

of the flower garden that's nearby. Now, search the flower garden, and Doraemon will warp to Flower Garden Dungeon.

Flower Garden

There is a yellow bell which is hidden. Jump into the floating yellow ball to warp to the next area. In this area, the Sage of Earth will give Doraemon the sacred treasure the rainbow ring (1-5).

Town

After that, leave the school. Now, go to the right, and then upward to where the broken bridge is at. (A policeman is standing nearby the broken bridge). At the front of the bridge, Doraemon will use the restoration ray to restore the broken bridge. Now, cross over that bridge (to get into the top portion of the town), and speak to boy who is nearby. After that, go to the left to where the forest entrance on the left is at. In the forest on the left, go all the way to the dead end area, and Doraemon will warp to Forest Dungeon.

Forest Dungeon

Jump into the floating yellow ball to warp to the next area. In this area, search the treasure chest for the secret tool called small light.

Town

After that, leave the forest, and go to right to where the middle forest entrance is at. In the middle forest, there is a scene. After that, go upward, and go thru the path on the right. Doraemon will warp to Forest Dungeon.

Forest Dungeon

Hit the red bulb switch to make platforms appear in the air. Jump into the floating yellow ball to warp to the next area. In this area, search the treasure chest for the secret tool called fluffy medicine.

Town

After that, go back to the front of the middle forest entrance to where the signboard is at. Now, search the signboard, and then go back into the middle forest. After that, go thru the path on the left, and go to the front of the tree. Doraemon will warp to the Solitary Cedar Tree Dungeon.

Solitary Cedar Tree Dungeon

To get to the right or left side just Walk thru the tree. Hit the red bulb switch to make platforms appear in the air. Jump into the floating yellow ball to warp to the next area. In this area, choose yes, and the Sage of Forest will give Doraemon the sacred treasure the harp of love (2-5).

Town

After that, leave the middle forest. Now, go all the way to the left, and speak to the tall man. After that, go to the right to where the forest entrance on the right is at. In the forest on the right, go all the way to where the rock is at, and Doraemon will use the small light to shrink the rock. Now, go into the cave, and Doraemon will warp to the Cave Dungeon.

Cave Dungeon

Jump into the floating yellow ball to warp to the next area. In this area, search the treasure chest for the secret tool called almighty pass.

Town

After that, leave the forest on the right, and go to the upper right to where the station is at. Speak to the policeman is standing nearby that station. Go to the front of the station, and Doraemon will use the almighty pass. Then, Doraemon will warp to the Station Dungeon.

Station Dungeon

Jump into the floating yellow ball to warp to the next area. In this area, search the treasure chest for the secret tool called deep-sea cream.

Town

After that, leave the station, and go back to the forest entrance on the right. At the front of the forest entrance on the right, speak to the boy who is nearby the signpost. Now, go all the way to the far upper left to the hill at the back entrance. At the hill at the back, go all the way to the dead end area, and Doraemon will warp to Forest Dungeon.

Forest Dungeon

Jump into the floating yellow ball to warp to the next area. In this area, choose "yes + yes + no" to the Sage of Fire's questions to get the scorching crystal (3-5).

Town

After that, leave the forest. Now, go all the way to the lower right area that's in the top portion of the town, and speak to the policeman who is nearby the front entrance of the small pond. After that, go around to the left, and then downward to where the front entrance of the big pond is at. Now, go upward, and go to the front of the big pond. At the front of the big pond, Doraemon will use the deep-sea cream, and warp to Big Pond Dungeon.

Big Pond Dungeon

Jump into the floating yellow ball to warp to the next area. In this area, search the treasure chest for the secret tool called go-through hoop.

Town

After that, leave the big pond. Now, go across the bridge on the right, and go back into the bottom portion of the town to the lower right where the forest area is at. After that, go to the left side of that forest, and speak to the boy who is nearby. Now, cross over the bridge on the left, and go back to the park. In the park, go to the front of the fountain. Now, Doraemon will use the go-through hoop on the fountain, and warp to Fountain Dungeon.

Fountain Dungeon

Jump into the floating yellow ball to warp to the next area. In this area, choose yes, and the Sage of Water will give Doraemon the sacred treasure the wishing cup (4-5).

Town

After that, go upward, and cross over the bridge on the left. Now, go to the right, and cross over the bridge on the right. After that, go downward to where the water tank, and speak to the policeman who is nearby the tank. Now, go to the front of the tank, and Doraemon will use the deep-sea cream, and warp to Water Tank Dungeon.

Water Tank

There is a yellow bell which is hidden. Jump into the floating yellow ball to warp to the next area. In this area, search the treasure chest for the secret tool called cloud defense gas.

Town

Now, go to the left, and speak to the tall man who is nearby. After that, go upward, and cross over the bridge on the right. Now, go to the left, and cross over the bridge on the left. After that, go downward, and then go to lower right to the area where Nobita's house is at. (The gate is opened at front of Nobita's house, and Nobita's mother who has on glasses is inside that house. Don't go inside Nobita's house just go to the left side of that house). There is a scene. After that, go to the vacant lot that's nearby. In the vacant lot, search the cloud shadow that's on the ground. Doraemon will use the fluffy medicine & cloud defense gas, and warp to Cloud Dungeon 1.

Cloud Dungeon 1

Jump into the floating yellow ball to warp to the next area. In this area, search the treasure chest for the secret tool called tekior light.

Castle Dungeon

There is a yellow bell which is hidden. Jump into the floating yellow ball to warp to the next area. In this area, the Sage of Wind will give Doraemon the sacred treasure the light crown (5-5).

Cloud Dungeon 2

Jump into the floating yellow ball to warp to the next area. In this area, search the treasure chest for the secret tool called takecopter (bamboo helicopter).

Town

There is a scene. After that, go to Nobita's house, and go up the stairs to 2F. On 2F, speak to the flower fairy. Now, leave Nobita's house. At the front of Nobita's house, press the B button to use the takecopter. After that, fly to the far upper left to the forest area where there is an open field. Now, press the B button to land in that open field area, and go to the center of that area. Doraemon will warp to Fairy Country.

Fairy Country

There is a scene. (You have clear the stage for the five characters of Doraemon, Shizuka, Nobita, Gian, and Suneo). Now, put the pointer on Doraemon, and press the X button twice.

Wind Dungeon 1

Jump into the floating yellow ball to warp to Fairy Country.

Fairy Country

There is a scene.

Wind Dungeon 2

There is a yellow bell which is hidden. Hit the red bulb switch to make one of platforms disappear. Jump into the floating yellow ball to warp to next area. In this area, fight the wind boss. In battle, use the atar gun on the wind boss while jumping from cloud to cloud. After defeating the wind boss, Doreamon warps back to Fairy Country.

Fairy Country

There is a scene. Now, put the pointer on Shizuka, and press the X button twice.

Fire Dungeon 1

Jump into the floating yellow ball to warp to Fairy Country.

Fairy Country

There is a scene.

Fire Dungeon 2

Jump into the floating yellow ball to warp to next area. In this area, fight the fire dragon boss. In battle, use the atar gun on the fire dragon boss. After defeating the fire dragon boss, Shizuka warps back to Fairy Country.

Fairy Country

There is a scene. Now, put the pointer on Nobita, and press the X button twice.

Forest Dungeon 1

There is a yellow bell which is hidden. Jump into the floating yellow ball to warp to Fairy Country.

Fairy Country

There is a scene.

Forest Dungeon 2

Jump into the floating yellow ball to warp to next area. In this area, fight the forest boss. In battle, use the atar gun on the forest boss. After defeating the forest boss, Nobita warps back to Fairy Country.

Fairy Country

There is a scene. Now, put the pointer on Suneo, and press the X button twice.

Water Dungeon 1

Search the two treasure chests for the yellow key (first) to remove the

yellow door, and the red key to remove the red door. Swim into the floating yellow ball to warp to Fairy Country.

Fairy Country

There is a scene.

Water Dungeon 2

Search the two treasure chests for the yellow key (first) to remove the yellow door, and the red key to remove the red door. Swim into the floating yellow ball to warp to next area. In this area, fight the water boss. In battle, use the atar gun on the water boss. After defeating the water boss, Suneo warps back to Fairy Country.

Fairy Country

There is a scene. Now, put the pointer on Gian, and press the X button twice.

Earth Dungeon 1

Jump into the floating yellow ball to warp to Fairy Country.

Fairy Country

There is a scene.

Earth Dungeon 2

Walk into the up & down arrow to teleport to another area. Jump into the floating yellow ball to warp to next area. In this area, fight the rock boss. In battle, use the atar gun on the rock boss. After defeating the rock boss, Gian warps back to Fairy Country.

Fairy Country

There is a scene.

Fairy Castle Dungeon

Go thru the red door to teleport to another area. There is a yellow bell which is hidden. Hit the red bulb switch to make floating platforms appear in another area. Jump into the floating yellow ball to warp to Fairy Country.

Fairy Country

There is a scene.

Back Room of the Castle Dungeon

Jump into the floating yellow ball to warp to next area. In this area, there is a scene, and each of the five characters (Gian, Nobita, Shizuka, Suneo, and Doraemon) will fight the final boss. In battle, use the atar gun on the final boss. After defeating the final boss, there is a scene.

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THE END

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Version 1.0

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