

Shin Momotarou Densetsu (Import) FAQ/Walkthrough

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Shin Momotarou Densetsu

Legend of the New Momotaro

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GUIDE

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You can get 18 people and 3 animals to join Momotaro on his adventure. The 18 people are as follows: Kintaro, Urashima, Princess Yasha, Ashura, Wind God, Thunder God, Enma-sama, Mashira, Ginji, Haradashi, God of Wealth, God of Poverty-Binbau, Perverse Person, Black Kappa, Snowman, Toichiya, Netaro, and Dekata Taro. The 3 animals are Pochi (dog), Monk (monkey), and Kiiko (pheasant).

Please use these two cheat codes.

Infinite money 7E1621FF
 7E1622FF

Moon Palace

Now, go upward into the palace. In the palace, go upward, and speak to the two red demons who are blocking the door. Now, fight the red demons in separate battles. After defeating the red demons, go thru that door into the next room. In this room, go thru the middle door into the next room. In this room, speak to Carla, and there is a scene. Now, fight Prince Daida. Momotaro will lose the battle, and there is a scene. (Prince Daida will split the moon crystal into 8 pieces).

Momotaro's Parents' Home

There is a scene. Now, reply with "no" to the Hermit Celestial. After that, Ginji becomes a friend, and Momotaro gets 100 ryo & a millet dumpling. (If you speak to Momotaro's grandmother, choose "yes," and she will recover the duo HP). After that, leave, and go to Departure Village which is nearby. Recommend LV6 for the duo.

Departure Village

Make sure to buy equipment for the duo at the soldier tool shop, and a rice ball (15ryo) at the tea house. After that, leave, and go northwest to Hermit Kintan's Hermitage which is a small brown patch surrounded by trees.

Hermit Kintan's Hermitage

Now, go upward, and go into the house. In the house, speak to the Hermit Kintan, and Momotaro will go into a one-on-one battle with the Hermit Kintan. After defeating the Hermit Kintan, Momotaro will get Kintan's technique which recovers 40HP. After that, leave, and go northwest to where the Jizo statue is at. Now, speak to the Jizo statue, and choose yes to give it the rice ball. The group will fall thru a hole into Omusibi Kororin.

Omusibi Kororin

Now, go into the cave that's nearby, and quickly cross over the crack (when it closes) to the left side. On the left side, speak to the village mayor (the rat with glasses), and reply with yes to get the rake. After that, fall into the crack (when it opens) into another area. In this area, fall thru the hole into the next area. Recommend LV7 for the duo. In this area, rake your way to the upper top area where the other stairs is at, and Jigumo will approach the duo. Now, fight Jigumo x3. After defeating Jigumo x3, Tsuchigumo appears. Now, fight Tsuchigumo (Earth Spider - 100HP) who uses poison. After defeating Tsuchigumo (Earth Spider), Ryoutetsu appears. Now, fight Ryoutetsu who uses a flame technique. After defeating Ryotestu, a rat will comeby, and speak to the duo. After that, go up the stairs that's nearby into another area. In this area, climb up the vine into another area. In this area, go downward, and go up the stairs to leave the cave of Omusibi Kororin. As you go to the northwest bridge, a rat will comeby to speak to the duo. After that, go to the northeast bridge, and then go south into the Hermit Nukedashi's Hermitage which is a small brown patch surrounded by trees.

Hermit Nukedashi's Hermitage

Now, go upward, and go into the house. In the house, speak to the Hermit Nukedashi. The duo will fall into a strange cave that's underground. You will have five minutes to leave that cave. Inside the large cave on the left, there is a hidden dark passage on the left hand side of the wall. Now, go thru this dark passage, and go around to the lower right until you reach the right hand side of the small cave on the right with the stairs. Now, go into that small cave, and go up the stairs. When the duo returns back to the house, Momotaro will get Nukedashi's technique to escape from caves & towers from the Hermit Nukedashi. After that, leave, and go back to the cave of Omusibi Kororin.

Omusibi Kororin

Now, fall into the hole that's nearby into another area. In this area, go down the stairs into another area. In this area, go downward, and go up five-flights of stairs into another area. In this area, go downward, and the duo will fall into Omusibi Village.

Omusibi Village

Now, go into the cave on the far upper right into the room where the village mayor (the rat with glasses) is at. In this room, speak to the village mayor who is on the right side to get the new moon crystal (1-8). In this same room, make sure to buy new equipment for Momotaro at the soldier tool shop. After that, leave that room, and go into the room that's in the far lower right. In this room, speak to the demon to get the demon flag. (The demon flag can be sold for 210 ryos). After that, leave that room, and fall into the crack back into Omusibi Kororin.

Omusibi Kororin

Now, fall the hole into the next area. In this area, go to the upper top area where the other stairs is at, and go up the stairs. In this area, climb up the vine into another area. In this area, go downward, and go up the stairs to leave the cave of Omusibi Kororin. After that, go northwest to Sparrow's Hotel 1.

Sparrow's Hotel 1

After that, leave, and go northwest to Pine Needle Mountain. Recommend LV8 for the duo.

Pine Needle Mountain

You need to defeat the four demon guards that are blocking the gate. After that, go thru that gate, and go up the long stairs into the cave. In this cave, there are three open doors. Now, go thru the middle door into the next area. In this area, go upward, and go into the outside area of the cave. In this area, go up the stairs into the cave. In this cave, go thru the door on the right that's nearby into Hermit Inazuma's Hermitage.

Hermit Inazuma's Hermitage

Now, go upward, and speak to Hermit Inazuma. The duo will be taken into a cave where there are eight rocks. Start with the left side of the top row and then go to the right side. After that, start with the left side of the bottom row and then go to the right side. Just walk towards each of the rocks, and press the A button rapidly to destroy that rock. Since there is a time limit, you have to destroy five or more rocks. After doing it correctly, Momotaro will get Inazuma's technique to destroy small rocks that are blocking the way from the Hermit Inazuma. Recommend LV9 for the duo. After that, go thru the hidden passage that's nearby. In the hidden passage, go to the upper right, and go into the next area. In this area, go to the bottom area where the three rocks are at. At the front of the rock, just open the menu, and choose "technique" + "Momotaro" + "inazuma (lightning) [4]" + "use it" to destroy each of the rocks. After that, go to the lower right to the outside area of the mountain. In this area, go to the lower right, and go into the cave. In the cave, go around to the left, and then go to the lower right into the next area. [Note: make sure to use the hermit's mist to recover Momotaro's technique because Gaki (Brat) will steal them from Momotaro during the battle]. In this area, go around to the top area to the right hand side of Gaki (Brat) who is blocking the cage that has Kiiko (pheasant), and speak to him. (On the left hand side of of Gaki, there is a trap). Now, fight Gaki. In battle, use Momotaro's technique of inazuma (lightning) on Gaki (88HP). After defeating Gaki, make sure that you have a millet dumpling in the item menu. You can also get a millet dumpling by fighting monsters. Now, speak to Kiiko (pheasant) who is blocking the path that's nearby, and choose yes to give the millet dumpling to make it become a friend. After that, go into the next area. In this area, go to the right, and then go all the way down to the far lower right to the outside area of the mountain. In this area, go to the lower right, and Ginji will leave Momotaro. After that, go all the way down to leave the mountain, and go east to Hanasaka Village.

Hanasaka (Flower) Village

There is a scene. After that, go to the soldier tool shop, and buy new equipment for Momotaro. Now, leave the soldier tool shop, and go to the far upper left into Hanasaka grandfather's house. In this house, go around to the upper left, and speak to the blue demon, Bakkanki. After that, go down the stairs that's nearby into B1. Recommend LV10 for Momotaro. On B1, go to the lower right, and go down the ladder into B2. On B2, go to the lower right, and go down the ladder into B3. On B3, go to the left, and go thru the door into the next area. In this area, Momotarou will fall into a pit. In this pit, the water will rise. As the water rises, swim upward to the where the yellow looking object that's on the wall, and quickly search it to fall into the next area. In this area, go upward, and speak to Carla. Now, fight Bakkanki. In battle, use the fight command on satoriwappa (108HP) first, and then Bakkanki (220HP). After defeating Bakkanki, Carla kills Bakkanki, and quickly escapes. Now, speak to Bakkanki who's remains are on the ground, and there is a scene. After that, go up the ladder that's nearby back into Hanasaka grandfather's house. Now, go to the lower right, and speak to Hanasaka grandfather. There is

a scene. While speaking to Pochi (dog), choose yes. Now, go to the tea house which is in front of the soldier tool shop, and buy 2 millet dumplings for 30 ryos. After that, go back to the shrine area where Hanasaka grandfather & Pochi are at. Now, speak to Pochi again, and choose yes to give it the millet dumpling (1-2) to make Pochi become a friend. After that, leave the village. Now, go north, and fall into the hole called Otonashi Cave. Recommend LV10 for Momotaro.

Otonashi Cave

Now, fall into the hole that's nearby into another area. In this area, go to the right into the next area. In this area, go all the way to the right into the next area. In this area, go all the way to the right into the next area. In this area, go upward, and speak to Tenzokuki. Now, fight Tenzokuki (182HP). In battle, choose "small wave (#1)." After defeating Tenzokuki, choose yes to give Monk (monkey) the millet dumpling (2-2) to make it become a friend. After that, go to the upper right into the next area. In this area, go to the right, and go up the stairs into the next area. In this area, go to the right, and go up the stairs into the next area. In this area, go to the left, and go up the stairs into the next area. In this area, go all the way to the left, and go up the stairs into the next area. In this area, go thru the exit at the bottom to leave the cave. Now, go to Kintaro Village which is nearby. (Later on in the game, the only way you can level up Pochi, Monk and Kiiko is by feeding them animal food which can be purchase at the food shop in some of the hotels. Whenever Pochi, Monk and Kiiko level up, they will learn new techniques. Also, whenever Momotaro levels up, make sure to level up Pochi, Monk and Kiiko).

Kintaro Village

Now, go to the tea house which is at the back of the inn. At the tea house, speak to Ginji (man on the left), and choose yes to make him become a friend again. Ginji is LV10. Now, go to the soldier tool shop, and buy new equipment for the duo. Also, go to the knife shop at the front of the soldier tool shop to buy weapons for Kintaro. There is a deposit shop (eleven shop group) at the back of the soldier tool shop. After that, leave, and go northeast to Hermit Dokukeshi's Hermitage which is a small brown patch surrounded by trees. Recommend LV12 for Momotaro.

Hermit Dokukeshi's Hermitage

Now, go upward, and go into the house. In the house, speak to the Hermit Dokukeshi who will take Momotaro into a cave. In this cave, the poisoned Hermit Dokukeshi (50HP) will join Momotaro. As Momotaro walks, the Hermit Dokukeshi's HP will be decreased by the poison. If the Hermit Dokukeshi's HP reaches 0, he will die, and you will have redo the scenario over again. In the cave, go to the upper right quickly, and search the bamboo trunk to find the antidote scroll. When Momotaro & the Hermit Dokukeshi return back to the house, Momotaro will get Dokukeshi's technique which is a antidote to cure the body from poison. After that, leave, and go all the way southwest to Rokkaku's Village. Recommend LV14 for Momotaro.

Rokkaku's Village

Now, go to the top area, and go into the Hermit Rokkaku's house. In this house, speak to the Hermit Rokkaku, and Momotaro will go into a one-on-one battle with the Hermit Rokkaku. After defeating the Hermit Rokkaku, Momotaro will get Kazuno's technique which is a satisfactory blow to an entire enemy. After that, leave, and go back to Kintaro Village.

Kintaro Village

Now, go to the upper left side, and go into the cave of Ashigara Mountain.
Recommend LV15 for Momotaro & LV12 for Kintaro.

Ashigara Mountain

Speak to Gokusotsu (red demon) who is blocking the entrance. Now, fight Gokusotsu. After defeating Gokusotsu, go to the right, and hop onto one of the pulleys to get to the right side. After that, go to the right, and go thru the opening into the next area. In this area, go upward, and hop onto one of the pulleys to fall down into the next area. In this area, go to the right, and go thru the opening into the next area. In this area, go all the way to the right into the next area. In this area, go upward, and hop onto one of the pulleys to get to the right side. After that, go to the right into the next area. In this area, go upward, and speak to Gokusotsu (red demon) who is blocking the way. Now, fight Gokusotsu. After defeating Gokusotsu, speak to the other Gokusotsu (red demon) who is blocking the way. Now, fight Gokusotsu. After defeating Gokusotsu, go to the top area, and speak to one of the two Gokusotsus (red demons) who are blocking the way. Now, fight Gokusotsu x2. After defeating Gokusotsu x2, go into the next area. In this area, go upward, and speak to Kintaro who is blocking the way. After that, Kintaro becomes a friend. Kintaro is LV1. There is a scene. Now, fight Prince Daida. After Prince Daida retreats, the trio will fight a series of (4) battles against different enemies. After that, fight Ryuutoki (364HP). After defeating Ryyutoki, Carla kills Ryyutoki, and quickly escapes. There is a scene. After that, the trio is teleported back to Kintaro Village.

Kintaro Village

After Ginji leaves the group, go to the soldier tool shop to buy equipment for Kintaro. Recommend LV16 for Momotaro & LV10 for Kintaro. Now, go to the lower right to the inn, and rest to recover the duo's HP & MP. After that, leave the inn, and go onto the stairs/steps that's nearby the inn. Just walk in the center of that stairs/steps, and Carla and Akujou will come by. Now, fight Akujou (252HP). In battle, use Momotaro's technique of Rokkaku on Akujou. After defeating Akujou, leave, and go northeast to Hermit Oniyoke's Hermitage which is a small brown patch surrounded by trees.

Hermit Oniyoke's Hermitage

Now, go upward, and go into the house. In this house, speak to the Hermit Oniyoke who will take duo into a forest area with a giant tree by itself. You have to make you way to where the giant tree is at, but be very careful because there are hidden holes along the way which will send the duo right back to the Hermit Oniyoke's house. Please remember that whenever you encounter an enemy, it means that there is an hidden hole. When you reached the giant tree, go to the front area of that tree to fall into the hidden hole, and the duo will return back to the house. Momotaro will get Oniyoke's technique which is a charm against demons from the Hermit Oniyoke. After that, leave, and go southeast to the huge forest where Sparrow's Hotel 2.

Sparrow's Hotel 2

Make sure to buy new equipment for the duo. After that, leave, and go all the way south to Urashima Village.

Urashima Village

Carla & his subordinates (Keki, Miki & Bakki) will come by, and use the smoke in a ball box to turn the duo into old men. After that, make sure to buy new

equipment for the duo. Now, go around to the top area into the cave of Old-Age Waterfall. Recommend LV16 for Momotaro & LV14 for Kintaro.

Old-Age Waterfall

Now, go around to the upper left into the next area. In this area, go around to the top area where Carla is at. After that, speak to Carla, and choose "no."

Now, fight Keki (101HP), Miki (148HP) & Bakki (196HP). In battle, use Momotaro's technique of Rokkaku on Keki, Miki & Bakki. Also, Urashima will join the duo in battle. After defeating Keki, Miki & Bakki, Carla will retreat, and the burst of the waterfall will take the trio back to Urashima Village.

Urashima Village

Now, speak to the old man, and choose to drink the spirit ball to recover the trio's HP & MP. Make sure to buy new equipment for Urashima. After that, leave, and go northeast to the Hermit Mayoke's Hermitage which is a small brown patch surrounded by trees.

Hermit Mayoke's Hermitage

Now, go upward, and go into the house. In this house, speak to the Hermit Mayoke. After that, leave, and go north of Kintaro Village to the large forest area. Just walk around in that forest, and fight the enemy called Nozochi 50 times. After defeating 50 Nozochis, return back to the Hermit Mayoke's Hermitage. Now, go upward, and go into the house. In this house, speak to the Hermit Mayoke again to get Mayoke's technique which is a talisman to remove a curse attack. After that, leave, and go back to Urashima Village. Recommend LV20 for Momotaro, LV19 for Kintaro & LV18 for Urashima.

Urashima Village

Now, go to the left to the beach area, and speak to the turtle who will take the trio to Dragon Palace which is under water.

Dragon Palace

Now, go into the palace, and go up the stairs to 2F. On 2F, go to the upper left or upper right, and go down the stairs to 1F. On 1F, go to the top area, and go up the stairs to 2F. On 2F, speak to one of the red demons. The trio will fight a series of battles (6) against the enemies. After defeating the red demons, there is a scene. After that, choose no, and the trio will be taken to B1. On B1, go thru the middle door into a room. In this room, walk onto the purple looking object, and the trio will be teleported to the front of the Moon Small Shrine which is on the Moon's Surface.

Moon Small Shrine

Now, leave the shrine, and go northwest to Shizuka (Quiet) Village. Recommend LV20 for Momotaro, LV19 for Kintaro & LV18 for Urashima.

Shizuka (Quiet) Village

Make sure to go to the soldier tool shop to buy new equipment for the trio, and buy 4 energy balls (300 ryos) for Momotaro. Also at the tea house, buy 2 celestial maiden's robe of feathers (160 ryos). After that, go to the upper left, and go into the Moon Shrine. In Moon shrine, speak to the nymph who is blocking the hole, and choose "Momotaro" + "yes." Then, Momotaro will climb down into the hole. In the hole, go into the next area. In this area, go upward, and speak to Garyu. Choose yes. Now, fight Garyu (345HP). Since

Momotaro cannot use any of his skills during the beginning of the battle, use the energy balls to recover his HP. But during the 7th turn of the battle, use Momotaro's technique of Rokkaku on Garyu. After defeating Garyu, Momotaro gets the moon mirror which is a world map that shows the locations of the moon crystals. Now, return back to the Moon Shrine where the nymph is at. After that, leave, and go back to the Moon Small Shrine.

Moon Small Shrine

Now, go into the shrine, and the trio will teleported back to Dragon Palace.

Dragon Palace

Now, go thru the door at the bottom into the next area. In this area, go to the bottom right, and go up the stairs to 1F. On 1F, go downward, and go up the stairs to 2F. On 2F, go to the bottom area, and go down the stairs to 1F. On 1F, go thru the door at the bottom to the front of the palace. At the front of the palace, speak to the turtle, and choose yes to go back to Urashima Village.

Urashima Village

Now, leave, and go northeast of Sparrow's Hotel 2. And then, go south to the Hermit Celestial's Tower.

Hermit Celestial's Tower

Now, go upward, and go up the stairs to 3F. On 3F, go upward, and speak to the Hermit Celestial. After that, leave the tower. Now, open the menu, and choose "tools" + "Momotaro or Kintaro or Urashima" + "celestial maiden's robe of feathers" + "use it" + "Departure Village" to warp back to Departure Village.

Departure Village

Now, go upward to the front of the shrine, and search the back of the guardian dog statue on the left to find the swallow in flight scroll. After that, leave the village. Now, open the menu, and choose "tools" + "Momotaro or Kintaro or Urashima" + "celestial maiden's robe of feathers" + "use it" + "Departure Village" to warp back to Sparrow's Hotel 2. And then, go south back to the Hermit Celestial's Tower.

Hermit Celestial's Tower

Now, go upward, and go up the stairs to 3F. On 3F, go upward, and speak to the Hermit Celestial to get swallow in flight technique to fly back to villages. After that, leave, and go all the way north to the cave of Oe Mountain. Recommend LV21 for Momotaro, LV20 for Kintaro, and LV19 for Urashima.

Oe Mountain

Now, go upward, and speak the Jizo Bodhisattva statue to open the path that's nearby. After that, go upward, and go up the stairs to 2F. On 2F, Carla will comeby to speak to the trio. Choose no. After that, go around to the lower right, and go into the next area. In this area, there are eight slates. You have to turn over two slates, and match them with the same kanji characters.

The top row:	aku	shi	satsu
The middle row:	satsu		en
The third row:	shi	aku	en

When the two slates are matched, they will disappear. If the two slates are not matched, you will have to fight an enemy. When the eight slates disappear, the stairs will appear. Now, go up that stairs to 3F. On 3F, Carla will comeby to

Speak to the trio. Choose yes. After that, go around to the lower right, and go into the next area. In this area, you have to push the stones in the order of up, left, up, up, up, right, right, right, up, right, and go up the stairs to 4F. On 4F, Carla will come by to speak to the trio. Choose yes. In this area, you have to push the giant rocks to the side to get to the upper right, and go up the stairs to 5F. On 5F, Carla will come by to speak to the trio. Choose either one of the three choices. After that, go to the left, and push the rock in the order of right, left, left, up, right, down, right to open the path that's nearby. Now, go upward, and go up the stairs to 6F. On 6F, Carla will come by to speak to the trio. After that, go downward. Now, step on the gray stones. If you step on a red stone, the wall will slowly close in. When you make it to the bottom area, go up the stairs to 7F. On 7F, Carla will come by to speak to the trio. Choose yes. After that, go upward to where the three color stones are at. In each area, search only the green stones for they will open up the hidden passages along the way which is very long. Also, you will have to defeat the green stones whenever you search them. When you have found the stairs, go up that stairs to 8F. On 8F, Carla will come by to speak to the trio. On this floor, there are five holes at the top, and five color balls at the bottom. Now, push each of the color balls in the order of (counting from left to right) orange, yellow, yellow-green, green-blue and blue. After that, go around to the top area, and go up the stairs to the outside area of the mountain. In this area, climb up the ladder that's nearby into Sparrow's Hotel 3. Recommend LV22 for Momotaro, LV21 for Kintaro, and LV20 for Urashima.

Sparrow's Hotel 3

Make sure to buy new equipment for the trio at the soldier tool shop, and buy 2 floating balls (50 ryos) and a millet dumpling (24 ryos) at the tea house. Make sure to put the millet dumpling into Momotaro's tool. Also, make sure to level up Pochi by feeding him animal food which can be purchased at the food shop. (Please use the money cheat codes). After Pochi learns the technique of kokohore, leave the hotel. Now, go to the right, and go down the stairs into the cave of Oe Mountain.

Oe Mountain

In the cave, go around to the upper left, and go down the stairs to 7F. On 7F, go around to the upper right, and go down the stairs to 6F. On 6F, go around to the lower right, and go down the stairs to 5F. On 5F, go to the left, and go thru the opening that's nearby at the bottom to the outside area of the mountain. In this area, go to the left, and go into the cave. In the cave, go around to the right where the hole is at. Now, jump into that hole, and the trio will fall into 4F (a poison swamp area). On 4F, open the menu, and choose "tools" + "Momotaro or Kintaro or Urashima" + "floating ball" + "use it" to float over the poison swamp. After that, float to the upper left, and fall thru the hole to 3F. On 3F, go to the upper right corner. Now, open the menu, and choose "command" + "Pochi" + "kokohore." After that, Momotaro gives Pochi the millet dumpling. Then, Pochi gives Momotaro the location of Gentake's sword is at, so I moved Momotaro east 1 step and then south 1 step. After that, open the menu, and choose "search" to find Gentake's sword which is a god's sword (1-4). Please don't sell or throw away Gentake's sword. After that, go to the lower right, and go thru the opening to the outside area of the mountain. In this area, go up the ladders to the upper left, and go into the cave to 6F. On 6F, jump into the hole that's nearby to 5F. On 5F, go around to the right, and jump into the hole to 4F. On 4F, open the menu, and choose "tools" + "Momotaro or Kintaro or Urashima" + "floating ball" + "use it" to float over the poison swamp. After that, float to the lower left, and go thru the opening to the outside area of the mountain. In this area, go down the ladder, and go into the cave that's nearby to 3F. On 3F, go upward, and go down the stairs to 2F. On 2F, go around to the lower right, and go thru the opening to the outside

area of the mountain. In this area, go to the left, and go into the cave. In the cave, go down the stairs that's nearby to 1F. On 1F, go upward, and Carla & Prince Daida will speak to the trio. Choose yes. In the one-on-one battle against Boy Shuten's four sky kings, choose Boy Hoshikuma (154HP) for Momotaro, Boy Kuma (148HP) for Kintaro, and Boy Kane (100HP) for Urashima. Choose yes to begin the battle. In battle, use Momotaro's technique of Rokkaku on Boy Hoshikuma. After Momotaro defeats Boy Hoshikuma, Kintaro has to fight Boy Kane. After Kintaro defeats Boy Kane, the trio has to fight Boy Shuten (324HP). In battle, use Momotaro's technique of Rokkaku on Boy Shuten. After defeating Boy Shuten, there is a scene. After that, speak to Boy Shuten to get the crescent moon crystal (2-8). Now, go thru the exit that's nearby to leave the cave, and go northeast to Netaro Village.

Netaro Village

Make sure to buy new equipment for the trio at the soldier tool shop. Now, go to the upper right, and speak to Netaro who is sleeping on the bridge. There is a scene. After that, leave the village, and go all the way west to Taro Dekka's Hermitage. Recommend LV23 for trio.

Taro Dekka's Hermitage

Now, go upward, and go into the house. In the house, speak to Taro Dekka to get the hook rope. After that, leave, and go all the way southwest to the Hermit Fyuu's Hermitage which is a small green patch surrounded by trees.

Hermit Fyuu's Hermitage

Now, go upward, and go into the house. In the house, speak to the Hermit Fyuu, and Momotaro will go into a one-on-one battle with Fyuu. After defeating the Hermit Fyuu, Momotaro will get Fyuu's technique to float over poison swamp or holes. After that, leave, and go northwest to Ice Tower.

Ice Tower

Ginji will come by to rejoin the trio. Ginji is at LV14. After that, go upward, and go thru anyone of the three doors into 1F. On 1F, go to the upper right, and go up the stairs to 2F. On 2F, go downward to where the wooden pegs are at. After that, face the wooden peg that's nearby on the bottom side. Now, open the menu, and choose "tools" + "Momotaro or Kintaro or Urashima" + "hook rope" + "use it" to get to the other side. After that, go up the stairs that's nearby to 3F. On 3F, face the wooden peg that's nearby on the top side. Now, open the menu, and choose "tools" + "Momotaro or Kintaro or Urashima" + "hook rope" + "use it" to get to the other side. After that, go to the upper right, and go up the stairs to 4F. On 4F, go downward, and face the wooden peg that's nearby on the bottom side. Now, open the menu, and choose "tools" + "Momotaro or Kintaro or Urashima" + "hook rope" + "use it" to get to the other side. After that, face the wooden peg that's nearby on the left side. Now, open the menu, and choose "tools" + "Momotaro or Kintaro or Urashima" + "hook rope" + "use it" to get to the other side. After that, go to lower left, and face the wooden peg that's nearby on the left side. Now, open the menu, and choose "tools" + "Momotaro or Kintaro or Urashima" + "hook rope" + "use it" to get to the other side. After that, go down the stairs that's nearby to 2F. On 2F, go upward, and face the wooden peg that's nearby on the right side. Now, open the menu, and choose "tools" + "Momotaro or Kintaro or Urashima" + "hook rope" + "use it" to get to the other side. After that, go up the stairs that's nearby to 5F. Recommend LV25 for Momotaro, LV24 for Kintaro, LV24 for Urashima, and LV16 for Ginji. On 5F, go upward, and speak to Carla. Choose no. The group will have to fight a series of battles (5) against the enemies. After defeating the enemies, the group gets the icehouse purse from Shikome,

and Princess Yasha appears. Now, fight Princess Yasha (980HP). In battle, use Momotaro's technique of Rokkaku on Princess Yasha. After defeating Princess Yasha, choose yes (Ginji will leave the group, and Princess Yasha becomes a friend). Now, go down the stairs to 4F. On 4F, jump off, and fall down to 1F. On 1F, go thru the door at the bottom into the yard area. In this area, go downward, and Taro Deka will come by to give Princess Yasha a rice ball of snow & copper broadax. There is a scene. Princess Yasha is at L1. After that, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Netaro Village" to fly back to Netaro Village. Recommend LV25 for Momotaro, LV25 for Kintaro, LV25 for Urashima, and LV14 for Princess Yasha.

Netaro Village

Make sure to buy new equipment for Princess Yasha at the soldier tool shop. After that, go to the upper right to the bridge area where Netaro is sleeping. Now, go to the front of Netaro, and open the menu. Choose "tools" + "Momotaro or Kintaro or Urashima" + "icehouse purse" + "use it" to wake up Netaro. There is a scene. After that, go across that bridge, and Prince Ajase will appear. Now, Momotaro has to fight Prince Ajase in a one-on-one battle. During the seventh turn of the battle, Prince Ajase will retreat. There is a scene. After that, continue to go to the right to the other side of this village. On the other side of this village, make sure to buy new equipment for Princess Yasha soldier tool shop. Also, make sure that you have a rice ball in the tool menu. On the right side of this village, speak to the man who is nearby on the right side of the soldier tool shop, and choose yes to exchange the "rice ball" for the "winter cherry root." Next, speak to the man who is nearby on the left side of the inn, and choose yes to exchange the "winter cherry root" for the "candy fashioned in human and animal forms." Next, speak to the man who's nearby the front of the private house that's on the lower left, and choose yes to exchange the "candy fashioned in human and animal forms" for the "wooden clogs." After that, go to the lower right to exit the village, and go southeast to Hohoemi (Smile) Village which is on a small island. Recommend LV26 for Momotaro, LV25 for Kintaro, LV25 for Urashima, and LV15 for Princess Yasha. On your way to Hohoemi (Smile) Village, try to avoid the stange creatures who will appear to just ask you a question.

Hohoemi (Smile) Village

Now, go to the upper left, and go into the hermit Houhi's hermitage. In the hermitage, speak to the hermit Houhi. Now, type in 08, and press the X button. After that, Momotaro will get Houhi's (Fart) technique to lower a demon's attack in battle. Now, go around to the lower left, and go into assembly hall. In the assembly hall, go around to the top area to where the stage is at, and speak to Mashira. Choose yes. Now, fight Mashira (600HP) & Blue Monkeys x2 (170HP). After defeating Mashira & Blue Monkeys, leave the assembly hall, and go into the private house that's on the right side of the soldier tool shop. In this house, speak to the man, and choose yes to exchange the "wooden clogs" for the "soap bubbles." After that, go to the lower right, and speak to man who is nearby the entrance. Choose yes to pay him 100 ryos for a "only God is soup." After that, leave the village. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Netaro Village-Left" to fly back to Netaro Village.

Netaro Village-Left

Now, go across the bridge to get to the right side of the village. On the right side of the village, go into the private house that's on the left side of the fortunetelling shop. In this house, speak to the woman, and choose yes to exchange the "soap bubbles" for the "mallet of luck" which is an item that fully recovers one's technique. After that, leave the village. Now, open the

menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Hohoemi (Smile) Village" to fly back to Hohoemi (Smile) Village.

Hohoemi (Smile) Village

Now, leave the village, and go southeast to Hope City. Recommend LV26 for Momotaro, LV25 for Kintaro, LV25 for Urashima, and LV17 for Princess Yasha. On your way to Hope City, try to avoid the strange creatures who will appear just to ask you a question.

Hope City

Now, go to the right, and go into Hachinoya's house which is in front of the tea house. In Hachinoya's house, go to the top area, and speak to Hachinoya. There is a flashback scene. Choose yes. Then, Princess Yasha will leave the group temporarily. After that, leave the city. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Hanasaka Village" to fly back to Hanasaka Village.

Hanasaka (Flower) Village

Now, go upward into the shrine area, and speak to Hanasaka grandfather to get the "cherry blossoms tree." After that, leave the village. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Sparrow's Hotel 2" to fly back to Sparrow's Hotel 2.

Sparrow's Hotel 2

After that, leave the hotel, and go northeast of Sparrow's Hotel 2. And then, go south to the Hermit Celestial's Tower.

Hermit Celestial's Tower

Now, go upward, and go up the stairs to 3F. On 3F, go upward, and speak to the Hermit Celestial to get the "golden buddhist statue." After that, leave the tower. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Hope City" to fly back to Hope City. Recommend LV26 for Momotaro, LV25 for Kintaro, and LV26 for Urashima.

Hope City

Now, go back to Hachinoya's house, and speak to Hachinoya. There is a scene. The group will be taken to the five-storied pagoda. In the five-storied pagoda, make sure to use Momotaro's technique of float (4) to drift over the green torns that are on ground of each of the floors because they will inflict damage on the trio. Now, go upward, and go up the stairs to 2F. On 2F, go to the lower left, and go up the stairs to 3F. On 3F, go to the upper right, and go up the stairs to 4F. On 4F, go to the lower left, and go up the stairs to 5F. On 5F, go to the top area, and speak to Ashura. There is a scene. Now, fight Ashura (1000HP). In battle, use Momotaro's technique of Rokkaku and Princess Yasha's technique of shooting star on Ashura & his double. After defeating Ashura, leave the five-storied pagoda. There is a scene, and the group will get the tool item of one's territory thread. Make sure to buy new equipment for the group at the two soldier tool shops. Also, make sure to buy a millet dumpling (24 ryos) at the tea house, and put that item into Momotaro's tool. Now, go to the upper right, and go down the steps. After that, go to the left, and go all the way downward to the where the bridge is at that is nearby the Jizo statue. Now, open the menu, and choose "command" + "Pochi" + "kokohore." After that, Momotaro gives Pochi the millet dumpling. Then, Pochi gives Momotaro the location of where the item of White Tiger's sword is at, so I moved Momotaro

south 1 step. After that, open the menu, and choose "search" to find White Tiger's sword which is a gods' sword (2-4). Please don't sell or throw away White Tiger's sword. After that, leave the city, and go north to where the bridge is at. At the bridge, there is a scene, and "one's territory thread" will be used to build a castle nearby. After the castle is built, you will be ask to give the castle a name. I choose Momotaro for the castle's name. Then, four characters (Mashira, Taro Deku, Netaro, Ashura) will comeby to join the group, and they will go into that castle. Toichiya will join the group only if you give him 30000 ryos. (Please use the money cheat codes). Choose yes to make Toichiya join the group, and choose Toichiya's name to remain in the castle. Now, go all the way north to the Pantheon's Hometown which is a small brown patch surrounded by trees. Recommend LV27 for Momotaro, LV26 for Kintaro, LV26 for Urashima, and LV18 for Princess Yasha.

Pantheon's Hometown

Now, speak to the guard who is blocking the entrance, and choose yes to give him the "only God is soup." There are three characters (God of Wealth, God of Poverty-Binbau, and Perverse Person) who are inside several of the caves that will join the group. The God of Wealth will only join if your popularity is 90+ (the person at the old shop will tell you how high your popularity is). The God of Poverty-Binbau is unconditional. This troublesome character Perverse Person will only join if you have the six items of bun [omanjuu - at the tea house for 6 ryos in Hope City), millet dumping (kinbidanko - at the tea house for 24 ryos in Hope City), sweet potato [satsumaimo - 7 ryos - at the tea house (#2) in Hanasaka (Flower) Village], baked potato (yakiimo - In Hope City, speak to the boy who is nearby virgin temple, which is in the upper left hand side of the city, playing with the fire. Choose yes, and the boy will burn the sweet potato making it into a baked potato), almighty red earth [bannouni - 3000 ryos at the drugstore in Hope City], anitdote (dokukeshi - at the drugstore for 8 ryos in Hope City). You need to get the six items first before speaking to the Perverse Person. After that, leave, and go west to the big gate which is the entrance into Wind God Valley. Carla will comeby to speak to the group. After that, exit, and stand outside. Now, press the START to see the weights of each of the four characters [Momotaro (44 kilos), Kintaro (66 kilos), Urashima (46 kilos), and Princess Yasha (36 kilos)]. Three of the characters' weights must be 48 kilos or less for the group to go thru the big gate. Now, press the X button, and choose "special" + "order (#2)" + "Kintaro" + "Princess Yasha" + "B button." Press the START again to see the weight of each of the four characters [Momotaro (44 kilos), Princess Yasha (36 kilos), Urashima (46 kilos), and Kintaro (66 kilos)]. After that, go back in, and Carla will comeby to speak to the group again. The group will gothru the big gate into Wind God Valley.

Wind God Valley

There is a scene. Now, fight Wind God. During the 2nd turn of the battle, the Wind God will use his wind technique on each member of the group including Pochi, Monk, and Kiiko blowing them away one by one to a different location. Momotaro who is by himself lands nearby Sparrow's Hotel 2. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Netaro Village-Left" to fly back to Netaro Village.

Netaro Village-Left

Now, go across the bridge to get to the right side of the village. On the right side of the village, go to the front of the inn, and "search" the snowman who is Kintaro. After Kintaro rejoins Momotaro, leave the village. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Hope City" to fly back to Hope City. Recommend LV27 for Momotaro and LV26 for Kintaro.

Hope City

Now, leave the city, and go all the way northwest back to Wind God Valley.

Wind God Valley

Now, go to the top area to exit the valley, and go northeast to the Snowfield.

Snowfield

Now, go to the right to where the sickly Princess Yasha is at, and there is a scene. The scene then shifts to Sparrow's Hotel 4.

Sparrow's Hotel 4

There is a scene, and Ginji joins the duo. After that, leave the hotel. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Hope City" to fly back to Hope City.

Hope City

Now, go to the tea house (the one on the lower right), and buy 3 spirit balls (398 ryo). After that, leave the city. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Sparrow's Hotel 4" to fly back to Sparrow's Hotel 4.

Sparrow's Hotel 4

Now, leave the hotel, and go southeast to Fukuryu's Cave. Recommend LV27 for Momotaro, LV26 for Kintaro, and Ginji for LV18.

Fukuryu's Cave

Make sure that Momotaro, Kintaro, and Ginji have a spirit ball in their tool menus. Now, go upward thru the water, and speak to Fukuryu. Now, fight Fukuryu (1500HP). In battle, use Momotaro's technique of Rokkaku on Fukuryu. After defeating Fukuryu, go upward, and search the bamboo trunk for the dragon's scale. After that, leave the cave, and go back to Sparrow's Hotel 4.

Sparrow's Hotel 4

Now, go back to doctor's house where Princess Yasha is at. In this house, speak to the doctor, and there is a scene. Then, Princess Yasha rejoins the group. After that, leave, and go all the way south to the hole which is called Thunder God Cave. Recommend LV29 for Momotaro, LV28 for Kintaro, LV22 for Ginji, and LV21 for Princess Yasha.

Thunder God Cave

There is a scene. Now, fight King Daida. During the third turn of the battle, Prince Daida will retreat. (Now, leave the cave, and search the mountain that's nearby the hole to recover the group's HP). After that, go back into the cave. In the cave, go to the lower right, and go down the ladder to B2. On B2, go to the upper left, and go down the ladder to B3. On B3, go around to the lower left, and speak to the demon who is guarding a cage. Now, fight ketsugahyou. After defeating ketsugahyou, go upward, and go down the ladder to B4. On B4, go to the lower left, and go down the ladder to B5. On B5, go all the way to the right, and go up the ladder to B4. (There is a merchant who is nearby that sells items, and a bamboo trunk on the lower left with the item of Suzaku's

sword which is a gods' sword (3-4) on B4. Please don't sell or throw away Suzaku's sword. Make sure to equip Momotaro with Suzaku's sword. I would recommend staying in this area to raise the group's level). On B4, go to the upper left, and go up the ladder to B3. On B3, go downward, and go up the ladder to B2. On B2, go all the way to the left, and walk on the rock which will break away. The group will fall down into B5. On B5, go to the right, and speak to the demon who is guarding a cage. Now, fight daihachizuma. After defeating daihachizuma, go upward, and go up the ladder to B4. On B4, go around to the lower left, and go up the ladder to B3. On B3, go to the right, and go up the stairs to B2. On B2, go upward, and speak to Carla. Choose no, and there is a scene. Now, fight ketsugahyou, daihachizuma, and nue. After defeating ketsugahyou, daihachizuma, and nue, go to the upper left, and go up the ladder to B1. (Recommend LV30 for Momotaro, LV29 for Kintaro, LV25 for Ginji, and LV25 for Princess Yasha). On B1, go around to to the right, and speak to Carla who has Pochi, Monk, and Kiiko locked up in cages. There is a scene. Now, fight Thunder God & Wind God who are troublesome. In battle, just attack Thunder God until Wind God comes out. During the fifth turn of the battle, use Momotaro's technique of Rokkaku and Princess Yasha's technique of shooting star on Thunder God & Wind God. After defeating Thunder God & Wind God, Pochi, Monk, and Kiiko rejoin the group. After that, go to the lower right, and go up the ladder to exit the cave. Now, go southwest to Sparrow's Hotel 5.

Sparrow's Hotel 5

Make sure to buy new equipment for the group at the soldier tool shop. After that, leave the hotel, and go northwest of Sparrow's Hotel 5 to the Hermit Mankin痴 (ten thousand yen) Hermitage which is a small brown patch surrounded by trees. Recommend LV31 for Momotaro, LV30 for Kintaro, LV27 for Ginji, and LV26 for Princess Yasha.

Hermit Mankin痴 (ten thousand yen) Hermitage

Now, go upward, and go into the house. In the house, speak to the Hermit Mankin, and Momotaro will go into a one-on-one battle with the Hermit Mankin. The Hermit Mankin has 305HP, and Momotaro has 202HP. At the beginning of the battle, the Hermit Mankin and Momotaro's HPs will be decreased to 1HP. The trick to this battle is that Momotaro has to use his technique of kintan to recover his HP 100% before the Hermit Mankin recovers his HP to 100%. The Hermit Mankin will use his techniques of mankintan and kintan (in that order) to recover his HP. While the Hermit Mankin is recovering his HP, he will sometimes attack Momotaro to decrease Momotaro's HP. Please use Momotaro's technique of Rokkaku on the Hermit Mankin to decrease the Hermit Mankin's HP. When Momotaro's HP is fully recovered to 202, he will win the battle, and get Mankintan's technique which recovers 100HP. After that, leave the hermitage, and go back to Sparrow's Hotel 5.

Sparrow's Hotel 5

Make sure to buy 3 cucumbers (8 ryos each) at the tea house. After that, leave the hotel, and go west to where the first & second bridge is at. Just walk around that area until the monster called the Black Kappa appear. In battle, don't attack the annoying Black Kappa as yet, just let the entire group defend. This is tricky. First, the Black Kappa will steal the cucumber, and then eats it. Let one person in the group attack the Black Kappa to punish it before the Black Kappa starts to chew on the cucumber. (Please remember that the Black Kappa does the following: steals, eats, and chews). If this is done correctly, the Black Kappa will speak to the group. Now, choose yes to make the Black Kappa join the group. After that, choose the Black Kappa's name to be sent back to the castle. Now, go all the way southwest. After that, go east, and then go all the way southwest to New Village. Recommend LV31 for Momotaro, LV30 for

Kintaro, LV27 for Ginji, and LV27 for Princess Yasha.

New Village

Make sure to buy a new weapon for Momotaro at the soldier tool shop. After that, go to the right, and speak to Carla. There is a scene, and Princess Yasha will leave the group. After that, leave, and go southeast to Dream Prison. Recommend LV32 for Momotaro, LV31 for Kintaro, and LV28 for Ginji.

Dream Prison

Now, go thru the door and, go upward to the top area. At the top area, go down the middle stairs to B1. On B1, go to the lower left, and speak to Shutendouji to get the Shuten's sword. Make sure to equip Momotaro with the Shuten's sword. After that, go back to 1F. On 1F, go to the lower left, and go up the stairs to 2F. On 2F, go thru the door that's nearby at the bottom to the outside area. In this area, climb the green vines all the way up to 5F. On 5F, go thru the door into the room. In this room, go around to the upper right, and go down the stairs to 4F. On 4F, go to the left, and go down the stairs to 3F. On 3F, go up the stairs (the bottom one) that's nearby to 4F. On 4F, go upward, and go up the stairs to 5F. On 5F, go downward, and go up the stairs to 6F. On 6F, go thru the door into the room where the old woman Jakotsu is at. In this room, speak to the old woman Jakotsu who is blocking the door. Now, fight the old woman Jakotsu (890HP) who is troublesome because of her attack which seals movement by throwing out snakes. In battle, first use Momotaro's technique of houhi (fart) to lower the old woman Jakotsu's attack, and then use Momotaro's technique of Rokkaku on her. After defeating the old woman Jakotsu, go thru that door, and the trio will be teleported to the Moon Small Shrine.

Moon Small Shrine

Now, leave, and go west to Dream Village. Recommend LV32 for Momotaro, LV31 for Kintaro, and LV29 for Ginji.

Dream Village

Now, go into the house on the left that's in the middle row. In this house, speak to Yuutsugi, and Prince Ajase appears. After speaking to Prince Ajase, leave, and go back to the Moon Small Shrine.

Moon Small Shrine

Now, go into the shrine, and the trio will teleported back to Dream Prison.

Dream Prison

Now, leave and go back to New Village.

New Village

Now, go to the right, and speak to Carla. There is a scene. Choose no, and the trio will fight a series of (5) battles against different enemies. After defeating the enemies, there is a scene, and Carla will retreat. There is a scene. After that, Mashira and God of Poverty-Binbau will rejoin the group again, but I send them back to Momotaro's Castle. Then, Princess Yasha rejoins the trio again. After that, leave, and go back to the Dream Prison. Recommend LV32 for Momotaro, LV32 for Kintaro, LV29 for Ginji, and LV28 for Princess Yasha.

Dream Prison

Now, go thru the door and, go upward to the top area. At the top area, go down the middle stairs to B1. On B1, go around to the upper right, and go down the stairs to B2. There is a scene. On B2, use Momotaro's technique of float (4) to drift over the poison swamp. Now, float downward, and go up the stairs to B1. On B1, float downward, and go up the stairs to 1F. On 1F, go thru the opening at the bottom area to leave the cave. Now, go south then west to Monkey Crab Village. Recommend LV33 for Momotaro, LV32 for Kintaro, LV29 for Ginji, and LV28 for Princess Yasha.

Monkey Crab Village

There is a scene. Make sure to buy new equipment for the group. After that, leave the village. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Sparrow's Hotel 1" to fly back to Sparrow's Hotel 1.

Sparrow's Hotel 1

Now, leave the hotel, and just walk amongst the trees in the forest area until the monster called lizard appears. Do not defeat the lizard. During the first turn of the battle, use Momotaro's technique of lightning (4) on the lizard, and choose kabau (defend another) for Kintaro, Ginji & Princess Yasha. In the second turn, choose Kabau (defend another) for Momotaro, Kintaro, Ginji & Princess Yasha, and the lizard's tail will appear. After getting the lizard's tail, open the menu. Now, choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Monkey Crab Village" to fly back to Monkey Crab Village.

Monkey Crab Village

Now, leave the village. First, go east, and then go south to where the second bridge is at. After that, go across the second bridge, and go southwest to Haradashi Hometown which is a small brown patch surrounded by trees.

Haradashi Hometown

Now, go upward, and speak to Haradashi who standing nearby on the left side of the village mayor's house for he will mention something about a lizard's tail. Then, Haradashi becomes a friend. Haradashi is at LV1. After that, choose Ginji's name to be sent back to Momotaro's Castle. After that, leave the town. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Hope City" to fly back to Hope City.

Hope City

Now, leave, and go northwest to Biroon Forest which is a dark green patch surrounded by trees. The monster called Biroon can only be defeated by Momotaro and Princess Yasha's techniques.

Biroon Forest

Now, go all the way around to the lower left, and the group will end up inside of Biroon Village. In this village, go upward, and speak to Biroon's chief (the one with a mustache). Choose yes to get the last quater crystal (3-8). After that, leave the village, and go back into the forest. Now, leave the forest. After that, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Monkey Crab Village" to fly back to Monkey Crab Village. Recommend LV34 for Momotaro, LV33 for Kintaro, LV29 for Princess Yasha, and LV12 for Haradashi.

Monkey Crab Village

Make sure that Momotaro, Kintaro, Princess Yasha, and Haradashi have spirit balls (to revive each of them) & energy balls (to recover some of their HP) in their tool menu. (The spirit balls [398 ryo] and energy balls [239 ryo] can be purchased at the item shop in Hope City). Now, go to the upper left, and speak to Carla. There is a scene. Now, fight Wind God (1300HP) and Thunder God (1500HP) who are troublesome. In battle, use Momotaro's technique of Rokkaku and Princess Yasha's technique of shooting star on Wind God & Thunder God. After defeating Wind God & Thunder God, they will join the group. Choose yes. There is a scene. Then, choose Haradashi & Thunder God's name to be sent back to Momotaro's Castle. Wind God is at LV1. After that, leave, and go southwest of Monkey Crab Village to Hermit Kinsou's Hermitage which is a small brown patch surrounded by trees. Recommend LV34 for Momotaro, LV33 for Kintaro, LV29 for Princess Yasha, and LV4 for Wind God.

Hermit Kinsou's Hermitage

Now, go upward, and go into the house. In the house, speak to the Hermit Kinsou, and Momotaro will go into a one-on-one battle with the Hermit Kinsou, Hermit Rokkaku, Hermit Fuyuu, and Hermit Mankin. In battle, use Momotaro's technique of Rokkaku on Hermit Kinsou, Hermit Rokkaku, Hermit Fuyuu, and Hermit Mankin. After defeating Hermit Kinsou, Hermit Rokkaku, Hermit Fuyuu, and Hermit Mankin, Momotaro gets Kinsou's technique. After that, leave, and go north of Hermit Kinsou's Hermitage to the hole called Yamanba (Mountain Witch) Cave. Recommend LV34 for Momotaro, LV33 for Kintaro, LV30 for Princess Yasha, and LV5 for Wind God.

Yamanba (Mountain Witch) Cave

Now, speak to Prince Daida who blocking the entrance, and choose yes & no. After that, go down the stairs that's nearby all the way to B5. On B5, go to the right to where the shipbuilders are at, and speak to the lighthouse demon (the red demon who is blocking the steps to the stand where the Urashima is on). After defeating lighthouse demon, speak to Urashima who will rejoin the group, and choose Urashima's name to be sent back to Momotaro's Castle. Now, go up those steps onto the stand, and the group will meet Yamanba. Now, fight Yamanba (2000HP) who uses the technique of seal. In battle, use Momotaro's technique of Rokkaku on Yamanba. After defeating Yamanba, there is a scene. Now, leave the cave. After that, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Monkey Crab Village" to fly back to Monkey Crab Village. Recommend LV34 for Momotaro, LV33 for Kintaro, LV30 for Princess Yasha, and LV5 for Wind God.

Monkey Crab Village

Now, go to the upper left, and there is scene. The group will be teleported back to Yamanba (Mountain Witch) Cave to where the boatbuilders are at.

Yamanba (Mountain Witch) Cave

There is a scene. After getting the boat, sail northeast to Sparrow's Hotel 6 which is on a small island.

Sparrow's Hotel 6

Make sure to buy new equipment for the group. After that, leave, and hop back into the ship. Now, sail north along the shoreline until you reach a bridge that's nearby that shoreline. On the lower left side of that bridge, sail into the hidden waterway cave. In this cave, sail all the way to right until you

reach another cave. Now, sail into this cave into Mechanism Village.

Mechanism Village

Now, go thru the first door (counting from left to right) into a room. In this room, speak to Magoichi (who will remodel Momotaro's Castle for money), and choose yes and "Fly over the sky [20000 ryos]." After that, hop into the ship to leave the village, and go back into the waterway. (You can level up the group in this area). Now, sail all the way to the left to exit the waterway. After that, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Monkey Crab Village" to fly back to Monkey Crab Village.

Monkey Crab Village

After that, leave the village, and go into Momotaro's Castle which is nearby.

Momotaro's Castle

After Magoichi leaves, exit the castle, and hop back into the boat. Now, open the menu, and choose "tool" + "Momotaro" + "moon mirror" + "use it" to look at the world map. After that, sail to the far southeast, and then sail north to the Hermit Umi's Island which is a small brown patch surrounded by trees on a small island that's nearby two other small islands. Recommend LV34 for Momotaro, LV33 for Kintaro, LV30 for Princess Yasha, and LV11 for Wind God.

Hermit Umi's Island

Now, go upward, and go into the house. In the house, speak to the Hermit Umi, and choose yes or no to hear all of his stories. After that, the Hermit Umi will give you the fishing rod which is an necessary item for Urashima. Now, leave the house. After that, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Mechanism Village" to fly back to Mechanism Village.

Mechanism Village

Now, go thru the first door (counting from left to right), and speak to Magoichi. Choose yes and "Dive into the sea [30000 ryos]." (Please use the money cheat codes). After that, hop into the ship to leave the village, and go back into the waterway. Now, sail all the way to the left to exit the waterway. After that, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Netaro Village-Left" to fly back to Netaro Village.

Netaro Village-Left

After that, leave the village, and go into Momotaro's Castle which is nearby.

Momotaro's Castle

After Magoichi leaves, exit the castle, and hop back into the boat. Now, open the menu, and choose "tool" + "Momotaro" + "moon mirror" + "use it" to look at the world map. After that, sail northeast across the sea to the Mountain Wizard Village which is on a small island. Recommend LV35 for Momotaro, LV34 for Kintaro, LV31 for Princess Yasha, and LV15 for Wind God.

Mountain Wizard Village

Now, speak to the hermit who is blocking the steps. (Your popularity must be 90 or more). After that, go all the way up to the far upper left, and speak to

the hermit who is standing on the left side of the house to get the celestial tree seed. There are shops in two of the houses that sells items. At the secret goods shop, make sure to buy a kougasha ball (20000 ryos) which recovers one's HP & technique, mallet of luck (20000 ryos) which recovers one's technique, Konron ball (30000 ryos). (Please use the money cheat codes). The senzu (hermit beans) shop which is on the top right sells senzu of life (5000 ryos), senzu of technique (14000 ryos), senzu of speed (9000 ryos), senzu of fight (12000 ryos), senzu of defense (9000 ryos), and forbidden senzu (9800 ryos). Now, leave the village. After that, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Mechanism Village" to fly back to Mechanism Village.

Mechanism Village

Now, go thru the first door (counting from left to right), and speak to Magoichi. Choose yes + "Put up a cannon [35000 ryos]." (Please use the money cheat codes). After that, hop into the ship to leave the village, and go back into the waterway. Now, sail all the way to the left to exit the waterway. After that, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Monkey Crab Village" to fly back to Monkey Crab Village.

Monkey Crab Village

After that, leave the village, and go into Momotaro's Castle which is nearby.

Momotaro's Castle

After Magoichi leaves, exit the castle. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Mechanism Village" to fly back to Mechanism Village.

Mechanism Village

Now, go thru the second door (counting from left to right), and speak to the man. Choose yes and buy "cannon ball 10 shot [2700 ryos]" + "castle repair tool [300 ryos]." (Please use the money cheat codes). After that, hop into the ship to leave the village, and go back into the waterway. Now, sail all the way to the left to exit the waterway. After that, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Kintaro Village" to fly back to Kintaro Village.

Kintaro Village

Now, leave the village. After that, go south, and hop into the boat. Now, sail west, and then north along the shoreline to a small island with three huts (Inn, Soldier Tool Shop & Tea House Island). Recommend LV35 for Momotaro, LV34 for Kintaro, LV32 for Princess Yasha, and LV16 for Wind God.

Inn, Soldier Tool Shop & Tea House Island

Now, go into the soldier tool shop, and buy new equipment for the group. After that, leave the shop. Now, open the menu, and choose "tool" + "Momotaro" + "moon mirror" + "use it" to look at the location of the crystal on the world map. After that, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Hope City" to fly back to Hope City.

Hope City

Now, go to the left, and go into millet jelly shop which is on the right side

of the drugstore, and buy a millet jelly for 30 ryos. After that, go to the upper left, and go into the virgin temple. In the virgin temple, speak to the priest who will ask you for the millet jelly, and choose yes to get the first quarter crystal (4-8). After that, go to the wind bell shop which is on right side of the Virgin temple, and buy a wind bell for 30 ryos. [Go into the last house that's on the lower left hand side of the city in the second row, and speak to the man on the left. You can buy additional stuff for Momotaro's Castle such as a doctor (500 ryos), a tea house (1000 ryos), a sun tree bathtub (2000 ryos), Momotaro's history room (5000 ryos), and rehouse thread (1000 ryos)]. After that, leave the city. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Netaro Village-Left" to fly back to Netaro Village-Left.

Netaro Village-Left

Now, leave the village. After that, go south, and then go all the way west to Taro Dekka's Hermitage. Don't enter Taro Dekka's Hermitage. Now, open the menu, and choose "tools" + "Momotaro" + "wind bell" + "use it." After that, just walk along the east side of Taro Dekka's Hermitage until the annoying Snowman (with a child's face & a bow) appears by itself. If this is done correctly, the Snowman will ask you for the wind bell during the battle. Choose yes, and the Snowman will join the group. After that, choose the Snowman's name, and yes twice to be sent back to the castle. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Hanasaka Village" to fly back to Hanasaka Village.

Hanasaka (Flower) Village

Now, leave the village, and hop into the boat. Open the menu, and choose "tool" + "Momotaro" + "moon mirror" + "use it" to look at the location of the crystal on the world map. After that, sail east, and then north along the shoreline to an island with a hole called Rainbow Cave.

Rainbow Cave

Now, go to the left, and go down the stairs to B2. On B2, go to the lower right, and go up the stairs to B1. On B1, go all the way up, and go down the stairs to B2. On B2, go around to the left, and search the bamboo trunk for the 18-day-old moon crystal (5-8). After that, leave the cave. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Netaro Village-Left" to fly back to Netaro Village.

Netaro Village-Left

Make sure that Momotaro has the celestial tree seed in his tool menu. After that, leave the village, and go into Momotaro's Castle which is nearby.

Momotaro's Castle

After Magoichi leaves, go into the room at the top, and speak to Urashima. Now, choose "yes" to make Urashima rejoin the group again, and choose Wind God's name to make him stay behind in the castle. Make sure to give Urashima the fishing rod. After that, leave the castle, and hop into the boat. Open the menu, and choose "tool" + "Momotaro" + "moon mirror" + "use it" to look at the location of the crystal on the world map. Now, sail west to a small island that is covered in snow. The front of this island has a dent. Just enter the part of the dent with the boat. After that, open the menu, and choose "tools" + "Urashima" + "fishing rod" + "use it" to get the fushimachi crystal (6-8). Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Monkey Crab Village" to fly back to Monkey Crab Village.

Monkey Crab Village

After that, leave the village, and go into Momotaro's Castle which is nearby.

Momotaro's Castle

Now, go upward, and go thru the door into the control room. After that, the castle will rise into the sky. Now, open the menu, and choose "tool" + "Momotaro" + "moon mirror" + "use it" to look at the world map. After that, fly southwest to Haradashi Hometown, and then fly east across the sea to a Small Island with a small brown patch surrounded by trees. Quickly press the X button to make the castle float above the Small Island. On the menu, choose "castle" + "descend (#2)" to lower the castle on that island. After that, leave the castle, and walk into the brown path.

Small Island

Now, go upward, and go to the center of the grass. After that, open the menu, and choose "tools" + "Momotaro or Princess Yasha" + "celestial tree seed" + "use it" to make a vine grow upward into the sky. Now, the group will climb up that vine into Star Festival Village.

Star Festival Village

Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Urashima Village" to fly back to Urashima Village.

Urashima Village

Now, go into Momotaro's Castle which is nearby.

Momotaro's Castle

Now, go into the control room. After that, the castle will rise into the sky. Now, fly the castle a little to the east. While floating above the sea nearby by Urashima Village, press the X button to make the menu appear. Now, choose "castle" + "descend (#2)" to dive the castle under the sea. Under the sea, move the castle into the Dragon Palace which is nearby.

Dragon Palace

Now, go into the palace, and go up the stairs to 2F. On 2F, go to the upper left or upper right, and go down the stairs to 1F. On 1F, go to the top area, and speak to Princess Oto who is sitting on the throne. Choose "no," and go down the stairs on the right or left side to B1. On B1, go to the top area, and go thru the door on the left into a room. In this room, search the two bamboo trunks for the harpoon of justice & kimono of justice. Make sure to equip those two powerful items on Urashima. After that, leave the palace, and go back to Momotaro's Castle. Recommend LV36 for Momotaro, LV35 for Kintaro, LV32 for Princess Yasha, and LV26 for Urashima.

Momotaro's Castle

Now, open the menu, and choose "tool" + "Momotaro" + "moon mirror" + "use it" to look at the location of the crystal on the world map. After that, move the castle northeast to where the flashing white light is at. Quickly press the X button to make the castle float above the white object. Now, search the white object to get the 16th night of a lunar moon crystal (7-8). After that, press the X button to make the menu appear. Now, choose "castle" + "ascend (#1)" to

raise the castle above the sea. Above the sea, fly the castle northwest to where the small island with three huts (Inn, Soldier Tool & Item Shop Island) is at. While floating above the sea on the northside of that small island, press the X button to make the menu appear. Now, choose "castle" + "descend (#2)" to dive the castle under the sea. Open the menu, and choose "tool" + "Momotaro" + "moon mirror" + "use it" to look at the location of the blue star on the world map. Under the sea, move the castle into the cave that is nearby called Gennai Hidari's Hermitage.

Gennai Hidari's Hermitage

Now, go upward into the next area. In this area, speak to Gennai Hidari who will mention something about the Mermaid Village. Gennai Hidari will give you Gennai's cane. After that, go back into Momotaro's Castle to leave the cave. After that, press the X button to make the menu appear. Now, choose "castle" + "ascend (#1)" to raise the castle above the sea. Above the sea, fly the castle northeast to where the small island that is covered in snow with the dent. While floating above the sea on the northside of the small island that is covered in snow with the dent, press the X button to make the menu appear. Now, choose "castle" + "descend (#2)" to dive the castle under the sea. Under the sea, move the castle to the east until you reach a Cave. Now, move the castle into that Cave.

Cave

Now, go upward, and search the item that's on the ground to get the armor of courage (1-5). Make sure to equip the armor of courage on Momotaro. After that, go back into the castle to leave the cave. Now, press the X button to make the menu appear. After that, choose "castle" + "ascend (#1)" to raise the castle above the sea. Above the sea, fly the castle south on to the large land area with snow. While floating above the large land area with snow, press the X button to make the menu appear. Now, choose "castle" + "descend (#2)" to lower the castle on that land area. After that, leave the castle. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Departure Village" to fly back to Departure Village.

Departure Village

Make sure to put a millet dumpling into Momotaro's tool. Now, leave the village, and go into Momotaro's Castle which is nearby.

Momotaro's Castle

Now, go up the stairs or elevator that's nearby to 2F. On 2F, go to the left, and speak to Wind God. Choose yes to make him rejoin the group again, and choose Urashima's name to make him stay behind in the castle. After that, speak to Thunder God, and choose yes to make him join the group. Now, choose Kintaro's name to make him stay behind in the castle. Now, go back to 1F, and go thru the door into the control room. After that, the castle will rise into the sky. Now, fly the castle a little to the west. While floating above the sea west of Departure Village, press the X button to make the menu appear. Now, choose "castle" + "descend (#2)" to dive the castle under the sea. After that, open the menu, and choose "tool" + "Momotaro" + "moon mirror" + "use it" to look at the location of the blue star on the world map. Under the sea, move the castle to the west until you reach Mermaid Village. Now, move the castle into Mermaid Village.

Mermaid Village

Now, go into the cave that's nearby into the next area. In this area, go into

the cave on the right into the next area, and use Momotaro's technique of kintan on the mermaid who will mention something about the mermaid's tears. Now, "search" the mermaid's foot to get the mermaid's tears. After that, go back into the castle to leave the village. Now, press the X button to make the menu appear. After that, choose "castle" + "ascend (#1)" to raise the castle above the sea. Above the sea, fly the castle all the way north to where the small island with three huts (Inn, Soldier Tool & Item Shop Island) is at. While floating above the sea on the northside of that small island, press the X button to make the menu appear. Now, choose "castle" + "descend (#2)" to dive the castle under the sea. Open the menu, and choose "tool" + "Momotaro" + "moon mirror" + "use it" to look at the location of the blue star on the world map. Under the sea, move the castle into the cave that is nearby called Gennai Hidari's Hermitage.

Gennai Hidari's Hermitage

Now, go upward into the next area, and speak to Gennai Hidari to give him the mermaid's tears for he will remodel the castle with the help of Wind God & Thunder God. After that, go back into Momotaro's Castle to leave the cave. Now, press the X button to make the menu appear. After that, choose "castle" + "ascend (#1)" to raise the castle above the sea. Above the sea, fly the castle northeast to Netaro Village-Left. While floating above the sea on southeast side of Netaro Village-Left, press the X button to make the menu appear. Now, choose "castle" + "descend (#2)" to dive the castle under the sea. After that, open the menu, and choose "tool" + "Momotaro" + "moon mirror" + "use it" to look at the location of the blue star on the world map. Under the sea, move the castle to the south until you reach a large crack in the ground. Now, move the castle into that large crack. Inside of the large crack, move all the way down into Hell's Cave. Recommend LV37 for Momotaro, LV34 for Princess Yasha, LV23 for Wind God, and LV10 for Thunder God.

Hell's Cave

Now, go down the stairs that's nearby to B2. On B2, go to the right, and go down the stairs that's nearby to B3. On B3, go to the far lower right, and go down the stairs to B4. On B4, go upward, and go to the far left hand side of the bamboo trunk. Now, open the menu, and choose "command" + "Pochi" + "kokohore." After that, Momotaro gives Pochi the millet dumpling. Then, Pochi gives Momotaro the location of where the item of Blue Dragon's sword is at. After that, open the menu, and choose "search" to find Blue Dragon's sword which is a gods' sword (4-4). Please don't sell or throw away Blue Dragon's sword. After that, go back to B2. On B2, go around to the far upper left, and go down the stairs to B3. On B3, go downward, and go down the stairs to B4. On B4, go around to the lower right, and go down the stairs to B5. On B5, search the bamboo trunk on the left and right to get the items of fire clothes & Dotsuko for Enma-sama. Make sure to recover Wind God & Thunder God's HPs. On B5, go upward, and speak to Enma-sama. Prince Ajase will come by to speak to the group. Choose yes twice to give Enma a total of 500HP from two members of the group to get Enma-sama out of the cursed prison. Wind God and Thunder God will die during this process. After that, Carla will come by to speak to the group, and then leave. After that, the group will fall thru a hole into another area. There is a scene. After that, speak to Enma-sama five times. There is a scene. After that, go downward, and go up seven-flights of stairs to B1. On B1, go upward, and go into the next area. In this area, speak to Enma-sama who becomes a friend, and choose Enma-sama's name to be sent back to Momotaro's Castle. After that, go back into Momotaro's Castle which is nearby, and there is a scene. Now, fly Momotaro's Castle downward, and then to the right to a dead end area where there is a top wall. At the top wall, Enma-sama will make an exit to leave the cave. There is a scene. After that, fly Momotaro's Castle north to Sparrow's Hotel 7. Now, choose "castle" + "descend

(#2)" to lower the castle nearby Sparrow's Hotel 7. After that, leave the castle. Now, go to Sparrow's Hotel 7.

Sparrow's Hotel 7

Now, go to the Doctor's house, and revive Wind God & Thunder God. Also, buy new equipment for the group. After that, leave the hotel, and go back into Momotaro's Castle.

Momotaro's Castle

Now, choose Princess Yasha, Enma-sama, Urashima to join Momotaro. Also, make sure to put the four gods' sword of Gentake's sword, White Tiger's sword, Suzaku's sword, and Blue Dragon's sword in the group's tools. After that, leave the castle. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Star Festival Village" to fly back to Star Festival Village.

Star Festival Village

Now, go upward to where the star well is at. At the front of the star well, use each of the four gods' swords of Gentake's sword, White Tiger's sword, Suzaku's sword, and Blue Dragon's sword. You have to choose one of the abilities for the group from each of the swords as follows:

Gentake's sword - raise attack to 8! (I chose this one)

raise defense to 8!

raise speed to 4!

White Tiger's sword - raise HP to 10!

raise technique to 8! (I chose this one)

raise popularity to 10!

Suzaku's sword - raise attack to 15! (I chose this one)

raise defense to 15!

raise speed to 8!

Blue Dragon's sword - raise HP to 15!

raise technique to 10! (I chose this one)

raise popularity to 15!

After that, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Sparrow's Hotel 7" to fly back to Sparrow's Hotel 7.

Sparrow's Hotel 7

Now, leave the hotel, and go southwest to Taketori Village. Recommend LV38 for Momotaro, LV35 for Princess Yasha, LV13 for Enma-sama, and LV30 for Urashima.

Taketori Village

Now, go to the upper left, and go into Princess Kaguya's grandfather's house on the right. In Princess Kaguya's grandfather's house, go to the upper left, and speak to the grandfather to his story about the sword of courage. After that, speak to the grandmother to get the mirror of courage (2-5) which is a world map that shows the locations of the equipment of courage. Now, go thru the door at the top into the back of the house. In the back of the house, go upward thru the path on the left to where the pond is at. At the top area of the pond, open the menu, and choose "tools" + "Urashima" + "mirror of courage" + "use it" to find the location of the sword of courage, so I moved Momotaro east 1 step. After that, open the menu, and choose "tools" + "Urashima" + "mirror of courage" + "use it" + "yes" to pick up the sword of courage (3-5). After that, leave the village. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Netaro Village-Left" to fly back to Netaro Village-Left.

Netaro Village-Left

After that, leave the village, and hop into the boat which is nearby. Now, open the menu, and choose "tool" + "Urashima" + "mirror of courage" + "use it" to look at the flashing light on the world map. After that, sail a little to the north, and then sail all the way east of Mountain Wizard Village to a Tiny Island.

Tiny Island

Now, go upward, and go into the cave. In the cave, go upward into the next area. In this area, go upward into the next area. In this area, open the menu, and choose search to pick up the helmet of courage (4-5). After that, leave the cave. (You should be standing on that Tiny Island). Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Taketori Village" to fly back to Taketori Village.

Taketori Village

Make sure that Momotaro has a mallet of luck in his tool menu. Now, leave the village, and go northwest to the Underground Spring Tower. Recommend LV38 for Momotaro, LV36 for Princess Yasha, LV16 for Enma-sama, and LV31 for Urashima.

Underground Spring Tower

Now, go upward into the tower. In the tower, go upward, and step on the demon mark panel on the floor to raise the platform. After that, go to the lower left, and go up the steps. Now, go around to the lower right, and go up the stairs to 2F. On 2F, step on the two demon mark panels to raise the two platforms. Make sure to search the bamboo trunk for the fire Dotsuko for Enma-sama. After that, go to the lower left, and go up the steps. Now, go around to the lower right, and go up the stairs to 3F. On 3F, go to the upper right, and step on the demon mark panel. After that, go to the lower right, and go up the steps. Now, go up the stairs that's nearby the steps to 4F. On 4F, go upward, and step on the demon mark panel on the right to raise the platform. After that, go back down the stairs to 3F. On 3F, go to the upper left, and step on the demon mark panel to raise the platform. After that, go to the upper right, and go up the stairs to 4F. On 4F, go downward, and go down the steps. Now, go to the upper left, and step on the demon mark panel to raise the platform. After that, go back down the stairs to 3F. On 3F, go to the lower right, and go up the stairs to 4F. On 4F, go upward, and step on the top demon mark panel to raise the platform. After that, go around to the lower left, and go up the stairs to 5F. On 5F, go to the upper left, and step on the top demon mark panel to raise the platform. Now, go to the lower right, and go up the steps. After that, step on the demon mark panel to raise the platform. Make sure to search the two bamboo trunks for the underground spring tabi & flame clothes for Enma-sama. Now, go around to the upper right, and go up the stairs to 6F. On 6F, go around to the lower right or left, and go down the steps. Make sure to search the two bamboo trunks for the shoes of courage (5-5) for Momotaro, and tabi of love for Princess Yasha. (Also, make sure to equip Momotaro with the courage series of sword, helmet, armor, and shoes). Now, go upward, and go up the stairs to 7F. On 7F, go around to the bottom area, and speak to Rashomon who is blocking the door. Momotaro will go into a one-on-one battle with Rashomon (1200HP). In battle, use Momotaro's technique of Rokkaku on Rashomon. Also, use the item of the mallet of luck to fully recover Momotaro's technique. After defeating Rashomon, go thru the door into the next room. In this room, walk into the door of the purple looking shrine, and the group will be teleported to the front of the Moon Small Shrine which is on the Moon's Surface.

Moon Small Shrine

Now, leave the shrine, and go all the way southwest to Storm Village. Recommend LV39 for Momotaro, LV37 for Princess Yasha, LV23 for Enma-sama, and LV33 for Urashima.

Storm Village

Make sure that the group has a mallet of luck in their tools menu. Now, leave, and go all the way northwest to Moon Cave.

Moon Cave

Now, go around to the bottom area, and go thru the opening to exit the cave. After that, go into the next cave that's nearby. In this cave, go around to the bottom area, and go thru the opening to exit the cave. After that, go into the next cave that's nearby. In this cave, go around to the bottom area, and go thru the opening to exit the cave. After that, go into the next cave that's nearby. In this cave, go around to the bottom area, and go thru the opening to exit the cave. After that, go into the next cave that's nearby. In this cave, go around to the lower left, and go thru opening to exit the cave. After that, go west to Moon Palace.

Moon Palace

Now, go upward into the palace. In the palace, go to the right to where the two doors are at. Now, go thru the door on the right, and search the bamboo trunk on the right for a flame clothes for Enma-sama. After that, leave that room, and go downward to the bottom area where there is a door. After that, go thru this door, and go down two-flights of stairs to B2. On B2, go upward to where Prince Daida & the others are at, and there is a scene. After that, fight Prince Daida (4000HP). In battle, use Momotaro's technique of Rokkaku, Enma-sama's technique of thunderbolt, and Princess Yasha's technique of shooting star on Prince Daida. Also, use the item of the mallet of luck to fully recover each members of the group's technique. After defeating Prince Daida, Carla kills Prince Daida, and quickly escapes. There is a scene. After that, leave the palace. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Sparrow's Hotel 7" to fly back to Sparrow's Hotel 7.

Sparrow's Hotel 7

Now, leave the hotel, and go northwest of Sparrow's Hotel 7 to where the two Jizo-san statues are at. Recommend LV41 for Momotaro, LV38 for Princess Yasha, LV27 for Enma-sama, and LV36 for Urashima.

Jizo-san

First, unequip the sword of courage from Momotaro to put it back into his tool menu. Now, go into the center of the two Jizo statues, and open the menu. Choose "tools" + "Momotaro" + "sword of courage" + "use it," and the group will go to an island with a demon's face. Make sure to re-equip Momotaro with the sword of courage. After that, go northwest to the hole called Demon's Island.

Demon's Island

Now, go upward, and go thru the door into the next room. In this room, fall into the square hole that's nearby to Hell - River Styx.

Hell - River Styx

Now, go upward, and go into the house. In this house, speak to the old man Kenne & the old woman Datsue. Now, fight the old man Kenne (2000HP) & the old woman Datsue (1800HP). In battle, use Momotaro's technique of Rokkaku, Enma-sama's technique of thunderbolt, and Princess Yasha's technique of shooting star on the old man Kenne & the old woman Datsue. Also, use the item of the mallet of luck to fully recover each members of the group's technique. After defeating the old man Kenne & the old woman Datsue, Momotaro gets the full moon crystal (8-8). Now, leave that house. After that, go downward, and a little to the right where the cave is at. In that cave, go up the stairs that's nearby to B1. On B1, go thru the door into the next room. In this room, go downward to leave the hole. (You should be standing on that island). Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Moon Palace" to fly back to Moon Palace.

Moon Palace

Now, go back to B2 where you fought Prince Daida. On B2, speak to the nymph who is nearby, and choose yes. There is a scene, and Princess Yasha gets the Chinese phoenix's flute. After that, leave the palace. Now, open the menu, and choose "tools" + "Princess Yasha" + "Chinese phoenix's flute" + "use it" to summon the Chinese phoenix. After that, fly southeast of Shizuka (Quiet) Village to Yutaka (Rich) Village. Recommend LV41 for Momotaro, LV39 for Princess Yasha, LV29 for Enma-sama, and LV37 for Urashima.

Yutaka (Rich) Village

(Make sure to stock up on mallet of luck, Konron ball, and kougasha ball at the Mountain Wizard Village. Also, make sure that Princess Yasha and Urashima have a spirit ball in their tools menu). Now, go downward, and go to the lower right to the beach where Seiya who is standing nearby two rabbits. First, unequip the sword of courage from Momotaro to put it back into his tool menu. Now, go to the front of the nymph, and open the menu. Choose "tools" + "Momotaro" + "sword of courage" + "use it" to power-up the sword of courage to 130. Make sure to re-equip Momotaro with the sword of courage. After that, leave the village. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Demon's Island" to fly back to Demon's Island. (You should be standing on that island). Now, open the menu, and choose "tools" + "Princess Yasha" + "Chinese phoenix's flute" + "use it" to summon the Chinese phoenix. After that, fly into the hole called Demon's Island into Hell - River Styx.

Hell - River Styx

Now, the Chinese phoenix will fly the group upward across the river to the other side of hell. After that, go all the way upward to where Carla and Prince Ajase are at, and there is a long scene. Choose yes to take the injured Princess Kaguya back to Taketori Village.

Taketori Village

There is a scene. After that, leave the village. Now, open the menu, and choose "technique" + "Momotaro" + "swallow in flight (8)" + "use it" + "Demon's Island" to fly back to Demon's Island. (You should be standing on that island). Now, open the menu, and choose "tools" + "Princess Yasha" + "Chinese phoenix's flute" + "use it" to summon the Chinese phoenix'. After that, fly into the hole called Demon's Island into Hell - River Styx.

Hell - River Styx

Now, the Chinese phoenix will fly the group upward across the river to the other side of hell. After that, go all the way upward, and go into the cave. In the cave, go down the stairs that's nearby to B3. On B3, go downward, and go down the stairs to Hell - Kokujou (Black Rope) Hell. There is a scene.

Hell - Kokujou (Black Rope) Hell

After that, go to the left where the three black ropes are at, and walk on the first black rope (counting from left to right) to the other side. Now, walk on the black rope that's nearby to the other side. After that, go to the right, and walk on the black rope that's on the top to the other side. Now, go to the right, and walk on the black rope that's on the bottom left to the other side. After that, go to the left, and walk on the black rope that's on the left to the other side. Now, walk on the black rope on the bottom left to the other side. After that, go to the far right where the two short black ropes are at, and walk on the first short black rope (counting from left to right) to the other side. Now, walk on the black rope that's on the top left to the other side where the stairs is at. After that, go down the stairs to Hell - Shuugou Hell.

Hell - Shuugou Hell

Make sure to search the bamboo trunks for the staff of love and 12 unlined clothes of love for Princess Yasha. Now, go to the lower right, and go down the stairs to Hell - Shounetsu (Burning) Hell.

Hell - Shounetsu (Burning) Hell

Make sure to search the bamboo trunk for the crimson of Dotsuko for Enma-sama. When Momotaro steps on the flame on the floor, it will give damage to Momotaro. Now, go all the way around to the upper right, and go down the stairs to Hell - Gokkan (Coldest) Hell.

Hell - Gokkan (Coldest) Hell

Now, slide to the lower right, and go into the cave on the right. In the cave, go down the stairs that's nearby to Hell - Abi (Avici) Hell. Recommend LV43 for Momotaro, LV41 for Princess Yasha, LV33 for Enma-sama, and LV39 for Urashima.

Hell - Abi (Avici) Hell

Now, go to the upper right, and try to go into the cave on the far right. There is a scene. Now, fight Sanzensekai (6000HP) who is troublesome. In battle, use Momotaro's technique of Rokkaku, Enma-sama's technique of thunderbolt, and Princess Yasha's technique of shooting star on Sanzensekai. Also, Urashima's technique of minasentan to recover to group's HP, and use the item of the mallet of luck to fully recover each members of the group's technique. After defeating Sanzensekai, go into the cave, and go down the stairs to King Basara's Room.

King Basara's Room

Speak to Carla who is nearby, and the group will fight a series of (9) battles against different enemies. Now, fight Carla (900HP), Oni Spirit Right (500HP), & Oni Spirit Left (500HP). In battle, use Momotaro's technique of Rokkaku, Enma-sama's technique of thunderbolt, and Princess Yasha's technique of shooting star on Carla, Oni Spirit Right, & Oni Spirit Left. Recommend LV44 for Momotaro, LV42 for Princess Yasha, LV34 for Enma-sama, and LV41 for Urashima. After defeating Carla, Oni Spirit Right, & Oni Spirit Left, go upward, and speak to King Basara. Now, fight King Basara (3500HP). In battle, use

Momotaro's technique of Rokkaku & Enma-sama's technique of thunderbolt on King Basara. Since King Basara is Princess Yasha's father, she can only use her technique of shooting star after the fourth or fifth turn of the battle. After defeating King Basara, there is a scene. Then, Momotaro will use the Chinese phoenix's flute to summon the Chinese phoenix, and there is a scene. After that, fly all the way north of the island until Carla appear. Now, fight the final boss Carla (6000HP) who is troublesome. In battle, use Momotaro's technique of Rokkaku, Enma-sama's technique of thunderbolt, and Princess Yasha's technique of shooting star on Sanzensekai. Also, use Urashima's technique of minasentan to recover to group's HP, and the item of the mallet of luck to fully recover each members of the group's technique. After defeating Carla, there is a long scene.

Taketori Village

After the scene, go north of Taketori Village to where the two Jizo-san statues are at.

Jizo-san

Now, go thru the statues into the beach area, and go to the front of the beach. After that, open the menu, and choose "tools" + "Enma-sama" + "moon bell" + "use it" to throw it into the sea to end the game.

THE END

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Version 1.0

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