

# Final Fantasy II Spoiler-Free Walkthrough

by THayes

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This walkthrough was originally written for Final Fantasy II on the SNES, but the walkthrough is still applicable to the PSX version of the game.

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## Spoiler-Free Walkthrough for FINAL FANTASY II

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### GUIDE INFORMATION

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### CONTENTS

1. Walkthrough
2. Copyright Information

### VERSION HISTORY

1.0: 6th Feb, 2005 (First version)

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## 1. Walkthrough

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1. The game starts in Baron castle. Walk south, north-west, west, south and go through the door on the tall tower.
2. Go up the steps to the second floor and talk to the woman. Climb up the next steps and walk into the bed to sleep.
3. Outside the castle, travel north-west and cross over the bridge. Continue north-west through the gap in the mountains and enter the misty cave.
4. Misty Cave: Follow the path to the top-right corner of the floor and defeat D. Mist. Continue north to exit the cave.
5. Walk east from the Misty Cave to enter the village of Mist.
6. Walk into the town and the package will open automatically. Battle Rydia the

- caller and Titan to arrive in a clearing.
7. Travel north-east across the desert and enter the town of Kaipo.
  8. Walk north to enter the inn. Defeat the officer and soldiers. Enter the building at the top-right corner of town to talk to Rosa. Exit the town.
  9. Travel north through the desert and enter the Watery Pass.
  10. Watery Pass-South: Walk west and cross both bridges. Talk to Tellah the sage and continue north. Go up the steps at the top-left corner.
  11. Watery Pass B2F: Follow the path to the room at the left side of the floor. Continue north and follow the path to the door at the top of the floor.
  12. Watery Pass B3F: Walk west at the junction and enter the top-left door.
  13. Watery Pass B2F: Walk north at the junction and go up the steps.
  14. Watery Pass-North: Walk north and cross the bridge. Go up the steps.
  15. Travel north from the Watery Pass to enter the Waterfalls cave.
  16. Waterfalls: Walk south to fall down the waterfall. Go up the steps and follow the path to the door.
  17. Lake: Cross the two bridges and enter the water. Go north to the waterfall and defeat Octomamm. Continue north to exit the cave.
  18. Travel north from the lake cave and enter Damcyan.
  19. Climb the steps to the third floor of the castle, and Tellah will battle Edward. Travel east across the rocks and enter the Antlion cave.
  20. Antlion B1F: Go south down the steps and cross east over the bridge. Walk south down the steps at the bottom-right corner.
  21. Antlion B2F: Go down the steps at the bottom-left corner.
  22. Antlion's Nest: Walk south to the middle of the room and defeat Antlion to collect the Sand Ruby. Cast Rydia's warp spell to exit the cave.
  23. Board the hovercraft and cross west over the rocks. Travel south-west and ride south over the rocks to return to Kaipo.
  24. Enter the house at the top-right corner of town and give the SandRuby to Rosa. Battle the WaterHag as Edward. Exit the town.
  25. Board the airship and travel north-west over the rocks. Cross the rocks north-east of Damcyan and exit the hovercraft. Enter Mt. Hobs.
  26. Mt. Hobs-West: Walk north and Rydia will burn the ice. Continue north and enter the right door.
  27. Mt. Hobs-Summit: Walk up the steps to the summit and defeat MomBomb. Walk north and go through the door.
  28. Mt. Hobs-East: Walk east over the bridge and go south to exit the mountain.
  29. Travel east through the forest and continue south-east on the other side to

arrive at Fabul castle.

30. Walk north through the castle to talk to the king. Select yes. Defeat the enemies to enter the crystal room.
31. Kain will defeat Cecil. Walk south to the first floor and enter the inn to sleep. Exit the castle.
32. Travel north-east and board the ship. Leviatan will appear, and Cecil will arrive on a new continent. Travel east to enter Mysidia.
33. Walk north and enter the house to talk to the elder. Exit the town.
34. Travel east to the forest and continue east to the mountain. Walk to the path at the bottom of the mountain.
35. Mt. Ordeals: Walk west and Palom will put out the ice. Climb up the steps and go through the door.
36. Mt. Ordeals - 3rd Station: Follow the path and Tellah will join the party. Go through the door.
37. Mt. Ordeals - 7th Station: Go through the door at the top-left corner.
38. Mt. Ordeals Summit: Walk to the top-left corner and defeat Milon and Milon Z. Go through the door and defeat the D. Knight. Exit the mountain.
39. Travel west and return to Mysidia.
40. Walk north and enter the house to talk to the elder. Exit the house and enter the top-right house to warp to Baron.
41. Enter the inn at the bottom-right corner of town and talk to Yang. Defeat the guards and Yang. Exit the inn.
42. Use the Baron key on the door at the left side of town. Go down the steps.
43. Old Water-way: Walk south and go east and north at the junctions. Cross the bridges and go up the steps at the top-right corner.
44. Old Water-way B3F: Go east through the two secret tunnels. Go through the tunnel at the right side of the four rocks. Walk north and go up the steps.
45. Old Water-way B2F: Walk north up the long set of steps and go up the steps. Go up the steps at the top-right corner to enter Baron.
46. Follow the water west and around to the doorway at the bottom-left corner of the castle.
47. Walk through the doorway. Enter the right door and go up the steps. Walk east to the first floor and defeat Baigan.
48. Walk north to the throne room and talk to the king. Defeat Kainazzo. The party will board the airship.
49. Fly north-west and land in the small area at the right side of the town. Enter the Torolian castle.
50. Walk north to the first floor. Go south-west through the door. Go through the next door and talk to Edward to receive the TwinHarp. Exit the castle.

51. Travel north to the small section of the forest and catch a black chocobo. Fly east over the water and land in the forest. Enter the cave.
52. Cave Magnes: Walk east and go south at the junction. Go down the steps.
53. Cave Magnes B2F: Walk west and go north at the junction. Cross the bridge and go west to the steps at the top-left corner.
54. Cave Magnes B3F: Cross both bridges and walk through the top-left door. Go down the steps. Cross the next bridge and go through the door.
55. Cave Magnes Crystal Room: Battle the Dark Elf and Edward will play the harp. Defeat the Dark Elf. Get the crystal and exit the cave.
56. Ride the black chocobo to Chocobo's Village. Exit the village and travel south to return to the Torolian castle.
57. Walk north to the second floor to talk to the clerics. Exit the castle and board the airship to fly to the tower.
58. Tower of Zot 1F: Go through the door at the top-right corner.
59. Tower of Zot 2F: Go west, south, south and second north at the junctions. Go through the door at the top-left corner.
60. Tower of Zot 3F: Go east and east at the junctions. Follow the path around the side of the room and go through the door at the top-left corner.
61. Tower of Zot 4F: Go north at the second junction. Go through the door.
62. Tower of Zot 5F: Walk to the second door on the left. Defeat the Magus Sisters and go through the door.
63. Tower of Zot 6F: Walk north and Tellah will battle Golbez. Talk to Kain. Walk south and defeat Valvalis to return to Baron.
64. Kain will give the Magma key to the party. Exit the castle.
65. Board the airship and fly south to the small island. Land the airship and enter the town of Agart.
66. Walk north and go through the door. Approach the well and use the Magma key. Exit the town.
67. Board the airship and land on top of the mountain to enter the underworld.
68. Enter the castle and walk north to the throne room to talk to the king. Defeat Calbrena and Golbez.
69. Walk south, east to the second floor and north-west to B1F. Talk to the dwarf in front of the shelf and he will open a secret door.
70. Go through the secret door and walk west to B2F. Go up the steps at the bottom-left corner in both rooms to exit the castle.
71. Travel north-west and enter the Tower of Bab-il.
72. Tower of Bab-il 1F: Walk north at the junction and go through the door.

73. Tower of Bab-il 2F: Follow the path south and go through the top-left door.
74. Tower of Bab-il 3F: Walk north at the junction and follow the path around to the bottom-left corner. Go through the door.
75. Tower of Bab-il 4F: Go through the door at the top-left corner.
76. Tower of Bab-il 5F: Walk south and go east at both junctions. Walk north up the right path and go through the door at the top-right corner.
77. Tower of Bab-il 6F: Walk west and go through the door.
78. Tower of Bab-il 7F: Go through the door at the bottom-right corner.
79. Tower of Bab-il 8F: Cross the bridge and defeat Dr. Lugae. Return to the fifth floor of the tower.
80. Tower of Bab-il 5F: Cross the bridge and use the tower key with the door. Go through the door.
81. Tower of Bab-il Super Cannon Room: Defeat the Dark Imps. Exit the cannon room and return to the first floor of the tower.
82. Tower of Bab-il 1F: Walk south across the bridge to return to the airship.
83. Fly north and land the airship near Baron castle. Enter the castle.
84. Walk north into the castle. Go east twice and south to see Cid's helpers. Talk to either helper and they will attach a hook to the airship.
85. Fly north-east and collect the hovercraft. Fly north-west and land the airship south of the Tower of Bab-il.
86. Board the hovercraft and ride west over the rocks. Land the airship at the left side of the rocks and enter the cave.
87. Cave Eblana B1F: Go down the steps at the bottom-left corner.
88. Cave Eblana B2F: Go up the steps at the top-left corner.
89. Cave Eblana Pass to Bab-il: Walk to the top-right corner of the cave to see Rubicant. Edge will join the party. Go up the steps.
90. Tower of Bab-il 1F: Walk north and Edge will enter the tower. Follow the path around and go through the door at the bottom-right corner.
91. Tower of Bab-il B2F: Follow the path past the bridge and go through the door at the bottom-left corner.
92. Tower of Bab-il B3F: Walk east and go through the door.
93. Tower of Bab-il B4F: Walk east and follow the path to the door at the top-left corner.
94. Tower of Bab-il B3F: Walk east to the right side of the room and go through the right door.
95. Tower of Bab-il B4F: Walk west and go through the left door.
96. Tower of Bab-il B5F: Walk south down the left path and walk north over the

- bridge. Defeat K. and Q. Eblan. Defeat Rubicant. Go through the door.
97. Tower of Bab-il Crystal Room: Walk north to fall down to the bottom floor of the tower.
  98. Tower of Bab-il Underground: Walk south and go through the door.
  99. Tower of Bab-il 7F: Walk north-east and go through the door.
  100. Tower of Bab-il 6F: Walk south to the bottom of the floor and go west at the junction. Go through the door to board the airship.
  101. Fly south and land near the castle of dwarves. Enter the castle.
  102. Walk north to the king's room to receive the Luca key. Walk to B1F at the right side of the castle and talk to Cid. Exit the castle.
  103. Board the airship and fly south-west to the sealed cave. Walk north and use the Luca key to open the door. Enter the cave.
  104. Sealed Cave B1F: Walk south and climb down the rope. Walk west and climb up the rope. Go through the door. Go down the steps.
  105. Sealed Cave B2F: Cross the bridge and follow the path. Go through the door at the bottom-left corner. Go down the steps and continue south.
  106. Sealed Cave B3F: Cross the bridge and go north-east at the junction. Climb down the rope and go west. Go down the steps and continue south.
  107. Sealed Cave B4F: Follow the path around to the platform in the middle of the floor and go down the steps.
  108. Sealed Cave B5F: Cross the bridge and go through the door.
  109. Sealed Cave Crystal Room: Get the dark crystal. Exit the room.
  110. Sealed Cave B5F: Walk south and defeat EvilWall. Exit the cave.
  111. Board the airship and fly north-east to the castle of the dwarves.
  112. Walk north to the king's room to talk to the king. Cid will upgrade the airship. Exit the castle.
  113. Fly north-east to the hole at the top-right corner of the underworld and try to land the airship to fly up. Fly east and enter the town of Mysidia.
  114. Walk north to talk to the elder to exit Mysidia.
  115. Board the Big Whale and talk to the crystal to travel to the moon.
  116. Fly south-east to the castle and land on the rock north of the castle. Go down the steps and enter the cave on the left.
  117. Lunar Path: Walk west at the junction and go up the steps.
  118. Walk east and go south-east at the junction. Enter the cave.
  119. Lunar Path: Follow the path south and exit the cave.
  120. Walk west and go north-west at the junction. Enter the cave.

121. Lunar's Lair 1F: Walk north to talk to FuSoYa. He will join the party.  
Walk south to exit the lair.
122. Walk back through the lunar path and board the airship.
123. Talk to the crystal to return to the planet.
124. Giant of Bab-il Mouth: Walk south to the platform.
125. Giant of Bab-il Neck: Walk south to the platform.
126. Giant of Bab-il Chest: Follow the path to the top-right corner and go west at the junction. Walk onto the platform.
127. Giant of Bab-il Stomach: Walk east and go north up the left path. Follow the path to the top-left corner and walk onto the platform.
128. Giant of Bab-il Passage: Walk onto the platform at the top-right corner.
129. Giant of Bab-il Lung: Walk north and defeat the four elements. Continue north and walk onto the platform.
130. Giant of Bab-il CPU: Walk north and defeat the defender, CPU and attacker. The party will return to the moon.
131. Board the Big Whale. Fly north to the castle and land on the rock north of the castle. Go down the steps and enter the cave on the left.
132. Lunar Path: Walk west at the junction and go up the steps.
133. Walk east and go south-east at the junction. Enter the cave.
134. Lunar Path: Follow the path south and exit the cave.
135. Walk west and go north-west at the junction. Enter the cave.
136. Lunar's Lair 1F: Walk north and go up the steps.
137. Lunar's Lair 2F: Walk onto the tile in the middle of the room.
138. Lunar Subterrane B1: Go through the door at the bottom-right corner.
139. Lunar Subterrane B2: Walk east and follow the hidden path to the top-right corner. Continue west along the next path and go through the door.
140. Lunar Subterrane B3: Walk south and go through the door.
141. Lunar Subterrane B4: Cross both bridges. Enter the door between the two ice pillars and exit at the bottom-left corner. Cross the bridge.
142. Lunar Subterrane B5: Walk south and go through the door. Walk through the cave and go north to return to B5.
143. Lunar Subterrane B5: Enter the door on the left and exit at the top of the room. Walk south across the bridge on the right.
144. Lunar Subterrane B6: Walk south and cross the right bridge. Follow the path and go through the door. Go through the next door.

145. Lunar Subterrane B7: Walk south to the bottom of the room and follow the path. Cross the bridge at the top of the room and go through the door.
146. Lunar Subterrane B8: Walk east and follow the path to the bottom of the room. Walk east at the junction and go down the steps.
147. Lunar Subterrane B9: Walk east and follow the path to the bottom-right corner. Walk onto the tile.
148. Lunar Subterrane B10: Walk west and go east at the junction. Go down the steps at the bottom-right corner and walk onto the tile.
149. Lunar Subterrane B11: Walk onto the tile at the bottom-left corner.
150. Lunar Subterrane B12: Walk north to battle Zemus and Zeromus. Use the crystal with Zeromus. Defeat Zeromus to complete the game.

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2. Copyright Information

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