

Esparks (Import) FAQ/Walkthrough

by ritchie

Updated to v1.5 on Dec 19, 2006

ESPARKS - Ijikuu kara no Raihousha-
ESPARKS - Visitor from a Different Time and Space-
(C) SAN-X 1995
(c) TOMY 1995

+++++

GUIDE

+++++

VERSION HISTORY

v1.0 (12/25/04) - Initial release.

***I added some cheat codes and about the game.

Please use these cheat codes.

Pasta 7E10CEFF
 7E10CFFF
Dash 7E009202

About the game

The popular stationery character "Esparks" is made into a game. The adventure begins on stage in a different world that floats on the sea. To go to the world of the past and future in a time machine while the story progresses ... The attack range and effect change with a weapon that is used.

Page Village

Speak to Boy's mother, Rimuru, to get 400 pastas. After that, leave Boy's house, and go to the far right where the entrance is at. At the entrance, speak to one of the four men. Now, go to the village mayor's house (the one with a red roof surrounded by blue walls), and speak to the village mayor. After that, go to graveyard which is on the right side of Boy's house or the upper left side of the curio dealer, and speak to the old man who is there. Reply with yes to the old man. Now, go and speak to six of the villagers. Some of the villagers move around a lot: The child (1-6) who is walking back & forth is nearby the curio dealer. The child (2-6) who is in a house that is on the right side of Dr. Flipper's house. The child (3-6) who is walking back & forth is at the front of lower left side of Dr. Flipper's house. The woman (4-6) who is walking back & forth and a man (5-6) who is standing is at the back of Dr. Flipper's house (the one with a red roof house surrounded by brown walls which is also in front of Boy's house). The man (6-6) who is standing on the right of Dr. Flipper's house. Now, go to Dr. Flipper's house, and speak to Dr. Flipper. After speaking to Dr. Flipper, search his time machine which is nearby. Now, leave Dr. Flipper's house, and go back to Boy's house. In Boy's house, speak to Boy's father, Jiji, to get the pendant. (Optional: you will be ask if want to change Boy's name. After that, speak to Jiji again). There is a scene outside the front of Boy's house. At Dr. Flipper's house, speak to Dr. Flipper. Now, leave Dr. Flipper's house, and go back to Boy's house. In Boy's house, speak to the monkey called Key Tsuke to get the pendant which will transform Boy into Esparks. After that, go back to Dr. Flipper's house, and speak to Dr. Flipper. Reply with yes to Dr. Flipper. Now, Boy gets the light sword, and Key Tsuke becomes a friend. After that, go to the village mayor's house, and speak to the village mayor who will say that

you can use the L or R button to change the top of the frame. Now, go to the curio dealer which is on the right side of the graveyard, and buy new equipment for the duo. Now, leave the village, and go northwest to Tekkin Cave. Use the world map as a guide by pressing the START button. Recommend LV5 for the duo.

Tekkin Cave

Go to where exit area is at, and go southeast thru the swamp to Clap Village.

Clap Village

Go into the cave that's on the left side of the village which will take you to the small house that's on the top of the hill. Go inside the small house, and speak to the elder. After that, leave, and go northeast to Eicha Cave. Recommend LV10 for the duo.

Eicha Cave

Go to the back where Barba is at. During the conversation with Barba, Boy gets the ESP magic of soul blade. Make sure to equip Boy with the ESP magic of soul blade. Now, fight Barba. In battle, press L or R button to change the top of the frame to "use ESP". Now, go near Barba, and press the Y button to use soul blade (magic) on Barba. After defeating Barba, leave the cave, and go back to Page Village.

Page Village

Go to Dr. Flipper's house, and speak to Dr. Flipper. Reply with yes. Now search the time machine, and the duo will warp 400 years into the past. Inside the village, there is snow. Now, go to the curio dealer, and buy new equipment for the duo. Also, make sure to buy the ESP magic of flame gust. After that, leave, and go northwest to the Northwest Cave which is north of Tekkin Cave. Recommend LV12 for the duo.

Northwest Cave

Search the treasure chest for mugonmugon. Leave, and go southeast to Tekkin Cave.

Tekkin Cave

Go to where the exit is at, and go east to the Curio Dealer House.

Curio Dealer House

Buy new equipment for the duo. After that, leave, and go south into the East Cave which is nearby.

East Cave

Search the treasure chest for 255 pastas. After that, go east thru the swamp to Swamp Cave.

Swamp Cave

Search the treasure chest for arando kueiku. After that, leave, and go southeast to Clap Village.

Clap Village

Go to the lower left to curio dealer, and buy the ESP magic of ice bullet. After that, leave, and go northeast to Eicha Cave.

Eicha Cave

Go back to the area where you fought Barba. Go upward, and around until you reach the exit. After that, go north to Fuurui Ruins. Recommend LV13 for the duo.

Fuurui Ruins

In the yard of the ruins, go to the upper right, and go thru the door into the ruins. In the ruins, go to the upper right, and go up the top left stairs which is on the right-hand side of the room to 2F. On 2F, go to the upper left, and go up the stairs to 3F. On 3F, go downward, and go thru the door onto the roof. On the roof, go up the stairs that's nearby. Now, go down into the dragon's mouth to 3F. On 3F, search the treasure chest for jamuu. After that, go back up the stairs to the roof. On the roof, go to the left, and go thru the middle door into a room with a treasure chest. Search that treasure chest for mugonmugon. After that, go back to the roof. Now, go all the way down, and go down into the dragon's mouth to 3F. On 3F, go down the stairs on the left to 2F. On 2F, go to the left, and go up the stairs to 3F. On 3F, go up the stairs on the left to the roof. On the roof, go all the way to the upper left, and go thru the door on the right to 3F. On 3F, go to the right, and go down the stairs to 2F. On 2F, go around to the upper right, and go up the stairs to 3F. Recommend LV15 for the duo. On 3F, there is a scene. Now, fight Golmatton & Delmatton. In battle, use the ESP magic of soul blade on Golmatton & Delmatton. After defeating Golmatton & Delmatton, Yubiden appears, and gives the duo the item of solbadel. Now, use the item of solbadel to leave the ruins. After that, leave, and go southeast to the Oasis.

Oasis

Go to the curio dealer house, and buy new equipment for the duo. After that, leave, and go back to Eicha Cave.

Eicha Cave

Go thru the cave, and go all the way back to Page Village.

Page Village

Go to Dr. Flipper's house, and speak to Yubiden to get the bomb. Now, go speak to Sasshi who will mention something about the next village. After that, leave, and go back to Tekkin Cave.

Tekkin Cave

Go to the area where there is a stairs. Now, go down that stairs to B1. On B1, go to the upper left to where the big rock is at. Go to the front of the big rock. Now, bring up the menu, and choose item + use + bomb + yes. After that, quickly move away from the bomb before it explodes. After the bomb explodes destroying the big rock, go up the stairs to exit the cave which is now called Kiibura Cave. After that, go all the way east to Beauty Cave.

Beauty Cave

Go to the upper left to exit the cave. After that, go north to Rich Village.

Rich Village

Go to the curio dealer that's near the entrance, and buy new equipment for the duo. Go to the upper left to another weapon shop & curio dealer. At the weapon shop, buy the weapon of steel stick x2. At the curio dealer, buy the item of super drop x2 which recovers 200 EP for one person. Now, go to the junk shop which is on the other side of the villager, and speak to the man behind the counter who will mention something about Kobi. Reply with yes twice. Go to the far upper left to the curio dealer's tent, and buy baeath mahal x2 which fully recovers the duo's HP & the ESP magic of attack thunder. After that, go thru the north gate, and go north to Tom-Tom Cave.

Tom-Tom Cave

Go to the upper right, and go down the stairs to B1. On B1, go to the lower left, and go down the stairs to B2. On B2, go around to the upper, and go down the stairs to B3. On B3, go around to the lower left, and go down the stairs to B4. Recommend LV18 for the duo. On B4, go around to the upper right, and go down the stairs to B5. On B5, fight Gobi who is troublesome. Make sure to equip the duo with steel sticks, and equip Key Tsuke with the ESP magic of attack thunder. In battle, attack Gobi's face with the steel stick, and use the ESP magic of soul blade & ice bullet on Gobi. Also, use the item of baeath mahal to recover the duo's HP & super drop to recover 200 EP for one person. After defeating Gobi, Boy will search the treasure chest for junk shop baggage. After that, leave, and go back to Rich Village.

Rich Village

Go to the junk shop, and speak to the man behind the counter to get the starting equipment & Gilliam. After that, leave, and go back to Page Village.

Page Village

Go to Dr. Flipper's house, and speak to Sasshi. Reply with yes to give him the starting equipment & Gilliam. Now, search the time machine, and the duo will go thru the time machine to warp back to the present. There is a scene. Boy's elder brother, Sagittarius, becomes a friend. Now, go to Boy's house, and speak to Rimuru. After that, go to the village mayor's house, and speak to the village mayor. Now, go to the curio dealer, and buy new equipment for the trio & the ESP magic of flame storm. After that, go all the way back to Fuurui Ruins.

Fuurui Ruins

Go back to the area where you fought Golmatton & Delmatton. Go upward, and go all the way down the stairs to B3. On B3, go to the left, and go up the stairs to B1 to exit the ruins. After that, go to the lower right into the South Cave. Recommend LV19 for the trio.

South Cave

Search the treasure chest for 500 pastas. After that, leave, and go further south to the Curio Dealer House.

Curio Dealer House

Buy new equipment for Key Tsuke. After that, leave, and go northwest to Saredoria Castle.

Saredoria Castle

On 1F, go upward into the center area of the room, and go up the top middle stairs to 2F. On 2F, go around to the lower left, and go up the stairs to 3F. On 3F, go around to the lower right, and go up the stairs to 4F. On 4F, there is a scene. Now, fight Fulci. In battle, use ESP magic on Fulci. After defeating Fulci, there is a scene. Now, go all the way back to Page Village. (There will be a scene outside Tekkin Cave on the way to Page Village).

Page Village

Go to Dr. Flipper's house, and speak to Dr. Flipper. Make sure to remove any ESP magic from Key Tsuke. Now, search the time machine, and the trio will go thru the time machine. There is a scene, and Key Tsuke will leave the group. Now, go to the curio dealer, and buy new equipment for the duo & the ESP magic of star blizzard. After that, leave, and go back to Tekkin Cave. Recommend LV 22 for the duo.

Tekkin Cave

Go to the area where the stairs is at. Now, go down that stairs to B1. On B1, go to the upper left to where the big rock is at. Go up the stairs to exit the cave which called Kiibura Cave. After that, go all the way east to Beauty Cave.

Beauty Cave

Go to the upper left to exit the cave. After that, go north to Rich Village.

Rich Village

Go to the curio dealer that's near the entrance, and buy new equipment for the duo. After that, go thru the north gate, and go north to Tom-Tom Cave.

Tom-Tom Cave

Go to the upper right, and go down the stairs to B1. On B1, go to the lower left, and go down the stairs to B2. On B2, go around to the upper, and go down the stairs to B3. On B3, go around to the lower left, and speak to Shira who is blocking the stairs. Reply with yes, and Shira becomes a friend. Make sure to put equipment on Shira. Now, go down the stairs to B4. On B4, go around to the upper right, and go down the stairs to B5. On B5, fight Barba. In battle, use ESP magic on Barba. After defeating Barba, leave, and go all the way back to Tekkin Cave.

Tekkin Cave

Go to where the exit is at, and go east to the Curio Dealer House.

Curio Dealer House

Buy new equipment for the two males. After that, leave, and go all the way back to Clap Village.

Clap Village

Go into the cave that's on the left side of the village which will take you to the small house that's on the top of the hill. Go inside the small house, and speak to the elder who will mention something about Prudence. After that, leave, and go all the way back to the Oasis.

Oasis

Go to the curio dealer house, and buy new equipment for the trio. Make sure to remove any ESP magic from Sagittarius & Shira. Now, go to the inn which is nearby, and speak to the man. During the conversation, choose friend (#2) + terminate (#4) + yes to remove Sagittarius & Shira from the group. After that, leave, and go back to Fuurui Ruins. Recommend LV23 for Boy.

Fuurui Ruins

Go back to the area where you fought Golmatton & Delmatton. Since Boy is by himself, Prudence who is a descendant of the dragon race will be there. Boy will fight Prudence in an auto-battle. After the scene, Prudence becomes a friend. Prudence will automatically take along Boy and fly to the Great King Hagaeru's House which is on Hagaeru Island.

Great King Hagaeru's House

While speaking to Haga-chan, reply with yes, and then leave his house. Now, go to the Curio Dealer's House which is nearby.

Curio Dealer's House

Buy new equipment for Prudence. Now, go to the Inn which is nearby.

Inn

Speak to the man, and choose friend (#2) + Sagittarius & Prudence + yes to join Boy. After that, leave, and go north to the cave called the Pirate's Hideout.

Pirate's Hideout

Go to the lower right, and go down the stairs to B1. On B1, there is a scene. After defeating the two of the pirates, there is a scene. After speaking to the Chief, Boy will automatically go to the center of eight barrels. Boy has only three chances to guess which one of the barrels has the Chief inside it. After finding the Chief inside the barrel, Boy will get the pirate ship. After that, go to the upper left into another area. In this area, speak to the pirate who is nearby the pier, and reply with yes. The duo will automatically go onto the ship. Now, sail the pirate ship along the east coast of Page Village where there is a cave. Please use the world map as a guide.

East Coast Cave

Search the treasure chest for dash shoes. After that, leave, and sail thru the canal into Page Village.

Page Village

Go to Dr. Flipper's house, and speak to Dr. Flipper who will mention something about Saredoria Castle. After that, leave, and sail thru the canal. Now, sail further east to the Curio Dealer's House which is on a small island.

Curio Dealer's House

Buy new equipment for the trio. After that, leave, and sail northwest to the island with Saredoria Castle. Sail along the south coast of the island, and go to Saredoria Castle. Recommend LV24 for the trio.

Saredoria Castle

Go back to the area where you fought Fulci. Now, fight Trauma. In battle, use ESP magic of soul blade & flame storm on Trauma. After defeating Trauma, Guilty appears. Now, fight Guilty. In battle, use ESP magic of soul blade & ice bullet on Guilty. After defeating Guilty, leave, and sail back to Page Village.

Page Village

Make sure to remove any ESP magic from Sagittarius & Prudence. Go to Dr. Flipper's house, and speak to Dr. Flipper. There is a scene, and the group will become separated. Go to the curio dealer, and buy new equipment for Boy & the ESP magic of break thunder. After that, leave, and sail northwest to the island where Rich Village is at (just sail along the west coast to enter the village). Recommend LV26 for Boy.

Rich Village

After that, go thru the north gate, and go north to Tom-Tom Cave.

Tom-Tom Cave

Go back to where you fought Barba. Now, fight Gobi. In battle, use ESP magic of break thunder on Gobi. After defeating Gobi, Shira becomes a friend again. Now, leave, and go back to Rich Village.

Rich Village

Go into the house on the lower right, and speak to the man to get the book which is about the precious unknown episode of Esparks. Now, go to the curio dealer, and buy new equipment for the duo. After that, leave, and sail to Clap Village. Recommend LV27 for the trio.

Clap Village

Go into the cave that's on the left side of the village which will take you to the small house that's on the top of the hill. Go inside the small house, and speak to Duncan. Reply with yes, and the duo will teleport to a cave where Sagittarius is fighting a monster. Sagittarius becomes a friend again. Now, fight Duncan. In battle, use ESP magic of break thunder & flame storm on Duncan. After defeating Duncan, the trio gets teleport back to the small house. Now, leave, and sail back to Page Village.

Page Village

Go to Dr. Flipper's house, and speak to Dr. Flipper to get the treasure chest key. There is a scene. Now, search the time machine, and choose the present (#1). Go to the curio dealer, and buy new equipment for Shira. After that, go thru the north gate, and go northwest to the Northwest Cave which is north of Tekkin Cave.

Northwest Cave

Search the treasure chest for esper sword. After that, leave, and go back to Page Village.

Page Village

Go back to Dr. Flipper's house, and speak to Dr. Flipper who will mention

something about Saredoria Castle where Guilty is at. Now, search the time machine, and choose the past (#2). After that, leave, and sail upward a little thru the canal until you reach a port that's on the left side. Nearby that port, there is a cave. Go inside that cave, and speak to Key Tsuke who will become a friend again. Now, leave the cave, and sail back to Page Village. Now, go back to Dr. Flipper's house. At Dr. Flipper's house, search the time machine, and choose the future (#3). After that, leave, and sail southwest to Hagaeru Island where the Pirate's Hideout is at (just sail along the north coast of Hagaeru Island to enter the hideout). Recommend LV28 for the trio.

Pirate's Hideout

Leave the cave, and go southeast to the Great King Hagaeru's House.

Great King Hagaeru's House

Speak to Haga-chan to get the pirate ship super X which can now do time & space movement. After that, leave, and return back to the Pirate's Hideout.

Pirate's Hideout

Go back to where the ship is at, and speak to the pirate who is nearby the pier. Reply with yes, and the duo will automatically go onto the ship. Now, sail to Rich Village. On the ship near the port, press the Y button to bring up the "time" menu, and choose the present (#1).

Rich Village

Now, go thru the south gate, and go to Beauty Cave.

Beauty Cave

Go to where the treasure chest is at. Now, search the treasure chest for cyber buckle. Equip Boy with the cyber buckle. After that, return back to Rich Village.

Rich Village

Now, leave, and sail all the way to east to an island with Fuurui Ruins (just sail along the east coast to enter the port that's in Oasis).

Oasis

On the ship near the port, press the Y button to bring up the "time" menu, and choose the past (#2). After that, go to Fuurui Ruins.

Fuurui Ruins

Go back to the area where you fought Golmatton & Delmatton. Speak to Prudence who will become a friend again. Go upward, and go all the way down the stairs to B3. On B3, go to the left, and go up the stairs to B1 to exit the ruins. After that, go to the lower right into the South Cave.

South Cave

Search the treasure chest for spread arrow. After that, leave the cave, and go southwest to the port, and sail along the east coast of the island where Saredoria Castle is at, and enter another port. Nearby that port is East Cave.

East Cave

Go inside the cave, search the treasure chest for the ESP magic of soul blade (true). After that, leave the cave, and go back to the port. On the ship near the port, press the Y button to bring up the "time" menu, and choose the present (#1). Go inside the cave, search the treasure chest for dragon armor. After that, leave the cave, and sail along the west coast of the island where Saredoria Castle is at, and enter the port. On the ship near that port, press the Y button to bring up the "time" menu, and choose the future (#3). Now, go back to the South Cave.

South Cave

Search the treasure chest for break ax. After that, leave the cave, and go further south to the Curio Dealer House.

Curio Dealer House

Buy a lot of hyper drop which fully recover EP, hyper rice cake which fully recover HP, some H tablets which fully recover HP & EP for one person. After that, go northwest to Saredoria Castle. Make sure to equip Boy with the esper sword & ESP magic of soul blade (true) & cyber buckle, Sagittarius with break ax & ESP magic of break thunder, and Shira with spread arrow & ESP magic of star blizzard. Recommend LV29 for the trio.

Saredoria Castle

Go back to the area where you fought Trauma & Guilty. Now, fight Guilty. In battle, use ESP magic on Guilty who is annoying. After defeating Guilty, leave the castle, and sail back to Page Village.

Page Village

Go to Dr. Flipper's house, and search the time machine. Choose the past (#2). Now, leave Dr. Flipper's house, and go to the inn, and speak to the man. During the conversation, choose friend (#2) + Sagittarius + end (#5) + yes. There should be only two persons, Boy & Sagittarius. After that, go to Boy's house, and speak to Silvia three times to get a wonderful thing. Now, go back to the inn, and during the conversation, choose friend (#2) + Sagittarius & Shira + yes to join Boy. After that, leave, and sail to Rich Village.

Rich Village

Now, go to the other side of the villager to the north gate area, and speak continuously to a boy named Urara who is walking back and forth until the trio becomes teleported to a cave area to fight Super Urara three times. In battle, use ESP magic on Super Urara. After defeating Super Urara three times, the trio gets hyper-rice ball, and gets teleport back to the village area. Now, go back to the port. On the ship near the port, press the Y button to bring up the "time" menu, and choose the present (#1). Go to the other side of the villager, go into the tent house on the right. Inside the tent house, speak to the old man named Kataribe who will tell you about the contents that are inside of the "book." Now, leave, and sail to Clap Village.

Clap Village

Go into the cave that's on the left side of the village which will take you to the small house that's on the top of the hill. Go inside the small house, and speak to the elder who will tell you that the true form of the wonderful thing is a stinking stocks. After that, leave, and sail back to Page Village.

Page Village

Go to Dr. Flipper's house, and speak to Dr. Flipper to get the chemicals to
destroy Guilty's cell. After that, leave, and sail back to Saredoria Castle.
Recommend LV31 for the trio.

Saredoria Castle

Go back to the area where you fought Guilty. Now, fight the final boss Barba
who will transform into another form. In battle, use ESP magic on Barba who
is annoying, and the hyper drop to fully recover EP for one person, hyper rice
cake to fully recover HP for one person & H tablets to fully recover HP &
EP for one person. After defeating Barba, leave the collapsing castle, and
there is a scene.

Page Village

Boy is by himself. Now, go to Dr. Flipper's house, and speak to Dr. Flipper.

+++++
THE END
+++++

Version 1.5

By Ritchie (hidall@hotmail.com)

This document is copyright ritchie and hosted by VGM with permission.