

Elfaria II FAQ/Walkthrough

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Elfaria II - The Quest of the Meld

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GUIDE

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As a reminder, there are no inns, item, weapon or armor shops in this game. Also, search the small white rocks for hidden treasure chests with items. You have to rotate characters from the back to the front or from the front to the back of the formation in order to raise their "fight level" & "magic level."

Zaza Town

After the scene, go to the lower right, and go into the house. In the house, go down the stairs into the basement. In the basement, search the treasure chest for a fire ring. After that, go back up the stairs to 1F. On 1F, speak to Holt. During the conversation choose yes or no. After that, leave the town, and go south to the Wind Goes to the Hill.

Wind Goes to the Hill

Go upward, and go into the cave. In the cave, speak to the rebel army soldier who is blocking the way. After that, go down the stairs that's nearby into B1. On B1, go to the upper right, and go thru the door into the next room. In this room, there is a scene. After that, leave, and go back to Zaza Town.

Zaza Town

Go upward, and go thru the forest into the area where Zaza Temple is at. There is a scene. After that, leave the town, and go northeast to Muurain Village.

Muurain Village

Go to the upper right, and go in front the brown door in the wall. There is a scene. After that, go thru that door into the underground. Make sure that the elf girl, Riifa is at the front of the formation whenever you are speaking to a elf. In the underground, go downward, and speak to the elf man who is blocking the path. After that, go to the left, and speak to the elf man, Yuwan on the left who is blocking the path. There is a scene. Now, go to the upper left, and go into the house. In the house, go down the stairs into another area. Make sure that the elf girl, Riifa who has fire magic is at the front of the formation. In this area, speak to Green Puppet who is a wind monster. Now, fight Green Puppet. After defeating Green Puppet, there is a scene. After getting the trapeze book, leave the shrine, and go to the lower right. Now, go thru the door, and go up the stairs to leave the underground. After that, go south to Kurifu Village.

Kurifu Village

Make sure that the gurifu, Luke is at the front of the formation. After that, go to the upper left, and speak to the yellow gurifu who is blocking the cave in the wall. Now, go into that cave, and there is a scene. After that, leave

that cave, and go downward to where there is a yellow gurifu blocking the path to a stairs. After that, go down that stairs into a room. In this room, speak to the yellow gurifu. After that, leave the village, and go southeast to Chimera Rock.

Chimera Rock

Go upward into the cave. In the cave, go to the upper left, and go down the stairs into another area. In this area, go to the lower left, and go down the stairs into another area. In this area, go to the left, and go down the stairs into another area. In this area, go to the left, and there is a scene. Now, fight Mud. After defeating Mud, there is a scene. Now, leave the cave, and go back to Kurifu Village.

Kurifu Village

There is a scene. After that, go to the upper left into the cave, and there is a scene. After getting the green gem, leave the village, and go northwest to Rose Town.

Rose Town

There is a scene. After that, go to the upper right, and then go the left into the shrine that's nearby. In the shrine, go down the stairs to B1. On B1, there are two statues of Pine. For the statue on the left, search the right side of that statue to make it turn to the right. For the statue on the right, search the left side of that statue to make it turn to the left. Both statues of Pine should be facing each other. If this is done correctly, a green flashing light will appear. Now, walk onto that green flashing light which will teleport the group to the Holy Place of Wind.

Holy Place of Wind

Make sure that the gurifu, Luke is at the front of the formation. After that, go up the steps to where the wind symbol is at. Now, search the wind symbol to get the mark of wind. After that, go back to Rose Town.

Rose Town

Now, leave the shrine, and go to the top area where the wind gate (barrier) is at. Make sure that the gurifu, Luke is at the front of the formation. After that, search the wind gate (barrier), and there is a scene. Now, go thru the open door into the building. Inside, go upward, and go up the stairs to 1F. On 1F, go to the upper right, and go down the stairs to B1. On B1, go to the lower left to the front of the prison room, and pull the switch down. There is a scene. The group will learn charge (which can be used to power-up their weapons) from the Meld Master. After that, go to the upper right, and search the picture of Pine to find a switch. After pulling the switch down, go back up the stairs to 1F. On 1F, go into the center room where there are three statues, and thru go thru the door that's nearby into the next room. In this room, go up the stairs to 5F. On 5F, speak to the Shinto Priest Shirufesu. Now, fight the Shinto Priest Shirufesu. After defeating the Shinto Priest Shirufesu, the group gets the long sword & a herb, and there is a scene. Now, go back to 1F where the three statues are at. On 1F, go to the upper left, and go down the stair to B1. On B1, go upward, and go down the stairs to B2. On B2, go up the stairs that's nearby to B1. On B1, go thru the door at the bottom to exit the building. Now, go upward to leave the town, and go back to Zaza Town.

Zaza Town

Go to the upper right, and go into the mansion. In the mansion, there is a scene. After that, go to the left, and go up the stairs to 2F. On 2F, go to the right, and there is a scene. After that, go to the upper left, and go down the stairs to 1F. On 1F, go downward, and go thru the door to leave the mansion. Now, go upward thru the forest into the area where the Ruins of Elf is at. Go into the ruins, and go down the stairs that's nearby to B1. On B1, go to the left, and go down the stairs to B2. On B2, go to the left, and go up the stairs to B1. On B1, go up the stairs that's nearby to 1F to exit the ruins. There is a scene. After that, go southwest to the cave, Gear Village.

Gear Village

There is a scene. After that, go to the upper into the cave on the right. In this cave, go to the upper right, and speak to child. There is a scene. After that, leave that cave, and go into the cave on the left. In the cave, go to the left, and go up the ladder into Gear Valley.

Gear Valley

Go upward to where Blue Puppet is at, and speak to it. Now, fight Blue Puppet. After defeating Blue Puppet, go upward, and go into the cave. In the cave, go to the left, and go up the ladder to exit the cave. Now, go all the way upward, and speak to Blue Puppet who is blocking the path. After defeating Blue Puppet, go into the cave. In the cave, go to the lower left to exit the cave, and go downward to leave that area. Now, go west to Gist's Town.

Gist's Town

Go thru the gate at the top, and there is a scene. After that, go into Gist's Library which is the big building on the left, and there is a scene. After that, go to the upper right, and go thru the door into the next room. In this room, go down the stairs into B1, and there is scene. On B1, go to the lower left to where the statue of Pine is at, and search the back of that statue to make it turn to face the bookshelves. After that, a stairs will appear. Now, go down that stairs into the underground. In the underground, go to the upper left, and go down the stairs into another area. In this area, go down the stairs that's nearby into another area. In this area, go upward, and speak to Red Puppet. Now, fight Red Puppet. After defeating Red Puppet, there is a scene. After that, go upward, and go up the stairs into another area. In this area, go thru the door on the right to exit the cave, and there is a scene. After that, go into Gist's Monster Factory that's nearby. In Gist's Monster Factory, go to the upper left, and go down the stairs into B1. On B1, go to the lower right, and go down the stairs to B2. On B2, there is a scene. Now, fight Red Golem. After defeating Red Golem, there is a scene. After that, go thru the door on the left to exit the factory. Now, go into Gist's Laboratory which is nearby. In Gist's Laboratory, go to right, and go down the stairs into B1. On B1, speak to Red Golem who is nearby. Now, fight Red Golem. After defeating Red Golem, go to the left, and go down the stairs into B2. On B2, go around to the left, and there is a scene. After that, go to the lower left, and go up the stairs to B1. On B1, speak to Red Golem who is nearby. Now, fight Red Golem. After defeating Red Golem, go to the room at the top, and there is a scene. Now, fight Beta. After defeating Beta, there is a scene. After that, go to the lower left, and go up the stairs to 1F. On 1F, leave Gist's Laboratory, and there is a scene.

Rada Fort

Go downward, and there is a scene. Now, go into the small house that's

nearby, and speak to Hunter who is standing on the left side of the room to hear about Pine's sword. After that, leave the fort, and go northwest to the Suspension Bridge.

Suspension Bridge

There is a scene. Now, go downward, and search the treasure chest for Pine's sword. After that, go back to Rada Fort.

Rada Fort

Now, go back to Hunter's house, and speak to him. There is a scene. After that, try to leave Hunter's house, and there is a scene. Now, leave the fort, and go north to Meldon Forest.

Meldon Forest

There is a scene. After that, leave the forest, and go north to Fores Ruins.

Fores Ruins

Now, go inside the castle. In the castle, go thru the door at the top into the next room. In this room, go to the right, and the group will fall into the sewer. In the sewer, walk into the whirlpool that's nearby which will teleport the group to another area. In this area, walk into the whirlpool that's nearby on the top left which will teleport the group to another area. In this area, go up the stairs that's nearby to 1F. On 1F, go up the stairs that's nearby to 2F. On 2F, go thru the door into the room where Green Slime is at, and speak to it. Now, fight Green Slime. After defeating Green Slime, the group gets the jade. After that, go back down the stairs to 1F. On 1F, jump into the hole into the sewer. In the sewer, walk into the whirlpool that's nearby which will teleport the group to another area. In this area, walk into the whirlpool that's nearby on the bottom left which will teleport the group to another area. In this area, go to the left, and walk into the whirlpool which will teleport the group to another area. In this area, go to the right, and walk into the whirlpool which will teleport the group to another area. In this area, go up the stairs that's nearby to 3F. On 3F, speak to Green Hydra. Now, fight Green Hydra. After defeating Green Hydra, the group gets moon dagger. Now, leave the ruins, and go back to Meldon Forest.

Meldon Forest

Go back to the elder's house, and speak to him. There is a scene. Now, speak to the green Meldon on the left who will mention something about carnelian. After that, leave the elder's house, and go to the upper right side of the forest. In this area, speak to the mushroom with the red head to make it turn blue. After that, go to the right, and walk onto the red flower that's nearby which will teleport the group to another area. In this area, go to the left, and speak to the mushroom with the red head to make it turn blue. After that, walk back onto the red flower that's nearby which will teleport the group to back to the area you just came from. Now, go to the upper left, and speak to the mushroom with the red head to make it turn blue. After that, walk onto the red flower that's nearby which will teleport the group to another area. In this area, go upward, and walk onto the red flower which will teleport the group to another area. In this area, you have to fight a monster called "red worm" several times to get the gem called carnelian. After that, return back to the elder's house, and speak to him. There is a scene. Now, speak to the green Meldon on the right who will mention something about amethyst. After that, leave the elder's house, and go to the upper left side of the forest.

In this area, speak to the mushroom with the red head to make it turn blue. After that, go to the left, and walk onto the red flower that's nearby which will teleport the group to another area. In this area, there is a scene. After that, you have to fight a monster called "waapaa" to get the gem called amethyst. After that, return back to the elder's house, and speak to him. There is a scene. The group gets Meldon's Book, and also learns the skill of Meld which can fuse weapon with gems or other weapons. After that, there is a scene. Now, fight Undines, and the group will be defeated. There is a scene.

Rada Fort

There is a scene. After that, leave the fort, and go back to Meldon Forest.

Meldon Forest

Now, go back to the elder's house, and there is a scene. After that, leave the elder's house, and go back to the upper left side of the forest to the area where you got the amethyst. In this area, fight the monster called "waapaa" several times to get the gem called amethyst, but you will need two amethysts. Now, open the item menu, and choose weapon + Luke + mini dagger + yes to equip it on Luke. After that, choose Meld + Luke + amethyst + yes to combine it with the mini dagger to get black hammer. Now, choose amethyst + yes to combine it with the black hammer to get the star rapier. After that, return back to Rada Fort.

Rada Fort

Now, go back to Hunter's house to B1, and speak to Baja. There is a scene. After that, leave the fort, and go back to Meldon Forest.

Meldon Forest

Now, go back to the upper left side of the forest to the area where you got the amethyst. In this area, go to the upper left, and go thru the gate into the cave. In the cave, go to the upper right, and go up the stairs into another area. In this area, go to the left to exit the cave. After that, go northwest to Fores Mountain.

Fores Mountain

Now, go to the upper left, and go into the cave. In the cave, there is a scene. Now, fight Scylla. After defeating Scylla, go down the stairs that's nearby into another area. In this area, there is a scene. Now, fight Scylla. After defeating Scylla, go to the left to exit the cave. After that, go to the upper left, and go into the cave. In the cave, go to the left, and go up the stairs into another area. In this area, there is a scene. Now, fight Scylla. After defeating Scylla, go up the stairs that's nearby into another area. In this area, there is a scene. Now, fight Scylla. After defeating Scylla, go downward to exit the cave. After that, go around to the lower left to exit the mountain. Now, go to the west into the cave that's nearby. In the cave, go to the left, and go down the stairs into another area. In this area, go to the left to exit the cave. Now, go downward, and there is a scene. After that, leave, and go northwest to the mountain called Berry Peak.

Berry Peak

Go upward, and there is a scene. After that, go to the left, and go into the cave. In the cave, go upward, and go up the stairs into another area. In this area, go up the stairs that's nearby into another area. In this area, go downward to exit the cave. After that, go to the upper right, and there is a

scene. Now, go into the cave. In the cave, go to the upper right, and go up the stairs into another area. In this area, go to the left to exit the cave. After that, go to the left, and there is a scene. Now, go into the cave that's nearby. In the cave, go to the upper left, and go up the stairs into another area. In this area, go to the lower right to exit the cave. Now, go to the right, and go into the cave. In the cave, go to the upper left to exit the cave. Now, go to the left to where the gate is at. Search the gate, and there is a scene. After that, leave the mountain, and go all the way south to Fur Town.

Fur Town

Go downward, and there is a scene. After that, go to the upper right side of the town, and go into the house. There is a scene. After that, go into that house, and there is a scene. After that, go downward in the small room, and a ladder will appear. There is a scene. After that, speak to Jessica to get Jessica's letter. Now, try to leave the town, and there is a scene. After that, leave the town, and go north to cave called Elm Abandoned Mine.

Elm Abandoned Mine

Now, go to the upper left, and go up the stairs to 2F. On 2F, there is a scene. After speaking to Tsuarasu, go to the right, and go down the stairs to 1F. On 1F, go to the lower right, and go up the stairs to 2F. On 2F, go to the right, and go down the stairs to 1F. On 1F, go upward, and go up the stairs to 2F. On 2F, go upward, and then go to the left nearby the stairs. Nearby that stairs, fight the monster called "blue pixie" several times to get the gem called aquamarine, and then go down that stairs to 1F. On 1F, go to the left, and go up the stairs to 2F. On 2F, fight the monster called "kuraaguremu" several times to get the gem called moonstone. After that, return back to 2F where Tsuarasu is at. On 2F, speak to Tsuarasu to get the yellow gem. There is a scene. After that, leave the mine, and go north to Plum Village.

Plum Village

There is a scene. After that, go into the cave. In the cave, go upward, and go up the stairs to exit the cave. There is a scene. After that, go into the shrine, and go down the stairs to B1. on B1, there is a scene. After that, speak to Salamandes. Now, fight Salamandes. After defeating Salamandes, there is a scene. Make sure that the monster, Shango is at the front of the formation, and also the yellow gem is in the item menu. After that, go up the steps to where the earth symbol is at, and search that symbol to get the mark of earth. Now, leave the village, and go southwest to the Desert.

Desert

Make sure that the gurifu, Luke is at the front of the formation. Now, go downward to where the monument is at. After that, go to the front of that monument, and search it. There is a scene. Now, go to the upper left into the ruins. In the ruins, go down the stairs to B2. On B2, go into front of the earth (barrier), and search it. There is a scene. After that, go thru the door into the next room. In this room, there are five monuments (counting from right to left). Search the four monuments in the order of 3, 2, 4, 1. After that, go thru the open door where the fifth monument was at into the next room. In this room, go to where the Yellow Dragon is at, and speak to it. Now, fight the Yellow Dragon. After defeating the Yellow Dragon, go to the upper left, and go up the stairs to 1F. On 1F, go thru the door at bottom to exit the ruins. Now, leave that area to go into the Small Island.

Small Island

You have to fight the monster called "sneepy" several times to get the gem called black opal, but you will need two black opals. After that, open the item menu, and choose weapon + Shango + long sword + yes to equip it on Shango. After that, choose Meld + Shango + black opal + yes to combine it with the long sword to get the dark sword. Now, choose black opal + yes to combine it with the dark sword to get the trident. After that, leave, and go back north to Berry Peak.

Berry Peak

Now, go back to the top of the mountain to where the gate is at, and search the gate. There is a scene. After that, go to the upper right, and go into the cave. In the cave, speak to Doranka, and there is a scene. After that, leave thru the door you just came thru, and go to the upper left, and go into the cave. In the cave, go to the upper left, and go up several-flight of stairs into another area. In this area, go thru the door at the bottom to exit the cave. After that, go to the left, and there is a scene. Now, fight Slabblin. After defeating Slabblin, go to the lower left, and there is a scene. Now, fight Slabblin. After defeating Slabblin, go to the right, and there is a scene. Now, fight Slabblin. After defeating Slabblin, go to the lower left, and there is a scene. Now, fight Slabblin. After defeating Slabblin, go into the cave on the left. In the cave, go to the upper left, and go down several-flights of stairs into another area. In this area, go to thru the door at the bottom into Kana Ruins.

Kana Ruins

Now, leave the ruins, and go southeast to Yuno Village.

Yuno Village

Go into the house on the right, and there is a scene. After that, leave the village, and go northwest to Hambu Ruins.

Hambu Ruins

Go into the building, and go down the stairs to B1. On B1, go to the front of the door, and search it. There is a scene. After that, go into the room, and speak to the shinto priest who is standing nearby the bookshelf to get the golba medal. After that, leave the ruins, and go southwest to Sunga Town.

Sunga Town

Go around to the upper left, and go into the house. In the house, speak to Pitt who is on the right side of the room, and there is a scene. After that, go down the stairs that's nearby into another area. In this area, go to the lower right into a room. In this room, there is a scene. After that, leave the town, and go back to Yuno Village.

Yuno Village

Go into Mary's house that is on the top left, and speak to Salamandes. Now, fight Salamandes. After defeating Salamandes, there is a scene. Now, follow after Reena into the cave. In the cave, go thru the door at the top into the next area. In this area, there is a scene, and the group will be teleported to Yuno Village (Past).

Yuno Village (Past)

After that, leave the village, and go west to Hambu Village (Past).

Hambu Village (Past)

Go to the upper left, and speak to the primitive man. After that, go into the cave that's nearby into the forest. In the forest, go to the upper left, and walk onto the red flower (the one at the bottom left) which will teleport the group to another area. In this area, go to the upper right, and walk onto the red flower which will teleport the group to another area. In this area, go thru the door that's nearby into another area. In this area, speak to Dinosauras. Now, fight Dinosauras. After defeating Dinosauras, go upward, and pick up the blue gem. After that, leave, the village, and go back to Yuno Village (Past).

Yuno Village (Past)

Go back to the area where Reena is at. There is a scene, and the group will be teleported to Yuno Village (Present).

Yuno Village

There is a scene. Now, leave the village, and go back to Hambu Ruins.

Hambu Ruins

Go into the building, and go down the stairs to B1. On B1, go to the front of the door, and search it. There is a scene. After that, go thru the open passage that's nearby into the next area. In this area, go to the right, and go up the stairs to exit that area. Make sure that the monster, Shango is at the front of the formation, and also the blue gem is in the item menu. After that, go to the left, and search the monument. There is a scene, and a small island appears. After that, go back to B1 where Dr. Gross is at, and speak to him to get Gross' book. Now, go to the lower left, and go down the stairs to B2. On B2, go down the stairs to B3. On B3, go to the upper right, and go up the stairs into another area. In this area, go thru the door at the bottom to exit the cave. After that, go around to the upper left to where the other small island is at, and go into the building called the Water Holy Place Hambu.

Water Holy Place Hambu

Now, go down the stairs into B1. On B1, go upward, and speak to Octopus. Now, fight Octopus. After defeating Octopus, make sure that the hunter, Kiba is at the front of the formation, and Now, search the water symbol to get the mark of water. After that, go back to Sunga Town.

Sunga Town

Go into the building at the top. In the building, go to the left to where the statue of Pine is at. Now, search the right side of that statue to make it turn to the right. After that, go all the way to the right to where the statue of Pine is at. Now, search the left side of that statue to make it turn to the left. After that, go to the left where the stairs is at, and go down that stairs into B1. On B1, search the water gate (barrier) twice, and there is a scene. Now, go thru the open door into another area. In this area, go thru the door on the left, and go up the stairs to 2F. On 2F, go to the right to where the statue of Pine is at. Now, search the back of that statue to make it turn to face the hallway. After that, go back to 1F. On 1F, go to the upper right, and go up the stairs to 2F. On 2F, go to the right to where

the statue of Pine is at. Now, search the bottom of that statue to make it turn to face the hallway. After that, go back to 1F. On 1F, go around to the lower left, and go up the stairs to 2F. On 2F, go to the upper left, and go up the stairs to roof. On the roof, go thru the door into another area. In this area, go into the room in the upper right, and go up the stairs into another area. In this area, go to the lower right to where the statue of Pine is at. Now, search the left side of that statue to make it turn to the left. After that, go back down the stairs to where Ramon is at. Now, go into the room in the upper left, and go up the stairs into another area. In this area, go to the lower left to where the statue of Pine is at. Now, search the right side of that statue to make it turn to the right. After that, go back down the stairs to where Ramon is at. Now, go up the stairs that is nearby Ramon into another area. In this area, go up the stairs that's nearby into the room where Undines is at. Speak to Undines. Now, fight Undines. After defeating Undines, there is a scene. Now, go back to the area where Ramon was standing. In this area, go down the stairs that's nearby 2F. On 2F, go to the right, and go up the stairs to 3F. On 3F, go thru the door into another area. In this area, go to the right, and go thru the door into another area. In this area, go down the stairs into another room. In this room, go thru the door, and then go to the right to exit the town. After that, go south to Roma Town.

Roma Town

Go to the top area into the middle building, and there is a scene. After that, speak to Gunomus. Now, fight Gunomus who is very troublesome with his double attack. After defeating Gunomus, search the statue of Pine that's nearby, and then leave that building. Now, go to the upper right, and go into the cave. In the cave, go upward, and go thru the door into another area. In this area, go to the upper left, and go thru the door to exit the cave into the area. After that, go around to the upper right, and go into the cave. In the cave, go the upper left, and go thru the door into the prison area. In this area, go to the left, and go thru the door to exit the cave to where the big shrine is at. After that, go to the right to the bottom of the stairs, and go thru the door into a room with a statue of Pine. In this room, there is a scene. After that, go thru the door on the left into the large room. In this room, search the locked door on the left to open it, and then go upward. After that, go thru the open door on the left into the room with the water symbol. In this room, go upward, and search the picture on the left. After that, go thru the door back into the other room. In this room, search the locked door on the right to open it, and then go thru it into the room with the fire symbol. In this room, go upward, and search the middle picture. After that, go back thru the door on the left into the other room. In this room, go back into the room where the statue of Pine is at. In this room, go thru the door on the right into the large room. In this room, search the locked door on the top right to open it, and then go upward. After that, go thru the open door on the right into the room with the earth symbol. In this room, go upward, and search the picture on the right. After that, go thru the door back into the other room. In this room, search the locked door on the left to open it, and then go thru it into the room with the wind symbol. In this room, go upward, and search the picture on the left. After that, go back thru the door on the right into the other room. In this room, go downward, and search the locked door on the left to open it. Now, go thru the open door on the left into the next room. In this room, go up the stairs that's nearby to 2F, and there is a scene. On 2F, go around to the upper right, and go up the stairs to 3F. On 3F, go up the stairs that's nearby to 4F. On 4F, go to the lower right, and go up the stairs to 5F. On 5F, speak to Gedora. Now, fight the great shinto priest Gedolar. After defeating Gedolar, the group gets raruba sword, and there is a scene. After that, go down the stairs to 3F. On 3F, go thru the door at the bottom, and there is a

scene.

Fur Town

There is a scene, and the group gets Razeru diary. After that, go up the steps that's nearby, and there is a scene. Now, try to leave the town, and there is a scene. After that, go thru the gate to exit the town, and go north to Elm Abandoned Mine.

Elm Abandoned Mine

Go upward, and speak to Tsuarasu. After that, go up the stairs that's nearby to 2F. On 2F, go to the right, and go down the stairs to 1F. On 1F, go to the lower right, and go up the stairs to 2F. On 2F, go to the right, and go down the stairs to 1F. On 1F, go upward, and go up the stairs to 2F. On 2F, go upward, and go down that stairs to 1F. On 1F, go down the ladder, and go to the left to where the ladder is at. Now, go down that ladder into B1. On B1, go all the way to the right, and go up the ladder to 1F. Make sure to fight the monster called "garuuda" several times to get the gem called jasper. On 1F, go all the way to the right, and go thru the door to exit the mine. After that, go east to Ur Mountain.

Ur Mountain

At the entrance, there is a scene. After that, go into the cave. In the cave, go to the upper left, and search the door to open it. After that, go thru that door into the next area. In this area, go to the upper left, and go up the stairs into a small room. In this room, go to the left, and go down the stairs on the left into another small room. In this room, go down the stairs into large room. In this room, there are five monuments (counting from right to left). Search the four monuments in the order of 1, 4, 5, 2. After that, go thru the open door where the third monument was at into the next room. In the next room, there is a scene. There are four warp machines (counting from right to left). Make sure that you have the gem called jasper in the item menu. Walk onto the third warp machine to teleport to the Elf Ruins.

Elf Ruins

Now, fight the monster called "manticore" several times to get the gem called the cat's eye. (Optional: the stairs on the upper left side will take you to Yuno Village. In Yuno Village, go to the house that's nearby the gate on the right, and speak to Maria to get Maria's book). After that, walk back onto the warp machine to teleport back to Ur Mountain.

Ur Mountain

Now, walk onto the second warp machine (counting from right to left) to teleport to Hambu Ruins.

Hambu Ruins

Now, go downward, and go up the stairs into another area. In this area, fight the monster called "raruba" several times to get the gem called the black agate. After that, go back down the stairs, and walk back onto the warp machine to teleport back to Ur Mountain.

Ur Mountain

Now, walk onto the fourth warp machine (counting from right to left) to teleport to Galle Mountain.

Galle Mountain

Now, go to the right, and go up the stairs into another area. In this area, go thru the door at the bottom into the cave. In the cave, fight the monster called "Beliar" several times to get the gem called the soul light. After that, go back to where the warp machine is at, and walk into it to teleport back to to Ur Mountain.

Ur Mountain

Now, walk onto the first warp machine (counting from right to left) to teleport to Muurain Village.

Muurain Village

Now, go thru the door at the bottom into the shrine. In the shrine, go downward, and go thru the door into the village area. In this area, go to the lower right, and speak to Beelzebub who is blocking the door. Now, fight Beelzebub. After defeating Beelzebub, there is a scene. After that, leave the shrine, and go to the lower right. Now, go thru the door, and go up the stairs to leave the underground. After that, go south to Kurifu Village.

Kurifu Village

Now, go to the upper left, and go into that cave. There is a scene. After that, leave that cave. Now, go to the upper right, and go thru the gate. After that, go northwest to the Wind Goes to the Hill.

Wind Goes to the Hill

Go upward, and go into the cave. In the cave, go down the stairs that's nearby into B1. On B1, go to the upper right, and go thru the door into the next room. In this room, speak to Dr. Helmes, and the group will get Helmes' book. After that, leave, and go north to Zaza Town.

Zaza Town

Go upward, and go thru the forest into the area where Zaza Temple is at. After that, go into the temple. In the temple, go upward, and go thru the hole in the wall into another area. In this area, go down the stairs that's nearby into B1. On B1, go downward, and go down the stairs to B2. On B2, go to the right, and go thru the door into next room. In this room, there is a scene. Recommend LV 38 for the group. After that, go upward, and speak to Kiiru. Now, fight Elzard who is troublesome. After defeating Elzard, the group gets Murasama sword, and there is a scene. The group will be sent back to Muurain Castle (Past).

Muurain Castle (Past)

There is a scene. Walk onto the warp machine to teleport to the underground, and there is a scene. After that, go down the stairs that's nearby into Elzard's laboratory, and there is a scene. After that, the group gets red gem. Now, go up the stairs to 1F. On 1F, go thru the door at the bottom, and go to the upper left to the west tower. In the west tower, walk onto the warp machine that's nearby to teleport to another area. In this area, go up the stairs, and speak to Toristos to get Elzard's book. After that, go down the stairs, and walk onto the warp machine that's nearby to teleport to another area. In this area, go thru the door, and go back into the tower on the right. In the tower, go up the stairs on the right to 2F. On 2F, walk

onto the warp machine that's nearby to teleport to another area. In this area, go up the stairs that's nearby to 2F. On 2F, go thru the door at the bottom onto the balcony, and there is a scene. After that, go down the stairs to 1F. On 1F, go thru the door at the bottom, and go downward to the castle area. After that, go northwest to Dagon Village (Past).

Dagon Village (Past)

Now, go upward, and go into the cave on the right. In the cave, go thru the door at the top into the Holy Place of Fire Dagon Village (Past).

Holy Place of Fire Dagon Village (Past)

Now, go to the upper right, and go thru the door into the shrine. In the shrine, go down the stairs to B1. On B1, go upward, and speak to the Red Dragon. Now, fight the Red Dragon. After defeating the Red Dragon, make sure that the elf, Riifa is at the front of the formation. After that, search the fire symbol to get the mark of fire. Now, leave the shrine, and go down the stairs that's nearby to B2. On B2, go upward, and search the fire gate (barrier), and there is a scene. Now, go thru the open door into another area. In this area, go to the left, and go up the stairs to 1F. On 1F, walk onto the warp machine that's nearby to teleport to Boa Town (Past).

Boa Town (Past)

Now, go down the stairs that's nearby to 1F. On 1F, go thru the door at the bottom, and then go upward to leave the town. After that, go north to Elfes Castle (Past).

Elfes Castle (Past)

Now, go around to the upper right, and go into the monster factory. In the monster factory, go to the right to where the red switch is at. Search the red switch, and choose yes to turn off the monster manufacture machine. After that, leave the monster factory, and go to the left into the castle. In the castle, go upward, and walk onto the square that's on the pedestal (Ra's Spring). There is a scene. The group will be teleported to Crystal Elfes Town.

Crystal Elfes Town

There is a scene. After that, go downward to exit the castle. Now, go to the right, and go thru the door into the ancient monster manufacture factory. There is a scene, and the group gets the world's egg. After that, go thru the door on the bottom right, and go to the left to the bottom area to exit the town. There is no sequence in going into the four towers. Now, go north to Fire Tower.

Fire Tower

Go upward into the next room. In this room, go around to the right, and walk onto the warp tile that's nearby to teleport to another room. In this room, go upward, and walk onto the warp tile that's nearby to teleport to another room. In this room, go downward, and walk onto the warp tile that's nearby to teleport to another room. In this room, speak to Salamander. Now, fight Salamander who is troublesome. After defeating Salamander, the mark of fire changes into the fire element. Now, leave that tower, and go west to Water Tower.

Water Tower

Go upward into the next room. In this room, go to the left, and walk onto the warp tile that's nearby to teleport to another room. In this room, go to the right, and walk onto the warp tile that's nearby to teleport to another room. In this room, speak to Kraken. Now, fight Kraken who is troublesome. After defeating Kraken, the mark of water changes into the fire element. Now, leave that tower, and go south to Wind Tower.

Wind Tower

Go upward into the next room. In this room, go around to the top area, and walk onto the warp tile that's nearby to teleport to another room. In this room, walk onto the warp tile that's at the bottom to teleport to another room. In this room, speak to Griffon. Now, fight Griffon who is troublesome. After defeating Griffon, the mark of wind changes into the water element. Now, leave that tower, and go east to Earth Tower.

Earth Tower

Go upward into the next room. In this room, go around to the top area, and walk onto the warp tile that's nearby to teleport to another room. In this room, speak to Sphinx. Now, fight Sphinx who is troublesome. After defeating Sphinx, the mark of earth changes into the earth element. Now, leave that tower, and go north back to Crystal Elfas Town.

Crystal Elfas Town

Now, go around, and go back into the castle. In the castle, go upward, and search the front of the four crystal pillars. There is a scene. After that, go thru the door at the top into the next area. In this area, go to the right, upward, and then left into the next area called the place of the crystal of darkness where Dark Ard is at. In this area, speak to Dark Ard. Now, fight Dark Ard. After defeating Dark Ard, go all the way up into the next area called the place of the crystal of light where Luminard is at. In this area, speak to Luminard. Now, fight Luminard. After defeating Ruminard, go all the way up into the next area where Elzard is at, and there is a scene. Now, fight the final boss Elzard.

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THE END
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