Dragon Quest I (Import) Translations Guide

by Red Scarlet

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Dragon Quest 1 Remake

Translations Guide

Version 1.0

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This FAQ was created using NJSTAR, and to view it properly, I would suggest right clicking the page, then choose 'encoding' and choose Japanese Auto-Select. That is to view it on a PC with Windows, and since I don't have a Mac, I have no idea how to do that with them. So, sorry.

A couple years ago, I was given the pleasure of playing through the Dragon Quest 1 remake on the Super Famicom. The new remake has added and changed a few things, like the stat-increasing seeds.

This guide is more or less being made due to a request from someone making a DQ/DW card-game.

Menu Screen Translations

First of all, you should know what all the options are when you turn the game on. They are:

 $,\dot{u},\dot{u},\dot{u},\dot{n},\dot{l},\mu,\dot{a},\ddot{o},\dot{u},\dot{A},\cdots$ Bouken no Sho wo Utsusu (Copy a game to an open save file.)

 $,\dot{\text{U}},\text{m},\bar{\text{L}},\dot{\text{L}$

Command Translations

Regular Commands (Non-Battle) $\,$ A * indicates more options open when that command is selected.

```
,Í,È, : Hanasu (Talk)
                                                                                                  ,¶,ã,à,ñ: Jumon (Magic Spell)
*,Â,æ,³: Tsuyosa (Status)
                                                                                                   *,Ç,¤,®: Dougi (Inventory)
 , Æ, Ñ, ç: Tobira (Open a Door)
                                                                                                  ,μ,ç,×,é: Shiraberu (Search)
When you select ,\hat{A},æ,^3: Tsuyosa (Status), two options open. They are:
, », ¤,Ñ: Soubi (Equip) and
 ,Â,æ,³,Ý,é: Tsuyosamiru (Look at Stats).
When you select , C, \pi, B: Dougu (Inventory), two options open. They are:
,Â,©,¤: Tsukau (Use the item)
 , ·,Ä,é: Suteru (Throw item away-it doesn't come back, so be careful!)
When you select ,Â,æ,3: Tsuyosa (Status) and then ,Â,æ,3,Ý,é: Tsuyosamiru
(Look at stats), you get the Status Screen.
                                                      Status Screen
                                                                                                                     | Current Gold |
             Name of Character
                                                                             | ,¿,©,ç: Chikara (Strength)
 | f@fxf<: Reberu (Level) | , ., î,â,³: Subayasa (Speed)
                                                                                | ,Ý,Ì,Ü,à,è: Minomamori (Body Protection) |
         HP: Current Hit Points | ,3,¢,¾,¢HP: Saidai HP (Max HP)
       MP: Current Magic Points | ,3,¢,¾,¢: Saidai MP (Max MP)
| E-Current Equipped Weapon | ,±, x, °, «-1: Kougeki Chikara (Attack Power) |
| E-Current Equipped Armor | \mu, \mu, \tilde{N}-\hat{I}: Shubi Chikara (Defense Power) |
| E-Current Equipped Shield | Ex: Current Experience Points
                                                                       _____
             The final set of commands are the Fight Commands. The hero does not
have the ,¶,ã,à,ñ: Jumon (Magic Spell) command, as he never learns spells.
,±,¤,°,«: Kougeki (Attack)
 ,¶,ã,à,ñ: Jumon (Magic Spell)
,É,°,é: Nigeru (Run)
 ,Ç,¤,®: Dougu (Inventory)
             Next up are the various spells that are learned in the game. These are
in the order I learned them in. A ^{\star} signifies the spell can only be used
in battle.
,¶,ã,à,ñ: Jumon (Magic Spells)
fzfCf~: Hoimi (Heal: 3MP) Lv 3. Restores about 20-30 HP.
*fMf%: Gira (Fireball: 2MP) Lv 4. Hits one enemy for around 10-20 damage.
*f%fŠfz\Phi[: Rariho- (Sleep: 2MP) Lv 7. Put a group of enemies to sleep.
f \oplus f = f = f \oplus f = f = f \oplus f = f \oplus
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torch, but it eventually weakens and fades out.

*f}fzfg�[f": Mahoto-n (Stopspell: 2MP) Lv 10. Enemies cannot cast spells.
fŠfŒf~fg: Riremito (Outside: 6MP) Lv 12. Exit a dungeon immediately.
f<♠[f%: Ru-ra (Return: 6MP) Lv 13. Warp back to f%f_fg�[f€: Radato-mu.
fgfwf�fX: Toherosu (Repel: 2MP) Lv 15. Wards off weak enemies.
fxfzfCf~: Behoimi (Healmore: 8MP) Lv 17. Heals about 80HP.

*fxfMf%f}: Begirama (Firebane: 5MP) Lv 19. Hits an enemy for about 50-85
damage.

Town Shops Guide

The order of the towns are in the order I came across them. Included after the Japanese name/Romaji is the US version of the game's name.

f‰f fg�[f€: Radato-mu (Radatoum)/Brecconaly

Keys cost \$24 per key in Radatoum Castle.

Weapon Shop

,½,¯,´,¨: Takezao (Bamboo Pole)	\$5
,±,ñ,Ú,¤: Konbou (Club)	\$60
,Ç,¤,Ì,Â,é,¬: Dou no Tsurugi (Copper Sword)	\$180
,Ê,Ì,Ì,Ó,: Nuno no Fuku (Cloth)	\$20
,©,í,Ì,Ó,: Kawa no Fuku (Leather Cloth)	\$70
,©,í,Ì,½,Ä: Kawa no Tate (Leather Shield)	\$90

Item Shop

,a,,»,¤: Yakusou (Medical Herb)	\$10
,½,¢,Ü,Â: Taimatsu (Torch)	\$8
,è,ã,¤,Ì,¤,ë,±: Ryuu no Uroko (Dragon Scale)	\$20

fKf%fC: Garai (Garai)/Garinham

Item Shop

,â,,»,¤: Yakusou (Medical Herb)	\$10
,½,¢,Ü,Â: Taimatsu (Torch)	\$8
,è,ã,¤,Ì,¤,ë,±: Ryuu no Uroko (Dragon Scale)	\$20

f}fCf‰: Maira (Maira)/Kol

Weapon Shop

,Ç,¤,Ì,Â,é,¬: Dou no Tsurugi (Copper Sword)	\$180
,Ä,Â,Ì,¨,Ì: Tetsu no Ono (Iron Axe)	\$560
,Ä,Â,Ì,æ,ë,¢: Tetsu no Yoroi (Iron Armor)	\$1000
,í,ª,Ë,ì,æ,ë,¢: Hagane no Yoroi (Steel Armor)	\$3000

Item Shop

,½,¢,Ü,Â: Taimatsu (Torch)	\$8
,è,ã,¤,Ì,¤,ë,±: Ryuu no Uroko (Dragon Scale)	\$20
fLf�f‰,Ì,Â,Î,³: Kimera no Tsubasa (Chimera Wing)	\$24
fŠf€f <f (rimuldar)<="" rimuruda-ru="" td="" �[f<:=""><td></td></f>	

Keys cost \$16 per key in Rimuldar.

Weapon Shop

,Ç,¤,Ì,Â,é,¬: Dou no Tsurugi (Copper Sword)	\$180
,Ä,Â,Ì,¨,Ì: Tetsu no Ono (Iron Axe)	\$560
,Í,ª,Ë,Ì,Â,é,¬: Hagane no Tsurugi (Steel Sword)	\$1500
,Ä,Â,Ì,æ,ë,¢: Tetsu no Yoroi (Iron Armor)	\$1000
,ĺ,ª,Ë,Ì,æ,ë,¢: Hagane no Yoroi (Steel Armor)	\$3000
,Ü,Ù,¤,Ì,æ,ë,¢: Mahou no Yoroi (Magic Armor)	\$7700

f�f<fLfh: Merukido (Merkido)/Cantlin

Keys cost \$32 per key in Merkido.

Weapon Shop 1

,½,¯,′,¨: Takezao (Bamboo Pole)	\$5
,±,ñ,Ú,¤: Konbou (Club)	\$60
,Ç,¤,Ì,Â,é,¬: Dou no Tsurugi (Copper Sword)	\$180
,©,í,Ì,Ó,: Kawa no Fuku (Leather Cloth)	\$70
,,³,è,©,½,Ñ,ç: Kusarikatabira (Chain Mail)	\$300
,Ä,Â,Ì,½,Ä: Tetsu no Tate (Iron Shield)	\$800

Weapon Shop 2 (Need a Key to get to it)

,ù,ì,¨,ì,Â,é,¬:	Honoo no	Tsurugi	(Flame Sword)	\$9800
, Ý, ©, ª, Ý, Ì, ½, Ä:	Mikagami	no Tate	(Silver? Shield)	\$14,800

Weapon Shop 3

,Ä,Â,Ì,¨,Ì: Tetsu no Ono (Iron Axe)	\$560
,Í,ª,Ë,Ì,Â,é,¬: Hagane no Tsurugi (Steel Sword)	\$1500
,ĺ,ª,Ë,Ì,æ,ë,¢: Hagane no Yoroi (Steel Armor)	\$3000
.Ü.Ù.¤.Ì.æ.ë.¢: Mahou no Yoroi (Magic Armor)	\$7700

Item Shop

,è,ã,¤,Ì,¤,ë,±:	Ryuu no Ur	oko (Dragon S	Scale)	\$20
fLf�f‰, ì, Â, î, ³:	: Kimera no	Tsubasa (Chi	mera Wing)	\$24

Beastiary

The names for the monsters are translated if I can figure them out (if they were edited in the release of Dragon Warrior 1), or translated into their names on DW1 on the NES. They are in the order that I fought them in.

fXf%fCf€: Suraimu (Slime)

```
fXf%fCf€fxfX: Suraimubesu (Red Slime)
fS♠[fXfg: Go-suto (Ghost)
fhf%fL�[: Doraki- (Drakee)
f�fCfWfhf%fL�[: Meijidoraki- (Mage Drakee)
,",",3,»,è: Oosasori (Big Scorpion)
,Ü,Ù,¤,Â,©,¢: Mahoutsukai (Magician)
f��[f : Me-da (Druin)
fhf�f<: Dororu (Droll)</pre>
fhf%fL�[f]: Doraki-ma (Drakeema)
fŠfJf"fg: Rikanto (Wolf)
,Ü,Ç,¤,μ: Madoushi (Mage)/Sorceror
fofgfofsofsofs Metorogo-suto (Metroghost)/Poltergeist
fŠfJf"fgf}f€f<: Rikantomamuru (Wolf Mammal)/Wolfman
fLf f : Kimera (Chimera)/Wyvern
fS♠[f<fhf}f": Go-rudoman (Gold Man)</pre>
,μ,è,å,¤: Shiryou (Phantom)/Wraith
,Ä,Â,Ì,³,»,è: Tetsu no Sasori (Iron Scorpion)/Metal Scorpion
fhf%fSf": Doragon (Dragon)/Green Dragon
, ,,Ü,Ì,«,μ: Akuma no Kishi (Devil Knight)/Axe Knight
,μ,è,å,¤,Ì,«,μ: Shiryou no Kishi (Phantom Knight)/Wraith Knight
f��[f f��[fh: Me-daro-do (Druin Lord)
fwf<fS♦[fXfq: Herugo-suto (Hell Ghost)/Specter
fhf�f<f�fCfW: Dororumeiji (Droll Mage)</pre>
f�fCfWfLf�f%: Meijikimera (Mage Chimera)/Magiwyvern
,æ,ë,¢,Ì,«,μ: Yoroi no Kishi (Armor Knight)/Knight
fXf^♠[fLf♠f‰: Suta-kimera (Star Chimera)/Starwyvern
fLf‰♦[fŠfJf"fg: Kira-rikanto (Killer Wolf)/Werewolf
fS�[fŒf€: Go-remu (Golem)
,μ, Ì,³,»,è: Shi no Sasori (Death Scorpion)/Rogue Scorpion
, 34, ¢, Ü, Ç, ¤: Daimadou (Great Mage)/Warlock
,©,°,Ì,«,μ: Kage no Kishi (Shadow Knight)
f�f^f<fXf%fCf€: Metarusuraimu (Metal Slime)</pre>
fL♦[fXfhf%fSf": Ki-sudoragon (Keese? Dragon)/Blue Dragon
fXfg (f"f)f": Suto-nman (Stone Man)
f ♦[fXfhf%fSf": Da-sudoragon (Darth Dragon)/Red Dragon
,μ,É,ª,Ý,Ì,«,μ: Shinigami no Kishi (Death God Knight)
,è,ã,¤,",¤: Ryuuou (Dragon King)/Dragon Lord
```

Weapons Guide

The order of numbers and letters are: Buying Price/Selling Price/Attack Up.

```
,½, -, ', ": Takezao (Bamboo Pole)
                                                      10/5
                                                                   +2
                                                      60/30
,±,ñ,Ú,¤: Konbou (Club)
                                                                   +4
, C, x, \hat{I}, \hat{A}, \acute{e}, \neg: Dou no Tsurugi (Copper Sword) 180/90
                                                                   +10
,Ä,Â,Ì,¨,Ì: Tetsu no Ono (Iron Axe)
                                                      560/280
                                                                   +15
,í,a,Ë,ì,Â,é,¬: Hagane no Tsurugi (Steel Sword) 1500/750
                                                                    +20
,\dot{U},\dot{I},\ddot{I},\dot{A},\dot{e},\neg: Honoo no Tsuruqi (Flame Sword) 9800/4900 +28
                 Damages an enemy with fire when used as an item in battle.
f�fg,Ì,Â,é,¬: Roto no Tsurugi (Roto's Sword)
                                                    -/-
```

Armor Guide

,Ê,Ì,Ì,Ó,: Nuno no Fuku (Cloth)	20/10	+2
,©,í,Ì,Ó,: Kawa no Fuku (Leather Cloth)	70/35	+4
,Ä,Â,Ì,æ,ë,¢: Tetsu no Yoroi (Iron Armor)	1000/500	+16
,í,ª,Ë,Ì,æ,ë,¢: Hagane no Yoroi (Steel Armor)	3000/1500	+24
,Ü,Ù,¤,Ì,æ,ë,¢: Mahou no Yoroi (Magic Armor)	7700/3850	+24
Restores 1HP per 4 steps walked.		
,,³,è,©,½,Ñ,ç: Kusarikatabira (Chain Mail)	300/150	+10
f�fg,Ì,æ,ë,¢: Roto no Yoroi (Roto's Armor)	-/-	+28
Doctores 1 IID man atom talons and	D	-i Massaha

Restores 1 HP per step taken; no damage from Poison Marshes or damage fields.

Shield Guide

The order of numbers and letters are: Buying Price/Selling Price/Defense

```
,©,í,Ì,½,Ä: Kawa no Tate (Leather Shield)
                                                            90/45
                                                                            +4
,Ä,Â,Ì,½,Ä: Tetsu no Tate (Iron Shield)
                                                             800/400
                                                                            +10
,\dot{Y},\odot, ^{a},\dot{Y},\dot{l},\dot{l}_{z},\ddot{A}: Mikagami no Tate (Silver? Shield) 14,800/7400 +20
```

Items

The order of numbers and letters are: Buying Price/Selling Price. These are all in the order that I found them. A "-" means cannot (like cannot buy the Rainbow Drop).

,½,¢,Ü,Â: Taimatsu (Torch) 8/4. Used in a dungeon to see. , ©,¬: Kagi (Key) Various prices. Used to unlock doors. ,â,,»,¤: Yakusou (Medical Herb) 10/5. Restores some HP. $fLf \diamondsuit f \%$, $\mathring{1}$, \mathring{A} , $\mathring{1}$, $\mathring{3}$: Kimera no Tsubasa (Chimera Wing) 24/12. Teleport to Radatoum Castle.

,è,ã,¤,Ì,¤,ë,±: Ryuu no Uroko (Dragon Scale) 20/10. Defense Power +5.

,;,©,ç,Ì,½,Ë: Chikara no Tane (Strength Seed) -/112. Increases ,;,©,ç: Chikara a few points.

,Ü,à,è,Ì,½,Ë: Mamori no Tane (Protect Seed) -/100. Increases ,Ý,Ì,Ü,à,è: Mi no Mamori (Body Protection) a few points.

 $, \dot{c}, \dot{l}, \dot{c}, \dot{l}, \dot{w}, \dot{l}, \dot{y}$: Inochi no Kinomi (Life Nut) -/150. Maximum HP up 1-6 points.

,ό,μ,¬,È,«,Ì,Ý: Fushigi na Kinomi (Mystery Nut) -/100. Increases Max MP a few points.

, ·, î, â, ³, ì,½,Ë: Subayasa no Tane (Agility Seed) -/100. Increses , ·, Î, â, 3: Subayasa (Agility) a few points.

 $,^{1}, ^{1}, ^{2}, \cdot, ^{2}$: Seisui (Holy Water) -/19. Repels weak enemies.

, 1, \tilde{n} , μ , \tilde{l} , \tilde{a} , \tilde{N} , \hat{i} : Senshi no Yubiwa (Soldier's Ring) -/15. Weaker enemies will run away more often.

,ì,ë,¢,ìfxf<fq: Noroi no Beruto (Cursed Belt) -/180. Cursed item.

Special/Event Items

, ½, ¢, æ, ¤, Ì, ¢, µ: Taiyou no Ishi (Sun Stone) Found in Radatoum Castle. One of three items needed to trade for the Rainbow Drop. ,æ,¤,¹,¢,Ì,Ó,¦: Yousei no Fue (Fairy Flute) Found in Maira. Used to put

the Golem to sleep in front of Merkido.

, ", \mathbb{R} , \mathbb{A} ,

the Princess. When used outside of battle it will tell you how many experience points are needed to reach the next experience level, and how far you are from Radatoum Castle. ,¬,ñ,Ì,½,Ä,²,E: Gin no Tategoto (Silver Harp) Found in the dungeon under the town of Garai. Traded for the Rain Staff. , ,Ü,®,à,Ì,Â,¦: Amagumo no Tsue (Rain Staff) Found in the shrine west of Maira. One of three items needed to trade for the Rainbow f�fg,Ì,μ,é,μ: Roto no Shirushi (Roto's Emblem) Found in the swampland south of Merkido. One of three items needed to trade for the Rainbow Drop. ,É, \P ,Ì, μ , \Box ,: Niji no Shizuku (Rainbow Drop) Found in the shrine south of Rimuldar. Used to create a bridge to the island where the Dragon King's castle lies. Thats it for now, unless I get enough emails about anything else or any additions/changes. Thank you for reading my FAQ and email with any questions (akaiscarlet@hotmail.com) or if you just want to talk to someone about Dragon Quest. Copyright Red Scarlet 2002

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