

# FIFA International Soccer FAQ

by MikoZ

Updated to v2.7 on Jun 27, 2004

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Game: FIFA international SOCCER  
System: Super Nintendo Entertainment System (SNES)  
Author: Eastpolar (=Mike Groels, maic@hotmail.com)  
Version: 2.7 (probably the last)  
Date: May the 5th 2002  
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## AN AUTHOR'S NOTE

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Welcome to this FAQ for FIFA international SOCCER, which I'm calling from now on Fifa Soccer, otherwise it's way to long. You'll be thinking, a FAQ for a soccer/football game (for those English)? Yes, it is. In it are just some tips/tricks/team stats/formations etc. Maybe nobody plays this game anymore, but when I saw there wasn't a FAQ for this game on the web I thought, I have the game, why not write a FAQ about it? So I did, and here it is. And maybe it will really help some people to obtain the cheats legally, by completing a tournament, league or championship.

Yes, back in 1994 EA Sports didn't have a proper license to get the real names in the game (costs too much money). So, the names are fake. Just in case you thought they were real. But, there's always a but, the teams are based on their qualities like the teams were at the World Cup '94. So when they played well there (Italy, Brazil), they're good in FIS as well.

If you have any questions/comments/adds or whatever. Mail me, but be sure to put in the subject line the version number plus 'Fifa'. Although, I don't think anyone will read this. So if you just read it and

thought, mmmm..... It's quite good, then mail me as well, because I'd like to hear some good stuff about my FAQ(s).

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So let's get started with chaptero uno.

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### 1. Game Controls

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This section is not really what you expect in a FAQ, but for those who lost there manuals, or just don't like manuals, here are the game controls....  
(straightly ripped off from the manual)

#### KICK-OFF

A,B,X or Y      Kicking

#### WITHOUT THE BALL

Y              Tackle or Header (depends on the position of the ball)  
B              Switch to the player who is the closest to the ball  
A              Speed up your run (elbow check when close to attacker)  
X              Sholder Check (most of the times you'll get a card fort his)

#### WITH THE BALL

Push up/down/left/right with the D-pad to control the player with the ball

Y              Lob  
B              Pass to a player or pass by an enemy  
A              Shoot at goal  
X              One-Two (I don't know how to say this in English, but what I mean is first you play to a player of your team, then you can walk for a while and then he'll play it back to you, without you have to do something, your SNES will do it.)

L or R              Control the ball after shooting (after-touch)  
A+D-pad in the opposite direction you walk  
                    Little flick of the heel

#### BALL IN THE AIR

A,B,X or Y      Header (if the ball is above the sholders)  
                    Volley (in the direction the player looks)

Backwards volley or half voller (in opposite direction the player look)

#### KEEPER WITH BALL

X Throw ball on the field/Kick ball on the field (depends on distance of the other players)  
Y Throw ball on the field (low)  
A or B Lob  
L or R Call the point window

#### KEEPER WITHOUT BALL

L+R Switch to control the keeper, only if nobody already controls him/ Only works when keeper is set manual (see options chapter)

#### GAOL KICK, CORNER, THROW IN

A,X or Y Kick the ball  
B Throw in  
L or R Call point window

Note: With the point window you can film panoramic through whole of the field, while your active player can still be seen in the little window. So your throw ins, corners and free kicks become more precise.

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## 2. Cups

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This section is dedicated to three of the cups you can play in Fifa Soccer. These cups are League, Tournament and Play-Off...

#### LEAGUE

A league is a group of eight teams. The teams in a league play two times against each team to decide the champion. The champion is based on the points which it'll get when it wins (2 points) or it draws (1 point). For losing, no points. The team with the most points will be the CHAMPION.

If you think you are better then your SNES in playing soccer games, it is the best that you play in a game the first named Team, when these two teams play against eachother, you'll be first one team and then the other team, so it's a fair league, where not always your team will win.

This cup is the best for playing just a competition without holding scores and so on. But it is also the longest during cup in the game, if you select eight teams you have to play (or watch) every game there is played, and that is 56, not very cool. But you can also select 1,2,3 or 4 teams so you have to play very less then 56 games, the other are just played by the SNES. Odd thing here is (also in later FIFA games) bad teams will often win from good teams.

The score is held by a the SNES with this legend. The one at the top is number one (oh really...) and the lowest is number 8. Next to the teams

are the games it has won, it has lost, it has drawn and its total points.

When you have played a game you'll get a password, when you go on some other time you can import this at the restore box at the main screen.

When you have finished a League you'll get a code (see codes chapter).

## TOURNAMENT

Tournaments exist from six groups (A-F) with all four teams. After all the teams have played to the other teams in their group, there will go sixteen teams, the best two of every group and the 4 best numbers three, to the Play-Offs. Just like in the League games when you draw you'll get one point.

In the tournament you can also select eight teams, but now you haven't got to play 56 games, but only 22 as highest or 17 as lowest. And after the tournament comes the Play-Offs where you have to play games.

This cup is the best for playing a competition with many teams on it, in a league there are only eight teams, and in a Play-Off there are sixteen teams. And in the tournament there are twenty-four teams. That's why I think this one is the coolest, also because there at least sixteen computer-controlled teams.

The legend here is the same as that from a League. First the teams at the left, then games won, then lost, then drawn and at last the collected points.

When you have played a game you'll get a password, when you go on some other time you can import this at the restore box at the main screen.

When you have finished a Tournament (although you can't finish it, you have to finish the Play-Offs after it) you'll get a code (see codes chapter).

## PLAY-OFFS

Play-offs are the last fase of a tournament, just like great soccer tournaments (like World Cups, European Cups or the Copa América etc.): One time lose and you're off. You can skip the tournament and just go directly to the Play-Offs. But most of the times I just begin to play the tournament.

This is a very good cup to play when you are with a friend. You both pick two teams and go play. Hopefully you are both on opposite site of each other. Because then you will meet each other only in the final, if you reach it.

The maximum teams here is also eight you can choose, if you're lucky these eight won't have to play against each other in the first round and when you win them all, there are no computer-teams in this cup for you and you have always won. The maximum games you can play is fifteen and the minimum is four (when you choose eight teams).

When you have played a game you'll get a password, when you go on some other time you can import this at the restore item at the main screen.

When you have finished a Play-off you'll get a code (see codes chapter).

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### 3. Formations

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This chapter is dedicated to the five formations there are in Fifa Soccer. The formations which you can choose either before or while the game are: 3-5-2 4-4-2 Sweeper 4-2-4 4-3-3, for those who don't know yet. The first number is the defense, the second the midfield and the last is the attack. The keeper isn't counted in the formations...

#### 3-5-2 (second best formation)

This formation is quite a good formation, the second in my opinion. Why? It's because of the very, very strong midfield, for the beginner I do not recommend this formation, but for a more experienced player, this is a good one. If you lose possession, there is always a good midfield to take this up. But if they play on the long ball, and they have at least three attackers, you're bound to lose (unless it's Nigeria). The weak point in this one is the attack, with good teams as Belgium, Italy, Germany etc. That's no problem, but otherwise it is.

#### 4-4-2 (fourth best formation)

This formation is low rated by me, because it has such a huge number of backward player. For defense this is second best formation, but your goal is scoring, not defending, we aren't Norway at the Euro2000 :-D. But if you have weak team to play with, such like Nigeria, Greece, Morocco, this will be good. I don not recommend this formation any other time.

#### Sweeper (fifth and worstest formation)

This formation is typically German, they are in real football the only ones who use it, and maybe some Taipei or Swaziland team. Why is it so bad? You already play with ten players, because of the libero who doesn't do anything right, he just stands there and the attack will pass him. Here you also got two attackers, not bad if you have five midfielders, but you don't, only four are there. I only recommend this formation again to really bad teams like Nigeria (again).

#### 4-2-4 (best formation)

This is the best formation there is (in the game), because of the large number of attackers. The midfield can't do much, but if the enemy plays a long ball, you'll be able to pick it up with your defenders. They just have to pass it forward and your attackers will do the rest. Very annoying formation when the other one has also this one, because you'll get kick and score soccer now, the ball will fly through the field. It's kind of English. That's why I recommend good teams as England, France and Holland with this one.

#### 4-3-3 (thirth best formation)

This formation is good for teams with excellent 'outwingers', players who dash along the line and give the ball high for the goal, so the

mid-attacker can put his head against it. Look for the speed with the players to run the defenders out. The problem here is when you give the ball high for the goal, there won't be more than three players to score, but one can score too, so... I recommend this formation to South-American teams as Bolivia, Brazil and Argentina. Also perfect for the beginning player.

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#### 4. Strategy and Coverage

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This chapter is dedicated to the many strategies in the game, which are the most important part in the game to win (after controlling), this is the key to success. The strategies are:

Auto, Long Ball, All out Defend, Attack, Defend, All out Attack.

##### AUTO

The worst strategy I've ever seen, more for the beginning player. A soccer trainer won't say to his players, "Guys we're going to play auto today!" He'll get fired. But as I said for the beginner...

##### LONG BALL

Works very good with the best formation 4-4-2, if... the enemy hasn't got this formation. Then they got too many defenders. It is typically English this. Just kick the ball forwards and then try to score, midfielders don't exist. Too bad for them.

##### ALL OUT DEFEND

This is a very Norway-like strategy, maybe not in the game, but in the real time soccer... Just defend your own goal and make sure they won't score, maybe becomes handy in the Play-Offs, so you can score in Sudden-Death mode. But then I still won't recommend this, if you're trying to conquer the Play-Offs with some bad team like Romania, try just Defend, not this strategy.

##### ATTACK

The best strategy I think, even with the 4-4-2 and 3-5-2 formations, it's just nice passing forward and let's see what the attackers make of it. The common play. But if you choose for the other attack, be careful to not send too many players forwards. That's why I recommend this strategy for almost all teams and formations.

##### DEFEND

Also another good strategy for the less good teams like Columbia and Sweden. They can't attack very well and then they can go defending and just kick the ball forwards, try to score. Although, if you're having a very bad defense, it'll be bound to go wrong...

##### ALL OUT ATTACK

The BEST, you probably think. Is it? No. The enemy has just got to kick the ball over the middle line and they have almost scored already. You don't have enough defenders. Maybe with sweeper formation, it will work, because then the libero has something to do, since he is the only player who won't

go forward.

#### COVERAGE

This thing isn't so important as the strategy, since it'll be corrected with the strategy at the same time, you don't have to mess it up, but if you have to score in the last minute you can put all your defenders forward. But the most common coverage is: the defenders till the middle line. The midfielders the whole field and the attackers from the end of the other half till the middle line. Nothing to say about this.

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#### 5. Further Descriptions on the Options

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Maybe you think you know all the options at the options screen, but do you know what they mean and do you choose your favorites. Check it here.

#### GAME TYPE

You can choose the type of game by Action or Simulation. Action is the default but not the best for a real sim-match. If you want to play a match nearest to the real, choose simulation. The difference between them is, with Action the players won't get tired so they keep shooting powerful and accurate. With simulation the players get tired, run slower and shoot weaker. But it's more real.

#### HALF LENGTH

You can choose between 2,4,6,8,10,20 or 45 minutes a half. The default here is 4 minutes. If you want to play a real match choose 45 minutes. But nobody wants to play one hour and a half. So 10 minutes is the longest you should play, otherwise it's no fun anymore. I play 8 minutes myself, because 4 is too short. 10 too long and 8 is a nicer number than 6, so... This option can only be changed in the Game Set-up screen, not in the game itself.

#### FOULS

Here you can choose on or off. With on, the referee will whistle for a foul, with off he doesn't. For the real match, of course, turn it on. I recommend this always on. Only when you are in an aggressive mood, turn on off and keep pressing X. :-D

#### OFFSIDES

Here again you can choose on or off. On and the referee will whistle for offside (if you don't know what it is, just turn it off). Off and he doesn't. For the real-match turn it on, but I turn it most of the times off, because it's more fun to play with. Can only be changed in the Game Set-up screen, not in the game itself.

#### FIELD

Dry, Damp, Drenched or Hot. Here is the golden rule, the hotter the field the faster the ball. So I prefer a hot field. For the real-match here's nothing. Just look in your backyard and look what color the grass is. The greener it is, the wetter it is. This one can also only be changed in the Game set-up screen and not in the game itself.

#### CLOCK

Choose Continuous or In Play. Continuous means, the clock goes on ticking if the ball is out of play. In play means, the clock only ticks when the

ball is in the field. It doesn't matter what you choose, real-match is continuous, but inplay hasn't got Extra Time, Continuous does. Again can only be changed in the Game Set-up screen.

#### GOAL KEEPERS

Both automatic, both manual, team 1 manual or team 2 manual. With manual keepers it's more fun since you can control the keeper by pressing L + R. Then you can come out your goal and smuggle the ball. But you have to dive also, although the computer will help you. Automatic is for the beginners or wheenies, so...

#### SOUND

Stereo or Mono. Of course set Stereo. If you haven't got it, buy a new TV.

#### MUSIC

On or off, Nothing to say about this, want to hear it or not.

#### SOUND EFFECTS

On or off again. Want to hear the players groan, turn it on. Have some cool music on the radio, turn it of.

#### POWER BAR

On or off. With this option on you can see a bar in the top of the screen. It is handy when you want to shoot hard, when you hold the A button it'll go to the right and when you release the button, it'll shoot. The longer you press, the harder you shoot. Just leave it on, it doesn't hurt anybody.

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## 6. Teams

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This chapter is dedicated to all the teams there are in Fifa Soccer, in total there are 30 teams, all of them are national teams. Next to them, my personal opinion. Maybe a bit space filling in, but whatever should I tell about a game with only 30 teams in it. Not that you gonna read it, but the opinions are sweet.

#### ARGENTINA

shooting	-----	This is one of my favorite teams in this game, they can
running	-----	play attractive soccer, especially from the ouwingers.
passing	-----	They may not have such a good running, but the
defence	-----	outwingers have it. The passing is very high, so use
tackling	-----	it good.
goalkeeper	-----	
overall	-----	

#### AUSTRALIA

shooting	---	I think this team is rated very low, but play cool.
running	-----	They have an attracting style of playing, probably
passing	----	caused by the running, but if they play against Brazil
defence	-----	or so, they will lose, one of my favorite outsiders in
tackling	----	the game, although they'll never win a cup.
goalkeeper	----	
overall	----	

#### BELGIUM



shooting ----- I do not really have an opinion on this team, I  
running ----- personally play very well with this team, but I don't  
passing ----- like their style of playing. But if you want to win a  
defence ----- cup, have Belgium in your team. Way overrate in this  
tackling ----- game. In real they aren't so good.  
goalkeeper -----  
overall -----

#### BOLIVIA

shooting ----- Most of the times, this team plays very well in cups  
running ----- with me, but when I play with my friends, this one will  
passing ----- never win. I also do not understand why EA Sports this  
defence ----- team has made so good. In the real time Bolivia hasn't  
tackling ----- played on any World Cup, I think.  
goalkeeper -----  
overall -----

#### BRAZIL

shooting ----- Not much to say about this one, in reality this is  
running ----- one of the best, or THE best team in the world, they  
passing ----- have won the most World Cups of all. In this game they  
defence ----- are also very good, but not the best. Maybe because  
tackling ----- this game was based (a bit) on Italy World Cup '90 and  
goalkeeper ----- Brazil didn't play that good then. Italy won.  
overall -----

#### BULGARIA

shooting --- With some teams (like Bulgaria) I think, why have they  
running ---- put this team in it. And then made it so bad, as it is  
passing ---- in reality. Not worthy to play with. I'd rather play  
defence ----- with Nigeria, because they are now good, they won  
tackling -- Atlanta '96. Bulgaria hasn't reached anything yet,  
goalkeeper ---- except Stoichkov, which isn't in the game (there aren't  
overall ---- any real players, but you get the point).

#### CAMEROON

shooting ---- The makers of this soccer game thought, Cameroon did  
running ----- well on Italy '90, so why not make them good in the  
passing ----- game too, now Cameroon is quite good, but 10 years back  
defence --- Cameroon just played one good World Cup, with some  
tackling --- ferocious runners, as you can see in the stats. One of  
goalkeeper -- my favourite underdogs.  
overall ----

#### CANADA

shooting -- I don't know why EA Sports put this country/team in it,  
running ---- they have NEVER played well, I think just because it's  
passing -- the neighbour country of the USA, it's in the game.  
defence --- They don't play very well and all the players names are  
tackling --- people of EA Sports. Maybe they are all Canadian, this  
goalkeeper ----- team even sucks more than the stats do.  
overall ---

#### COLUMBIA

shooting ----- Nice to play with, they are on almost every World Cup  
running ----- there is, but they never do something spectacular,  
passing ----- except from showing Valderama :-). In the game Columbia

defence ---- is especially a cup-fighter, you can win a cup with it,  
tackling --- and have a nice un-fake South-American playing style.  
goalkeeper -----  
overall -----

#### ENGLAND

shooting ----- Very good team, just the same as in real, can win a  
running ----- World Cup, but just (almost) never win one, 1966 they  
passing ----- did, yes. Here also, like Canada, the names have some of  
defence ----- producers names. Just stupid, why didn't they gave them  
tackling ----- more real look-like names? Too bad the English have no  
goalkeeper ----- good pass and shoot techniques, otherwise they would be  
overall ----- a real top-team.

#### FRANCE

shooting ----- France, the ruling World and European champion ('98  
running ----- and '00) is also good in this game, but not that  
passing ----- sublime as it is now. It'll do in the top, and can win  
defence ----- some tournaments but it's not my favourite, don't ask  
tackling ----- me why, because I don't know. I just don't play good  
goalkeeper ----- with it.  
overall -----

#### GERMANY

shooting ----- In this game the best of the best, in stats I mean,  
running ----- because I play better with Italy and Brazil, it has only  
passing ----- one '7' and Italy has got 2. When I wanted to play a  
defence ----- real match between Germany and Greece (45 minutes a  
tackling ----- half), it was 34-0 in the half-time. Then I cancelled  
goalkeeper ----- the game because my fingers were paralytic. In real-time  
overall ----- they were good in the begin nineties, now the suck. They  
didn't even got to the quarter finals at the Euro2000  
(lost from Portugal and Romania).

#### GREECE

shooting ----- Nice under-underdog, they don't play very well, they  
running ----- actually never did. They only got one good attacker:  
passing ----- Machlas. But no real players in the game... If you  
defence ----- would play a cup with teams with an overall lower than  
tackling ----- 5, maybe Greece will win. They play very clear I think,  
goalkeeper ----- but the keeper sucks.  
overall -----

#### ITALY

shooting ----- My absolute favorite, also the stats say Germany is  
running ----- better, I play better with Italy, also caused probably  
passing ----- by the usually dislike of Dutch people against German  
defence ----- (not because of soccer, but of politics). I just hate  
tackling ----- the German soccer. Italy isn't that better in real-time,  
goalkeeper ----- but in this game it is. It just has great outwingers.  
overall ----- Nothing bad to comment about.

#### JAPAN

shooting --- Japan always plays nice, but also dumb, they make a lot

running ----- of mistakes, so it's too easy to win. The stats say the  
passing ----- goalkeeper is good, you don't see any of that in the  
defence ----- game. Japan is also such as Columbia, plays at every WC,  
tackling ----- but never does something special. Maybe in 2002 in own  
goalkeeper ----- country (with South-Korea).  
overall -----

#### MEXICO

shooting ----- Nice team to play with, but no good really. In real  
running ----- they have most excentrique goalkeeper there is, that's  
passing ----- why they made the goalkeeping rather good, I think.  
defence ----- Passing is, as you see, very good, but you can't do  
tackling ----- much with it, without good players. Just an average  
goalkeeper ----- team.  
overall -----

#### MOROCCO

shooting ----- As you can see, the stats are very low and no... I  
running ----- haven't forgot to fill in defence and tackling, they  
passing ----- are just so weak in it, that there can't be given points  
defence ----- to. One of the worst teams in the game, after Nigeria of  
tackling ----- course, but second worst then. It isn't even a little  
goalkeeper ----- fun to play with, but they are, just like Japan, on  
overall ----- every WC, so they had to be added.

#### NETHERLANDS

shooting ----- My personal favorite, because I'm Dutch maybe. But  
running ----- they play very well, better than Germany for instance.  
passing ----- Italy is maybe better, but I don't play better with  
defence ----- them. Since I'll do my best more when playing with my  
tackling ----- own country. As you see, only the defence is bad (well  
goalkeeper ----- 6 points ain't bad). But the keeper is top and  
overall ----- espacially the outwingers. Just like in real, they will  
never win a tournament. Lose in the final or so.

#### NIGERIA

shooting ----- This is the only team where you can score within 3  
running ----- seconds. You just kick the ball from the kick-off to the  
passing ----- goal of the Nigerian goalkeeper and if you are lucky it  
defence ----- will just roll in. The keeper is so bad... Only the  
tackling ----- shooting here a bit good, but you won't see any of it in  
goalkeeper ----- the game, since the Nigerians can't keep the ball stick  
overall ----- to their feet. I don't get why EA Sports made them so  
bad. They won Atlanta '96 and the African cup several  
years ago, almost all of them play in good Spanish,  
Italian or English teams.

#### NORWAY

shooting ----- Maybe the most real-time looking team in the game, on  
running ----- paper they are quite good. In real they always seem  
passing ----- good if you look to which players they have in their  
defence ----- team (Bergdolmo, the Flo's) but when they have to play,  
tackling ----- they suck mostly. Just keep on countering and maybe  
goalkeeper ----- you'll score one or two goals. Fun in cups, but don't  
overall ----- get angry if you don't reach the finals. Just like real.

REPUBLIC IRELAND

shooting --- As you can see, the keeper is very good. Back in '94  
running ----- they really had a good goalie. Called the Iron Curtain,  
passing ---- it is said that he just kept all balls out of the goal.  
defence ----- But they were knocked out by Holland in the quarter  
tackling ----- finals in '94. In the game the keeper is thus good  
goalkeeper ----- also. Play quite nice, but the shots are terrible. No  
overall ----- good scoring then.

ROMANIA

shooting ----- One of my favorite teams in this game, I don't get it.  
running -- The stats are so bad, but I play well with them. They  
passing --- even have a 2 for running. Just like Australia (the  
defence ---- third of my favorites, next to Romania and Holland) they  
tackling -- don't play that good, but I make some good moves in the  
goalkeeper --- match so I can win with them. Most cool when playing  
overall --- against better teams.

RUSSIA

shooting ----- I do not really have an opinion for this team, but they  
running ----- play generally good. Running is great, but the defence  
passing ----- sucks. Not good, not bad. They are just like Portugal,  
defence -- sometimes they play on European Cups, than not.  
tackling ---- Sometimes on World Cups, than not. Very changing.  
goalkeeper ----- Especially after they lost "their" supply-countries  
overall ----- Ukraine, Georgia and Belarus. Just a team to forget  
very soon.

SAUDI-ARABIA

shooting - Just added to the game, because they are on every  
running -- World Cup, this is only because there are no better  
passing --- Asian soccer teams, except from Japan and South-Korea  
defence - (which are in the game). And then it has to be in this  
tackling --- game to, but as you see, not good. Just like real.  
goalkeeper -- Sometimes (I see very sometimes) you can score here  
overall -- also directly from the Kick-Off. Shooting and defence  
are bad, can it BE any worse.

SCOTLAND

shooting ---- Have the worst competition in Europe (except from San  
running ----- Marino, Luxemburg yes, but you get it). Have Celtic  
passing ----- and Glasgow Rangers which always share the Cup and  
defence ----- League. They play well in the game but not  
tackling ----- spectaculair. I don't even can come up with good  
goalkeeper --- points in the game or real, neither do I know a name  
overall ----- of a good player. Invisible, it seems.

SOUTH-KOREA

shooting -- One of the worst teams in the game, but as earlier  
running --- told, there have to be bad ones, if there will be  
passing ---- good ones. And since there are no really better teams  
defence --- in Asia, this one is included. Although they can be

tackling ---- tricky to play against. If you just think, shoot and  
goalkeeper -- win. In real they ARE very technically, but as this  
overall --- cannot be seen in the game, don't get attached to  
this team.

#### SPAIN

shooting ----- Very average good team, plays well, but just as in real  
running ----- you won't ever get far with this team. But you can play  
passing ----- very cool games with this team, they can score cool  
defence ----- goals and make good runs along the lines. Then cross it  
tackling ----- in, and header! They play a bit like South-American  
goalkeeper ----- street-soccer just kicking and playing nice, than  
overall ----- scoring very nice goals.

#### SWEDEN

shooting ----- Not to shabby, this team, in real they play much  
running ----- worse, in this game one of my underdogs can reach the  
passing ----- finals if they have lucky drawings. Also some good  
defence ----- attackers, but to say that this is THE team, no.  
tackling ----- Especially not when you see how bad they play in real.  
goalkeeper ----- Attackers are the only real good ones here.  
overall -----

#### SWITZERLAND

shooting ----- They play as they are, Neutral. Very boring, just like  
running ----- in real. Sometimes they will do something good, but I  
passing ----- won't wait for it, if I were you. Shooting and defence  
defence ----- are just extremely high, for such a team as  
tackling ----- Switzerland, neutral. Let them make chocolat and  
goalkeeper ----- watches. I'm sorry if you are Swiss, but they just  
overall ----- can't play soccer, in real and in the game, neutral.

#### U. S. A.

shooting ----- A very average team, sorry but it just is. Why do they  
running ----- sometimes call this team TEAM USA? It's in Fifa 98 and  
passing ----- 99 so, but they just play for United States of America,  
defence ----- don't they? Well, actually, it doesn't matter, they  
tackling ----- just can't play soccer. You just play basketball and  
goalkeeper ----- baseball and ice-hockey, not soccer. There are some  
overall ----- good players, but that's only because it were Americans  
who made this game, just like Canada.

So for those who don't feel like, or don't have the time, to look which  
team has the best overall and so on is the best team. Here's a list with  
the best:

Overall: 8	Overall: 4
GERMANY	AUSTRALIA
ITALY	BULGARIA
	CAMEROON
Overall: 7	GREECE
ARGENTINA	JAPAN
BRAZIL	SWITZERLAND
NETHERLANDS	USA

Overall: 6

Overall: 3

BELGIUM	CANADA
BOLIVIA	ROMANIA
ENGLAND	SOUTH-KOREA
FRANCE	
NORWAY	Overall: 2
SPAIN	MOROCCO
	SAUDI-ARABIA
Overall: 5	
COLUMBIA	Overall: 1
MEXICO	NIGERIA
REPUBLIC IRELAND	
RUSSIA	
SCOTLAND	
SWEDEN	

---

## 7. CHEATS

---

This chapter is dedicated to, of course, the codes/cheats/tricks in this game there aren't many, but they are very funny. What is a game without them?

In the option screen press:

R,R,R,R,R,L,R	-	Super Offence (your attackers are super)
B,A,B,B,B,B,B,B,B	-	Super Kicks (the shot rates are super)
Y,Y,Y,X,A,A,A,B	-	Invisible Walls (fun for playing indoor)
X,A,B,Y,Y,B,A,X	-	Crazy Ball (ball does crazy things)
B,A,R,B,Y,L	-	Curve Ball (try the L and R buttons)
A,A,B,B,Y,Y,X,X	-	Dream Team (your whole team is super)
A,A,A,A,A,Y,Y,Y,Y,Y	-	Super Goalie (your keeper is super)

---

## 8. Home made Cups

---

This chapter is dedicated to the cups I've made and played. With them I gave the options you have to set. You just have to copy it and print. I also added my finals and stuff. So we can see how the differences are between Fifa players. (if you planto play this, please mail me the results)

WORLD CUP (of course...)

Options:

- 4x4 minuts
- field dry, grass
- every team plays twice against another team (you be one in the first match,
- the other in the second match)
- the numbers 1, 2 and 3 of every poule + the best number 4
- Finals, change team at half time

Played: from march '96 till october '98 (bit long, wheew!)

POULE A  
 Belgium  
 England  
 Greece

Russia  
Spain  
Switzerland

POULE B

Brazil  
Bulgaria  
Colombia  
France  
Japan  
Saudi-Arabia

POULE C

Bolivia  
Germany  
Ireland  
Mexico  
Nigeria  
Norway

POULE D

Australia  
Canada  
Morocco  
Romania  
USA  
South-Korea

POULE E

Argentina  
Italia  
Cameroon  
Holland  
Scotland  
Sweden

After the poules, you get the 1/8 finals. These go as follows:

(Play two matches, with both teams one)

(The places are based on their points total in the poules)

(Behind them are my 1/8 finals)

Best nr. 1 - Only number 4 (Canada - Saudi-Arabia)

Second nr. 1 - Fifth number 3 (Belgium - Romania)

Third nr. 1 - Fourth number 3 (Bolivia - Argentina)

Fourth nr. 1 - Third number 3 (France - Russia)

Last nr. 1 - Second number 3 (Italia - Columbia)

Best nr. 2 - Best number 3 (Holland - Ireland)

Second nr. 2 - Fifth number 2 (Germany - South-Korea)

Third nr. 2 - Fourth number 2 (Brazil - Spain)

After this, you might want to say, that either I would draw lots or just play the upper against the second (from above). But what I did is look at the scores and the one with the best aggregate will be playing against the team with the worst aggregate.

When you get to the overtime of the game (after draws), play a 2x2 minutes game and change team in half time, to see which team goes through to the next round. When it is still tie after this, look which team can score the fastest against Nigeria (bit daft, but funny).

Best Agg. - Worst Agg. (Belgium - Germany)  
Second Agg. - Seventh Agg. (France - Bolivia)  
Third Agg. - Sixth Agg. (Italia - Holland)  
Fourth Agg. - Fifth Agg. (Canada - Spain)

The same as above:

Best Agg. - Worst Agg. (Belgium - Bolivia)  
Second Agg. - Third Agg. (Italia - Spain)

The same as above, but change at halftime, because you only need to play one game, two games in a final is a bit weird isn't it.

Best Agg. - Worst Agg. (Bolivia - Italia)

In my WC Italia won against Bolivia in the Final with 1-3.

Maybe, I should post more Home Made tournaments here, but I don't think anyone is interested in it. So mail me if there should be more, then I certainly will place them all (about 5).

-----  
9. Did you Notice? (a.k.a Odds)  
-----

This section has been split in several section (in-game, manual, players), I just noticed some weird things in the game, maybe you have seen some more please mail me about them.

(ST=Special Thanks)(FIS=Fifa International Soccer)

#### IN-GAME

##### COVERING

Have you ever tried to get the ball after a long kick by the opponent's keeper? Doesn't work very well, does it. This is just a thing I noticed, because it's very irritating when you are waiting 3 seconds before the ball finally falls in the feet of the enemy and you can't do anything about it. Yes, you can press A, but the only thing that happens is that you will be pushed away by yourself.

##### SUDDEN DEATH 4EVER

When you are playing a playoff, you can find yourself playing overtime, but it happens that there still isn't a winner in the game, then there will be sudden death, the first one who scores wins, but what if nobody scores, you will be playing for ages, because there isn't penalty kicking or wahtever. Really strange.

##### TIME SPILLING

When you make a substitution in halftime (begin of 2nd half), you can first see the pitch, whereafter you player will be substituted, this costs 4 seconds, not that it matters, but you can change IN halftime, don't you?

##### FOUL

When the keeper has just shot the ball (out of his hands), you can push X as often as you please, because the referee doesn't think it is a foul, the keeper doesn't fall either, strange... you can push him but he doesn't get hurt, but if you do this to a player, you'll be sure to get a red card.



## FRIGHTENED

When you are playing against weaker teams (especially weak keepers), you can score easily by shooting the ball straight to the, they will dive to the ground, like they are frightened (this is more a Tip). When you shoot the ball to the side of them, you can stop it (sometimes), but this way they almost ever let it go and crawl like a baby to the ground. Wheeny!

## 2POINTS

For a win in the League or Tournament you only get 2 points, instead of 3.

## MANUAL

Page 42: On Page 42 you can see a picture of the options screen, but they have forgotten to place Field Type between Field Condition and Clock. Bit weird because Clock now is on the first page of the options and it should be on top of the second screen. Really a fake photo.

Page 43: On Page 43 the manual says that in a tournament you have to play 3 times against every team in your pool. They meant it well, you play three matches, but only 1 against 1 one time. Three in total thus.

Page 65: The picture here says tha Mike Fellino is the Man of the Match, and that he is from Germany. First, he is American, second USA lost with 2-0 and there can never be an attacker MOM when they lose without scoring any goals.

## PLAYERS/TEAMS

### ARGENTINA

- 3 Aejiо Mardona (=Diego Maradona)
- 4 Fernando Perron (=Fernando Veron)
- 7 Luis F. Batiste (=Gabriel Batistuta)

### AUSTRALIA

- 5 John Graham (=Arnold Graham)

### BOLIVIA

- 17 Simon Molenaar (sounds Bolivian? More Dutch... it is Dutch.)

### BELGIUM

- 12 J. Prudhomme (=Michel Preud'homme)
- 18 Louis Deschamps (Didier Deschamps is French player)
- 11 Enrico Senza (=Enrico Scifo)

### BRAZIL

- 9 Julios Barbetto (=Bebeto)
- 12 Branco Radicevic (sounds VERY Brazilian, more like Croatic/Yugoslavian)
- 14 Peter Mueller (German guy?)

### BULGARIA

- 8 Kristo Stankov (Stankov is real Yugoslavian player)

### CANADA !!!

- 2 Jon Bruce (Lead Quality of EA Sports)
- 4 Jan Tian (Special Thanks given to by credits)
- 10 Ron McMillan (probably family of Bruce McMillan, the producer of FIS)
- 19 Jeff Dyck (did the music and sound effects for FIS)
- 6 Bill Fowler (programmer of FIS = Fifa International Soccer)
- 20 Joel Pickell (probably family of Keven Pickell, programmer of FIS)

CAMEROON

4 Stan Cooper (very Cameroonish name)

ENGLAND !!!

8 Pete Webster (family of Matt Webster? Yes, one who is given ST to)

16 Joss Ellis (another one that is given ST to (=special thanks))

10 Bruce McMillan (THE producer, how could they do this :)

5 Neil Cook (wrote the manual)

14 Matt Webster (one who is given ST to)

GERMANY

10 Dieter Myer (=Andreas Meier)

17 Heiner Klingel (=Jurgen Klinsmann)

9 Kevin Pikkell (=Kevin Pickell, programmer of FIS)

5 Johann Porsche (yeah right!)

11 D. Aufdermauer (D. Onthewall, the Wall of Berlin? Anti-nazi those EA?)

FRANCE

1 Henri Prudhomme (again! = Michel Preud'homme, Belgian keeper)

8 J. Deschamps (=Didier Deschamps again)

11 Marc Aubanel (=assistant producer of FIS)

7 Yves Pompidor (to the former French president Pompidou... perhaps)

GREECE

9 Pavlo Antoniou (only surname not ending to -s)

IRELAND

1 Terry Irish (you wouldn't be called Terry American, would you? :)

6 David Pierce (=Stuart Pierce, English player)

ITALY

14 John Santamaria (tested FIS)

10 Joe Della-Savia (one who is given ST to again)

20 David Costa (tester of FIS)

JAPAN

5 G. Kawaguchi (=Jonathan Kawaguchi, tester of FIS)

NETHERLANDS

10 Arnold Deboer (=Frank or Ronald de Boer)

20 Daniel Winter (=Aron Winter)

ROMANIA

14 Peter Frankish (more an English name)

19 Jon Baldekici (no! very unoriginal name)

RUSSIA

20 Valery Kravitz (Lenny Kravitz? How dumb these names :)

9 Pavel Gargarin (didn't someone in your family make space flights)

3 Boris Molotov (BOOM!!!)

SCOTLAND

15 Kenneth Lam (developer of FIS)

9 Alan Stewart (responsible for sound of FIS)

8 Andy Webster (another family member again)

SOUTH KOREA

9 Kim Tian Jan (may be... Jan Tian, right. ST given to again)

SWITZERLAND

14 Franz Josef (didn't this guy get shot 200 years ago as Kaiser)

#### USA

14 Chip Lange (product manager of FIS)

9 Alex McMillan (yet another part of the family)

10 Mark Pickell (it's all one big family here)

#### GENERAL

##### NEW REALEASES

After this Fifa Soccer game, there were made about 8 Fifa Soccer games. They are Fifa '96, Fifa '97, Fifa RTWC '98, Fifa World Cup '98, Fifa '99 Fifa 2000, Euro 2000 and Fifa 2001, all of them on PC, some on PSX and till Fifa RTWC '98 on SNES.

---

#### 10. Tips 'N Tricks

---

##### CORNER GOAL

When you get a corner, what is not uncommon in this game, and you're lucky enough that it is in YOUR left corner of the field, you will score, no matter with what team, or against which team. You have to press A and move your window all to the right corner, then release the A button. Now the ball will just fall on the right side of the goal, where is a player of your team. When you press B once, you will control the ball, and since the keeper still is in the wrong end of the goal, you move to the goal, just press left and then up, and press A, you have an open goal to score, and it can't hardly ever miss target (sometimes the keeper will come to the ball although).

##### SURE HEADER

With this action you are almost sure of a goal too. The point is that making a header will be more effective than controlling the ball. Try to get the ball as far as possible over the line, the best is just next to the corner flag, so the other team can throw in. But because all the computer's players are covered by your players you can score very easily. Just wait, you don't have to do anything, the thrower will probably just throw the ball on your head, because the player will come before his enemy, and the ball will fly into the goal (except when the keeper gets it, what is not likely, but against better teams it is).

##### TAKING FREE KICKS

When nobody is around you, press B very short and you can go walk with the ball. Sometimes this works with the penalty as well, very handy.

##### POWER BAR

I mentioned this in the option section, then I said it isn't really worth anything, but that isn't actually true, because when you want full advantage of your opponent, look at this carefully. When it's red it's almost sure your pass won't reach your players or when you shoot, you won't score, because it's more likely the ball doesn't go in the goal than that it does.

The best is to get the power bar in the orange part, because then it goes as hard as you wish and finds his way to the goal or players you wish.

##### KEEPER BALL

When your keeper has got the ball and there is an attacker very near, I wouldn't press one of the buttons very shortly, since your keeper will roll the ball just in his feet, gives him the perfect opportunity to score.

Also, you shouldn't throw the ball to a player that is covered by an opponent, because he'll make a header just like the THROW-IN thing. And this one will go in always, because your keeper isn't totally in his goal.

#### TAKING AWAY

When you have made a foul or when you have been offside, the other team will get a free kick (duh!), but this may not cause to unpossession, since you can come very close to the taker of the free kick. If you take your player that is nearest to the taker, run to there and just stand as close as possible before him (in the direction you think he will shoot, because that's the only thing, you need to do actually). Now, he'll shoot the ball against you and you probaly just walk along him (workd best when offside, since there is an open way to the goal).

#### PENALTY KICKS

Have you ever got a pnealty kick? Probably you did, otherwise you haven't played with the good options I guess. But if you shoot this with the A button, the keeper will almost ever stops the ball (except when he is very bad), so what you have to do is shoot the ball with X, now you kick the ball so hard, the keeper won't hardly ever stop the ball.

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#### 11. Links

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Well, this game is so unknown, that nobody would make a site for it, let alone, place anything on a page. Though - I've found two (!) screenshots.

Official EA Sports Site: <http://www.easports.com>

Screenshots: <http://www.vgmuseum.com/images/snes01/01/FIFAinternational.html>

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#### 12. Version History

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Version 1.0 (2 august 2000) 25,8 kb

Original Version

Version 1.1 (3 august 2000) 26,0 kb

Changed the formats, so the tabs were right

Small changes

Version 2.0 (24 september 2000) 39,1 kb

Added a lot, this is not everything, I don't know what I've changed

Removed all the tabs, because they just didn't fit in a faq

Added the My Review chapter

Added the personal opinions with the teams

Added some owm made cups to play

Added a site where this faq may be found

Added a link

Smallest changes ever seen

Version 2.5 (17 october 2000) 39,5 kb

Changed all the lines, so the fit into a FAQ-page (they were too long)

Added a new realease in the Odds section

Changed the formats agaon, hope they work now

Changed some tiny, tiny thingies

Version 2.51 (21 october 2000) 39,4 kb

Just fixed some tabs and spaces, now they HAVE to be right

Version 2.52 (January the 27th 2001) 39,7 kb

Removed ICQ, It sucks

Added a new permission gaved site  
Added a new FAQ written by me  
Some small changes

Version 2.6 (June the 25th 2001) 44,5 kb  
Just needed an update after 5 months :)  
Added the section Tips 'N Tricks  
Added some odds  
Changed Nickname  
Finished World Cup

Version 2.65 (June the 26th 2001) 51,5 kb  
Changed Odds > Did you Notice? (a.k.a Odds)  
Added some Tips 'N Tricks  
Added A LOT to Did you Notice?

Version 2.7 (May the 5th 2002) 52,9 kb  
'Real' Copyright  
Added another site down here  
Changed around some things  
Minor tiny changes  
\*Probably the Last Version of my Faq for FIS\*

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### 13. Copyright Info

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I've written faqs for these games:

PC ---Broken Sword: Shadow of Templars  
Ultimate Soccer Manager 2 (1996/1997 Season)

SNES ---Uncharted Waters 2: New Horizons  
FIFA International SOCCER

--- End ---

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