Sailor Moon S Kurukkurin (Import) FAQ

by Seth0708   Updated to v1.1 on Sep 28, 2004

```
    o     o    o    o       o o o          o
 oooo o o ooo oooooo ooooo o    ooooo
   o      o oo    o    o   o o o       o
 oooo     o oo    o    o   oooooooo      o
    o         o oooooo   o o o o o ooo o
 oooo       o         o oooooo oo     o
   o         o          o   o o   o o    o o
 oooo oooo     ooooo o   o   o    o o    o


      o    oooooo    o        oo
     ooooo            o
     o  o oooooo   o  o        o
     o          o  o  o        o
     o          o o  o o       o
       ooo ooooo   ooo   o oooo


                 SSSSSSS
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Bishojo Senshi Sailor Moon S Kurukkurin FAQ
by Seth0708



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=============================================================================
INTRODUCTION
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Bishojo Senshi Sailor Moon S Kurukkurin was a puzzle game featuring the
characters from the anime series Sailor Moon. As a puzzle game, it does
manage to stand alone as a decent puzzle game, and I have not seen another
game that plays quite like it.

The game itself features the characters of the series in "super-deformed"
fashion. You begin the game by chosing a character (there are ten to chose
from right off the bat, and two secret to unlock). Each character has a
different "attack," so there is actually some significance to your choice.
Once you've decided which character to be, your goal is to defeat the ten
basic characters via the puzzle board you're presented. How do you do this?
Read on to find out.

==
HOW TO PLAY
==
Play begins once you're chosen your character and the computer has selected
your first opponent. The game then goes into a "versus" screen in which the
two characters exchange some words (all in japanese). Once this is done you
move onto the game screen.

```
_____
|oooooo|oooooo|
|oooooo|oooooo|
|oooooo|oooooo|
|oooooo|oooooo|
|ooxooo|oooxoo|
|oooooo|oooooo|
|oooooo|oooooo|
|oooooo|oooooo|
|oooooo|oooooo|
|oooooo|oooooo|
---------------
```

The game screen looks like this. Player 1 is on the left and Player 2 is on
the right. The "o's" represent the heart squares that appear on the field,
forming a 6x10 cube. When the stage begins, the hearts are one of five
colors (red, blue, yellow, green, or ornage). There also are two cats, one
on each side (Luna for Player 1, Artemis for Player 2). They are marked by
the "x's" above. Now we move on to controls.

Controls are simple; only the directional pad and two buttons do anything.
The directional pad moves your cat in whatever direction you push, the "B"
button to make a matched set vanish (more on that below), and you press
Start to pause the game.

Of course once you have the controls you need to know what to do. Figuring
out what to do on your own can be pretty tough, but once you know what to
do it becomes deceptively simple. Let's look at a sample screen (the color
of the heart is abbreviated to one letter):

```
_____
|gggyby|gggyby|
|gbyrrg|gbyrrg|
|ggyrbr|ggyrbr|
|bggryr|bggryr|
|bgxgrb|bggxrb|
|rggyyy|rggyyy|
|bbrryy|bbrryy|
|brryyb|brryyb|
|bbrryy|bbrryy|
```

```
|rrrggg|rrrggg|
---------------
```

So you have this smorgous board of colored hearts, but what does it mean?
What you're trying to do is eliminate hearts by making them vanish, and to
do that you need to move your cat over a group connected vertically,
horizontally, or any combination of both, then press "B" to make them vanish
from the field. This causes all the hearts not connected this way to fall
into position to fill where the last hearts were. Confused? Let me show you
a simpler picture:

```
_____
|bbrryy|
|brryyb|
```

Now you can move Luna up to the blue heart in the bottom left corner:

```
_____
|bbrryy|
|xrryyb|
```

Then you hit "B" to make the blue hearts vanish:

```
_____
|  rryy|
|xrryyb|
```

These are then replaced by neutral hearts from above:

```
_____
|nnrryy|
|xrryyb|
```

These neutral hearts don't match up with anything, but can be eliminated in
one of two ways. First, if you move your cat over the top of them they turn
into one of the five colors. The other way to get rid of them is to make
some hearts vanish that are connected to them:

```
_____
|nnnnnn|
|nbbbnn|
|nbxbnn|
```

Hitting "B" would reduce the stack to this:

```
_____
|n     n|
|      n|
|  x   n|
```

Of course this would then be filled in by whatever was above it. This process
however can be used to make combos. Let's use another example to show this:

```
_____
|yyyyby|
|bbyrrg|
|ggyrbr|
```

Let's say you move Luna up to the green on the bottom left corner:

```
_____
|yyyyby|
|bbyrrg|
|xgyrbr|
```

Now hit "B" to make the greens disappear:

```
_____
|  yyby|
```

```
|yyyrrg|
|xbyrbr|
```

This makes a group of blue hearts that you could target fall on Luna, which
will automatically vanish, thus beginning the combo:

```
_____
|   yyby|
|   yrrg|
|xyyrbr|
```

Which is now followed by a yellow heart pattern that will vanish:

```
_____
|    yby|
|    rrg|
|x   rbr|
```

However since all of this fills in you may be wondering what your end goal
is. What you are trying to do is to drop three items out the bottom of your
field, accomplished by destroying hearts until it reaches the bottom row.
These three items are a sword, a mirror, and a brooch. If you drop all three
of them out of the bottom you win. Likewise your opponent will be trying the
same thing. Therefore you're racing your opponent to finish first.

Of course these three coveted items are not the only ones that will appear
on the field. Oh no, there are several more items that can either make your
life easier, or your opponent's life harder. Here are the explanations for
each of the special items:

Arrow
-Selecting the Arrow destroys everything in whatever direction it is
pointing.

Black Egg
-This stone cannot be removed and will eventually it will turn into a black
creature. It cannot be destroyed by Arrows, but only if you activate a
Special Attack.

Crest
-Selecting the Crest, then selecting a colored heart will make all hearts of
that color on your side disappear.

Red Stone
-Selecting the Red Stone, then selecting a colored heart will produce a
different result depending on the color chosen:
        Red: switches all of the opponent's hearts to neutral.
        Blue: switches all of your nuetral hearts to colored ones.
        Yellow: makes the bottom row fall out.
        Green: switches the two columns closet to the center between
               opponents.
        Ornage: nothing, but it does destroy the Red Stone.
        Neutral: nothing.

Staff
-Selecting the Staff will execute the character's special attack (see each
character below for what they are). It also destroys any Black Eggs on your
field.

Umbrella
-Rini can make this item appear on her opponent's field. It is frozen in
place on the field, not allowing any hearts to fall in the column in is

in. It can be destroyed unless hit with an Arrow.

Lastly, there is a Password system in this game. Should you be defeated and chose not to continue (in Story Mode), a five-character password will be presented to you. The password will bring you back to the same stage, with the same character you were using, when the password was given to you.

Sound easy enough? Like most puzzle games, it is but it isn't. Good luck!

==
MENU TRANSLATIONS
==
The menus for this game are fairly straightforward, but just in case I have put what they say below.

Title Screen

The four options appear in this order:
[Story Mode (1-Player)]
[Versus Mode]
[Options Menu]
[Password Screen]

Options Menu

The options appear in this order:
[Eliminate; changes the button you press to eliminate a group of hearts]
[Cat Icon; changes your cat icon between Luna and Artemis]
[Difficulty; changes the game between three difficulty levels]
[?????; has two options]
[Music Test]
[Voice Test]
[Exit]

==
THE CHARACTERS
==
Now we come to the characters you have to chose from. There are ten to pick from at the beginning, plus two more you can access by inputing codes on the title screen (see the Secrets section for the codes to unlock Sailor Saturn) and Super Sailor Moon). This section will list the characters for you and explain their special "attack."

In case you cannot read japanese, here is the setup of the character selection screen (an asterisk indicates one of the secret characters):

[A][B][C]
[D][E][F]
[G][H][I]
[J][K][L]

A. Sailor Mars (Rei Hino)
B. Sailor Moon (Tsukino Usagi)
C. Sailor Mercury (Amy Mizuno)
D. Sailor Jupiter (Lita Kino)
E. Super Sailor Moon (Tsukino Usagi)*

F. Sailor Venus (Mina Aino)
G. Sailor Chibi-Moon (Rini)
H. Sailor Saturn (Hotaru Tomoe)*
I. Tuxedo Mask (Chiba Mamoru)
J. Sailor Uranus (Tenou Haruka)
K. Sailor Neptune (Kaioh Michiru)
L. Sailor Pluto (Mei Setsuna)

Sailor Mars (Rei Hino)

Special Attack:
-Rei sends 9 fireballs randomly at the opponent's field, destroying the
heart piece it hits. This causes the pieces above to fall, so it is not
always beneficial as it may set up a combo for the opponent.

Sailor Moon (Tsukino Usagi)

Special Attack:
-Tsukino eliminates a 3x3 block on her opponent's field.

Sailor Mercury (Amy Mizuno)

Special Attack
-Amy sends a rush of water down her opponent's field, freezing all neutral
hearts in the neutral color for a short time.

Sailor Jupiter (Lita Kino)

Special Attack:
-Lita sends bolts of electricity at her opponent's field, holding four to
ten hearts in electrical stasis. These hearts cannot be destroyed until the
electricity disapates.

Super Sailor Moon (Tsukino Usagi)

Special Attack:
-unknown at this time

Sailor Venus (Mina Aino)

Special Attack:
-Mina removes all the items (special and regular) from her opponent's field.

Sailor Chibi-Moon (Rini)

Special Attack:

-Rini doesn't seem to do anything most of the time, but she does seem to
disable her opponent's special attack and occaissionally she will turn a
single heart on her opponent's field into an umbrella.

Sailor Saturn (Hotaru Tomoe)

Special Attack:
-Hotaru casts a mist over her opponent's field, turning several hearts
into Black Eggs. Very nasty!

Tuxedo Mask (Chiba Mamoru)

Special Attack:
-Chiba blocks the center of his opponent's field. Very annoying!

Sailor Uranus (Tenou Haruka)

Special Attack:
-Tenou destorys an entire column of her opponent's field.

Sailor Neptune (Kaioh Michiru)

Special Attack:
-Kaioh prevents her opponent's field from refilling. Thus we her opponent
eliminates a group of hearts, nothing falls to replace them for a period
of time.

Sailor Pluto (Mei Setsuna)

Special Attack:
-Mei moves the divivder line over one column, absoring one of her opponent's
columns into her field. Naturally this also reduces the number of columns
her opponent controls.

==
SECRETS
==
Play as Sailor Saturn
-press Right, Y, Left, A, Down, and X on the title screen

Play as Super Sailor Moon (submitted by Chibi Abobo)
-press Up, X, Down, B, Left, and A on the title screen

==
CLOSING
==
Bishojo Senshi Sailor Moon S Kurukkurin is (c) Bandai