

Shin Nekketsu Kouha (Import) Enemy FAQ

by Ominae

Updated to v1.05 on Sep 27, 2006

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Shin Nekketsu Kouha: Kunio Tachi No Banka

(New Hot Blooded Tough Life: Kunio's Eulogy) by Technos Japan Corp.

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Date Created: September 22, 2003

Version Number: 1.05

System: Super Famicom (SFC)

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Type of Document: In-depth FAQ (Enemy)

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CONTACT LINE:

Please contact me at my e-mail, which is arcamdunit@yahoo.com, if you have the following

- Questions
- Suggestions

- Corrections
- Comments
- Tips
- Things that I may have missed out

Don't forgot to put Shin Nekketsu Kouha Kunio Tachi No Banka FAQ as the subject of your e-mail

Otherwise, I will ignore your e-mail as spam mail

NOTES: PLEASE, PLEASE PUT THE NOTED SUBJECT ABOVE WHEN YOU E-MAIL ME AND TAKE MY WARNING VERY SERIOUSLY!! I HAVE HAD SOME E-MAILS IN WHICH THE SUBJECT LINE WAS NOT COMPLETE OR UNAPPROPRIATE!! I JUST HAD THEM IMMEDIATELY DELETED AND I WON'T HESITATE TO DO THE SAME THING TO YOURS AND I MIGHT BLOCK YOUR E-MAIL ADDRESS! SO, PAY ATTENTION TO THEM OR ELSE...

(In other words, when you have to ask/comment/suggest/correct/hint/tell me something in the e-mail, it has to be something that's not either found on this FAQ or what should be in this FAQ. Thank you very much.)

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I. Version

1.0

- My 1st version of this FAQ

1.01

- Added Translation to title
- Changed "Student Gangsters" to "Yankee Students"
- Updated Credits (A little)

1.02

- Updated Table of Contents

1.03

- Updated Legal Notice

1.04

- Changed Legal Notice
- There won't be any more major updates here, perhaps only to correct some mistakes and for other sites who are willing to sponsor my FAQ. Otherwise, I'll soon upload a Final Version of this guide.

1.05

- Added ASCII text
- Last version of this In-depth FAQ, no updates will be provided.

II. Overview of Guide

This Enemy Guide will help you assess on what kinds of enemies will you encounter in the game and what are the necessary steps that you can take in order to defeat them.

III. Enemies

In this game, you'll face various enemies as they try to stop Kunio and company from reaching their main objective. You'll see the various types of bad guys (and gals) here, their skills and how you can get rid of them.

Prison Officers:

Encountered at: Outside the Detention Center and the walls of the Detention Center

Moves: Baton Strike, Kick

How to beat them: First thing you should know is that you have to watch out for their batons. Block and afterwards, kick the crap out of them. Keep punching and kicking them and do the kick pin.

Yankee Students:

Encountered at: Grounds of Nekketsu and Hanazono High School, inside Nekketsu and Hanazono High School, Amusement Park & Grounds of Sabu's villa

Moves: Drop Kick, Flying Kick, Knee Attack, Grab and Throw, Uppercut, Punch, Kick, Kick Pin

How to beat them: Your basic baddie in the Nekketsu series. Keep an eye out for them to gang up on you and use moves that will knock out most of them. If they move in singles, just knock them down and do the kick pin. Remember to block their blows to avoid getting damaged.

Karate Fighters:

Encountered at: Pier 13 and Pier 13 Warehouse

Moves: Flying Kick, Grab and Throw, Punch, Kick, Kick Pin

How to beat them: These Karate wannabees are not that hard to defeat. Keep your guard up and counter them with punch, kicks & special moves. Doing the kick pin will hasten their defeats. Keep in mind that these guys tend to rely on their kicks than punches to fight you.

Bousozoku Bikers:

Encountered at: Highway when going to Pier 13, Roppongi and Shinjuku

Moves: Side Kick

How to beat them: Let them come to you and when they do, get ready to use your kicks to hit their bikes and knock the bikers of the road.

When you're confident with your motor biking skills, ram them to the walls with the help of your motorbike.

Gray Bodyguard:

Encountered at: Outside and inside Pachinko Hall, Outside and inside Sabu's villa

Moves: Knife stab, Kick Pin

How to beat them: The tough version. Just be warned that you can't guard against their knives. All you have to do is to utilize your fighting moves and kick pin them after you clobber them. Make sure that you launch your attacks after they stop their attempts to knife you when you're quite near them.

Green Bodyguard:

Encountered at: Outside and inside Pachinko Hall, Outside and inside Sabu's villa

Moves: Knife stab, Kick Pin

How to beat them: The tougher version. Similar to the gray bodyguard, there's no way to block against their knives. Just do the same moves when you fight against the gray bodyguards.

Bruiser:

Encountered at: Sabu's villa, Catacombs

Moves: Charging Punch, Triple Punch, Uppercut, Kick Pin

How to beat him: Just like Joe, block and launch some dangerous and deadly moves after he stops trying to bash you. Use techniques such as Kunio's Cyclone Kick and Riki's Rapid Punch. Thank goodness that they're only one of these guys in this game.

Female Fighters:

Encountered at: Sabu's villa, 1st floor

Moves: Flying Kick, High Kick, Knee Attack, Slap, Kick, Kick Pin

How to beat them: Block when they're near you and afterwards, counterattack. Their slaps and kick moves are not quite serious, but they're a threat if they're not quelled. So fight them as you'd fight with Lisa.

IV. Credits

I would like to thank the following:

Technos Japan Corp.

- for creating, developing and marketing the game

Gamefaqs

- for posting this FAQ

Godai-Kun (Now Johnny Undaunted)

- for explaining the passwords at Gamefaqs

<http://www.network-science.de/ascii/> (ASCII Generator)
- for providing the ASCII text

<http://www.rom-world.com> (ROM WORLD)
- for them to have the rom in their site for me to download

<http://agtp.romhack.net/> (Aeon Genesis Translation Proclamation)
- for putting up the English patch of the game

You
- for taking your time to read my FAQ

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