and story related text that appears	
in Metal Warriors for the Super Nintendo Entertainment System. The text is	
as it appears in the game except it's not all capitals.	
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II. Version History ************************************	
*******************	* *
1.0 - May 31, 2006	
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**************************************	
111. Script ************************************	
**************	
* Prologue *	
^ ************************************	
In the year 2102 the United	
Earth Government is under a	
state of siege from the	
forces the Dark Axis	
101000 CHO BULK IMIO	
Led by the evil dictator	
Venkar Amon the Axis	
forces have waged a bloody	
three year war against Earth	
Now only a handful of	
warriors remain in defense	
of free earth	
Equipped with advanced	
robotic suits	
these valiant few are	
known as the	
METAL	
WARRIORS	
******	

*	Opening *	
*****	**********	
Stone:	Primary systems engaged	
	all secondaries are green	
	Ready for launch	
	noud, for famou	
*****	*********	
*		
	Mission One *	
*****		
	Rescue at Axis 5	
Locate	agent Marissa and	
get ou	t as fast as you can.	
*****	*****	
Mariss	a: Thanks for the rescue.	
	Now let's get out of	
	here quick.	
****	*****	
I want	to congratulate	
	one for the fine	
	u did at Axis 5.	
JOD YO	u did at Axis J.	
Avic F	orces are still	
_		
	e of our presence.	
This g	ives us an advantage.	
	***********	
*	Mission Two *	
****	***********	
	Boarding Party	
	ssion today is to	
_	e intact a fully	
loaded	Axis supply ship.	
Three	nitro units will	
board	the ship and capture	
its co	mmand bridge.	
The su	pplies on board	
	hip will strengthen	
	rces significantly.	
	-	
Good 1	uck Stone.	
****	**********	
*	Mission Three *	
	MISSION INTEE	
	War on the Rock	
	ssion today is of	
the ut	most importance.	
_	ent we rescued from	
Axis 5	gave us the location	
of an	enemy supply base.	

The base is located on a heavily shielded asteroid.

Our ship will knock out the base's shields.

Lt. Stone's group will secure the base after the shields are down.

Good luck Stone.

\*\*\*\*\*

Good work Stone. You've captured the central power core.

An enemy ship is dropping space armor into the base. Don't let them destroy the core generators.

\*\*\*\*\*

If you fail to stop them...

They are destroying the core generators.
You've got to stop them.

There are only two core generators still intact.

Mission failed.
Central core destroyed.

\*\*\*\*\*

If you succeed in stopping them...

Good work Lt. Stone you have saved the powercore. Now get to the Hangar and stop that enemy drop ship.

\*\*\*\*\*

Disable the gun turrets and see if you can take this ship intact.

\*\*\*\*\*

Great job Lt. Stone. Now bring the ship back into the hangar.

*********
* Mission Four *
**********
Ship Defense
As of today
Lt. Stone is promoted
to the rank of captain.
Congratulations Capt. Stone.
Much of our recent success
is owed to your skills
as a pilot.
However our success has
attracted the attention of
Axis forces.
Attack by enemy space
armor have increased
tenfold in the last day.
Our Nitro units are badly
in need of rest and repairs.
-
I want to use the two
captured Prometheus units
to strengthen our defenses.
Two good pilots in these
units should be able to
defend the ship completely.
Good luck Stone.
Good luck Stone.
******
We need some help here.
They are doing some
serious damage.
******
Hurry we can't take much more of this.
much more of this.
**********
* Mission Five *
***********
Frontal Assault
Success in todays mission
will give us a foothold
on Earth.
Failure could spell doom
Failure could spell doom for everyone here.

Capt. Stone's group will

a low level approach.
Target is the huge ground
defense cannon based in
Ketchikan Alaska.
Destruction on the cannon
is essential to safe air
operations of our forces.
Good luck Stone.
*************
* Mission Six * ***********************************
Jungle War
The enemy has an underground
research facility on the
coast of Chile.
Capt. Stone's group will
lead a raid on the
facility.
The mission to locate
and steal the enemy's new
full flight combat unit.
******
Good job Capt. Stone.
You found the entrance
to the underground base.
******
Enemy: You've reached the end
of the line punk.
In a moment you'll be
cooking in the lava below.
******
Grab that flyer and
get out of there.
******
Open those doors and
get that flyer up to the ship.
***********
* Mission Seven *
**************************************
That red glow in the sky

enter the atmosphere in

is from Dorado City.

Axis forces are burning the city so as to leave us nothing to capture.

Capt. Stone's group will proceed to zone four of the city.

Your job is to keep the axis forces from destroying the base there.

Good luck Stone.

\*\*\*\*\*

Three large Axis units are just ahead.

Don't let them destroy the base in zone four.

The Tower

Our success on Earth has put the Axis forces on the defensive.

The mission today is the first step in putting a quick end to the war.

The main Axis communications tower is located 50 miles from our current position.

A lone pilot in a nitro unit will sneak through enemy lines and enter the tower.

The pilot will steal the Axis command key and bring it back here.

\*\*\*\*\*

Marissa: You got the command key.

Now get out of there.

\*\*\*\*\*

Enemy: There is no way out of here for you.

Except in a coffin.

\*\*\*\*\*\*\*\*\*\*

Final Mission This is the big one folks. The Axis central command lies directly below us. Capt. Stone's group will be leading the attack. Intelligence has it that the enemy is trying to build a super weapon. Your job is to get inside and knock out this super weapon if it does exist. Good luck stone. \*\*\*\*\* Good job Capt. Stone. You found the entrance to the underground base. \*\*\*\*\* Boss Enemy: Prepare to meet your maker. \*\*\*\*\* Boss Enemy: You may have destroyed the Axis forces but you will never stop me. \* \* Thank you to GameFAQs for hosting this FAQ. Thank you to IGN for hosting this FAQ. Thank you to Neoseeker for hosting this FAQ. \*\*\*\*\*\*\*\*\*\*\*\*\* \* This FAQ is Copyright 2006 Chris Castiglione. This may be not be reproduced under any circumstances except for personal, private use. It may not be placed on any web site or otherwise distributed publicly without advance written permission. Use of this quide on any other web site or as a part of any public display is strictly prohibited, and a violation of copyright. There are three sites authorized to host this FAQ, they are: GameFAQs.com IGN.com

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