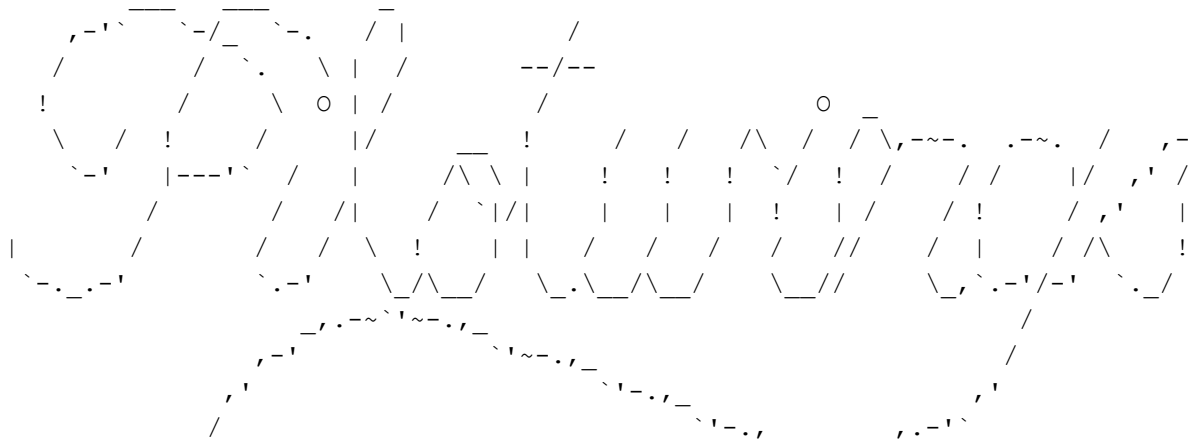


# Pilotwings FAQ/Walkthrough

by gabbo

Updated to v1.2 on Dec 8, 2009

This walkthrough was originally written for Pilotwings on the SNES, but the walkthrough is still applicable to the N64 version of the game.



ASCII art by osrevard

Pilotwings for the SNES  
FAQ/Walkthrough written by gabbo  
Version 1.1

The following sites may use this guide:

- GameFAQs.com
- IGN.com
- Neoseeker.com

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I love this game. I would definitely rank it in my top 10 favorite SNES games of all time. And when I saw only one FAQ for it, I knew I had to make one myself. So here I am.

This game is basically just a flight simulator. But it takes the boring things out of all the other flight sims, and makes it into one heck of a game. The controls are easy to learn and not as frustrating as one might think. The graphics are good for a SNES game at the time. And the music doesn't get as annoying as as much as other games. Overall, this game rules. No doubt about it.

The main object of the game is to complete 8 lessons and become part of the Fight Club... I mean Flight Club. The first four lessons introduce you to the vehicles and such, while the next 4 are the expert lessons, where you'll have to complete the first 4 lessons, but in various weather conditions, like rain, and snow. This is more difficult than you think. After the first 4 lessons, you'll go to Secret Command 1, and after you finish the last 4 lessons, then you'll go to Secret Command 2.

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Version 1.2 - 12/7/09

Fixed a LOT of wording and typos that made me look like a terrible writer. Can't believe it took me 4 years to realize how bad it was.

Version 1.1 - 8/20/05

Fixed a few small mistakes that were bugging me.

Version 1.0 - 8/18/05

Finished the last Lesson, and the Secret Command 2 level. Now it's completely finished!

Version 0.96 - 3/12/04

All I did was change the screwed up ASCII art at the top. I didn't realize it was messed up...

Version 0.95 - 2/28/04

Changed all the headers, so they look MUCH better. Changed the ASCII art. Finished lessons 6, and 7.

Version 0.9 - 11/22/03

It was accepted at GameFAQs, so now I'm working on the update. I completed Lesson 4, Secret Command 1, and Lesson 5. Plus I fixed the main section

























































