

Zen-Nippon Pro Wrestling FAQ

by Fire_Pro_Fan

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FAQ GUIDE BY: Fire_Pro_Fan

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Released on the Super Famicom on July 16th, 1993, Zen Nippon Pro-Wrestling was the first in a series of videogames officially licensed by Puroresu promotion All Japan Pro-Wrestling.

As such, Zen Nippon featured sixteen of the promotion's biggest Japanese and Gaijin talent of the early 1990's with such notable legends as Mitsuharu Misawa, Stan "The Lariat" Hansen and Giant Baba.

In terms of gameplay, Zen Nippon implimented a timing based Wrestling engine similar to that of the Fire Pro series with a touch of simplicity to appeal to more casual Wrestling fans.

The resulting success of Zen Nippon Pro-Wrestling inspired Natsume to quickly release the follow up sequel: Zen Nippon Pro-Wrestling Dash: Sekai Saikyou Tag in just four months after Zen Nippon's initial release setting the stage for future All Japan titles to follow.

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*****CONTROLS*****

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=====
While standing:
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- Y - Punch
- B - Kick
- A - Head grab
- X - Run
- Left + X - Run backwards
- Right + X - Run forwards
- X - Stop running

- Up + R - Taunt #1
- Down + R - Taunt #2
- [Note: not every wrestler has two taunts]

=====
While running:
=====

- Y - Light running attack
- B - Medium running attack
- A - Strong running attack

=====
While opponent is running:
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- Y - Light running attack
- B - Medium running attack
- A - Strong running attack

=====
While locking up:
=====

- Y - Light grapple
- B - Medium grapple
- A - Strong grapple
- X - Irish Whip

- Left + X - Irish Whip towards the left
- Right + X - Irish Whip towards the right
- Left/Right + X - Irish Whip opponent out of ring
(must be close to the left or right ring ropes)
- Up + Y (drag opponent)

- Left + L - Tag partner in (left side)
- Right + L - Tag partner in (right side)

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While opponent is laying on the ground:

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- Y - Pick opponent up (at head of downed opponent)
- B - Stomp
- A - Submission Hold/Stomp
- L - Pin

=====

While opponent is sitting:

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- Y - Pick up opponent
- B - Kick opponent
- A - Submission hold

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Top rope commands:

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- Up + Left + Y/B/A - Climb top left Turnbuckle (inside the ring)
- Up + Right + Y/B/A - Climb top right Turnbuckle (inside the ring)
- Down + Left + Y/B/A - Climb bottom left Turnbuckle (inside the ring)
- Down + Right + Y/B/A - Climb bottom right turnbuckle (inside the ring)
- Down - Climb down from Turnbuckle
- Y - Light top rope attack
- B - Medium top rope attack
- A - Strong top rope attack

=====

While outside the ring:

=====

- Left + Y/B/A - Exit the left side of the ring
- Right + Y/B/A - Exit the right side of the ring
- Down + Y/B/A - Exit the bottom of the ring
- Right + Y/B/A - Enter the left side of the ring
- Left + Y/B/A - Enter the right side of the ring
- Up + Y/B/A - Enter the bottom of the ring

=====

Additional commands:

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- Button mash - escape a pinfall/submission
- /drag attempt from opponent

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While dragging opponent:

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Note: only a small window of time is given to drag an opponent before they are able to react.

The more damage an opponent has,
the slower the opponent's reaction
time towards being dragged around
the ring.

Y/B/A/X - Grapples

Hold Up - Drag opponent upwards

Hold Down - Drag opponent downward

Hold Left - Drag opponent backward

Hold Right - Drag opponent forward

Note: using the above commands, it
is also possible to drag an opponent
in a diagonal direction (example: Hold
Up + Right - drags an opponent forwards
diagonally).

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*****MAIN MENU*****

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START:

=====

Proceed to the mode selection screen.

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PASSWORD:

=====

Load progress through Zen Nippon's Password system.

Passwords are acquired at the end of each match by
pressing the Select button at the Wrestler dialogue
screen.

=====

*****THE MODES*****

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1) WORLD CHAMPIONSHIP:

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Go up against the entire All Japan roster to win
the Triple Crown Heavyweight Championship.

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2) TAG TEAM CHAMPIONSHIP:

=====

Compete against the entire tag team division
to become the Triple Crown Tag Champions.

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3) OPEN LEAGUE:

=====
Round-Robin style tournament where wrestlers
compete for the highest ranking.

=====
4) TAG LEAGUE:
=====

Round-Robin style tag team tournament where
tag teams compete for the highest ranking.

=====
5) VERSUS MODE:
=====

The standard versus mode where players can
fight against each other in single and tag
team match-ups.

=====
6) ELIMINATION:
=====

Four man survivor style elimination match.

=====
7) TUTORIAL:
=====

Learn the game's basics from Giant Baba himself.

=====

*****1) WORLD CHAMPIONSHIP*****

=====

The singles division of World Championship mode where the
player must defeat fifteen opponents to win the Triple
Crown Championship.

It should also be noted that there are endless continues
in the single and tag team World Championship divisions
as matches will continue to reset until the player has
defeated the opponent.

=====
LEVEL - EASY (default)
===== NORMAL
HARD

=====

*****2) TAG TEAM CHAMPIONSHIP*****

=====

The tag team division of World Championship mode. Compete
against six tag teams to win the Triple Crown Tag Team
Championship.

=====
MODE - 1P VS COM - Player 1 controls the entire tag team
=====
(default).

1P & 2P VS CON - A tag team of Player 1 and Player 2.

=====
LEVEL - EASY (default)
=====
NORMAL
HARD

The available teams are as followed:

GIANT BABA & RUSHER KIMURA	MITSU HARU MISAWA & TOSHI AKI KAWADA
JUMBO TSURUTA & AKIRA TAUE	KENTA KOBASHI & TSUYOSHI KIKUCHI
MASANOBU FUCHI & YOSHINARI OGAWA	STAN HANSEN & JOHNNY ACE
TERRY GORDY & STEVE WILLIAMS	EDIT (create custom team)

=====
*****3) OPEN LEAGUE*****
=====

In Open League mode, players compete against each other to achieve the highest ranking in terms of wins from each match.

Up to eight human players can compete in Open League. The number of players participating in the Open League tournament can be adjusted by pressing Left or Right on the D-pad on the "MODE - PLAYER 1 or COM" sections.

=====
MODE - PLAYER 1 (default) - number of human players.
=====
COM 7 (default) - number of computer players.
=====

LEVEL - EASY (default)
=====
NORMAL
HARD

=====
TIME - 10 MINUTES (default)
=====
20 MINUTES

To skip matches between two computer (COM) players in Open League mode, simply select a match between two COM and a small window will appear immediately asking the following question:

```
|_____|
|      |
| Watch? Skip? |
|_____|
```

Select the second option "Skip" (default) to automatically skip the match.

```
=====
*****4) TAG LEAGUE*****
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=====

The tag team division of Open League mode where tag teams compete to achieve the highest ranking in terms of wins from each match.
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Up to eight human controlled teams can compete in the Tag League.

```
=====
MODE - PLAYER 2 (default) - number of human players.
=====
      COM 14 (default) - number of computer players.
=====
LEVEL - EASY (default)
=====
       NORMAL
       HARD
=====
TIME - 10 MINUTES (default)
=====
      20 MINUTES
```

The available Open League tag teams are as followed:

```
|_____|
|      |
| GIANT BABA | MITSU HARU MISAWA |
| & RUSHER KIMURA | & TOSHI AKI KAWADA |
|_____|
|      |
| JUMBO TSURUTA | KENTA KOBASHI |
| & AKIRA TAUE | & TSUYOSHI KIKUCHI |
|_____|
|      |
| MASANOBU FUCHI | STAN HANSEN |
| & YOSHINARI OGAWA | & JOHNNY ACE |
|_____|
|      |
| TERRY GORDY | DAN SPIVEY |
| & STEVE WILLIAMS | & THE PATRIOT |
|_____|
```

To skip matches between two computer (COM) players in

Open League mode, simply select a match between two COM and a small window will appear immediately asking the following question:

```
|_____|
|      |
| Watch? Skip? |
|_____|
```

Select the second option "Skip" (default) to automatically skip the match.

=====

*****5) VERSUS MODE*****

=====

The standard versus mode that features the following options:

=====

MODE - SINGLE (default)

===== 2 PLAYERS TAG - Player 1 versus Player 2 in a tag match.

4 PLAYERS TAG - Player 1 and 2 versus Player 3 and 4 in a tag match (a multitap is required).

=====

TIME - 10 MINUTES (default)

===== 20 MINUTES

=====

*****6) ELIMINATION*****

=====

Choose between two four-man teams and compete in an elimination style tournament.

=====

MODE - 1P VS COM (default)

===== - 1P VS 2P

=====

LEVEL - EASY (default)

===== NORMAL

HARD

=====

TIME - 10 MINUTES (default)

===== 20 MINUTES

The teams are:

[Team 1]:

```
|_____|
|      |
| YOSHINARI | MASANOBU | AKIRA | JUMBO |
|_____|
```


OGAWA	FUCHI	TAUE	TSURUTA
_____	_____	_____	_____

[Team 2]:

TSUYOSHI	KENTA	TOSHIAKI	MITSU HARU
KIKUCHI	KOBASHI	KAWADA	MISAWA
_____	_____	_____	_____

To rearrange the order of the selected team, press the Y/X or A buttons while positioning the cursor (Left or Right on the d-pad) over the desired Wrestler.

=====

*****7) TUTORIAL*****

=====

Learn Zen Nippon's gameplay mechanics by training with Giant Baba himself.

=====

Lesson 1 - Light Grapples:

=====

The first lesson involves light grapples which are performed by pressing Y or Y + Up/Down/Left/Right directional buttons (while grappling).

Perform a handful of light grapples on Giant Baba to proceed to the next lesson.

=====

Lesson 2 - Medium Grapples:

=====

The second lesson focuses on medium grapples which are initiated by pressing B or B + Up/Down/Left/Right directional buttons (while grappling).

Perform a few medium grapples on Giant Baba to move on to the next lesson.

=====

Lesson 3 - Running Counter Attacks:

=====

First, Giant Baba will ask the player to perform an Irish Whip (X or X + Left/Right directional buttons).

After the player has performed the Irish Whip, Giant Baba will begin running towards the left or right ring ropes.

After Baba has collided with the left or right ring ropes, Giant Baba will spring from the ring ropes and begin running towards the player; giving the player the perfect opportunity to perform a Running Counter Attack Giant Baba using the Y, B or A buttons.

If timed correctly, Giant Baba will be either struck with a strike attack or thrown to the mat with one of the player's grapples.

Repeat the above steps a couple more times to access the final lesson.

=====
Lesson 4 - Stomp/Submission attacks:
=====

The fourth and final lesson involves attacking an opponent that is laying on the ground.

First, Giant Baba will ask the player to perform a strong grapple while using A or A + Up/Down/Left/Right directional buttons (while grappling).

After Giant Baba has been thrown to the ground, the player is then instructed to press the A button once again on the grounded Baba to initiate a stomp or submission move on Giant Baba.

Successfully perform the above steps consecutively to complete Tutorial mode.

=====
*****THE WRESTLERS*****
=====

GIANT	JUMBO	MITSU HARU	TOSHI AKI
BABA	TSURUTA	MISAWA	KAWADA
AKIRA	KENTA	MASANOBU	YOSHINARI
TAUE	KOBASHI	FUCHI	OGAWA
TSUYOSHI	RUSHER	STAN	TERRY
KIKUCHI	KIMURA	HANSEN	GORDY
DAN	STEVE	THE	JOHNNY
SPIVEY	WILLIAMS	PATRIOT	ACE

=====
GIANT BABA
=====

Height: 209 cm (6 ft, 10 in)
Weight: 135 kg (297 lbs)
From: Sanjo, Japan

=====
Special moves:
=====

Big Boot - B (while opponent is running)

DDT - A (while grappling)
Russian Leg Sweep - Up/Down + A (while grappling)
DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Overhead Chop - Hold Down + Y (while grappling)
Giant Stomp - A (at head or feet of downed opponent)

Overhead Chop - A (during head grab)
Light Knife Edge Chop - Y (during head grab)
Knife Edge Chop - B (during head grab)

Overhead Chop - B (while dragging opponent)

Note: Baba's Overhead Chop (Hold Down + Y (while grappling)
has a unique side effect that causes the opponent to fall
into a sitting position.

=====
JUMBO TSURUTA
=====

Height: 196 cm (6 ft, 5 in)
Weight: 127 kg (279 lbs)
From: Makioka, Japan

=====
Special moves:
=====

DDT - A (while grappling)
Release Powerbomb - Up + A (while grappling)
Backdrop - Down + A (while grappling)
DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Body Slam Toss - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)
Knee Lift - B (during head grab)
Body Slam Toss - A (during head grab)

=====
MITSUHARU MISAWA
=====

Height: 185 cm (6 ft, 1 in)
weight: 110 kg (242 lbs)
From: Yubari, Japan

=====
Special moves:
=====

Diving Crossbody - Y/B/A (from top ropes)

DDT - A (while grappling)
Stepover Sleeper Hold - A (back grapple while opponent is sitting)
Backdrop - Up + A (while grappling)
Tiger Driver - Down + A (while grappling)
DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Strong Elbow Strike - Hold Down + Y (while grappling)

Light Elbow Strike - Y (during head grab)
Head Kick - B (during head grab)
Strong Elbow Strike - A (during head grab)

=====
TOSHIKI KAWADA
=====

Height: 183 cm (6 ft)
Weight: 110 kg (242 lbs)
From: Tochigi, Japan

=====
Special moves:
=====

Diving Elbow Drop - Y/B/A (from top ropes)

Dangerous Kick - B (while running)

DDT - A (while grappling)
Backdrop - Up + A (while grappling)
Powerbomb - Down + A (while grappling)
DDT - Left/Right + A (while grappling)

Stretch Plum - A (back grapple while opponent is sitting)

=====

Secret moves:

=====

Kawada Kicks - Hold Down + Y (while grappling)

Shin Kick - Y (during head grab)

Knife Edge Chop Special - B (during head grab)

Kawada Kicks - A (during head grab)

Toe Kick - R (while opponent is sitting or laying on ground)

=====

AKIRA TAUE

=====

Height: 192 cm (6 ft, 2 in)

Weight: 120 kg (264 lbs)

From: Chichibu, Japan

=====

Special moves:

=====

DDT - A (while grappling)

Release Powerbomb - Up + A (while grappling)

Chokeslam - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====

Secret moves:

=====

Body Slam Toss - Hold Down + Y (while grappling)

Knee Lift - Y (during head grab)

Knife Edge Chop - B (during head grab)

Body Slam Toss - A (during head grab)

=====

KENTA KOBASHI

=====

Height: 187 cm (6 ft, 1 in)

Weight: 118 kg (260 lbs)

From: Fukuchiyama, Japan

=====

Special moves:

=====

Flying Shoulder Block - A (while running)

Moonsault - Y/B/A (from top ropes)

DDT - A (while grappling)

Backdrop - Up + A (while grappling)

Release Powerbomb - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====

Secret moves:

=====

Knife Edge Chop Special - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)

Knife Edge Chop Special - B (during head grab)

Shoulder Toss - A (during head grab)

=====

MASANOBU FUCHI

=====

Height: 183 cm (6 ft)

Weight: 105 kg (231 lbs)

From: Kitakyushu, Japan

=====

Special moves:

=====

DDT - A (while grappling)

DDT - Up + A (while grappling)

Backdrop - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

Single Leg Boston Crab - A (at feet of downed opponent)

=====

Secret moves:

=====

Body Slam Toss - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)

Bare Knuckled Punch Special - B (during head grab)

Dropkick To The Knees - A (during head grab)

Body Slam Toss - Down + A (during head grab)

=====

YOSHINARI OGAWA

=====

Height: 183 cm (6 ft)

Weight: 95 kg (209 lbs)

From: Toride, Japan

=====

Special moves:

=====

Missile Dropkick - Y/B/A (from top ropes)

DDT - A (while grappling)

DDT - Up + A (while grappling)

Release German Suplex - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====

Secret moves:

=====

Shoulder Throw - Hold Down + Y (while grappling)

Bare Knuckled Punch Special - Y (during head grab)

Head Kick - B (during head grab)

Shoulder Throw - A (during head grab)

=====
TSUYOSHI KIKUCHI
=====

Height: 177 cm (5 ft, 9 in)

Weight: 92 kg (202 lbs)

From: Sendai, Japan

=====
Special moves:
=====

Diving Headbutt - Y/B/A (from top ropes)

Zero-Sen Kick - A (while running)

DDT - A (while grappling)

Backdrop - Up + A (while grappling)

German Suplex - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Strong Elbow Strike - Hold Down + Y (while grappling)

Strong Elbow Strike - Y (during head grab)

Bare Knuckled Punch - B (during head grab)

Bare Knuckled Punch - A (during head grab)

=====
RUSHER KIMURA
=====

Height: 185 cm (6 ft, 1 in)

Weight: 125 kg (275 lbs)

From: Hokkaido, Japan

=====
Special moves:
=====

Running Elbow Strike - B (while running)

DDT - A (while grappling)

Backdrop - Up + A (while grappling)

Release Powerbomb - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Strong Elbow Strike - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)

Head Kick - B (during head grab)

Lariat - A (during head grab)

=====
STAN HANSEN
=====

Height: 195 cm (6 ft, 4 in)

Weight: 140 kg (308 lbs)

From: Borger, Texas

=====
Special moves:
=====

Body Kicks - B (back grapple while opponent is sitting)

The Western Lariat - A (while running)

DDT - A (while grappling)

Backdrop - Up + A (while grappling)

Strong Elbow Strike - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Elbow Check - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)

Knee Lift - B (during head grab)

Octopus Hold - A (during head grab)

Alternate Taunt - Down + R

=====
TERRY GORDY
=====

Height: 195 cm (6 ft, 4 in)

Weight: 135 kg (297 lbs)

From: Badstreet, USA

=====
Special moves:
=====

Lariat - A (while running)

Powerslam - Down + B (while grappling)

DDT - A (while grappling)

Backdrop - Up + A (while grappling)

Powerbomb - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Body Slam - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)

Knee Lift - B (during head grab)

Octopus Hold - A (during head grab)

=====
DAN SPIVEY
=====

Height: 203 cm (6 ft)

Weight: 127 kg (279 lbs)

From: Tampa, Florida

=====
Special moves:
=====

Release Powerbomb - A (while grappling)

Backdrop - Up + A (while grappling)

Jumping DDT - Down + A (while grappling)

Release Powerbomb - Left/Right + A (while grappling)

=====
Secret moves:
=====

Body Slam Toss - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)

Head Kick - B (during head grab)

Body Slam - A (during head grab)

=====
STEVE WILLIAMS
=====

Height: 188 cm (6 ft, 2 in)

Weight: 123 kg (271 lbs)

From: Norman, Oklahoma

=====
Special moves:
=====

Scoop Powerslam - A (while opponent is running)

DDT - A (while grappling)

Release Powerbomb - Up + A (while grappling)

Powerslam - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Elbow Check - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)
Head Kick - B (during head grab)
Octopus Hold - A (during head grab)

=====
THE PATRIOT
=====

Height: 190 cm (6 ft, 2 in)
Weight: 118 kg (260 lbs)
From: Columba, South Carolina

=====
Special moves:
=====

Diving Shoulder Block - Y/B/A (from top ropes)

DDT - A (while grappling)
Release Powerbomb - Up + A (while grappling)
Release Dragon Suplex - Down + A (while grappling)
DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Release Belly To Belly Suplex - Hold Down + Y (while grappling)

Bare Knuckle Punch - Y (during head grab)
Head Kick - B (during head grab)
Strong Elbow Strike - A (during head grab)

=====
JOHNNY ACE
=====

Height: 194 cm (6 ft, 3 in)
weight: 115 kg (253 lbs)
From: San Bernardino, California

=====
Special moves:
=====

DDT - A (while grappling)
Release Powerbomb - Up + A (while grappling)
Ace Cutter - DOWN + A (while grappling)
DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Body Slam - Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)
Head Kick - B (during head grab)
Octopus Hold - A (during head grab)

=====

*****CREDITS*****

=====

[NINTENDO] - for creating the Super Nintendo and Super Famicom.

[NCS] - for creating the Zen-Nippon Pro Wrestling series of video games.

[PuroGeek] - for remaining a constant inspiration towards my FAQs.

[Cagematch.net] - for providing additional wrestler information

[RVGFANATIC] - for their entertaining and retro-cool SNES/SFC website:
rvxfanatic.com

[...and you!]

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*****CONTACT*****

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Questions, comments and corrections:

email me at: justin.imprint.m@gmail.com

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