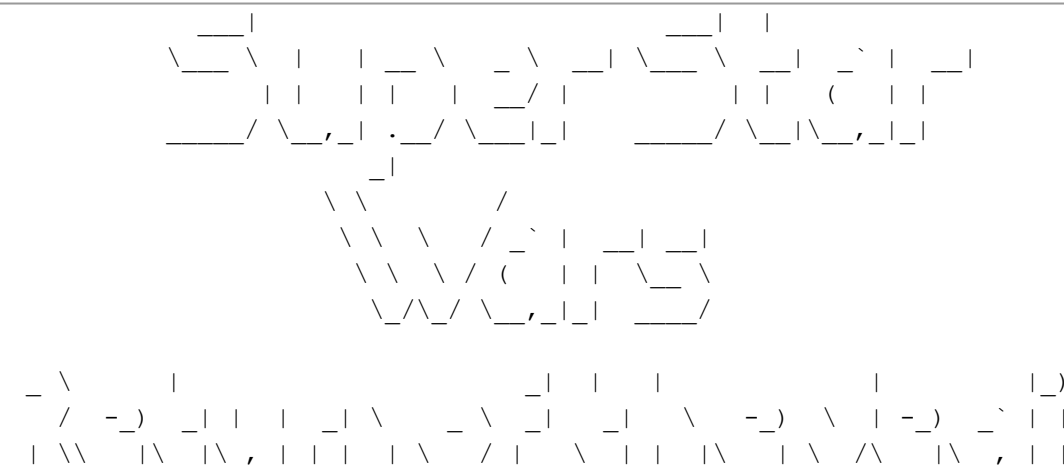


Super Return of the Jedi FAQ/Walkthrough

by shoecream

Updated to v1.1 on Jan 14, 2004



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Super Star Wars - Return of the Jedi
COMPLETE FAQ/Walkthrough
Version 1.1 (12/28/02)
by shoecream - shoecream11 at gmail.com
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||   FAQ   ||  

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Control Scheme:

Start

Game: Pauses Game

Menu: Selection button

Select

Game: Select Force power

Menu: Cancel button

Y

Game: Attack

Menu: No effect

A

Game: Special attack

Menu: No effect

B

Game: Jump

Menu: No effect

X

Game: Use Thermal Detonator/Use selected Force power

Menu: No effect

L

Game: Look down

Menu: No effect

R

Game: Look up

Menu: No effect

Button Combinations (in game only):

B, B

Double jump. For Luke it is also an attack. Used to gain extra height. Time well for maximum effect.

Y, Up

Attack upwards. For Luke, it is an upward swipe. For everyone else, they shoot their weapon directly upwards. Both buttons must be held.

Y, Down

Attack downwards. For Luke, it is a pretty sucky swipe. For everyone else, they shoot their weapon downwards diagonally depending on the direction they're facing. Both buttons must be held.

Y, Diagonal

See above. Above doesn't apply to Luke, he has no diagonal attacks.

Now you're going to start the game now that you know the basics.

Select Start Game by pressing the Start button.

A nice little Star Wars intro will appear, and as soon as that is done, a cinematic shows a guy talking to Darth Vader. Press start again once you've finished reading it. Then press start once more.

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||   Walkthrough   ||  

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|Speeding to Jabba's Palace|  

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You're in Luke's Landspeeder, and you have to get to Jabba's Palace. Anyways, the control is fairly easy. Press B for a boost of sorts, and Y to jump. Collect the spinning Rebel symbols to get more points. A heart will heal you. Try not to fall into the pits, and also try not to get hit by the pillars that block your way. Also note that you CANNOT JUMP OVER THE PILLARS, except for the little short stubby ones. Once you've finished that, you're off to Jabba's Palace.

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|Tatooine|  

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Mostly, you have to simply keep on jumping up and up until you reach the top. Then, after reaching the top, you must run to the right. There will be little pillars that fire lasers at you, so you have to jump over their firing range. Pick whomever you like...I find Luke to be the best because of the lightsaber throwing stuff.

The boss is rather hard. You're best off using your double jump. Control yourself carefully or else you'll get hit. One more thing: take out the little panels that fire blue blobs of energy: they're annoying. Use force heal a lot for this boss...press select to change your force power. Hit the boss when he's doing the lightning...he's weakest at that point. Just remember to NOT get hit by the lightning. He's also weak when he does the pounding thing where he hits you with rocks and such. But anyways, after you've completed this, on to the next level!

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|Jabba's Dance Hall|  

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Here is a lot of fun! You have to kill all the enemies in one screen before you can move on to the next! Above the stomping things there are force powerups. Don't use the jump that often, because you'll get caught in those stomping things. Just hold Y and use force heal, as always.

Don't step on the trapdoors, because huge dog-like creatures will pop up and screw you over. Get the hearts if you can, because you need a lot of force and life to get through this place. If you fall into the trapdoors, you die!

Congrats.

The boss is a wizard guy who likes to teleport around and shoot little fireballs out of his hands. He's a pushover. Just stand next to him, ready force heal, and hold Y and heal when needed. Easy as cake.

After this level, Leia rescues Han, and Leia leaves to do...something. Anyways, on to the next level!

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|Jabba's Palace|
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Fight your way through the millions of slimy hound dogs that attack you, and collect as many coins as you can. You'll need them. You'll begin dropping down into a place with lots of people with axes. Fight your way through them...you don't need to use force heal, since there are plenty hearts about anyways.

Kill the half a million or so axe guys until you drop into a place with conveyor belts. Get through them, don't get hit by the mashers. The ground will start sloping up, and kill the Jawas on the platforms. Then, get through 3 conveyor belts. Jump over the pit there and continue on.

There will be a place where you can jump up: do it! Head to the right and jump over the other pits. You'll eventually be going down into another part of the level. There will be many more axe dudes, which you can kill for hearts if you need some. Then, there will be a huge ass pit. Don't fall into it! You'll die! Instead, jump onto the moving platforms. If you can jump up, don't do it! You don't make it and will probably fall into the pit below. Anyways, keep on jumping through the evil platforms.

You'll eventually reach a part where you can't go to the right anymore and you'll have to go up. Go up. At the top, R2-D2 will greet you by saving your game. So after this fiasco, head right. Kill people, then drop down, go left to see *gasp* more conveyors! Jump through them, go downwards, and greet R2-D2 again. Jump over the pits (again). There's a part where you can jump up. If you want to, you can, but you'll be skipping all those shiny little coins below.

Your choice. Jump up (if you're not already up), and if you're up already, you have to jump up a little more. R2-D2 will greet you again, and run past the cells to meet the ugliest boss you've ever seen. All it does is spit out little uglies for you to play with. Simply hold Y next to it and heal when needed. It'll die before you can say "This is simply the most ugly boss that I have ever seen, yet it can't do jack diddly except for spawn little uglies that are less ugly, but faster. After it blows up in red-shaded blobs (why did it blow up?). After a short cinematic about Luke talking to Jabba, you'll move on.

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|Rancor Pit|
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Han "The Man" is now on your team! While he's like Chewie, he can throw bombs. Okay, on with the level walkthrough!

First, go to the right and break open the egg to get a detonator. Make it blow up and then cut through the bones to the left. Drop down, and cut through the bones again if you wish. Head to the right, and then continue to the right. Remember to get any R2D2s, since it's very easy to die. After the first R2, drop down to see 2 platforms. Get any eggs and powerups, then head to the left. Get the egg, watch out for the volcanoes, and cut through the bones. Head left

and up, then get the second R2D2.

Cut through the bones again, and drop down. Head to the right, watch for the volcanoes, and get the 3 eggs there. Drop down again, get the egg, head to the right, cut through the bones. Get R2 again for the third time, then drop down, head to the right, and drop down again.

Drop down once more, then go right, jump up the platforms, and (this is the hard part) stand on the edge, jump off, and jump to the opposite side. I call this climbing. It's very hard, and can be frustrating at times. So anyways, climb up this cliff, then go to the left, climb up AGAIN, cut through the bones. Head to the right for an egg, then to the left, climb up ONCE MORE (last time this level), and go to the right. Collect 3 hearts and Health Sabers, then meet the level's boss.

The boss is a rancor, judging by the name of the level. Anyways, I don't really have any tips to give you, since it's hard. When he fires his little fire beam thingy, press A to deflect (not reflect) it. This'll save you from unnecessary harm. The rocks that fall down sometimes have force powerups in them, and you'll need them a lot. Han might be a good choice for this boss... I'm not really sure on that. But anyways, it's hard, and it'll take you more than a few tries (it sure took me more than a few tries.) Anyways, after this, Leia is kidnapped and you have to go rescue her by attacking the sail barge.

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|Attack on Sail Barge|
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Okay, few things on this level...

- 1) Speeding ships will always come out when you jump, and you CAN land on them. They'll take you very far back unless you have quick reflexes.
- 2) You can die very easily in this level.
- 3) Therefore, do not jump over two platforms at once. It's a guaranteed death.

Now that that's cleared up, let's begin. First, collect as many coins as you can. Jump to the next few ships and kill the people there with double jump attacks. After you hop over the few guard ships, you'll get to the main ship. Jump onto the platform with the rising sword on it, then do a double jump and destroy the things that are shooting stuff at you. Grab the hearts they leave behind and move on. Then, kill another orc-dude and another gun turret. Wait for the platform to come to you, then hop onto it. Wait till you get to another platform, then quickly jump onto it. There are swords on it too, so jump onto the next platform that moves around. This is sometimes difficult if your timing is off. After jumping on that one, jump to the stationary platform (without swords, thank goodness). Jump to the next one, then the stationary one, then the one after that.

Jump to the other stationary platform. Drop down to the moving platform below it, duck under the stationary one if you have to, then jump to the next one, the stationary one, and the moving one, then the non-moving one again. Last one! Jump to the other side of the ship, hope you don't get killed, and then go to the right a bit more to see R2. Take the platform up to the next level, and cut your way through a ridiculously large amount of enemies with swords and detonators. Move onto the next platform, where it will take you up to the top level. Head to the left to a boat where you'll see R2, and a lot of coins. Collect most of them, and go to the right for more battles. You must take the top path. Go to the right, and prepare to face the boss.

Boss time! This boss is a huge thing that acts like a dog. Use A a lot to block

against it's powerful attacks. Try not to get trapped into a corner with it-- you'll get screwed. Instead, jump over it frequently with double jumps. If you see it spinning it's flail, then either a) jump over the flail with a double jump, or b) A block. If you jump over it, use a double jump since double jumps attack. Use force heal considerably, and vanish when you're VERY desperate. If it tries to jump over you, DUCK! You'll get hit even if it's at the apex of its leap. If you A block when it throws it's ball and chain, know that when he's retracting it, you can stop blocking. This will save you time. A good but cheap tactic is to stand in the center and let him jump above you. Hold Up Y and keep slashing at him. When he throws his flail, jump. Repeat. Good but cheap.

Kill him, and move on.

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|Inside Sail Barge|
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Eh...for some reason you can't pick Luke. Whatever, pick Leia and move on. Leia can do a super jump. Press B, Y, then B again to do a huge ass jump. Press and hold Y to do a charged up attack; it has a lot of range. Watch out for the pipe. If you attack near them, they break and hurt you. Move to the right, watch out for the trapdoors, and superjump onto the platform. Move to the left, kill the guy there, and then jump to the next platform. Go to the right for a heart and R2, then jump over to the left. Keep on moving left until you reach a big pile of barrels. Jump over them, and get R2. Hop onto the platform. Watch out for big electric shocks as you hop from one platform to the next. Jump to the top, then go to the right and get another R2. After a few hearts and such, meet this level's boss...Jabba!

It's pretty damn hard to beat this boss with Leia...that's why I used Han (jeez he does have a use doesn't he?) With Han, simply fire blasters at him while standing up, and when he moves backwards, you know he's going to charge at you, so make a well timed jump. You should be able to do this without getting hit. After you defeat him, he blows up (Jabba?) and you move on to the next level.

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|Endor -Speeder Bikes|
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You guys get to go to Endor to destroy the shield generator. But you first have to get there, eh? You're on a bike, and you have to destroy the 10 scouts that know you're here. Tricky, eh? On the bike, press Y to fire weapons, and the D-pad to move around. The view shifts occasionally to make it seem like you're taking different paths. Watch out for trees, collect hearts a lot, and kill lots of scouts. Easy.

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|Ewok Village A|
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Kickass! New character! Select Wicket and move on. Jump up and up and up and up until you reach to top. Then head right, and kill anything in your path. Meet the boss, a robot dude in a bike thing. Just fire at him until he dies.

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|Ewok Village B|
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Select Wicket again and prepare to play. What's awesome about Wicket is that

he can fire into things (say a tree) and use those arrows as a trampoline. He can also grab onto ledges and then press B to jump up. Cool, isn't it? Well, get all those coins as you slide down, then jump to the next log and kill all those annoying dragonfly creatures. Jump up, and when you can jump up no more, use the trampoline method to get really high up the tree. You should come up to the top around 6-8 jumps. Now, kill the stuff up there and go right. Go to the water slide and go to the top part; walk across a bridge, then keep on going to the right until you see a red arrow pointing down. Drop down, get R2, then go down some more until you hit another water slide. Fall down and land on the branch sticking out of the tree. Jump from the moving platforms to the next tree. Go up to the top of this tree, and walk to the right. Jump to the next water slide, then fall down to the floating log. Jump to the other platform to the right, then meet the boss.

The boss, a flame spewing iguana, likes to charge at you and spew flames. When he charges at you, jump behind him and fill his butt with arrows. Then, he'll probably decide to spew some flames, so step back and let him swallow some arrows. Then he'll probably charge at you, repeat. It's probably a lot more effective to just stand there and shoot him, while he charges at you, and jump away when he flames you (that is, if you want to risk it).

Next level:

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|Endor|
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This level is a lot like Tatooine. All you have to do is to go as up and right as possible. And if it seems like you've gone as up and right as possible, jump down and hold right. Keep on doing this. You'll eventually get to the boss, as long as you don't backtrack. The boss is a big ship that brings out massive robots to blow your brains out. Just double jump in the middle of the ship (where the little red thing is) and try to avoid the behemoths to the best of your ability. It'll soon blow up.

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|Millennium Falcon "Blast TIE Fighters Out of Space" Level|
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Yep, you read that right. You get to blast tie fighters out of space! This level is extremely fun, after all those Endor levels. Press X to shield, D-pad to move the weapon sights, and Y, B, or A to fire. Blow away 12 TIES and you're done! When a laser (green blob) heads your way, press X to deflect it. But you only have so many shields. Note: You can blow up the lasers by shooting them. It's pretty easy. You should ace this level after one or two tries.

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|Power Generator|
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The game'd like for you to select Leia, so why don't we? The blasters in this level reflect a maximum of three times, so use that to your advantage. Select Leia, and move out! There isn't much to tell you other than follow what the game tells you (i.e., move where you can move). There are doors that open and stormtroopers jump through them. Don't bother fighting them, because more will come out. Instead, just jump over the doors. If there is a fork in the road, and one path seems to lead down and the other another direction (e.g. right or left), pick the horizontal path. The down path is most definitely a bottomless pit. Stormtroopers sometimes drop health swords. After you get a blaster power upgrade, your bolts won't reflect anymore. Move consistently to the right and

up until you reach an arrow that points down.

Drop down, but don't move left or right. You'll land on the turret. Crouch down and fire downwards at the turret. It'll blow up, but you'll still be standing on a little bar. Drop down and land on the next turret. Repeat. Go to the right, fire away. Jump to the falling platform, repeat on the other turret. Jump up, and while on the bottom circling platform, fire at the one above you. Jump up and to the left. Onto the vertical platform, fire at the turret above you. When it's destroyed, jump onto the circling platform. Keep on following the arrows until you reach the final vertical platform. Jump up and blow away the guy standing there. Press up and go through the door.

Immediately face to the right and hold Y. Blow the brains out of two guards, and take the hearts, Move to the right and go through the door. There is an unlimited supply of guards on this level, so kill as many as you need to and take the hearts. Go to the left and go through the door. Go right and through the door. Move to the left and you'll see an arrow pointing down. Go down, you'll land on a platform. Jump to the circling platform and destroy those turrets. Follow the arrows. You'll reach another door, and blow away the guards.

Go through the door. Go right and blow away the machine gun there. Jump to where it was, then FINALLY see R2D2 after all this mess. When you see the blinking laser, duck. Move on, and try not to get zapped. If you're on high ground, time your jump over the laser well. Destroy the lightning turrets when you can so you can have a safe place to hide from the big ass laser beam. After getting to the end, grab a heart and a blaster power upgrade. Jump down, and then follow where you can. Follow my earlier advice about the fork in the road. You'll get to a breakable wall with three pits. Don't break the bottom walls; you'll fall to your death. Go through, and you'll see this level's boss.

This level's boss is rather easy, compared to the difficulty of the level. Keep on jumping up to the next highest platform and shoot downwards. Don't fall off: you'll die! And have to start over from your last R2 (which is a long way back)

You blew up the deflector shield! Now on to Luke and the Death Star.

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|Inside Death Star|
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Simply collect all the stuff as you move on through the level. There will be an abundance of Health Swords. Collect them all since you'll need them. Don't fall into pits, and move up if there's a fork in the road. My game messes up when I get a speed boost in this level, but I'm not sure about yours.

The boss is two robots that fire level 4 blasters at you. So now you can say "so that's why there are so many health swords." If they're firing them at you straight on, reflect them with A. Don't let them push you off the edge: crouch and press A for maximum safety. If they're in the air, press Up Y. Takes practice, but you'll get it.

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|Death Star "Blow Away 20 TIES" Level|
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Wahoo! Another fun level! This time, you're in the Millennium Falcon blowing away Ties. 20, to be exact. Press B for boost and Y for weapons. D-pad moves

around. TIES drop hearts when they die. Have fun!

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|Tower|
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Run to the right and jump to the next platform, then the next, then the one below you. Hop to the next, then run right until you reach a platform moving up and down. Ride up, then jump to the next level. Head right, then hop from one platform to another. Grab the heart and detonator, and use the detonator when you want to. Run left some more, then go up the elevator. Save your game, then fight to the right (hey that rhymes). When you see the second stormtrooper door, jump up onto a platform between the first and the second. Jump up again, and collect a health sword. Jump up again to get a big heart. Hop over two doors, then drop down to get a 1Up.

Jump back up, and don't go to the right: there's nothing there. Run to the left and go up the elevator. Save your game, then run right. Jump up onto the first platform you see for 2 hearts and a health sword. Jump up and up and up, and jump up onto a stray platform for a shield. Run to the left and jump onto a platform if you want a one up, or run to the right to continue. Jump onto a stray platform for a big heart. Then run on to an elevator. Save your game at the top, then run to the left. Jump onto the first platforms you see for a heart and a 1 up. Run to the left, up another elevator, and save your game (again). Run to the right and stay near the top platforms for another heart and health sword. Keep on running to the right and you'll meet the boss.

The boss is another one of those robot dudes. Again, crouch and A, face toward the boss always, and you'll win easily without a sweat. Move to the right, and face the second boss. A magician dude who will die in 3 hits. Literally. Just swipe away. Then you'll win.

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|Tower Entrance-Vader-|
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Okee, select Luke again and we're off!

Run up the stairs and meet the boss. Really. Another magician dude, swipe at him until he dies. The little things sticking out give Force powerups. Good, heal and move on. Another dude. Kill and move on (or should I say blow up?) Run down the stairs to a dead end, then jump down and run to the right. Wait at the door. Vader comes out. Surprise surprise.

Vader tactic: Block when he does the twist your wrist around to swing the sword trick. When he backs up, swipe at him (best to be in a corner first). He'll fly at you, so block again, and he'll probably repeat himself with the twisty sword thing. Repeat, and he'll die a tragic death.

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|Emperor's Chamber|
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The emperor is @\$\$ hard, to warn you. Anyhoo, you can't get hurt by touching him--only by his lightning. So double jumping seems to work well. Heal as much as you can, and hope that you can win, and think about the crappy ending that's coming up as much as possible! That will motivate you!

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|Millennium Falcon "Flying into the Death Star" Level|
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Blow up as many people as you can. And oh, press Y and B a lot. Yeah.

After that, continue on pressing Y and B.

THE END!!!

I appreciate all questions, comments, suggestions, and concerns. Please direct them to shoecream11 at gmail.com.

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