

Animaniacs Game Script

by RandyPandy

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This walkthrough was originally written for Animaniacs on the SNES, but the walkthrough is still applicable to the GENESIS version of the game.

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Game Script
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Opening

(The scene starts with Pinky and the Brain in their cage at the Acme Labs.)

Pinky: Gee Brain, what do you want to do tonight?

Brain: The same thing we do every night, Pinky. Try to take over the world!

(Pinky and the Brain walk towards a robot suit in a movie room.)

Pinky: So what's the plan, Brain?

Brain: First we're gonna steal a new movie script from Warner Bros. Studios.

(The two jump into the robot suit.)

Pinky: And, and...??

Brain: Patience, Pinky. Then, we will produce the movie and make so much money that we will be able to take over the world!!

(Brain begins to control the suit to walk away

Pinky: Wow!! That's a great idea, Brain! But I don't know how to make movies!

(Scene switches to Yakko, Wacko, and Dot. A small datapad with a view-screen falls in front of them. Yakko picks it up.)

Yakko: Look guys, I got something.

Dot: What is it?

Wacko: Do you think we can eat it?

Yakko: It's a message from the CEO.

(Thadeus Plotz the CEO appears on the screen.)

CEO: Hello, Yakko, Wacko, and Dot. I've a favor to ask of you. I need you to find every scene from our new movie script that was stolen by Pinky and The Brain.

Dot: He must be pretty goofy to misplace something like that.

Wacko: I'll find all of the scenes if you give me something to eat.

Yakko: We'll retrieve the entire script and become legends in our own time!

CEO: There are 24 scenes in the complete script. Make sure you get ALL of them back. Good luck, we are depending on you.This message will self-destruct in 1 second.

(The datapad explodes. They stare at it.)

Wacko: There goes my lunch...

Ending 1 (Less than 10 scenes collected)

(The CEO is standing outside Warner Bros. Studios, looking extremely angry.)

CEO: No!!! There are too many scenes still missing!! What have you been doing?!

(Yakko, Wacko, and Dot stare at the CEO, looking very miserable.)

Yakko:

(The CEO's angry expression is gone, and is replaced by a face of slight anger.)

CEO:

Yakko:

(The CEO's face softens into a miserable look.)

CEO: Don't look at me like that.

Yakko:

Ending 2 (At least 10 scenes collected, but not all of them)

(The CEO is standing outside Warner Bros. Studios, looking slightly angry.)

CEO: I see that you have made a better effort, but the script is still not complete! You've got to try harder!!

(Yakko and Wacko are drooling over Hello Nurse with hearts over their heads, while Dot taps her foot impatiently.)

Yakko:

CEO: Are they even trying?!

(The credits roll.)

Ending 3 (All 24 scenes collected)

(The CEO is standing outside Warner Bros. Studios, looking extremely happy.)

CEO: Thanks to the three of you, we were able to finish the movie.

Yakko: I told you that you could depend on us.

Wacko: I did half the work!

Dot: And I'm cute!

CEO: The movie premiere is about to start. Let's go and take a look.

(The movie reel counts down, and then the Animaniacs theme song starts with the title screen displayed, Then it switches to the CEO, who is sitting in a theater seat next to the reel projector, looking quite shocked.)

CEO: Wh... What is THIS!!

(The CEO is again standing outside the movie theater, but now he looks extremely angry.)

CEO: This movie has nothing but the three of you in it!

Yakko: You bet! We have the best TV series, video games, and now... our very own movie!

(He winks, and the screen blacks out. Wacko and Dot run by, waving.)

Then the credits roll.

Credits

Producer:

Louis Kinoshita

Director:

Yoshi Kambe

Planner:

Hiroshi Miyaoka

Naoto Uenaka

Demo Story Written:

Hiroataka Fukuda

Translation:

Ako Miyagi

Chief Designer:

Hiroataka Fukuda

Sub Designer:

Kaz Yanai

Jun Nakagawa

Syu Kawasaki

Yoshi Kambe

Main Programmer:

Yuji Shibata

Sub Programmer:

Gen Suzuki

Hiroshi Miyaoka

Naoto Uenaka

Sound Design:

Tomoya Tomita

Package & Manual Designer:

Yumiko Fukazawa

Sukeroku Saito

Kevin O'Donohue

Marketing:

Kay Wolf Jones

Randy Severin

Christine Baddick

Licensing Manager:

Kathie McCarthy

Special Adviser:

Michael Gallo

Allen Richardson

Jon Sloan

Supervisor:
Shige Umezaki
Katsuya Nagae

Assistant:
Mariko Fuwa

Special Thanks:
Kenji Hiraoka
Jun Narita
Kazuhiro "David" Ueda
Masa Otani
Jeremy Blaustein
Steve Johnson
Mutsuri Inaba
Hakkiri Kitao
Motoyuki Yoshioka

Special Thanks to Warner Bros.:
Holly Stein
Catherine Sollecito
Laetitia May
John Crumlish

Game Testers:
Brian Weber
Jason Varhegyi
Andrew J. Pavlis
Brian Rheavme
Gabi Meszaros
Keith Black
William Melo
Francisco Santana Jr.
Joseph R. Czapla
Dan Adorjan

Executive Producer:
Kazu Kouzuki

Presented by Konami

Finale 1 (Less than 24 scenes collected)

(# indicates the number of scenes collected.)

SCENES RECOVERED:
SCI-FI STAGE.....#/5
FANTASY STAGE.....#/4
AQUATIC STAGE.....#/6
ADVENTURE STAGE.....#/6
PINKY & THE BRAIN....#/3

TRY AGAIN!

Finale 2 (All 24 scenes collected)

(A screen saying THE END appears. Afterwards, it turns out that the THE END was on a TV screen at Acme Labs, and Pinky and the Brain were watching TV.)

Brain: Turn that off, Pinky. I'm trying to concentrate on a better plan for tomorrow night.

(Brain starts to walk off. Pinky looks at him, confused.)

Pinky: Why Brain? What are we going to do tomorrow night?

(Brain stops and glares at him.)

Brain: Pinky, you are a threat to tolerance.

(Acme Labs is shown again.)

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