

Drakkhen Item Table

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SNES Drakkhen Item Table

Notes: All 'Blank spaces' are Dummy Items.

I used Arthur to hack this code. Give all his items to another character. Put an expendable item in the first slot. Activate the code with the value of the items you want. Exit & reenter that screen to change it.

Code: 7EA052xx

0/00	-	Light Helmet	
1/01	-	"	+1
2/02	-	"	+2
3/03	-	"	+3
4/04	-	Power	"
5/05	-	"	+1
6/06	-	"	+2
7/07	-	"	+3
8/08	-	Heavy	"
9/09	-	"	+1
10/0A	-	"	+2
11/0B	-	"	+3
12/0C	-	Hyper	"
13/0D	-	"	+1
14/0E	-	"	+2
15/0F	-	"	+3
16/10	-	Dragon	"
17/11	-	"	+1
18/12	-	"	+2
19/13	-	"	+3
20/14	-	(Blank space)	
21/15	-	"	+1
22/16	-	"	+2
23/17	-	"	+3
24/18	-	"	
25/19	-	"	+1
26/1A	-	"	+2
27/1B	-	"	+3
28/1C	-	"	
29/1D	-	"	+1
30/1E	-	"	+2
31/1F	-	"	+3
32/20	-	Leather (Armor)	
33/21	-	"	+1
34/22	-	"	+2
35/23	-	"	+3
36/24	-	"	Plate
37/25	-	"	+1
38/26	-	"	+2
39/27	-	"	+3
40/28	-	Medium Cuirass	
41/29	-	"	+1
42/2A	-	"	+2

43/2B	-	"	"	+3
44/2C	-	Light	"	
45/2D	-	"	"	+1
46/2E	-	"	"	+2
47/2F	-	"	"	+3
48/30	-	Heavy	"	
49/31	-	"	"	+1
50/32	-	"	"	+2
51/33	-	"	"	+3
52/34	-	Power	"	
53/35	-	"	"	+1
54/36	-	"	"	+2
55/37	-	"	"	+3
56/38	-	Hyper	"	
57/39	-	"	"	+1
58/3A	-	"	"	+2
59/3B	-	"	"	+3
60/3C	-	Dragon	"	
61/3D	-	"	"	+1
62/3E	-	"	"	+2
63/3F	-	"	"	+3
64/40	-	Light Greave		
65/41	-	"	"	+1
66/42	-	"	"	+2
67/43	-	"	"	+3
68/44	-	Medium	"	
69/45	-	"	"	+1
70/46	-	"	"	+2
71/47	-	"	"	+3
72/48	-	Heavy	"	
73/49	-	"	"	+1
74/4A	-	"	"	+2
75/4B	-	"	"	+3
76/4C	-	Power	"	
77/4D	-	"	"	+1
78/4E	-	"	"	+2
79/4F	-	"	"	+3
80/50	-	Hyper	"	
81/51	-	"	"	+1
82/52	-	"	"	+2
83/53	-	"	"	+3
84/54	-	Dragon	"	
85/55	-	"	"	+1
86/56	-	"	"	+2
87/57	-	"	"	+3
88/58	-	(Blank space)		
89/59	-	"	"	+1
90/5A	-	"	"	+2
91/5B	-	"	"	+3
92/5C	-	"	"	
93/5D	-	"	"	+1
94/5E	-	"	"	+2
95/5F	-	"	"	+3
96/60	-	Shoes		
97/61	-	"	+1	
98/62	-	"	+2	
99/63	-	"	+3	
100/64	-	Boots		
101/65	-	"	+1	
102/66	-	"	+2	

103/67 - " +3
104/68 - (Blank space)
105/69 - " " +1
106/6A - " " +2
107/6B - " " +3
108/6C - " "
109/6D - " " +1
110/6E - " " +2
111/6F - " " +3
112/70 - " "
113/71 - " " +1
114/72 - " " +2
115/73 - " " +3
116/74 - " "
117/75 - " " +1
118/76 - " " +2
119/77 - " " +3
120/78 - " "
121/79 - " " +1
122/7A - " " +2
123/7B - " " +3
124/7C - " "
125/7D - " " +1
126/7E - " " +2
127/7F - " " +3
128/80 - Light Robe
129/81 - " " +1
130/82 - " " +2
131/83 - " " +3
132/84 - Medium Robe
133/85 - " " +1
134/86 - " " +2
135/87 - " " +3
136/88 - Heavy "
137/89 - " " +1
138/8A - " " +2
139/8B - " " +3
140/8C - Light Coat
141/8D - " " +1
142/8E - " " +2
143/89 - " " +3
144/90 - Medium "
145/91 - " " +1
146/92 - " " +2
147/93 - " " +3
148/94 - Heavy "
149/95 - " " +1
150/96 - " " +2
151/97 - " " +3
152/98 - (Blank space)
153/99 - " " +1
154/9A - " " +2
155/9B - " " +3
156/9C - " "
157/9D - " " +1
158/9E - " " +2
159/9F - " " +3
160/A0 - Buckler
161/A1 - " +1
162/A2 - " +2

163/A3 - " +3
164/A4 - Light Buckler
165/A5 - " " +1
166/A6 - " " +2
167/A7 - " " +3
168/A8 - Medium "
169/A9 - " " +1
170/AA - " " +2
171/AB - " " +3
172/AC - Heavy "
173/AD - " " +1
174/AE - " " +2
175/AF - " " +3
176/B0 - (Blank space)
177/B1 - " " +1
178/B2 - " " +2
179/B3 - " " +3
180/B4 - " "
181/B5 - " " +1
182/B6 - " " +2
183/B7 - " " +3
184/B8 - " "
185/B9 - " " +1
186/BA - " " +2
187/BB - " " +3
188/BC - " "
189/BD - " " +1
190/BE - " " +2
191/BF - " " +3
192/C0 - Light Shield
193/C1 - " " +1
194/C2 - " " +2
195/C3 - " " +3
196/C4 - Heavy "
197/C5 - " " +1
198/C6 - " " +2
199/C7 - " " +3
200/C8 - Power "
201/C9 - " " +1
202/CA - " " +2
203/CB - " " +3
204/CC - Hyper "
205/CD - " " +1
206/CE - " " +2
207/CF - " " +3
208/D0 - Dragon "
209/D1 - " " +1
210/D2 - " " +2
211/D3 - " " +3
212/D4 - (Blank space)
213/D5 - " " +1
214/D6 - " " +2
215/D7 - " " +3
216/D8 - " "
217/D9 - " " +1
218/DA - " " +2
219/DB - " " +3
220/DC - " "
221/DD - " " +1
222/DE - " " +2

223/DF - " " +3
224/E0 - Chain Mail
225/E1 - " " +1
226/E2 - " " +2
227/E3 - " " +3
228/E4 - Shirt
229/E5 - " +1
230/E6 - " +2
231/E7 - " +3
232/E8 - Jacket
233/E9 - " +1
234/EA - " +2
235/EB - " +3
236/EC - (Blank space)
237/ED - " " +1
238/EE - " " +2
239/EF - " " +3
240/F0 - War Ring
241/F1 - " " +1
242/F2 - " " +2
243/F3 - " " +3
244/F4 - Wind "
245/F5 - " " +1
246/F6 - " " +2
247/F7 - " " +3
248/F8 - Flash "
249/F9 - " " +1
250/FA - " " +2
251/FB - " " +3
252/FC - Sage's "
253/FD - " " +1
254/FE - " " +2
255/FF - " " +3

7EA020xx - Arthur EXP
7EA120xx - Hestia EXP
7EA220xx - Merlin EXP
7EA320xx - Hermes EXP

7F235D01 - glitch

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The Snes9x development team for programming a decent emulator.
Kemco (or whomever were the original authors) for a good game.

Jacqi

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